

11 Analog-to-digital converter (ADC)

Low-density devices are STM32F101xx, STM32F102xx and STM32F103xx microcontrollers where the Flash memory density ranges between 16 and 32 Kbytes.

Medium-density devices are STM32F101xx, STM32F102xx and STM32F103xx microcontrollers where the Flash memory density ranges between 64 and 128 Kbytes.

High-density devices are STM32F101xx and STM32F103xx microcontrollers where the Flash memory density ranges between 256 and 512 Kbytes.

XL-density devices are STM32F101xx and STM32F103xx microcontrollers where the Flash memory density ranges between 768 Kbytes and 1 Mbyte.

Connectivity line devices are STM32F105xx and STM32F107xx microcontrollers.

This section applies to the whole STM32F10xxx family, unless otherwise specified.

11.1 ADC introduction

The 12-bit ADC is a successive approximation analog-to-digital converter. It has up to 18 multiplexed channels allowing it measure signals from sixteen external and two internal sources. A/D conversion of the various channels can be performed in single, continuous, scan or discontinuous mode. The result of the ADC is stored in a left-aligned or right-aligned 16-bit data register.

The analog watchdog feature allows the application to detect if the input voltage goes outside the user-defined high or low thresholds.

The ADC input clock is generated from the PCLK2 clock divided by a prescaler and it must not exceed 14 MHz, refer to [Figure 8](#) for low-, medium-, high- and XL-density devices, and to [Figure 11](#) for connectivity line devices.

11.2 ADC main features

- 12-bit resolution
- Interrupt generation at End of Conversion, End of Injected conversion and Analog watchdog event
- Single and continuous conversion modes
- Scan mode for automatic conversion of channel 0 to channel 'n'
- Self-calibration
- Data alignment with in-built data coherency
- Channel by channel programmable sampling time
- External trigger option for both regular and injected conversion
- Discontinuous mode
- Dual mode (on devices with 2 ADCs or more)
- ADC conversion time:
 - STM32F103xx performance line devices: 1 μ s at 56 MHz (1.17 μ s at 72 MHz)
 - STM32F101xx access line devices: 1 μ s at 28 MHz (1.55 μ s at 36 MHz)
 - STM32F102xx USB access line devices: 1.2 μ s at 48 MHz
 - STM32F105xx and STM32F107xx devices: 1 μ s at 56 MHz (1.17 μ s at 72 MHz)
- ADC supply requirement: 2.4 V to 3.6 V
- ADC input range: $V_{REF-} \leq V_{IN} \leq V_{REF+}$
- DMA request generation during regular channel conversion

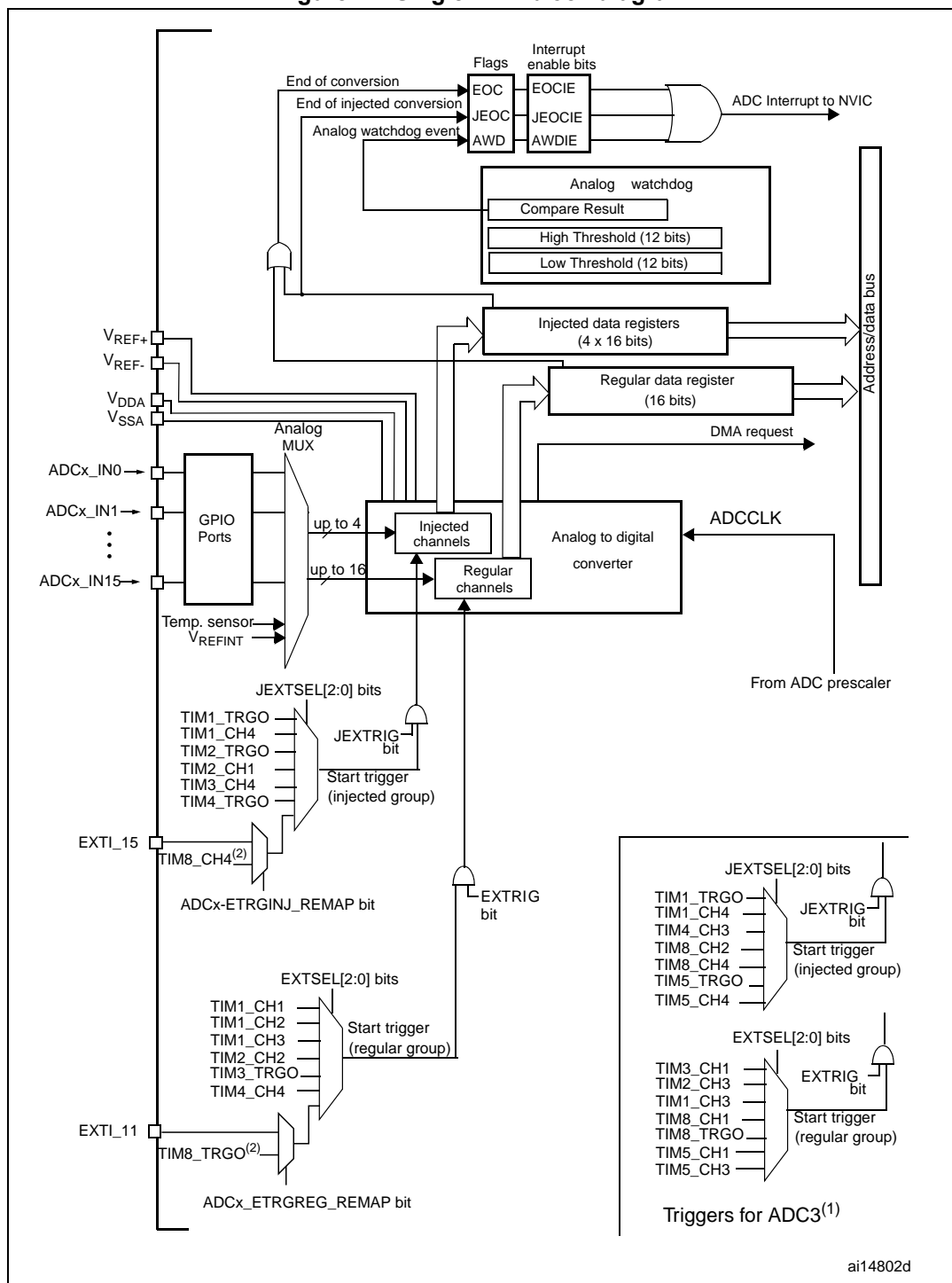
The block diagram of the ADC is shown in [Figure 22](#).

Note: V_{REF-} , if available (depending on package), must be tied to V_{SSA} .

11.3 ADC functional description

[Figure 22](#) shows a single ADC block diagram and [Table 65](#) gives the ADC pin description.

Figure 22. Single ADC block diagram



1. ADC3 has regular and injected conversion triggers different from those of ADC1 and ADC2.
2. TIM8_CH4 and TIM8_TRGO with their corresponding remap bits exist only in High-density and XL-density products.

Table 65. ADC pins

Name	Signal type	Remarks
V_{REF+}	Input, analog reference positive	The higher/positive reference voltage for the ADC, $2.4\text{ V} \leq V_{REF+} \leq V_{DDA}$
$V_{DDA}^{(1)}$	Input, analog supply	Analog power supply equal to V_{DD} and $2.4\text{ V} \leq V_{DDA} \leq 3.6\text{ V}$
V_{REF-}	Input, analog reference negative	The lower/negative reference voltage for the ADC, $V_{REF-} = V_{SSA}$
$V_{SSA}^{(1)}$	Input, analog supply ground	Ground for analog power supply equal to V_{SS}
ADCx_IN[15:0]	Analog signals	Up to 21 analog channels ⁽²⁾

1. V_{DDA} and V_{SSA} have to be connected to V_{DD} and V_{SS} , respectively.

2. For full details about the ADC I/O pins, refer to the “Pinouts and pin descriptions” section of the corresponding device datasheet.

11.3.1 ADC on-off control

The ADC can be powered-on by setting the ADON bit in the ADC_CR2 register. When the ADON bit is set for the first time, it wakes up the ADC from Power Down mode.

Conversion starts when ADON bit is set for a second time by software after ADC power-up time (t_{STAB}).

The conversion can be stopped, and the ADC put in power down mode by resetting the ADON bit. In this mode the ADC consumes almost no power (only a few μA).

11.3.2 ADC clock

The ADCCLK clock provided by the Clock Controller is synchronous with the PCLK2 (APB2 clock). The RCC controller has a dedicated programmable prescaler for the ADC clock, refer to [Low-, medium-, high- and XL-density reset and clock control \(RCC\)](#) for more details.

11.3.3 Channel selection

There are 16 multiplexed channels. It is possible to organize the conversions in two groups: regular and injected. A group consists of a sequence of conversions which can be done on any channel and in any order. For instance, it is possible to do the conversion in the following order: Ch3, Ch8, Ch2, Ch2, Ch0, Ch2, Ch2, Ch15.

- The **regular group** is composed of up to 16 conversions. The regular channels and their order in the conversion sequence must be selected in the ADC_SQRx registers. The total number of conversions in the regular group must be written in the L[3:0] bits in the ADC_SQR1 register.
- The **injected group** is composed of up to 4 conversions. The injected channels and their order in the conversion sequence must be selected in the ADC_JSQR register. The total number of conversions in the injected group must be written in the L[1:0] bits in the ADC_JSQR register.

If the ADC_SQRx or ADC_JSQR registers are modified during a conversion, the current conversion is reset and a new start pulse is sent to the ADC to convert the new chosen group.

Temperature sensor/ V_{REFINT} internal channels

The temperature sensor is connected to channel ADCx_IN16 and the internal reference voltage V_{REFINT} is connected to ADCx_IN17. These two internal channels can be selected and converted as injected or regular channels.

Note: The sensor and V_{REFINT} are only available on the master ADC1 peripheral.

11.3.4 Single conversion mode

In Single conversion mode the ADC does one conversion. This mode is started either by setting the ADON bit in the ADC_CR2 register (for a regular channel only) or by external trigger (for a regular or injected channel), while the CONT bit is 0.

Once the conversion of the selected channel is complete:

- If a regular channel was converted:
 - The converted data is stored in the 16-bit ADC_DR register
 - The EOC (End Of Conversion) flag is set
 - and an interrupt is generated if the EOCIE is set.
- If an injected channel was converted:
 - The converted data is stored in the 16-bit ADC_DRJ1 register
 - The JEOC (End Of Conversion Injected) flag is set
 - and an interrupt is generated if the JEOCIE bit is set.

The ADC is then stopped.

11.3.5 Continuous conversion mode

In continuous conversion mode ADC starts another conversion as soon as it finishes one. This mode is started either by external trigger or by setting the ADON bit in the ADC_CR2 register, while the CONT bit is 1.

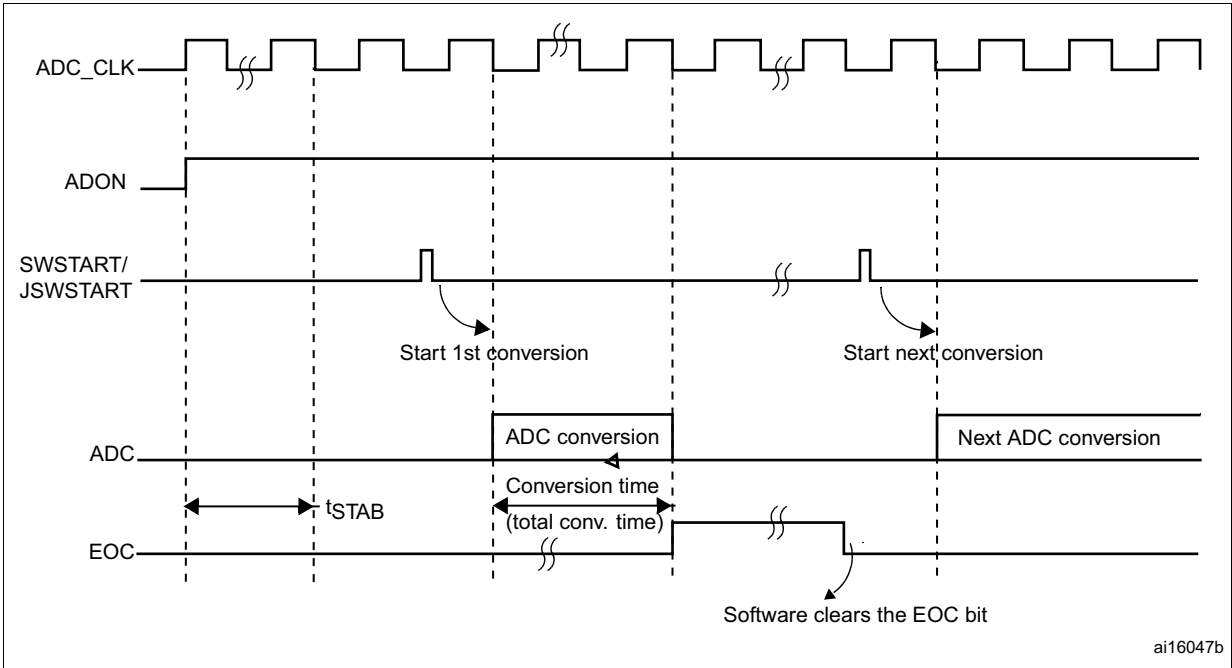
After each conversion:

- If a regular channel was converted:
 - The converted data is stored in the 16-bit ADC_DR register
 - The EOC (End Of Conversion) flag is set
 - An interrupt is generated if the EOCIE is set.
- If an injected channel was converted:
 - The converted data is stored in the 16-bit ADC_DRJ1 register
 - The JEOC (End Of Conversion Injected) flag is set
 - An interrupt is generated if the JEOCIE bit is set.

11.3.6 Timing diagram

As shown in [Figure 23](#), the ADC needs a stabilization time of t_{STAB} before it starts converting accurately. After the start of ADC conversion and after 14 clock cycles, the EOC flag is set and the 16-bit ADC Data register contains the result of the conversion.

Figure 23. Timing diagram



11.3.7 Analog watchdog

The AWD analog watchdog status bit is set if the analog voltage converted by the ADC is below a low threshold or above a high threshold. These thresholds are programmed in the 12 least significant bits of the ADC_HTR and ADC_LTR 16-bit registers. An interrupt can be enabled by using the AWDIE bit in the ADC_CR1 register.

The threshold value is independent of the alignment selected by the ALIGN bit in the ADC_CR2 register. The comparison is done before the alignment (see [Section 11.5](#)).

The analog watchdog can be enabled on one or more channels by configuring the ADC_CR1 register as shown in [Table 66](#).

Figure 24. Analog watchdog guarded area

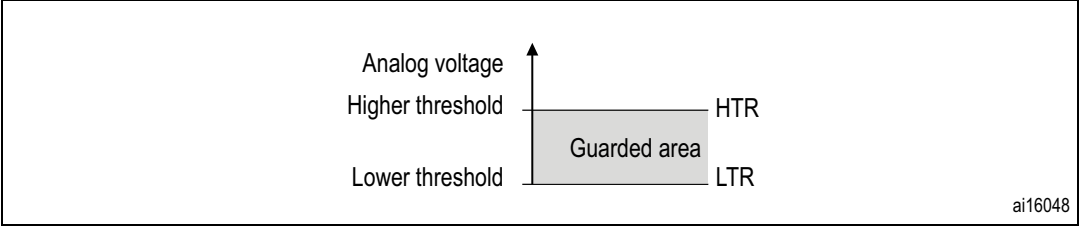


Table 66. Analog watchdog channel selection

Channels to be guarded by analog watchdog	ADC_CR1 register control bits (x = don't care)		
	AWDSGL bit	AWDEN bit	JAWDEN bit
None	x	0	0
All injected channels	0	0	1
All regular channels	0	1	0

Table 66. Analog watchdog channel selection (continued)

Channels to be guarded by analog watchdog	ADC_CR1 register control bits (x = don't care)		
	AWDSGL bit	AWDEN bit	JAWDEN bit
All regular and injected channels	0	1	1
Single ⁽¹⁾ injected channel	1	0	1
Single ⁽¹⁾ regular channel	1	1	0
Single ⁽¹⁾ regular or injected channel	1	1	1

1. Selected by AWDCH[4:0] bits

11.3.8 Scan mode

This mode is used to scan a group of analog channels.

Scan mode can be selected by setting the SCAN bit in the ADC_CR1 register. Once this bit is set, ADC scans all the channels selected in the ADC_SQRx registers (for regular channels) or in the ADC_JSQR (for injected channels). A single conversion is performed for each channel of the group. After each end of conversion the next channel of the group is converted automatically. If the CONT bit is set, conversion does not stop at the last selected group channel but continues again from the first selected group channel.

When using scan mode, DMA bit must be set and the direct memory access controller is used to transfer the converted data of regular group channels to SRAM after each update of the ADC_DR register.

The injected channel converted data is always stored in the ADC_JDRx registers.

11.3.9 Injected channel management

Triggered injection

To use triggered injection, the JAUTO bit must be cleared and SCAN bit must be set in the ADC_CR1 register.

1. Start conversion of a group of regular channels either by external trigger or by setting the ADON bit in the ADC_CR2 register.
2. If an external injected trigger occurs during the regular group channel conversion, the current conversion is reset and the injected channel sequence is converted in Scan once mode.
3. Then, the regular group channel conversion is resumed from the last interrupted regular conversion. If a regular event occurs during an injected conversion, it doesn't interrupt it but the regular sequence is executed at the end of the injected sequence.

Figure 25 shows the timing diagram.

Note: *When using triggered injection, the interval between trigger events must be longer than the injection sequence. For instance, if the sequence length is 28 ADC clock cycles (that is two conversions with a 1.5 clock-period sampling time), the minimum interval between triggers must be 29 ADC clock cycles.*

Auto-injection

If the JAUTO bit is set, then the injected group channels are automatically converted after the regular group channels. This can be used to convert a sequence of up to 20 conversions programmed in the ADC_SQRx and ADC_JSQR registers.

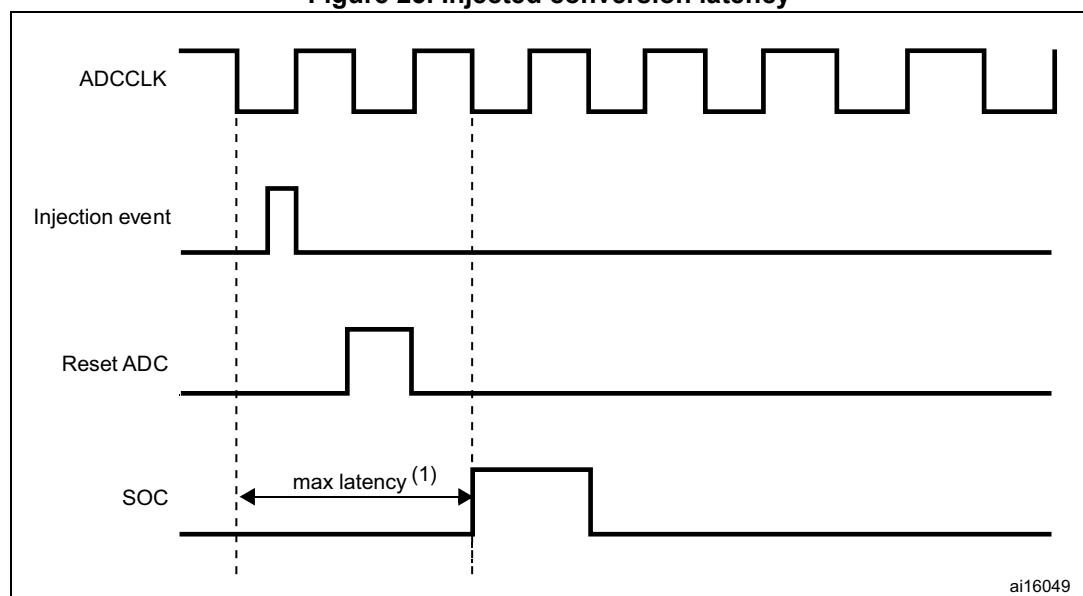
In this mode, external trigger on injected channels must be disabled.

If the CONT bit is also set in addition to the JAUTO bit, regular channels followed by injected channels are continuously converted.

For ADC clock prescalers ranging from 4 to 8, a delay of 1 ADC clock period is automatically inserted when switching from regular to injected sequence (respectively injected to regular). When the ADC clock prescaler is set to 2, the delay is 2 ADC clock periods.

Note: It is not possible to use both auto-injected and discontinuous modes simultaneously.

Figure 25. Injected conversion latency



1. The maximum latency value can be found in the electrical characteristics of the STM32F101xx and STM32F103xx datasheets.

11.3.10 Discontinuous mode

Regular group

This mode is enabled by setting the DISCEN bit in the ADC_CR1 register. It can be used to convert a short sequence of n conversions ($n \leq 8$) which is a part of the sequence of conversions selected in the ADC_SQRx registers. The value of n is specified by writing to the DISCNUM[2:0] bits in the ADC_CR1 register.

When an external trigger occurs, it starts the next n conversions selected in the ADC_SQRx registers until all the conversions in the sequence are done. The total sequence length is defined by the L[3:0] bits in the ADC_SQR1 register.

Example:

$n = 3$, channels to be converted = 0, 1, 2, 3, 6, 7, 9, 10

first trigger: sequence converted 0, 1, 2. An EOC event is generated at each

conversion
 second trigger: sequence converted 3, 6, 7. An EOC event is generated at each conversion
 third trigger: sequence converted 9, 10. An EOC event is generated at each conversion
 fourth trigger: sequence converted 0, 1, 2. An EOC event is generated at each conversion

Note: *When a regular group is converted in discontinuous mode, no rollover will occur. When all sub groups are converted, the next trigger starts conversion of the first sub-group.
 In the example above, the fourth trigger reconverts the first sub-group channels 0, 1 and 2.*

Injected group

This mode is enabled by setting the JDISCEN bit in the ADC_CR1 register. It can be used to convert the sequence selected in the ADC_JSQR register, channel by channel, after an external trigger event.

When an external trigger occurs, it starts the next channel conversions selected in the ADC_JSQR registers until all the conversions in the sequence are done. The total sequence length is defined by the JL[1:0] bits in the ADC_JSQR register.

Example:

n = 1, channels to be converted = 1, 2, 3
 first trigger: channel 1 converted
 second trigger: channel 2 converted
 third trigger: channel 3 converted and EOC and JEOC events generated
 fourth trigger: channel 1

Note: *When all injected channels are converted, the next trigger starts the conversion of the first injected channel. In the example above, the fourth trigger reconverts the first injected channel 1.*

It is not possible to use both auto-injected and discontinuous modes simultaneously.

The user must avoid setting discontinuous mode for both regular and injected groups together. Discontinuous mode must be enabled only for one group conversion.

11.4 Calibration

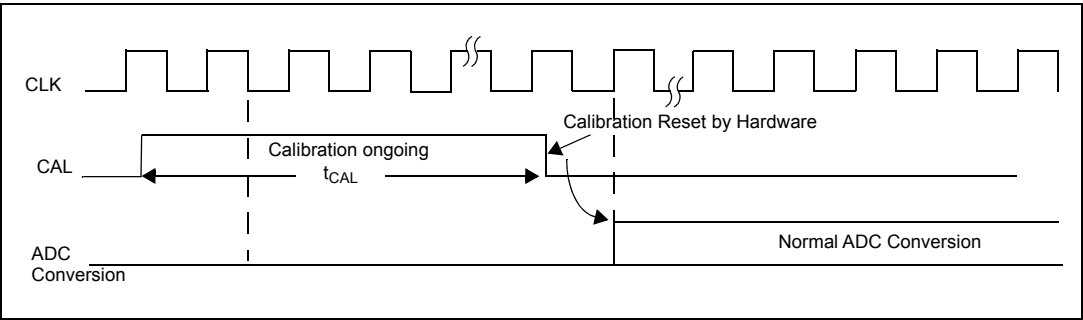
The ADC has an built-in self calibration mode. Calibration significantly reduces accuracy errors due to internal capacitor bank variations. During calibration, an error-correction code (digital word) is calculated for each capacitor, and during all subsequent conversions, the error contribution of each capacitor is removed using this code.

Calibration is started by setting the CAL bit in the ADC_CR2 register. Once calibration is over, the CAL bit is reset by hardware and normal conversion can be performed. It is recommended to calibrate the ADC once at power-on. The calibration codes are stored in the ADC_DR as soon as the calibration phase ends.

Note: *It is recommended to perform a calibration after each power-up.*

Before starting a calibration, the ADC must have been in power-on state (ADON bit = '1') for at least two ADC clock cycles.

Figure 26. Calibration timing diagram



11.5 Data alignment

ALIGN bit in the ADC_CR2 register selects the alignment of data stored after conversion. Data can be left or right aligned as shown in [Figure 27.](#) and [Figure 28.](#)

The injected group channels converted data value is decreased by the user-defined offset written in the ADC_JOFRx registers so the result can be a negative value. The SEXT bit is the extended sign value.

For regular group channels no offset is subtracted so only twelve bits are significant.

Figure 27. Right alignment of data

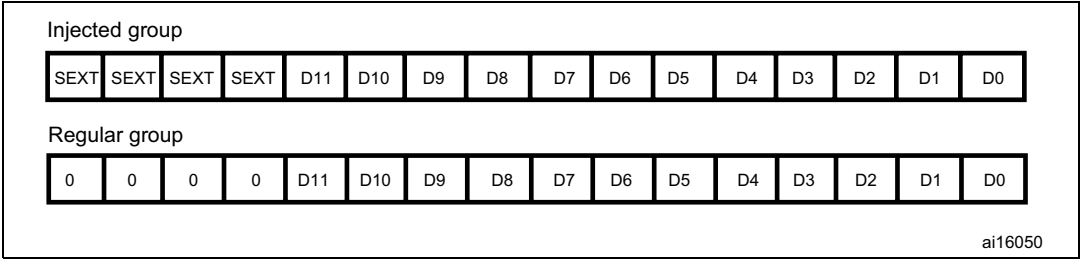


Figure 28. Left alignment of data



11.6 Channel-by-channel programmable sample time

ADC samples the input voltage for a number of ADC_CLK cycles which can be modified using the SMP[2:0] bits in the ADC_SMPR1 and ADC_SMPR2 registers. Each channel can be sampled with a different sample time.

The total conversion time is calculated as follows:

$$T_{\text{conv}} = \text{Sampling time} + 12.5 \text{ cycles}$$

Example:

With an ADCCLK = 14 MHz and a sampling time of 1.5 cycles:

$$T_{\text{conv}} = 1.5 + 12.5 = 14 \text{ cycles} = 1 \mu\text{s}$$

11.7 Conversion on external trigger

Conversion can be triggered by an external event (e.g. timer capture, EXTI line). If the EXT-TRIG control bit is set then external events are able to trigger a conversion. The EXTSEL[2:0] and JEXTSEL[2:0] control bits allow the application to select decide which out of 8 possible events can trigger conversion for the regular and injected groups.

Note: When an external trigger is selected for ADC regular or injected conversion, only the rising edge of the signal can start the conversion.

Table 67. External trigger for regular channels for ADC1 and ADC2

Source	Type	EXTSEL[2:0]
TIM1_CC1 event	Internal signal from on-chip timers	000
TIM1_CC2 event		001
TIM1_CC3 event		010
TIM2_CC2 event		011
TIM3_TRGO event		100
TIM4_CC4 event		101
EXTI line 11 / TIM8_TRGO event ⁽¹⁾⁽²⁾	External pin / Internal signal from on-chip timers	110
SWSTART	Software control bit	111

1. The TIM8_TRGO event exists only in high-density and XL-density devices.

2. The selection of the external trigger EXTI line11 or TIM8_TRGO event for regular channels is done, respectively, through configuration bits ADC1_ETRGREG_REMAP and ADC2_ETRGREG_REMAP for ADC1 and ADC2.

Table 68. External trigger for injected channels for ADC1 and ADC2

Source	Connection type	JEXTSEL[2:0]
TIM1_TRGO event	Internal signal from on-chip timers	000
TIM1_CC4 event		001
TIM2_TRGO event		010
TIM2_CC1 event		011
TIM3_CC4 event		100
TIM4_TRGO event		101
EXTI line 15/TIM8_CC4 event ⁽¹⁾⁽²⁾	External pin/Internal signal from on-chip timers	110
JSWSTART	Software control bit	111

1. The TIM8_CC4 event exists only in high-density and XL-density devices.
2. The selection of the external trigger EXTI line15 or TIM8_CC4 event for injected channels is done through configuration bits ADC1_ETRGINJ_REMAP and ADC2_ETRGINJ_REMAP for ADC1 and ADC2, respectively.

Table 69. External trigger for regular channels for ADC3

Source	Connection type	EXTSEL[2:0]
TIM3_CC1 event	Internal signal from on-chip timers	000
TIM2_CC3 event		001
TIM1_CC3 event		010
TIM8_CC1 event		011
TIM8_TRGO event		100
TIM5_CC1 event		101
TIM5_CC3 event		110
SWSTART	Software control bit	111

Table 70. External trigger for injected channels for ADC3

Source	Connection type	JEXTSEL[2:0]
TIM1_TRGO event	Internal signal from on-chip timers	000
TIM1_CC4 event		001
TIM4_CC3 event		010
TIM8_CC2 event		011
TIM8_CC4 event		100
TIM5_TRGO event		101
TIM5_CC4 event		110
JSWSTART	Software control bit	111

The software source trigger events can be generated by setting a bit in a register (SWSTART and JSWSTART in ADC_CR2).

A regular group conversion can be interrupted by an injected trigger.

11.8 DMA request

Since converted regular channels value are stored in a unique data register, it is necessary to use DMA for conversion of more than one regular channel. This avoids the loss of data already stored in the ADC_DR register.

Only the end of conversion of a regular channel generates a DMA request, which allows the transfer of its converted data from the ADC_DR register to the destination location selected by the user.

Note: Only ADC1 and ADC3 have this DMA capability. ADC2-converted data can be transferred in dual ADC mode using DMA thanks to master ADC1.

11.9 Dual ADC mode

In devices with two ADCs or more, dual ADC mode can be used (see [Figure 29](#)).

In dual ADC mode the start of conversion is triggered alternately or simultaneously by the ADC1 master to the ADC2 slave, depending on the mode selected by the DUALMOD[2:0] bits in the ADC1_CR1 register.

Note: *In dual mode, when configuring conversion to be triggered by an external event, the user must set the trigger for the master only and set a software trigger for the slave to prevent spurious triggers to start unwanted slave conversion. However, external triggers must be enabled on both master and slave ADCs.*

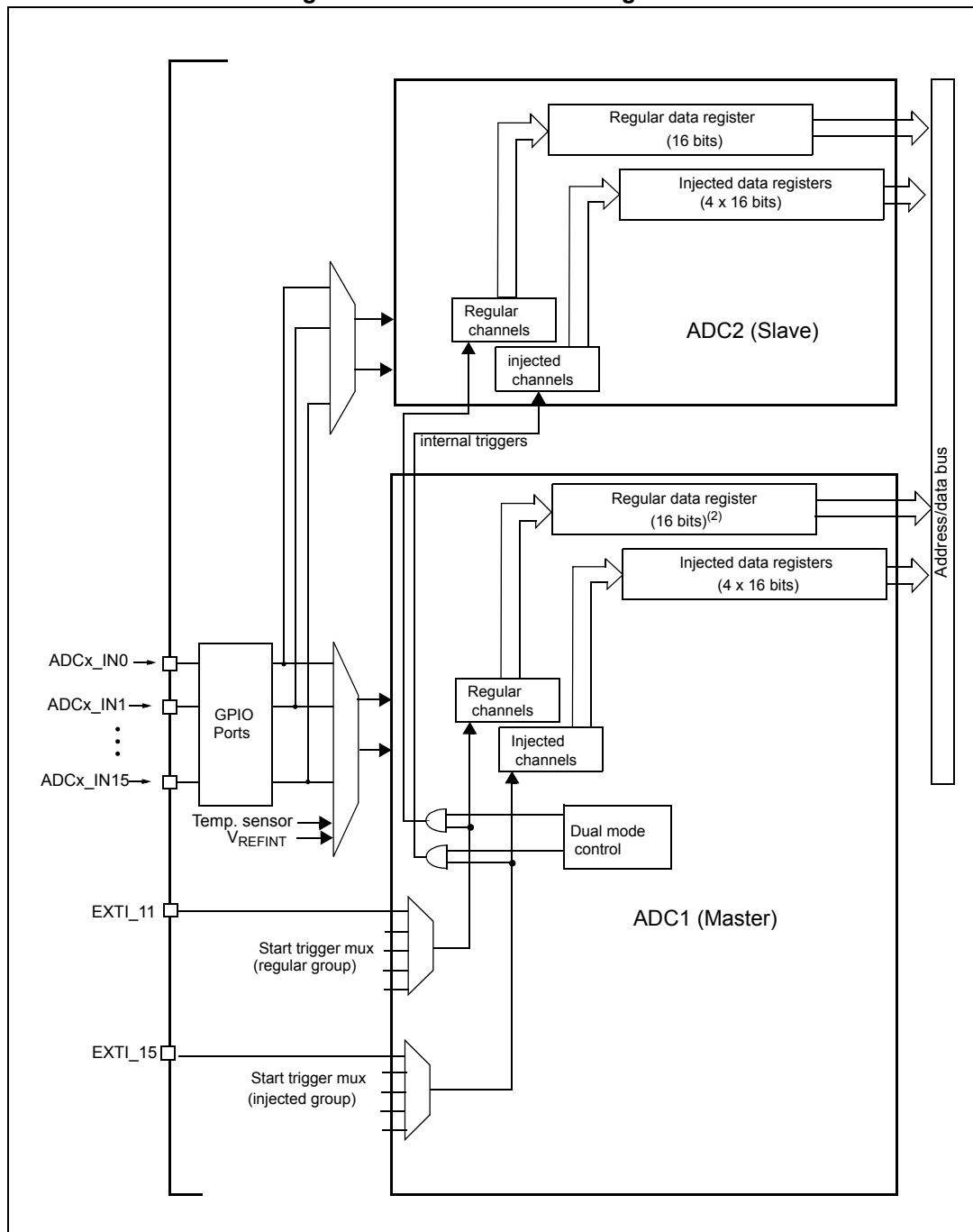
The following six possible modes are implemented:

- Injected simultaneous mode
- Regular simultaneous mode
- Fast interleaved mode
- Slow interleaved mode
- Alternate trigger mode
- Independent mode

It is also possible to use the previous modes combined in the following ways:

- Injected simultaneous mode + Regular simultaneous mode
- Regular simultaneous mode + Alternate trigger mode
- Injected simultaneous mode + Interleaved mode

Note: *In dual ADC mode, to read the slave converted data on the master data register, the DMA bit must be enabled even if it is not used to transfer converted regular channel data.*

Figure 29. Dual ADC block diagram⁽¹⁾

1. External triggers are present on ADC2 but are not shown for the purposes of this diagram.
2. In some dual ADC modes, the ADC1 data register (ADC1_DR) contains both ADC1 and ADC2 regular converted data over the entire 32 bits.

11.9.1 Injected simultaneous mode

This mode converts an injected channel group. The source of external trigger comes from the injected group mux of ADC1 (selected by the JEXTSEL[2:0] bits in the ADC1_CR2 register). A simultaneous trigger is provided to ADC2.

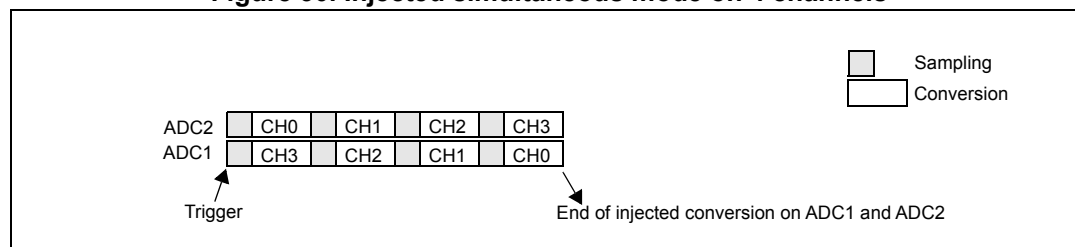
Note: *Do not convert the same channel on the two ADCs (no overlapping sampling times for the two ADCs when converting the same channel).*

At the end of conversion event on ADC1 or ADC2:

- The converted data is stored in the ADC_JDRx registers of each ADC interface.
- An JEOC interrupt is generated (if enabled on one of the two ADC interfaces) when the ADC1/ADC2 injected channels are all converted.

Note: *In simultaneous mode, exactly the same sampling time should be configured for the two channels that will be sampled simultaneously by ADC1 and ADC2.*

Figure 30. Injected simultaneous mode on 4 channels



11.9.2 Regular simultaneous mode

This mode is performed on a regular channel group. The source of the external trigger comes from the regular group mux of ADC1 (selected by the EXTSEL[2:0] bits in the ADC1_CR2 register). A simultaneous trigger is provided to the ADC2.

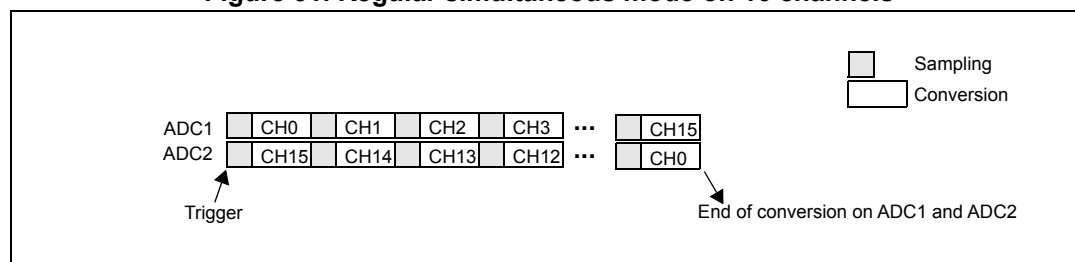
Note: *Do not convert the same channel on the two ADCs (no overlapping sampling times for the two ADCs when converting the same channel).*

At the end of conversion event on ADC1 or ADC2:

- A 32-bit DMA transfer request is generated (if DMA bit is set) which transfers to SRAM the ADC1_DR 32-bit register containing the ADC2 converted data in the upper halfword and the ADC1 converted data in the lower halfword.
- An EOC interrupt is generated (if enabled on one of the two ADC interfaces) when ADC1/ADC2 regular channels are all converted.

Note: *In regular simultaneous mode, exactly the same sampling time should be configured for the two channels that will be sampled simultaneously by ADC1 and ADC2.*

Figure 31. Regular simultaneous mode on 16 channels



11.9.3 Fast interleaved mode

This mode can be started only on a regular channel group (usually one channel). The source of external trigger comes from the regular channel mux of ADC1. After an external trigger occurs:

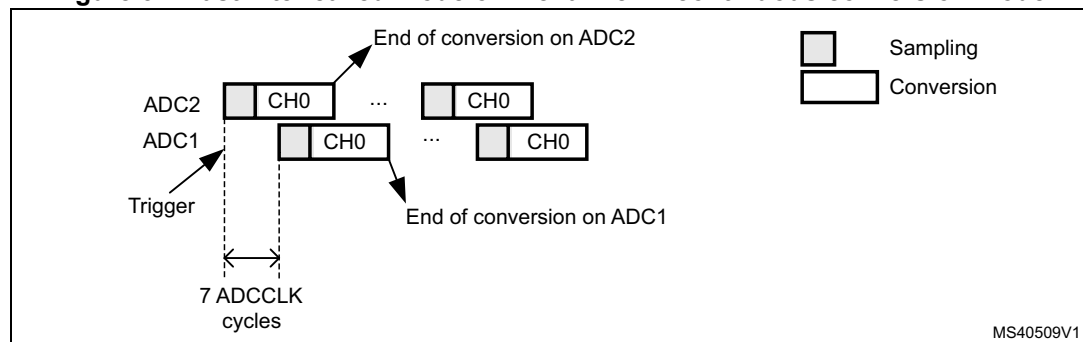
- ADC2 starts immediately and
- ADC1 starts after a delay of 7 ADC clock cycles.

If CONT bit is set on both ADC1 and ADC2 the selected regular channels of both ADCs are continuously converted.

After an EOC interrupt is generated by ADC1 (if enabled through the EOCIE bit) a 32-bit DMA transfer request is generated (if the DMA bit is set) which transfers to SRAM the ADC1_DR 32-bit register containing the ADC2 converted data in the upper halfword and the ADC1 converted data in the lower half-word.

Note: *The maximum sampling time allowed is <7 ADCCLK cycles to avoid the overlap between ADC1 and ADC2 sampling phases in the event that they convert the same channel.*

Figure 32. Fast interleaved mode on 1 channel in continuous conversion mode



11.9.4 Slow interleaved mode

This mode can be started only on a regular channel group (only one channel). The source of external trigger comes from regular channel mux of ADC1. After external trigger occurs:

- ADC2 starts immediately and
- ADC1 starts after a delay of 14 ADC clock cycles.
- ADC2 starts after a second delay of 14 ADC cycles, and so on.

Note: *The maximum sampling time allowed is <14 ADCCLK cycles to avoid an overlap with the next conversion.*

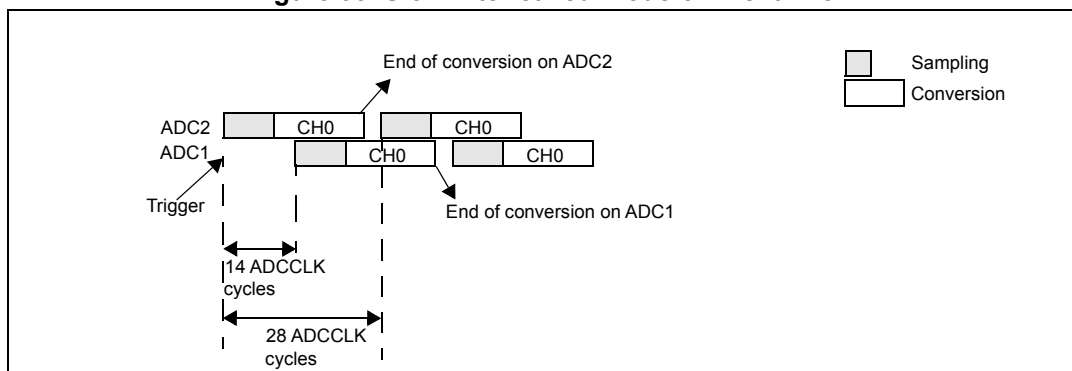
After an EOC interrupt is generated by ADC1 (if enabled through the EOCIE bit) a 32-bit DMA transfer request is generated (if the DMA bit is set) which transfers to SRAM the ADC1_DR 32-bit register containing the ADC2 converted data in the upper halfword and the ADC1 converted data in the lower halfword.

A new ADC2 start is automatically generated after 28 ADC clock cycles

CONT bit can not be set in the mode since it continuously converts the selected regular channel.

Note: *The application must ensure that no external trigger for injected channel occurs when interleaved mode is enabled.*

Figure 33. Slow interleaved mode on 1 channel



11.9.5 Alternate trigger mode

This mode can be started only on an injected channel group. The source of external trigger comes from the injected group mux of ADC1.

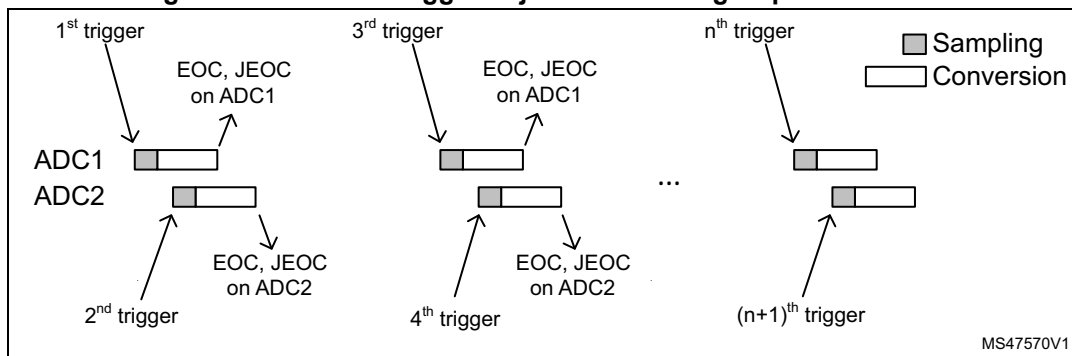
- When the first trigger occurs, all injected group channels in ADC1 are converted.
- When the second trigger arrives, all injected group channels in ADC2 are converted
- and so on.

A JEOC interrupt, if enabled, is generated after all injected group channels of ADC1 are converted.

A JEOC interrupt, if enabled, is generated after all injected group channels of ADC2 are converted.

If another external trigger occurs after all injected group channels have been converted then the alternate trigger process restarts by converting ADC1 injected group channels.

Figure 34. Alternate trigger: injected channel group of each ADC



If the injected discontinuous mode is enabled for both ADC1 and ADC2:

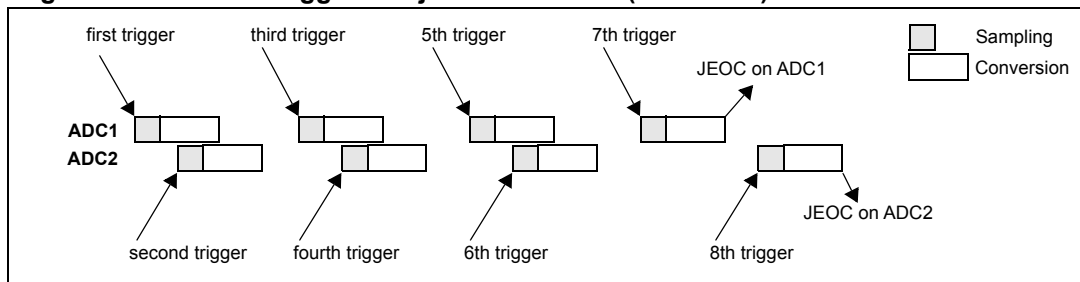
- When the first trigger occurs, the first injected channel in ADC1 is converted.
- When the second trigger arrives, the first injected channel in ADC2 are converted
- and so on....

A JEOC interrupt, if enabled, is generated after all injected group channels of ADC1 are converted.

A JEOC interrupt, if enabled, is generated after all injected group channels of ADC2 are converted.

If another external trigger occurs after all injected group channels have been converted then the alternate trigger process restarts.

Figure 35. Alternate trigger: 4 injected channels (each ADC) in discontinuous model



11.9.6 Independent mode

In this mode the dual ADC synchronization is bypassed and each ADC interfaces works independently.

11.9.7 Combined regular/injected simultaneous mode

It is possible to interrupt simultaneous conversion of a regular group to start simultaneous conversion of an injected group.

Note: In combined regular/injected simultaneous mode, exactly the same sampling time should be configured for the two channels that will be sampled simultaneously by ADC1 and ADC2.

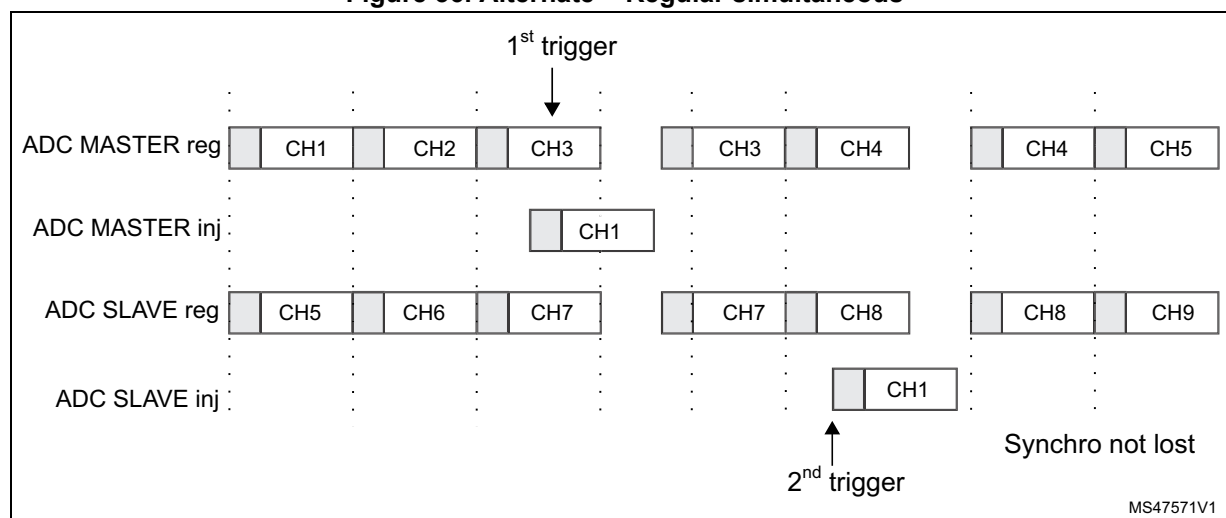
11.9.8 Combined regular simultaneous + alternate trigger mode

It is possible to interrupt regular group simultaneous conversion to start alternate trigger conversion of an injected group. [Figure 36](#) shows the behavior of an alternate trigger interrupting a regular simultaneous conversion.

The injected alternate conversion is immediately started after the injected event arrives. If regular conversion is already running, in order to ensure synchronization after the injected conversion, the regular conversion of both (master/slave) ADCs is stopped and resumed synchronously at the end of the injected conversion.

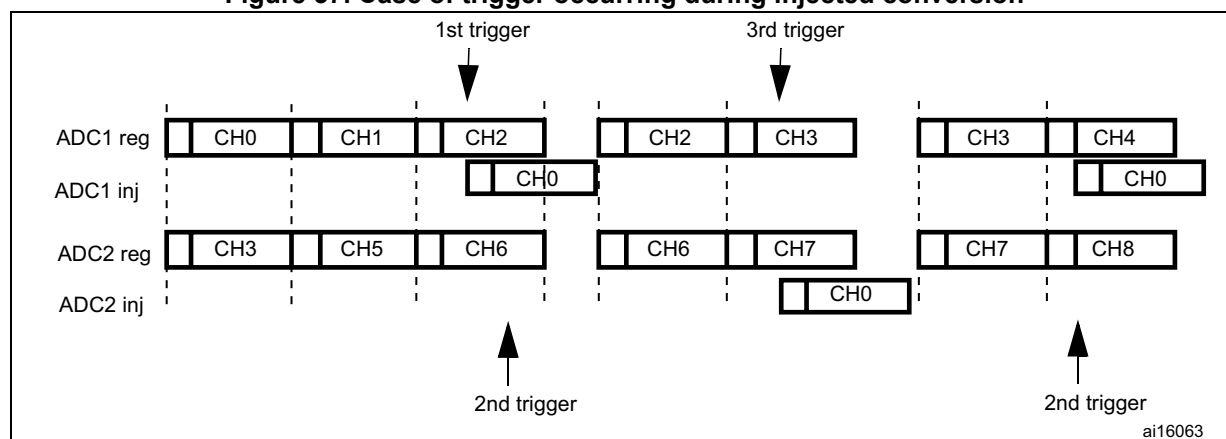
Note: In combined regular simultaneous + alternate trigger mode, exactly the same sampling time should be configured for the two channels that will be sampled simultaneously by ADC1 and ADC2.

Figure 36. Alternate + Regular simultaneous



If a trigger occurs during an injected conversion that has interrupted a regular conversion, it will be ignored. Figure 37 shows the behavior in this case (the second trigger is ignored).

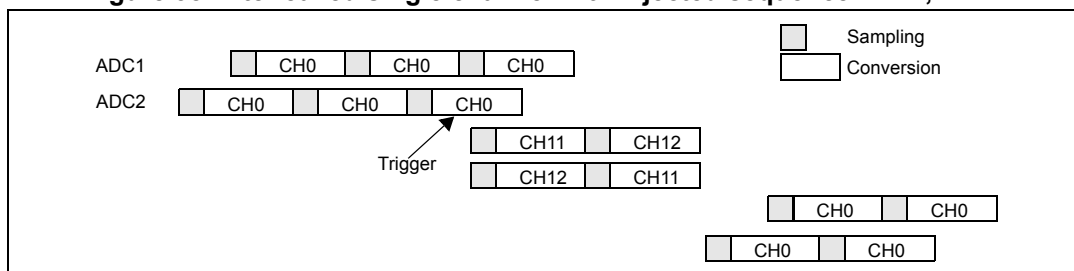
Figure 37. Case of trigger occurring during injected conversion



11.9.9 Combined injected simultaneous + interleaved

It is possible to interrupt an interleaved conversion with an injected event. In this case the interleaved conversion is interrupted and the injected conversion starts, at the end of the injected sequence the interleaved conversion is resumed. Figure 38 shows the behavior using an example.

Note: When the ADC clock prescaler is set to 4, the interleaved mode does not recover with evenly spaced sampling periods: the sampling interval is 8 ADC clock periods followed by 6 ADC clock periods, instead of 7 clock periods followed by 7 clock periods.

Figure 38. Interleaved single channel with injected sequence CH11, CH12

11.10 Temperature sensor

The temperature sensor can be used to measure the junction temperature (T_J) of the device.

The temperature sensor is internally connected to the ADCx_IN16 input channel which is used to convert the sensor output voltage into a digital value. The recommended sampling time for the temperature sensor is 17.1 μ s.

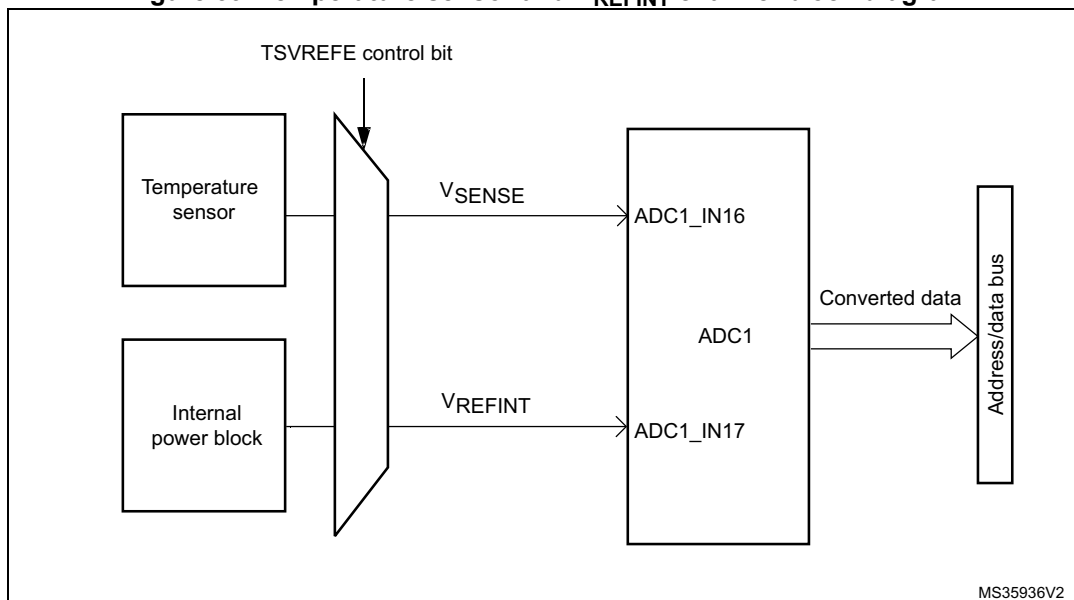
The block diagram of the temperature sensor is shown in [Figure 39](#).

When not in use, this sensor can be put in power down mode.

Note: *The TSVREFE bit must be set to enable both internal channels: ADCx_IN16 (temperature sensor) and ADCx_IN17 (V_{REFINT}) conversion.*

The temperature sensor output voltage changes linearly with temperature. The offset of this line varies from chip to chip due to process variations (up to 45 $^{\circ}$ C from one chip to another).

The internal temperature sensor is more suited to applications that detect temperature variations instead of absolute temperatures. If accurate temperature readings are needed, an external temperature sensor part should be used.

Figure 39. Temperature sensor and V_{REFINT} channel block diagram

Reading the temperature

To use the sensor:

1. Select the ADCx_IN16 input channel.
2. Select a sample time of 17.1 μ s
3. Set the TSVREFE bit in the [ADC control register 2 \(ADC_CR2\)](#) to wake up the temperature sensor from power down mode.
4. Start the ADC conversion by setting the ADON bit (or by external trigger).
5. Read the resulting V_{SENSE} data in the ADC data register
6. Obtain the temperature using the following formula:

$$\text{Temperature (in } ^\circ\text{C)} = \{(V_{25} - V_{SENSE}) / \text{Avg_Slope}\} + 25.$$

Where,

V_{25} = V_{SENSE} value for 25° C and

Avg_Slope = Average Slope for curve between Temperature vs. V_{SENSE} (given in mV/° C or μ V/ °C).

Refer to the Electrical characteristics section for the actual values of V_{25} and Avg_Slope.

Note: *The sensor has a startup time after waking from power down mode before it can output V_{SENSE} at the correct level. The ADC also has a startup time after power-on, so to minimize the delay, the ADON and TSVREFE bits should be set at the same time.*

11.11 ADC interrupts

An interrupt can be produced on end of conversion for regular and injected groups and when the analog watchdog status bit is set. Separate interrupt enable bits are available for flexibility.

Note: *ADC1 and ADC2 interrupts are mapped onto the same interrupt vector. ADC3 interrupts are mapped onto a separate interrupt vector.*

Two other flags are present in the ADC_SR register, but there is no interrupt associated with them:

- JSTRT (Start of conversion for injected group channels)
- STRT (Start of conversion for regular group channels)

Table 71. ADC interrupts

Interrupt event	Event flag	Enable Control bit
End of conversion regular group	EOC	EOCIE
End of conversion injected group	JEOC	JEOCIE
Analog watchdog status bit is set	AWD	AWDIE

11.12 ADC registers

Refer to [Section 2.2 on page 45](#) for a list of abbreviations used in register descriptions.

The peripheral registers have to be accessed by words (32-bit).

11.12.1 ADC status register (ADC_SR)

Address offset: 0x00

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved															
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved											STRT	JSTRT	JEOC	EOC	AWD
											rc_w0	rc_w0	rc_w0	rc_w0	rc_w0

Bits 31:5 Reserved, must be kept at reset value.

Bit 4 **STRT**: Regular channel Start flag

This bit is set by hardware when regular channel conversion starts. It is cleared by software.

0: No regular channel conversion started

1: Regular channel conversion has started

Bit 3 **JSTRT**: Injected channel Start flag

This bit is set by hardware when injected channel group conversion starts. It is cleared by software.

0: No injected group conversion started

1: Injected group conversion has started

Bit 2 **JEOC**: Injected channel end of conversion

This bit is set by hardware at the end of all injected group channel conversion. It is cleared by software.

0: Conversion is not complete

1: Conversion complete

Bit 1 **EOC**: End of conversion

This bit is set by hardware at the end of a group channel conversion (regular or injected). It is cleared by software or by reading the ADC_DR.

0: Conversion is not complete

1: Conversion complete

Bit 0 **AWD**: Analog watchdog flag

This bit is set by hardware when the converted voltage crosses the values programmed in the ADC_LTR and ADC_HTR registers. It is cleared by software.

0: No Analog watchdog event occurred

1: Analog watchdog event occurred

11.12.2 ADC control register 1 (ADC_CR1)

Address offset: 0x04

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved								AWDEN	JAWDEN	Reserved		DUALMOD[3:0]			
								rw	rw			rw	rw	rw	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
DISCNUM[2:0]			JDISCEN	DISCEN	JAUTO	AWDSGL	SCAN	JEOCIE	AWDIE	EOCIE	AWDCH[4:0]				
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:24 Reserved, must be kept at reset value.

Bit 23 **AWDEN**: Analog watchdog enable on regular channels

This bit is set/reset by software.

0: Analog watchdog disabled on regular channels

1: Analog watchdog enabled on regular channels

Bit 22 **JAWDEN**: Analog watchdog enable on injected channels

This bit is set/reset by software.

0: Analog watchdog disabled on injected channels

1: Analog watchdog enabled on injected channels

Bits 21:20 Reserved, must be kept at reset value.

Bits 19:16 **DUALMOD[3:0]**: Dual mode selection

These bits are written by software to select the operating mode.

0000: Independent mode.

0001: Combined regular simultaneous + injected simultaneous mode

0010: Combined regular simultaneous + alternate trigger mode

0011: Combined injected simultaneous + fast interleaved mode

0100: Combined injected simultaneous + slow Interleaved mode

0101: Injected simultaneous mode only

0110: Regular simultaneous mode only

0111: Fast interleaved mode only

1000: Slow interleaved mode only

1001: Alternate trigger mode only

Note: These bits are reserved in ADC2 and ADC3.

In dual mode, a change of channel configuration generates a restart that can produce a loss of synchronization. It is recommended to disable dual mode before any configuration change.

Bits 15:13 **DISCNUM[2:0]**: Discontinuous mode channel count

These bits are written by software to define the number of regular channels to be converted in discontinuous mode, after receiving an external trigger.

000: 1 channel

001: 2 channels

.....

111: 8 channels

- Bit 12 **JDISCEN**: Discontinuous mode on injected channels
This bit set and cleared by software to enable/disable discontinuous mode on injected group channels
0: Discontinuous mode on injected channels disabled
1: Discontinuous mode on injected channels enabled
- Bit 11 **DISCEN**: Discontinuous mode on regular channels
This bit set and cleared by software to enable/disable Discontinuous mode on regular channels.
0: Discontinuous mode on regular channels disabled
1: Discontinuous mode on regular channels enabled
- Bit 10 **JAUTO**: Automatic Injected Group conversion
This bit set and cleared by software to enable/disable automatic injected group conversion after regular group conversion.
0: Automatic injected group conversion disabled
1: Automatic injected group conversion enabled
- Bit 9 **AWDSGL**: Enable the watchdog on a single channel in scan mode
This bit set and cleared by software to enable/disable the analog watchdog on the channel identified by the AWDCH[4:0] bits.
0: Analog watchdog enabled on all channels
1: Analog watchdog enabled on a single channel
- Bit 8 **SCAN**: Scan mode
This bit is set and cleared by software to enable/disable Scan mode. In Scan mode, the inputs selected through the ADC_SQRx or ADC_JSQRx registers are converted.
0: Scan mode disabled
1: Scan mode enabled
Note: An EOC or JEOC interrupt is generated only on the end of conversion of the last channel if the corresponding EOCIE or JEOCIE bit is set
- Bit 7 **JEOCIE**: Interrupt enable for injected channels
This bit is set and cleared by software to enable/disable the end of conversion interrupt for injected channels.
0: JEOC interrupt disabled
1: JEOC interrupt enabled. An interrupt is generated when the JEOC bit is set.

Bit 6 **AWDIE**: Analog watchdog interrupt enable

This bit is set and cleared by software to enable/disable the analog watchdog interrupt.

0: Analog watchdog interrupt disabled

1: Analog watchdog interrupt enabled

Bit 5 **EOCIE**: Interrupt enable for EOC

This bit is set and cleared by software to enable/disable the End of Conversion interrupt.

0: EOC interrupt disabled

1: EOC interrupt enabled. An interrupt is generated when the EOC bit is set.

Bits 4:0 **AWDCH[4:0]**: Analog watchdog channel select bits

These bits are set and cleared by software. They select the input channel to be guarded by the Analog watchdog.

00000: ADC analog Channel0

00001: ADC analog Channel1

....

01111: ADC analog Channel15

10000: ADC analog Channel16

10001: ADC analog Channel17

Other values: reserved.

Note: ADC1 analog Channel16 and Channel17 are internally connected to the temperature sensor and to V_{REFINT} , respectively.

ADC2 analog inputs Channel16 and Channel17 are internally connected to V_{SS} .

ADC3 analog inputs Channel9, Channel14, Channel15, Channel16 and Channel17 are connected to V_{SS} .

11.12.3 ADC control register 2 (ADC_CR2)

Address offset: 0x08

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved								TSVRE FE	SWSTA RT	JSWST ART	EXTTR IG	EXTSEL[2:0]			Res.
								rw	rw	rw	rw	rw	rw	rw	
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
JEXTT RIG	JEXTSEL[2:0]				ALIGN	Reserved	DMA	Reserved				RST CAL	CAL	CONT	ADON
rw	rw	rw	rw	rw	rw	Res.	rw					rw	rw	rw	rw

Bits 31:24 Reserved, must be kept at reset value.

Bit 23 **TSVREFE**: Temperature sensor and V_{REFINT} enable

This bit is set and cleared by software to enable/disable the temperature sensor and V_{REFINT} channel. In devices with dual ADCs this bit is present only in ADC1.

- 0: Temperature sensor and V_{REFINT} channel disabled
- 1: Temperature sensor and V_{REFINT} channel enabled

Bit 22 **SWSTART**: Start conversion of regular channels

This bit is set by software to start conversion and cleared by hardware as soon as conversion starts. It starts a conversion of a group of regular channels if SWSTART is selected as trigger event by the EXTSEL[2:0] bits.

- 0: Reset state
- 1: Starts conversion of regular channels

Bit 21 **JSWSTART**: Start conversion of injected channels

This bit is set by software and cleared by software or by hardware as soon as the conversion starts. It starts a conversion of a group of injected channels (if JSWSTART is selected as trigger event by the JEXTSEL[2:0] bits).

- 0: Reset state
- 1: Starts conversion of injected channels

Bit 20 **EXTTRIG**: External trigger conversion mode for regular channels

This bit is set and cleared by software to enable/disable the external trigger used to start conversion of a regular channel group.

- 0: Conversion on external event disabled
- 1: Conversion on external event enabled

Bits 19:17 **EXTSEL[2:0]**: External event select for regular group

These bits select the external event used to trigger the start of conversion of a regular group: For ADC1 and ADC2, the assigned triggers are:

- 000: Timer 1 CC1 event
- 001: Timer 1 CC2 event
- 010: Timer 1 CC3 event
- 011: Timer 2 CC2 event
- 100: Timer 3 TRGO event
- 101: Timer 4 CC4 event
- 110: EXTI line 11/TIM8_TRGO event (TIM8_TRGO is available only in high-density and XL-density devices)
- 111: SWSTART

For ADC3, the assigned triggers are:

- 000: Timer 3 CC1 event
- 001: Timer 2 CC3 event
- 010: Timer 1 CC3 event
- 011: Timer 8 CC1 event
- 100: Timer 8 TRGO event
- 101: Timer 5 CC1 event
- 110: Timer 5 CC3 event
- 111: SWSTART

Bit 16 Reserved, must be kept at reset value.

Bit 15 **JEXTTRIG**: External trigger conversion mode for injected channels

This bit is set and cleared by software to enable/disable the external trigger used to start conversion of an injected channel group.

0: Conversion on external event disabled

1: Conversion on external event enabled

Bits 14:12 **JEXTSEL[2:0]**: External event select for injected group

These bits select the external event used to trigger the start of conversion of an injected group:

For ADC1 and ADC2 the assigned triggers are:

000: Timer 1 TRGO event

001: Timer 1 CC4 event

010: Timer 2 TRGO event

011: Timer 2 CC1 event

100: Timer 3 CC4 event

101: Timer 4 TRGO event

110: EXTI line15/TIM8_CC4 event (TIM8_CC4 is available only in high-density and XL-density devices)

111: JSWSTART

For ADC3 the assigned triggers are:

000: Timer 1 TRGO event

001: Timer 1 CC4 event

010: Timer 4 CC3 event

011: Timer 8 CC2 event

100: Timer 8 CC4 event

101: Timer 5 TRGO event

110: Timer 5 CC4 event

111: JSWSTART

Bit 11 **ALIGN**: Data alignment

This bit is set and cleared by software. Refer to [Figure 27](#) and [Figure 28](#).

0: Right Alignment

1: Left Alignment

Bits 10:9 Reserved, must be kept at reset value.

Bit 8 **DMA**: Direct memory access mode

This bit is set and cleared by software. Refer to the DMA controller chapter for more details.

0: DMA mode disabled

1: DMA mode enabled

Only ADC1 and ADC3 can generate a DMA request.

Bits 7:4 Reserved, must be kept at reset value.

Bit 3 **RSTCAL**: Reset calibration

This bit is set by software and cleared by hardware. It is cleared after the calibration registers are initialized.

0: Calibration register initialized.

1: Initialize calibration register.

Note: If RSTCAL is set when conversion is ongoing, additional cycles are required to clear the calibration registers.

Bit 2 **CAL**: A/D Calibration

This bit is set by software to start the calibration. It is reset by hardware after calibration is complete.

- 0: Calibration completed
- 1: Enable calibration

Bit 1 **CONT**: Continuous conversion

This bit is set and cleared by software. If set conversion takes place continuously till this bit is reset.

- 0: Single conversion mode
- 1: Continuous conversion mode

Bit 0 **ADON**: A/D converter ON / OFF

This bit is set and cleared by software. If this bit holds a value of zero and a 1 is written to it then it wakes up the ADC from Power Down state.

Conversion starts when this bit holds a value of 1 and a 1 is written to it. The application should allow a delay of t_{STAB} between power up and start of conversion. Refer to [Figure 23](#).

- 0: Disable ADC conversion/calibration and go to power down mode.
- 1: Enable ADC and to start conversion

Note: If any other bit in this register apart from ADON is changed at the same time, then conversion is not triggered. This is to prevent triggering an erroneous conversion.

11.12.4 ADC sample time register 1 (ADC_SMPR1)

Address offset: 0x0C

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved								SMP17[2:0]			SMP16[2:0]			SMP15[2:1]	
								rw	rw	rw	rw	rw	rw	rw	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
SMP15_0	SMP14[2:0]			SMP13[2:0]			SMP12[2:0]			SMP11[2:0]			SMP10[2:0]		
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:24 Reserved, must be kept at reset value.

Bits 23:0 **SMPx[2:0]**: Channel x Sample time selection

These bits are written by software to select the sample time individually for each channel. During sample cycles channel selection bits must remain unchanged.

000: 1.5 cycles

001: 7.5 cycles

010: 13.5 cycles

011: 28.5 cycles

100: 41.5 cycles

101: 55.5 cycles

110: 71.5 cycles

111: 239.5 cycles

Note: ADC1 analog Channel16 and Channel 17 are internally connected to the temperature sensor and to V_{REFINT} , respectively.

ADC2 analog input Channel16 and Channel17 are internally connected to V_{SS} .

ADC3 analog inputs Channel14, Channel15, Channel16 and Channel17 are connected to V_{SS} .

11.12.5 ADC sample time register 2 (ADC_SMPR2)

Address offset: 0x10

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved		SMP9[2:0]			SMP8[2:0]			SMP7[2:0]			SMP6[2:0]			SMP5[2:1]	
Res.		rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
SMP5_0	SMP4[2:0]			SMP3[2:0]			SMP2[2:0]			SMP1[2:0]			SMP0[2:0]		
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:30 Reserved, must be kept at reset value.

Bits 29:0 **SMPx[2:0]**: Channel x Sample time selection

These bits are written by software to select the sample time individually for each channel. During sample cycles channel selection bits must remain unchanged.

000: 1.5 cycles

001: 7.5 cycles

010: 13.5 cycles

011: 28.5 cycles

100: 41.5 cycles

101: 55.5 cycles

110: 71.5 cycles

111: 239.5 cycles

Note: ADC3 analog input Channel9 is connected to V_{SS} .

11.12.6 ADC injected channel data offset register x (ADC_JOFRx) (x=1..4)

Address offset: 0x14-0x20

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved															
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved				JOFFSETx[11:0]											
				rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:12 Reserved, must be kept at reset value.

Bits 11:0 **JOFFSETx[11:0]**: Data offset for injected channel x

These bits are written by software to define the offset to be subtracted from the raw converted data when converting injected channels. The conversion result can be read from in the ADC_JDRx registers.

11.12.7 ADC watchdog high threshold register (ADC_HTR)

Address offset: 0x24

Reset value: 0x0000 0FFF

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved															
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved				HT[11:0]											
				rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:12 Reserved, must be kept at reset value.

Bits 11:0 **HT[11:0]**: Analog watchdog high threshold

These bits are written by software to define the high threshold for the analog watchdog.

Note: *The software can write to these registers when an ADC conversion is ongoing. The programmed value will be effective when the next conversion is complete. Writing to this register is performed with a write delay that can create uncertainty on the effective time at which the new value is programmed.*

11.12.8 ADC watchdog low threshold register (ADC_LTR)

Address offset: 0x28

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved															
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved				LT[11:0]											
				rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:12 Reserved, must be kept at reset value.

Bits 11:0 **LT[11:0]**: Analog watchdog low threshold

These bits are written by software to define the low threshold for the analog watchdog.

Note: *The software can write to these registers when an ADC conversion is ongoing. The programmed value will be effective when the next conversion is complete. Writing to this register is performed with a write delay that can create uncertainty on the effective time at which the new value is programmed.*

11.12.9 ADC regular sequence register 1 (ADC_SQR1)

Address offset: 0x2C

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved								L[3:0]				SQ16[4:1]			
								rw	rw	rw	rw	rw	rw	rw	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
SQ16_0	SQ15[4:0]						SQ14[4:0]						SQ13[4:0]		
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:24 Reserved, must be kept at reset value.

Bits 23:20 **L[3:0]**: Regular channel sequence length

These bits are written by software to define the total number of conversions in the regular channel conversion sequence.

0000: 1 conversion

0001: 2 conversions

.....

1111: 16 conversions

Bits 19:15 **SQ16[4:0]**: 16th conversion in regular sequence

These bits are written by software with the channel number (0..17) assigned as the 16th in the conversion sequence.

Bits 14:10 **SQ15[4:0]**: 15th conversion in regular sequence

Bits 9:5 **SQ14[4:0]**: 14th conversion in regular sequence

Bits 4:0 **SQ13[4:0]**: 13th conversion in regular sequence

11.12.10 ADC regular sequence register 2 (ADC_SQR2)

Address offset: 0x30

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved		SQ12[4:0]					SQ11[4:0]					SQ10[4:1]			
		r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
SQ10_0	SQ9[4:0]					SQ8[4:0]					SQ7[4:0]				
	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w	r/w

Bits 31:30 Reserved, must be kept at reset value.

Bits 29:26 **SQ12[4:0]**: 12th conversion in regular sequence

These bits are written by software with the channel number (0..17) assigned as the 12th in the sequence to be converted.

Bits 24:20 **SQ11[4:0]**: 11th conversion in regular sequenceBits 19:15 **SQ10[4:0]**: 10th conversion in regular sequenceBits 14:10 **SQ9[4:0]**: 9th conversion in regular sequenceBits 9:5 **SQ8[4:0]**: 8th conversion in regular sequenceBits 4:0 **SQ7[4:0]**: 7th conversion in regular sequence

11.12.11 ADC regular sequence register 3 (ADC_SQR3)

Address offset: 0x34

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved		SQ6[4:0]					SQ5[4:0]					SQ4[4:1]			
		rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
SQ4_0	SQ3[4:0]					SQ2[4:0]					SQ1[4:0]				
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:30 Reserved, must be kept at reset value.

Bits 29:25 **SQ6[4:0]**: 6th conversion in regular sequence

These bits are written by software with the channel number (0..17) assigned as the 6th in the sequence to be converted.

Bits 24:20 **SQ5[4:0]**: 5th conversion in regular sequence

Bits 19:15 **SQ4[4:0]**: fourth conversion in regular sequence

Bits 14:10 **SQ3[4:0]**: third conversion in regular sequence

Bits 9:5 **SQ2[4:0]**: second conversion in regular sequence

Bits 4:0 **SQ1[4:0]**: first conversion in regular sequence

11.12.12 ADC injected sequence register (ADC_JSQR)

Address offset: 0x38

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved										JL[1:0]		JSQ4[4:1]			
										rw	rw	rw	rw	rw	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
JSQ4_0		JSQ3[4:0]				JSQ2[4:0]				JSQ1[4:0]					
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:22 Reserved, must be kept at reset value.

Bits 21:20 **JL[1:0]**: Injected sequence length

These bits are written by software to define the total number of conversions in the injected channel conversion sequence.

00: 1 conversion

01: 2 conversions

10: 3 conversions

11: 4 conversions

Bits 19:15 **JSQ4[4:0]**: fourth conversion in injected sequence (when JL[1:0] = 3)⁽¹⁾

These bits are written by software with the channel number (0..17) assigned as the fourth in the sequence to be converted.

Note: Unlike a regular conversion sequence, if JL[1:0] length is less than four, the channels are converted in a sequence starting from (4-JL). Example: ADC_JSQR[21:0] = 10 00011 00011 00111 00010 means that a scan conversion will convert the following channel sequence: 7, 3, 3. (not 2, 7, 3)

Bits 14:10 **JSQ3[4:0]**: third conversion in injected sequence (when JL[1:0] = 3)

Bits 9:5 **JSQ2[4:0]**: second conversion in injected sequence (when JL[1:0] = 3)

Bits 4:0 **JSQ1[4:0]**: first conversion in injected sequence (when JL[1:0] = 3)

- When JL=3 (4 injected conversions in the sequencer), the ADC converts the channels in this order:
JSQ1[4:0] >> JSQ2[4:0] >> JSQ3[4:0] >> JSQ4[4:0]
When JL=2 (3 injected conversions in the sequencer), the ADC converts the channels in this order:
JSQ2[4:0] >> JSQ3[4:0] >> JSQ4[4:0]
When JL=1 (2 injected conversions in the sequencer), the ADC converts the channels in this order:
JSQ3[4:0] >> JSQ4[4:0]
When JL=0 (1 injected conversion in the sequencer), the ADC converts only JSQ4[4:0] channel

11.12.13 ADC injected data register x (ADC_JDRx) (x= 1..4)

Address offset: 0x3C - 0x48

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved															
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
JDATA[15:0]															
r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r

Bits 31:16 Reserved, must be kept at reset value.

Bits 15:0 **JDATA[15:0]**: Injected data

These bits are read only. They contain the conversion result from injected channel x. The data is left or right-aligned as shown in [Figure 27](#) and [Figure 28](#).

11.12.14 ADC regular data register (ADC_DR)

Address offset: 0x4C

Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
ADC2DATA[15:0]															
r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
DATA[15:0]															
r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r

Bits 31:16 **ADC2DATA[15:0]**: ADC2 data

In ADC1: In dual mode, these bits contain the regular data of ADC2. Refer to [Section 11.9: Dual ADC mode](#).

In ADC2 and ADC3: these bits are not used.

Bits 15:0 **DATA[15:0]**: Regular data

These bits are read only. They contain the conversion result from the regular channels. The data is left or right-aligned as shown in [Figure 27](#) and [Figure 28](#).

11.12.15 ADC register map

The following table summarizes the ADC registers.

Table 72. ADC register map and reset values

Offset	Register	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0														
0x00	ADC_SR	Reserved																												STRT	JSTRT	JEOC	EOC	AWD													
	Reset value																													0	0	0	0	0													
0x04	ADC_CR1	Reserved								AWDEN	JAWDEN	Reserved		DUALMOD [3:0]		DISC NUM [2:0]		JDSCEN		DISCEN	JAUTO	AWD SGL	SCAN	JEOC IE	AWDIE	EOCIE	AWDCH[4:0]																				
	Reset value									0	0			0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0													
0x08	ADC_CR2	Reserved								TSVREFE	SWSTART	JSWSTAR	EXTTRIG	EXTSEL [2:0]		Reserved		JEXTSEL [2:0]		ALIGN		Reserved		DMA	Reserved				RSTCAL	CAL	CONT	ADON															
	Reset value									0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0					0	0	0	0														
0x0C	ADC_SMPR1	Sample time bits SMPx_x																																													
	Reset value	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0														
0x10	ADC_SMPR2	Sample time bits SMPx_x																																													
	Reset value	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0														
0x14	ADC_JOFR1	Reserved																				JOFFSET1[11:0]																									
	Reset value																					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x18	ADC_JOFR2	Reserved																				JOFFSET2[11:0]																									
	Reset value																					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x1C	ADC_JOFR3	Reserved																				JOFFSET3[11:0]																									
	Reset value																					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x20	ADC_JOFR4	Reserved																				JOFFSET4[11:0]																									
	Reset value																					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x24	ADC_HTR	Reserved																				HT[11:0]																									
	Reset value																					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x28	ADC_LTR	Reserved																				LT[11:0]																									
	Reset value																					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x2C	ADC_SQR1	Reserved								L[3:0]				SQ16[4:0] 16th conversion in regular sequence bits				SQ15[4:0] 15th conversion in regular sequence bits				SQ14[4:0] 14th conversion in regular sequence bits				SQ13[4:0] 13th conversion in regular sequence bits																					
	Reset value									0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0												

Table 72. ADC register map and reset values (continued)

Offset	Register	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0							
0x30	ADC_SQR2	Reserved	SQ12[4:0] 12th conversion in regular sequence bits				SQ11[4:0] 11th conversion in regular sequence bits				SQ10[4:0] 10th conversion in regular sequence bits				SQ9[4:0] 9th conversion in regular sequence bits				SQ8[4:0] 8th conversion in regular sequence bits				SQ7[4:0] 7th conversion in regular sequence bits																	
	Reset value		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0								
0x34	ADC_SQR3	Reserved	SQ6[4:0] 6th conversion in regular sequence bits				SQ5[4:0] 5th conversion in regular sequence bits				SQ4[4:0] fourth conversion in regular sequence bits				SQ3[4:0] third conversion in regular sequence bits				SQ2[4:0] second conversion in regular sequence bits				SQ1[4:0] first conversion in regular sequence bits																	
	Reset value		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0								
0x38	ADC_JSQR	Reserved										JL[1:0]	JSQ4[4:0] fourth conversion in injected sequence bits				JSQ3[4:0] third conversion in injected sequence bits				JSQ2[4:0] second conversion in injected sequence bits				JSQ1[4:0] first conversion in injected sequence bits															
	Reset value											0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0						
0x3C	ADC_JDR1	Reserved															JDATA[15:0]																							
	Reset value																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x40	ADC_JDR2	Reserved															JDATA[15:0]																							
	Reset value																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x44	ADC_JDR3	Reserved															JDATA[15:0]																							
	Reset value																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x48	ADC_JDR4	Reserved															JDATA[15:0]																							
	Reset value																0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x4C	ADC_DR	ADC2DATA[15:0]															Regular DATA[15:0]																							
	Reset value	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0							

Refer to [Table 3 on page 50](#) for the register boundary addresses.