||Override commands||
|To be used on single cards in your list|

--override=image_uris.art_crop:""URL Here""
(Override the default art)

--override=proximity.flipped.image_uris.art_crop=""URL Here""
(Override the default art for the other side of an MDFC or Transform card)

--set_symbol="mid"
(Override the set symbol, use the set codes found on scryfall)

--override=set:"stx"
(Override set code at bottom of card, use set codes found on scryfall)

--override=oracle_text:""Your Text Here""
(Override the oracle text on your card)
==**Additional info:**== \n will create a new line. { & } are used for mana symbols EX: {G}, {T} will make the green symbol and the tap symbol.

--override=name:""Name""
(Override the cards name)

--override=artist:"Your Mom"
(Override the artist name)

--override=mana_cost:""{W}{U}{B}{R}{G}{T}{C}{B/G}""
(Override the cards mana cost. Use / between two letters for hybrid mana)

--override=flavor_text:"Your Text Here"
(Override the flavor text)

--override=watermark:dimir
(Override watermark, these options are located in the watermarks folder in each template)

--override=rarity:mythic
(Override the color of the set symbol)

||Batch File Options||
|To be used in the batch file, will apply options to all cards rendered using said file|

--art_source=BEST

(Choose between BEST or NONE. Options must be in all caps. Option is set to BEST by default. BEST will try looking for art in your local folder first and if no art is found it will pull from Scryfall)

--reminder_text=true

(Option is set to true by default. Change to false if you would like cards to render without ability reminder text)

--copyright=true

(Option is set to false by default. Change to true if you would like cards to render with the copyright line)

--use_card_back=false

(Option is set to false by default. Change to true if you would like a card back to be rendered for each card)

--set_symbol=pz1

(Similar to the option for single cards, this will force all cards rendered with this to use the specified symbol. Quotes are not needed in this case)

cmd /k

(Add this to a new line in your batch file to prevent it from closing once it finishes rendering your images. It is useful for better understanding errors or issues you may run into)

--debug=true

(Add this to run the template in debug mode, which will draw colored boxes around each different element of the card. It is useful when creating templates or editing existing template files)

--help

(Add to the end of the batch file and it will display a list of options available to each template. When using this, also include "cmd /k" in order to view everything)

Some templates may have options specific to them in the batch files they come with. In these cases the options are explained in a readme that is included with the templates.

||Links||

[Haven King's Proximity Repo](#)

[All Currently Available Proximity Templates](#)