Лекция 4

- Системный вызов fork() (продолжение).
- Прекращение выполнения процесса. Zombie.
- Системные вызовы ехес*.

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
int main(){
pid t child pid;
child pid=fork();
```

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
#include <wait.h>
int main(){
pid t child pid;
int child status;
child_pid=fork();
```

```
if( child_pid!=0)
  pause();

return 0;
}
```

```
if( child_pid!=0){
 wait(&child_status);
 pause();
return 0;
```

```
~> ps -e -o pid,ppid,pgid,sid,state,command | grep 3294
3294 3224 3294 S /bin/bash
```

4743 3294 4743 3294 S ./pz 4744 4743 4743 3294 Z [pz] <defunct>

```
~> kill 4744
```

~> ps -e -o pid,command | grep pz

```
4743 ./pz
4744 [pz] <defunct>
```

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
#include <wait.h>
int main(){
pid_t child_pid;
int child status;
child_pid=fork();
```

```
if( child_pid==0){
    fprintf(stdout, "%d\n", getpid());
    fprintf(stdout, "%d\n", getppid());
    fprintf(stdout, "%d\n", getpgid(getpid()));
    fprintf(stdout, "%d\n", getsid(getpid()));
}
```

```
else if( child pid!=0){
 wait(&child status);
 fprintf(stdout, "\n\n%d\n", getpid());
 fprintf(stdout, "%d\n", getppid());
 fprintf(stdout, "%d\n", getpgid(getpid()));
 fprintf(stdout, "%d\n", getsid(getpid()));
return 0;
```

```
~>./pw
8599 8598 8598 3294
8598 3294 8598 3294
```

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
#include <signal.h>
void oldman(){
 fprintf(stdout, "I'm not yet dead! ID is %i\n", (int) getpid());
void recreation(){
 fprintf(stdout, "Who I am? ID is %i\n", (int) getpid());
```

```
int main(){
 pid_t child_pid, parent_pid;
 int i=0;
 parent_pid=(int) getpid();
 child_pid=fork();
```

```
while(i++<5)
if(child_pid!=0){
 oldman();
 usleep(100);
 if(i==3) kill(child_pid,SIGTERM);
else{
 recreation();
 usleep(100);
```

```
if(child_pid!=0) pause();
return 0;
}
```

I'm not yet dead! My ID is 11625
Who I am? My ID is 11626
I'm not yet dead! My ID is 11625
I'm not yet dead! My ID is 11625
Who I am? My ID is 11626
I'm not yet dead! My ID is 11625
I'm not yet dead! My ID is 11625
I'm not yet dead! My ID is 11625

I'm not yet dead! My ID is 11639 Who I am? My ID is 11640 I'm not yet dead! My ID is 11639 Who I am? My ID is 11640 I'm not yet dead! My ID is 11639 Who I am? My ID is 11640 I'm not yet dead! My ID is 11639 I'm not yet dead! My ID is 11639

```
~> ./pk
I'm not yet dead! ID is 4429
Who I am? ID is 4430
I'm not yet dead! ID is 4429
I'm not yet dead! ID is 4429
Who I am? ID is 4430
I'm not yet dead! ID is 4429
I'm not yet dead! ID is 4429
```

```
~> ps -e -o pid,ppid,pgid,sid,state,command | grep pk
4429 3241 4429 3241 S ./pk
4430 4429 4429 3241 Z [pk] <defunct>
```

Создание процессов с помощью семейства системных вызовов ехес*.

```
#include <stdio h>
#include <sys/types.h>
                                                     14.c
#include <unistd.h>
int main(int argc, char* argv[]){
 if(execvp(argv[1], argv)==-1)
  perror("execvp call : ");
 fprintf(stdout, "Everything is ignored!\n");
 return 0;
```

~Lab4> ./I4 sinf execvp call : : No such file or directory Everything is ignored!

~Lab4> ./I4 ../Lab2/sinf system uptime : 0 days, 0:18:27 total RAM : 16313772 KB free RAM : 10449628 KB total SWAP : 16777212 KB free SWAP : 16777212 KB process count : 1234

```
/usr/local/cuda-11.2/bin:/home/malkov/anaconda3/bin:/home/malkov/anaconda3/condabin:/usr/local/cuda-11.2/bin:/home/malkov/bin:/usr/local/bin:/usr/bin:/snap/bin
.../Lab4> export PATH=$PATH:../Lab2
/Lab4> echo $PATH
```

.../Lab4> echo \$PATH

.../usr/bin:/snap/bin:../Lab2 .../I ab4> /I4 sinf system uptime: 0 days, 0:38:48 total RAM: 16313772 KB free RAM: 10462360 KB total SWAP: 16777212 KB

```
.../Lab2> cat ~/.bashrc
export
PATH=/usr/local/cuda-11.2/bin${PATH:+:${PATH}}}
export
LD LIBRARY PATH=/usr/local/cuda-11.2/lib64${LD LIBRARY
PATH:+:${LD LIBRARY PATH}}
export PATH="/home/malkov/anaconda3/bin:$PATH"
```

int execl(const char *path, const char *arg, ...); int execlp(const char *file, const char *arg, ...); int execle(const char *path, const char *arg,..., char * const envp[]); int execv(const char *path, char *const argv[]); int execvp(const char *file, char *const argv[], char *const envp[]); int execvpe(const char *file, char *const argv[], char *const envp[]);