

## Dynamic Array Queue and Deque

# Queues

```
int      isEmpty() ;  
void     addBack(TYPE val) ;    // Add value at end of queue.  
TYPE     front() ;             // Get value at front of queue.  
void     removeFront() ;       // Remove value at front.
```



# Queue Applications

- Also good for ‘remembering’, just in a different order. We’ll revisit this when we study graphs and search!
- Discrete event simulations
- Operating systems

# Queue with Dynamic Array



# Deque (Double Ended Queue)

```
void    addFront(TYPE val);  
void    removeFront();  
TYPE    front();  
void    addBack(TYPE val);  
void    removeBack();  
TYPE    back();
```

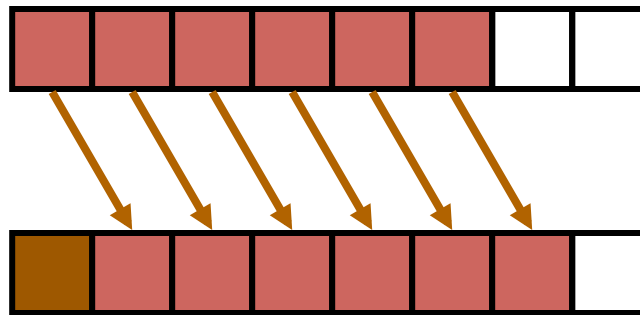
front

back

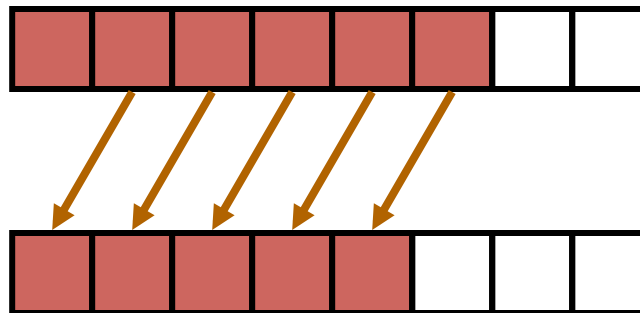


# Dynamic Array Deque

Adding to Front



Removing from Front

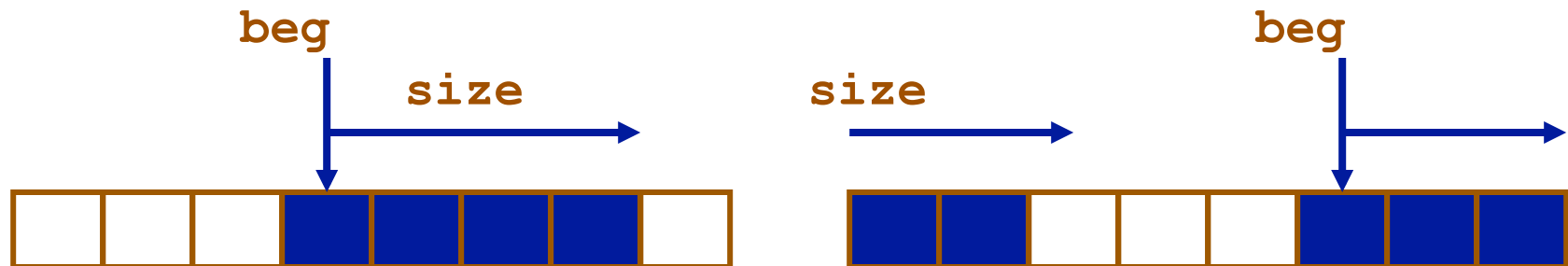


# Let the partially filled block “float”

- One solution: Rather than always use index zero as our starting point, allow the starting index to “float”
- Maintain two integer values:
  - Starting or beginning index (**beg**)
  - Count of elements in the collection (**size**)
- Still need to reallocate when size equal to capacity

# Dynamic Array Deque

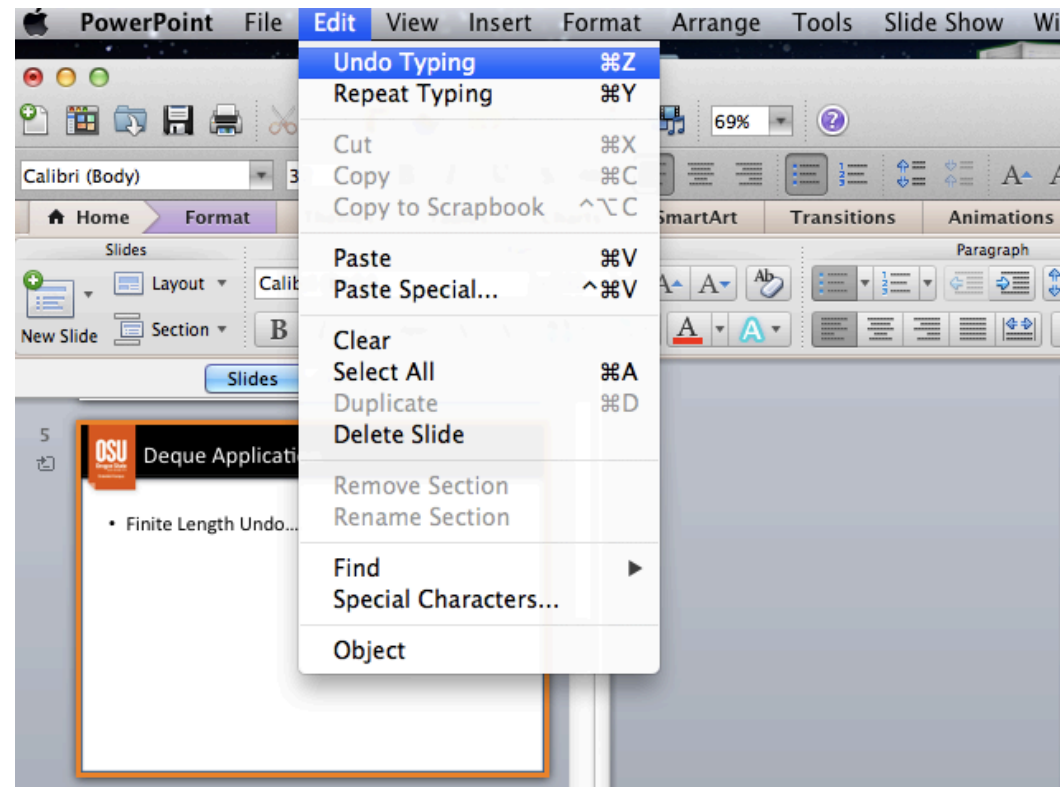
- First filled element no longer always at index 0
- Filled elements may wrap around back to the front end of array
- Called **ArrDeque**





# Deque Application

- Finite Length Undo



# Your Turn

- Read Worksheet 20 Introduction