EE2703 - Week 1 Rishi Nandha V EE21B111 February 4, 2023

1 Document metadata

The notebook's metadata can be accessed in the JupyterLab lab server using the cog-wheels icon at the right-top corner of the interface. The lines shown had to be changed from the follow:

Thus the document's metadata was modified.

Additionally, for final formatting and changing fonts I am exporting the notebook as a .tex and using Overleaf instead of directly exporting into a .pdf . The following was added to the preamble to change the teletype in the markdown cells, change the overall font and the cover page.

2 Basic Data Types

2.1 Numerical types

[1]: print(12 / 5)

```
2.42.4 is printed here because / is the float division operator. It divides the left literal with the right literal and returns the answer with decimal points as a float.
```

```
[2]: print(12 // 5)
```

2

2 is printed here because // is the integer division operator. 12 // 5 returns the integer $\lfloor \frac{12}{5} \rfloor$ as the answer.

```
[3]: a=b=10 print(a,b,a/b)

10 10 1.0
```

Here 10/10 is a float division as explained above. Thus the answer obtained, 1.0, is a float denoted with a trailing zero to signify that it's a float.

This is also used to implicitly typecast and the below cell has been added to demonstrate how an integer and a float are differentiated using the trailing decimal point.

```
[4]: print(10/2, type(10/2), sep = '\t- ')
print(10//2, type(10//2), sep = '\t- ')

5.0    - <class 'float'>
5    - <class 'int'>
```

2.2 Strings and related operations

```
[5]: a = "Hello " print(a)
```

Hello

Here Hello \n is printed into the console because default ending attached to all print statements is \n

```
[6]: print(a+str(b))
```

Hello 10

print(a+b) gives an TypeError since we are trying to add an integer to a string. Our intended output can be obtained by typecasting the integer which is the change that has been done above.

```
[7]: print("-"*40)
print("-"*38+"42")
print("*-"*20)
```

The * token when used with a string and an integer acts as a string repetition operator.

```
[8]: print(f"The variable 'a' has the value {a} and 'b' has the value {b: $\display >10}\")
```

The variable 'a' has the value Hello and 'b' has the value 10

The prefix of f makes a string an f-string which directs the compiler to take the expressions within braces and replace them with the evaluated values as expressions. Here {a} is being replaced by Hello and {b:>10} is getting replaced with 10 but right aligned by 10 white spaces as manipulated by the operator :>

```
[9]: n=int(input('Number of Entries: '))
print()
```

Number of Entries: 3

```
Entry no. 1 in the format ABxxxx -> Name of the course: EE2703 -> Applied Programming Lab

Entry no. 2 in the format ABxxxx -> Name of the course: EE2003 -> Computer Organization

Entry no. 3 in the format ABxxxx -> Name of the course: EE5131 -> Digital IC Design

Applied Programming Lab

Computer Organization

Digital IC Design
```

Here a loop is made to create the dictionary that gets into the list. Note that here if the dictionary d={} is created outside the loop as a global dummy variable, appending the list must be done with 1.append(d.copy()) since otherwise shallow copies of the dictionary will be made into the list.

For formatting the final string, we use an f-string again and the :> to perform the right aligning.

3 Functions for general manipulation

```
[10]: def twosc(x, N=16):
    ans = ''
    for i in range(N):
        ans = str(x%2)+ans
        x=x//2
    print(ans)

twosc(10)
twosc(-10)
twosc(-20,8)
```

11111111111110110 11101100 The algorithm used for converting positive decimal integers into binary numbers is fairly trivial here. For the negative numbers, note that when the expression a//b is used with a negative dividend a, it finds the largest quotient a such that a and a just evaluates to a - a and a. Proof that this gives the two's compliment can be found below:

Let $(a)_2$ be a binary numbers of N bits. Convention used to represent negative numbers is $(-a)_2 = (b)_2$ such that by definition of 2s-compliment $(a + b) = 2^N$.

$$\lfloor \frac{(2^N - a)}{2^i} \rfloor \mod 2 = i\text{-th bit (0-indexed)}$$

$$\implies \lfloor \frac{(-a)}{2^i} \rfloor \mod 2 = i\text{-th bit (0-indexed)}$$

Thus the same algorithm works for both positive and negative integers when following the 2scompliment convention

4 List comprehensions and decorators

```
[11]: [x*x for x in range(10) if x%2 == 0]
```

```
[11]: [0, 4, 16, 36, 64]
```

x is taken from the range(0,10) and then it is checked if it is even, if it is even then it is squared and becomes a part of the list. Note here that this is in contrast to appending an entry and recreating the list every time as in a for -loop since the list is created in one-go here. This kind of list comprehension is unique to python and infact faster than running a for -loop.

```
[12]: # Explain the output you see below
matrix = [[1,2,3], [4,5,6], [7,8,9]]
[v for row in matrix for v in row]
```

[12]: [1, 2, 3, 4, 5, 6, 7, 8, 9]

For or If Statements within a list comprehension are nested right to left. Thus here the for row in matrix is the larger loop and for v in row is the smaller loop

```
[2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47, 53, 59, 61, 67, _{\square} _{\neg}71, 73, 79, 83, 89, 97]
```

Nested statements within list comprehension has been used here again like above

```
[14]: def f1(x):
    return "happy " + x
def f2(f):
    def wrapper(*args, **kwargs):
        return "Hello " + f(*args, **kwargs) + " world"
    return wrapper
f3 = f2(f1)
print(f3("flappy"))
```

Hello happy flappy world

In a function declaration, * preceeding a formal parameter denotes that the function can get a variable number of arguments and similarly ** for a variable number of keyword-arguments. Here args will become a list of all the non-keyword arguments and kwargs a dictionary similarly.

*args converts the list a comma seperated set of arguments again in f(*args, **kwargs)
and similarly for **kwargs

But again note here that when f1(*args, *kwargs) is called we should note that f1() was not given an arbitrary length for arguments, hence this will throw an error unless f3() is given only one string as input

f3=f2(f1) is a functional assignment which is telling giving the function f1 as a function object to f2 and also f2(f1) as a composite function object to f3

```
[15]: @f2
    def f4(x):
        return "nappy " + x

    print(f4("flappy"))
```

Hello nappy flappy world

0 is known as the decorator. The above code is equivalent to the code in the previous cell. Calling 0f2 and then defining f4 is the same as defining f4 and then doing a functional assignment f4 = f2(f4)

(References used: https://builtin.com/software-engineering-perspectives/python-symbol)

5 File IO

```
[16]: def write_primes(N, filename):
    with open(filename, 'wb') as f:
        f.write(bytes([i for i in range(2,N+1) if is_prime(i)==True]))
        f.flush()

# Demonstration
```

```
write_primes(100, 'data.bin')
with open('data.bin','rb') as f:
    primes = list(f.read())
    print(primes)
```

```
[2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47, 53, 59, 61, 67, _{\square} _{\rightarrow}71, 73, 79, 83, 89, 97]
```

A binary file is opened within the code block with open(filename, 'wb') as f: and the list of primes generated is saved into the file after encoding it into bytes. This can be retrieved back as shown below by using list() on the bytes data.

6 Exceptions

```
[17]: def check_prime(x):
    if (x=1 or x==0):
        print(f'{x} is neither a prime nor a composite')
        return None
    try:
        if is_prime(x):
            print(f'{x} is a prime number')
        else:
            print(f'{x} is not a prime')
        except TypeError:
            print(f"Error: {x} is not an integer")
# Demo

check_prime(0.1)
check_prime(5)
```

Error: 0.1 is not an integer 1 is neither a prime nor a composite 5 is a prime number

Try and Except are used for exception handling to display a user-friendly error message and handle the error appropriately. The try: codeblock is first run and if it raises the error mentions in the except statement the code under this block is run