## Лекция 5: COM-CEPBEP "OUT-OF-PROCESS"

- регистрация фабричных классов
- маршалинг
- язык определения интерфейсов
- настройка DCOM

### Контейнер COM-сервера "OUT-OF-PROCESS"

```
#include <windows.h>
#include <objbase.h>
#include <stdio.h>
#include "guid.h"
#include "CFunction.h"
//extern ULONG g cObj;
//extern ULONG g cLock;
IClassFactory* g pClassFactory;
DWORD g dwRegister = 0;
HWND g hWnd;
LRESULT CALLBACK WndProc (HWND, UINT, WPARAM, LPARAM);
BOOL Init();
void UnInit();
```

# Контейнер COM-сервера "OUT-OF-PROCESS" (продолжение)

```
int APIENTRY WinMain (HINSTANCE hInstance, HINSTANCE hPrevInstance,
          LPSTR lpszCmdLine, int nCmdShow)
  HWND hwnd:
 MSG msg;
  WNDCLASS wndclass;
  Init();
  if (!hPrevInstance) {
         wndclass.style = CS HREDRAW | CS VREDRAW ;
         wndclass.lpfnWndProc = WndProc;
         wndclass.cbClsExtra = 0;
         wndclass.cbWndExtra = 0;
         wndclass.hlnstance = hlnstance;
         wndclass.hlcon = LoadIcon (NULL, IDI APPLICATION);
         wndclass.hCursor = LoadCursor (NULL, IDC ARROW);
         wndclass.hbrBackground = (HBRUSH) GetStockObject (WHITE BRUSH);
         wndclass.lpszMenuName = NULL;
         wndclass.lpszClassName = "Class CFunction";
         RegisterClass (&wndclass):
```

# Контейнер COM-сервера "OUT-OF-PROCESS" (продолжение)

```
hwnd = CreateWindow ("Class CFunction", "Exe COM CFunction",
                                                 WS OVERLAPPEDWINDOW,
                                                 CW USEDEFAULT, 0,
                                                 CW USEDEFAULT, 0,
                                                 NULL, NULL, hInstance, NULL);
g hWnd = hwnd;
ShowWindow (hwnd, nCmdShow);
UpdateWindow (hwnd);
while (GetMessage (&msg, NULL, 0, 0))
         TranslateMessage (&msg);
         DispatchMessage (&msg);
return msg.wParam;
```

# Контейнер COM-сервера "OUT-OF-PROCESS" (процедура окна)

```
LRESULT CALLBACK WndProc (HWND hwnd, UINT message, WPARAM wParam, LPARAM IParam){
  static char str[80] = "It is an Exe Server";
  HDC hDC:
  PAINTSTRUCT ps;
  switch (message)
  case WM PAINT:
    hDC = BeginPaint (hwnd, &ps);
    TextOut (hDC, 0, 0, str, lstrlen (str));
    EndPaint (hwnd, &ps);
    return 0;
  case WM DESTROY:
    PostQuitMessage (0);
    return 0;
 case WM CLOSE:
    UnInit():
 default:
    break:
  return DefWindowProc (hwnd, message, wParam, IParam);
```

# Контейнер COM-сервера "OUT-OF-PROCESS" (инициализация COM и регистрация фабрики класса)

```
BOOL Init(){
  HRESULT hr:
  hr = CoInitialize(NULL);
  if (FAILED(hr)){
    MessageBox(NULL, "Colnitialize failed", "CFunction", MB OK);
    return FALSE:
  g pClassFactory = new CFunctionClassFactory;
  if (g_pClassFactory == NULL)
     return FALSE:
  g pClassFactory->AddRef();
  hr = CoRegisterClassObject(CLSID_Function, g_pClassFactory, CLSCTX_LOCAL_SERVER,
                              REGCLS MULTIPLEUSE, &g dwRegister);
  if (FAILED(hr))
     return FALSE;
  return TRUE;
```

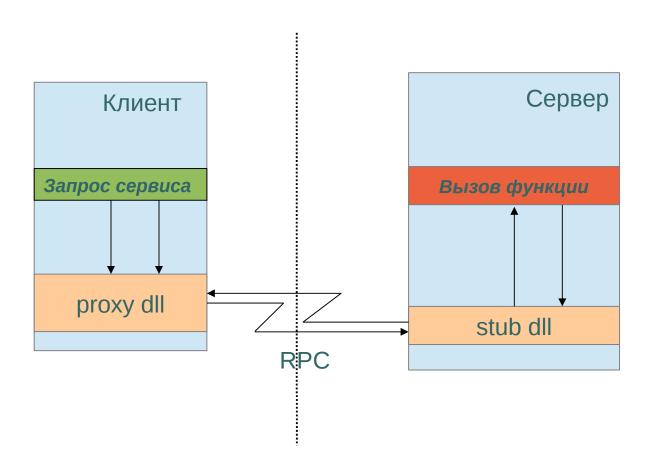
# Контейнер COM-сервера "OUT-OF-PROCESS" (остановка фабрики класса и деинициализация СОМ)

### Изменения, внесенные в реализацию метода LockServer

```
void ObjectDestroyed()
if (g_cObj == 0 \&\& g_cLock == 0 \&\& IsWindow(g_hWnd))
PostMessage(g_hWnd, WM_CLOSE, 0, 0);
STDMETHODIMP CFunctionClassFactory::LockServer(BOOL fLock)
  if (fLock)
    g_cLock++;
  else
    g_cLock--;
if(g_cLock==0)
ObjectDestroyed();
  return NOERROR;
```

```
C:\Windows\system32\cmd.exe
C:\Users\ewqenij\Documents\WORKSHOP\СибГЧТИ\2013(PROGRAM DESIGN)\work\Lecture5\P
ractical5\ser∪er>cl just_for_fun_exe.cpp CFunction.cpp ole32.lib user32.lib qdi
32.1ib
Microsoft (R) 32-bit C/C++ Optimizing Compiler Version 12.00.8168 for 80x86
Copyright (C) Microsoft Corp 1984-1998. All rights reserved.
just_for_fun_exe.cpp
CFunction.cpp
Generating Code...
Microsoft (R) Incremental Linker Version 6.00.8168
Copyright (C) Microsoft Corp 1992-1998. All rights reserved.
/out:just_for_fun_exe.exe
just_for_fun_exe.obj
CFunction.obj
ole32.lib
user32.lib
gdi32.lib
_C:\Users\ewgenij\Documents\WORKSHOP\СибГЧТИ\2013(PROGRAM_DESIGN)\work\Lecture5\P
ractical5\server>
```

### Маршалинг (демаршалинг)



# Создание библиотеки динамической компоновки, реализующей заглушки

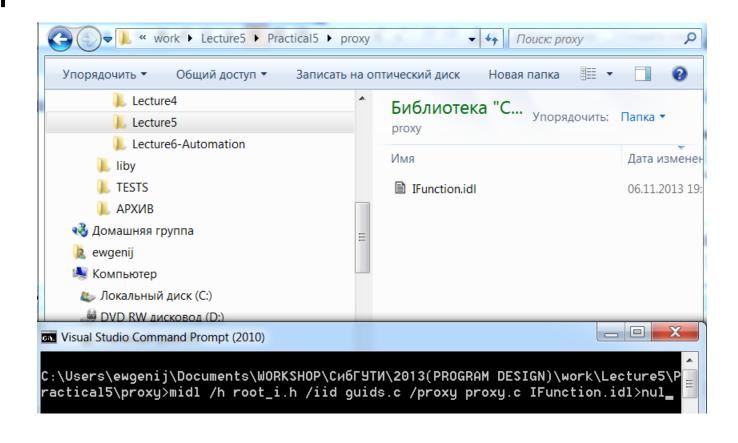
IDL - язык определения интерфейса (Interface Definition Language)

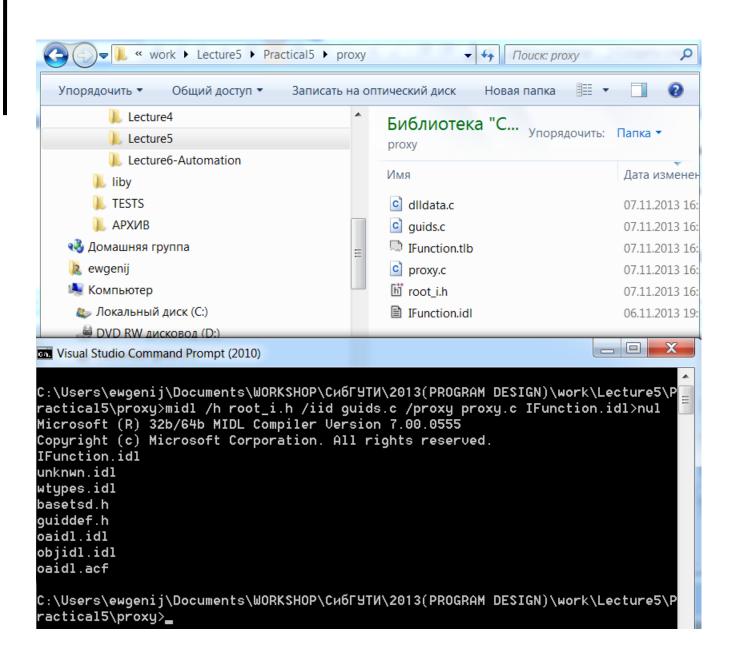
```
import "unknwn.idl";
//Interface IFunction
[
object,
uuid(3DC9017D-10E4-4D83-8097-E0FC0497B9AA),
helpstring("IFunction Interface"),
pointer_default(unique)
]
interface IFunction : IUnknown
{
HRESULT getValue([out] double * d);
HRESULT setValue([in] double d);
};
```

```
//Interface ISerialization
[
object,
uuid(048C493E-A924-4345-8650-18BE597B41AA),
helpstring("ISerialization Interface"),
pointer_default(unique)
]
interface ISerialization: IUnknown
{
HRESULT Load();
HRESULT Store();
};
```

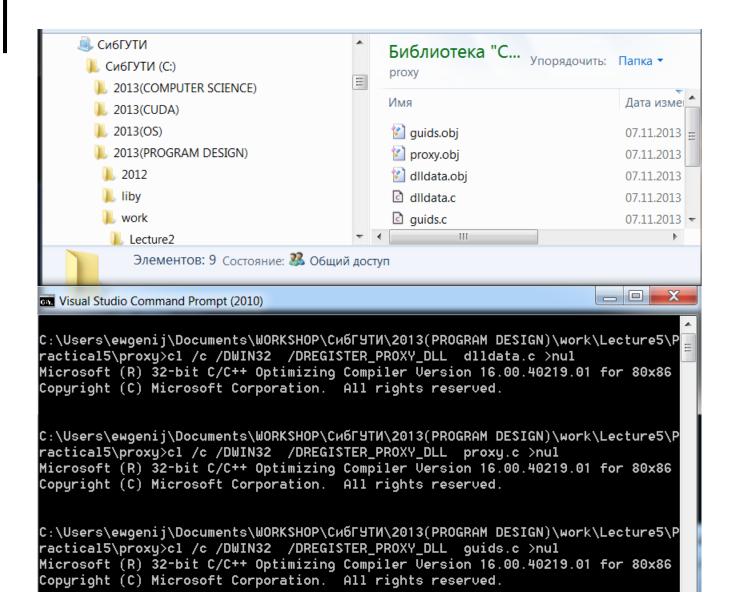
```
uuid(10C1D956-B61A-4B2C-8795-58CA53298AAA),
version(1.0),
helpstring("CFunction 1.0 Type Library")
library FunctionLib
importlib("stdole32.tlb");
importlib("stdole2.tlb");
//Component
uuid(36C1D956-B61A-4B2C-8795-58CA53298AAA),
helpstring("Component class")
coclass CFunction
[default] interface IFunction;
interface ISerialization;
```

#### Компилятор midl

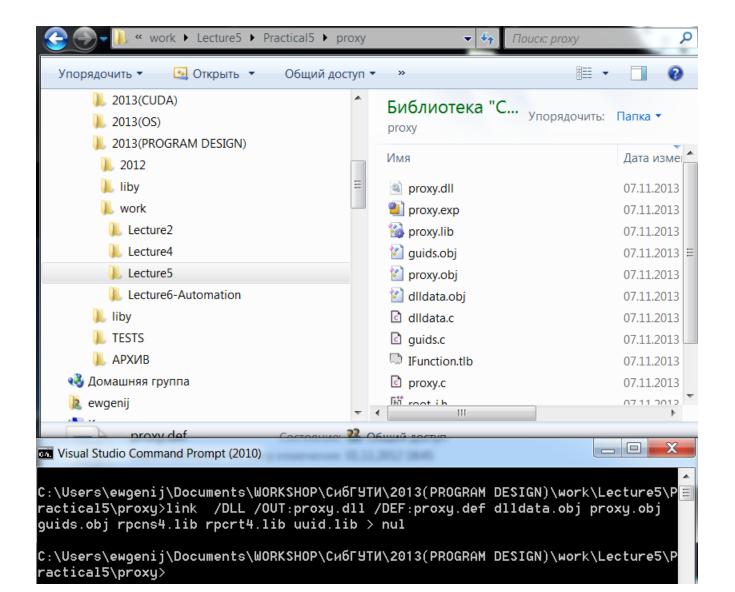




#### Компоновка proxy.dll



#### Компоновка proxy.dll (продолжение)



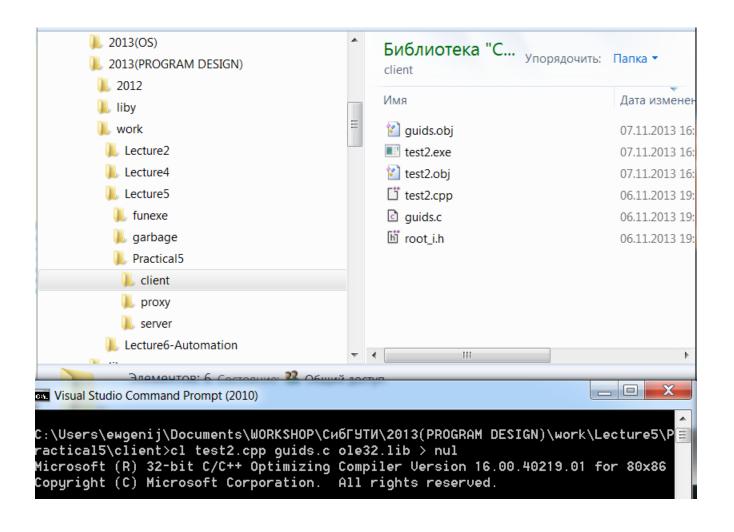
#### Программа клиент COM-сервера "OUT-OF-PROCESS"

```
#include <windows.h>
#include <stdio.h>
#include <objbase.h>
#include "guids.c"
#include "root i.h"
int main(){
           IClassFactory* pcf=NULL;
           IFunction* pii=NULL;
           ISerialization* pif=NULL;
           DWORD dwContext = CLSCTX LOCAL SERVER;
           Colnitialize(NULL);
           HRESULT hr = CoGetClassObject(
                                CLSID CFunction,
                                dwContext.
                                NULL.
                                IID IClassFactory,
                                (void**) &pcf);
           pcf->LockServer(TRUE);
           pcf->CreateInstance(NULL, IID IFunction, (void**)&pii);
```

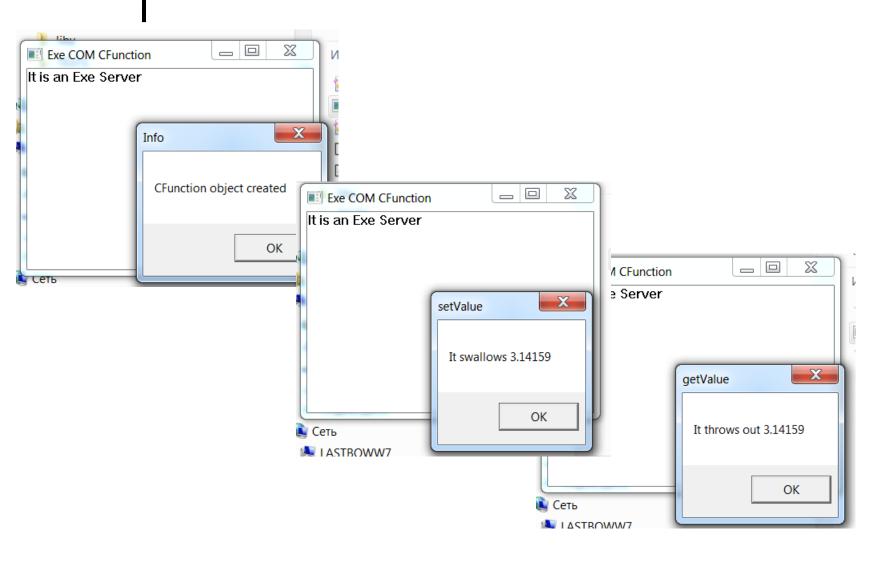
### Программа – клиент (продолжение)

```
pii->setValue(3.141592);
          double d;
          pii->getValue(&d);
          printf("It's thrown out %g\n", d);
          pii->QueryInterface(IID_ISerialization, (void**)&pif);
          pif->Load();
          pif->Store();
          pii->Release();
          pif->Release();
          pcf->LockServer(FALSE);
          pcf->Release();
          CoUninitialize();
return 0;
```

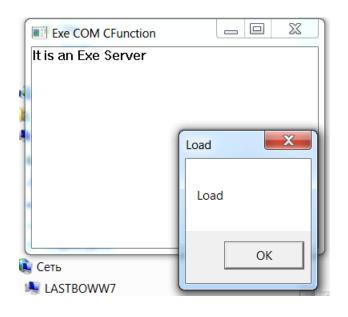
### Компиляция программы - клиента СОМ-сервера

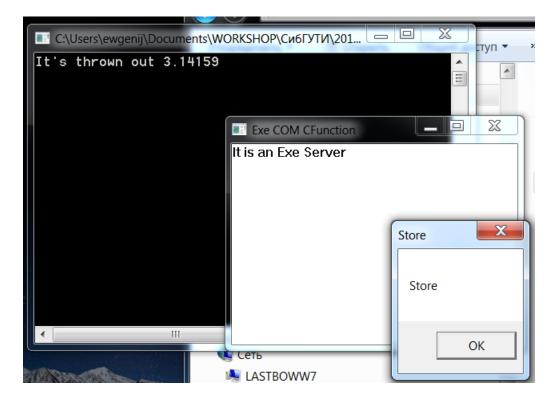


### Тестирование программы-клиента COM-сервера "OUT-OF-PROCESS"



### Тестирование программы-клиента COM-сервера "OUT-OF-PROCESS" (продолжение)





### Фрагмент настройки DCOM

