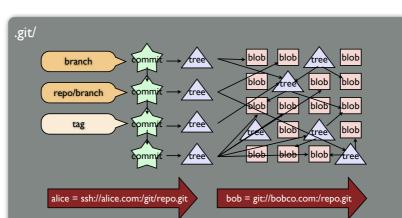
### Using Git on OS-X

Munich Cocoaheads 2009-11-12 ©2009 Stephen Riehm

## Coming up

- Basic Concepts
- Daily Git
- Git with XCode
- Non-Obvious
   Git





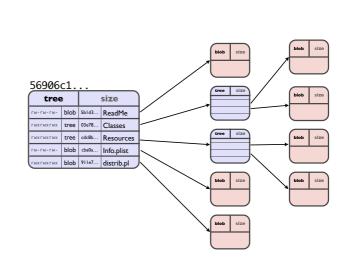
### **5BA06**c1725109d441fe846300fd4e57063cc6d6b

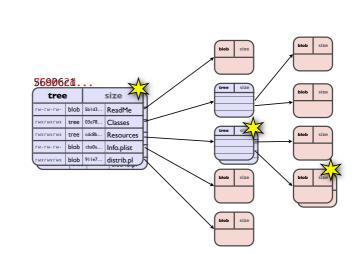
```
blob size

// Blah.m

// This class does

@implementation Bla
@synthesize a;
```





```
commit
                c4ec5...
     tree
previous commit
                a149e...
    author
                Scott
   commiter
```

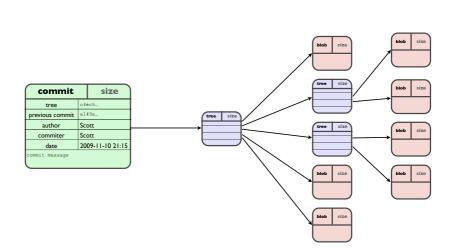
date commit message

56906c1...

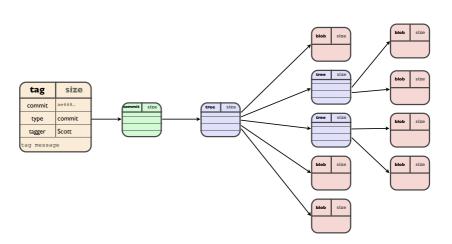
size

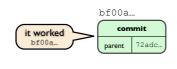
2009-11-10 21:15

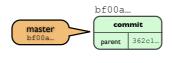
Scott



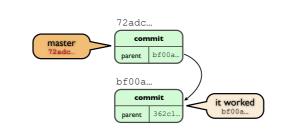


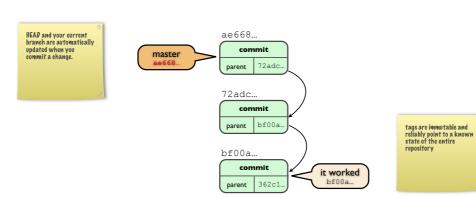


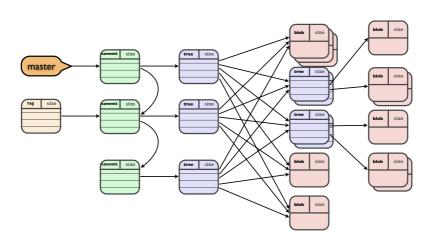


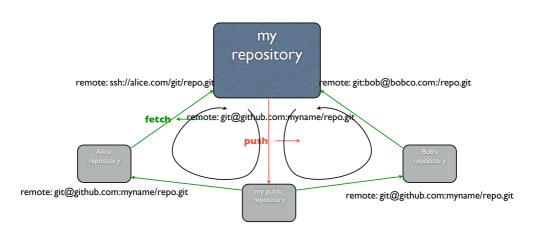










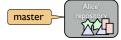




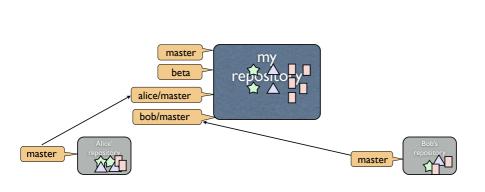




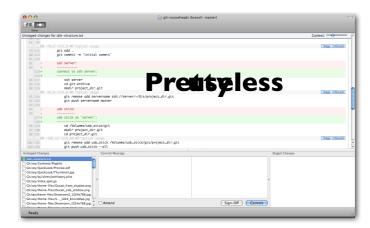




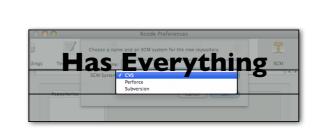




## Git On OS-X







```
~/ > echo "you're going to need the command line :-)"
```

# First Steps

```
pager stops long lists from flying past your
                                                                                                         nose uncontrollably
                                                                                                         excludesfile specifies files should never be
                                                                                                         checked into a git repository
                                                                                                         format:
                                                                                                           %h = hash id
~/ > $EDITOR ~/.gitconfig
                                                                                                           %ci = commit date, iso 8601 format
                                                                                                           ZaN = author name
                                                                                                           %s = summary
[core]
    pager = more
                                                                                                         woreinfo: git log --help
    excludesfile = /Users/me/.gitignore
[user]
    name = My Full Public Identity
    email = h4x0r@example.com
[format]
    pretty = format:%h %ci [%aN] %s
```

```
~/ > $EDITOR ~/.gitignore
# apple typical files
.DS Store
.Spotlight-V100
.com.apple.timemachine.supported
.fseventsdbuild
# XCode user state files
*.mode1v3
*.pbxuser
*.objc_sync
# other SCM systems
.svn
# editor temporary files
*.swp
# files you generate while building
build/
version.txt
CHANGELOG
```

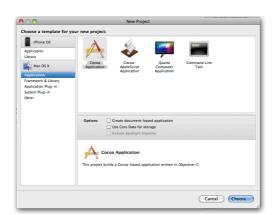
	make sure you install git's man-pages.	
	Use the man branch of the git repository	
<pre>~/ &gt; git help <cmd></cmd></pre>		/
~/ > git <cmd>help</cmd>		

http://git-scm.com	

http://github.com

http://gitready.com

http://google.com



```
~/>
                                                                                                create your project in XCode
               cd project
                                                                                                create a new git repository
                                                                                                add your files & directories to git
                                                                                                commit your changes
~/project/ > git init
Initialized empty Git repository in project_dir/.git/
~/project/ > git add .
~/project/ > git commit -m 'initial commit'
[master (root-commit) 64fb323] initial commit
 1 files changed, 1 insertions(+), 0 deletions(-)
 create mode 100644 hello.txt
```

```
Tell git to treat these files as if they were binaries.

XML files are notorious for being text, but "unmergable".

gitattributes is project-specific must be checked into each project seperately will automatically be used by all project members
```

```
~/project/ > $EDITOR .gitattributes
```

\*.pbxproj -crlf -diff -merge \*.nib -crlf -diff -merge \*.xib -crlf -diff -merge \*.graffle -crlf -diff -merge

~/project/ > git add .gitattributes

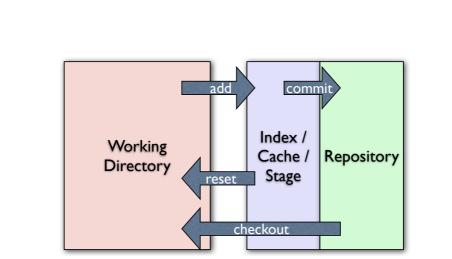
~/project/ > git commit -m 'add .gitattributes - prevent accidental merging of special XCode files'
[master (root-commit) 64fb323] initial commit
1 files changed, 1 insertions(+), 0 deletions(-)
create mode 100644 .gitattributes

```
cloning a repository automatically sets up a remote
                                                                                          repository called origin.
                                                                                          You can specify a different name for the remote
                                                                                          repository with -o name
~/ > git clone -o cloned repo URL/project.git
~/ > cd project
~/project/ > git checkout -b my_stuff cloned_repo/master
```

	cloning a repository automatically sets up a remote repository called origin.  You can specify a different name for the remote repository with -o name
~/ > git clone ~/old_project_dir ~/new_project_dir	

# Daily Work

```
git add -A
                                                                                                   new files
                                                                                                   changed files
                                                                                                   removed files
work work work...
                                                                                                 git add -u
                                                                                                   changed files
                                                                                                   removed files
~/project/ > git status
~/project/ > git add file file file directory... or git add -A or git add -u
~/project/ > git status
~/project/ > git commit -m 'what I just did'
```

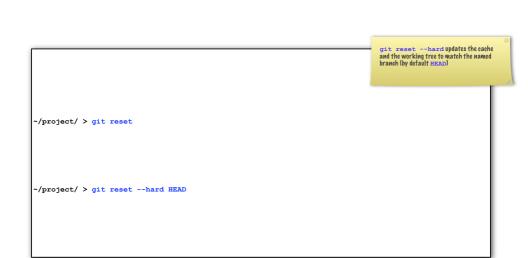


```
git commit -a
                                                                                       same as
                                                                                       git add -A; git commit
~/project/ > git commit -a -m 'what I just did'
```

```
TIP: you can create a new branch AFTER
                                                                                          you have already made changes.
                                                                                          Just checout -b new_branch
                                                                                          before you git add
~/project/ > git checkout -b new branch
~/project/ > git branch -a
~/project/ > git branch -d old branch
~/project/ > git branch -D old branch
```

```
~/project/ > git diff
~/project/ > git diff --cached
~/project/ > git diff HEAD
~/project/ > git diff branch
```

```
git always merges into the working directory
                                                                                      merged files are added automatically
                                                                                      conflicts are not added - you need to resolve them first
~/project/ > git merge other branch
fix conflicts...
~/project/ > git add -A
~/project/ > git commit -m 'merge changes from other branch'
```



Multiple Repositories

### PUBLISHING YOUR REPOSITORY

you should NOT publish your private directories (basic security)

local ~/project/ > ssh me@remote.com create a bare repository on a public server push only the branches your wish to publish remote ~/ > mkdir project.git remote ~/project.git/ > cd project.git remote ~/project.git/ > git init --bare remote ~/project.git/ > logout local ~/project/ > git remote add public repo ssh://me@remote.com/~/project.git local ~/project/ > git push public repo release branch

### **USB-STICK**

```
~/project/ > git clone --bare . /Volumes/usb stick/project.git
~/project/ > git remote add usb_stick /Volumes/usb_stick/project.git
~/project/ > git push usb stick
```

USB stick, external disk great for ad-hoc sharing great for backup treat like a public repository

### REALLY QUICK SHARING

copying a repository works just fine - both copies can synchronise with each other!

```
~/project/ > cp -R . /Volumes/usb stick/project
```

```
~/project/ > git remote add usb stick /Volumes/usb stick/project
```

```
~/project/ > git push usb stick
```

### WHICH REPOS AM I CONNECTED TO?

### ~/project dir/ > git remote -v

public\_repo
public\_repo
ssh://me@remote.com/~/project.git (fetch)
ssh:://me@remote.com/~/project.git (push)
usb\_stick
//Volumes/usb\_stick/project.git (fetch)
volumes/usb\_stick/project.git (push)

### UPDATES FROM MULTIPLE REPOS

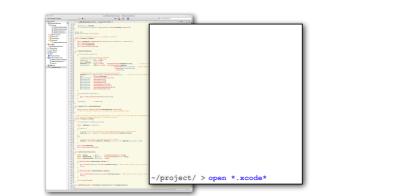
```
~/project/ > $EDITOR .git/config
[remote "steve"]
       url = ssh://steveserve.com/~/Git/project.git
       fetch = +refs/heads/*:refs/remotes/steve/*
[remote "mac"]
       url = git@github.com:mac/project.git
       fetch = +refs/heads/*:refs/remotes/mac/*
[remotes]
       buddies = steve mac
~/project/ > git remote update buddies
Updating steve
Updating mac
```

### WORKING WITH OTHERS

Publish your changes via a bare repository

Never push to someone else's repository

Use git remote update to track multiple repositories



```
Contraction to come to come continue to continue 
                                                                                         A place that are account in a particular to come post and a 
happen and a great while private and a particular than the particular and a parti
                             Street and region and the second transfer and the second street an
```

```
~/project/ > git status

~/project/ > git diff

~/project/ > git checkout -b fix

~/project/ > git commit -am '...'

~/project/ > git checkout master

~/project/ > git merge fix
```

~/project/ > git push public

### git checkout



"Read/froming is to KyXI Clorillegi XS Codesupt-twadatte voite your givor topository



If you get this message, your should:

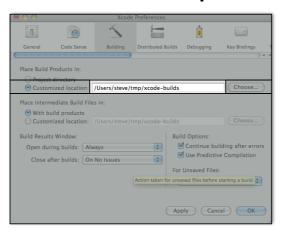
Save your work (possibly in a Temporary Directory)

Close XCode

Fix up your working directory

Open XCode again

## XCode - Tips



### **Thanks**

- Patrick Stein
- Matthias Carell