# **Robust Regulation of Wages and Hours**

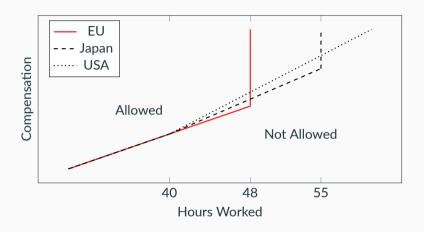
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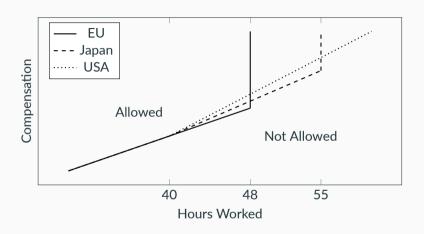
Introduction

# Overtime and hours caps



These policies exist to reduce workers' hours.

## Overtime and hours caps: understand and refine



These policies are popular: Why? Can we do better?

### Regulating Pareto efficient bargaining

Hours contracting typically ignored in theoretical study of regulation; consider

- Pareto efficient joint bargaining of hours and wages
- Redistributive regulation that restricts bargaining space

Overtime, hours caps, and minimum wage are examples of such regulations

### Preview and example

Jardim et al. (2022) study effects of 2014 minimum wage increase in Seattle

- no evidence of change in unemployment (extensive margin)
- significant reductions in hours (intensive margin)

Hours reductions are considered bad

What if workers want their hours to be reduced?

We will see that this is a fundamental question

#### **Outline**

#### 1. Complete information: minimum wage optimal

- ullet Efficient joint contracting  $\Longrightarrow$  labor often not on supply or demand curve
- Labor hours may exceed total surplus maximizing level
- Alters intuition about relationship between labor hours and total surplus

#### **Outline**

- 1. Complete information: minimum wage optimal
- 2. Robust setting: optimal overtime with labor cap
  - Typically robust regulation focused on shape/form of policy
  - Consider novel objective that obtains exact policy
  - Where does scale come from? Preexisting market state

#### Related literature

#### Optimal minimum wage regulation without contracted hours

• Berger et al. (2022), Flinn (2006), and Stigler (1946)

#### Contracted hours without regulation

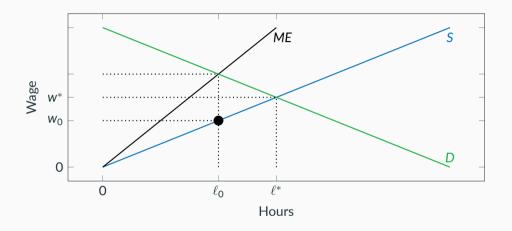
Altonji and Paxson (1988), Feather and Shaw (2000), and Manning (2013)

#### Empirical: effects of hours-based regulation

• Crépon and Kramarz (2002), Hamermesh and Trejo (2000), and Trejo (1991)

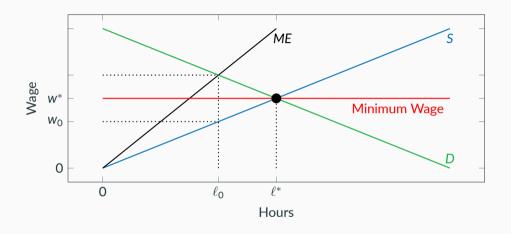
Canonical "flexible-hours" model

# Canonical flexible-hours model of monopsony



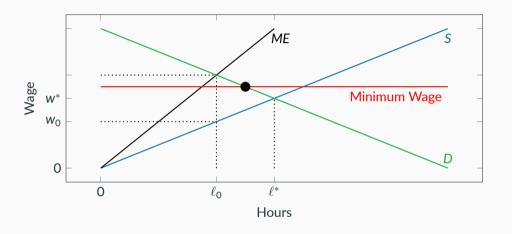
Worker chooses hours at posted wage: hours not contractible

# Canonical flexible-hours model of monopsony



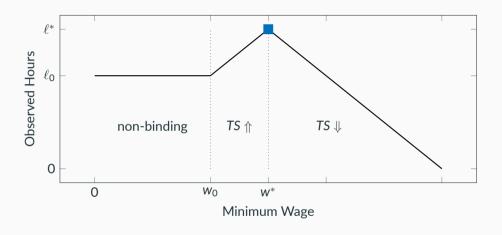
Minimum wage can increase labor to TS maximizing level

### Canonical flexible-hours model of monopsony

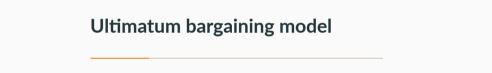


Labor hours decrease in minimum wage after TS maximizing point

# Effect of minimum wage on labor and total surplus



Increasing/maximizing hours and increasing/maximizing total surplus are equivalent



### **Ultimatum framework**

- One firm contracts services of one worker
- Contract  $(\ell, \tau)$ : worker works  $\ell$  hours for total compensation  $\tau$
- Firm makes "take it or leave it" offer under complete information
- Firm profits

$$\pi(\ell,\tau) = f(\ell) - \tau,$$

worker payoff

$$\mathsf{u}(\ell,\tau)=\tau-\mathsf{c}(\ell).$$

<sup>&</sup>lt;sup>1</sup>In paper, allow for any efficient, IIA, continuous bargaining.

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#### Assume:

$$f,-c,-c'(x)x$$
 strictly concave, differentiable,  $f'(0)>c'(0)>0>\lim_{x\to\infty}f'(x)-c'(x)$ 

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# Wage and overwork

### **Definition (Wage)**

Worker's wage is compensation per hour:  $\mathbf{w} \equiv \tau/\ell$ 

### **Definition (Overwork)**

Worker is overworked if she would prefer to work fewer hours for the same wage:

wage < marginal cost

### Regulation/delegation

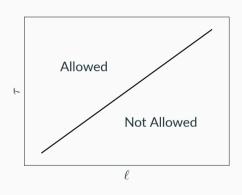
#### **Definition (Policy)**

A convex function of hours,

$$\phi: \mathbb{R}_+ \to [0, \infty]$$
, s.t. contracts in  $\{(\ell, \tau): \tau < \phi(\ell)\}$  are forbidden.

#### **Definition (Minimum wage)**

The slope of a linear policy. That is,  $\bar{w}$  is the minimum wage if  $\phi(x) \equiv \bar{w}x$ .



# Objective of regulation

### Regulator objective:

Maximize  $\alpha u(\ell, w\ell) + (1 - \alpha)\pi(\ell, w\ell)$  for  $\alpha \in (0.5, 1]$  using  $\phi$ .

Focus on total surplus maximization:  $\alpha \to 0.5$ 

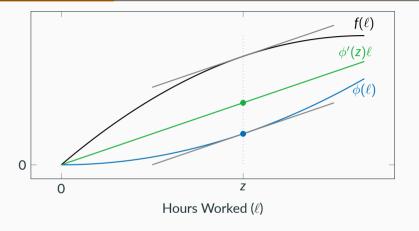
# Results

### **Overwork**

#### Ultimatum game without regulation:

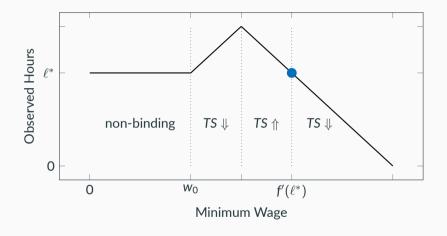
- Firm extracts all surplus
- Total surplus is maximized
- Wage is worker's average cost
- Worker is overworked (average cost < marginal cost)

# Minimum wage maximizes worker utility



For all  $\alpha \in (0.5, 1]$ , minimum wage is first best if  $\phi$  results in z hours, minimum wage  $\phi'(z)$  results in z hours and more compensation

### Effect of minimum wage on hours and total surplus in ultimatum model



Increasing/maximizing hours and increasing/maximizing total surplus **not** equivalent

# Models are "indistinguishable"

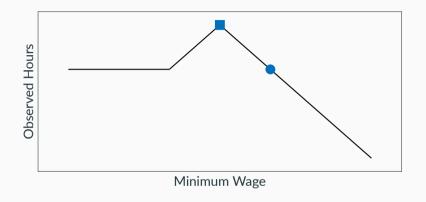
#### Remark

Flexible-hours model with cost, c, generates same labor curve<sup>2</sup> as ultimatum model with same production and cost c'(x)x.

- impossible to distinguish between models based on labor reaction to policy
- no result of ultimatum model hours empirically inconsistent with flexible-hours

<sup>&</sup>lt;sup>2</sup>In fact, the firm's problem is identical

# Optimal policy sensitivity



flexible-hours: ■ maximizes TS

ultimatum model:  $\bullet$  maximizes TS  $\implies$   $\blacksquare$  is local TS minimum

### Policy effect sensitivity



#### Remark

If total surplus increasing in minimum wage at  $\boldsymbol{w}$  in one model, it's decreasing in other.

Wrong model  $\implies$  opposite effect of policy on total surplus!

### More general result

#### Theorem

Let contract bargaining satisfy *Pareto optimality*, independence of irrelevant alternatives, and continuity. Then,

- Minimum wage without loss of optimality
- Binding efficient (tightening of) regulation exists iff there is overwork
- Hours maximum locally minimizes TS iff in absence of regulation, there is overwork

Difference between this and flexible-hours is Pareto optimality



Regulation with limited data

### Why are many real Policies nonlinear?

"Best" policy for worker is minimum wage, but information is limited

Consider case where regulator

- knows nothing about f, c, but knows hours and compensation
- receives a demand from the worker for fewer hours

#### **Historical motivation**

Similar to introduction of overtime pay in the US (1938 Fair Labor Standards Act)

- workers demanded 40 hour workweek
- no existing regulation

### Introducing the regulator

Regulator has no prior over f, c, but knows

- State of market pre-regulation:  $(\ell_0, \tau_0)$
- Worker requests  $\hat{\ell} < \ell_0$  at same wage:  $(\hat{\ell}, w_0 \hat{\ell})$

Regulator knows  $(\ell_0, \tau_0)$  is equilibrium of ultimatum game.<sup>3</sup>

Political mandate: workers get this preferred contract (or better)

<sup>&</sup>lt;sup>3</sup>Larger class of bargaining protocols in paper

# Regulator's objective: TS maximizing satisficing contract

### Satisficing

Offer at least as much utility to worker as mandated contract:

$$\inf_{\substack{(f,c)\in I(\ell_0,\tau_0)\\ \text{s.t.}}} (\tau-c(\ell))-(w_0\hat{\ell}-c(\hat{\ell}))\geq 0$$

$$\text{s.t.}\quad \ell=\arg\max_x f(x)-\max\{c(x),\phi(x)\}$$

$$\tau=\max\{c(x),\phi(x)\}$$

$$I(\ell_0, \tau_0)$$
 is regulator's information:  $\{(f, c) : f'(\ell_0) = c'(\ell_0) \text{ and } c(\ell_0) = \tau_0\}$ 

# Regulator's objective: TS maximizing satisficing contract

Take satisficing contract that maximizes total surplus in every possible state

#### TS maximizing

Policy  $\phi$  is TS maximizing if for all  $(f,c) \in I(\ell_0, \tau_0)$  and all satisficing  $\psi$ ,

$$f(\ell) - c(\ell) \ge f(\ell') - c(\ell')$$

for 
$$\ell = \underset{x}{\arg\max} f(x) - \underset{x}{\max} \{c(x), \phi(x)\}$$
 and  $\ell' = \underset{x}{\arg\max} f(x) - \underset{x}{\max} \{c(x), \psi(x)\}$ 

(this will be the least restrictive one)

# Representation of satisficing policies

#### **Theorem**

A policy,  $\phi$ , is satisficing if and only if  $\phi(\hat{\ell}) = w_0 \hat{\ell}$  and

$$\phi(x) \ge \phi_*(x) \equiv \begin{cases} w_0 x & \text{if } x \le \hat{\ell} \\ w_0 \hat{\ell} + w_0 \frac{\ell_0}{\ell_0 - \hat{\ell}} (x - \hat{\ell}) & \text{if } \hat{\ell} < x \le \ell_0 \\ \infty & \text{if } x > \ell_0. \end{cases}$$

Least restrictive satisficing regulation,  $\phi_*$ , is TS maximizing:

- hour cap and overtime pay with wage multiplier of  $\frac{\ell_0}{\ell_0 - \hat{\ell}}$ 

# TS maximizing satisficing policy



- Left of  $\hat{\ell}$  is never chosen by firm
- Right of  $\hat{\ell}$  lies above all convex costs (Aside

#### **Future work**

Information design by firms who resist

- hiring more than 40 hours
- paying more than minimum wage

Improving labor caps and overtime policies

replace hours caps with something softer?

Bargaining design to achieve efficiency

• if contracts are not efficient, how best to improve TS through re-bargaining?

# Thank You!

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## Appendix

### Efficient bargaining framework Return

Use Peters and Wakker (1991) to get the following representation using PO, IIA, and continuity:<sup>4</sup>

$$(\ell^*,\tau^*) \equiv \mathop{\arg\max}_{\ell,\tau} M\left(f(\ell) - \tau,\tau - c(\ell)\right) \text{ s.t. } \tau - c(\ell) \geq 0, f(\ell) - \tau \geq 0, \text{ and } \tau \geq \phi(\ell)$$

M strongly monotone and strictly quasiconcave.

We can relax strong monotonicity to weak monotonicity in our case. This allows for proportional allocation like egalitarian which satisfy only weak Pareto.

 $<sup>^4\</sup>text{Choice function }C:\Sigma\to\mathbb{R}^2_+\text{ is continuous if for every sequence, }S_k\to S\implies C(S_k)\to C(S)$ 



Overwork is necessary and sufficient for there to exist a weekly convex binding efficient policy. Therefore, convex regulation without overwork always comes at the cost of efficiency.

#### Theorem

Let  $au_0$  be the compensation to the worker under weakly convex policy  $\phi_0$  which implements the efficient level of labor. There exists a weakly convex policy,  $\phi$ , that also implements the efficient level of labor,  $\ell^*$ , and larger compensation,  $\phi(\ell^*) > au_0$ , if and only if  $\frac{ au_0}{\ell^*} < c'(\ell^*)$ .

## Minimum wage Return

#### Theorem

Let  $\phi$  be a convex policy that implements  $\ell \leq \ell^*$ . If the worker has greater welfare under  $\phi$  than in the unregulated state, then there is a minimum wage,  $\bar{\mathbf{w}}$ , that implements  $\ell$  and  $\bar{\mathbf{w}}\ell \geq \phi(\ell)$ .

#### **Theorem**

Let  $\Psi: \mathbb{R}_+ \to \mathbb{R}_+$  define the level of labor at each minimum wage and  $w_0 \in [c(\ell^*)/\ell^*, c'(\ell^*))$  be the wage in the absence of regulation. The following properties hold:

- The data,  $\Psi$ , are continuous.
- For all  $x \in [0, w_0], \Psi(x) = \ell^*$ .
- For all  $x\in (w_0,f'(\ell^*)), \Psi(x)>\ell^*$  and  $\Psi'_+(w_0)=\frac{\ell^*}{c'(\ell^*)-w_0}.$
- The minimum wage,  $f'(\ell^*)$ , is efficient. Therefore,  $\Psi(f'(\ell^*)) = \ell^*$ .
- There is no larger efficient minimum wage. So,  $\Psi(x) < \ell^*$  for all  $x > f'(\ell^*)$ .
- The choke price is f'(0). So,  $\Psi(x) = 0$  for all x > f'(0).

## Setting

Consider a model of Rubinstein bargaining with  $\delta \to 1$  and -c "more concave" than f on  $[0,\ell^*]$  in the sense that  $f(\ell^*) - f'(\ell^*)\ell^* < c'(\ell^*)\ell^* - c(\ell^*)$ . This second condition is necessary and sufficient for overwork.

Because  $\delta \to 1$ , the worker and firm split the market surplus evenly. The market is described by

$$\max_{\ell,\tau} \min\{f(\ell) - \tau, \tau - c(\ell)\} \text{ s.t. } \tau \geq \phi(\ell).$$

## Egalitarian bargaining: Small minimum wages are extra bad Return



By assumption, the worker is overemployed in equilibrium. As the minimum wage increases above  $w_0 \equiv \frac{f(\ell^*) + c(\ell^*)}{2\ell^*}$ , labor will increase to keep profits and worker welfare equal. This will occur until the minimum wage reaches  $f'(z) \equiv \frac{f(z) + c(z)}{2z}$ .

For all minimum wages between  $w_0$  and f'(z), the worker's welfare and the profits of the firm are both strictly lower than in the unregulated state. This is because they are evenly dividing the total surplus and this total surplus is lower by inefficiency.

Further increasing the minimum wage to  $f'(\ell^*)$  will, of course, make the worker better off than she was in the unregulated state.

By convexity, for all  $x \in (\hat{\ell}, \ell_0)$ 

$$c(x) - c(\hat{\ell}) < \frac{x - \hat{\ell}}{\ell_0 - \hat{\ell}} \left[ c(\ell_0) - c(\hat{\ell}) \right]$$

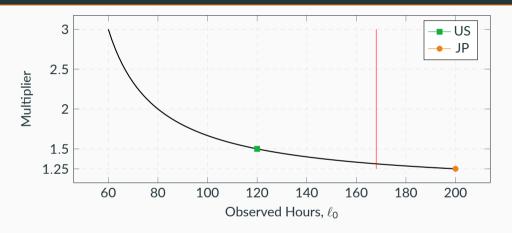
The worker accepted  $(\ell_0, \tau_0) \implies \tau_0 \ge c(\ell_0)$ 

$$\frac{x-\hat{\ell}}{\ell_0-\hat{\ell}}\left[c(\ell_0)-c(\hat{\ell})\right] \leq \frac{x-\hat{\ell}}{\ell_0-\hat{\ell}}\tau_0$$

Which we rearrange to yield

$$\frac{x-\hat{\ell}}{\ell_0-\hat{\ell}}\tau_0=w_0\frac{\ell_0}{\ell_0-\hat{\ell}}(x-\hat{\ell})$$

## Existing policies are below least satisficing



Satisficing policy with kink at 40 hours is above this curve (there are 168 hours in a week) (Aside)

## **BotE Calculation: Overtime in Japan**

Suppose that the overtime policy in Japan, which grants time and a quarter after 40 hours of work each week and a cap after 55 hours, is relative maxmin. In this case,  $\hat{\ell}=40$ ,

$$\bar{\ell}=55\leq \Psi(w_0)$$
 and 
$$1.25\geq \frac{\Psi(w_0)}{\Psi(w_0)-\hat{\ell}}$$

because the slope of this policy must be at least as large as the LRRM. Last inequality implies

$$\Psi(w_0) \geq 200.$$

We can reject that this policy is satisficing because there are only 168 hours in a week. Therefore, there are possible types of workers that prefer a strict 40 hour cap to this policy.

### **BotE Calculation: Overtime in the US**

Suppose that the overtime policy in the US, which grants time and a half after 40 hours of work, is relative maxmin (ignoring the lack of labor cap). In this case,  $\hat{\ell}=40$  and

$$\frac{\Psi(w_0)}{\Psi(w_0) - \hat{\ell}} \le 1.5$$

which implies

$$\Psi(w_0) \geq 120.$$

The lack of an hour cap at such a number of hours is irrelevant. This leaves a little under 7 hours for sleep each day. Some workers do work 120 hours on occasion. It is, however, extremely rare.