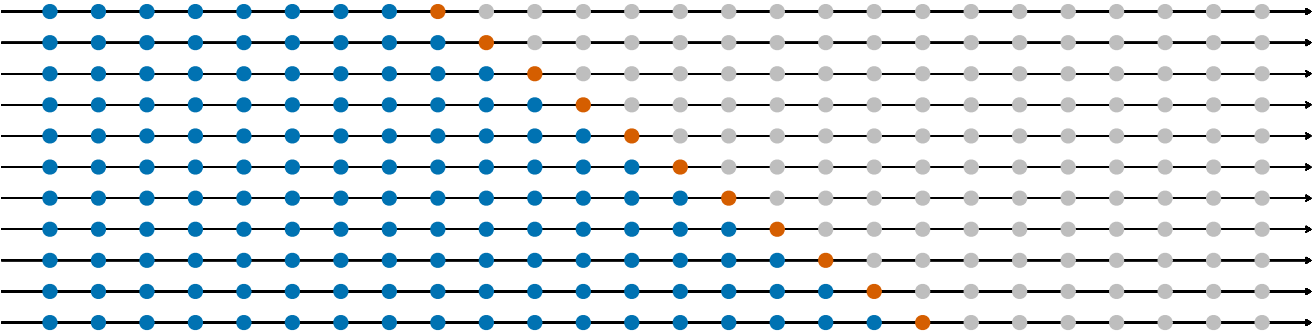


# h = 1



time