Quarto! Minimax player
IT3105

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Abstract

This paper is an introduction to our Quarto! minimax player. In this we will try to explain how we created our implementation, what sort of decisions the player makes the reasoning behind it and our result both against other configurations of our player and against other students minimax implementations.
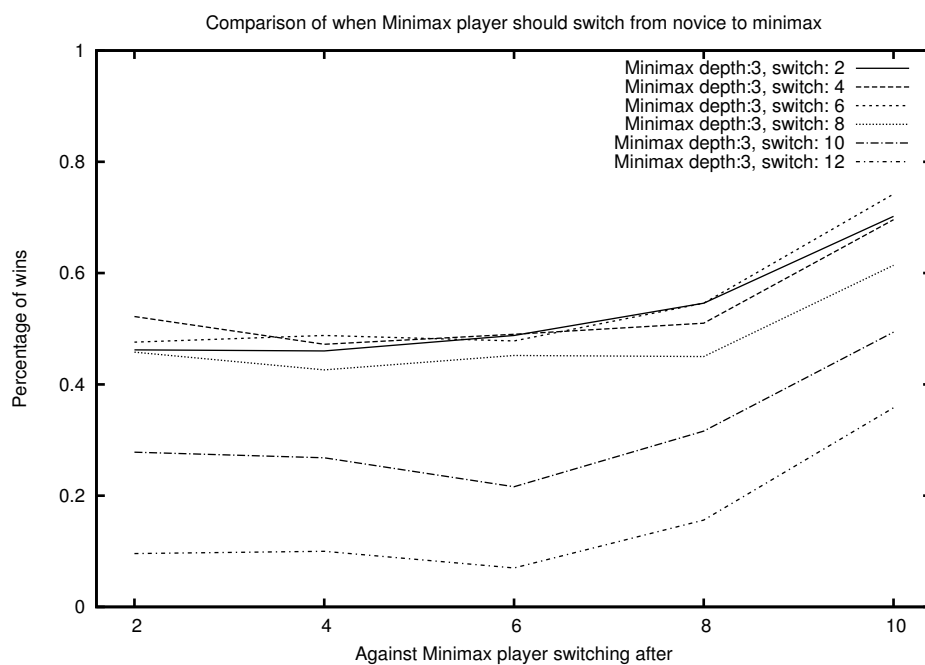
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Figure 1: Graph describing our minimax switch results