

instr 37: add b_base#32764 GP
instr 38: load (37)
instr 39: checknull (38)
instr 40: istype (39) B_type#16
instr 41: add (39) 4
instr 42: load (41)
instr 43: new Integer_type#8
instr 44: add (43) 4
instr 45: store (42) (44)
instr 46: move (43) dyn_var#-16
instr 47: blbc (40) [91]
instr 47: br [91]

instr 47: blbc (40) [91]

Entry

BB 91/78 (idom: 18)
DF: 48
count: 0
instr 91: lddynamic (39) y_offset#?
instr 92: move (91) dyn_var#-16
instr 93: br [48]

BB 48/44 (idom: 18)
DF: empty
count:
instr 48: checknull dyn_var#-16
instr 49: checktype (48) Integer_type#8
instr 50: add (49) value_offset#4
instr 51: load (50)