

Лекция 11

- Мьютекс и семафор
- Взаимная блокировка
- Задача “производитель-потребитель”

Мьютексы

```
acquire() {  
    while (!available);  
    available = false;  
}
```

```
release() {  
    available = true;  
}
```

```
while (true) {  
    acquire lock  
    Критическая область  
    release lock  
    Некритическая область  
}
```

Вызовы acquire и release
выполняются **атомарно!**

```
#include <pthread.h>
#include <stdio.h>

pthread_mutex_t Mutex; // =PTHREAD_MUTEX_INITIALIZER;

char sh[6];
void* Thread( void* pParams );

int main( void ) {
    pthread_t thread_id;

    pthread_mutex_init(&Mutex, NULL);
    pthread_create(&thread_id, NULL, &Thread, NULL);
```

```
while( 1 ){  
    pthread_mutex_lock(&Mutex);  
    printf("%s\n",sh);  
    pthread_mutex_unlock(&Mutex);  
}  
return 0;  
}
```

```
void* Thread( void* pParams ){
    int counter = 0;
    while ( 1 ){
        pthread_mutex_lock(&Mutex) ;
        if(counter%2){
            sh[0]='H'; sh[1]='e'; sh[2]='l';
            sh[3]='l'; sh[4]='o'; sh[5]='\0';
        }
        else{
            sh[0]='B';sh[1]='y';sh[2]='e';
            sh[3]='_';sh[4]='u';sh[5]='\0';
        }
        pthread_mutex_unlock(&Mutex) ;
        counter++;
    }
}
```

Взаимоблокировка

```
pthread_mutex_lock(mutex1);  
pthread_mutex_lock(mutex2);  
Критическая область
```

```
pthread_mutex_lock(mutex2);  
pthread_mutex_lock(mutex1);  
Критическая область
```

```
pthread_mutex_lock(mutex);  
pthread_mutex_lock(mutex);  
Критическая область
```

```
int main( void ) {  
    pthread_t thread_id;  
    pthread_mutexattr_t attr;  
  
    pthread_mutexattr_init(&attr);  
    pthread_mutexattr_settype(&attr, PTHREAD_MUTEX_RECURSIVE);  
                                //PTHREAD_MUTEX_ERRORCHECK);  
  
    pthread_mutex_init(&Mutex, &attr);  
    pthread_mutexattr_destroy(&attr);  
  
    pthread_create(&thread_id, NULL, &Thread, NULL);  
}
```

```
while( 1 ){  
    pthread_mutex_lock(&Mutex);  
    pthread_mutex_lock(&Mutex); //взаимоблокировка (deadlock)  
    printf("%s\n", sh);  
    pthread_mutex_unlock(&Mutex);  
    pthread_mutex_unlock(&Mutex);  
}  
return 0;  
}
```


Семафоры

При изменении глобальной переменной S используются атомарные операции.

```
P(S) {  
  while (S <= 0);  
  S--;  
}
```

```
V(S) {  
  S++;  
}
```

```
#include <semaphore.h>
```

```
#include <unistd.h>
```

```
#include <stdio.h>
```

```
sem_t Sem;
```

```
char sh[6];
```

```
void* Thread( void* pParams );
```

```
int main( void ) {
```

```
    int n=0;
```

```
    pthread_t thread_id;
```

```
sem_init(&Sem, 0, 1); // анонимный семафор
```

```
pthread_create(&thread_id, NULL, &Thread, NULL);
```

```
while(n<100 ){  
    sem_wait(&Sem);  
    printf("%s\n",sh);  
    sem_post(&Sem);  
    usleep(1000);  
    n++;  
}  
pthread_join(thread_id, NULL);
```

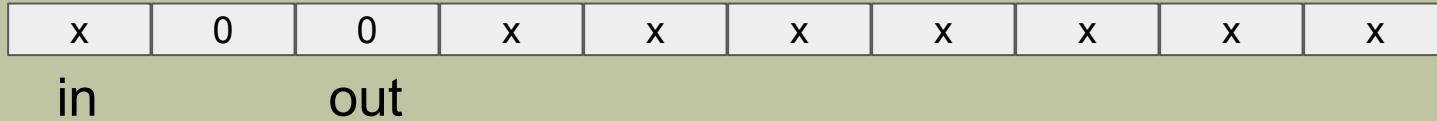
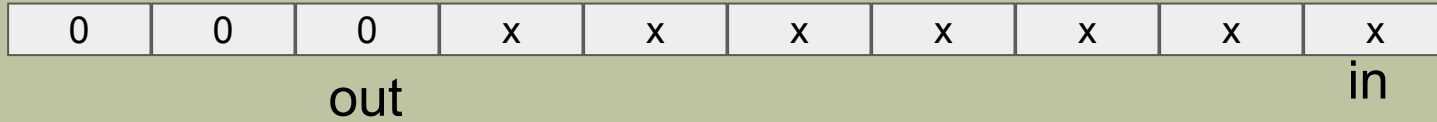
```
sem_destroy(&Sem);  
return 0;
```

```
}
```

```
void* Thread( void* pParams ){
    int counter = 0;

    while ( counter<1000 ){
        sem_wait(&Sem);
        if(counter%2){
            sh[0]='H';sh[1]='e';sh[2]='l';
            sh[3]='l';sh[4]='o';sh[5]='\0';
        }
        else{
            sh[0]='B';sh[1]='y';sh[2]='e';
            sh[3]='_';sh[4]='u';sh[5]='\0';
        }
        sem_post(&Sem);
        usleep(500);
        counter++; }}
}
```

Задача “производитель-потребитель”



```
while (true) {  
    while (count == BUFFER SIZE);  
    buffer[in] = next produced;  
    in = (in + 1) % BUFFER SIZE;  
    count++;  
}
```

```
while (true) {  
    while (count == 0);  
    next consumed = buffer[out];  
    out = (out + 1) % BUFFER SIZE;  
    count--;  
}
```

```
#include <malloc.h>
#include <pthread.h>
#include <unistd.h>
#include <semaphore.h>
```

```
struct portion{
struct portion* next;
};
struct portion *buffer=NULL;
```

```
pthread_mutex_t Mutex=PTHREAD_MUTEX_INITIALIZER;
```

```
sem_t buffer_size;
```

```
void* consumer(void* params){
    while(1){
        struct portion *next_portion;
        sem_wait(&buffer_size);
        pthread_mutex_lock(&Mutex);
        printf("%X\n", buffer);
        next_portion=buffer;
        buffer=buffer->next;
        pthread_mutex_unlock(&Mutex);
        // manipulate(next_portion);
        free(next_portion);
    }
    return 0;
}
```

```
void* producer(void* params){
    while(1){
        if(i++>200) break;
        usleep(100);
        struct portion *new_portion;
        new_portion=(struct portion*)calloc(1,
                                            sizeof(struct portion));

        pthread_mutex_lock(&Mutex);
        new_portion->next=buffer;
        buffer=new_portion;
        sem_post(&buffer_size);
        pthread_mutex_unlock(&Mutex);
    };
    return 0;
}
```



```
int main(){
    int i;
    sem_init(&buffer_size, 0, 0);
    pthread_t producer_id, consumer_id[3];

    pthread_create(&producer_id, NULL, &producer, NULL);
    for(i=0;i<3;i++)
        pthread_create(&consumer_id[i], NULL, &consumer, NULL);

    pthread_join(producer_id, NULL);
    for(i=0;i<3;i++)
        pthread_join(consumer_id[i], NULL);

    return 0;
}
```