

# ScooterMonitor

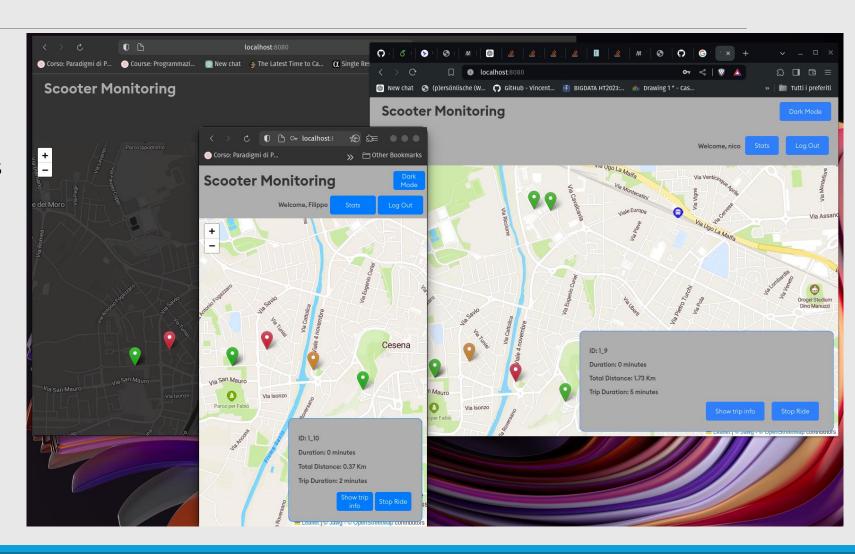
An urban mobility MVP

Ferrarese Nicola – <u>nicola.ferrarese@studio.unibo.it</u> Project presentation – Sistemi Distribuiti 7 agosto 2024

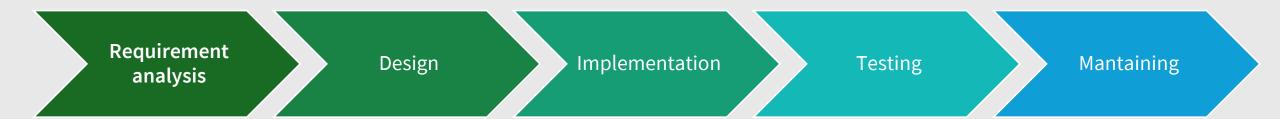
#### Context

#### The projects aims to:

- Explore existing tecnologies and assess distributed systems concerns in application design
- Develop a full-stack application
- Ensure proper application monitoring
- Deliver and MVP for an urban mobility solution



### Development process



#### Personas

End Users

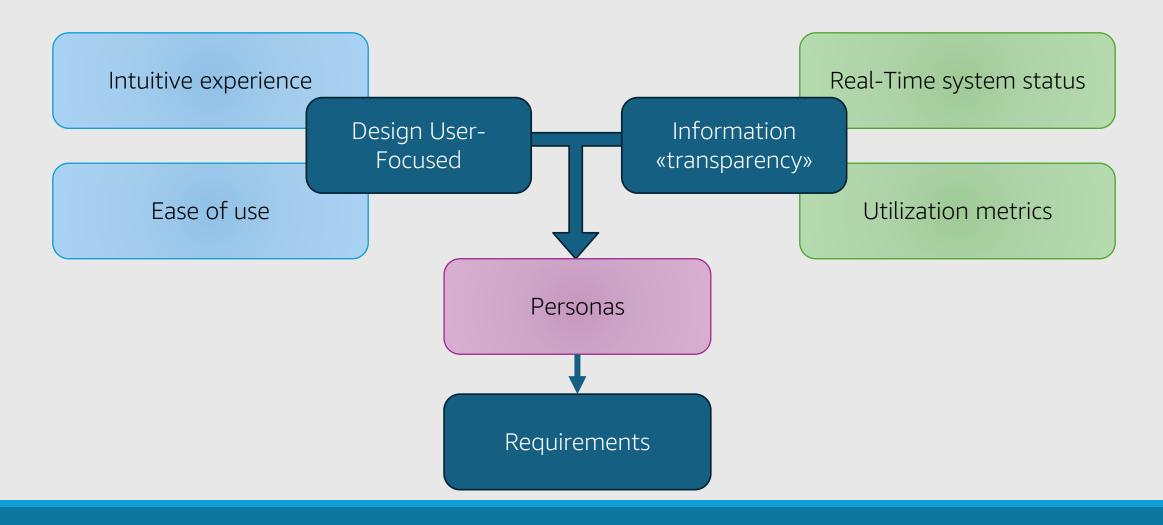
Recharge and maintenance personnel

Business Users & market analysts

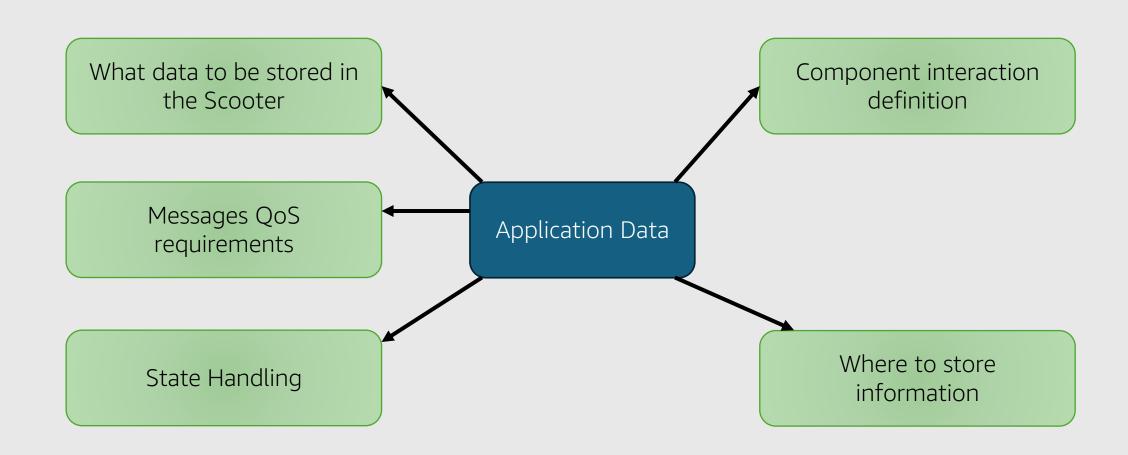
**Need for information access** 

Added value to the platform

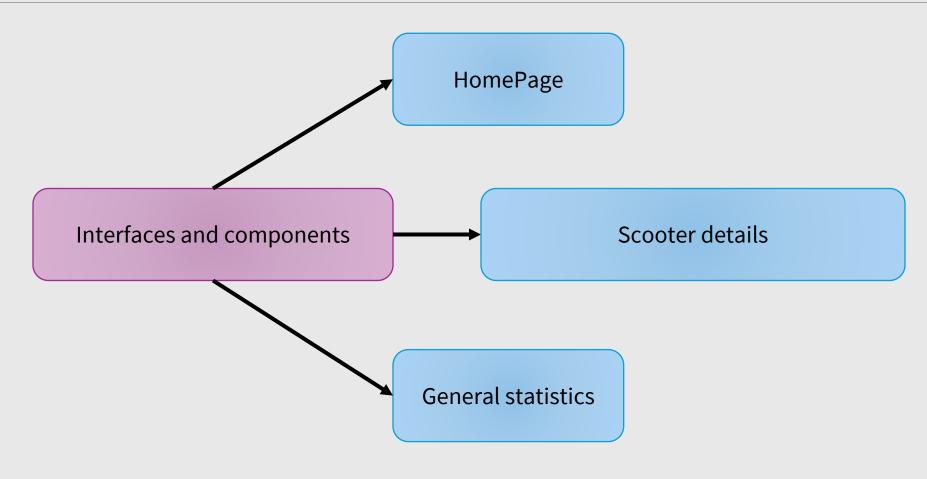
### Requirement development



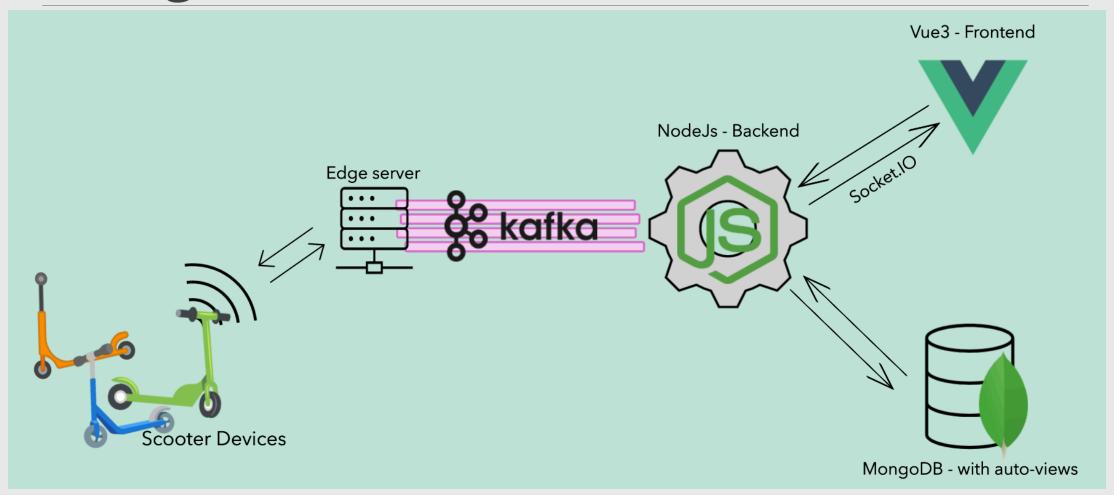
### Design – application data



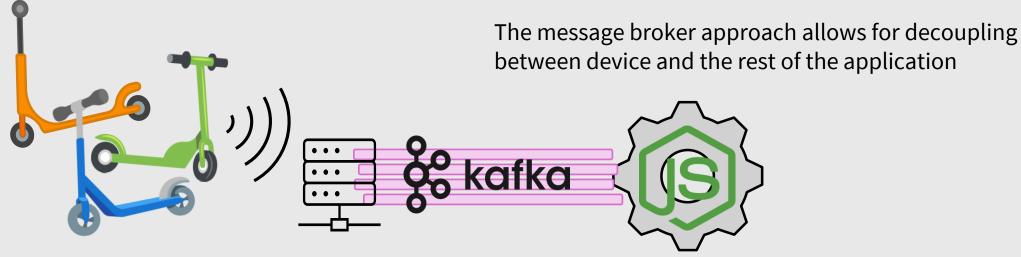
### Design – user interfaces



## Design - Architecture



#### **Scooter Simulation**

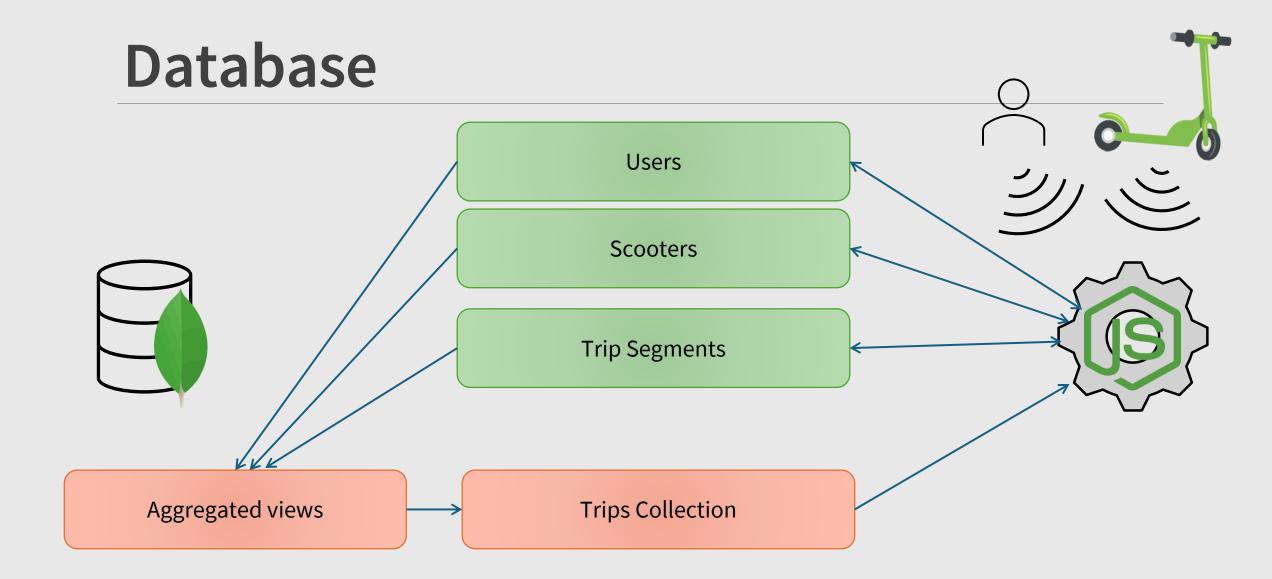


Every scooter is modelled as a single, idependent, thread, communicating with the application via a kafka consumer and writer, over three topic to:

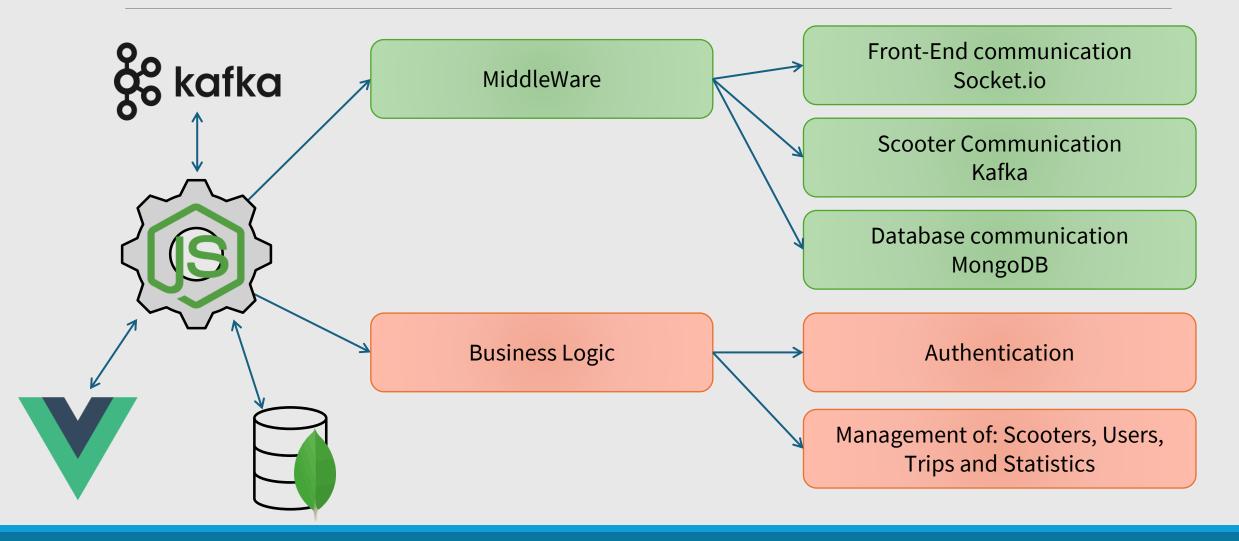
- Send live position (always)
- Send updates and status updates (trip information, event recorded)
- Listen to commands from the application such as block or unblock

between device and the rest of the application

Topic Name	Partitions	Number of messages	\$ Size	
scooter_commands	1	51	6 KB	:
scooter_positions	1	1935	219 KB	:
scooter_updates	1	446	129 KB	:

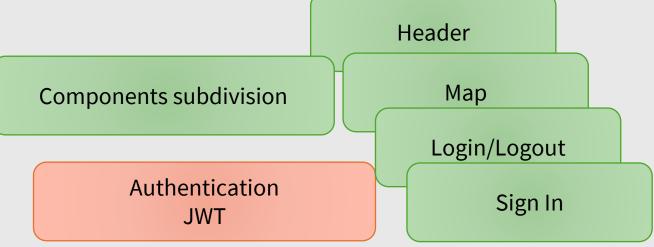


### BackEnd



### **FrontEnd**



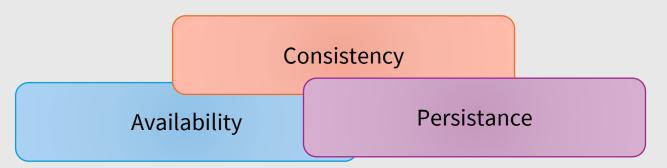


Communication

Socket.IO

State Handling Vuex

### Architecture analysis



Database: Replica Set

Front-End: Independent from the application, stateless in a way

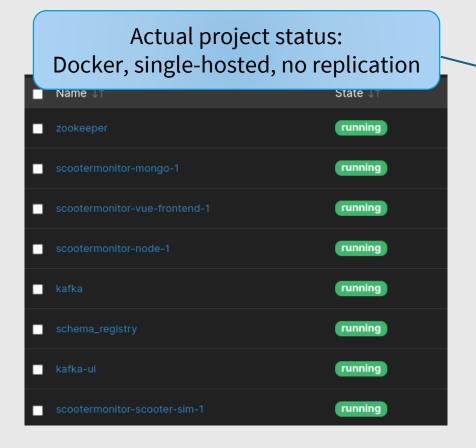
Scooters: OK to stop working

Still not definitive solutions

Back-end: Single point of faliure, Replicas

Message Broker: Replica set of brokers

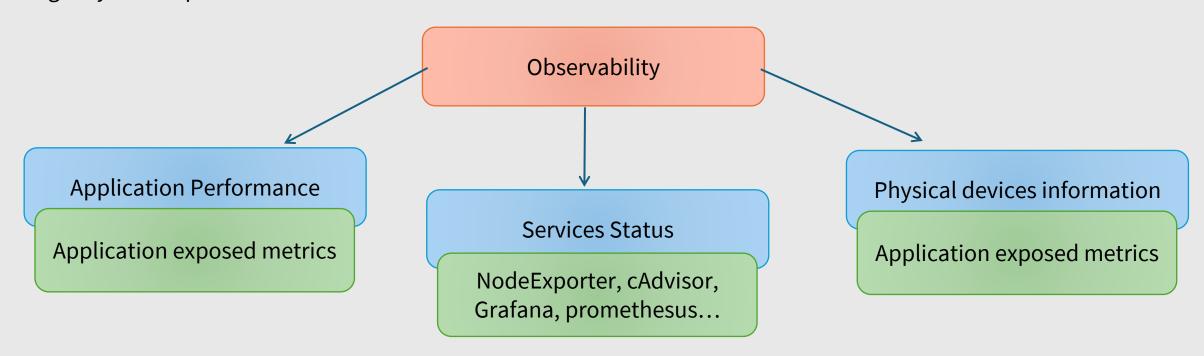
### Deployment analysis - are replicas the solution? Introducing orchestrator



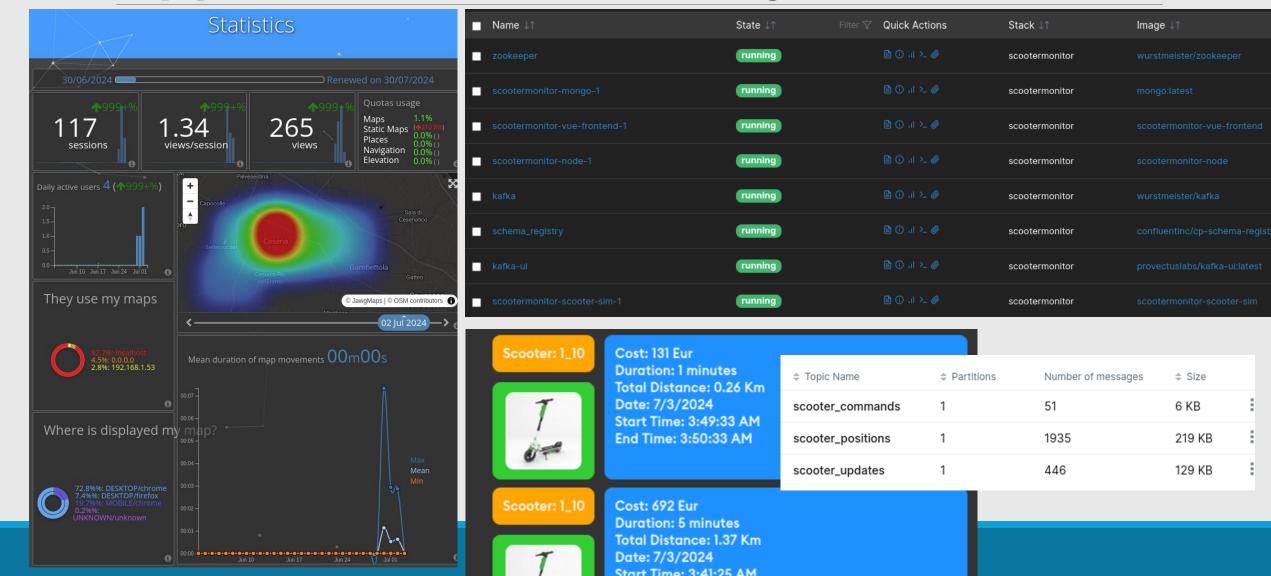
Containerized approach, with replication Distributing over space (multiple nodes) Need for: Manageability (orchestrator) Observability

### Holistic observability in ScooterMonitor?

Observability is a concept that originated in Control Theory. According to this theory, a system is observable if the current state can be determined in finite time using only the outputs.



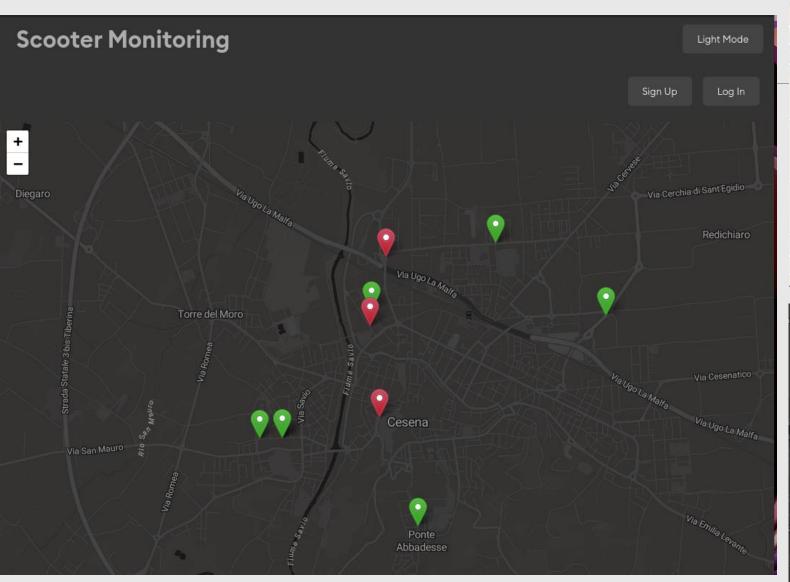
### **Application observability**

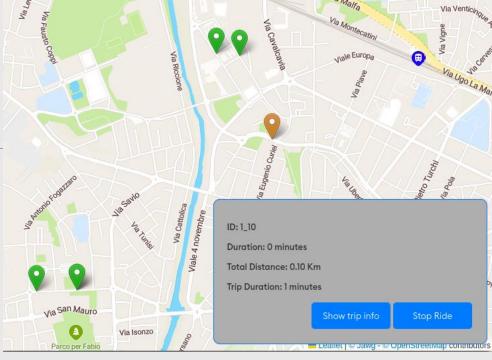


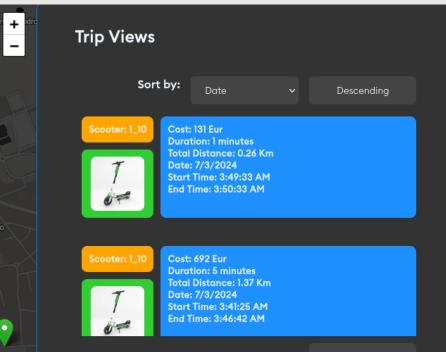
## Service monitoring example



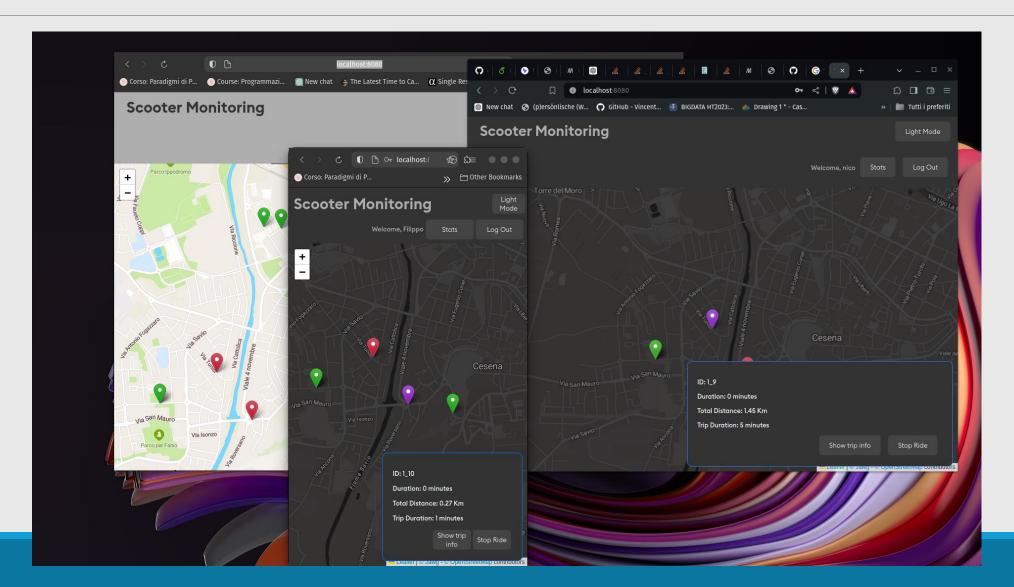
Available at <a href="https://github.com/nicola-ferrarese/rasPi-Home-Lab/">https://github.com/nicola-ferrarese/rasPi-Home-Lab/</a>



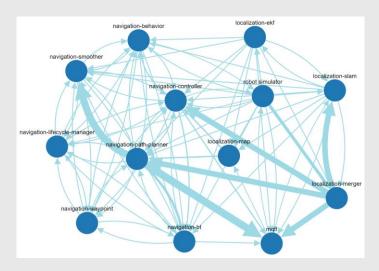


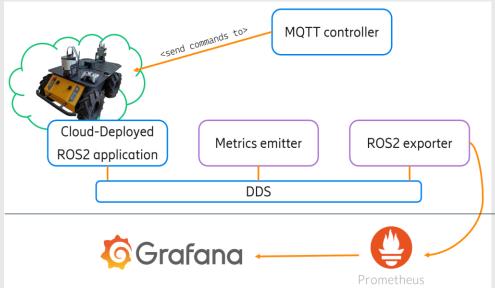


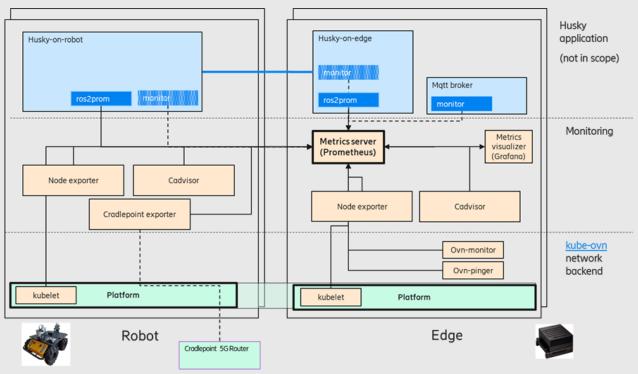
#### Thanks for the attention



#### Extra - When do we need CPS observability?







Dealing with CPS, often we speak about Agents.

Proper design and use of these kind of entities is still research topic, given the nature of CP systems themselves, with need for co-design guidelines/ methodologies; still, the first step is to ensure observability in order to start co-design and development/optimization processes