TRAIL OFBITS

Introduction to fuzzing

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Who am I?

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ToB Twitter list

- Trail of Bits: <u>trailofbits.com</u>
 - We help developers to build safer software
 - R&D focused: we use the latest program analysis techniques
 - o Slither, Echidna, Tealer, Caracal, solc-select, ...

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Agenda

- How to find bugs?
- What is property based testing?
- How to define good invariants?

How to Find Bugs?

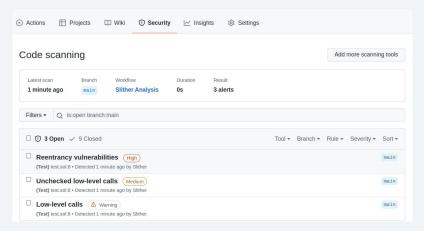
```
/// @notice Allow users to buy token. 1 ether = 10 tokens
/// @param tokens The numbers of token to buy
/// @dev Users can send more ether than token to be bought, to give gifts to the
team.
function buy(uint tokens) public payable{
    _valid_buy(tokens, msg.value);
    _mint(msg.sender, tokens);
/// @notice Compute the amount of token to be minted. 1 ether = 10 tokens
/// @param desired_tokens The number of tokens to buy
/// @param wei_sent The ether value to be converted into token
function _valid_buy(uint desired_tokens, uint wei_sent) internal view{
    uint required_wei_sent = (desired_tokens / 10) * decimals;
    require(wei_sent >= required_wei_sent);
```

How to Find Bugs?

- 4 main techniques
 - Unit tests
 - Manual analysis
 - Fully automated analysis
 - Semi automated analysis

Fully automated analysis

- Benefits
 - Quick & easy to use
- Limitations
 - Cover only some class of bugs
- Example: Slither



https://github.com/crytic/slither-action

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Semi automated analysis

- Benefits
 - Great for logic-related bugs
- Limitations
 - Require human in the loop
- Example: Property based testing with <u>Echidna</u>

What is property based testing?

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Fuzzing

- Stress the program with random inputs
- Fuzzing is well established in traditional software security
 - o AFL, Libfuzzer, go-fuzz, ...



Property based testing

- Traditional fuzzers generally detect crashes
 - Smart contracts don't (really) have crashes
- Property based testing
 - User defines invariants
 - Fuzzer generates random inputs
 - Check whether specified "incorrect" state can be reached
- "Unit tests on steroids"

Invariant

 Something that must always be true

invariant adjective



in·vari·ant | \()in-'ver-ē-ənt ◆ \

Definition of *invariant*

: CONSTANT, UNCHANGING

specifically: unchanged by specified mathematical or physical operations or transformations

// invariant factor

Invariant - Token's total supply

User balance never exceeds total supply

Echidna

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Echidna

- Smart contract fuzzer
- Open source:
 github.com/crytic/echidna
- Heavily used in audits & mature codebases
- Focused in easy to use
 - Solidity invariants
 - Github action
 - All compilation frameworks

Public use of Echidna

Property testing suites

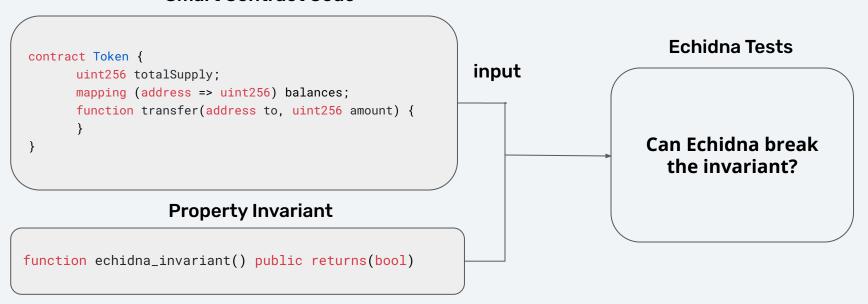
This is a partial list of smart contracts projects that use Echidna for testing:

- Uniswap-v3
- Balancer
- MakerDAO vest
- Optimism DAI Bridge
- WETH10
- Yield
- Convexity Protocol
- Aragon Staking
- Centre Token
- Tokencard
- Minimalist USD Stablecoin



Echidna - Overview

Smart Contract Code



Example - Token

```
contract Token is Ownable, Pausable {
    mapping(address => uint256) public balances;

    function transfer(address to, uint256 value) public whenNotPaused {
        // unchecked to save gas
        unchecked {
            balances[msg.sender] -= value;
            balances[to] += value;
        }
    }
}
```

Example - User balance never exceeds total supply

```
contract TestToken is Token {
   address echidna_caller = msg.sender;
   constructor() public {
       balances[echidna_caller] = 10000;
   function echidna_test_balance() view public returns(bool) {
       return balances[echidna_caller] <= 10000;</pre>
```

Example - User balance never exceeds total supply

```
contract TestToken is Token {
   address echidna_caller = msg.sender;
   constructor() public {
       balances[echidna_caller] = 10000;
   function echidna_test_balance() view public returns(bool) {
       return balances[echidna_caller] <= 10000;</pre>
```

Exercise 1 - Solution

\$ echidna solution.sol

```
echidna_test_balance: FAILED! with ReturnFalse

Call sequence:
1.transfer(0x0,10093)
```

Example - Token

```
contract Token is Ownable, Pausable {
    mapping(address => uint256) public balances;

    function transfer(address to, uint256 value) public whenNotPaused {
        // unchecked to save gas
        unchecked {
            balances[msg.sender] -= value;
            balances[to] += value;
        }
    }
}
```

How to define good invariants

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Defining good invariants

- Start small, and iterate
- Steps
 - 1. Define invariants in English
 - 2. Write the invariants in Solidity
 - 3. Run Echidna
 - If invariants broken: investigate
 - Once all the invariants pass, go back to (1)

Identify invariants: Maths

Math library

- Commutative property
 - 1+2=2+1
- Identity property
 - 1 * 2 = 2
- Inverse property
 - = x + (-x) = 0

Identify invariants: tokens

- ERC20.total_supply
 - No user should have a balance > total_supply
- ERC20.transfer:
 - After calling transfer
 - My balance should have decreased by the amount
 - The receiver's balance should have increased by the amount

Identify invariants: tokens

- ERC20.total_supply
 - No user should have a balance > total_supply
- ERC20.transfer:
 - After calling transfer
 - My balance should have decreased by the amount
 - The receiver's balance should have increased by the amount
 - If the destination is myself, my balance should be the same

Identify invariants: tokens

- ERC20.total_supply
 - No user should have a balance > total_supply
- ERC20.transfer:
 - After calling transfer
 - My balance should have decreased by the amount
 - The receiver's balance should have increased by the amount
 - If the destination is myself, my balance should be the same
 - If I don't have enough funds, the transaction should revert/return false

Write invariants in Solidity

- Identify the target of the invariant
 - Function-level invariant
 - Ex: arithmetic associativity
 - Usually stateless invariants
 - Can craft scenario to test the invariant.
 - System-level invariant
 - Ex: user's balance < total supply
 - Usually stateful invariants
 - All functions must be considered

Function-level invariant

- Inherit the targets
- Create function and call the targeted function
- Use assert to check the property

```
contract TestMath is Math{
    function test_commutative(uint a, uint b) public {
        assert(add(a, b) == add(b, a));
    }
}
```

System level invariant

- Require specific initialization
 - Constructors
- Echidna will explore all the other functions

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```
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team.
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    uint required_wei_sent = (desired_tokens / 10) * décimals;
    require(wei_sent >= required_wei_sent);
```

- buy is stateful
- _valid_buy is stateless
 - Start with it

What invariants?

```
function _valid_buy(uint desired_tokens, uint wei_sent) internal view{
   uint required_wei_sent = (desired_tokens / 10) * decimals;
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}
```

What invariants?

If wei_sent is zero, desired_tokens must be zero

```
function _valid_buy(uint desired_tokens, uint wei_sent) internal view{
   uint required_wei_sent = (desired_tokens / 10) * decimals;
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}
```

• What invariants?

If wei_sent is zero, desired_tokens must be zero

```
function _valid_buy(uint desired_tokens, uint wei_sent) internal view{
   uint required_wei_sent = (desired_tokens / 10) * decimals;
   require(wei_sent >= required_wei_sent);
}

function assert_no_free_token(uint desired_amount) public {
   _valid_buy(desired_amount, 0);
   assert(desired_amount == 0);
}
```

```
function _valid_buy(uint desired_tokens, uint wei_sent) internal view{
   uint required_wei_sent = (desired_tokens / 10) * decimals;
   require(wei_sent >= required_wei_sent);
}
```

Comparison with similar tools

Other fuzzers

- Inbuilt in dapp, brownie, foundry, ...
- Might be easier for simple test, however
 - Less powerful
 - Require specific compilation framework

Formal methods based approach

- KEVM, Certora, ...
- Provide proofs, however
 - More difficult to use
 - Return on investment is significantly higher with fuzzing



9:56 PM · May 31, 2019 · Twitter Web Client

Echidna's advantages

- Echidna has unique additional advanced features
 - Can target high gas consumption functions
 - Differential fuzzing
 - Works with any compilation framework
 - Different APIs
 - Boolean property, assertion, dapptest/foundry mode, ...
- Free & open source

Medusa

- https://github.com/crytic/medusa
- Rewrite of Echidna in Go
- Still experimental, but we are looking for feedback

Conclusion

Conclusion

- To learn more
 - Secure-contracts.com
 - github.com/crytic/properties
- Start with invariants in English, then Solidity
 - Start simple and iterate
 - Try Echidna on your current project

Do you want help? Invariant as a service:

