

Kriterium	Priorität		Normierte Priorität		Definitive Priorität	
	Tobias	Laurin	Tobias	Laurin		normiert
Gleiche Technologie wie bestehende Applikation	1	1	<div><div></div></div> 5.4%	<div><div></div></div> 2.6%	4	<div><div></div></div> 4.5%
Gleiche Technologie Server/Client	1	1	<div><div></div></div> 5.4%	<div><div></div></div> 2.6%	4	<div><div></div></div> 4.5%
Kenntnisse im Team	0.5	5	<div><div></div></div> 2.7%	<div><div></div></div> 12.8%	8	<div><div></div></div> 9.1%
Typisierte Sprache	2	5	<div><div></div></div> 10.8%	<div><div></div></div> 12.8%	12	<div><div></div></div> 13.6%
Präferenz des Dozenten	1	5	<div><div></div></div> 5.4%	<div><div></div></div> 12.8%	8	<div><div></div></div> 9.1%
Offene Lizenz	1	5	<div><div></div></div> 5.4%	<div><div></div></div> 12.8%	6	<div><div></div></div> 6.8%
Benötigt wenig Boiler Plate Code	1	2	<div><div></div></div> 5.4%	<div><div></div></div> 5.1%	6	<div><div></div></div> 6.8%
Geil zum Entwickeln	2	5	<div><div></div></div> 10.8%	<div><div></div></div> 12.8%	12	<div><div></div></div> 13.6%
Unterstützung von Hosting Providern	4	2	<div><div></div></div> 21.6%	<div><div></div></div> 5.1%	8	<div><div></div></div> 9.1%
IDE-Unterstützung Mac/Linux	1	4	<div><div></div></div> 5.4%	<div><div></div></div> 10.3%	8	<div><div></div></div> 9.1%
Zukunftsaussichten des Frameworks	4	4	<div><div></div></div> 21.6%	<div><div></div></div> 10.3%	12	<div><div></div></div> 13.6%
Total	18.5	39	100%	100%	88	100%