EE2703 - Week 2

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1 Applied Programming Lab: Week 2 Submission

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2 Please use the notebook!

I have used the ipynb file to run and test code, as well as add documentation and explanations for it. So please use the Jupyter Notebook file as it provides a more streamlined experience.

3 Running the notebook

This notebook uses the numpy library which needs to be installed for the cells to run without errors.

[1]: import numpy as np # for working with numbers import timeit # for timing functions

4 Performance in Python

Python is an interpreted language, and so every line needs to be parsed by the interpreter for it to be executed. It also does not implement any parallelization by default. It also has extra runtime overhead like a garbage collector. So, compared to a compiled language like C with manual memory management, it will be much slower.

4.1 AOT Compilation

Languages like C and C++ are compiled ahead-of-time (AOT). This gives us a binary with instructions that can be directly executed by a processor. Assembly generated by C can be optimized by the compiler, and the processor can execute multiple assembly instructions at once through pipelining.

4.2 JIT Compilation

Some of the disadvantages of Python performance-wise can be dealt with through just-in-time (JIT) compilation. This is the compilation of parts of a program during the execution of the program.

This adds some initial overhead as we need to compile the code each time we are running it, but as we run the same code again and again, the performance gain makes up for it.

Python interpreters like PyPy support JIT compilation. We can perform JIT compilation in CPython (the "official" Python implementation) using libraries like numba.

For demonstrations relating to JIT, we use the numba package.

```
[]: import sys
!{sys.executable} -m pip install numba
[2]: from numba import njit
```

5 Factorial

Below are various different but equivalent ways to implement a factorial in Python.

```
[3]: # compute x factorial using recursion
     def factorial_recursive(x):
         if x == 0:
             return 1
         return x * factorial_recursive(x - 1)
     # compute x factorial using a for-loop
     def factorial_for(x):
         prod = 1
         for i in range(1, x + 1):
             prod *= i
         return prod
     # compute x factorial using a while-loop
     def factorial while(x):
         prod = 1
         while x > 0:
             prod *= x
             x -= 1
         return prod
     # use python's builtin factorial function
     import math
     def factorial_builtin(x):
         return math.factorial(x)
```

```
# use numpy's built-in factorial function
def factorial_numpy(x):
    return np.math.factorial(x)
```

5.1 Timing

```
[4]: num = 10
[5]: print(factorial_recursive(num))
     %timeit factorial recursive(num)
    3628800
    991 ns \pm 51.8 ns per loop (mean \pm std. dev. of 7 runs, 1,000,000 loops each)
[6]: print(factorial_for(num))
     %timeit factorial_for(num)
    3628800
    522 \text{ ns} \pm 17.5 \text{ ns} per loop (mean \pm std. dev. of 7 runs, 1,000,000 loops each)
[7]: print(factorial_while(num))
     %timeit factorial_while(num)
    3628800
    687 ns \pm 6.06 ns per loop (mean \pm std. dev. of 7 runs, 1,000,000 loops each)
[8]: print(factorial_builtin(num))
     %timeit factorial builtin(num)
    3628800
    128 ns \pm 1.43 ns per loop (mean \pm std. dev. of 7 runs, 10,000,000 loops each)
[9]: print(factorial_numpy(num))
     %timeit factorial_numpy(num)
    3628800
```

3020000

154 ns \pm 1.62 ns per loop (mean \pm std. dev. of 7 runs, 10,000,000 loops each)

5.2 Observations

5.2.1 Built-in/library functions are faster than the hand-written ones

As we can see above, the numpy built-in factorial function is 3 to 6 times faster than our implementations made in Python, even though it provides identical functionality (even for large integers). This is because numpy does not compute the factorial in Python, and instead contains bindings to compiled C code.

5.2.2 Looping is faster than recursion

We can also see that the looping version is twice as fast as the recursive one. This is because function calls add a lot of overhead. Each time we multiply a new number, the factorial_recursive

function needs to be called, and this involves the creation of a whole new stack frame on the call stack.

5.2.3 The while-loop version runs slower than the for-loop version

This is because **range** is a built-in Python function, and the incrementing and checks for the loop are done in optimized and compiled C code. In the **while** version, the incrementing and checks are done in Python.

5.3 JIT-compiled tests

The JIT-compiled versions of these functions should run faster:

```
[10]: # compute x factorial using recursion
      @njit
      def factorial_recursive_jit(x):
          if x == 0:
              return 1
          return x * factorial_recursive_jit(x - 1)
      # compute x factorial using a for-loop
      @njit
      def factorial_for_jit(x):
          prod = 1
          for i in range(1, x + 1):
              prod *= i
          return prod
      # compute x factorial using a while-loop
      @njit
      def factorial_while_jit(x):
          prod = 1
          while x > 0:
              prod *= x
              x -= 1
          return prod
```

```
[11]: num = 10
[12]: print(factorial_recursive_jit(num))
    %timeit -n 10000000 factorial_recursive_jit(num)
    3628800
    211 ns ± 3.21 ns per loop (mean ± std. dev. of 7 runs, 10,000,000 loops each)
[13]: print(factorial_for_jit(num))
    %timeit -n 10000000 factorial_for_jit(num)
```

```
3628800 192 ns \pm 2.98 ns per loop (mean \pm std. dev. of 7 runs, 10,000,000 loops each)
```

```
[14]: print(factorial_while_jit(num))
%timeit -n 10000000 factorial_while_jit(num)
```

3628800

```
184 ns \pm 2.93 ns per loop (mean \pm std. dev. of 7 runs, 10,000,000 loops each)
```

All the code now runs natively, so there is barely any between the for and while versions. Also, the recursive version is now more optimized, since the JIT compiler also performs compile-time optimizations.

6 Gaussian elimination

The below code performs Gaussian elimination with partial pivoting.

```
[15]: \# solves Ax = b and returns x
      def solve(A, b):
          A = np.array(A, dtype=np.complex_)
          b = np.array(b, dtype=np.complex_)
          n = A.shape[0] # number of unknowns
          B = np.concatenate((A, np.expand_dims(b, axis=1)), axis=1) # augmented_\( \)
       \rightarrow matrix
          # bring B to row echelon form
          for i in range(0, n): # loop through diagonal elements
              # implement partial pivoting
              # find the maximum absolute value in this column
              \max_{k} = i
              for k in range(i + 1, n):
                  if np.abs(B[k][i]) > np.abs(B[max_k][i]):
                      \max k = k
              if B[max_k][i] == 0:
                  raise ZeroDivisionError("unsolvable matrix")
              # swap rows so that the maximum value is our new pivot
              B[[i, max_k]] = B[[max_k, i]]
              # reduce the values below
              for j in range(i + 1, n): # loop through rows below
                  B[j,i:n+1] = (B[j][i] / B[i][i]) * B[i,i:n+1]
          # now find the variables
          for i in range(n - 1, -1, -1): # loop up the matrix
              B[i][n] /= B[i][i]
              B[0:i,n] -= B[i][n] * B[0:i,i]
```

```
return B[0:n,n]
```

We can use the above code to solve the following equation

$$\begin{bmatrix} 2 & 3 \\ 1 & -1 \end{bmatrix} \cdot X^T = \begin{bmatrix} 6 \\ \frac{1}{2} \end{bmatrix}$$

```
[16]: np.real(solve([[2, 3], [1, -1]], [6, 1/2]))
```

[16]: array([1.5, 1.])

We need to do np.real because the function treats the numbers in the arrays as complex numbers.

The answer returned is:

$$X = \begin{bmatrix} \frac{3}{2} & 1 \end{bmatrix}$$

Now, if we feed in a singular matrix to the solver:

$$\begin{bmatrix} 1 & 2 & 1 \\ 1 & -1 & 0 \\ 2 & 1 & 0 \end{bmatrix} \cdot X^T = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

6.1 Timing

Generate a random 10x10 matrix - the probability that this is singular is theoretically zero.

```
[18]: A = np.random.rand(10, 10)
b = np.random.rand(10)
```

```
[19]: print(np.real(solve(A, b)))
%timeit solve(A, b)
```

[0.99112942 1.71737079 -0.94346733 0.08045528 1.28104585 -1.9403032 0.5330979 -0.16598857 0.28021515 0.53090258] 522 µs \pm 15.9 µs per loop (mean \pm std. dev. of 7 runs, 1,000 loops each)

```
[ 0.99112942 1.71737079 -0.94346733 0.08045528 1.28104585 -1.9403032 0.5330979 -0.16598857 0.28021515 0.53090258] 
7.25 µs \pm 160 ns per loop (mean \pm std. dev. of 7 runs, 100,000 loops each)
```

As we can see above, the more complex the code we execute within Python, the larger the disparity between using library and hand-written functions. The function we have created runs 50-100 times slower than the numpy one written in C.

7 SPICE

The below code blocks set up a SpiceSolver class which can be used to load and solve SPICE netlists.

We use matrices of conductance, capacitance and 1/inductance values, as follows

Conductance matrix

$$\mathbf{G} = \begin{bmatrix} -(G_{11} + G_{12} + \dots + G_{1n}) & G_{12} & \dots & G_{1n} \\ G_{21} & -(G_{21} + G_{22} + \dots + G_{2n}) & \dots & G_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ G_{n1} & G_{n2} & \dots & -(G_{n1} + G_{n2} + \dots + G_{nn}) \end{bmatrix}$$

Capacitance matrix

$$\mathbf{C} = \begin{bmatrix} -(C_{11} + C_{12} + \dots + C_{1n}) & C_{12} & \dots & C_{1n} \\ C_{21} & -(C_{21} + C_{22} + \dots + C_{2n}) & \dots & C_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ C_{n1} & C_{n2} & \dots & -(C_{n1} + C_{n2} + \dots + C_{nn}) \end{bmatrix}$$

Inverse inductance matrix

$$\mathbf{L}_{\text{inv}} = \begin{bmatrix} -(L^{-1}{}_{11} + L^{-1}{}_{12} + \cdots + L^{-1}{}_{1n}) & L^{-1}{}_{12} & \cdots & L^{-1}{}_{1n} \\ L^{-1}{}_{21} & -(L^{-1}{}_{21} + L^{-1}{}_{22} + \cdots + L^{-1}{}_{2n}) & \cdots & L^{-1}{}_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ L^{-1}{}_{n1} & L^{-1}{}_{n2} & \cdots & -(L^{-1}{}_{n1} + L^{-1}{}_{n2} + \cdots + L^{-1}{}_{nn}) \end{bmatrix}$$

At a given frequency ω , the net complex conductance of the circuit is given by

$$\mathbf{Y} = \mathbf{G} + j\omega\mathbf{C} + \frac{1}{j\omega}\mathbf{L}_{\text{inv}}$$

7.1 DC

For DC, we replace all inductors with 0-voltage sources, and set all capacitors to zero-conductances.

7.2 Modified nodal analysis

We follow the sign convention where current going out of a node is considered positive.

For every voltage source, we take the current through it as a variable to solve for, and we apply KCL at each node. Assuming there is a voltage source V_{12} between nodes 1 and 2, and a current source I_{23} between nodes 2 and 3, we can represent the equation as follows:

$$\begin{bmatrix} -(Y_{11}+Y_{12}+Y_{13}) & Y_{12} & Y_{13} & -1 \\ Y_{21} & -(Y_{21}+Y_{22}+Y_{23}) & Y_{33} & 1 \\ Y_{31} & Y_{32} & -(Y_{31}+Y_{32}+Y_{33}) & 0 \\ 1 & -1 & 0 & 0 \end{bmatrix} \cdot X = \begin{bmatrix} 0 \\ I_{23} \\ -I_{23} \\ V_{12} \end{bmatrix}$$

7.3 General class definitions

The classes below are representations of different components that we will use in the SpiceSolver class.

```
[21]: # an edge in the network that goes between two nodes
      class Edge:
          def __init__(self, name, node_left, node_right):
              self.name = name
              self.node left = node left
              self.node_right = node_right
      # a general passive component
      class Passive(Edge):
          def __init__(self, name, node_left, node_right, value, cond=0):
              Edge.__init__(self, name, node_left, node_right)
              self.value = value
              self.cond = cond # condition, like voltage of a capacitor
      # a general source (voltage or current)
      class Source(Edge):
          def __init__(self, name, node_left, node_right, value, phase):
              Edge.__init__(self, name, node_left, node_right)
              self.value = value
              self.phase = phase
```

7.4 Spice Solver class

```
[22]: # class that parses a spice file and solves it
class SpiceSolver:
    # throw an error specifying the line where the error occurred
    @staticmethod
```

```
def __spice_err(line_index, line, message):
      raise Exception(
           f"SPICE ERROR on line {line_index + 1}:\n" +
          f"{line}\n" +
          message
      )
  # parse a float, and throw an error if it's not valid
  Ostaticmethod
  def __parse_float(x, line_index, line):
      try:
          x = float(x)
      except ValueError:
           SpiceSolver.__spice_err(line_index, line, f"couldn't parse as_

¬number: `{command[3]}`")

      return x
  # validate the number of arguments to a command
  Ostaticmethod
  def __assert_arg_count(command, expected, line_index, line):
       if len(command) not in expected:
           SpiceSolver.__spice_err(line_index, line, f"invalid number of_
→arguments: expected {expected}, got {len(command)}")
  def __init__(self):
       # we will replace all nodes with numbers in our matrix
       # this map will remember the mapping between node names and the
→numbering we assign
      self.node_map = { "GND": 0 }
       # number of nodes (excluding ground)
      self.node_count = 0
       # lists of sources by frequency
      self.voltages = { 0: [] }
      self.currents = { 0: [] }
       # store a list of components
      self.resistors = []
      self.capacitors = []
      self.inductors = []
      # we represent the passive elements in the circuit as 3 weighted graphs_{\sqcup}
\hookrightarrowwhere
       # components form edges:
       # one has conductances as its weights
       # one has capacitance as its weights
```

```
# one has 1/inductance as its weights
       # we use the diagonal elements as the negative of the sum of the rest \Box
\hookrightarrow of the
       # values in the corresponding row (plus ground), since this is what_{f \sqcup}
\hookrightarrowappears
       # in the MNA matrix
       # adjacency matrix of conductances between nodes (excluding GND)
       self.conductance_matrix = None
       # adjacency matrix of capacitances between nodes (excluding GND)
       self.capacitance_matrix = None
       # adjacency matrix of 1/inductances between nodes (excluding GND)
       self.inv_inductance_matrix = None
   # read a file and create a representation of the circuit in memory
  def read_file(self, filename):
       # open file
      with open(filename) as f:
           l = f.readlines()
           if len(1) == 0: # make sure the file is not empty
               raise Exception("SPICE ERROR: empty file")
           # seek to start of circuit
           start = 0
           while len(l[start]) > 0 and l[start].split("#")[0].strip() != ".
⇔circuit":
               start += 1
               if start >= len(1): # we need to have a ".circuit" somewhere
                   raise Exception("SPICE ERROR: couldn't find start of
⇔circuit")
           # find end of circuit
           end = start
           while len(l[end]) > 0 and l[end].split("#")[0].strip() != ".end":
               if end >= len(1): # we need to have a ".end" somewhere
                   raise Exception("SPICE ERROR: couldn't find end of circuit")
           # generate a dictionary of source names to frequencies based on the
⇔directives given after ".end"
           frequencies = {}
           # loop through lines after the ".end" directive
```

```
for i in range(end + 1, len(1)):
               command = 1[i].split('#')[0].split() # get command
               if command[0] == "": # if there's no command, move on
                   continue
               # look for and parse ".ac" command
               if command[0].lower() == ".ac":
                   self._assert_arg_count(command, [3], i, 1[i])
                   if command[1].upper() in frequencies: # each source should_
⇔have its frequency defined only once
                       self.__spice_error(i, l[i], "redefinition of frequency")
                   # add frequency to dictionary
                   freq = self.__parse_float(command[2], i, 1[i])
                   frequencies[command[1].upper()] = freq
                   self.voltages[freq] = []
                   self.currents[freq] = []
               else:
                   pass # we don't need to throw errors if there is garbage_
⇔after the ".end"
           # generate a list of nodes and components, and check syntax
           for i in range(start + 1, end): # loop through the ".circuit"
\rightarrowsection
               command = 1[i].split('#')[0].split()
               if command[0] == "":
                   continue
               if len(command) < 4: # all commands have at least 4 arguments
                   self.__spice_error(i, l[i], "invalid number of arguments")
               # the second and third arguments will contain node names
               # add the nodes mentioned to our node map if they aren't_
\rightarrowalready in it
               for j in [1, 2]:
                   node_name = command[j]
                   if node_name.upper() not in self.node_map:
                       self.node_count += 1
                       self.node_map[node_name.upper()] = self.node_count
               # type of component
               ctype = 1[i][0].upper()
```

```
# parse passive components
               if ctype in ["R", "L", "C"]:
                   self._assert_arg_count(command, [4, 5], i, 1[i])
                   edge = Passive(
                       command[0],
                       self.node_map[command[1].upper()],
                       self.node_map[command[2].upper()],
                       self._parse_float(command[3], i, 1[i])
                   )
                   if len(command) == 5: # if an initial condition is_{\bot}
⇔specified (5th argument), set it
                       edge.cond = self.__parse_float(command[4], i, 1[i])
                   # add value to list
                   if ctype == "R":
                       self.resistors.append(edge)
                   elif ctype == "L":
                       self.inductors.append(edge)
                   else:
                       self.capacitors.append(edge)
               # parse sources
               elif ctype in ["V", "I"]:
                   freq = 0
                   phase = 0
                   # check type of source
                   if command[3].lower() == "ac":
                       self._assert_arg_count(command, [6], i, 1[i])
                       # look up our frequencies dictionary for this source
                       if command[0].upper() in frequencies:
                           freq = frequencies[command[0].upper()]
                           phase = self.__parse_float(command[5], i, 1[i])
                       else: # throw an error if the frequency for this source_
\hookrightarrow is not defined
                           self.__spice_error(i, l[i], f"could not find⊔

¬frequency for AC source: `{command[0]}`")

                   elif command[3].lower() == "dc":
                       self.__assert_arg_count(command, [5], i, 1[i])
                   else:
                       self.__spice_error(i, l[i], f"invalid source type:__
\rightarrow \{command [3]\}\")
```

```
edge = Source(
                       command[0],
                       self.node_map[command[1].upper()],
                       self.node_map[command[2].upper()],
                       self._parse_float(command[4], i, 1[i]),
                       phase,
                   )
                   if ctype == "V":
                       self.voltages[freq].append(edge)
                       self.currents[freq].append(edge)
               else:
                   {\tt self.\_spice\_error(i,\ l[i],\ "unidentified\ command\ inside}_{\sqcup}
⇔circuit")
       # delete GND
      del self.node_map["GND"]
       # now use the data we have parsed to generate matrices
      self.__gen_matrices()
  # generate conductance, capacitance and inverse-inductance matrices
  def __gen_matrices(self):
       # initialize to zeroes
      self.conductance_matrix = np.zeros((self.node_count, self.node_count))
      self.capacitance_matrix = np.zeros((self.node_count, self.node_count))
      self.inv_inductance_matrix = np.zeros((self.node_count, self.
→node_count))
       # conductance matrix
      for r in self.resistors:
           low = min(r.node_left, r.node_right) - 1
           high = max(r.node_left, r.node_right) - 1
           if low == -1:
               # if the resistor is between ground and a node, add it to the
\rightarrow diagonal
               self.conductance_matrix[high] [high] += 1 / r.value
           else:
               self.conductance_matrix[low][high] += 1 / r.value
       # capacitance matrix
       for c in self.capacitors:
           low = min(c.node_left, c.node_right) - 1
           high = max(c.node_left, c.node_right) - 1
```

```
if low == -1:
               self.capacitance_matrix[high] [high] += c.value
           else:
               self.capacitance_matrix[low][high] += c.value
       # inverse-inductance matrix
      for 1 in self.inductors:
           low = min(l.node_left, l.node_right) - 1
          high = max(l.node_left, l.node_right) - 1
           if low == -1:
               self.inv_inductance_matrix[high][high] += 1 / 1.value
               self.inv_inductance_matrix[low][high] += 1 / l.value
      # mirror our matrices and fix the diagonal elements
      mats = [self.conductance_matrix, self.inv_inductance_matrix, self.
→capacitance_matrix]
      for mat in mats:
           for i in range(self.node_count):
               # set diagonal elements
               for j in range(0, i):
                   mat[i][i] -= mat[j][i]
               # mirror
               for j in range(i + 1, self.node_count):
                   mat[i][i] -= mat[i][j]
                   mat[j][i] = mat[i][j]
  # create a linear matrix equation A x = b for MNA (returns A and b)
  def __gen_mna_pair(self, modified_voltages, freq):
      w = 2j * np.pi * freq
      dim = self.node_count + len(modified_voltages) # number of dimensions_
\rightarrow in \ matrix
      mat = np.zeros((dim, dim), dtype=np.complex_)
      x = np.zeros(dim, dtype=np.complex_)
      if w != 0:
          mat[0:self.node_count, 0:self.node_count] = self.conductance_matrix_
+ \
                                                        1j * w * self.
→capacitance_matrix + \
                                                        1 / (1j * w) * self.
→inv_inductance_matrix
      else:
```

```
mat[0:self.node_count, 0:self.node_count] = self.conductance_matrix
       # outward currents are taken as positive, active sign convention is \Box
→ followed for voltage sources
      k = self.node count
      # create MNA matrix
      # add equations of the form V_left - V_right = V_source
      # and also currents on the RHS of KCL equations
      for v in modified_voltages:
          if v.node_left != 0:
              mat[v.node_left - 1][k] = -1 # current
              mat[k][v.node_left - 1] = 1 # voltage
          if v.node_right != 0:
              mat[v.node_right - 1][k] = 1 # current
              mat[k][v.node_right - 1] = -1 # voltage
          x[k] = v.value * np.exp(1j * v.phase)
          k += 1
      for i in self.currents[freq]:
          if i.node_left != 0:
              x[i.node_left - 1] = i.value * (np.exp(1j * i.phase))
          if i.node_right != 0:
              x[i.node\_right - 1] = -i.value * (np.exp(1j * i.phase))
      return (mat, x)
  # generate modified voltage sources according to frequency and solve,
  # returning a dictionary of nodes to voltages/currents
  def __solve_freq(self, freq):
      modified_voltages = []
      # map of extra nodes that we have added
      extra_nodes = {}
      # convert inductors to O-voltage sources for DC
      if freq == 0:
          for l in self.inductors:
              modified_voltages.append(
                   Source(1.name, 1.node_left, 1.node_right, 0, 0)
              )
```

```
for f in self.voltages:
        # if the source is at a different frequency, short it
        if freq != f:
            for v in self.voltages[f]:
                modified_voltages.append(
                    Source(v.name, v.node_left, v.node_right, 0, 0)
                )
        else:
            for v in self.voltages[f]:
                modified_voltages.append(v)
    # keep track of where each voltage is
    new_node_count = self.node_count
    for v in modified_voltages:
        new_node_count += 1
        extra_nodes[f"I_{v.name}"] = new_node_count
    solution = solve(*self.__gen_mna_pair(modified_voltages, freq))
    if freq == 0:
        solution = np.real(solution)
    result = {}
    for key in self.node map:
        result[f"V_{key}"] = solution[self.node_map[key] - 1]
    for key in extra_nodes:
        result[key] = solution[extra_nodes[key] - 1]
    return result
# print the steady state solution of the system
def solve_steady(self):
    for freq in self.voltages:
        print(f"frequency {freq}:")
        print()
        try:
            sol = self.__solve_freq(freq)
            for key in sol:
                print(f"{key:<10}{sol[key]}")</pre>
        except ZeroDivisionError:
            print("no steady state at this frequency")
        print()
        print("=" * 20)
```

```
print()
```

We can invoke the solver as follows:

It prints the different responses of the circuit to the different frequencies of sources that are present.

```
[23]: solver = SpiceSolver()
solver.read_file("spice/ckt1.netlist")
solver.solve_steady()
```

frequency 0:

V_1 0.0 V_2 -0.0 V_3 -0.0 V_4 -5.0 I_V1 0.0005

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