

# 单元测试

Unit testing made easy

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测试的进化



什么是单元测试



为什么要编写单元测试



如何编写单元测试



TDD 简评

# 测试的进化： version 1

```
1  # portfolio1.py
2
3  class Portfolio(object):
4      """A simple stock portfolio"""
5      def __init__(self):
6          # stocks is a list of lists:
7          # [[name, shares, price], ...]
8          self.stocks = []
9
10     def buy(self, name, shares, price):
11         """Buy `name`: `shares` shares at `price`."""
12         self.stocks.append([name, shares, price])
13
14     def cost(self):
15         """What was the total cost of this portfolio?"""
16         amt = 0.0
17         for name, shares, price in self.stocks:
18             amt += shares * price
19         return amt
```

# 测试的进化： version 1

## ▶ 手工运行

### First test: interactive

```
>>> p = Portfolio()
>>> p.cost()
0.0

>>> p.buy("IBM", 100, 176.48)
>>> p.cost()
17648.0

>>> p.buy("HPQ", 100, 36.15)
>>> p.cost()
21263.0
```

- ✓ Good: testing the code
- ✗ Bad: not repeatable
- ✗ Bad: labor intensive
- ✗ Bad: is it right?

# 测试的进化： version 2

## ► 脚本化

### Second test: standalone

```
1 # porttest1.py
2 from portfolio1 import Portfolio
3
4 p = Portfolio()
5 print "Empty portfolio cost: %s" % p.cost()
6 p.buy("IBM", 100, 176.48)
7 print "With 100 IBM @ 176.48: %s" % p.cost()
8 p.buy("HPQ", 100, 36.15)
9 print "With 100 HPQ @ 36.15: %s" % p.cost()
```

```
1 $ python porttest1.py
2 Empty portfolio cost: 0.0
3 With 100 IBM @ 176.48: 17648.0
4 With 100 HPQ @ 36.15: 21263.0
```

- ✓ Good: testing the code
- ✓ Better: repeatable
- ✓ Better: low effort
- ✗ Bad: is it right?

# 测试的进化： version 3

## ▶ 显式地测量结果

### Third test: expected results

```
4 p = Portfolio()
5 print "Empty portfolio cost: %s, should be 0.0" % p.cost()
6 p.buy("IBM", 100, 176.48)
7 print "With 100 IBM @ 176.48: %s, should be 17648.0" % p.cost()
8 p.buy("HPQ", 100, 36.15)
9 print "With 100 HPQ @ 36.15: %s, should be 21263.0" % p.cost()
```

```
1 $ python porttest2.py
2 Empty portfolio cost: 0.0, should be 0.0
3 With 100 IBM @ 176.48: 17648.0, should be 17648.0
4 With 100 HPQ @ 36.15: 21263.0, should be 21263.0
```

- ✓ **Good: repeatable with low effort**
- ✓ **Better: explicit expected results**
- ✗ **Bad: have to check the results yourself**

# 测试的进化： version 4

## ► 自动测量结果

### Fourth test: check results automatically

```
4 p = Portfolio()
5 print "Empty portfolio cost: %s, should be 0.0" % p.cost()
6 assert p.cost() == 0.0
7 p.buy("IBM", 100, 176.48)
8 print "With 100 IBM @ 176.48: %s, should be 17648.0" % p.cost()
9 assert p.cost() == 17648.0
10 p.buy("HPQ", 100, 36.15)
11 print "With 100 HPQ @ 36.15: %s, should be 21263.0" % p.cost()
12 assert p.cost() == 21263.0
```

```
1 $ python porttest3.py
2 Empty portfolio cost: 0.0, should be 0.0
3 With 100 IBM @ 176.48: 17648.0, should be 17648.0
4 With 100 HPQ @ 36.15: 21263.0, should be 21263.0
```

- ✓ **Good: repeatable with low effort**
- ✓ **Good: explicit expected results**
- ✓ **Good: results checked automatically**

# 测试的进化： version 4

## ► 自动测量结果

### Fourth test: what failure looks like

```
1 $ python porttest3_broken.py
2 Empty portfolio cost: 0.0, should be 0.0
3 With 100 IBM @ 176.48: 17648.0, should be 17600.0
4 Traceback (most recent call last):
5   File "porttest3_broken.py", line 9, in <module>
6     assert p.cost() == 17600.0
7 AssertionError
```

- ✓ **Good: repeatable with low effort**
- ✓ **Good: expected results checked automatically**
- ✓ **OK: visible failure visible, but cluttered output**
- ✗ **Bad: failure stops tests**



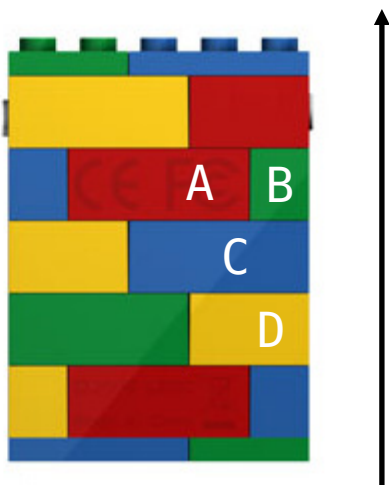
# 测试的进化：自动化测试

## ▶ 单元测试框架

```
1  # test_port1.py
2
3  import unittest
4  from portfolio1 import Portfolio
5
6  class PortfolioTest(unittest.TestCase):
7      def test_buy_one_stock(self):
8          p = Portfolio()
9          p.buy("IBM", 100, 176.48)
10         assert p.cost() == 17648.0
```

# 什么是单元测试

- ▶ 针对模块的测试
- ▶ 应用的最小可测试部件



# 为什么要单元测试

- ▶ 单元测试的几个好处
  - ▶ 保证程序的正确性
  - ▶ 从使用者角度思考问题、设计方案
  - ▶ 提供可以运行的文档
  - ▶ 强化代码各模块的独立性
  - ▶ 方便未来的代码重构
  - ▶ 测试比调试更容易
  - ▶ 消除恐惧

# 如何编写单元测试

## 好的测试

自动化

快速

靠谱

富信息

专注

# 如何编写单元测试

- ▶ Java
  - ▶ Junit
  - ▶ TestNG
  - ▶ Spring Test
  - ▶ Mockito

# 编写单元测试：JUnit

## ▶ 注解

- ▶ `@Test`
- ▶ `@SetUp`
- ▶ `@TearDown`
- ▶ `@BeforeClass`
- ▶ `@RunWith`

## ▶ 类

- ▶ `Org.junit.Assert`
- ▶ `Org.junit.TestCase`
- ▶ `Org.junit.TestResult`
- ▶ `org.junit.TestSuite`  
一组 `TestCase`

# 编写单元测试：TestNG

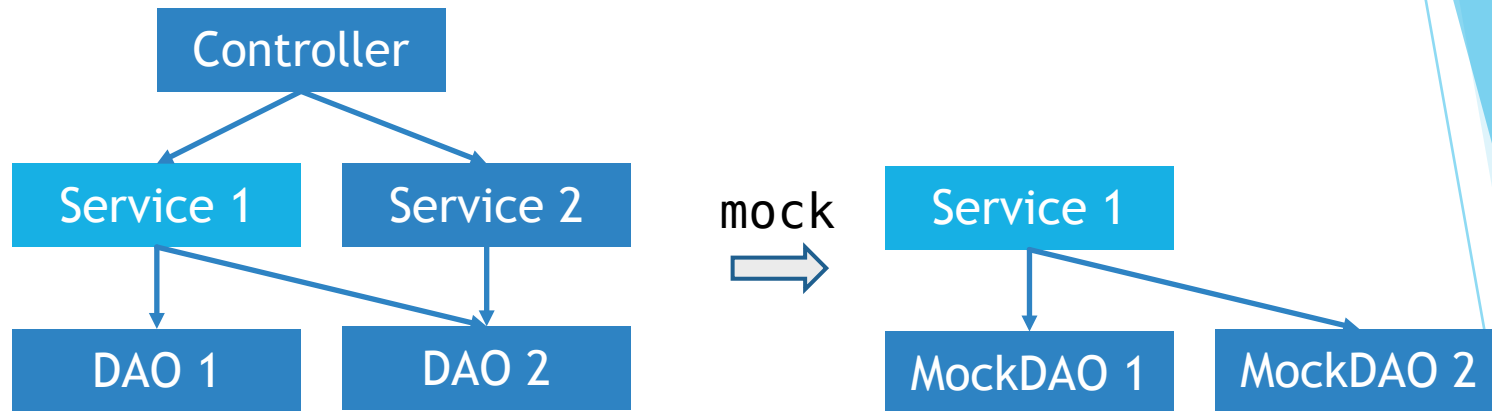
- ▶ @DataProvider  
参数化测试用例  
参数化对象：测试函数的参数
- ▶ Junit 的参数化方案：Parameterized  
参数化对象：整个 TestCase 的参数

# 编写单元测试：Spring Test

- ▶ `@RunWith(SpringJUnit4ClassRunner.class)`  
启动 Spring 对测试类的支持
- ▶ `@ContextConfiguration`  
指定 Spring 配置文件或者配置类的位置
- ▶ `@Transactional`  
启用自动的事务管理
- ▶ `@Autowired`  
注入 bean



# 编写单元测试：Mockito



- 
- ▶ `List<String> list = mock(List.class);`
  - ▶ `when(list.get(0)).thenReturn("helloworld");`
  - ▶ `verify(list).get(0);`
  - ▶ `when(list.get(anyInt())).thenReturn("hello","world");`

# TDD (Test Driven Development)

- ▶ 先写测试，后写实现
- ▶ 红->绿->红->重构

## Pros

- 在开发前先进行好设计，拥有全面的视角
- 留下了良好的文档
- 开发过程更有自信

## Cons

- 容易遗漏边界测试
- 一些应用本身比较难构造单元测试
- 只为了满足测试开发，忽视了实际需求