

Audit Report MuQuant Lock

June 2023

Lock

7d5b4bccdae44185724895c0d6a22bc32f18837fcd7dc4a346071efb3ee35097

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Review

| Testing Deploy | https://testnet.bscscan.com/address/0x2A36B8D4d3124fda464 |
|----------------|---|
| | 3ABb4B7844816894Db408 |

Audit Updates

| Initial Audit | 13 Jun 2023 |
|---------------|-------------|
|---------------|-------------|

Source Files

| Filename | SHA256 |
|---------------------------|--|
| interfaces/IAffiliate.sol | e521b3e28fd5de81295f416da6c789dbb21323347743f40eddd8979594 a7cdbb |
| interfaces/ICRC20.sol | 9e84c467c9645e8e02580b98bd13d2f1bf22f70135e52a323ffb0adef2f0 6e7d |
| interfaces/ILaunchpad.sol | 0472b8fc71cdcd0c3e62611e6240b05750aa5c5a286a5b0ebf327acbda 96d9cf |
| interfaces/IRouter.sol | 4296c42fc8140930e20e017d7bcca471b43f55831e2e4864c280c57845 3ce730 |
| interfaces/IVault.sol | f2ad0a441b67ec2f02633053ab17a14b6add3d5968bc099c78b98fd129 418515 |
| Launchpad.sol | 334d84894df2302fb70cec522b63e5f89564701b1fc1c231821f1e1c030c e353 |
| libraries/MuLibrary.sol | 5c892a04fe9c458262bc052f303c0dc67c130b79a6557854c3797df7edd 5e8c5 |
| Lock.sol | c64a59996b4d62e3f47eb3e3bbca9d8c0e3fa76f894f93772dff37c1b5b3 0694 |



Overview

The lock contract operates as staking mechanism. The users can vest tokens by calling lock() method, receive rewards proportional to the time and unlock their tokens.

Roles

- Launchpad, configures the launchpad address.
- Token creator, configures the lock rules for the created token.
- Router, configures the router address.
- Vault, configures the vault address.

Any user can execute the methods lock, unlock and claim for the active tokens. When a user executes the lock method, the deposited amount of tokens is transferred to the vault. The unlock and claim methods transfer the tokens to the locker address.



Audit Comment

The audit scope is to check for security vulnerabilities, validate the business logic and propose potential optimizations. The contract is missing the fundamental principles of a Solidity smart contract regarding gas consumption, code readability, and data structures. According to the previously mentioned issues, the contract cannot be assumed that it is in a production-ready state. Given these issues, it is not advisable to assume that the contract is in a production-ready state. The development team is strongly encouraged to re-evaluate the business logic and Solidity guidelines to ensure that the contract adheres to established best practices and security measures. It is recommended that the team review the contract's gas consumption and optimize it accordingly to minimize costs and improve the contract's efficiency. The code's readability should also be improved by simplifying function definitions and using descriptive variable names, as this will enhance the contract's auditability and maintenance.



Test Deployment

| Contract | Explorer |
|----------|--|
| Lock | https://testnet.bscscan.com/address/0x2A36B8D4d3124fda4643ABb4B7844816894Db408 |



Findings Breakdown



| Sev | erity | Unresolved | Acknowledged | Resolved | Other |
|-----|---------------------|------------|--------------|----------|-------|
| • | Critical | 0 | 0 | 0 | 0 |
| • | Medium | 0 | 0 | 0 | 0 |
| | Minor / Informative | 10 | 1 | 0 | 0 |



Diagnostics

CriticalMediumMinor / Informative

| Severity | Code | Description | Status |
|----------|------|---|--------------|
| • | MRC | Misleading Reward Calculation | Acknowledged |
| • | PSU | Potential Subtraction Underflow | Unresolved |
| • | MU | Modifiers Usage | Unresolved |
| • | MEE | Missing Events Emission | Unresolved |
| • | DSV | Duplicate State Variables | Unresolved |
| • | EIS | Excessively Integer Size | Unresolved |
| • | RC | Repetitive Calculations | Unresolved |
| • | PTAI | Potential Transfer Amount Inconsistency | Unresolved |
| • | MC | Missing Check | Unresolved |
| • | UV | Unused Variables | Unresolved |
| • | MVN | Misleading Variables Naming | Unresolved |
| | | | |



MRC - Misleading Reward Calculation

| Criticality | Minor / Informative |
|-------------|---------------------|
| Status | Acknowledged |

Description

The variable boxs[locker][token].recentTime that is involved in the calculation of rewards is not properly initialized or assigned a default value. As a result, if this variable is left uninitialized, it can lead to unexpected behavior and potentially generate a substantial reward amount that exceeds the intended limits or expectations.

The consequence of an uninitialized variable in reward calculations can be severe, as it may allow unauthorized or unintended individuals to exploit the contract and receive an undeserved and disproportionately high reward. This not only poses a financial risk but also undermines the fairness and integrity of the contract and its intended reward distribution mechanism.



Recommendation

To address this finding and mitigate the associated risks, it is crucial to ensure that the variable responsible for calculating rewards is properly initialized or assigned an appropriate default value. Initialization should occur at the appropriate stage of the contract's execution to ensure accurate and controlled reward calculations.

Furthermore, it is recommended to conduct a comprehensive review of the contract's reward calculation mechanism to ensure that all relevant variables and parameters are correctly initialized, taking into account the contract's specific requirements and intended reward distribution logic.

Team Update

The team replied with the following statement:

"Initially, recentTime is not initialized, that is correct. But it should be noted that, in the call to the Lock function or the Claim function the first time the user calls the function, it has already been initialized. Because every time the Lock function is called, it calculates the reward of the previous period and will reattach the recentTime with the latest time. Meaning, in the first Lock, it was initialized"



PSU - Potential Subtraction Underflow

| Criticality | Minor / Informative |
|-------------|---------------------|
| Location | Lock.sol#L321 |
| Status | Unresolved |

Description

The contract subtracts two values, the second value may be greater than the first value if the contract owner misuses the configuration. As a result, the subtraction may underflow and cause the execution to revert.

The number in the variable de is the result of an external method call. The contract does not guarantee from the business logic that the maxReward will be greater than the received. Since affiliate is an external source, it may produce an unexpected value, as a result the received may be greater than the maxReward.

```
if (configs[token].affiliate != address(0)) {
    (s, b, t, r) = IAffiliate(configs[token].affiliate).calc(locker);
    received += r;
}
uint256 maxReward = (xamounts * configs[token].maxReward[rg - 1]) /
    DENOMINATOR;
uint256 de = reward + (s + b + t);
if (received + de > maxReward) {
    reset = true;
    uint256 re = maxReward - received;
```

Recommendation

The team is advised to properly handle the code to avoid underflow subtractions and ensure the reliability and safety of the contract. The contract should ensure that the first value is always greater than the second value. It should add a sanity check in the setters of the variable or not allow executing the corresponding section if the condition is violated.



MU - Modifiers Usage

| Criticality | Minor / Informative |
|-------------|---------------------------|
| Location | Lock.sol#L151,152,191,192 |
| Status | Unresolved |

Description

The contract is using repetitive statements on some methods to validate some preconditions. In Solidity, the form of preconditions is usually represented by the modifiers. Modifiers allow you to define a piece of code that can be reused across multiple functions within a contract. This can be particularly useful when you have several functions that require the same checks to be performed before executing the logic within the function.

```
require(usageRate <= DENOMINATOR, "Lock: usageRate");
require(
    usageAddr != address(0) && usageAddr != address(this),
    "Lock: usageAddr"
);</pre>
```

Recommendation

The team is advised to use modifiers since it is a useful tool for reducing code duplication and improving the readability of smart contracts. By using modifiers to perform these checks, it reduces the amount of code that is needed to write, which can make the smart contract more efficient and easier to maintain.



MEE - Missing Events Emission

| Criticality | Minor / Informative |
|-------------|---------------------|
| Status | Unresolved |

Description

The contract performs actions and state mutations from external methods that do not result in the emission of events. Emitting events for significant actions is important as it allows external parties, such as wallets or dApps, to track and monitor the activity on the contract. Without these events, it may be difficult for external parties to accurately determine the current state of the contract.

The Locker contract are missing fundamental event emissions. Some methods that are included in the event emmision are:

- lock
- unlock
- claim

Recommendation

It is recommended to include events in the code that are triggered each time a significant action is taking place within the contract. These events should include relevant details such as the user's address and the nature of the action taken. By doing so, the contract will be more transparent and easily auditable by external parties. It will also help prevent potential issues or disputes that may arise in the future.



DSV - Duplicate State Variables

| Criticality | Minor / Informative |
|-------------|---------------------|
| Location | Lock.sol#44 |
| Status | Unresolved |

Description

The contract contains multiple instances of similar state variables that serve the same purpose but are maintained separately. This redundancy can lead to increased gas consumption, as each instance requires storage allocation and maintenance during contract execution. Additionally, it necessitates additional code logic to ensure the synchronization and consistency of these separate variables, which further complicates the contract implementation.

```
address public Vault;
IVault public vault;
address public Router;
IRouter public router;
```

Recommendation

To address this finding and enhance the efficiency and maintainability of the contract, it is recommended to consolidate the repeated state variables into a single instance. By creating a single instance, the contract will reduce the gas consumption associated with storage allocation and streamline the codebase by eliminating redundant variable synchronization logic.



EIS - Excessively Integer Size

| Criticality | Minor / Informative |
|-------------|---------------------|
| Location | Lock.sol#L51 |
| Status | Unresolved |

Description

The contract is using a bigger unsigned integer data type that the maximum size that is required. By using an unsigned integer data type larger than necessary, the smart contract consumes more storage space and requires additional computational resources for calculations and operations involving these variables. This can result in higher transaction costs, longer execution times, and potential scalability bottlenecks.

Since the usageRate should be less than 10000, then it could be stored in a Math.log2(10000) = 13.28 -> uint16 variable.

```
DENOMINATOR = 10000
require(usageRate <= DENOMINATOR, "Lock: usageRate");</pre>
```

The timestamp in solidity represents the seconds that have elapsed from the Unix epoch period. In Solidity, this variable is uint256. Hence, casting the block.timestamp to uint256 is a redundant operation. Additionally, assuming that the year 5000 is an upper boundary, then the log2(10000000000) = 33.21 -> uint40.

```
startTime
...
start
end
endVest
recent
...
recentTime
```

Recommendation



To address the inefficiency associated with using an oversized unsigned integer data type, it is recommended to accurately determine the required size based on the range of values the variable needs to represent.



RC - Repetitive Calculations

| Criticality | Minor / Informative |
|-------------|---------------------|
| Status | Unresolved |

Description

The contract contains methods with multiple occurrences of the same calculation being performed. The calculation is repeated without utilizing a variable to store its result, which leads to redundant code, hinders code readability, and increases gas consumption. Each repetition of the calculation requires computational resources and can impact the performance of the contract, especially if the calculation is resource-intensive.

```
require(launchpad.getStable(token) != address(0), "Lock: stable");
configs[token] = Config(
    launchpad.getStable(token),
    startTime,
   range,
    apr,
   lockTime,
    dustTime,
   maxReward,
    vesting,
    stable ? launchpad.getStable(token) : token,
    affiliate,
    usageRate,
   usageAddr
);
Timeline(
    amount,
    uint256(block.timestamp),
    uint256(block.timestamp) + getEnd(token, amount),
    uint256(block.timestamp) + getEndVest(token, amount),
   uint256(block.timestamp) + getEnd(token, amount),
)
```

Recommendation



To address this finding and enhance the efficiency and maintainability of the contract, it is recommended to refactor the code by assigning the calculation result to a variable once and then utilizing that variable throughout the method. By storing the calculation result in a variable, the contract eliminates the need for redundant calculations and optimizes code execution.

Refactoring the code to assign the calculation result to a variable has several benefits. It improves code readability by making the purpose and intent of the calculation explicit. It also reduces code redundancy, making the method more concise, easier to maintain, and gas effective. Additionally, by performing the calculation once and reusing the variable, the contract improves performance by avoiding unnecessary computations.



PTAI - Potential Transfer Amount Inconsistency

| Criticality | Minor / Informative |
|-------------|---------------------|
| Location | Lock.sol#L445 |
| Status | Unresolved |

Description

The transfer() and transferFrom() functions are used to transfer a specified amount of tokens to an address. The fee or tax is an amount that is charged to the sender of an ERC20 token when tokens are transferred to another address. According to the specification, the transferred amount could potentially be less than the expected amount. This may produce inconsistency between the expected and the actual behavior.

The following example depicts the diversion between the expected and actual amount.

| Тах | Amount | Expected | Actual |
|---------|--------|----------|--------|
| No Tax | 100 | 100 | 100 |
| 10% Tax | 100 | 100 | 90 |

Recommendation

The team is advised to take into consideration the actual amount that has been transferred instead of the expected.



It is important to note that an ERC20 transfer tax is not a standard feature of the ERC20 specification, and it is not universally implemented by all ERC20 contracts. Therefore, the contract could produce the actual amount by calculating the difference between the transfer call.

Actual Transferred Amount = Balance After Transfer - Balance Before Transfer



MC - Missing Check

| Criticality | Minor / Informative |
|-------------|---------------------|
| Location | Locker.sol#L500 |
| Status | Unresolved |

Description

The contract is processing variables that have not been properly sanitized and checked that they form the proper shape. These variables may produce vulnerability issues.

The parameters from and to are used as indexes to the boxs[locker][token].map structure. Since they represent the first and last index, the parameter to should be greater than the parameter from .

```
function unlock(
   address token,
   address locker,
   uint256 from,
   uint256 to
) public virtual started(token) returns (uint256, uint256) {...}
```

Recommendation

The team is advised to properly check the variables according to the required specifications.



UV - Unused Variables

| Criticality | Minor / Informative |
|-------------|---------------------|
| Status | Unresolved |

Description

The contract uses certain variables are assigned values within the methods but are never referenced or used in any subsequent computations, conditionals, or data manipulations. This redundancy creates unnecessary gas consumption, incurs costs for variable allocation and operations performed on unused variables. The presence of unused variables in the methods contributes to increased gas consumption, which can have a significant impact on transaction costs, scalability, and overall contract performance.

```
if (amounts == 0) {
    recent = uint256(block.timestamp);
    tick = i + 1;
    break;
}
...
recent = uint256(block.timestamp);
tick = i;
break;
```

Recommendation

To address this finding and improve both the gas performance and codebase of the contract, it is crucial to identify and remove the unused variables from the methods. A comprehensive review of the methods should be conducted to identify these variables and assess their impact on gas consumption.

Removing the unused variables will lead to improved gas efficiency, reducing the gas costs associated with storage allocation and operations on redundant variables. This optimization will result in lower transaction costs for users and enhanced scalability of the contract, allowing more efficient usage of the resources.



MVN - Misleading Variables Naming

| Criticality | Minor / Informative |
|-------------|---------------------|
| Status | Unresolved |

Description

Variables can have misleading names if their names do not accurately reflect the value they contain or the purpose they serve. The contract uses some variable names that are too generic or do not clearly convey the information stored in the variable. Misleading variable names can lead to confusion, making the code more difficult to read and understand.

```
(s, b, t, r) = IAffiliate(configs[token].affiliate).calc(locker);
...
uint256 re = maxReward - received;
reward = (reward * re) / de;
s = (s * re) / de;
b = (b * re) / de;
t = (t * re) / de;
```

Recommendation

It's always a good practice for the contract to contain variable names that are specific and descriptive. The team is advised to keep in mind the readability of the code.



Functions Analysis

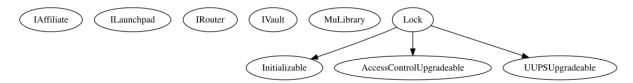
| Contract | Туре | Bases | | |
|----------|-------------------|--|------------|-------------|
| | Function Name | Visibility | Mutability | Modifiers |
| | | | | |
| Lock | Implementation | Initializable, AccessContr olUpgradeab le, UUPSUpgra deable | | |
| | | Public | ✓ | - |
| | initialize | Public | ✓ | initializer |
| | _authorizeUpgrade | Internal | ✓ | onlyRole |
| | setLaunchpad | External | ✓ | onlyRole |
| | setVault | External | ✓ | onlyRole |
| | setRouter | External | ✓ | onlyRole |
| | setConfig | Public | ✓ | onlyCreator |
| | modifyAffiliate | Public | ✓ | onlyCreator |
| | modifyUsage | Public | ✓ | onlyCreator |
| | getApr | Public | | - |
| | getEnd | Public | | - |
| | getEndVest | Public | | - |
| | addTimeline | Internal | ✓ | |
| | calcReward | Public | | - |
| | mintReward | Internal | ✓ | |



| _claim | Internal | ✓ | started |
|-----------|----------|---|---------|
| lock | Public | 1 | started |
| claim | Public | 1 | started |
| unlock | Public | 1 | started |
| getConfig | Public | | - |
| getBox | Public | | - |
| getMap | Public | | - |
| getMarket | Public | | - |
| | | | |

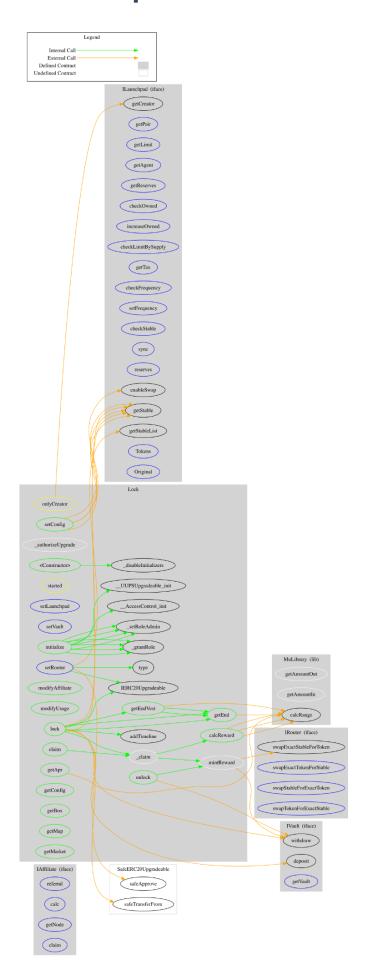


Inheritance Graph





Flow Graph





Summary

MuQuant Lock contract implements a staking mechanism. This audit investigates security issues, business logic concerns, and potential improvements.



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