

ECE661: Computer Vision

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Answer 1:

All the points of the form $\begin{bmatrix} 0 \\ 0 \\ c \end{bmatrix}$ represent origin in physical space \mathbb{R}^2 , where $c \neq 0$.

Answer 2:

No.

All the points at infinity in physical plane \mathbb{R}^2 can be viewed as intersection of all parallel lines.

If we take two pairs of parallel lines $\{\mathbf{l1}, \mathbf{l2}\}$ and $\{\mathbf{l3}, \mathbf{l4}\}$ which parametric representations are $\left\{ \begin{bmatrix} a \\ b \\ c1 \end{bmatrix}, \begin{bmatrix} a \\ b \\ c2 \end{bmatrix} \right\}$ and $\left\{ \begin{bmatrix} p \\ q \\ r1 \end{bmatrix}, \begin{bmatrix} p \\ q \\ r2 \end{bmatrix} \right\}$. Their intersections in

representational space \mathbb{R}^3 will be different ideal points given by $\begin{bmatrix} b(c2 - c1) \\ a(c1 - c2) \\ 0 \end{bmatrix}$

and $\begin{bmatrix} q(r2 - r1) \\ p(r1 - r2) \\ 0 \end{bmatrix}$. So if we consider all infinity points, **in representational**

space they will form a plane $\begin{bmatrix} x1 \\ x2 \\ 0 \end{bmatrix}$ (x-y plane).

If we take cross of two ideal points in \mathbb{R}^3 irrespective of points they all will map

to $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$ which is line at infinity in \mathbb{R}^2 from different directions. **So in physical**

\mathbb{R}^2 plane all points at infinity completes a line into a closed circle.

Answer 3:

Degenerate conics \mathbf{C} is represented by $\mathbf{l}\mathbf{m}^T + \mathbf{m}\mathbf{l}^T$ where \mathbf{l} and \mathbf{m} represent homogeneous coordinate of two vectors. Each term of \mathbf{C} is a outer product of two vectors which means row/column space of outer product matrix will be linear combination of single \mathbb{R}^3 vector leading to rank 1. And as we know by identity in linear algebra rank of sum of matrices is bounded by sum of individual ranks. So rank of \mathbf{C} can never exceed 2.

Answer 4:

(A)

Line passing through (0,0) and (3,5) \mathbf{l}_1 :

$$\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} 3 \\ 5 \\ 1 \end{bmatrix} = \begin{bmatrix} -5 \\ 3 \\ 0 \end{bmatrix}$$

Line passing through (-3,4) and (7,5) \mathbf{l}_2 :

$$\begin{bmatrix} -3 \\ 4 \\ 1 \end{bmatrix} \times \begin{bmatrix} 7 \\ 5 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ -4 \\ 13 \end{bmatrix}$$

Intersection of \mathbf{l}_1 and \mathbf{l}_2 :

$$\begin{bmatrix} -5 \\ 3 \\ 0 \end{bmatrix} \times \begin{bmatrix} -1 \\ -4 \\ 13 \end{bmatrix} = \begin{bmatrix} 39 \\ 65 \\ 23 \end{bmatrix}$$

So point of intersection in \mathbb{R}^2 is $(\frac{39}{23}, \frac{65}{23})$.

(B)

Line passing through (-7,-5) and (7,5) \mathbf{l}_3 :

$$\begin{bmatrix} -7 \\ -5 \\ 1 \end{bmatrix} \times \begin{bmatrix} 7 \\ 5 \\ 1 \end{bmatrix} = \begin{bmatrix} -10 \\ 14 \\ 0 \end{bmatrix}$$

As we can see line \mathbf{l}_3 has also third parameter 0 as similar to \mathbf{l}_1 which means both are passing through origin. So just by one more step we can tell intersection point is origin.

Answer 5:

Line passing through (0,0) and (5,-3) \mathbf{l}_1 :

$$\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} 5 \\ -3 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 5 \\ 0 \end{bmatrix}$$

Line passing through (-5,0) and (0,-3) \mathbf{l}_2 :

$$\begin{bmatrix} -5 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} 0 \\ -3 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 5 \\ 15 \end{bmatrix}$$

Intersection of \mathbf{l}_1 and \mathbf{l}_2 :

$$\begin{bmatrix} 3 \\ 5 \\ 0 \end{bmatrix} \times \begin{bmatrix} 3 \\ 5 \\ 15 \end{bmatrix} = \begin{bmatrix} 75 \\ -45 \\ 0 \end{bmatrix}$$

As we can see also \mathbf{l}_1 and \mathbf{l}_2 both have same a and b parameter which means both are parallel. And all parallel lines in \mathbb{R}^2 meet at ideal points in representational space \mathbb{R}^3 which is the result of calculation also.

Answer 6:

Equation of ellipse is given by:

$$\frac{(x-3)^2}{1^2} + \frac{(y-2)^2}{\frac{1}{2^2}} = 1$$

$$x^2 + 4y^2 + -6x - 16y + 24 = 0$$

Writing ellipse in matrix form:

$$\mathbf{C} = \begin{bmatrix} 1 & 0 & -3 \\ 0 & 4 & -8 \\ -3 & -8 & 24 \end{bmatrix}$$

$$\Rightarrow \mathbf{Cp} = \begin{bmatrix} 1 & 0 & -3 \\ 0 & 4 & -8 \\ -3 & -8 & 24 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -3 \\ -8 \\ 24 \end{bmatrix}$$

Intersection of \mathbf{Cp} and Y-axis (x=0) in representational space \mathbb{R}^3 :

$$\begin{bmatrix} -3 \\ -8 \\ 24 \end{bmatrix} \times \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 24 \\ 8 \end{bmatrix}$$

Intersection of \mathbf{Cp} and Y-axis ($x=0$) in physical space \mathbb{R}^2 is $(0,3)$.

Intersection of \mathbf{Cp} and X-axis ($y=0$) in representational space \mathbb{R}^3 :

$$\begin{bmatrix} -3 \\ -8 \\ 24 \end{bmatrix} \times \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} -24 \\ 0 \\ -3 \end{bmatrix}$$

Intersection of \mathbf{Cp} and X-axis ($y=0$) in physical space \mathbb{R}^2 is $(8,0)$.

Answer 7:

Intersection of two line $x = 1/2$ and $y = -1/3$ is given by:

$$\begin{bmatrix} 1 \\ 0 \\ \frac{-1}{2} \end{bmatrix} \times \begin{bmatrix} 0 \\ 1 \\ \frac{1}{3} \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ \frac{-1}{3} \\ 1 \end{bmatrix}$$

So line will intersect at $(\frac{1}{2}, \frac{-1}{3})$.