

# Younes Megaache

## Software Engineer

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### EXPERIENCE

#### DEVELOPER TECHNICAL SUPPORT ENGINEER, *Huawei Technologies* *Jan 2020 - Present* **Dubai, UAE**

- Fully Integrate HMS (Huawei Mobile services) in large scale native apps (java and kotlin) and react-native projects like Carrefour, Emirates Auction, Talabat, UbyEmaar, Dubai Mall, Virgin Mobile, Steppi and more.
- provide onsite and remote technical support for Huawei mobile services.
- created android library to ease Huawei Site kit and location kit integration, created react-library for huawei maps.
- Create azure devOps pipelines to publish apps to AppGallery.
- Created and maintained Huawei contest landing page.
- Created backend services using laravel/lumen.
- Created and maintained an app downloader and installer app (AppFinder) using Kotlin, based on the MVVM architecture utilizing latest Android technologies.
- Edited graphic designs using photoshop.
- wrote technical articles, and spoke in Huawei tech talk #4.

#### FULL STACK WEB DEVELOPER, *Algebratex Technologies* *Nov 2018 - Oct 2019* **Constantine, Algeria**

- Helped the team managing our clients by creating a dashboard using Angular and Laravel/lumen.
- Conserved efforts and time building landing pages by creating a special Angular project structure that held all the landing pages.
- Accelerated the development of our projects by writing NodeJs scripts that helped share one codebase between some projects.
- Collected data from various hotel websites by creating a scraping tool that I built using Goutte/php.
- Eased the integration of our hotel booking API by our clients through a documentation page that I created using Swagger-ui.
- Designed and built our company's new website with wordpress.
- Managed and Organized the workflow of the projects that I worked on with Trello, and used GIT for versioning.

#### Android developer, *Personal*

#### *Mar 2016 - Sep 2019* **[http://bit.ly/megaache\\_apps](http://bit.ly/megaache_apps)**

- Created 25+ android apps for different purposes
- Developed the apps mainly in JAVA mastering all of its features
- Used firebase to create serverless apps
- Integrated google auth, maps SDK and the Drive API
- Used the LibGDX framework to create two games
- Created modern designs following google's material design guide
- Used the MVVM architecture utilizing data binding and jetpack components
- Used Laravel for APIs, and integrated Google Drive API for storage.

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### EDUCATION

#### Bachelor Degree of Computer Science *2015 - 2018* University of Abdelhamid Mehri

- Created a student attendance management web app using JQuery and used MaterializeCSS for styling.
  - Created a transports tickets reservation desktop app coded in JAVA utilizing JavaFX and JDBC.
  - Created a serverless chat app with Firebase <http://bit.ly/bntna>
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## PROJECTS

- An online ecommerce website (Wordpress and WooCommerce)
  - Online resume/personal website (MEAN app)
  - News website implementing newsapi.org's API (MEAN app).
  - Website to download pc games (Web scraping, MEAN app)
  - Youtube video downloader (MEAN app)
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## LANGUAGES

ARABIC: Native  
ENGLISH: Bilingual proficiency  
FRENCH: Limited proficiency

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## INTERESTS

Coding challenges: [http://bit.ly/megaache\\_codewars](http://bit.ly/megaache_codewars), Gym, Gaming.