Lecture 7: Heterogeneous Coefficients Logistics: - ItWZ due Th - Office his 4-5 per -> 200m Lost time: - Solving Mueer systems with coustraiuls => implementing Dirichlet BC Today! - Variable coefficients - V. [K Yu] = fs K=K(x) - Layered medres > classic analysis

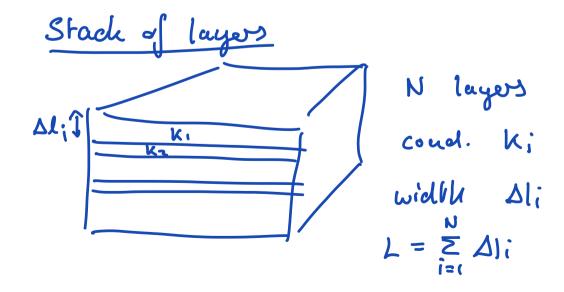
informs numerical implementation.

Layered Media

-> in groscience "everything" is layurd of many scales

Problem is we cannot represent all these layers
explicitly even on powerful computs but
even small scale layering has strong effect on
solution

Main question is: (au we upsale this layering to eapture its main effect on the flow?



Two limiting cases

I) Flow along the layers

II) Flow across the layer

Would this effective K* be saur for flow celong & across layers?

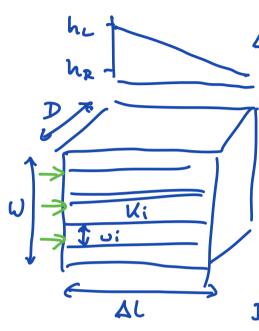
No > it will depend on altrection of flow.

> anisotropy

Fine scale: heterogeneous K = K(x)

Coarse scale: auisotropre $K = \begin{bmatrix} K_{11}^{*} & K_{1}^{*} \end{bmatrix}$

I Flow along layers



flow is 1D along each lays => head is livear

Dercy in i-the layer:

Dercy for whole stack:

Ki is effective hydraulic eard. for flow along lagors.

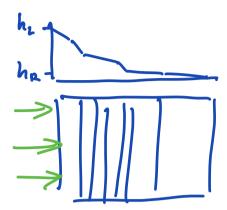
Total flow rate: Q = ZQ;

$$4DW K_{ii}^* = \sum_{i=1}^{N} (-Dw_i K_i \frac{\Delta k}{\Delta L})$$

$$= + D \frac{\Delta k}{\Delta L} \sum_{i=1}^{N} \omega_i k_i$$

$$\Rightarrow$$
 $K_{ij}^{*} = \sum_{i=1}^{N} \frac{\omega_{i}}{W} k_{i}$ weighted arithmetic mean

I Flow across layers



all layers experience hu

=> piece wice lines head profile

Dercy in each layer: q = - K; Ahi

Dercy across enhire stack: 9 = - KI AL

$$\Delta h = \sum_{i=1}^{N} \Delta h_i$$
; $\Delta L = \sum_{i=1}^{N} \Delta l_i$;

$$\Delta h = \sum_{i=1}^{N} - 9 \frac{\Delta i}{k_i}$$

$$K_{1}^{*} = -\frac{9\Delta L}{\Delta h} = \frac{9\Delta L}{\frac{N}{2}\Delta L} = \frac{\Delta L}{\frac{N}{2}\Delta L} = \frac{1}{\frac{N}{2}\Delta L} \frac{N_{1}}{N_{1}}$$

$$K_{*}^{T} = \frac{\sum_{i=1}^{j=1} \frac{K!}{\nabla i! \sqrt{\nabla i}}}{I}$$

 $K_{\perp}^{*} = \frac{1}{\sum_{i=1}^{D} \frac{\Delta |i|/\Delta |}{K_{i}}}$ harmouic average weighted