

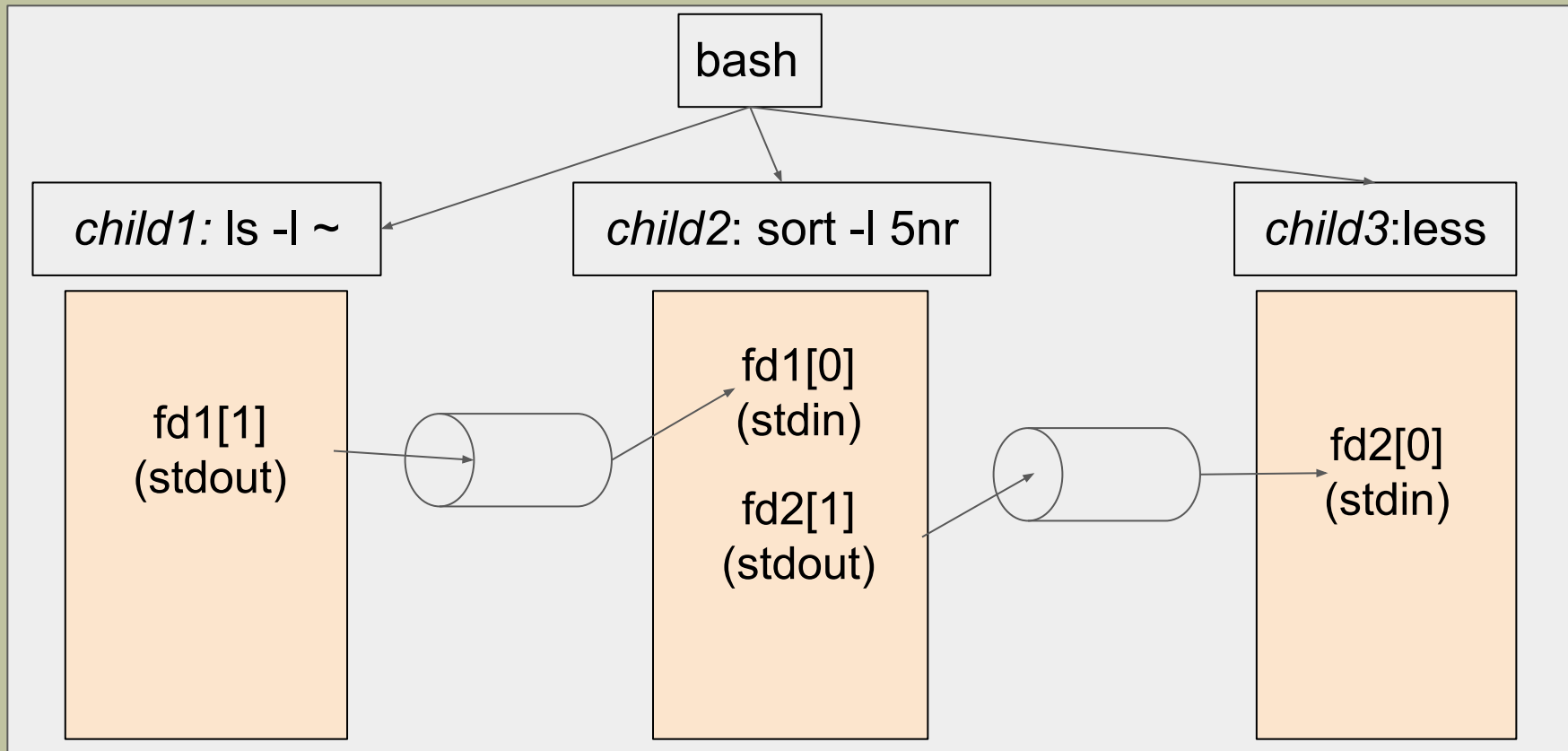
# Лекция 14

- Неименованные каналы.
- Каналы FIFO (именованные каналы).
- UNIX сокеты (локальные сокеты).

```
> ls -l ~ | sort -k 5nr | less
```

```
-rwxr-xr-x  1 malkov users 3532172082 Oct 17  2020  
cuda_11.1.1_455.32.00_linux.run  
-rwxr-xr-x  1 malkov users 3066694836 Jul  3  2020  
cuda_11.0.2_450.51.05_linux.run  
-rw-r--r--  1 malkov users   10432532 Jun 13  2021  
Image-0001.png  
-rw-r--r--  1 malkov users   194745 Sep 17 14:42  
oscSL-W.png  
-rw-r--r--  1 malkov users   183002 Sep 17 14:44  
oscSL-U.png
```

Lines 2-6



```
#include <stdio.h>
```

```
int main(){
```

```
    fprintf(stdout, "sincerely yours, ");
```

```
    return 0;
```

```
}
```

***lab14Pa-1.c***

```
#include <stdio.h>
#include <string.h>
#define BUFFER_SIZE 128
```

***lab14Pa-2.c***

```
int main(){
    char buf[BUFFER_SIZE];
    memset(buf, 0, BUFFER_SIZE);
    fgets(buf, BUFFER_SIZE, stdin);
```

```
    buf[0]-=0x20;
    strcat(buf, "E.A. Malkov\n");
```

```
    fprintf(stdout, "%s", buf);
    return 0;
}
```

```
> ./lab14Pa-1  
sincerely yours,
```

```
> ./lab14Pa-2  
q  
Q  
E.A. Malkov
```

```
> ./lab14Pa-1 | ./lab14Pa-2  
Sincerely yours, E.A. Malkov
```

```
> ./lab14Pa  
Sincerely yours, E.A. Malkov
```

```
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>
```

***lab14Pa.c***

```
int main(){
    int pipe_fds[2];
    int read_fd, write_fd;

    pipe(pipe_fds);
    read_fd=pipe_fds[0];
    write_fd=pipe_fds[1];

    pid_t pid1, pid2;
```

```
pid1=fork();

if(pid1==0){
    close(write_fd);

    close(STDIN_FILENO);
    dup(read_fd);

    if(execvp("./lab14a-2",NULL)==-1)
        perror("execvp call : ");

    close(read_fd);
}
else{
    pid2=fork();
```



```
if(pid2==0){  
    close(read_fd);  
  
    close(STDOUT_FILENO);  
    dup(write_fd);  
  
    if(execvp("./lab14a-1",NULL)==-1)  
        perror("execvp call : ");  
  
    close(write_fd);  
}  
}  
  
return 0;  
}
```

```
> mkfifo ff_test
```

```
> ls -ltr
```

```
итого 32
```

-rw-r--r--	1	malkov	users	396	Dec	12	15:28	lab14Fa-c.c
-rw-r--r--	1	malkov	users	632	Dec	12	15:28	lab14Fa-s.c
-rwxr-xr-x	1	malkov	users	11864	Dec	12	15:28	lab14Fa-s
-rwxr-xr-x	1	malkov	users	11624	Dec	12	15:28	lab14Fa-c
prw-r--r--	1	malkov	users	0	Dec	13	18:22	ff_test

```
#include <stdio.h>
#include <stdlib.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <unistd.h>
#include <string.h>
```

```
#define BUF_SIZE 80
```

```
int main(){
    int server_fd;
    char buf[BUF_SIZE];
    int bytes_ret;
    memset(buf,0,BUF_SIZE);
```

***lab14Fa-s.c***

```
mkfifo("Server_simple", S_IRUSR | S_IWUSR |  
        S_IWGRP);  
server_fd = open("Server_simple", O_RDONLY);  
  
bytes_ret=read(server_fd, buf, BUF_SIZE);  
write(fileno(stdout), buf, bytes_ret);  
  
//fgets(buf, BUF_SIZE, fdopen(server_fd, "r"));  
//fprintf(stdout, "%s", buf);  
  
unlink("Server_simple");  
  
close(server_fd);  
return 0;  
}
```

***lab14Fa-c.c***

```
#include <stdio.h>
#include <stdlib.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <unistd.h>
```

```
int main(){
    int server_fd;

    mkfifo("Server_simple", S_IRUSR | S_IWUSR |
          S_IWGRP);
    server_fd = open("Server_simple", O_WRONLY);
```

```
write(server_fd, "Hello, Server!\n",  
       sizeof("Hello, Server!\n"));
```

```
close(server_fd);
```

```
return 0;
```

```
}
```

```
> ./lab14Fa-s
```

$E_{sc}$

```
> ls -ltr
```

```
-rwxr-xr-x 1 malkov users 11864 Dec 12 15:28 lab14Fa-s  
-rwxr-xr-x 1 malkov users 11624 Dec 12 15:28 lab14Fa-c  
prw----- 1 malkov users      0 Dec 12 15:28 Server_simple
```

```
> ./lab14Fa-c
```

```
> ./lab14Fa-s
```

```
Hello, Server!
```

```
> ls -ltr
```

```
-rwxr-xr-x 1 malkov users 11864 Dec 12 15:28 lab14Fa-s  
-rwxr-xr-x 1 malkov users 11624 Dec 12 15:28 lab14Fa-c
```

## сервер

```
> cat < ff_test  
Hello!  
How are you?
```

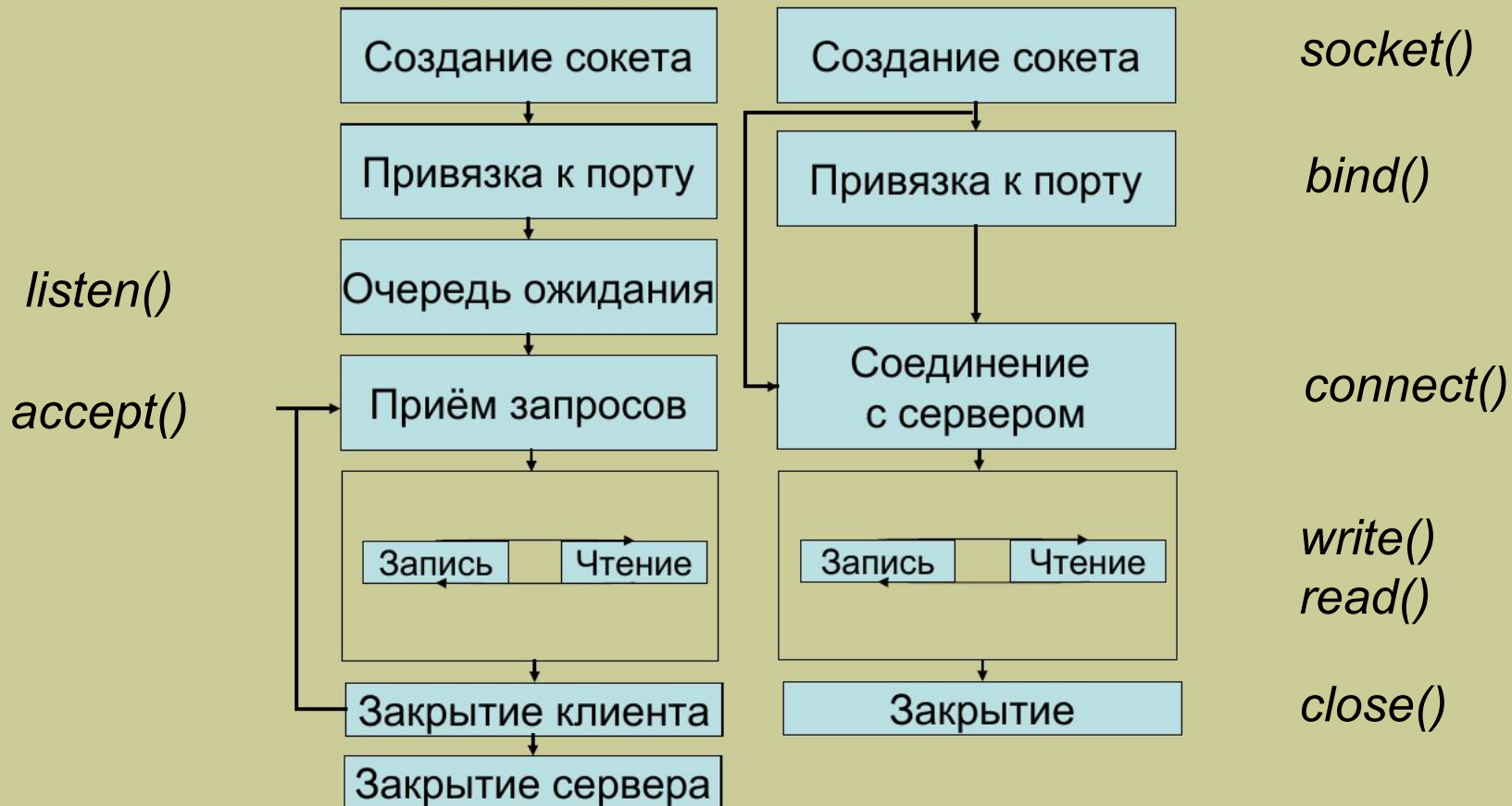
## КЛИЕНТ

```
> cat > ff_test  
Hello!  
How are you?  
See you soon.
```



## сокет-сервер

## сокет-клиент



## ***lab14S-s.c***

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <sys/socket.h>
#include <sys/un.h>
#include <unistd.h>
```

```
int srv(int cln_sock);
```

```
int main(int argc, char** argv){
    if(argc<2){
        fprintf(stderr, "USAGE: prog <socket name> ");
        return -1;
    }
}
```

```
const char* const sock_name=argv[1];  
int sock_fd;  
struct sockaddr_un name;  
int cln_sent_quit_message;  
  
sock_fd=socket(PF_LOCAL, SOCK_STREAM, 0);  
name.sun_family=AF_LOCAL;  
strcpy(name.sun_path, sock_name);  
bind(sock_fd, (struct sockaddr *)&name, SUN_LEN(&name));  
  
listen(sock_fd, 5);
```

```
do{
    struct sockaddr_un  cln_name;
    socklen_t cln_name_len;
    int cln_sock_fd;

    cln_sock_fd=accept(sock_fd,
                      (struct sockaddr *)&cln_name,
                      &cln_name_len);
    cln_sent_quit_message=srv(cln_sock_fd);
    close(cln_sock_fd);
}
while(!cln_sent_quit_message);
```

```
close(sock_fd);  
unlink(sock_name);
```

```
return 0;  
}
```

```
int srv(int cln_sock){  
    while(1){  
        int length;  
        char* text;  
        if(read(cln_sock, &length, sizeof(length))==0)  
            return 0;  
        text=(char*)malloc(length);  
        read(cln_sock, text, length);
```

```
fprintf(stdout,"%s\n", text);
```

```
if(!strcmp(text, "quit")){  
    free(text);  
    return 1;  
}
```

```
free(text);  
}  
}
```

***lab14S-c.c***

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <sys/socket.h>
#include <sys/un.h>
#include <unistd.h>
```

```
void write_text(int , const char* );
```

```
int main(int argc, char** argv){
    if(argc<3){
        fprintf(stderr, "USAGE: prog <socket name> <message>");
        return -1;
    }
}
```



```
const char* const sock_name=argv[1];
const char* const message=argv[2];
int sock_fd;
struct sockaddr_un name;

sock_fd=socket(PF_LOCAL, SOCK_STREAM, 0);
name.sun_family=AF_LOCAL;
strcpy(name.sun_path, sock_name);

connect(sock_fd, (struct sockaddr *)&name, SUN_LEN(&name));
write_text(sock_fd, message);

close(sock_fd);
return 0;
}
```

```
void write_text(int sock_fd, const char* text){  
    int txt_length=strlen(text)+1;  
  
    write(sock_fd, &txt_length, sizeof(txt_length));  
    write(sock_fd, text, txt_length);  
}
```