Using Git on OS-X

Munich Cocoaheads 2009-11-12 2009-12-10 ©2009 Stephen Riehm

Coming up

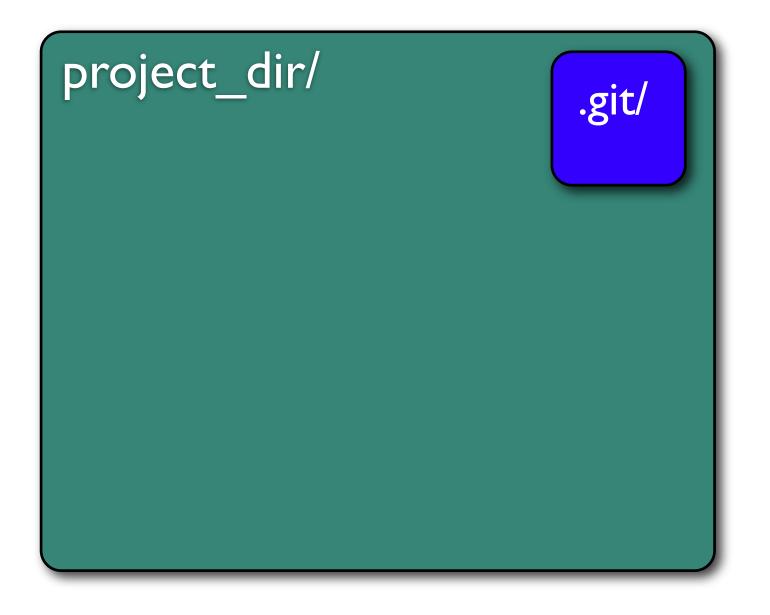
Basic Concepts

Daily Git

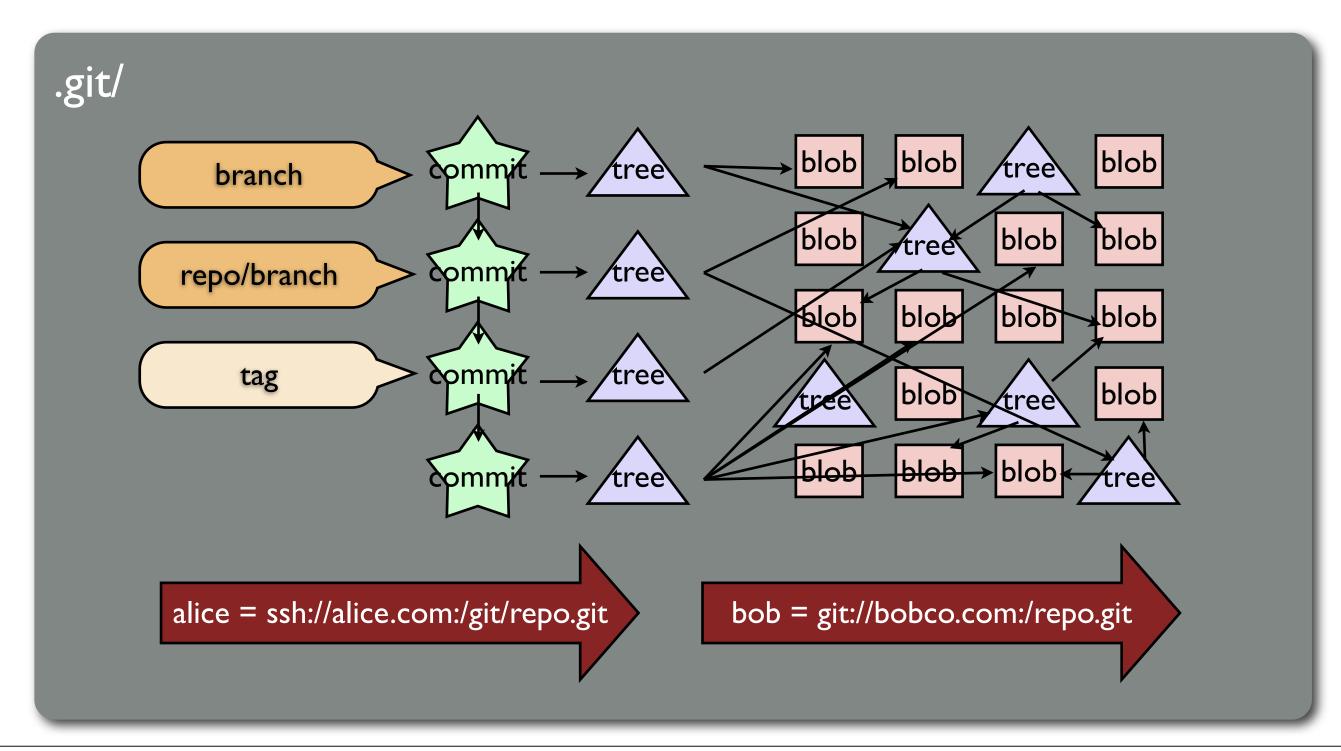
Git with XCode

Non-Obvious Git

What is git?



What is git?



```
blob size

// Blah.m
// This class does

@implementation Bla
@synthesize a;
```

SHA-1

```
blob size

// Blah.m
// This class does

@implementation Bla
@synthesize a;
```

56906c1725109d441fe846300fd4e57063cc6d6b

```
blob size

// Blah.m
// This class does

@implementation Bla
@synthesize a;
```

56906c1...

```
blob size

// Blah.m
// This class does

@implementation Bla

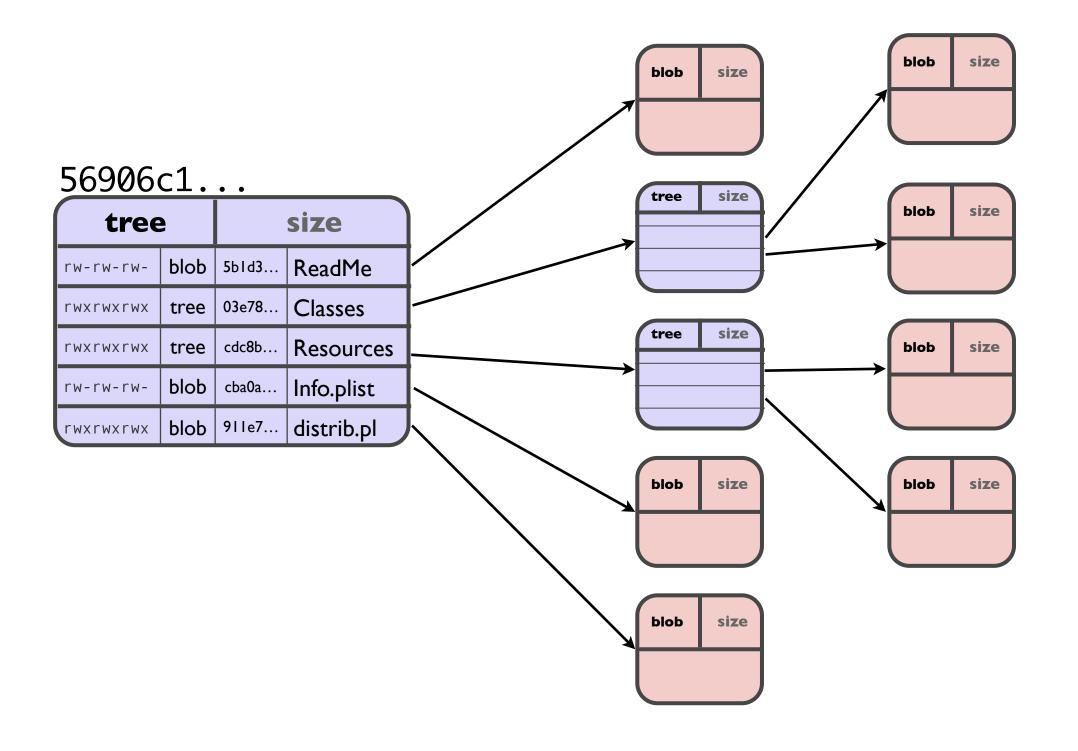
@synthesize a;
```

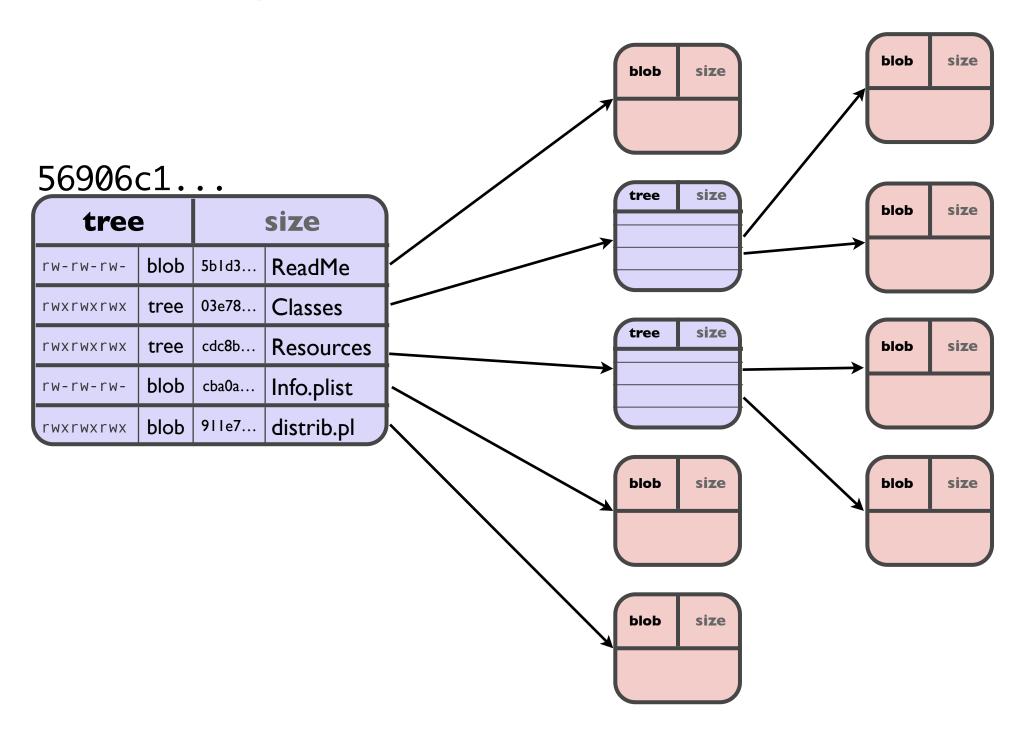
trees

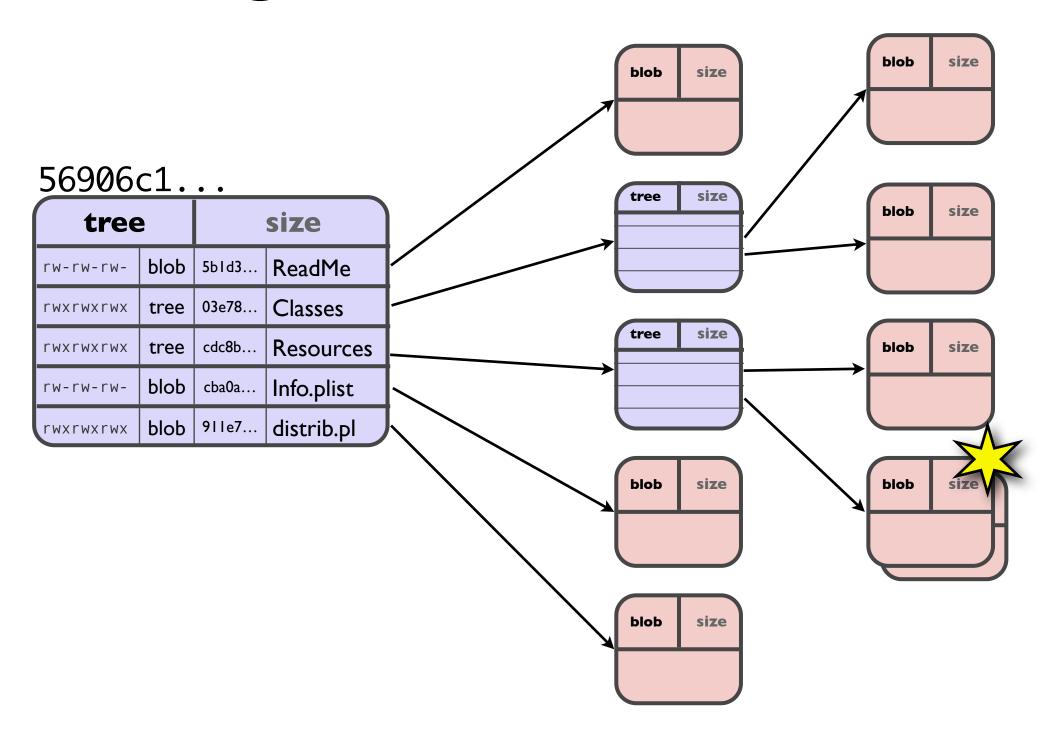
56906c1...

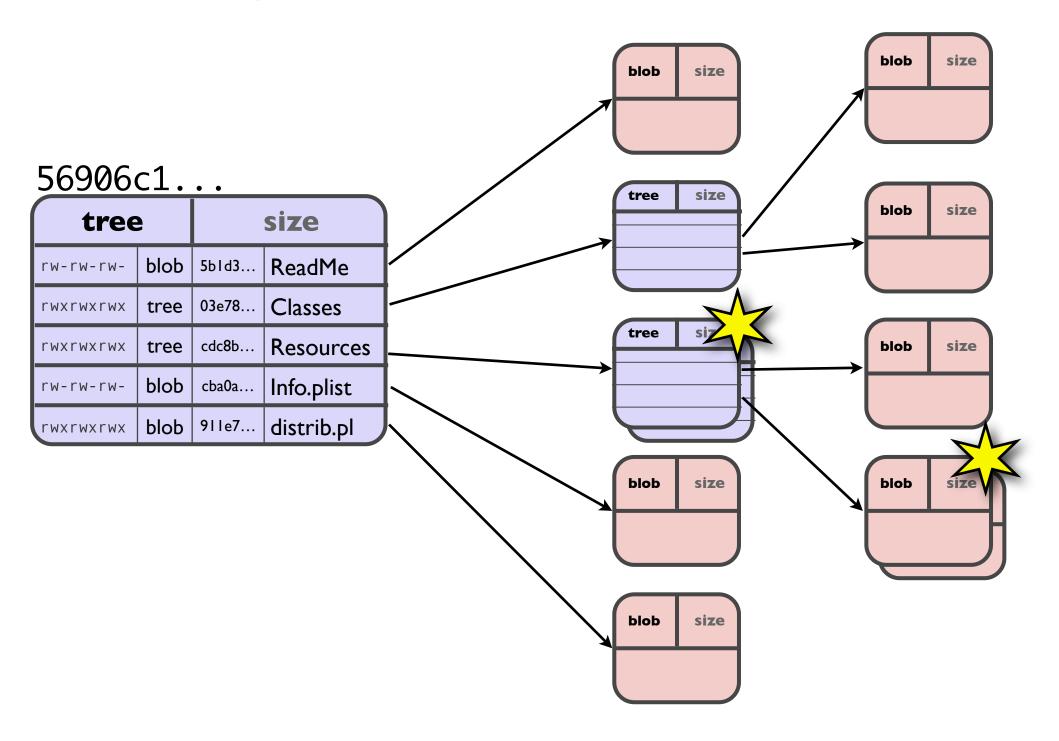
tree		size	
rw-rw-rw-	blob	5b1d3	ReadMe
rwxrwxrwx	tree	03e78	Classes
rwxrwxrwx	tree	cdc8b	Resources
rw-rw-rw-	blob	cba0a	Info.plist
rwxrwxrwx	blob	911e7	distrib.pl

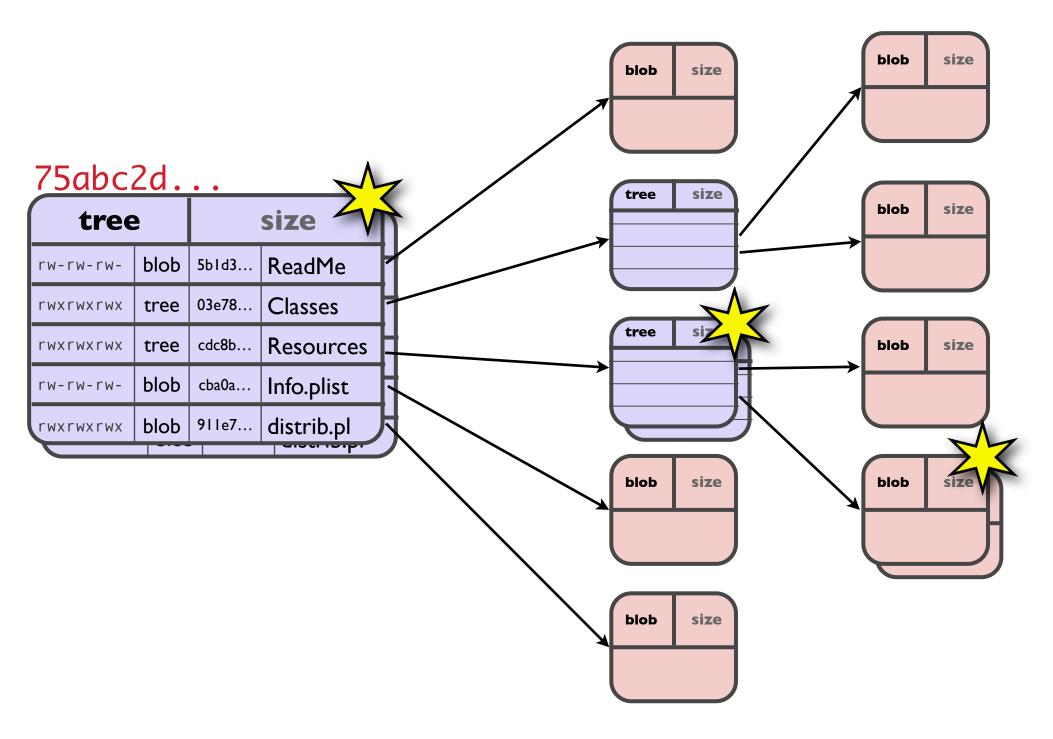
trees









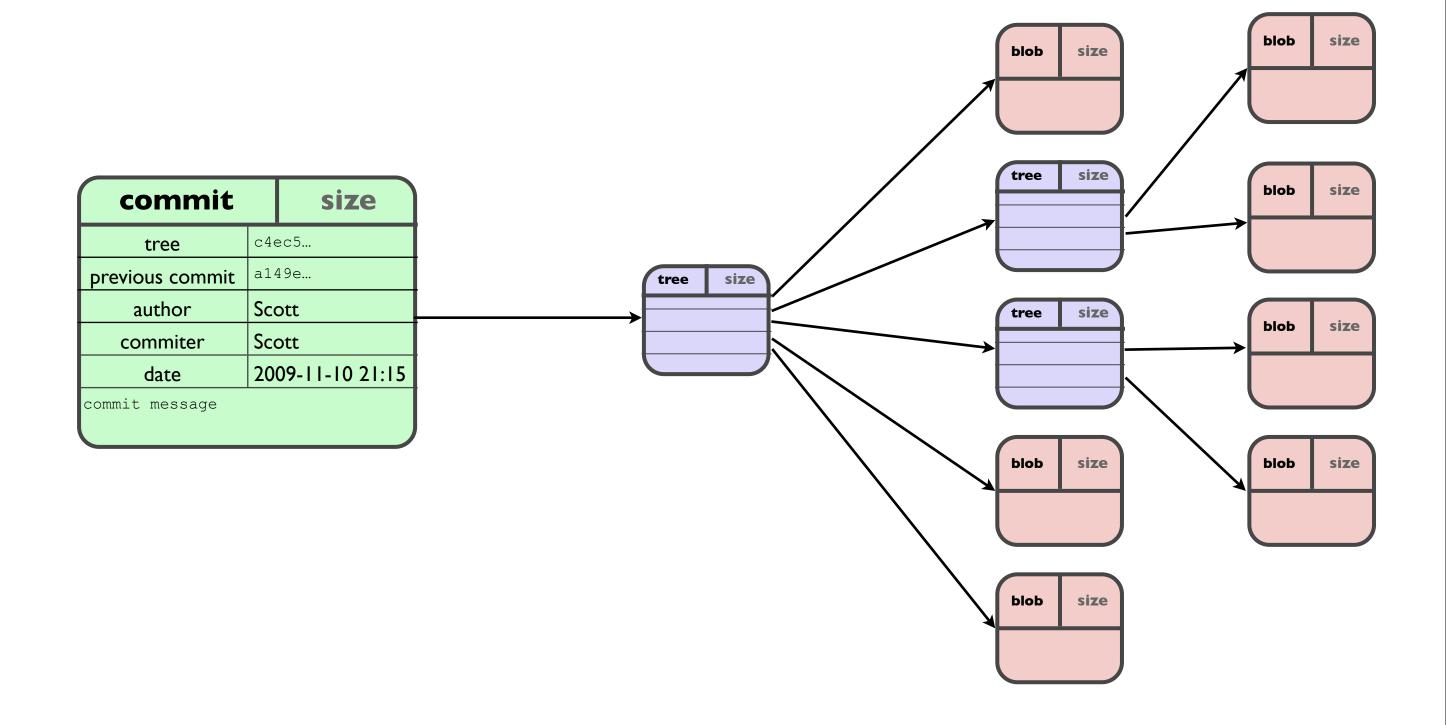


commits

56906c1...

203002111			
commit		size	
tree	c4ec5		
previous commit	a149e		
author		Scott	
commiter		Scott	
date		2009-11-10 21:15	
commit message			

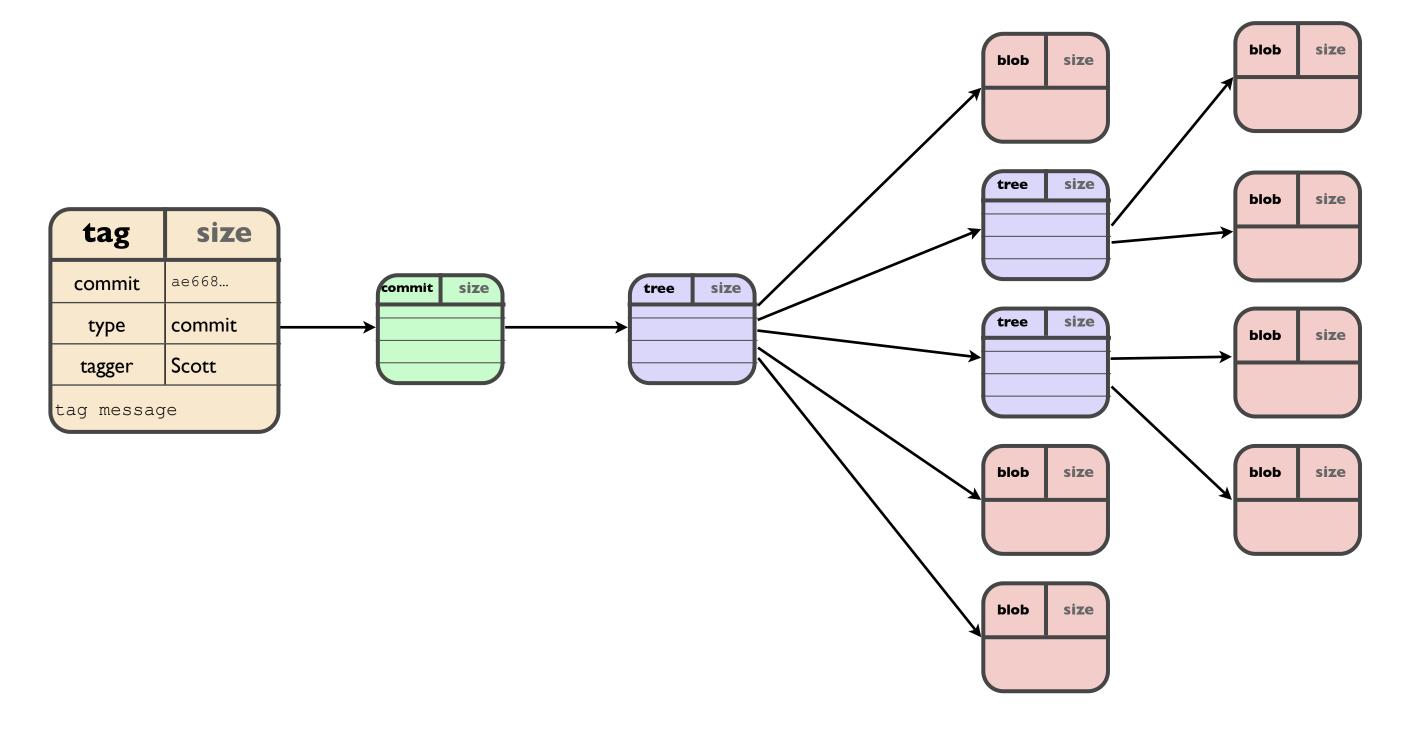
commits



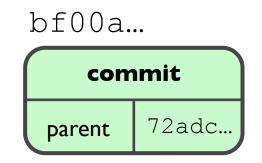
tags



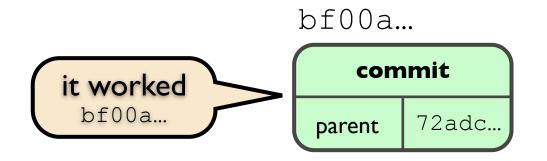
Tags



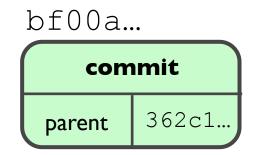
Light-weight tags



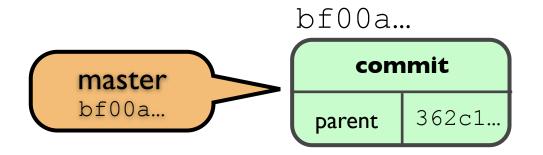
Light-weight tags

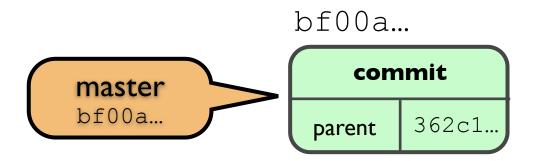


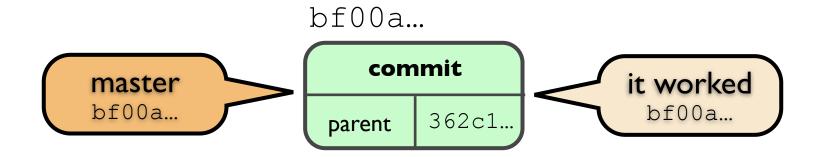
Branches

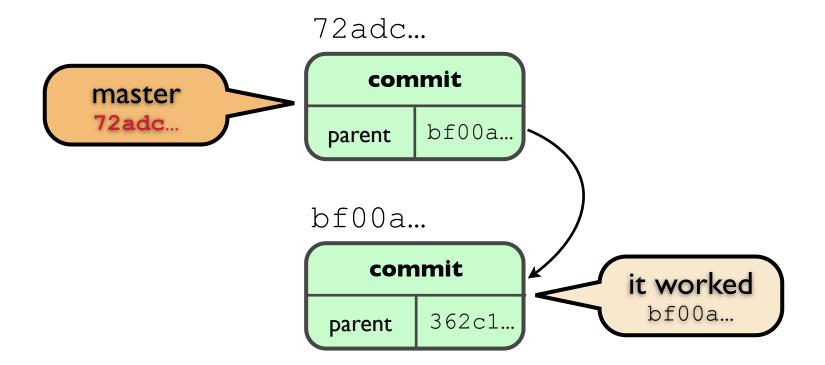


Branches

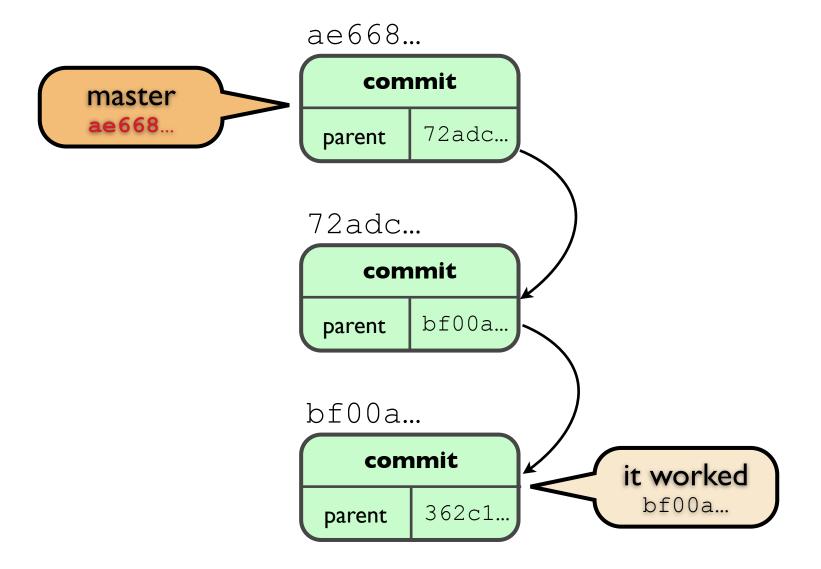






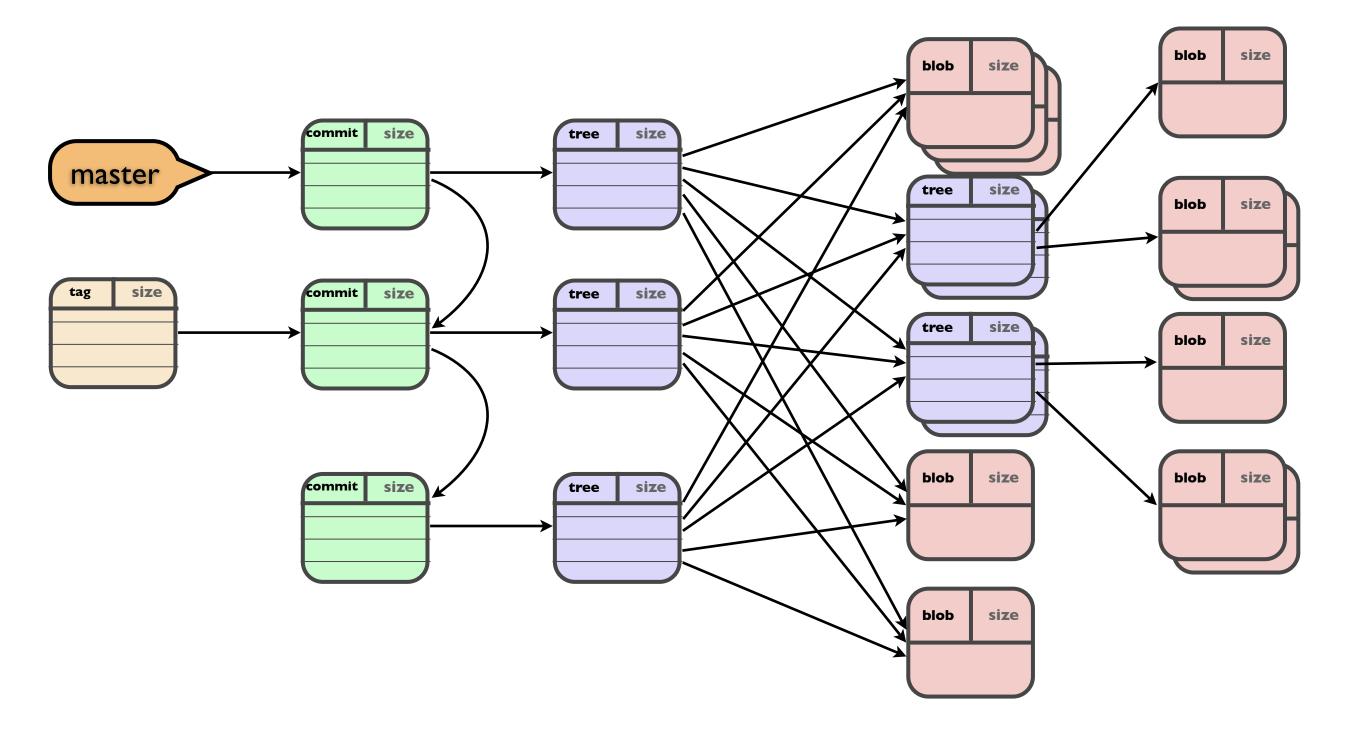


HEAD and your current branch are automatically updated when you commit a change.



tags are immutable and reliably point to a known state of the entire repository

The whole lot



my repository

my repository

Alice' repository

my repository

Alice' repository

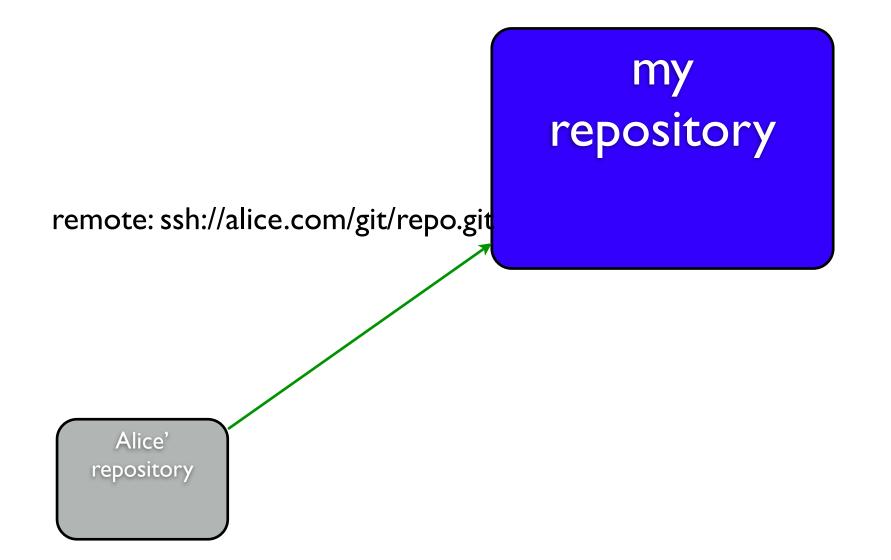
Bob's repository

my repository

remote: ssh://alice.com/git/repo.git

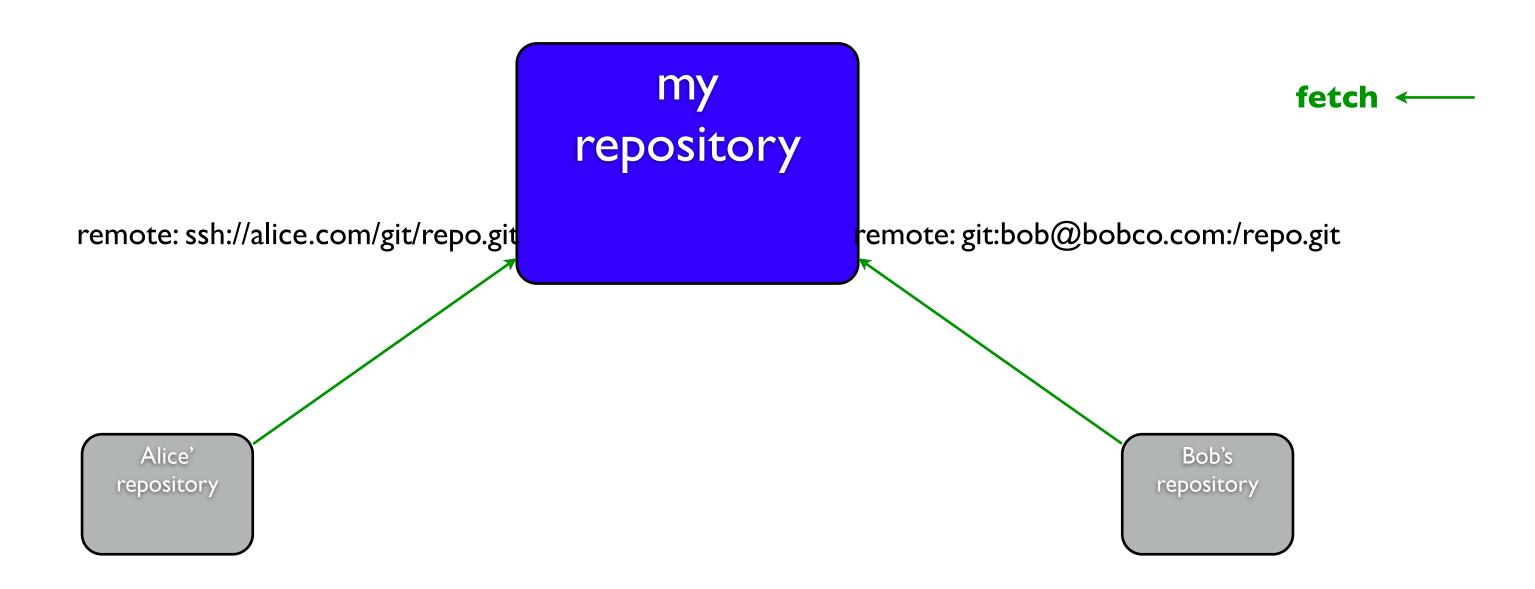
Alice' repository

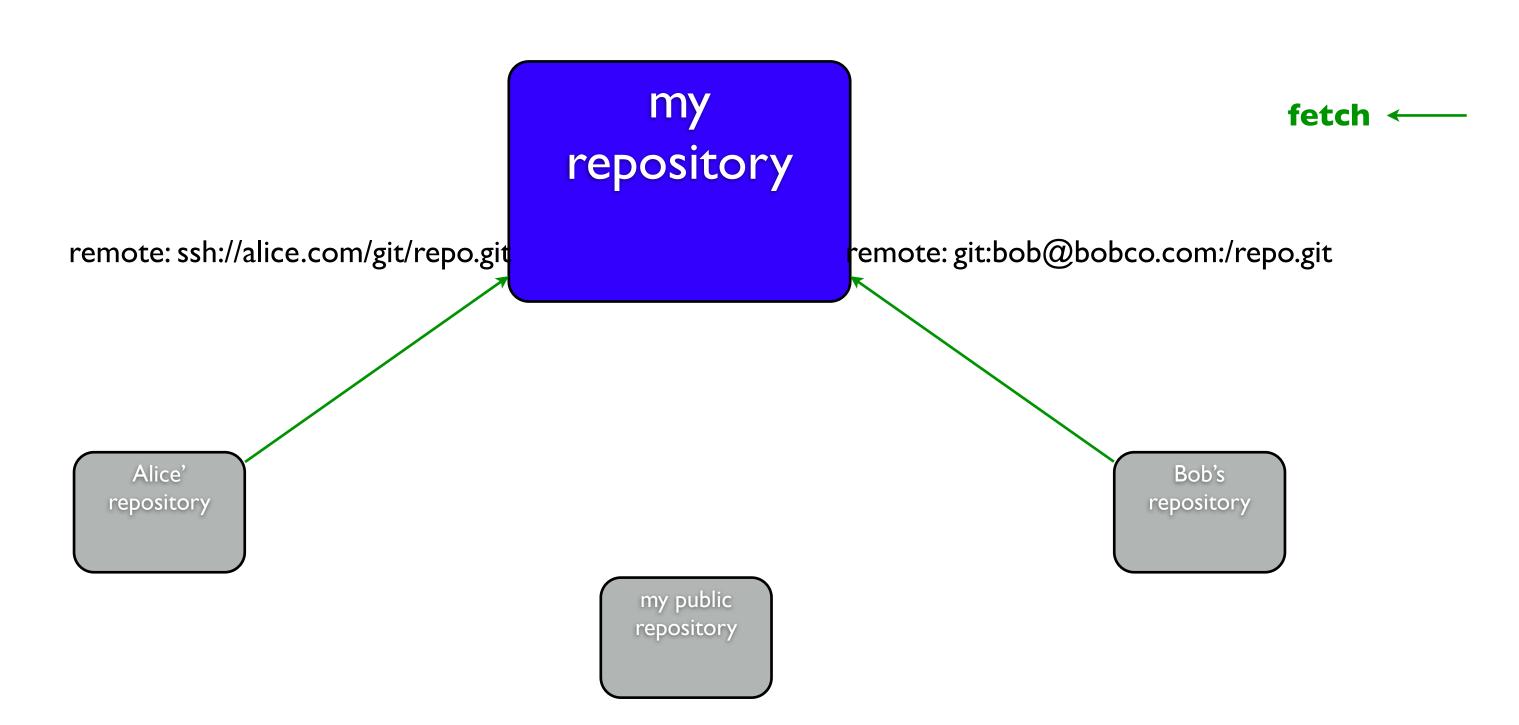
Bob's repository

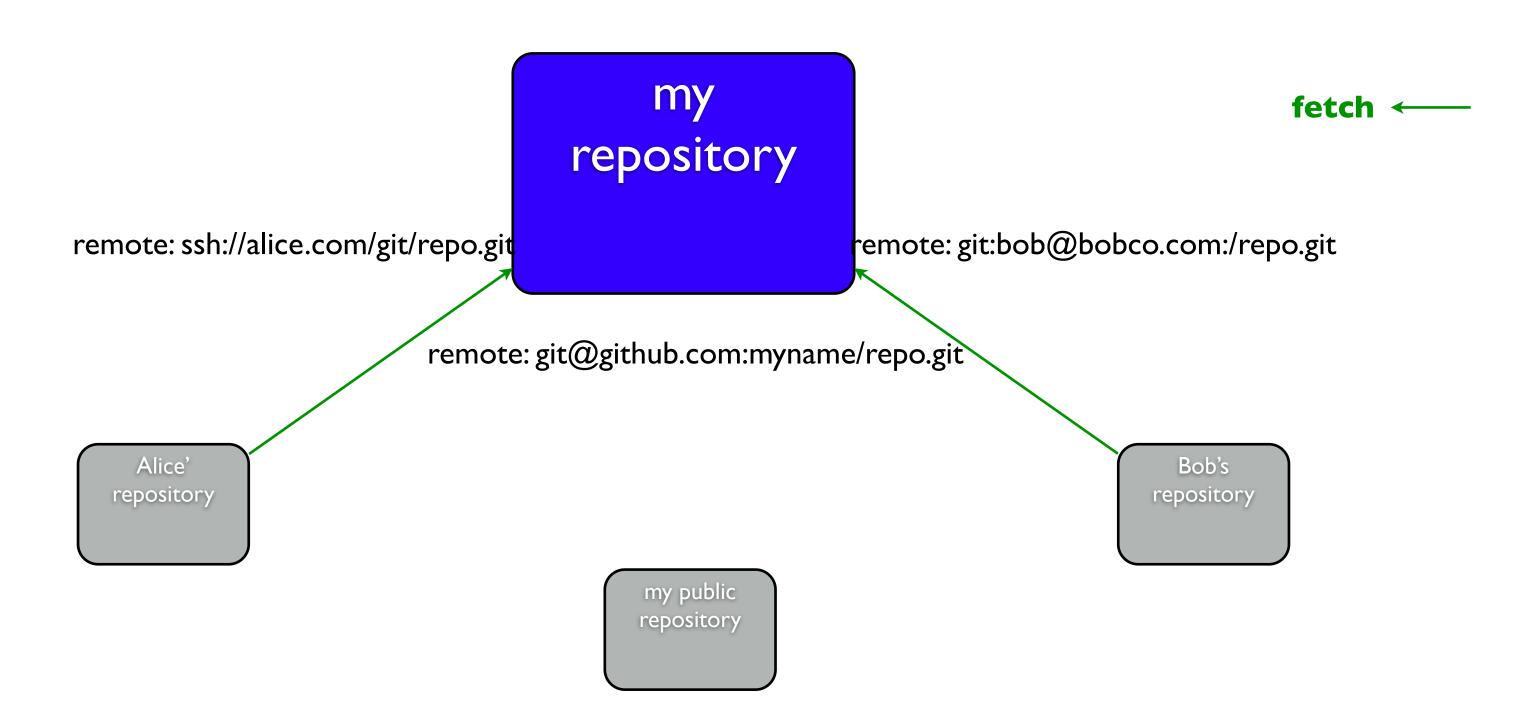


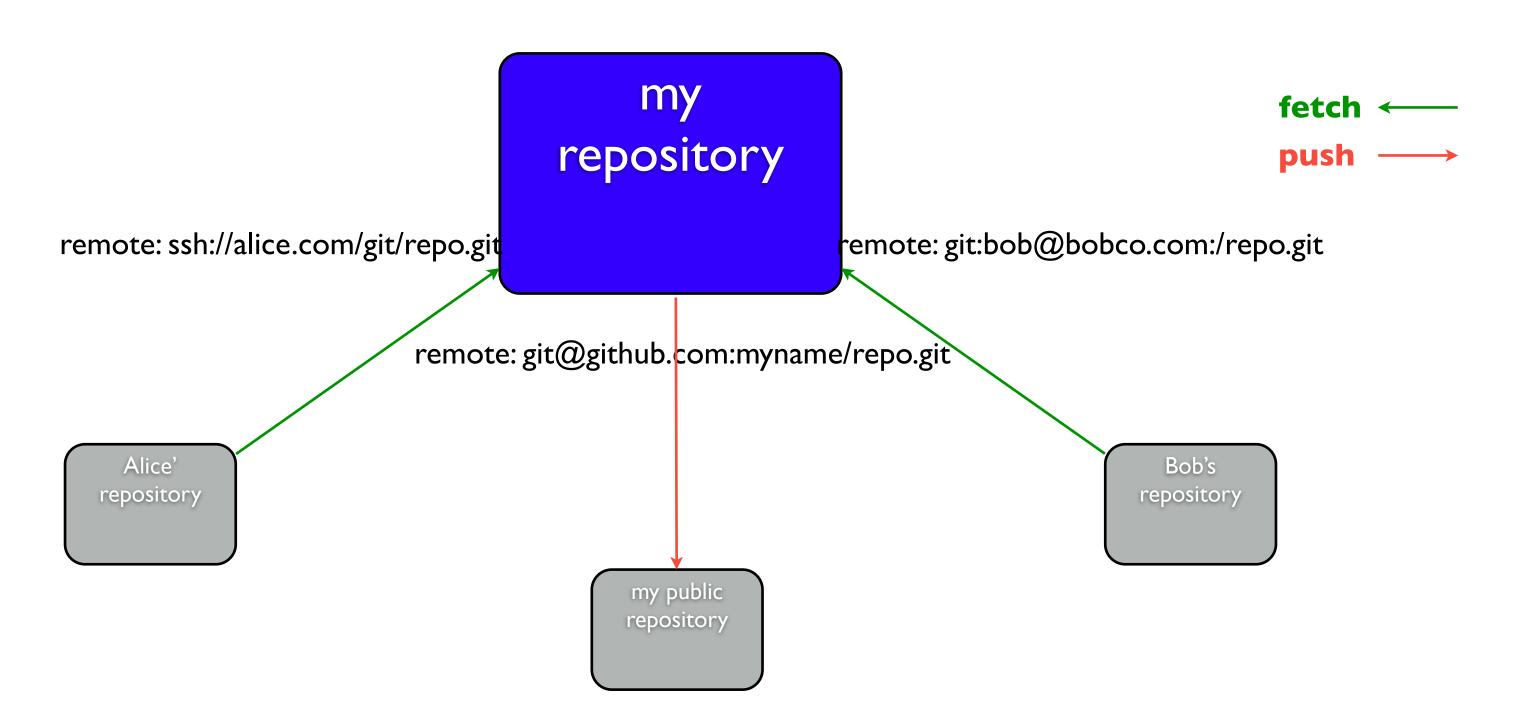
fetch ←

Bob's repository

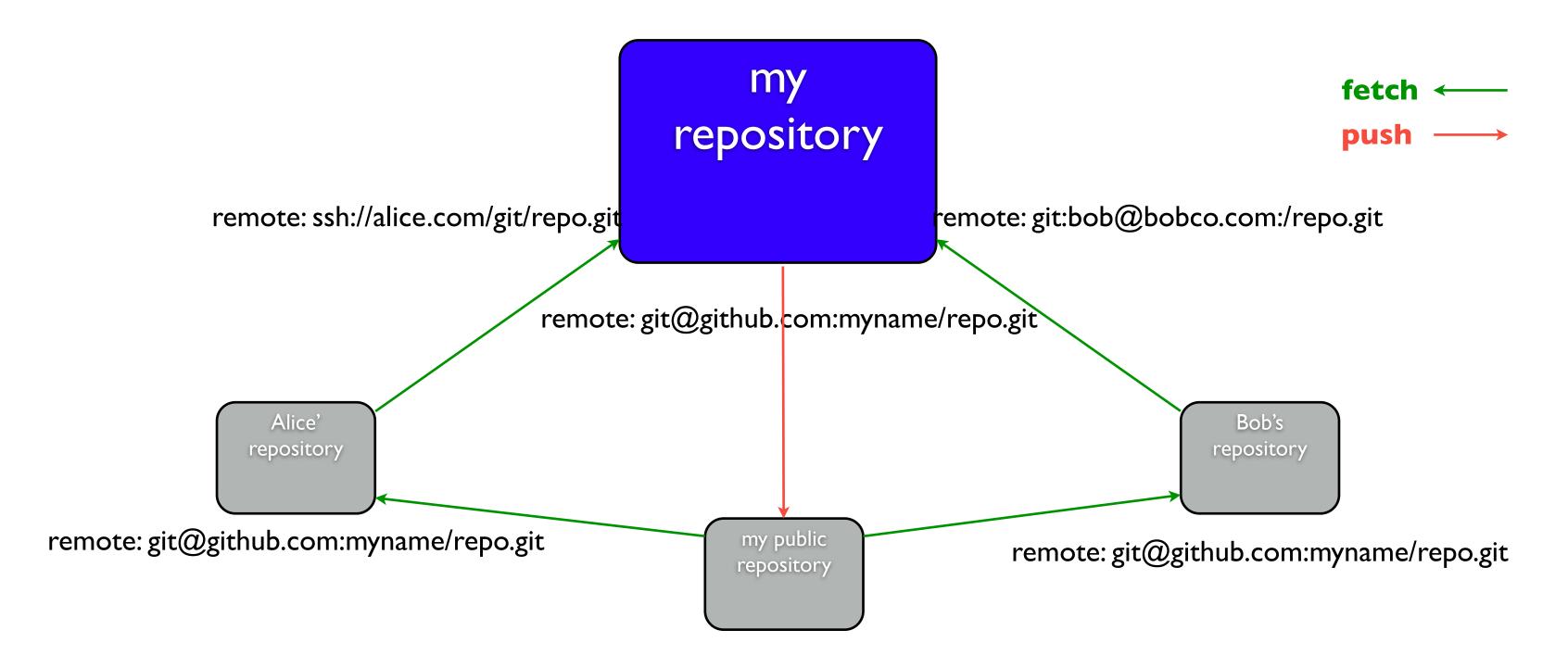




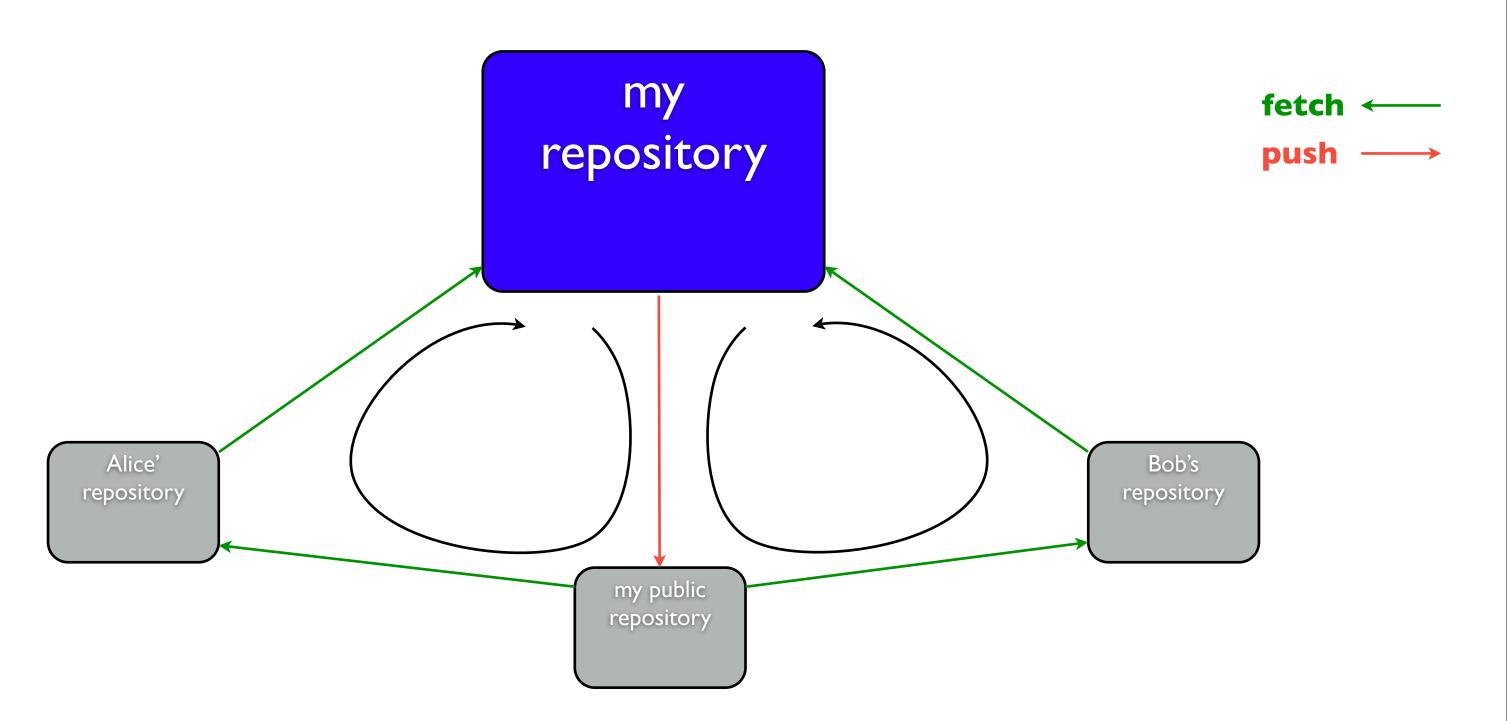




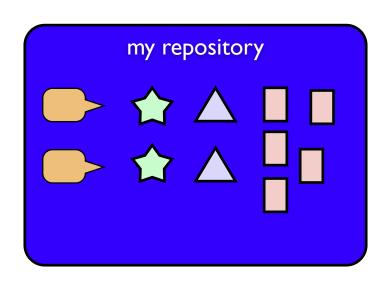
Sharing

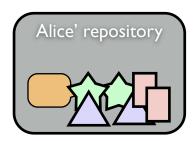


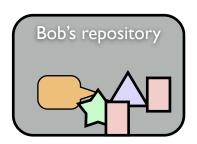
Sharing



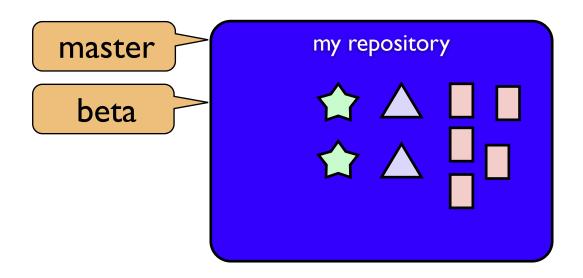
Namespaces

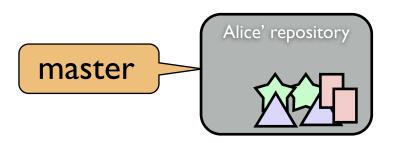


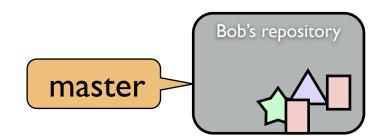




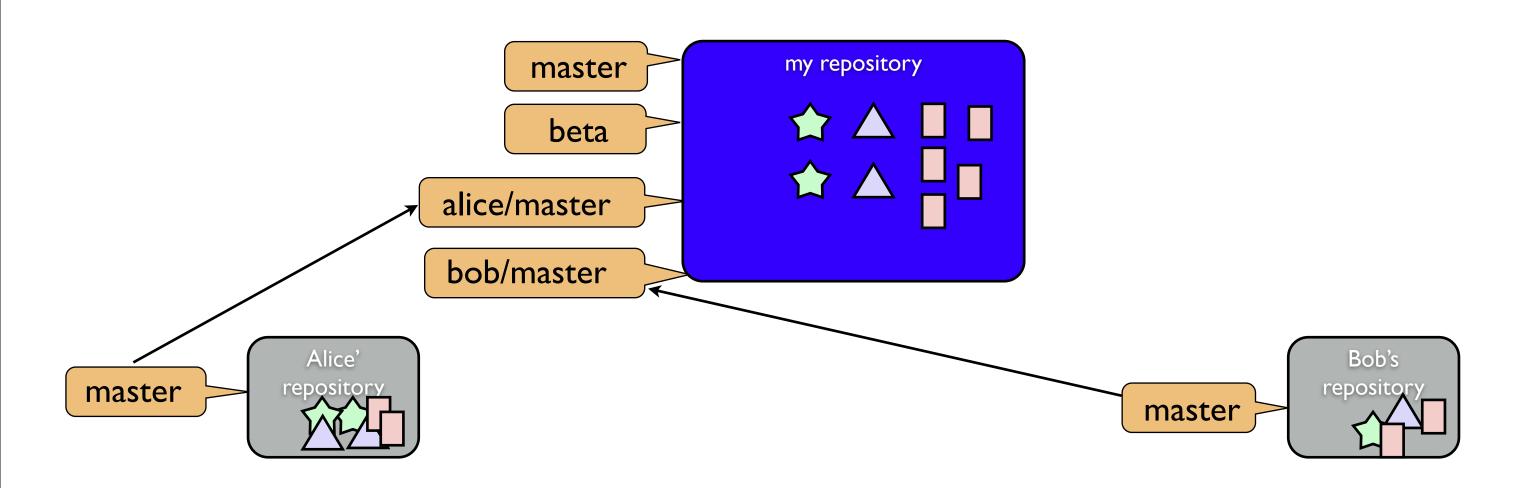
Namespaces





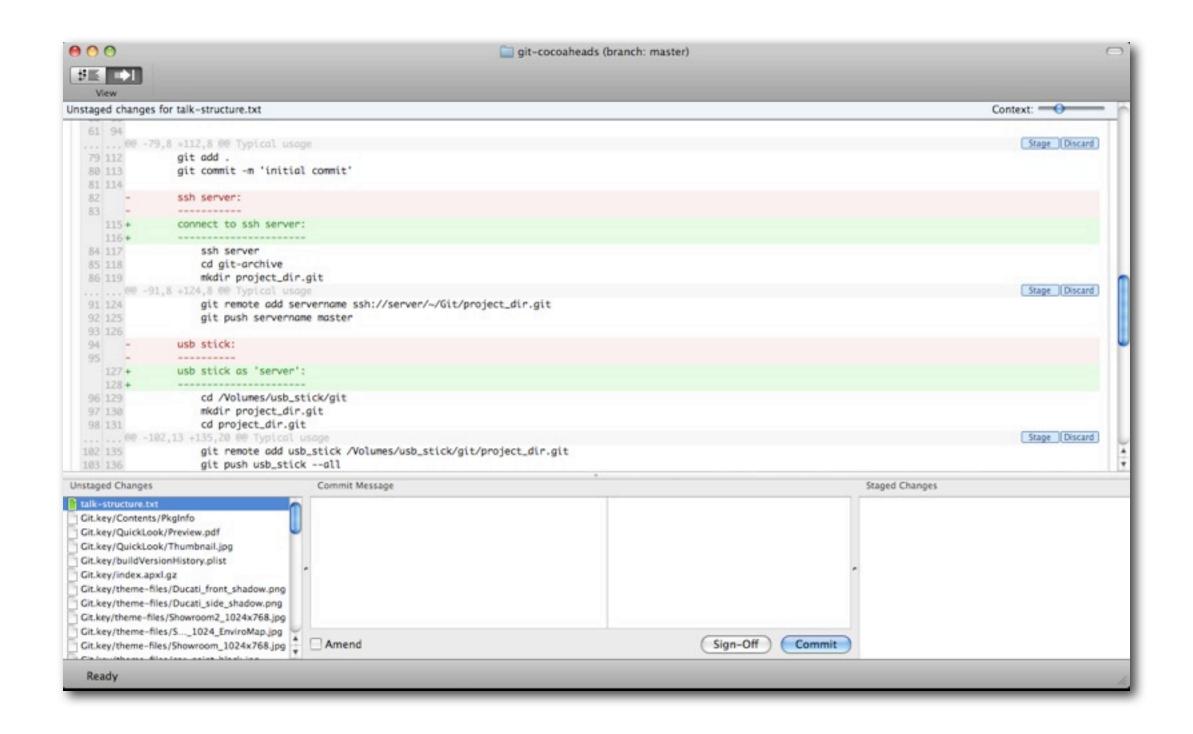


Namespaces

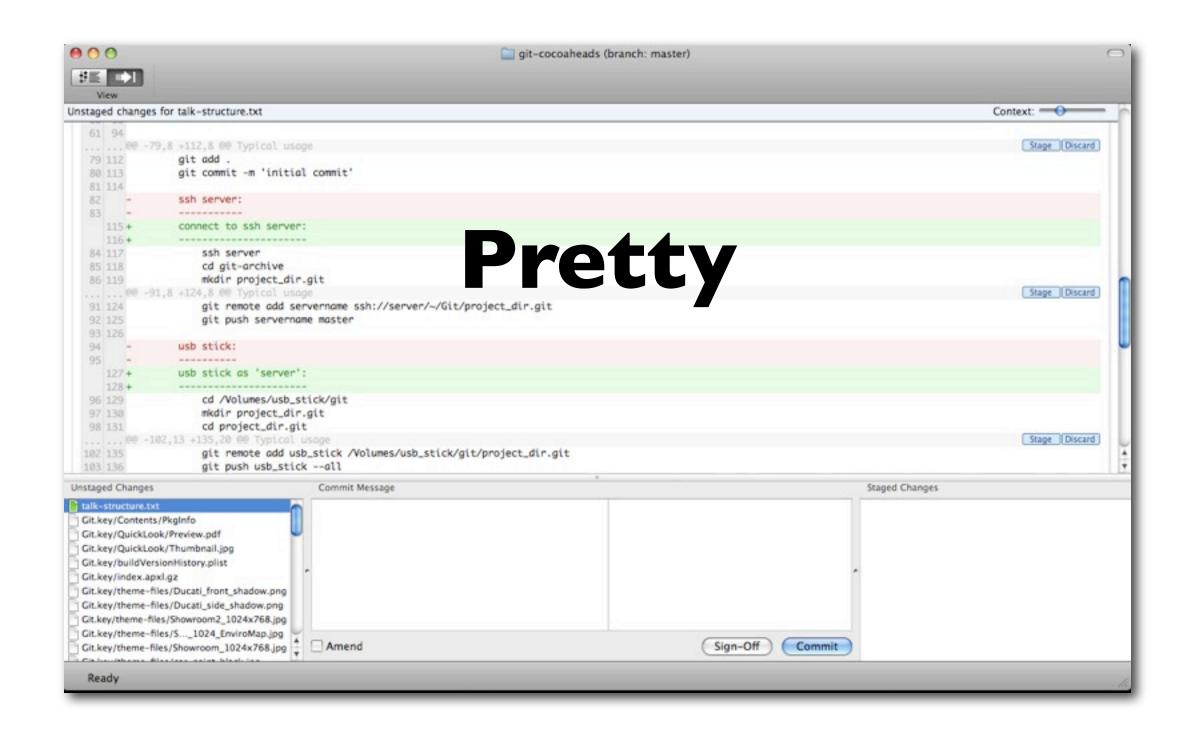




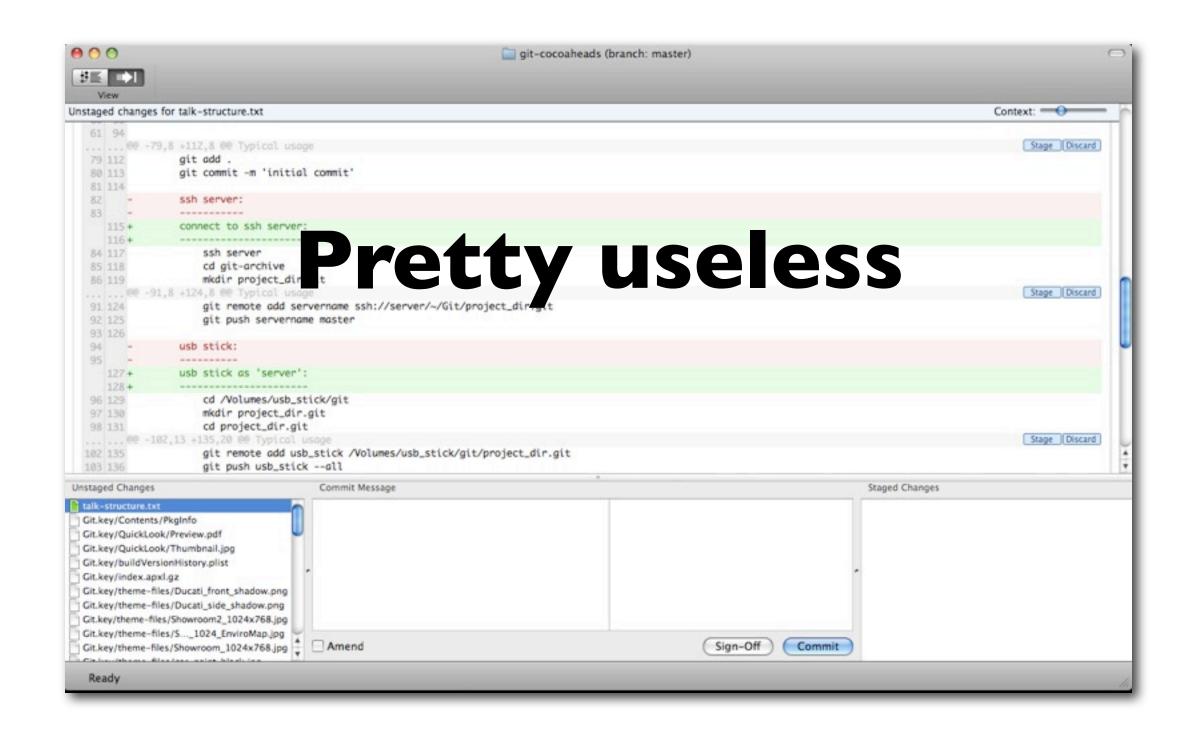
gitx



gitx



gitx



XCode

```
000
                                                                              m SRDetachableView.m - SRDetachableView
                                              - 0-
 10.5 | Debug | i386
                                                                                                                                                        Q - String Matching
                                                                                                                         -. -
Groups & Files
                                           → 🖟 SRDetachableView.m:190 💠 🔟 -mouseDragged: 💠
                                                                                                                                                                                     U. T. C. #. B &

▼ M SRDetachableView

                                      162
 ▼ Classes
                                      163
                                                return YES:
          SRDetachableViewAppDeler
                                      164
          SRDetachableViewAppDeler
                                             -(void)mouseDown:(NSEvent *)theEvent;
                                      166
          SRDetachableView.h
                                      167
         SRDetachableView.m
                                      168
                                                if ( isDetatched ) return;
   ▼ Other Sources
                                      169
                                                // TODO: track position of mouse relative to view's frame.
                                      170
          SRDetachableView_Prefix.p
                                                // move frame to position relative to original mouse position in view
                                      171
        main.m
   W Resources
                                                lastDragLocation = [theEvent locationInWindow];
                                      173
          SRDetachableView-Info.plis
                                      174
                                                [[self animator] setAlphaValue:0.1]; // TODO: remember current alpha value - and halve it
                                      175
          InfoPlist.strings
     ▶ A MainMenu.xib
                                             -(void)mouseUp:(NSEvent *)theEvent;
                                      177
   ▶ Frameworks
                                      178
   ▶ Products
                                                [[self animator] setAlphaValue:1.0]; // TODO: restore alpha value to its pre-drag value
                                      179
▶ ( Targets
                                      180
▶   Executables
                                      181
                                      182
                                             -(void)mouseDragged:(NSEvent *)theEvent;
► IN Errors and Warnings
                                      183
♥ Q Find Results
                                      184
                                                if ( isDetatched ) return;
▶ ■ Bookmarks
                                      185
▶ ■ SCM
                                                NSPoint newOragLocation = [theEvent locationInWindow];
                                      186
                                                NSRect containerBounds = [[self superview] bounds];
NSRect thisFrame = [self frame];
                                      187
  Project Symbols
                                      188
₩ M Implementation Files
     SRDetachableViewAppDelegat
                                                thisFrame.origin.x += ( newDragLocation.x - lastDragLocation.x ); // TODO: replace this with offset relative to initial position in view
                                      190
       SRDetachableView.m
                                      191
                                                thisFrame.origin.y += ( newOragLocation.y = lastDragLocation.y );
     main.m
                                      192
                                                NSLog(@"checking to see if X0 is within X0", NSStringFromRect(thisFrame), NSStringFromRect(containerBounds));
                                      193
 ₩ 🔯 NIB Files
                                                if( (thisFrame.origin.x < containerBounds.origin.x )
                                      194
  ► A MainMenu.xib
                                                   | | ( thisFrame.origin.y < containerBounds.origin.y )
                                      195
                                                   II ( thisFrame.origin.x + thisFrame.size.width > containerBounds.origin.x + containerBounds.size.width
                                      196
                                      197
                                                   II ( thisFrame.origin.y + thisFrame.size.height > containerBounds.origin.y + containerBounds.size.height )
                                      198
                                      199
                                      200
                                                    NSLog(@"detaching while dragging - this loses drag-status"); // TODO: trick the window into continuing the drag
                                      201
                                                    frameWhenDetached.origin = [[self window] convertBaseToScreen:[self frame].origin];
                                                    [self detachiself];
                                      202
                                      203
                                                    return;
                                      204
                                      205
                                                [self setFromeOrigin:thisFrome.origin];
                                      206
                                      207
                                                lastDragLocation = newDragLocation;
                                      208
                                      209
                                                                                                                                                                                                  14 4
```

XCode

```
000
                                                                                   m SRDetachableView.m - SRDetachableView
                                                 - 0 -
 10.5 | Debug | i386
                                                                                                                                                                 Q - String Matching
                                                                                                                                 - -
Groups & Files
                                             . - C. #. B

▼ M SRDetachableView

  ▼ Classes
                                        163
                                                   return YES:
                                        164
          SRDetachableViewAppDeler
          SRDetachableViewAppDeler
                                                -(void)mouseDown:(NSEvent *)theEvent;
                                        166
          SRDetachableView.h
                                        167
         SRDetachableView.m
                                        168
                                                   if ( isDetatched ) return;
   ▼ Other Sources
                                        169
                                                   // TODO: track position of mouse relative to view's frame.
          SRDetachableView_Prefix.p
                                                  // move frame to position relative to original mouse position in view
         main.m
                                          Took light of the Event and In Window]:

The Local Country of the Event and In Window]:

The Local Country of the Event and In Window]:

The Local Country of the Event and In Window]:

The Local Country of the Event and In Window]:

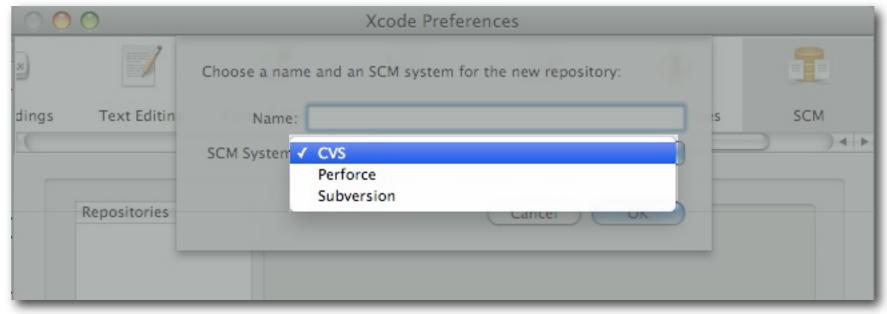
The Local Country of the Event and In Window]:

The Local Country of the Event and In Window]:

The Local Country of the Event and In Window]:
   W Resources
          SRDetachableView-Info.plis
          InfoPlist.strings
      ▶ MainMenu.xib
   Frameworks
   ▶ Products
                                                   [[self animator] setAlphaValue:1.8]; // TODO: restore alpha value to its pre-drag
                                        179
▶ @ Targets
                                         180
▶   Executables
                                         182
                                                -(void)mouseDragged:(NSEvent *)theEvent;
► IN Errors and Warnings
                                        183
▼ Q Find Results
                                                   if ( isDetatched ) return;
                                        184
▶ ■ Bookmarks
▶ ☐ SCM
                                                   NSPoint newOragLocation = [theEvent locationInWindow];
                                        186
                                        187
                                                   NSRect containerBounds = [[self superview] bounds];
  Project Symbols
                                                                         = [self frame];
                                                   NSRect thisFrame
                                        188
₩ M Implementation Files
      thisFrame.origin.x += ( newDragLocation.x - lastDragLocation.x ); // TODO: replace this with offset relative to initial position in view
                                        190
       SRDetachableView.m
                                                   thisFrame.origin.y += ( newOragLocation.y = lastDragLocation.y );
                                        191
      main.m
                                        192
                                                   NSLog(@"checking to see if X0 is within X0", NSStringFromRect(thisFrame), NSStringFromRect(containerBounds));
                                        193
 W NIB Files
                                                   if( (thisFrame.origin.x < containerBounds.origin.x )
                                         194
  ► A MainMenu.xib
                                        195
                                                      II ( thisFrame.origin.y < containerBounds.origin.y )</pre>
                                                      II ( thisFrame.origin.x + thisFrame.size.width > containerBounds.origin.x + containerBounds.size.width
                                        196
                                        197
                                                      II ( thisFrame.origin.y + thisFrame.size.height > containerBounds.origin.y + containerBounds.size.height )
                                         198
                                        199
                                        200
                                                       NSLog(@"detaching while dragging - this loses drag-status"); // TODO: trick the window into continuing the drag
                                        201
                                                       frameWhenDetached.origin = [[self window] convertBaseToScreen:[self frame].origin];
                                                       [self detach:self];
                                        202
                                        203
                                                       return;
                                        204
                                        205
                                                   [self setFromeOrigin:thisFrome.origin];
                                        206
                                        207
                                                   lastDragLocation = newDragLocation;
                                        208
                                        209
                                                                                                                                                                                                              14 4
```

XCode

Has Everything



except git support

Git your hands dirty



Git your hands dirty

```
~/ > echo "you're going to need the command line :-)"
```



global Configuration

```
~/ > $EDITOR ~/.gitconfig

[core]
    pager = more
    excludesfile = /Users/me/.gitignore
[user]
    name = My Full Public Identity
    email = h4x0r@example.com
[format]
    pretty = format:%h %ci [%aN] %s
```

pager stops long lists from flying past your nose uncontrollably
excludesfile specifies files should never be checked into a git repository

format:
%h = hash id
%ci = commit date, iso 8601 format
%aN = author name
%s = summary

more info: git log --help

global Configuration

```
~/ > $EDITOR ~/.gitignore
                                                                                             Things which git should
# apple typical files
                                                                                             probably ignore (for
.DS Store
                                                                                             commands like git add.
.Spotlight-V100
                                                                                             which just grab everything)
.com.apple.timemachine.supported
.fseventsdbuild
# XCode user state files
*.mode1v3
*.pbxuser
*.objc sync
# other SCM systems
.svn
# editor temporary files
*.swp
# files you generate while building
build/
version.txt
CHANGELOG
```

Where to look for Help

```
make sure you install
                                                                                                                git's man-pages.
                                                                                                                Use the man branch of
                                                                                                                the git repository
~/ > git help <cmd>
~/ > git <cmd> --help
```

Where to look for Help

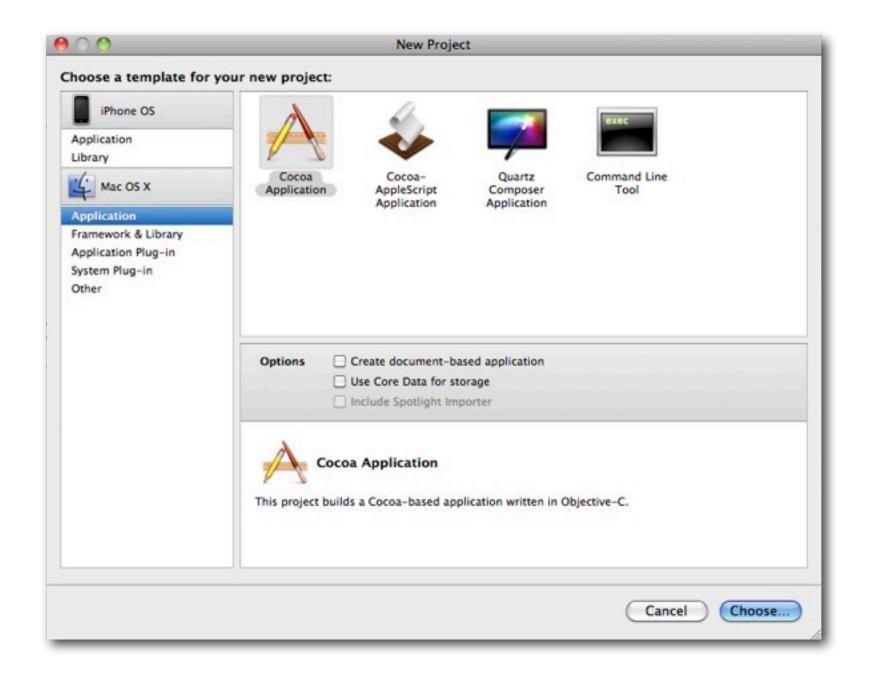
http://git-scm.com

http://github.com

http://gitready.com

http://google.com

A new Project



New Project in Git

```
In english:
~/>
                cd project
                                                                                                    - create your project in XCode
                                                                                                    - create a new git repository
                                                                                                    - add your files & directories to git
                                                                                                    - commit your changes
~/project/ > git init
Initialized empty Git repository in project dir/.git/
~/project/ > git add .
~/project/ > git commit -m 'initial commit'
[master (root-commit) 64fb323] initial commit
 1 files changed, 1 insertions(+), 0 deletions(-)
```

create mode 100644 hello.txt

Git Configuration for Xcode

```
Tell git to treat these files as if they were binaries.
~/project/ > $EDITOR .gitattributes
                                                                              XML files are notorious for being text, but "unmergable".
                                                                               .gitattributes is project-specific
                                                                                must be checked into each project seperately
*.pbxproj -crlf -diff -merge
                                                                                will automatically be used by all project members
*.nib -crlf -diff -merge
*.xib -crlf -diff -merge
*.graffle -crlf -diff -merge
~/project/ > git add .gitattributes
~/project/ > git commit -m 'add .gitattributes - prevent accidental merging of special XCode files'
[master (root-commit) 64fb323] initial commit
1 files changed, 1 insertions(+), 0 deletions(-)
 create mode 100644 .gitattributes
```

Joining An Existing Project

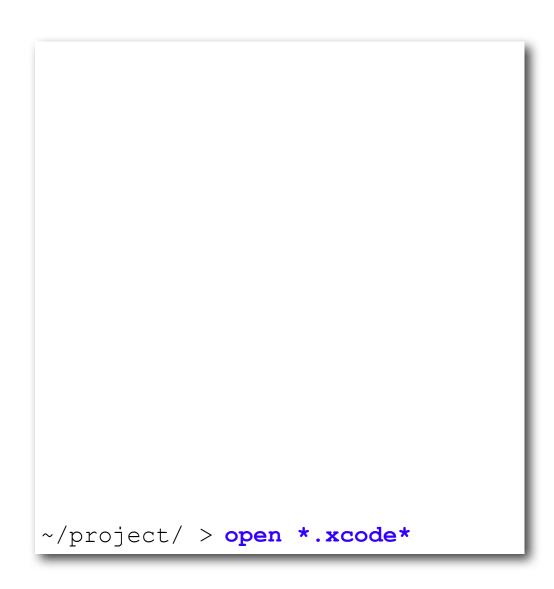
```
cloning a repository automatically sets up a remote
                                                                                            repository called origin.
                                                                                            You can specify a different name for the remote
                                                                                            repository with -o name
~/ > git clone -o cloned repo URL/project.git
~/ > cd project
~/project/ > git checkout -b my stuff cloned repo/master
```

Clone a local repository

cloning a repository automatically sets up a remote repository called origin. You can specify a different name for the remote repository with -o name ~/ > git clone ~/old_project_dir ~/new_project_dir

git with XCode

XCode & git



I warned you!
Grab your favourite terminal
window and start typing...

XCode & git

```
I warned you!
Grab your favourite terminal
window and start typing...
~/project/ > open *.xcode*
```

XCode & git

A typical sequence of commands

```
~/project/ > git status
~/project/ > git diff
~/project/ > git checkout -b fix
work work work...
~/project/ > git commit -am '...'
~/project/ > git checkout master
~/project/ > git merge fix
~/project/ > git push public
```

git checkout

git checkout

...switch to XCode...

git checkout



git checkout



everything's OK, XCode just doesn't want to lose your work...

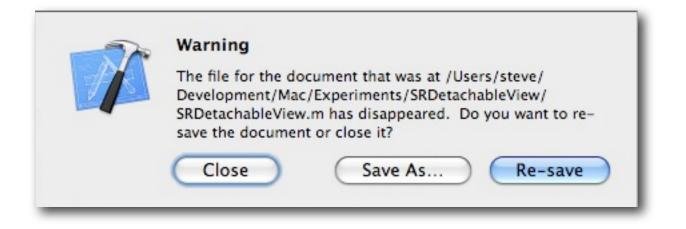
git checkout



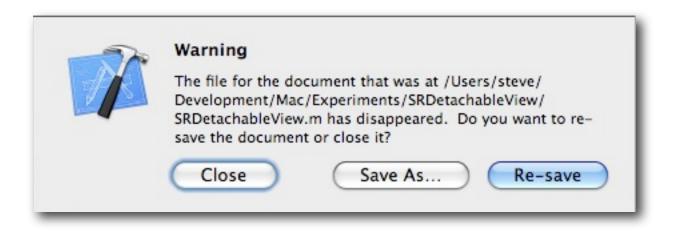
"Read from Disk" will bring XCode up-to-date with your git repository

However...

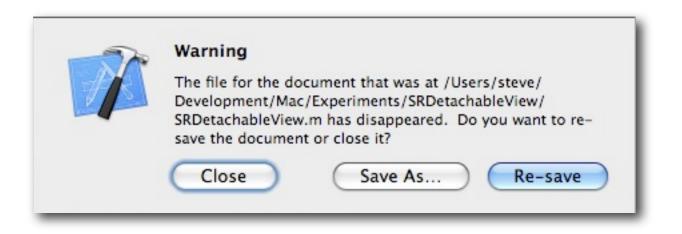
However...



However...

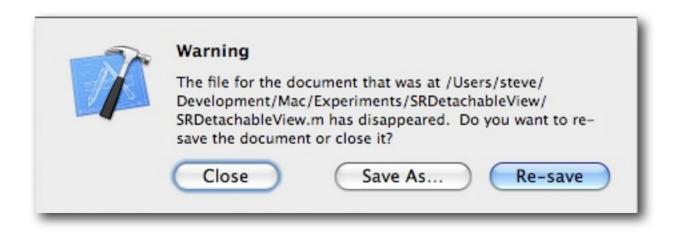


If you get this message, you should:



If you get this message, you should:

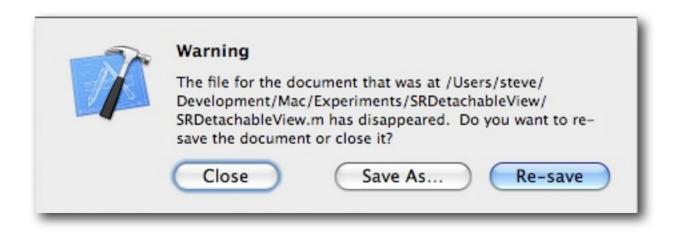
Save your work (possibly in a Temporary Directory)



If you get this message, you should:

Save your work (possibly in a Temporary Directory)

Close XCode

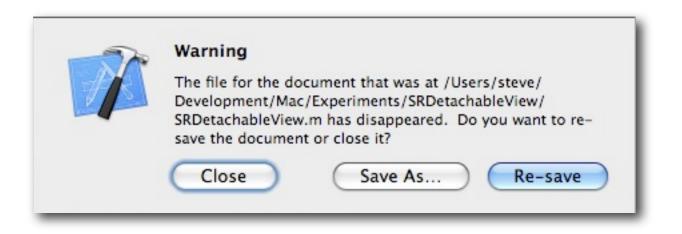


If you get this message, you should:

Save your work (possibly in a Temporary Directory)

Close XCode

Fix up your working directory



If you get this message, you should:

Save your work (possibly in a Temporary Directory)

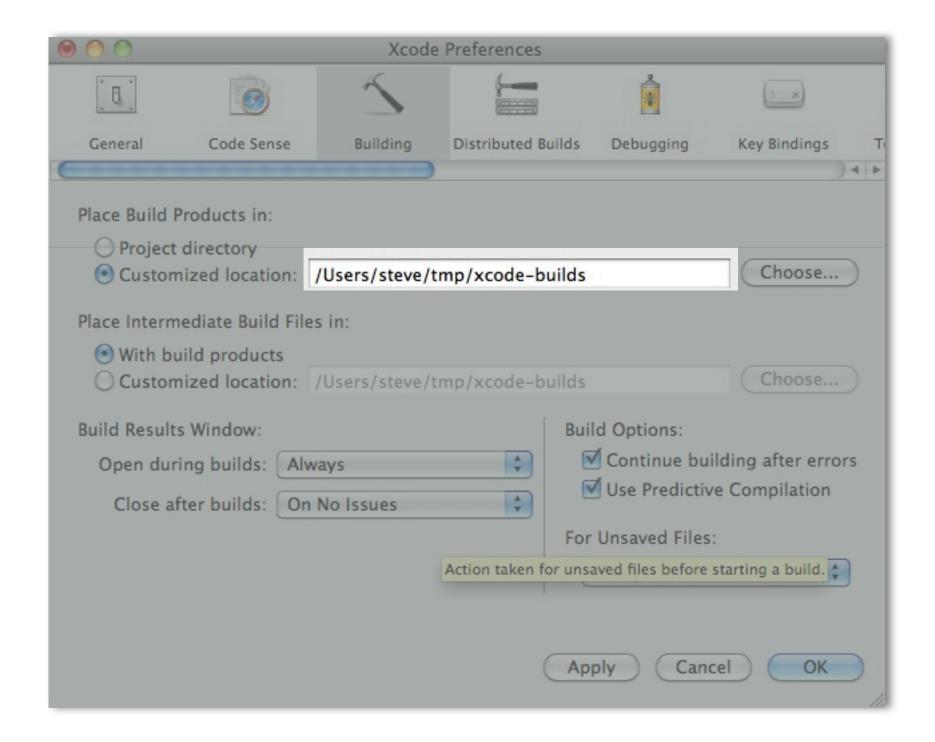
Close XCode

Fix up your working directory

Open XCode again

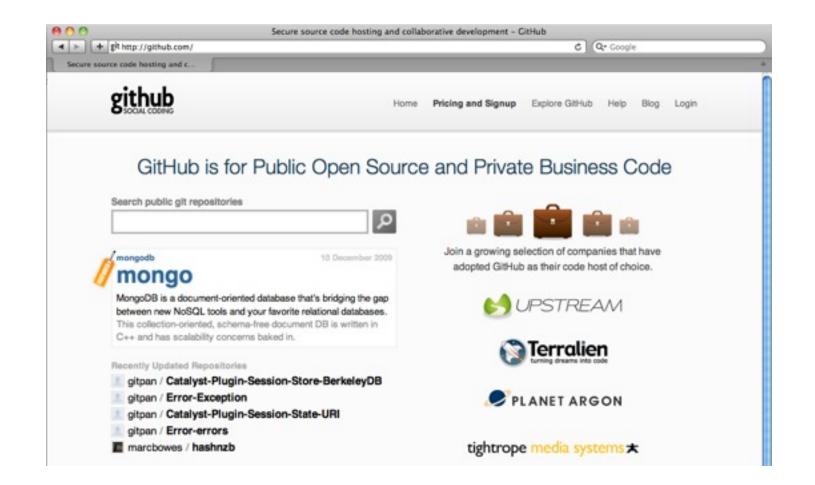
XCode - Tips

XCode - Tips





github



github - ssh keys

Copy and paste your public key into the SSH Public Keys tab of your github account settings.

```
~/.ssh/ > ssh-keygen -t rsa -f github
Generating public/private rsa key pair.
Enter passphrase (empty for no passphrase): password or just hit return
Enter same passphrase again: password or just hit return again
\sim/.ssh/>ls
github
github.pub
                                                                                                                        cobber Dashboard Inbox 6 Account Settings Log Out
                                                                                  github
~/.ssh/ > cat github.pub
                                                                                  Account Settings
ssh-rsa AAAAB3NzaC1yc2EAAAABIwAAAQEArkyf...
                                                                                   Account Overview Plans & Billing Repositories Overview
                                                                                   About Yourself Email Addresses SSH Public Keys Job Profile
                                                                                                                            Plan Usage
                                                                                                                            You are currently on the Free plan
                                                                                  We use these to give you access to your git repositories. Need help with public keys?
                                                                                                                                             0.00GB/0.30GB
```



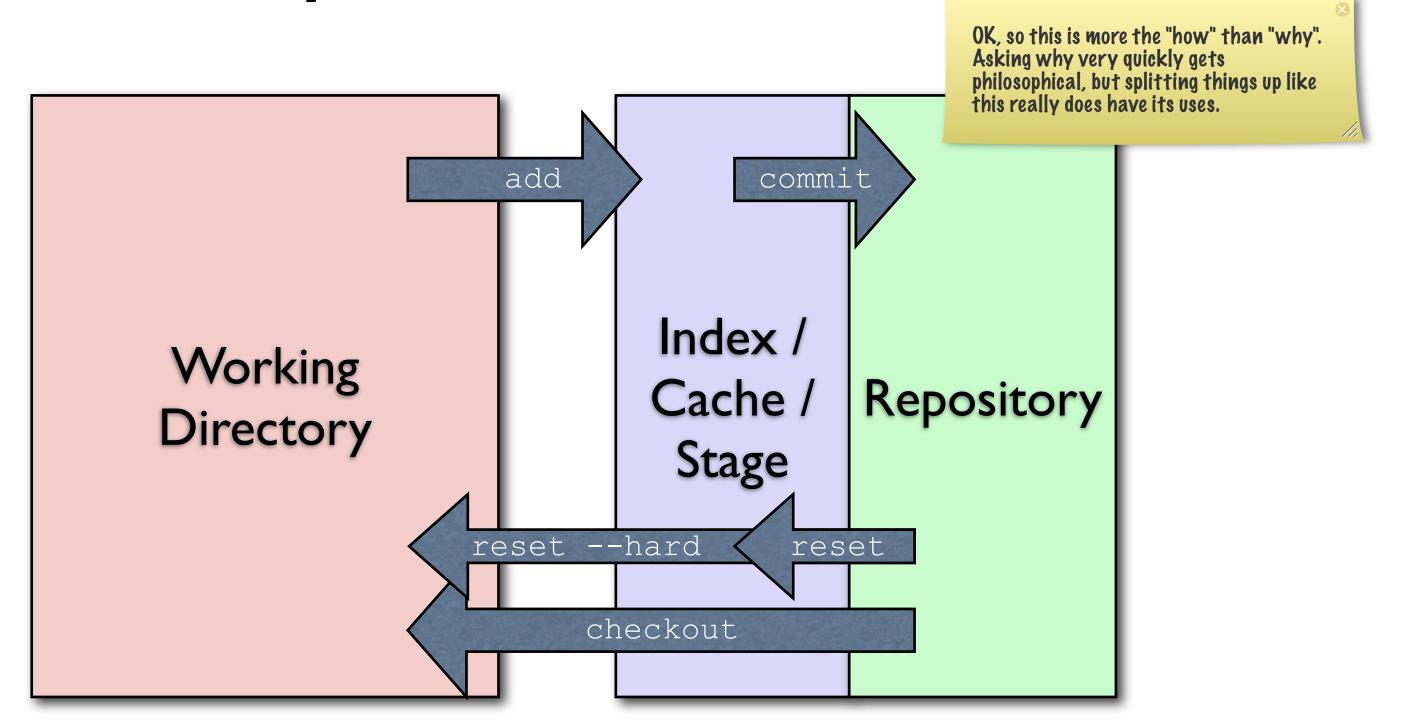
add & commit

```
git add -A
                                                                                                new files
                                                                                                changed files
                                                                                                removed files
work work work...
                                                                                              git add -u
                                                                                                changed files
                                                                                                removed files
~/project/ > git status
                                                                                              git commit -a
                                                                                              same as
                                                                                              git add -A; git commit
~/project/ > git add file file file directory... or git add -A or git add -u
~/project/ > git status
~/project/ > git commit -m 'what I just did'
~/project/ > git commit -a -m 'what I just did'
```

Why Add & Commit?

OK, so this is more the "how" than "why". Asking why very quickly gets philosophical, but splitting things up like this really does have its uses.

Why Add & Commit?



Branching

```
TIP: you can create a new branch AFTER
~/project/ > git checkout -b new branch
~/project/ > git branch -a
                                                                                             (nothing will be lost)
~/project/ > git branch -d old branch
~/project/ > git branch -D old branch
                                                                                             it down, it's gone!)
```

you have already made changes. Just checout -b new branch before you git add Pelete a branch which has become part of another branch Pelete a branch that cannot be re-constructed without knowing the commit ID (if you didn't write

Differences?

```
~/project/ > git diff
~/project/ > git diff --cached
~/project/ > git diff HEAD
~/project/ > git diff other_branch
```

Merging

```
git always merges into the working directory
                                                                                      merged files are added automatically
                                                                                      conflicts are not added - you need to resolve them first
~/project/ > git merge other_branch
fix conflicts...
~/project/ > git add -A
~/project/ > git commit -m 'merge changes from other_branch'
```

Throwing things away

```
git reset updates the cache to reflect
                                                                                                                         the named commit. No changes are made to your working tree. lusefull if you want to un-
~/project/ > git reset commit
                                                                                                                         add something)
~/project/ > git reset --hard commit
                                                                                                                         git reset --hard updates the cache
                                                                                                                         and the working tree to match the named
                                                                                                                         branch (by default HEAD).
                                                                                                                         This will kill any uncommitted changes!
```

Multiple Branches

step by step...



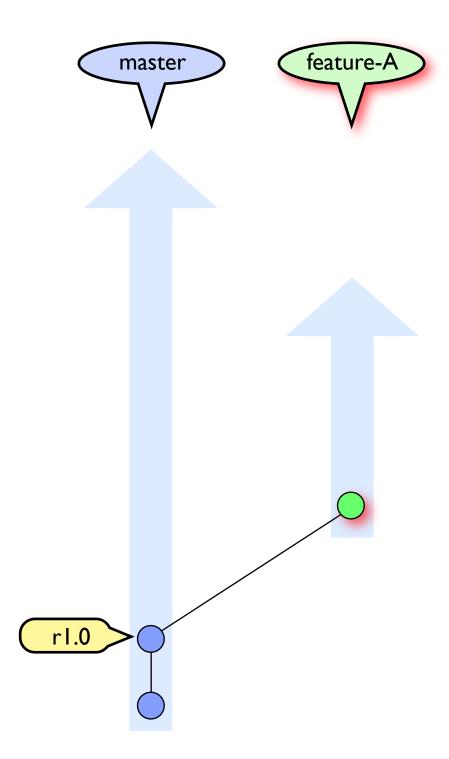
master

git checkout master

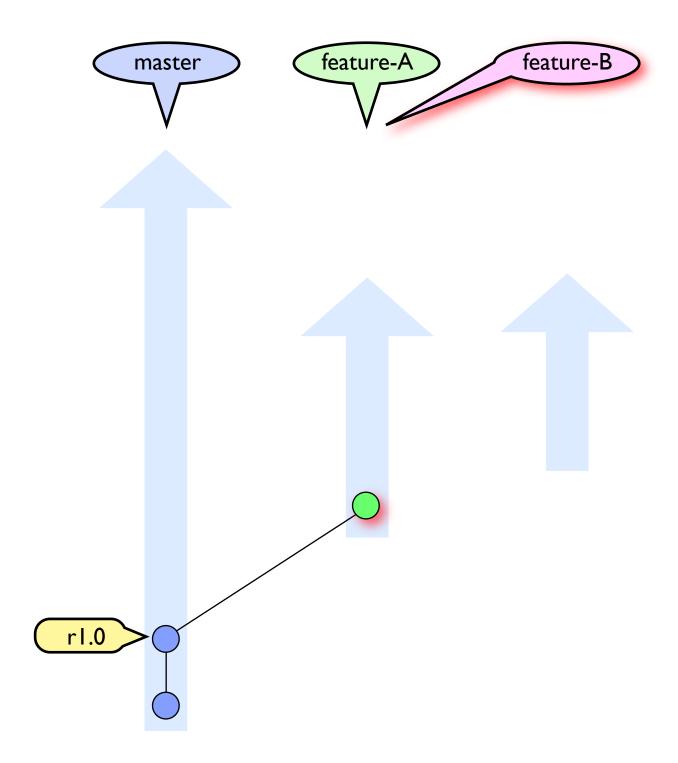
master git checkout master

feature-A master git checkout master git checkout -b feature-A

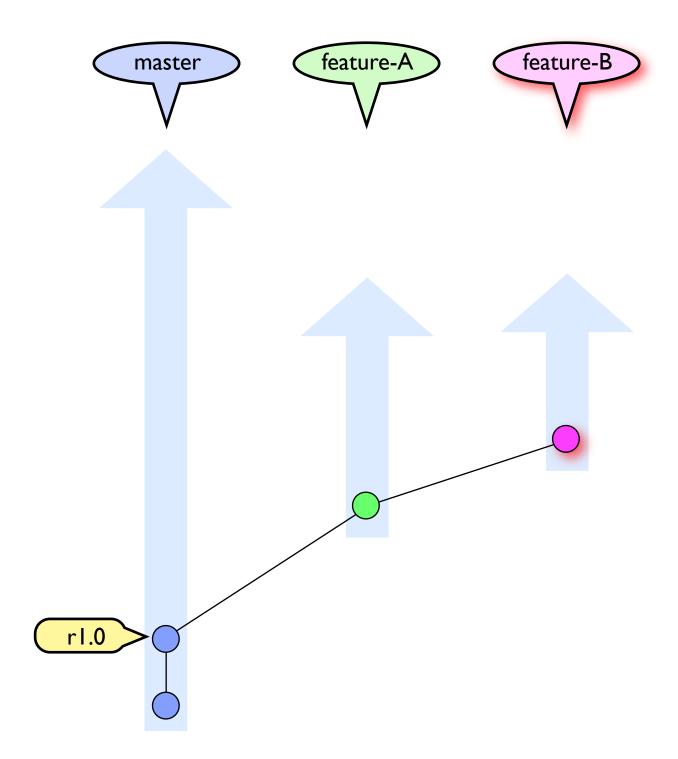
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
```



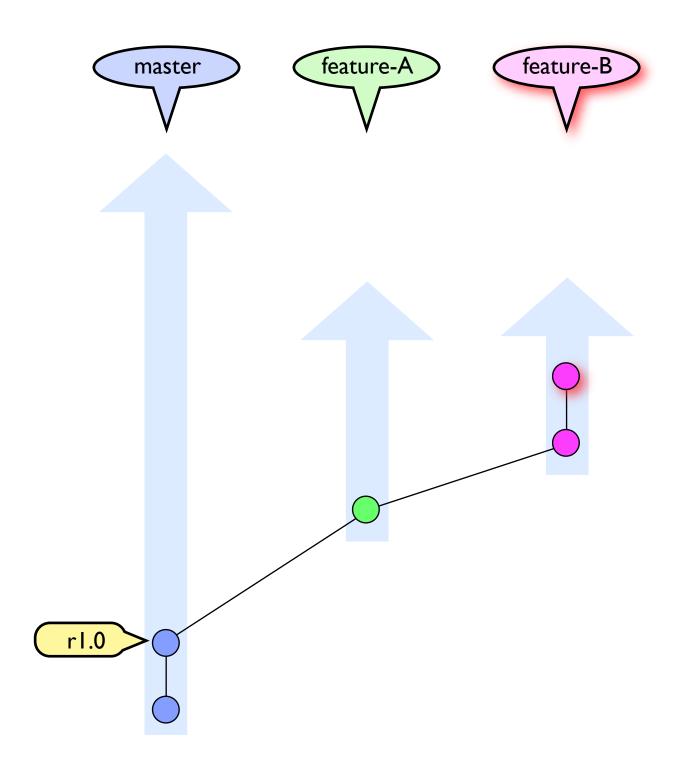
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
```



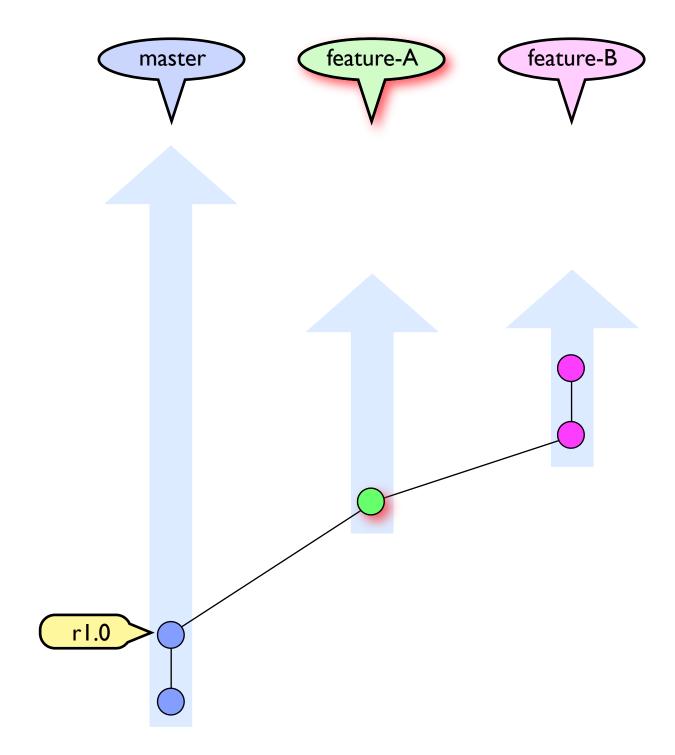
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
```



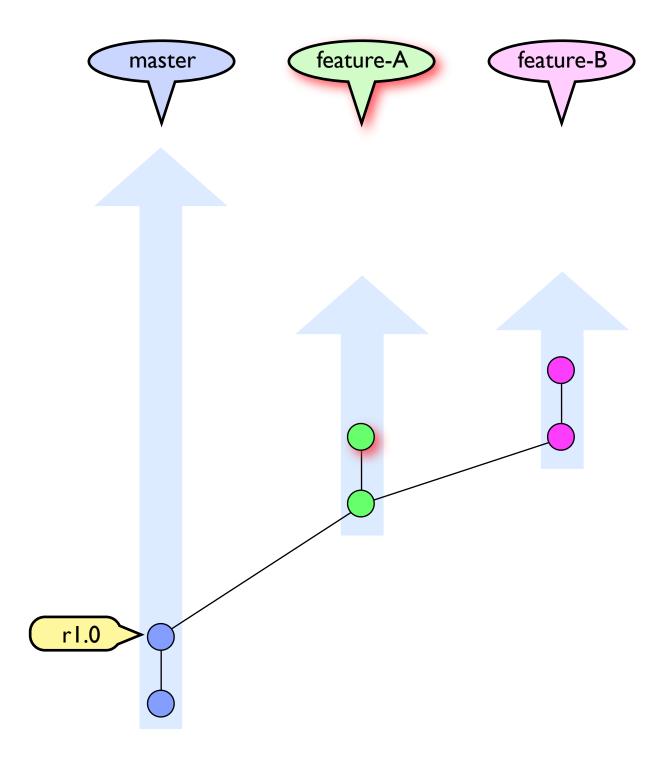
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
```



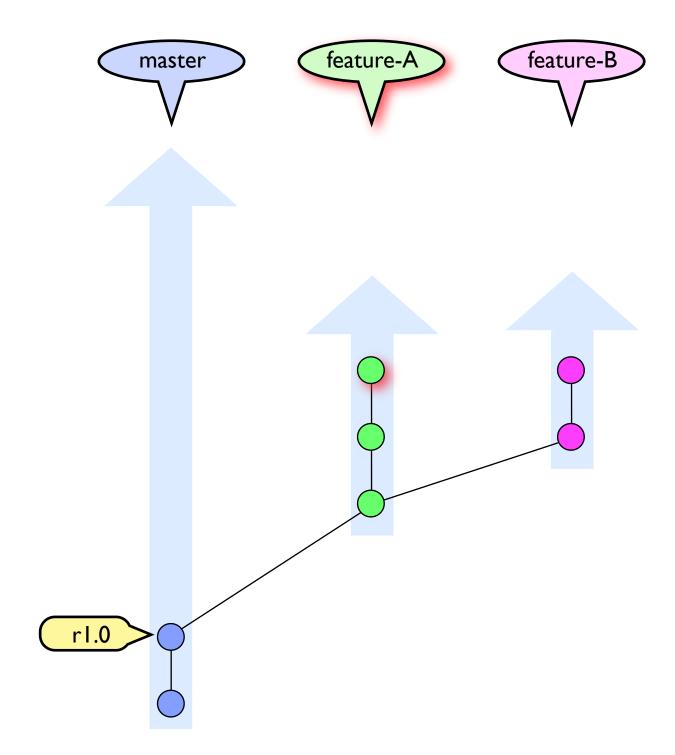
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
```



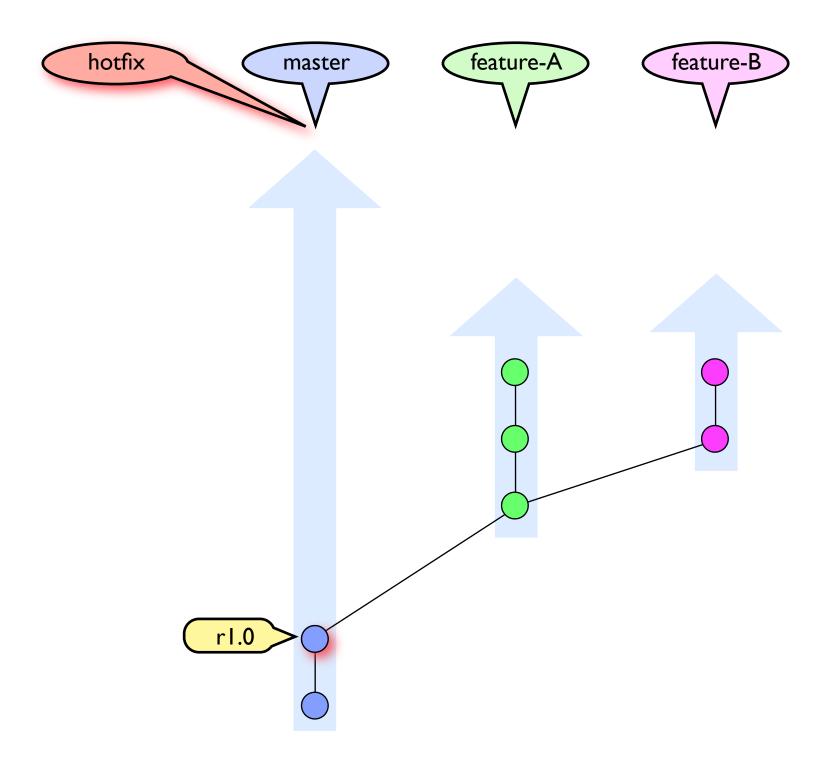
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
```



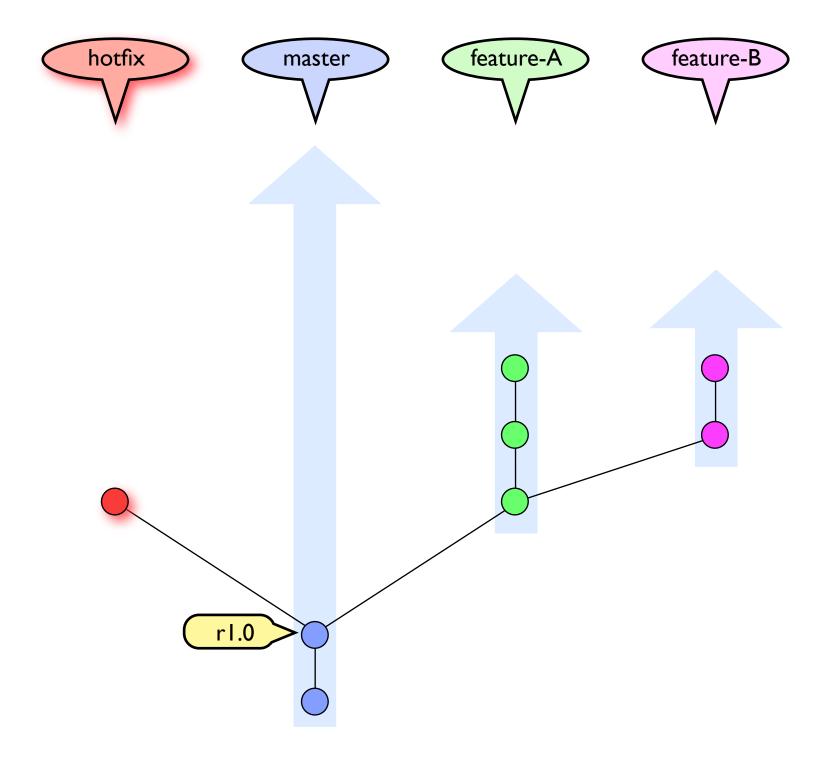
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
```



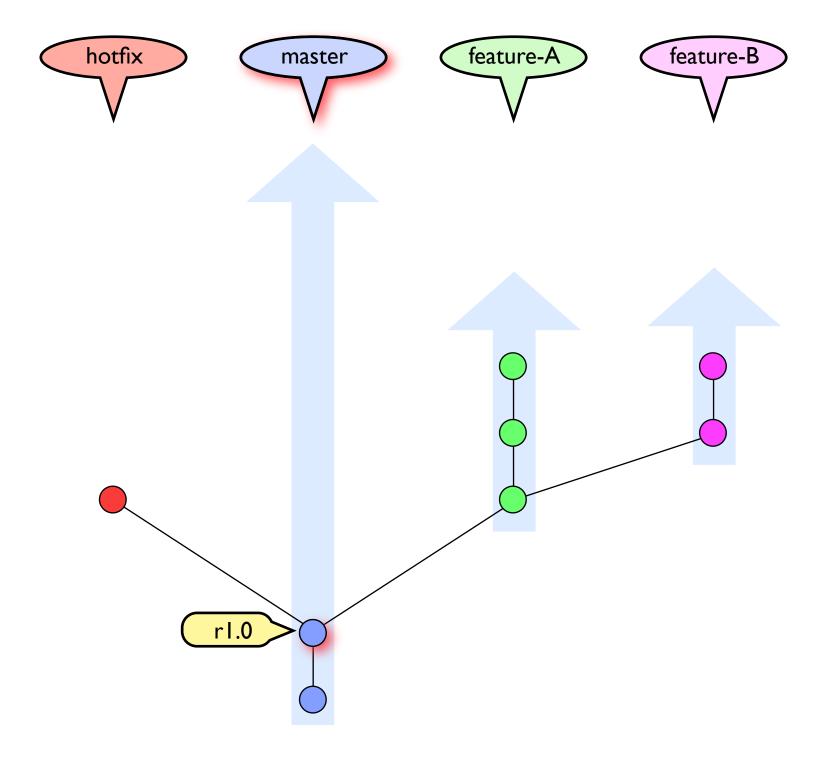
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
```



```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
```



```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
```

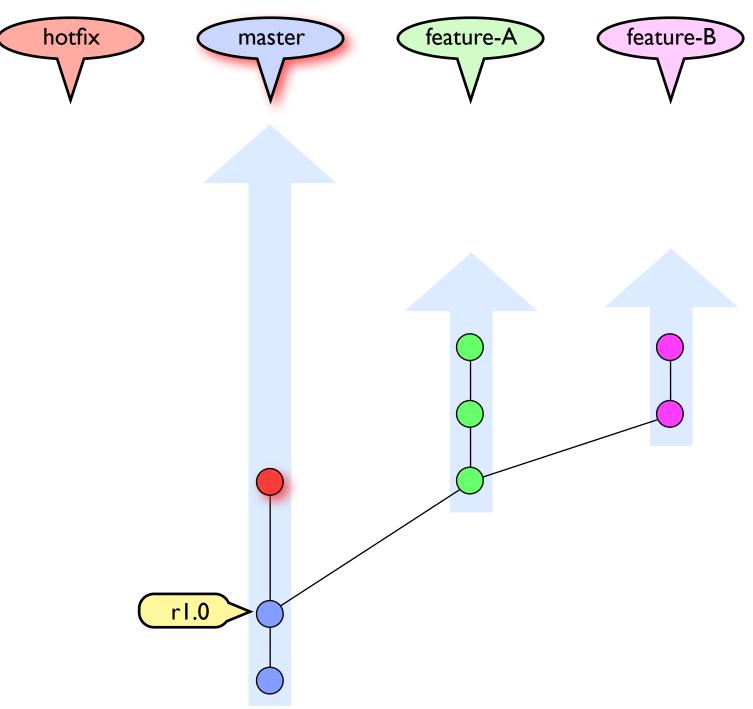


```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
```

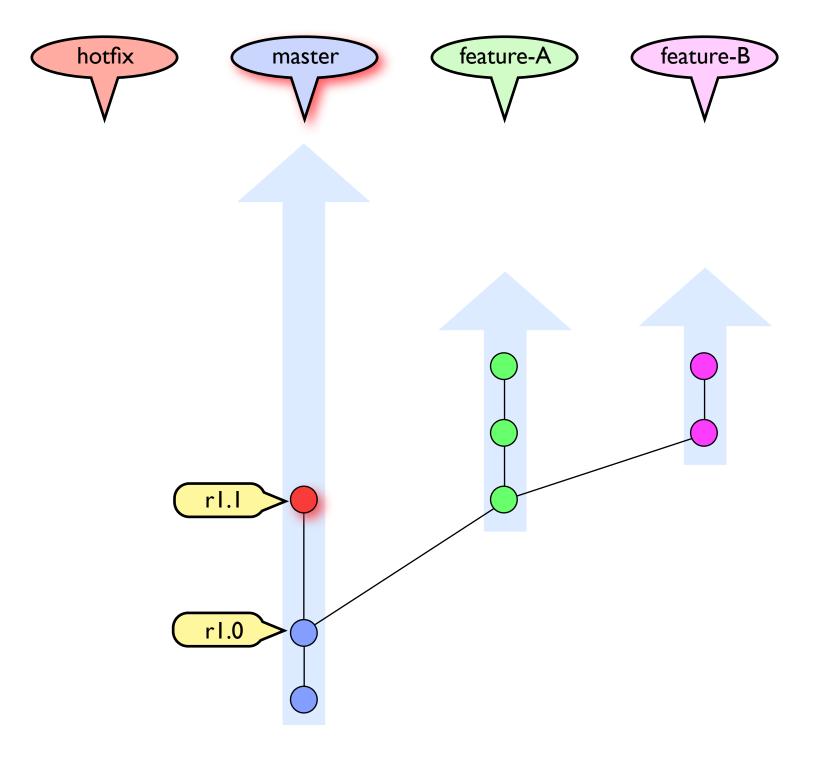
This is a "fast forward" merge.

No merging actually takes place.

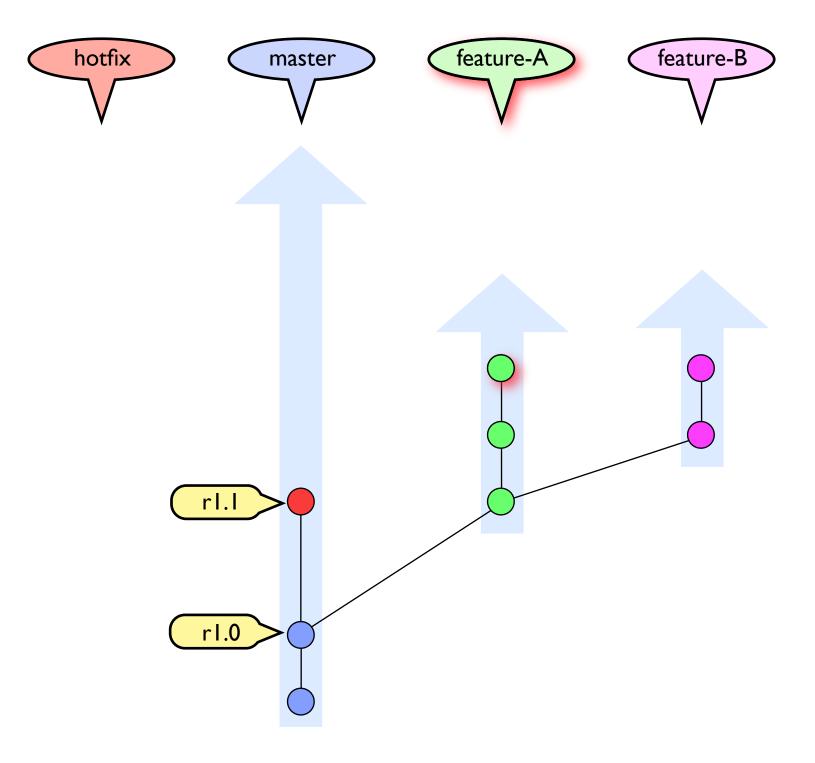
Instead, the current branch is simply updated to the head of the branch being merged.



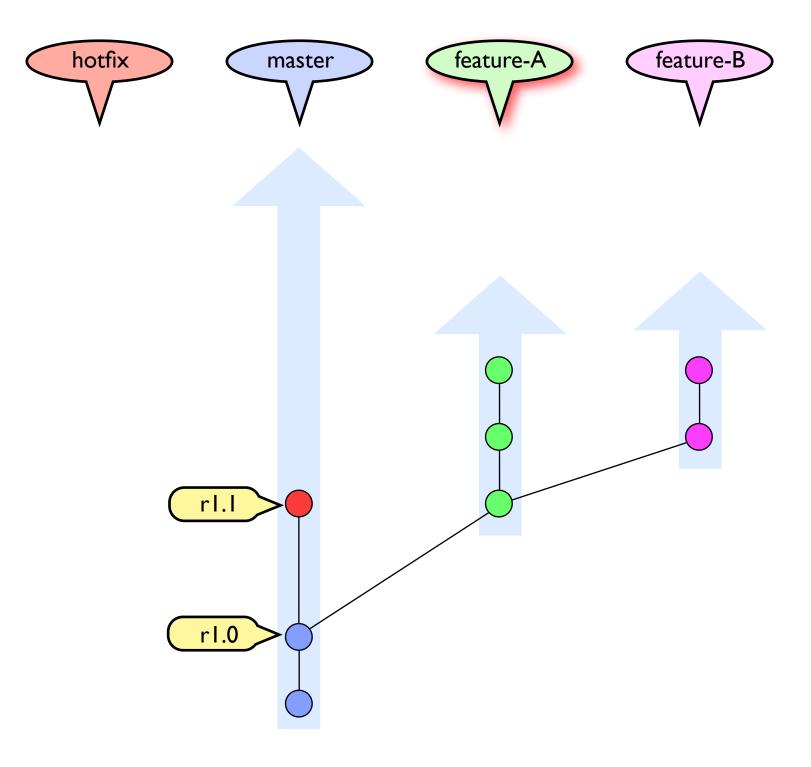
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
```



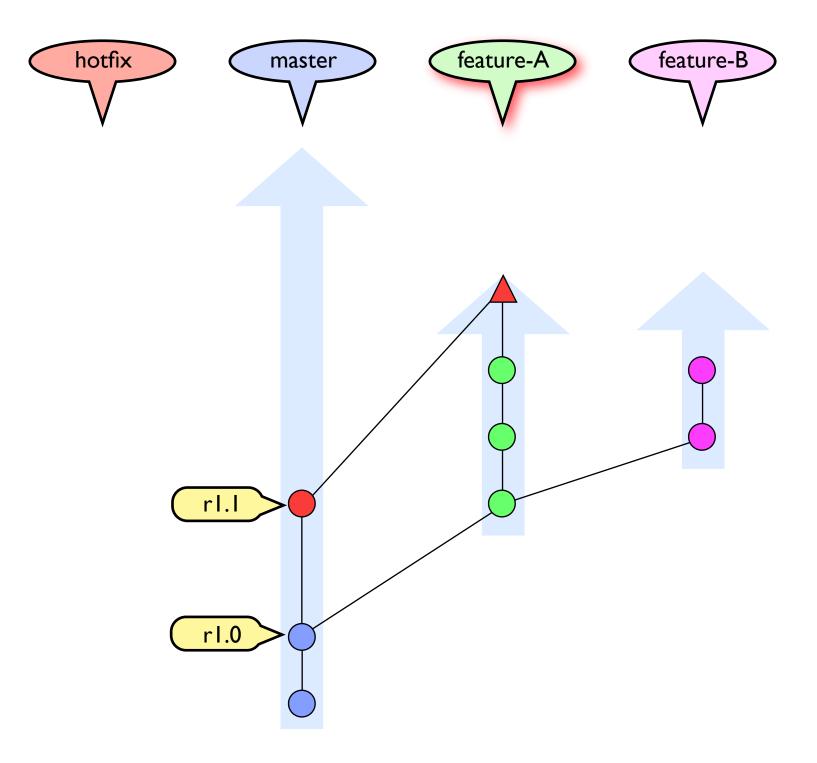
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
```



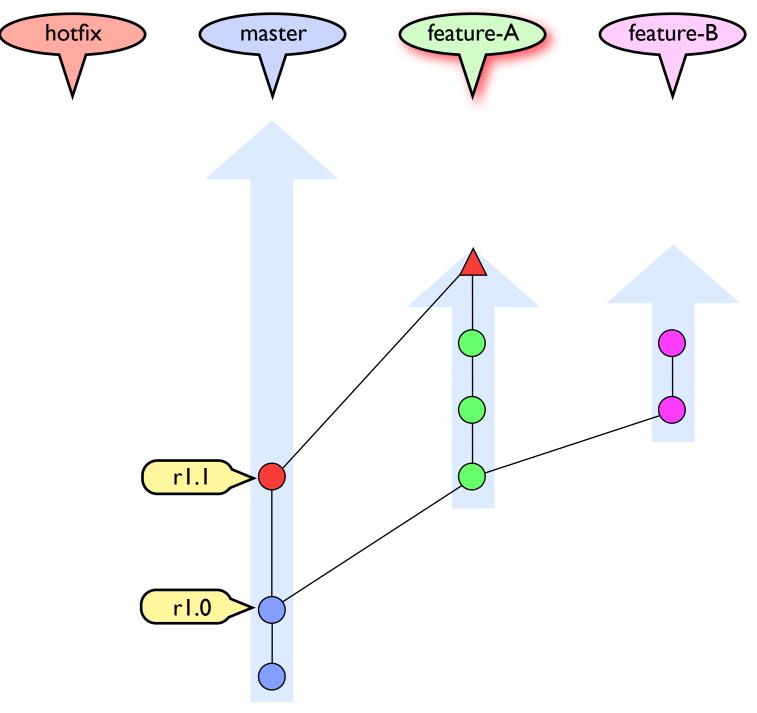
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git merge master
...resolve conflicts...
git commit -m 'merge from r1.1'
```



```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git merge master
...resolve conflicts...
git commit -m 'merge from r1.1'
```



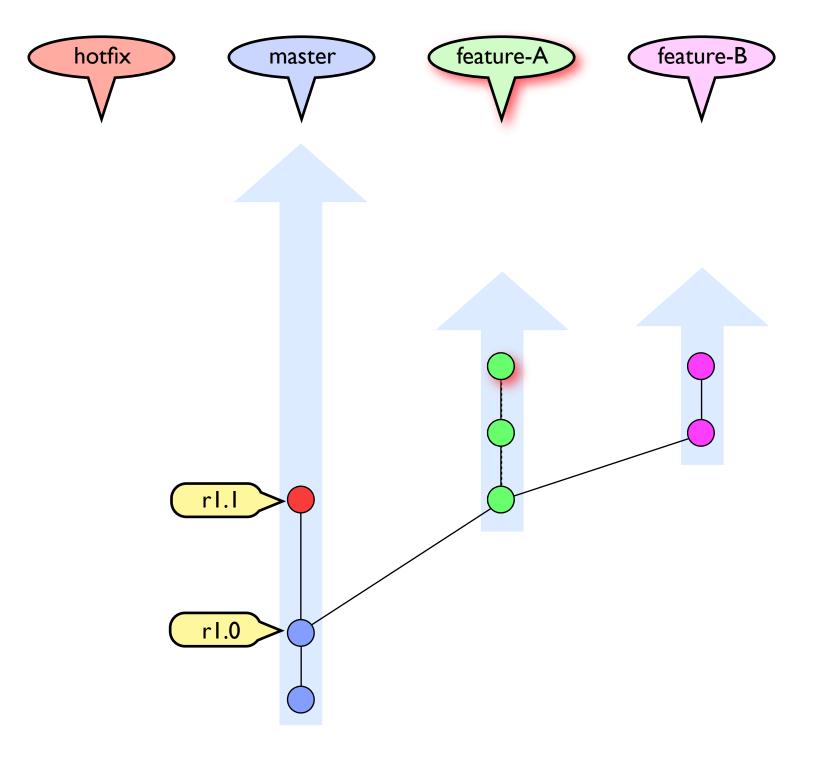
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git merge master
...resolve conflicts...
git commit -m 'merge from r1.1'
```



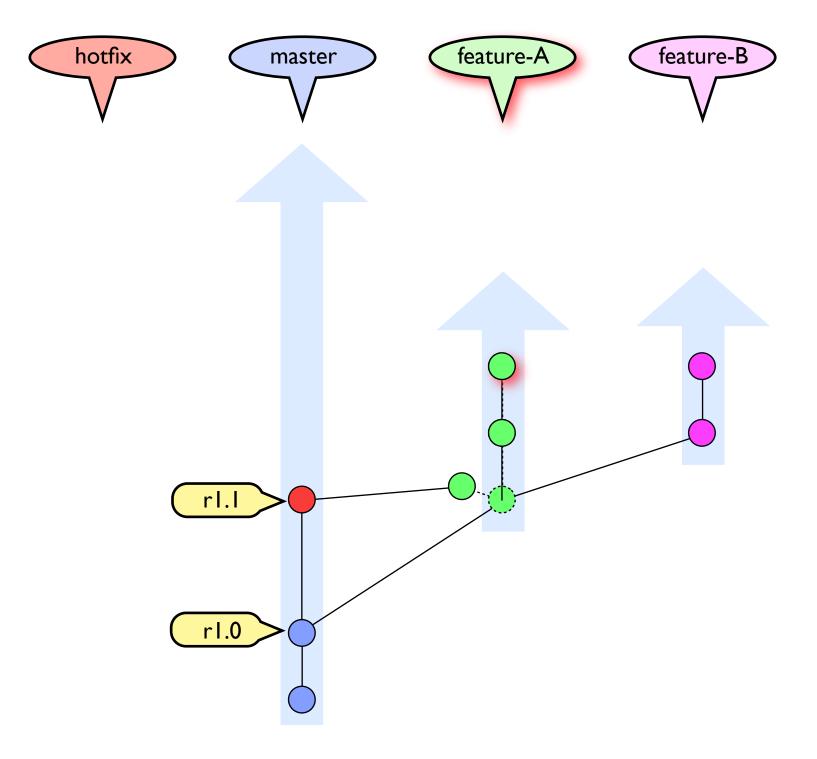
merging applies the changes from the source branch onto the head of the target branch. Existing commits remain effective, the merged commits are duplicated.

DO use merge if your commits have been published!

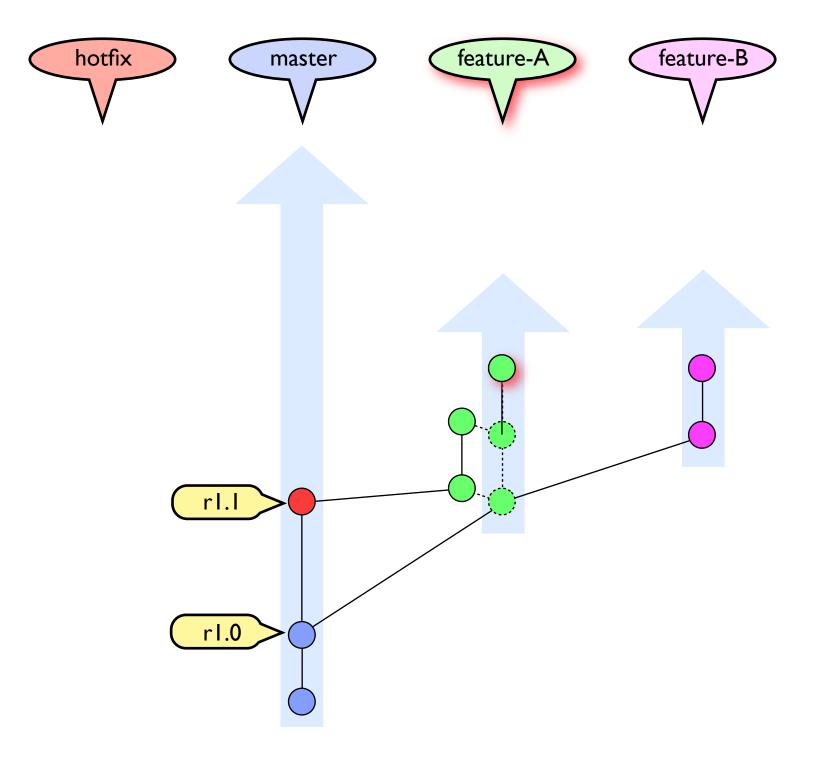
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
```



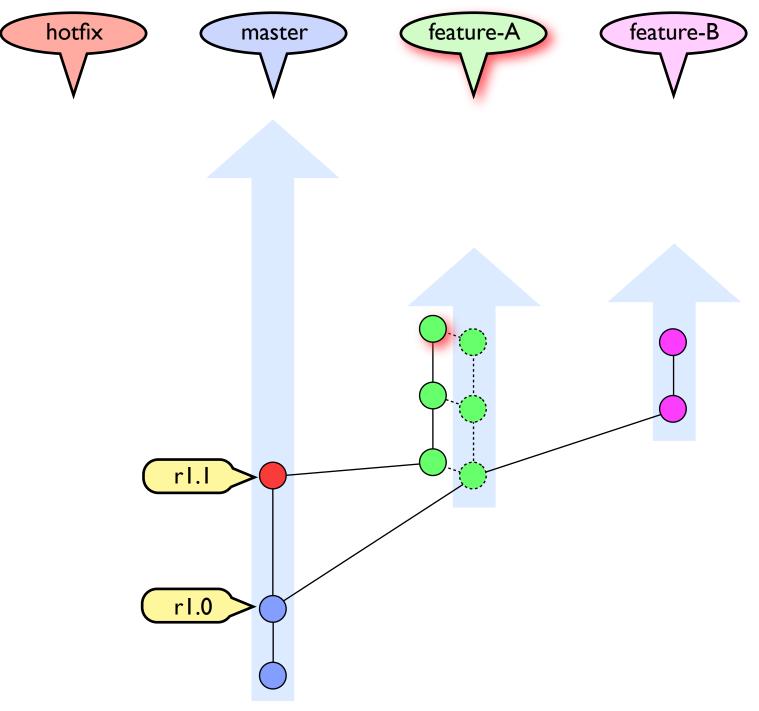
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
```



```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
```



```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
qit commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
```

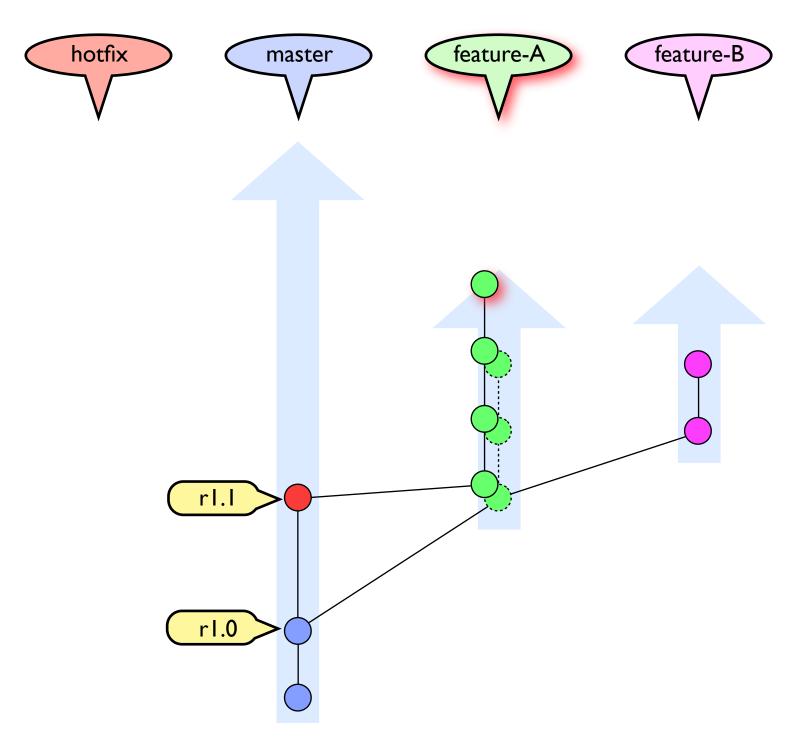


rebasing creates new copies of every commit between the base and the head!

DO use rebase if you are about to synchronise your work with a public repository.

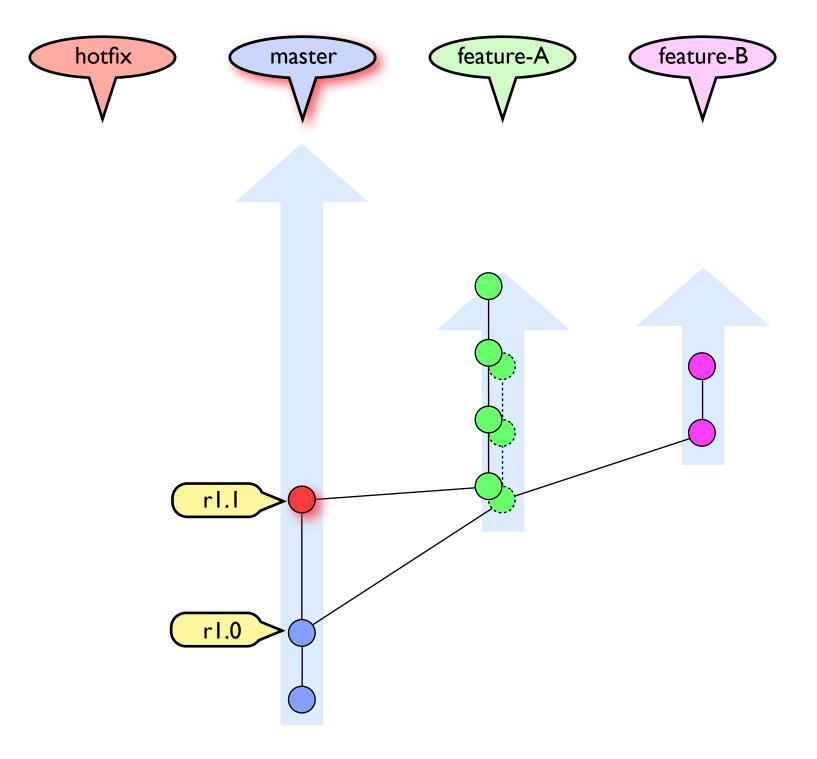
DO NOT use rebase if the effected commits have already been published!

```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
qit commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
```

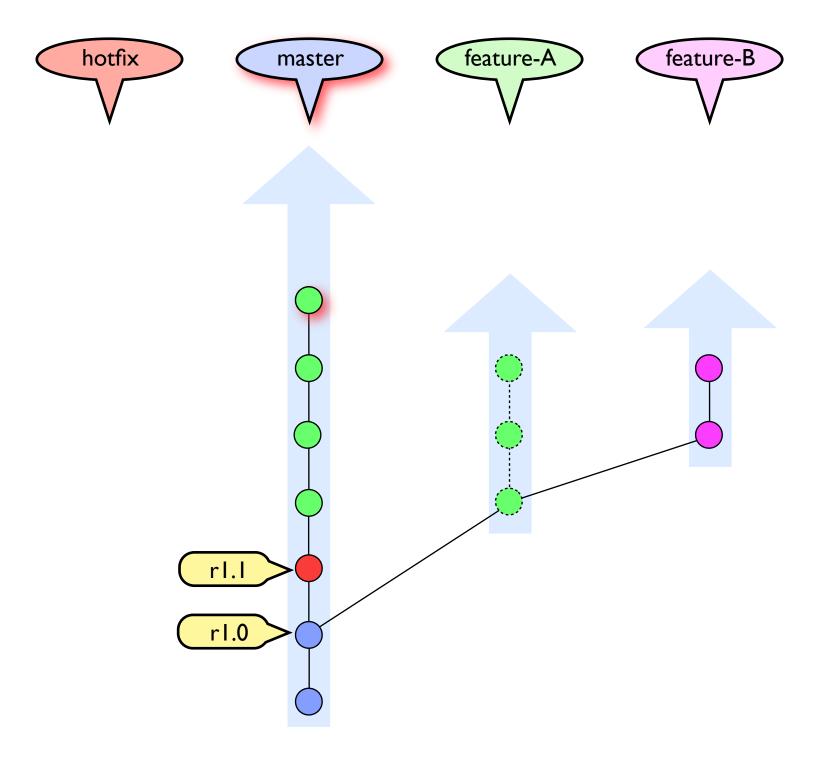


The original commits are no longer accessible via the branch. Branches stemming from an original commit still reference it!

```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
```

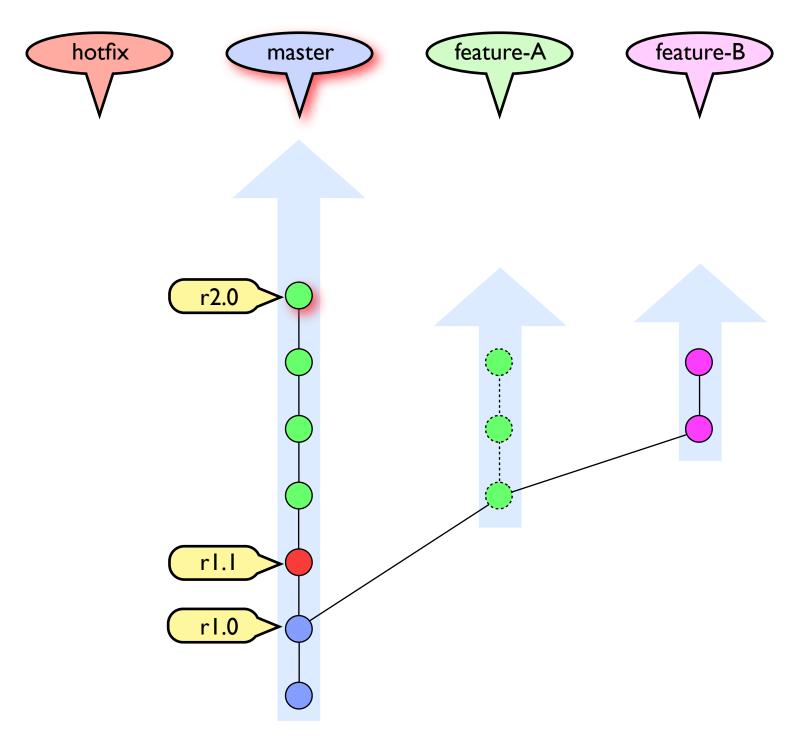


```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
qit commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
```

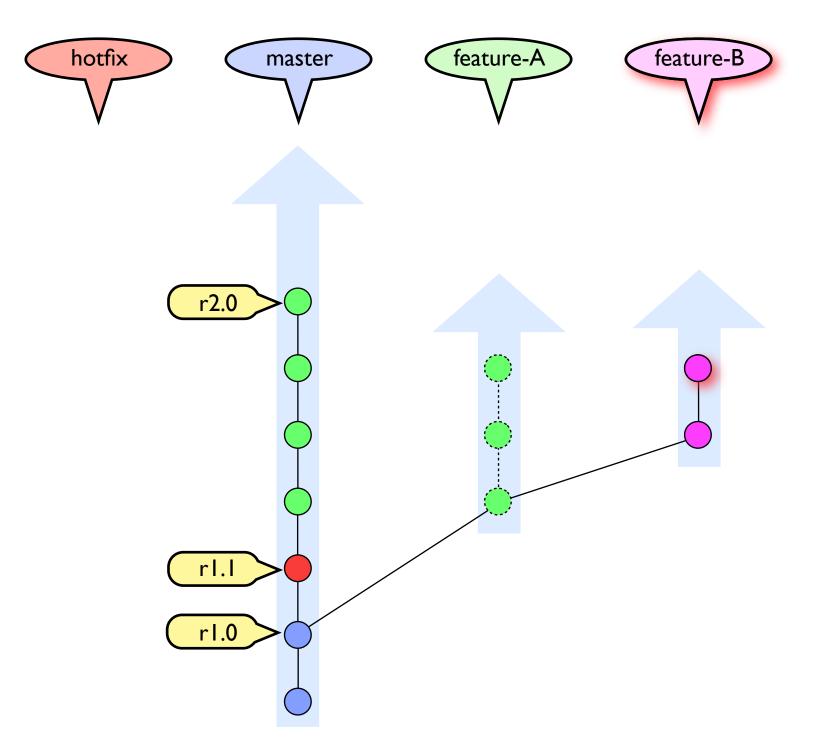


fast forward merge again

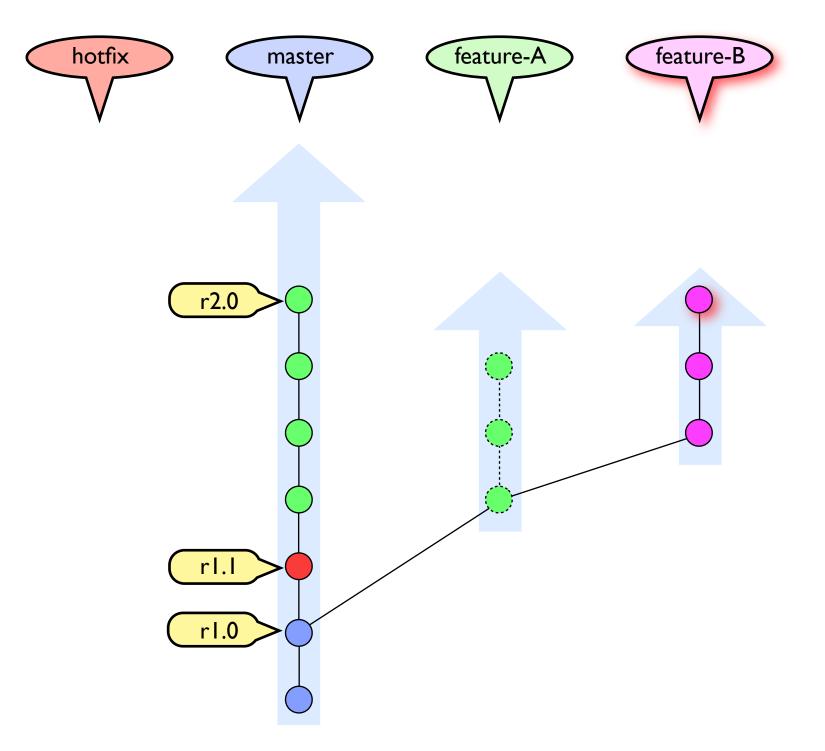
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
qit commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
```



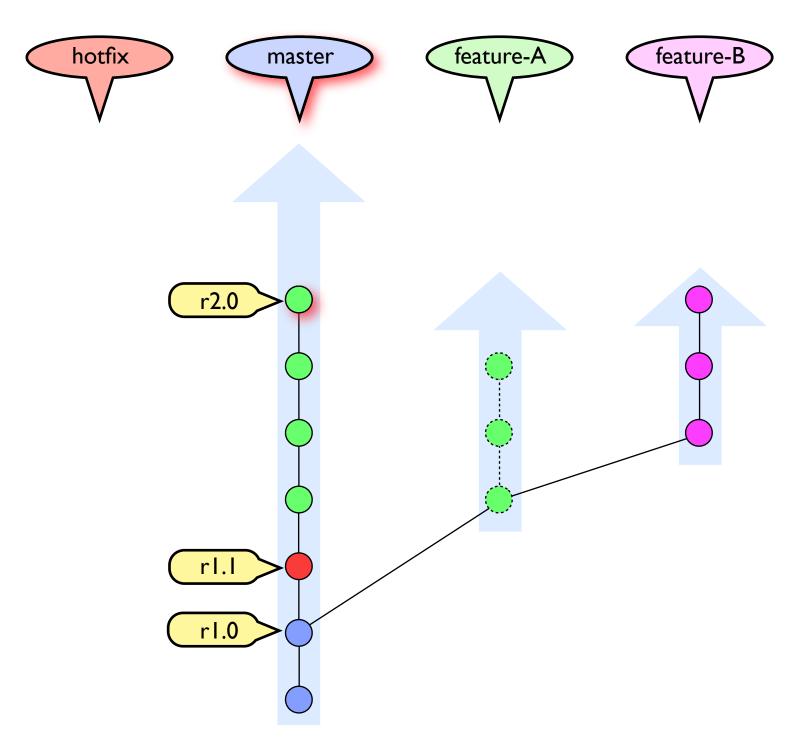
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
qit commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
git checkout feature-B
```



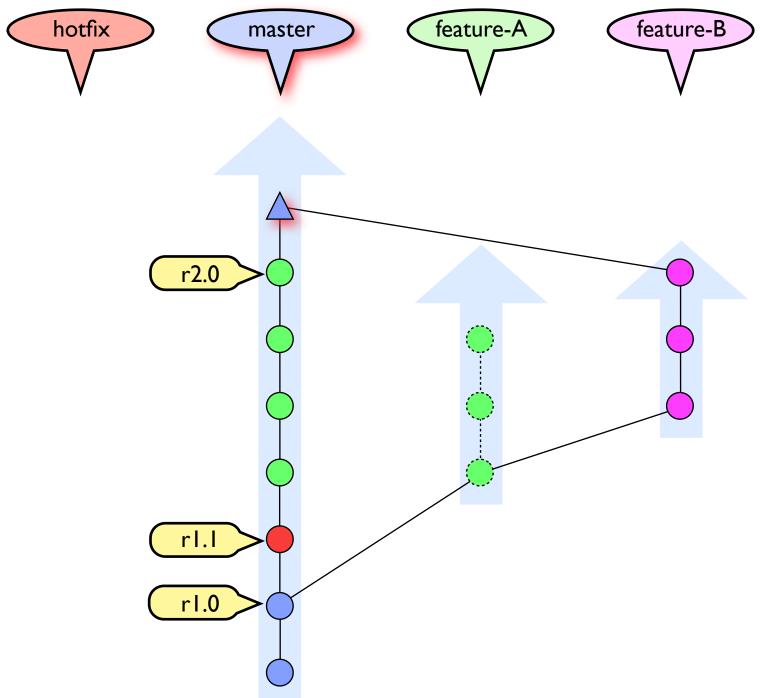
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
qit commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
git checkout feature-B
git commit -a -m 'polish feature-B'
```



```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
qit commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
git checkout feature-B
git commit -a -m 'polish feature-B'
git checkout master
```



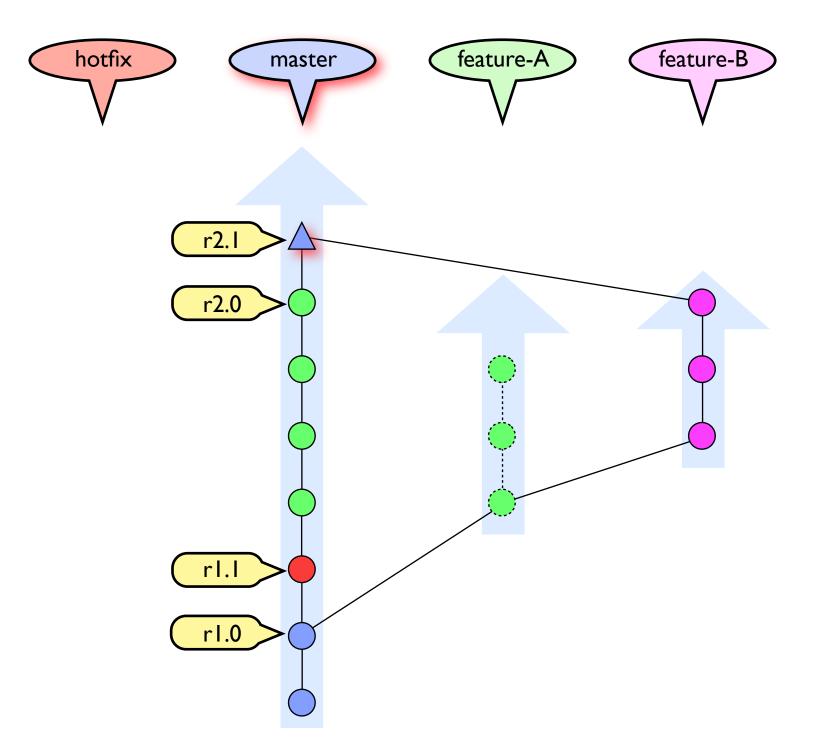
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
git checkout feature-B
git commit -a -m 'polish feature-B'
git checkout master
git merge feature-B
...resolve conflicts...
git commit -a -m 'merge feature-B into master'
```



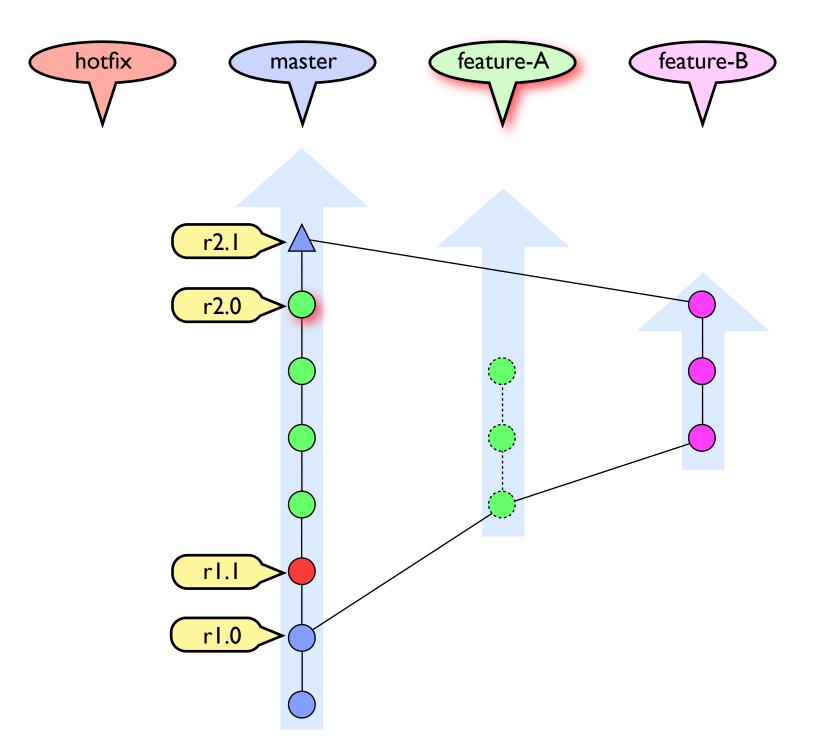
divergent branches require a new commit with 2 parents. The new commit tracks conflict resolutions.

git merge automatically detects if a fast forward merge is possible or not.

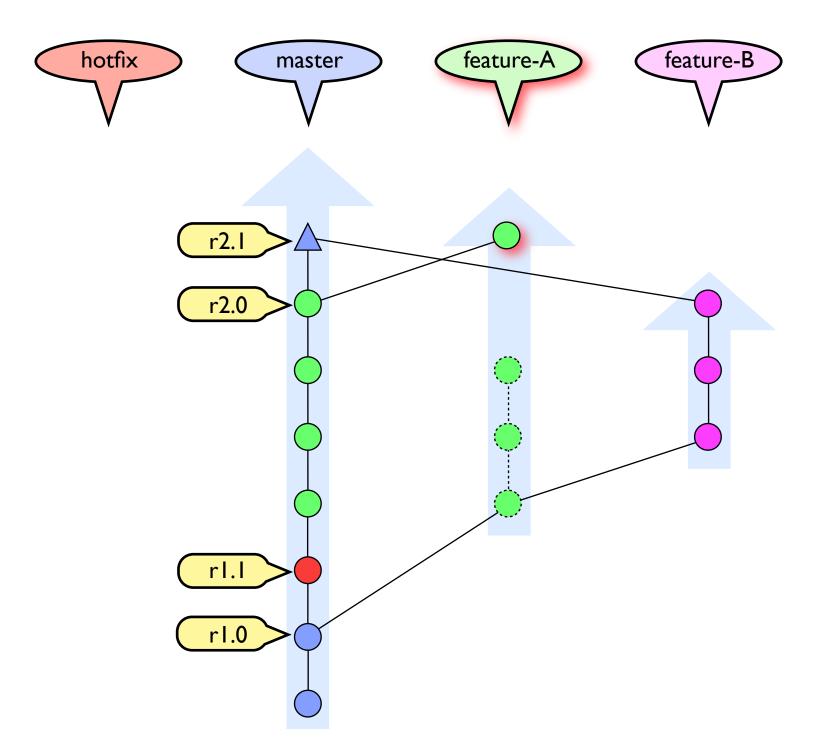
```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
git checkout feature-B
git commit -a -m 'polish feature-B'
git checkout master
git merge feature-B
...resolve conflicts...
git commit -a -m 'merge feature-B into master'
git tag -a r2.1 -m 'wow release'
```



```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
qit commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
git checkout feature-B
git commit -a -m 'polish feature-B'
git checkout master
git merge feature-B
...resolve conflicts...
git commit -a -m 'merge feature-B into master'
git tag -a r2.1 -m 'wow release'
git checkout feature-A
```

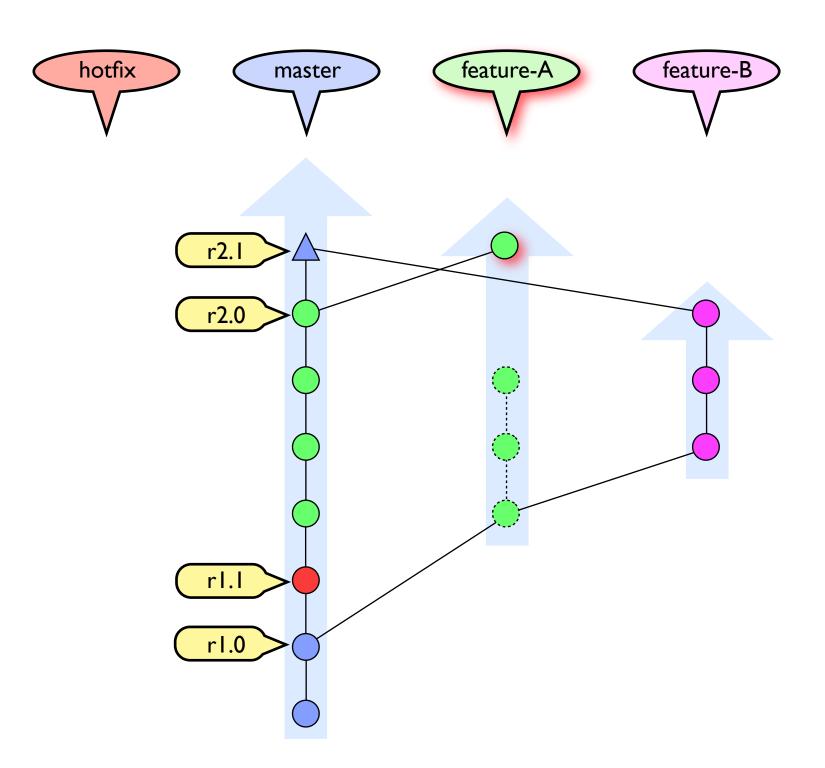


```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
qit commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
git checkout feature-B
git commit -a -m 'polish feature-B'
git checkout master
git merge feature-B
...resolve conflicts...
git commit -a -m 'merge feature-B into master'
git tag -a r2.1 -m 'wow release'
git checkout feature-A
git commit -a -m 'feature-A extension'
```

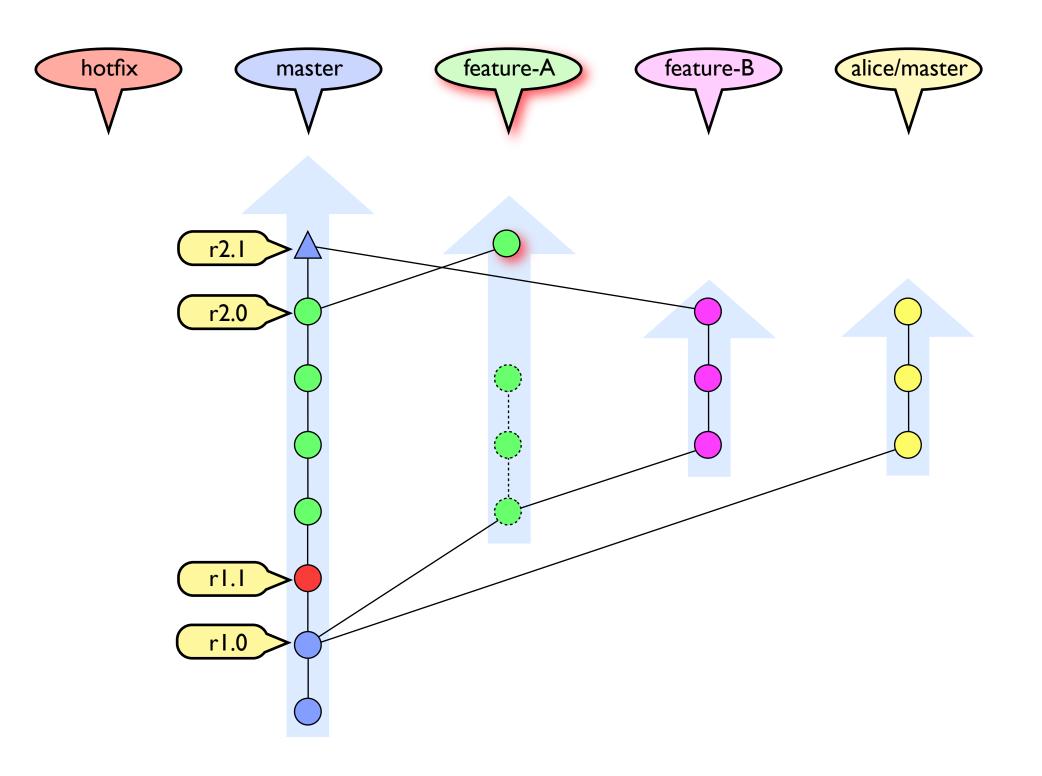


Multiple Repositories

```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
git checkout feature-B
git commit -a -m 'polish feature-B'
git checkout master
git merge feature-B
...resolve conflicts...
git commit -a -m 'merge feature-B into master'
git tag -a r2.1 -m 'wow release'
git checkout feature-A
git commit -a -m 'feature-A extension'
```

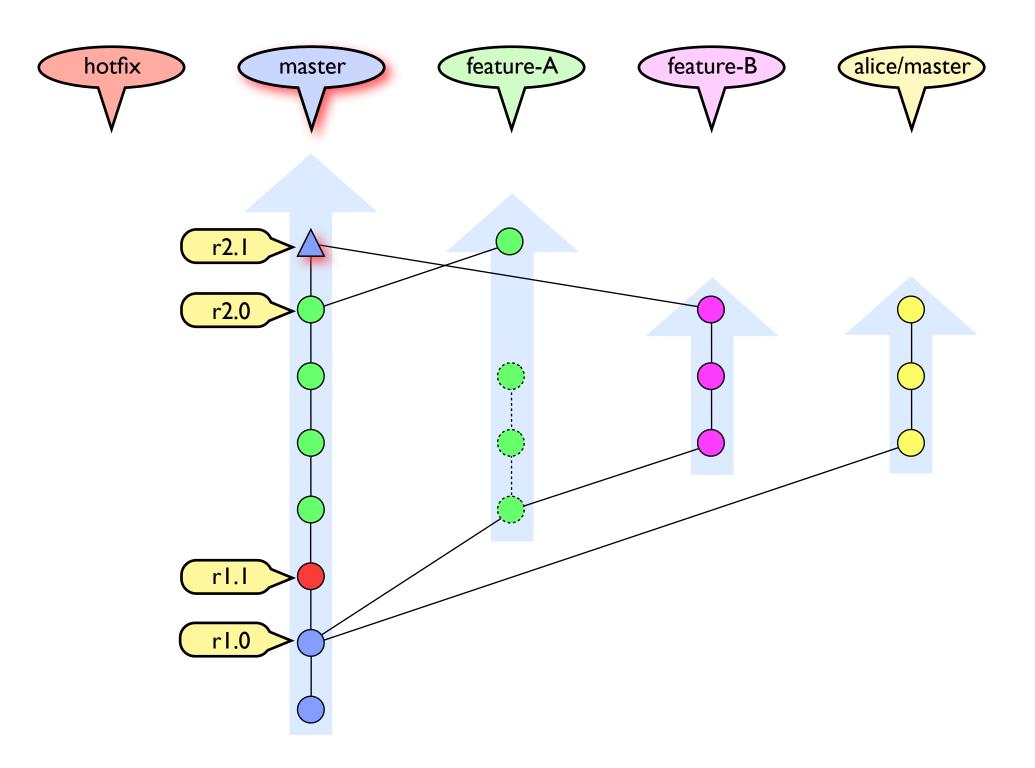


```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
git checkout feature-B
git commit -a -m 'polish feature-B'
git checkout master
git merge feature-B
...resolve conflicts...
git commit -a -m 'merge feature-B into master'
git tag -a r2.1 -m 'wow release'
git checkout feature-A
git commit -a -m 'feature-A extension'
git fetch alice
```

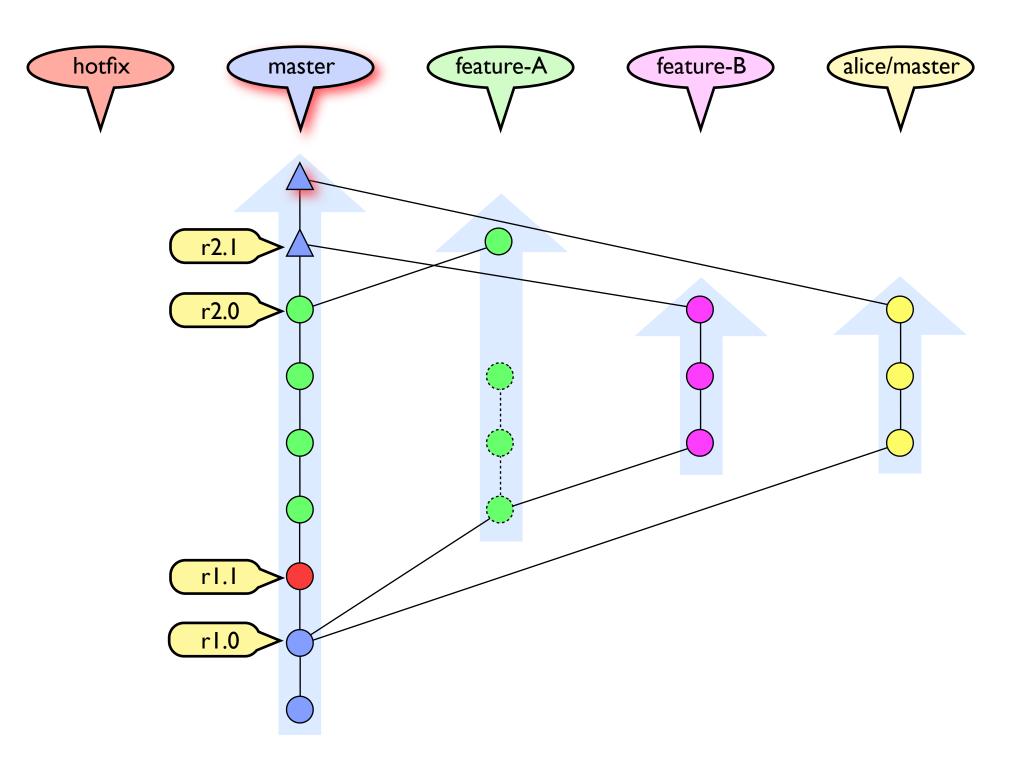


Fetching from a remote repository doesn't change your commit tree!

```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
git checkout feature-B
git commit -a -m 'polish feature-B'
git checkout master
git merge feature-B
...resolve conflicts...
git commit -a -m 'merge feature-B into master'
git tag -a r2.1 -m 'wow release'
git checkout feature-A
git commit -a -m 'feature-A extension'
git fetch alice
git checkout master
```

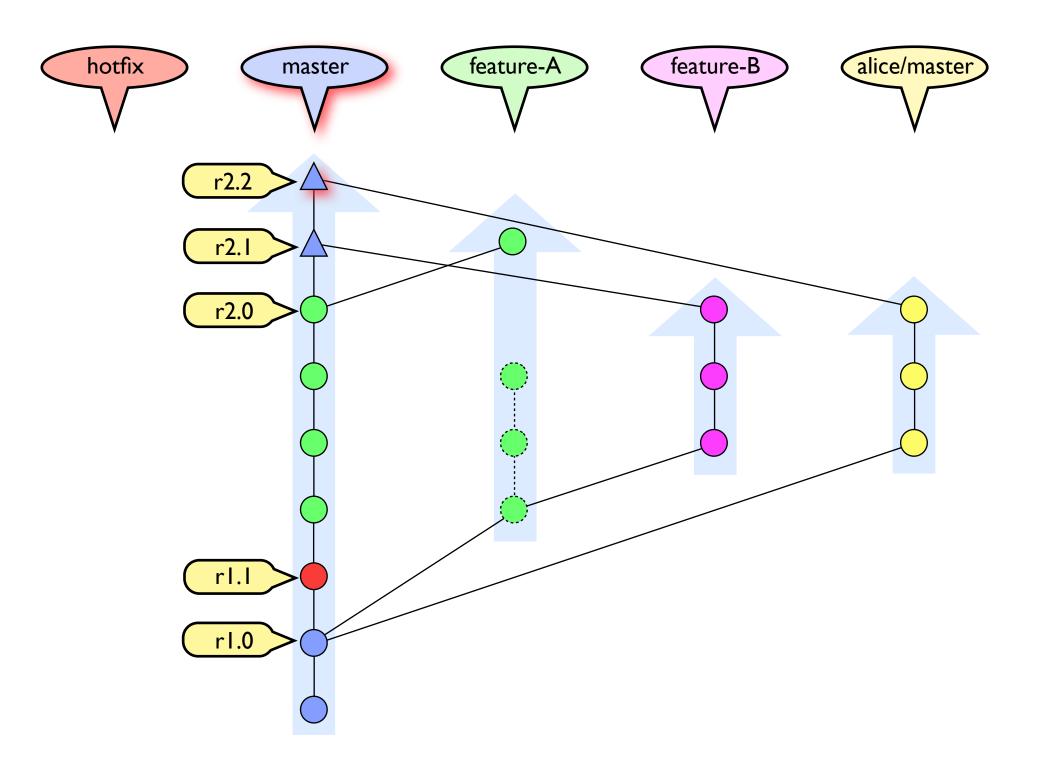


```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
git checkout feature-B
git commit -a -m 'polish feature-B'
git checkout master
git merge feature-B
...resolve conflicts...
git commit -a -m 'merge feature-B into master'
git tag -a r2.1 -m 'wow release'
git checkout feature-A
git commit -a -m 'feature-A extension'
git fetch alice
git checkout master
git merge alice/master
...resolve conflicts...
git commit -a -m 'merge alice/master into master'
```



git pull combines fetch and merge!

```
git checkout master
git checkout -b feature-A
git commit -a -m 'basic feature A structure'
git checkout -b feature-B
git commit -a -m 'basic feature B structure'
git commit -a -m 'debug feature B'
git checkout feature-A
git commit -a -m 'finish feature A'
git commit -a -m 'debug feature A'
git checkout -b hotfix r1.0
git commit -a -m 'keep customer happy'
git checkout master
git merge hotfix
git tag -a r1.1 -m 'security update'
git checkout feature-A
git rebase master
...resolve conflicts...
git rebase --continue
git commit -a -m 'polish feature A'
git checkout master
git merge feature-A
git tag -a 2.0 -m 'new and improved release'
git checkout feature-B
git commit -a -m 'polish feature-B'
git checkout master
git merge feature-B
...resolve conflicts...
git commit -a -m 'merge feature-B into master'
git tag -a r2.1 -m 'wow release'
git checkout feature-A
git commit -a -m 'feature-A extension'
git checkout master
git fetch alice
git merge alice/master
...resolve conflicts...
git commit -a -m 'merge alice/master into master'
git tag -a r2.2 -m 'insecurity update'
```



Publishing your repository

```
you should NOT publish your private directories (basic security)
local ~/project/ >
                             ssh me@remote.com
                                                                      create a bare repository on a public server
                                                                      push only the branches your wish to publish
remote ~/ >
                             mkdir project.git
remote ~/project.git/ >
                             cd project.git
remote ~/project.git/ > git init --bare
remote ~/project.git/ >
                             logout
local ~/project/ >
                             git remote add public repo ssh://me@remote.com/~/project.git
local ~/project/ >
                             git push public repo release branch
```

USB-Stick

```
USB stick, external disk
                                                                                                  great for ad-hoc sharing
                                                                                                  great for backup
                                                                                                  treat like a public
~/project/ > git clone --bare . /Volumes/usb_stick/project.git
                                                                                                  repository
~/project/ > git remote add usb_stick /Volumes/usb_stick/project.git
~/project/ > git push usb_stick
```

Which Repos Am I connected to?

Updates From Multiple Repos

```
~/project/ > $EDITOR .git/config
[remote "steve"]
       url = ssh://steveserve.com/~/Git/project.git
       fetch = +refs/heads/*:refs/remotes/steve/*
[remote "mac"]
       url = git@github.com:mac/project.git
        fetch = +refs/heads/*:refs/remotes/mac/*
[remotes]
       buddies = steve mac
~/project/ > git remote update buddies
Updating steve
Updating mac
```

Working With Others

Publish your changes via a bare repository

Never push to someone else's repository

Use git remote update to track multiple repositories

Use git show-branch or git whatchanged to see what's new

Rewriting History

What if you want to...

...find the commit that introduced a problem...

...remove some commits from the history...

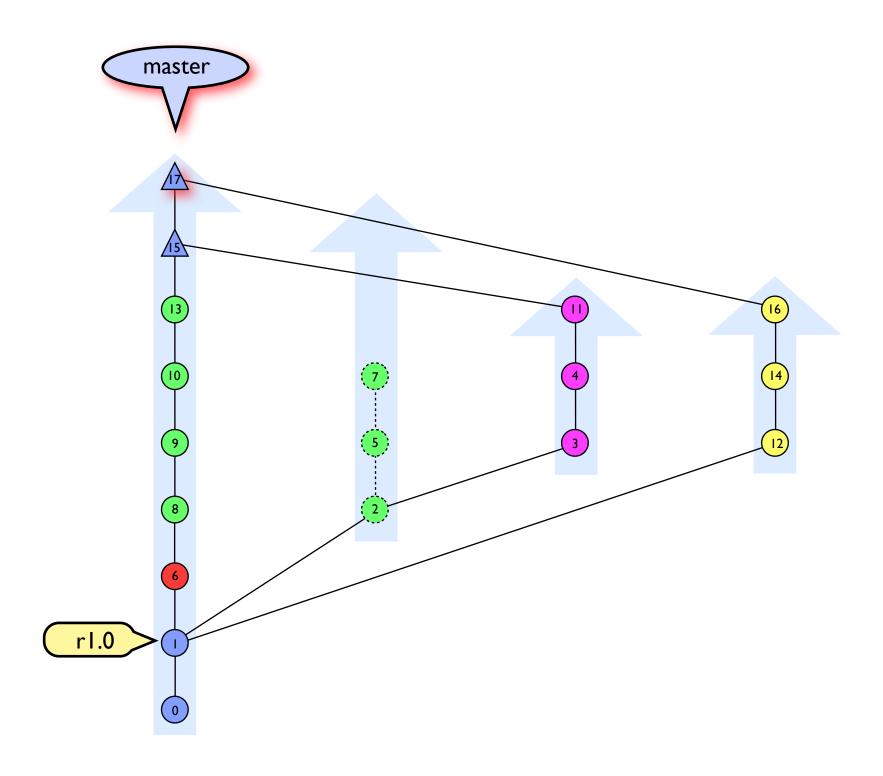
...add one or more commits from one branch to another...

...work on a branch for a long time...

finding bad commits

git bisect

git checkout master



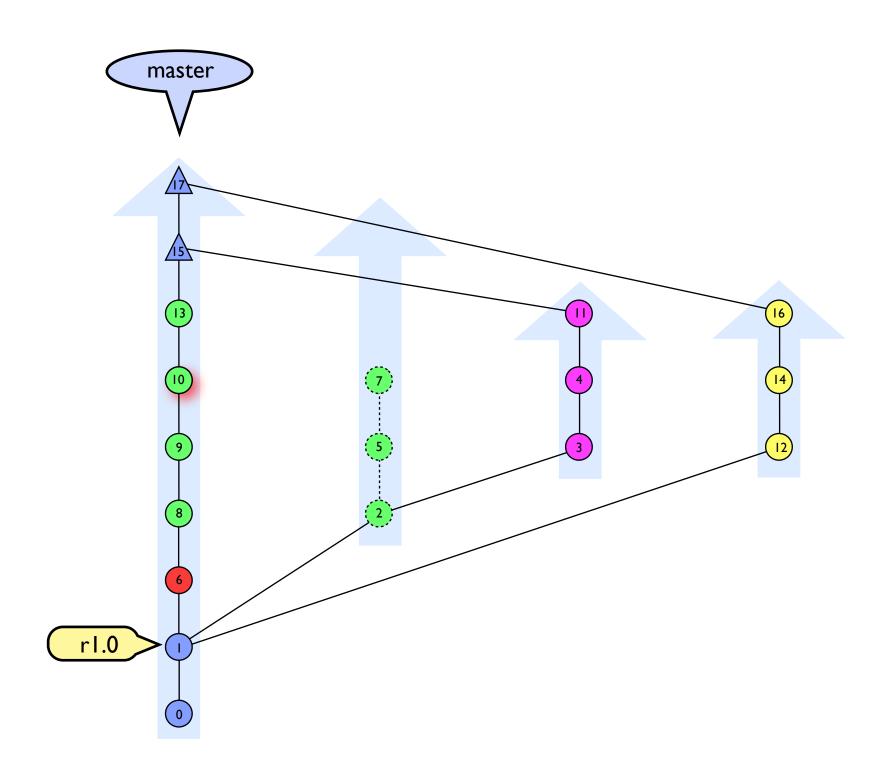
```
git checkout master
git bisect start
git bisect bad master
git bisect good r1.0

Bisecting: ## revisions left to test after this
[10] commit message
```

git has checked out a commit for you to test...

Is the problem currently checked out?

If not call git bisect good



```
git checkout master
git bisect start
git bisect bad master
git bisect good r1.0

Bisecting: ## revisions left to test after this
[10] commit message

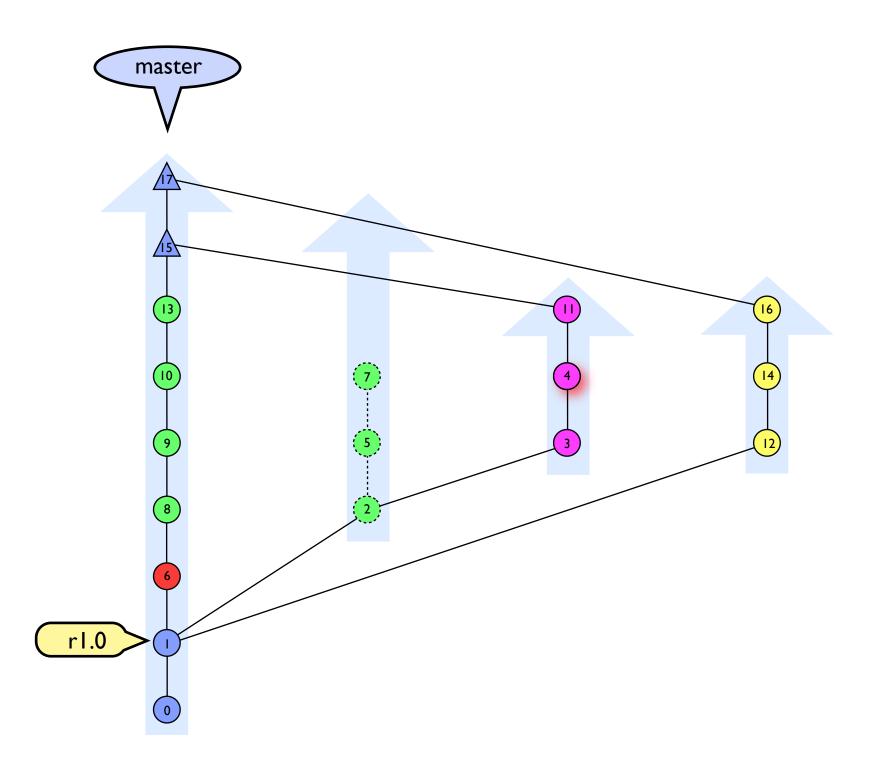
git bisect good

Bisecting: ## revisions left to test after this
[4] commit message
```

git has checked out another commit for you to test...

Can't test this version? (doesn't compile?)

If so call git bisect skip



```
git checkout master
git bisect start
git bisect bad master
git bisect good r1.0

Bisecting: ## revisions left to test after this
[10] commit message
git bisect good

Bisecting: ## revisions left to test after this
[4] commit message

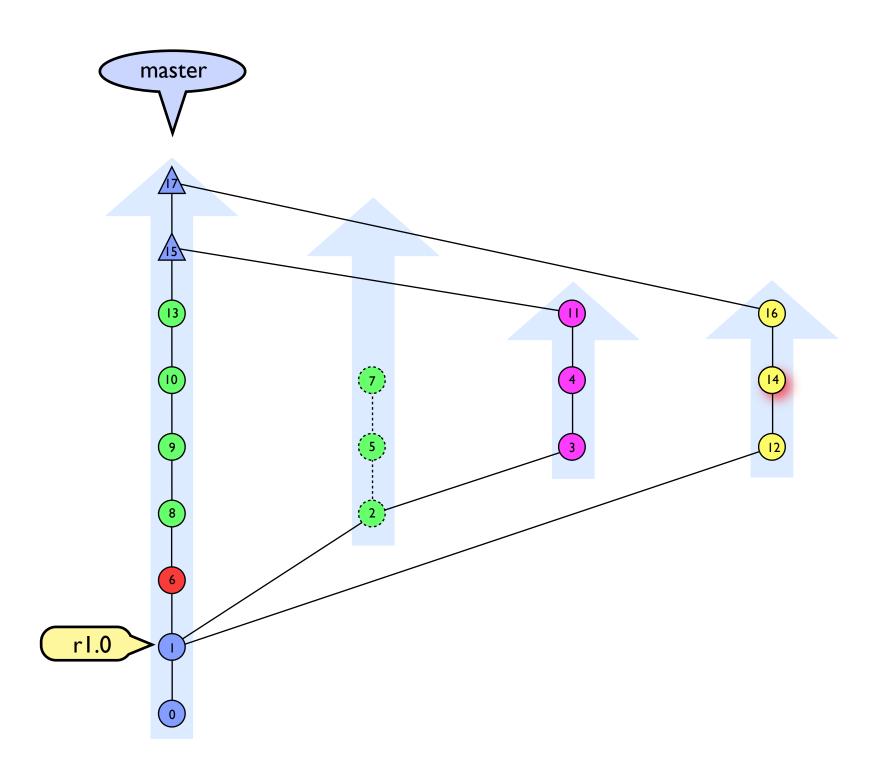
git bisect skip

Bisecting: ## revisions left to test after this
[14] commit message
```

Another commit for you to test...

Is the problem currently checked out?

If so call git bisect bad



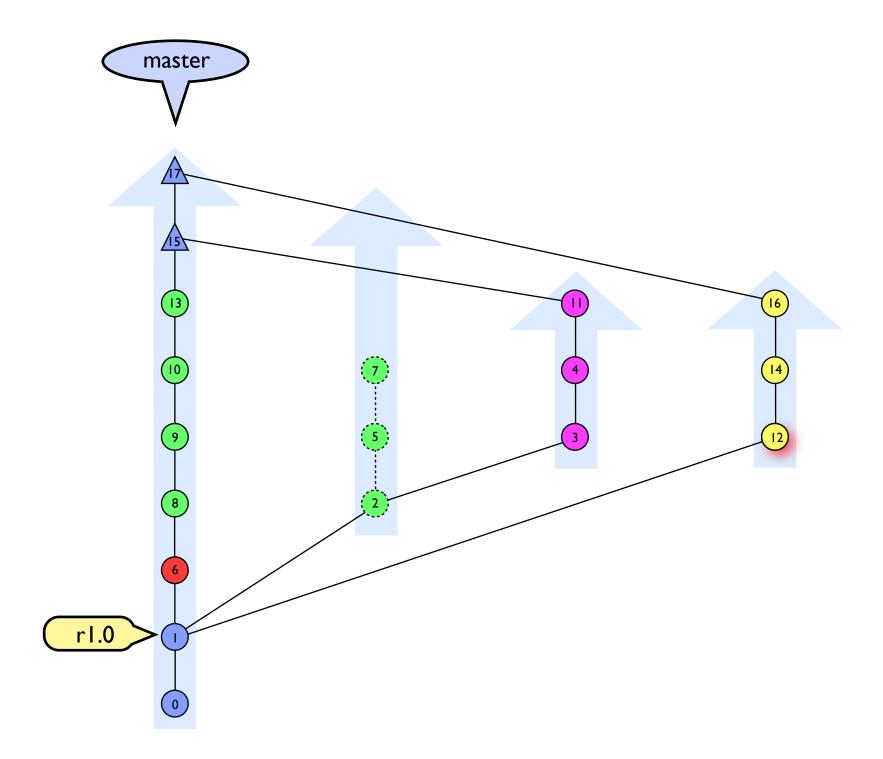
```
git checkout master
git bisect start
git bisect bad master
git bisect good r1.0

Bisecting: ## revisions left to test after this
[10] commit message
git bisect good

Bisecting: ## revisions left to test after this
[4] commit message
git bisect skip

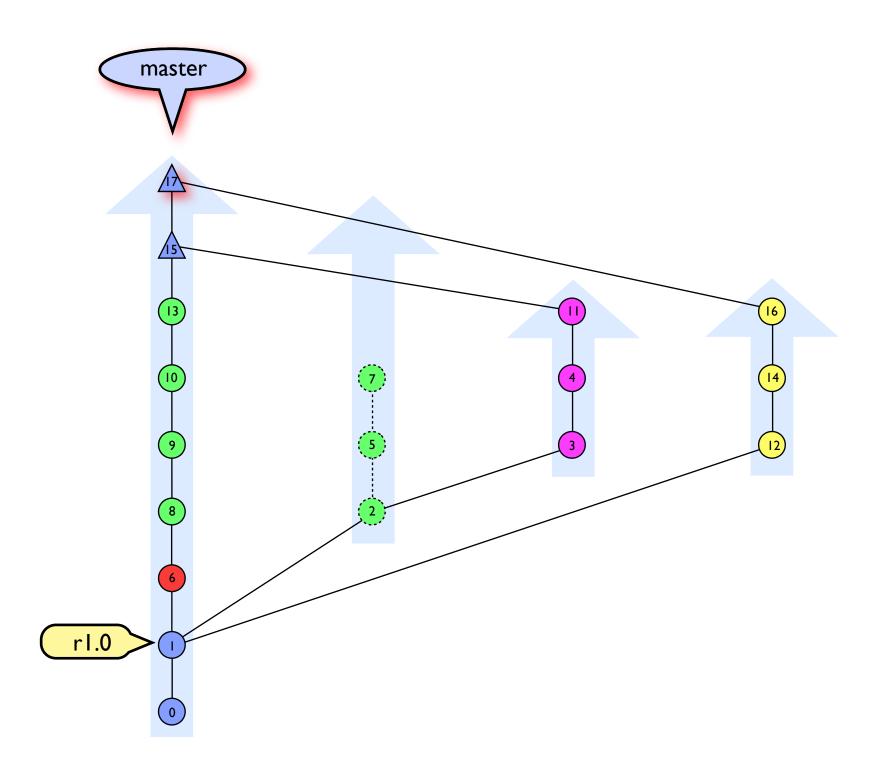
Bisecting: ## revisions left to test after this
[14] commit message
git bisect bad

12 is the first bad commit
```

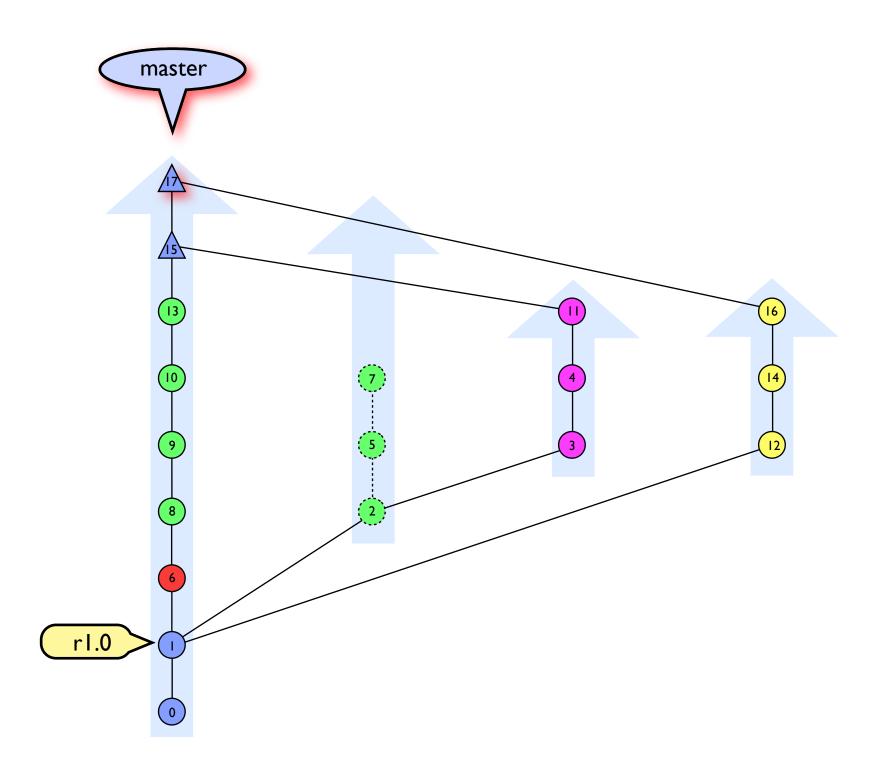


Now you know where the problem is. Go back to your branch and fix it with a normal commit.

```
git checkout master
git bisect start
git bisect bad master
git bisect good r1.0
Bisecting: ## revisions left to test after this
[10] commit message
git bisect good
Bisecting: ## revisions left to test after this
[4] commit message
git bisect skip
Bisecting: ## revisions left to test after this
[14] commit message
git bisect bad
12 is the first bad commit
git bisect reset
```



```
git checkout master
git bisect start
git bisect bad master
git bisect good r1.0
Bisecting: ## revisions left to test after this
[10] commit message
git bisect good
Bisecting: ## revisions left to test after this
[4] commit message
git bisect skip
Bisecting: ## revisions left to test after this
[14] commit message
git bisect bad
12 is the first bad commit
git bisect reset
```



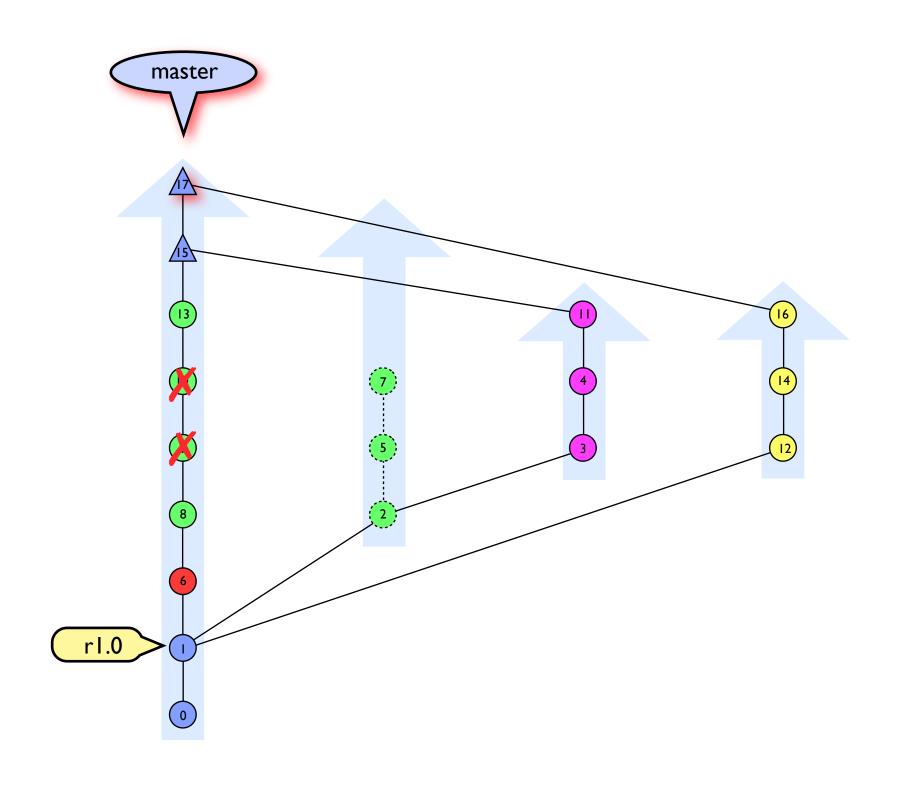
git bisect automation

```
git bisect start bad_commit good_commit
git bisect run test_script options...
```

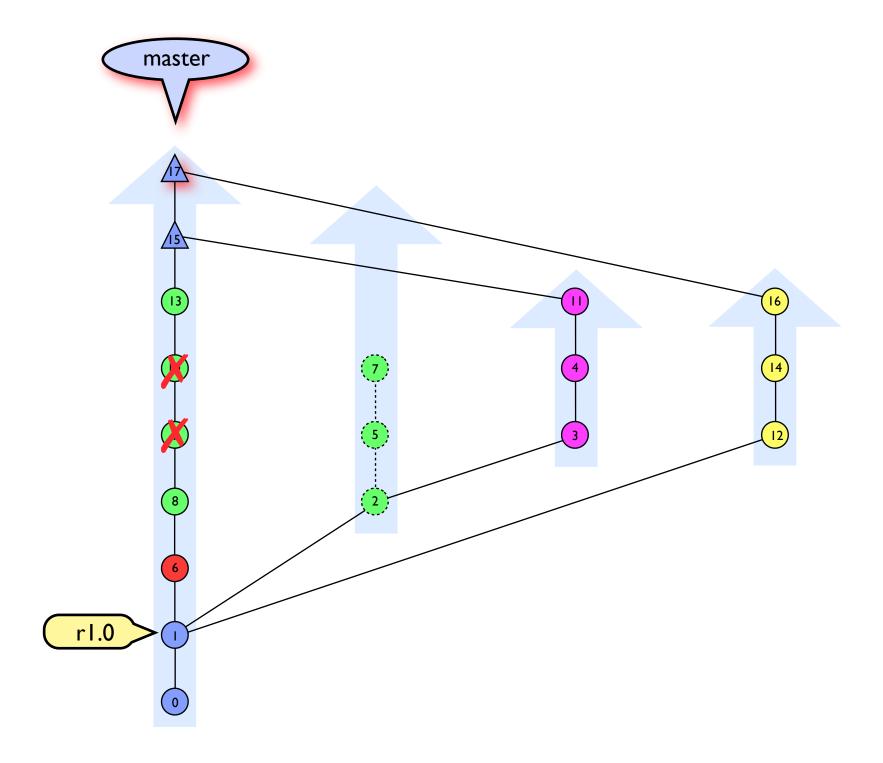
Test script exit codes:

removing bad commits

interactive rebasing

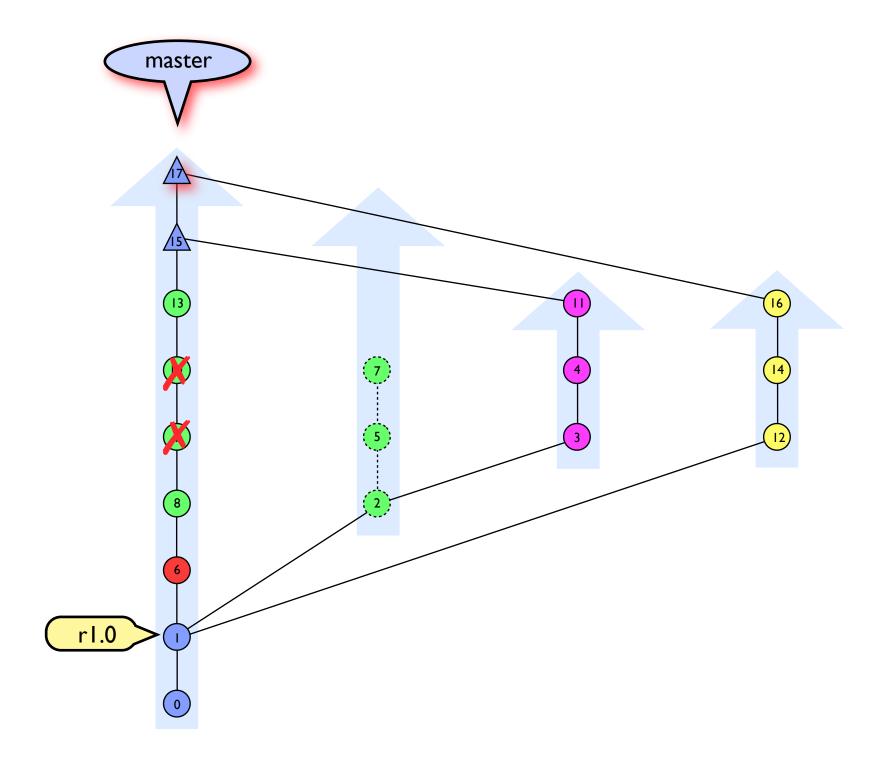


```
git checkout master
git rebase --interactive r1.0
```



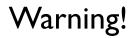
```
pick ca4f103 6 hotfix
pick 1f85820 8 feature_A - first try
pick 9b6e08e 9 feature_A - with signature
pick 7d86f88 10 feature_A with more detail
pick e29b897 2 feature_A - first try
pick 39f4215 3 first attempt at feature B
pick f4449ad 4 feature_B comments
pick 27c2b4c 11 feature_B fix wrong spellt world

# Rebase 2aa3032..5af9beb onto 2aa3032
#
# Commands:
# p, pick = use commit
# e, edit = use commit, but stop for amending
# s, squash = use commit, but meld into previous commit
#
# If you remove a line here THAT COMMIT WILL BE LOST.
# However, if you remove everything, the rebase will be aborted.
#
```

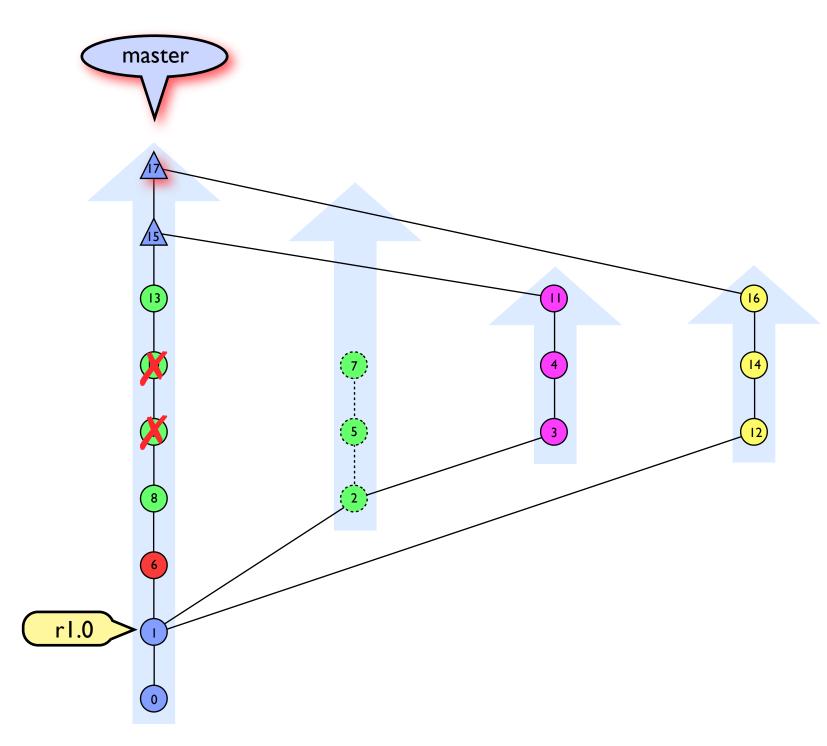


```
pick ca4f103  6 hotfix
pick 1f85820  8 feature_A - first try
pick 9b6e08e  9 feature_A - with signature
pick 7d86f88  10 feature_A with more detail
pick e29b897  2 feature_A - first try
pick 39f4215  3 first attempt at feature B
pick f4449ad  4 feature_B comments
pick 27c2b4c  11 feature_B fix wrong spellt world

# Rebase 2aa3032..5af9beb onto 2aa3032
#
# Commands:
# p, pick = use commit
# e, edit = use commit, but stop for amending
# s, squash = use commit, but meld into previous commit
#
# If you remove a line here THAT COMMIT WILL BE LOST.
# However, if you remove everything, the rebase will be aborted.
#
```



Newest commits are at the bottom! (most other git output has the newest commit at the top!)

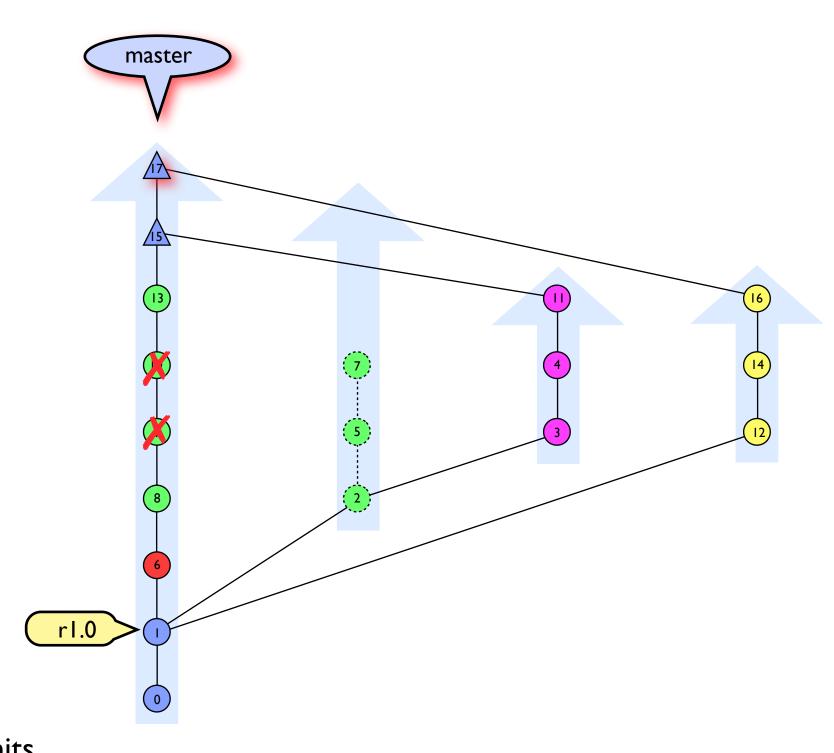


```
pick ca4f103 6 hotfix
pick 1f85820 8 feature_A - first try
pick 9b6e08e 9 feature_A - with signature
pick 7d86f88 10 feature_A with more detail
pick e29b897 2 feature_A - first try
pick 39f4215 3 first attempt at feature B
pick f4449ad 4 feature_B comments
pick 27c2b4c 11 feature_B fix wrong spellt world

# Rebase 2aa3032..5af9beb onto 2aa3032
#
# Commands:
# p, pick = use commit
# e, edit = use commit, but stop for amending
# s, squash = use commit, but meld into previous commit
#
# If you remove a line here THAT COMMIT WILL BE LOST.
# However, if you remove everything, the rebase will be aborted.
#
```

Delete the lines of commits you don't want.

Change pick to squash if you want merge commits,
or edit if you want to split a commit into smaller commits.

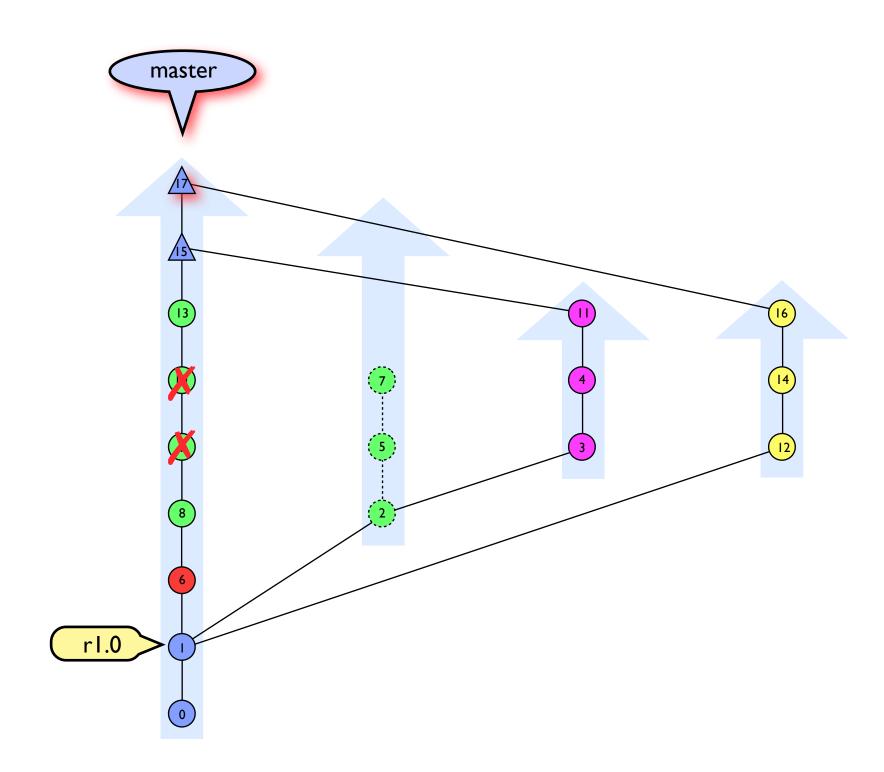


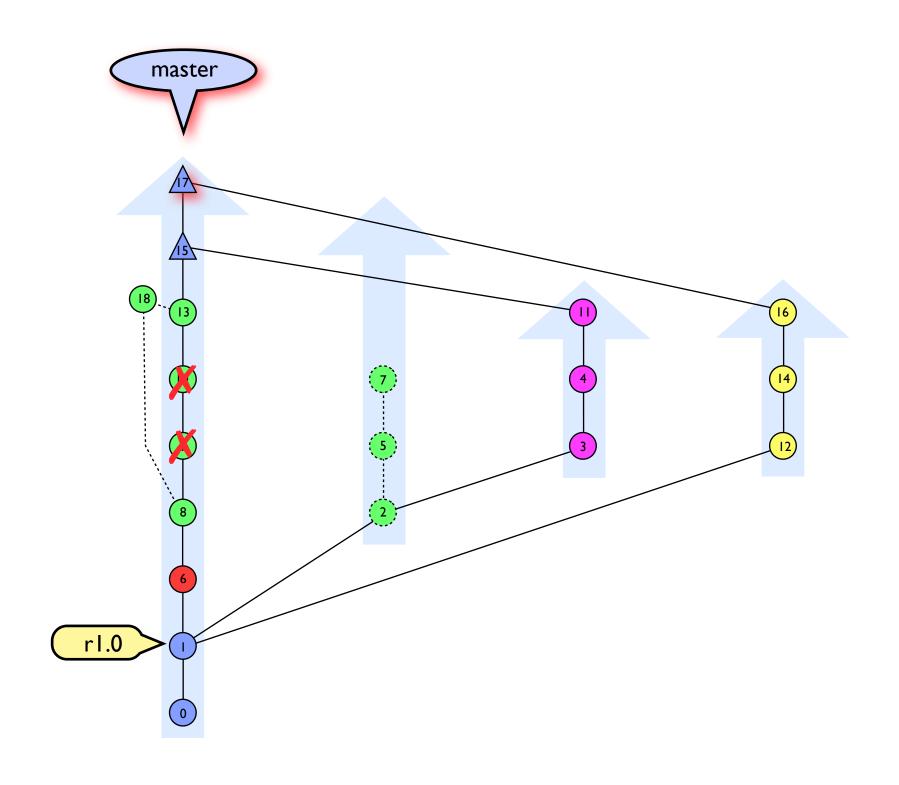
```
pick ca4f103  6 hotfix
pick 1f85820  8 feature_A - first try

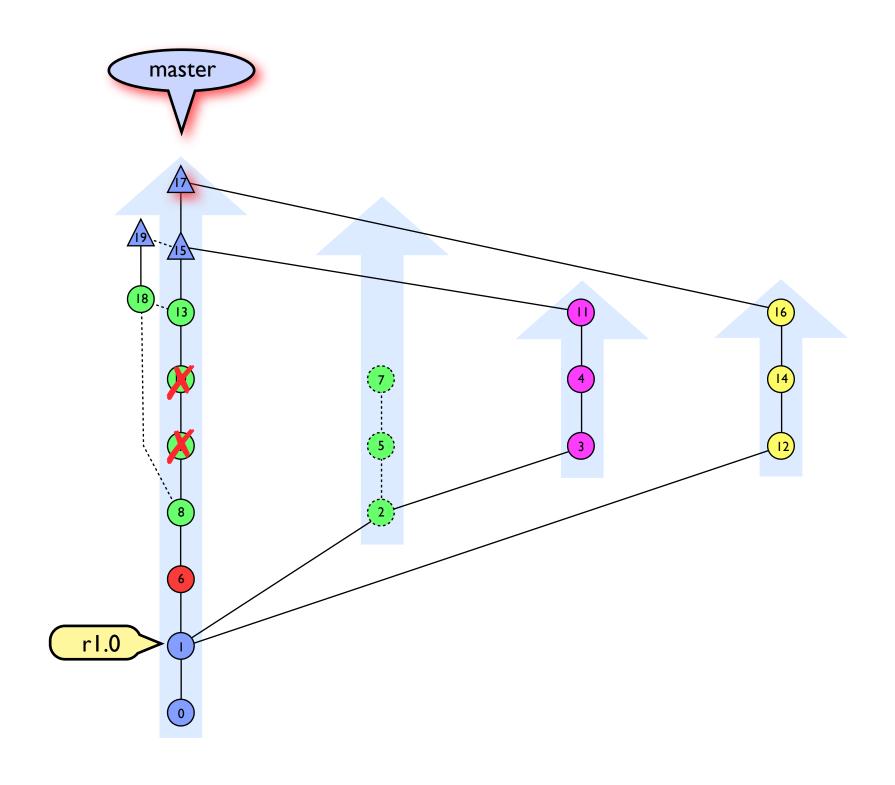
pick e29b897  2 feature_A - first try
pick 39f4215  3 first attempt at feature B
pick f4449ad  4 feature_B comments
pick 27c2b4c 11 feature_B fix wrong spellt world

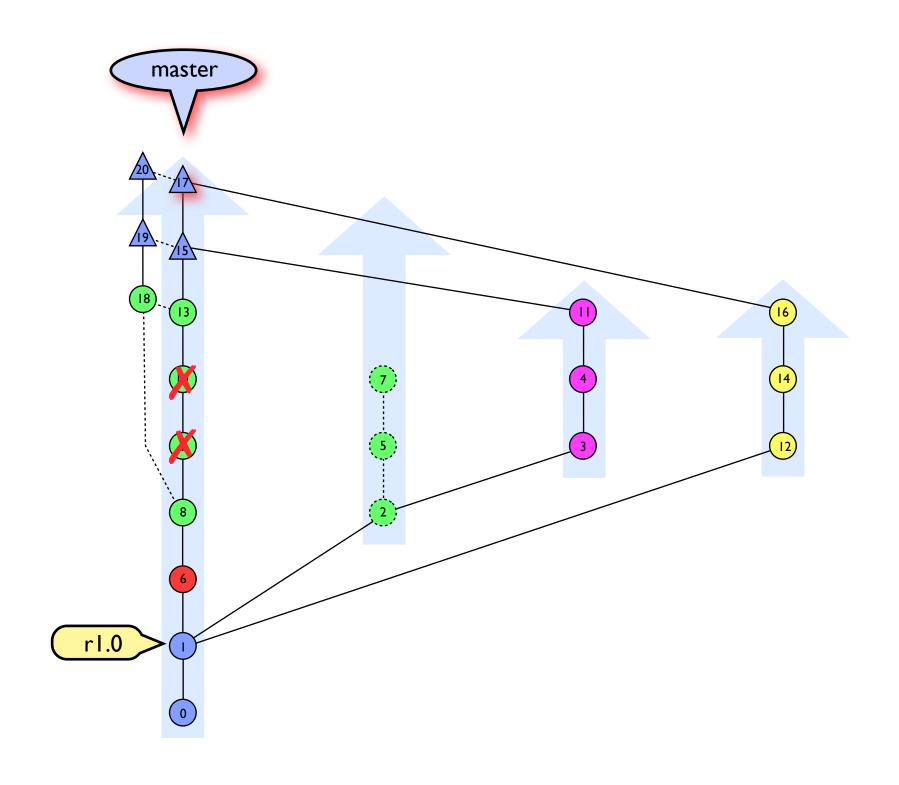
# Rebase 2aa3032..5af9beb onto 2aa3032
#
# Commands:
# p, pick = use commit
# e, edit = use commit, but stop for amending
# s, squash = use commit, but meld into previous commit
#
# If you remove a line here THAT COMMIT WILL BE LOST.
# However, if you remove everything, the rebase will be aborted.
#
```

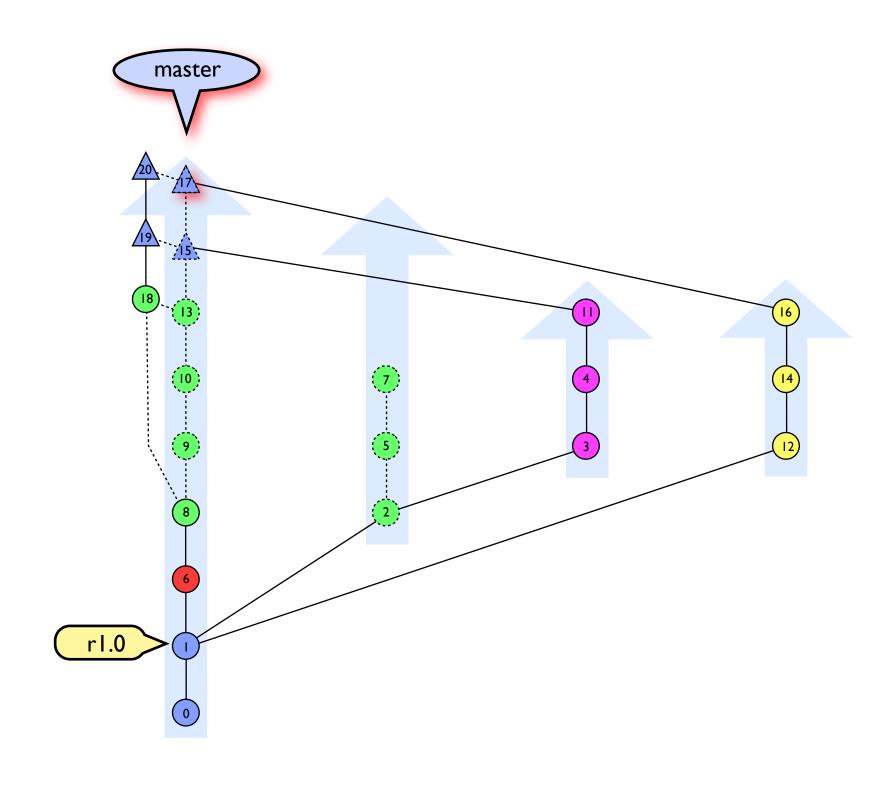
save the file and exit your editor...
git performs the rebase automatically

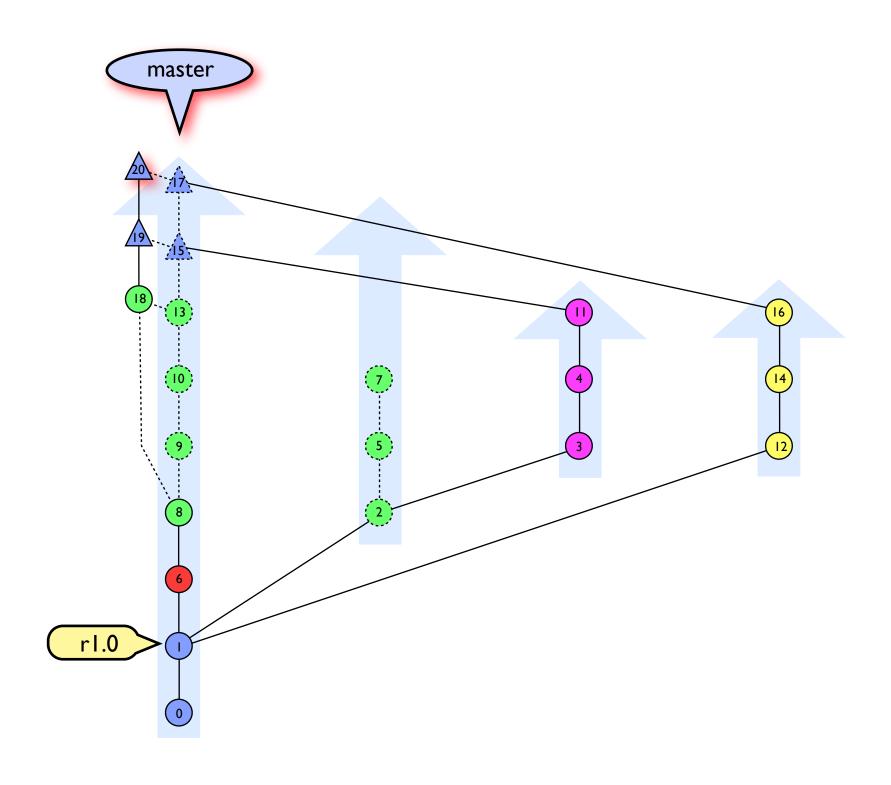














cherry picking

```
Add just one commit to the current branch: git cherry-pick shal
```

rebasing onto another branch

Add a chain of commits, not the whole branch:

git rebase --onto target_commit first_commit last_commit

long-term branches