

Work in Progress

generative drawings

a plotter simulates my own doodles, with far more patience, and tries to sell them.

plotter, arduino, custom electronics, own bespoke software

04 2012 click festival, kulturværftet, helsingør, dk

12 2012 multiple market, black box gallery, copenhagen, dk

11 2010 multiple market, black box gallery på mikrogalleriet, copenhagen, dk

11 2010 new media days, carlsberg, copenhagen, dk

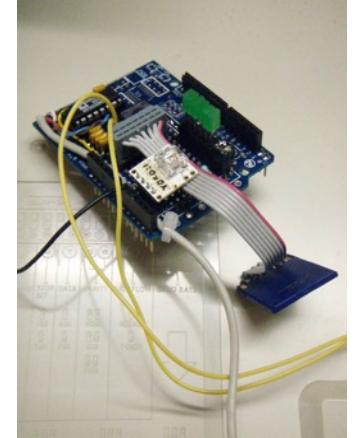
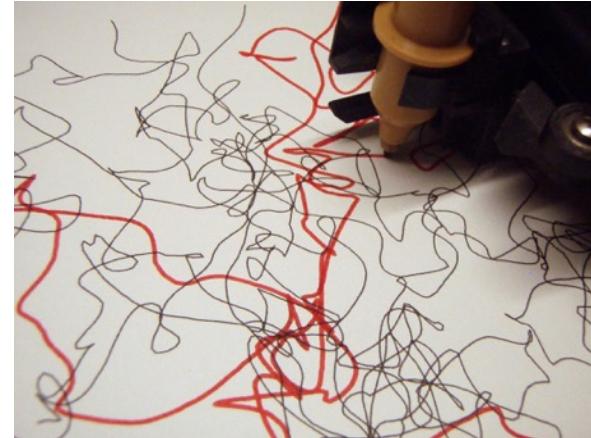
09 2010 black box gallery & galerie brunhofer, linz, at

12 2008 jul under vand 2008, ørestad city, copenhagen, dk

09 2008 alt_cph 2008 / mikrogalleriet, copenhagen, dk

Video documentation and photos

<http://ole.kristensen.name/works/work-in-progress>



Multiplicity

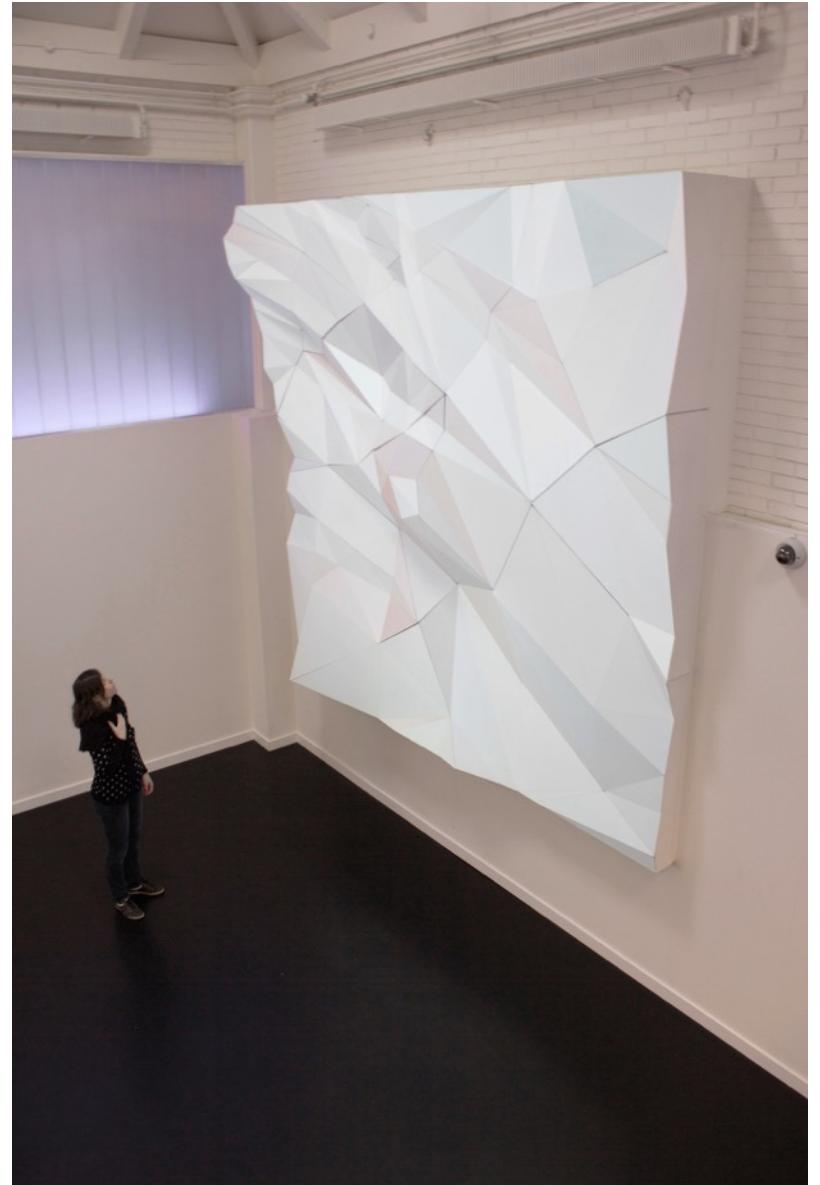
interactive projection sculpture

*a folded structure seems to reflect passers-by as if they were luminescent.
each person has their own color, that blends in the facets of the sculpture.
the directions of the reflections are made obvious by the movements of the audience.*

kinect camera, computer, video projectors, plasma cut folded metal, own software
collaboration with obscura (dk)
permanent installation in fremtidens borgerhus, vallensbæk, dk.

Video documentation and photos

<http://ole.kristensen.name/works/multiplicity>



Longing - Fast Forward

video installation

A long-term art project with the people living on the edge of the Greenland inland-ice.

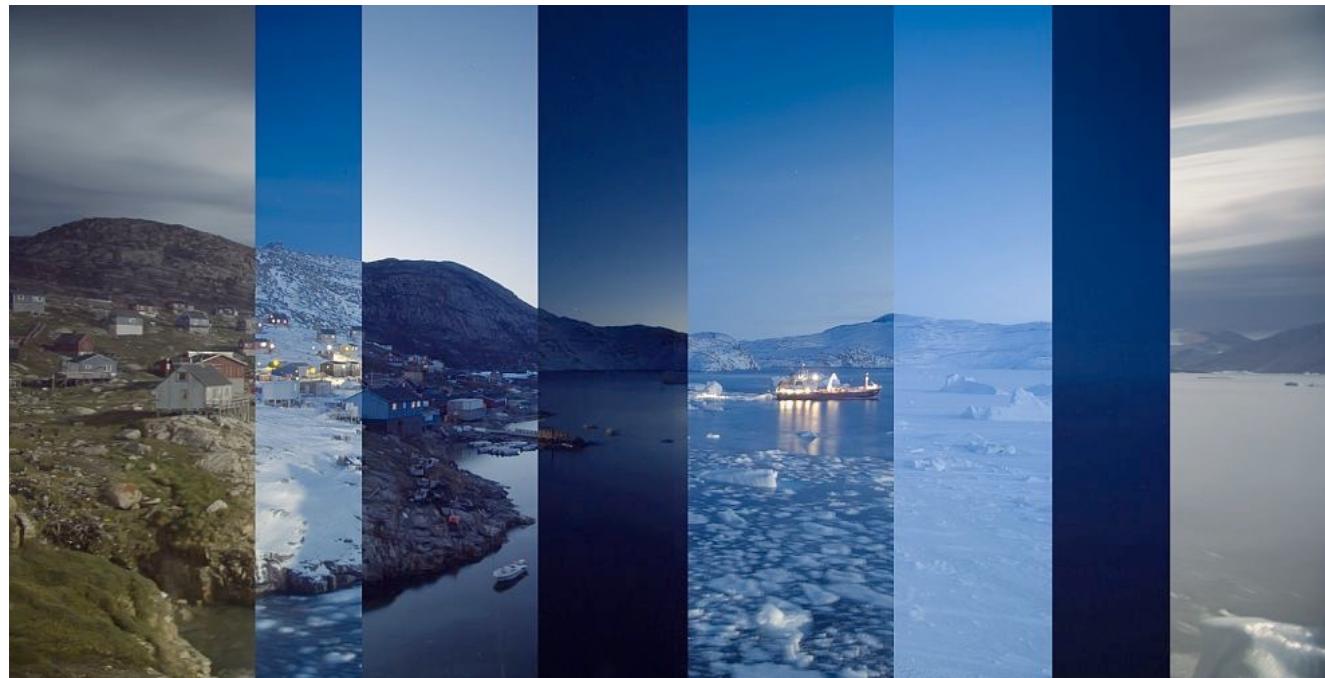
From the summer 2012 an automated research station is monitoring a small settlement throughout the circle of one year. Based on performative experiments with local participants and structural collection of video and sound, the recordings shapes a large scale audio-visual installation, showing the current inner / human and outer / environmental change of pace.

collaboration with anne-sofie norn, daniel plewe and kullorsuaq inhabitants

27 02 2015 baghold, copenhagen, dk.
fall 2015 the culture yard, elsinore, dk.
spring 2016 nordic tour

Photos and video

<http://ole.kristensen.name/works/longing-fast-forward>



Inland

video triptych

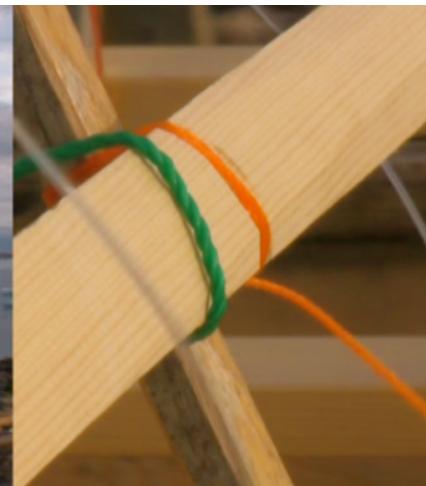
*glimpses from hitchhiking the northwestern coast of greenland with hunters,
anne-sofie norn, and the melville bay.
this work was created for the rerun of the dance performance frost.*

three video projectors, computer.

11 2010 dansehallerne, copenhagen, dk

Video documentation and photos

<http://ole.kristensen.name/works/inland>



Field_Notes - Deep Time

sub-arctic residency and conference presentation

*in a biological field station in the northernmost finland an international group of artists tried to grapple with deep time; time spans that reach back to the earliest human creations and forward into our species' responsibility as prolonged by the half-life periods of our nuclear waste.
i worked with our walks, as a time journey through geological layers.*

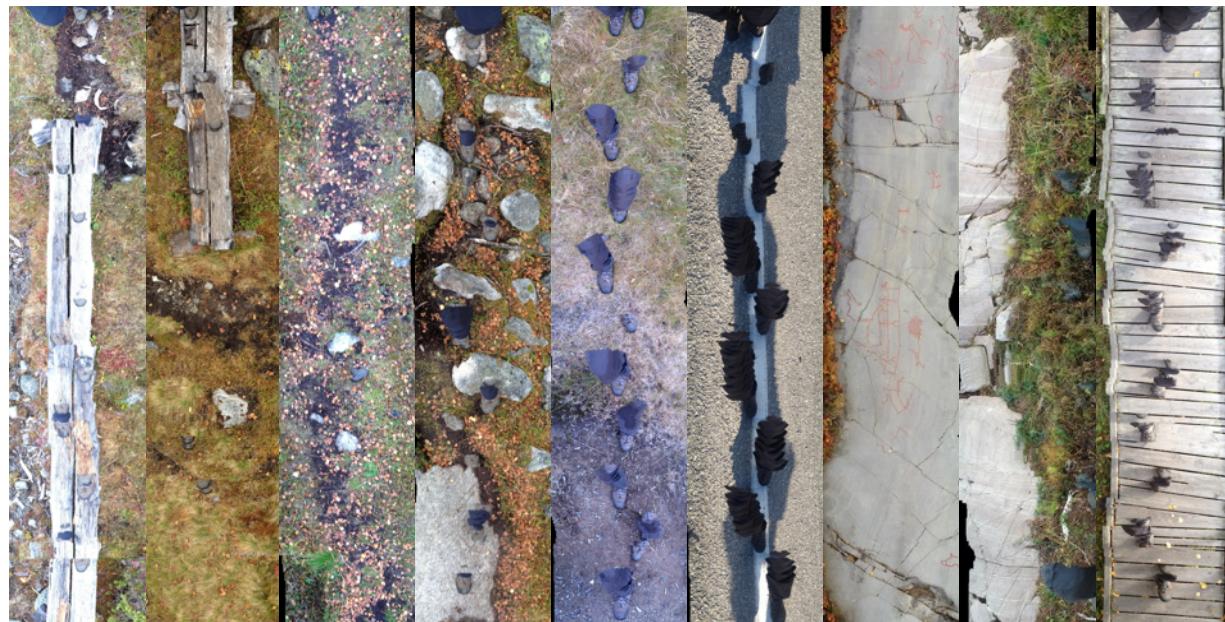
iPhone, walking boots, landscape, stone carvings, own software

16 09 2013 biological field station, kilpisjärvi, fin.

23 09 2013 conference, art academy, helsinki, fin.

Video documentation and photos

<http://ole.kristensen.name/works/deep-time>



Stop Motion

interactive photo/video installation

*an incandescent bulb is both light source and cursor
by moving it, past photos of others are displayed. they hold the bulb where you do.
when the bulb is moved to a place with no photo, it lights up and puts your photo there.*

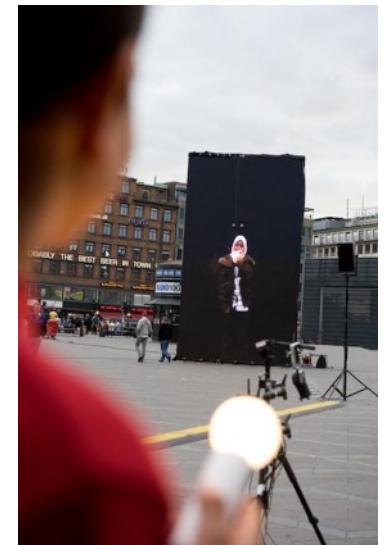
digital SLR camera, incandescent bulb, infrared camera, computer, led wall, own bespoke software

collaboration with Jonas Jongejan

09 2008 new media meeting 3, norrköping, se
09 2008 pecha kucha #008, brorsens kirke, copenhagen, dk
05 2008 re:new festival, rådhuspladsen, copenhagen, dk

Video documentation and photos

<http://ole.kristensen.name/works/stop-motion>



Stereo

stereographic projection scenography for modern dance

a residency in the frozen new york in january framed an exploration of stereographic projections, the aesthetic challenges and possibilities of depth perception in relationship to the dancer.

we were four software artists and recoil performance groups tina tarpgaard and siri wolthoorn

computer, video projectors, spectral comb filters, glasses, own software

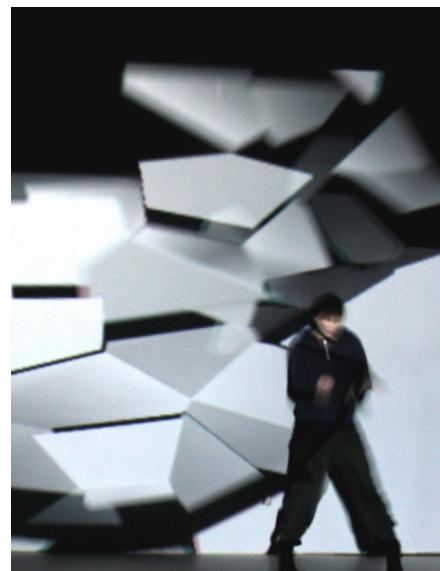
collaboration with johan bichel lindegaard, bernardo schorr and maria paula saba

24 01 2014 3ld, new york city, us.

15 05 2014 click festival, the culture yard, elsinore, dk.

Video documentation and photos

<http://ole.kristensen.name/works/stereo>



træ

stereographic projections in a stage sized pepper's ghost illusion

in an old ship yard we set up a stage sized pepper's ghost illusion to work with stereographic projections. channel separation by the spectral comb filters is possible to reflect with plastic foil and as a starting point for our investigation of luminescent objects floating in mid air, we worked with a theme of trees, creating generative forests and music from wood.

plastic foil, computer, video projectors, spectral comb filters, glasses, own software

collaboration with deborah vlaeymans and johan bichel lindegaard

04 04 2014 work demonstration, the culture yard, elsinore, dk.

15 05 2014 installation, click festival, the culture yard, elsinore, dk.

Video documentation and photos

<http://ole.kristensen.name/works/trae>



Living Room

software scenography for modern dance

national award winning performance in a living space, where dancers kick holes in a crumbling floor.

infrared camera, computer, video projectors, own bespoke software

collaboration with recoil performance group

12 2012 ice hot, nordic dance platform, helsinki, fi

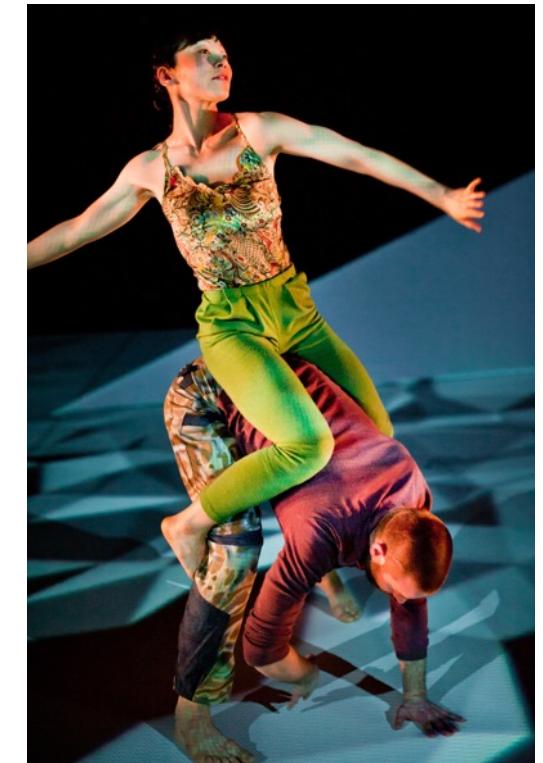
11 2012 dansehallerne, copenhagen, dk

11 2012 tempel tanzfestival, zkm, karlsruhe, de

04 2012 dansehallerne, copenhagen, dk

Video documentation and photos

<http://ole.kristensen.name/works/living-room>



Getting Back in the Whole

stereographic scenography and light for music performance

music performance with own 3D footage and stereographic projections
as scenography in a meeting between a RealD-glassed audience and the maya-culture.
the picture below can be seen in 3D if you go cross-eyed.

stereographic handy-cam, computer, video projectors,
polarising filters, realID glasses, bespoke software

collaboration with deborah vlaeymans and in transit

02 10 2012 byens lys, christiania, copenhagen, dk.
22 10 2012 copenhagens musikteater, copenhagen, dk.
11 11 2012 kunsthallen nikolaj, copenhagen, dk.
01 12 2012 cafeteatret, copenhagen, dk.
21 12 2012 warehouse 9, copenhagen, dk.

Video documentation and photos

<http://ole.kristensen.name/works/getting-back-in-the-whole>



cross your eyes + then the photo is in 3d



cross your eyes + then the photo is in 3d

Malpais

software scenography for modern dance

voices and videos from interviews about fear is framed in an interactive scenography.

kinect camera, computer, video projectors, own bespoke software

collaboration with recoil performance group

03 2011 dansehallerne, copenhagen, dk

Video documentation and photos

<http://ole.kristensen.name/works/malpais>



Frost

software scenography for modern dance

*national award winning dance performance about freezing and melting.
the dancers' movements generate responsive light and graphical landscapes.*

infrared cameras, computer, video projector, own bespoke software

collaboration with jonas jongejan, tina tarpgaard and danish dance theatre

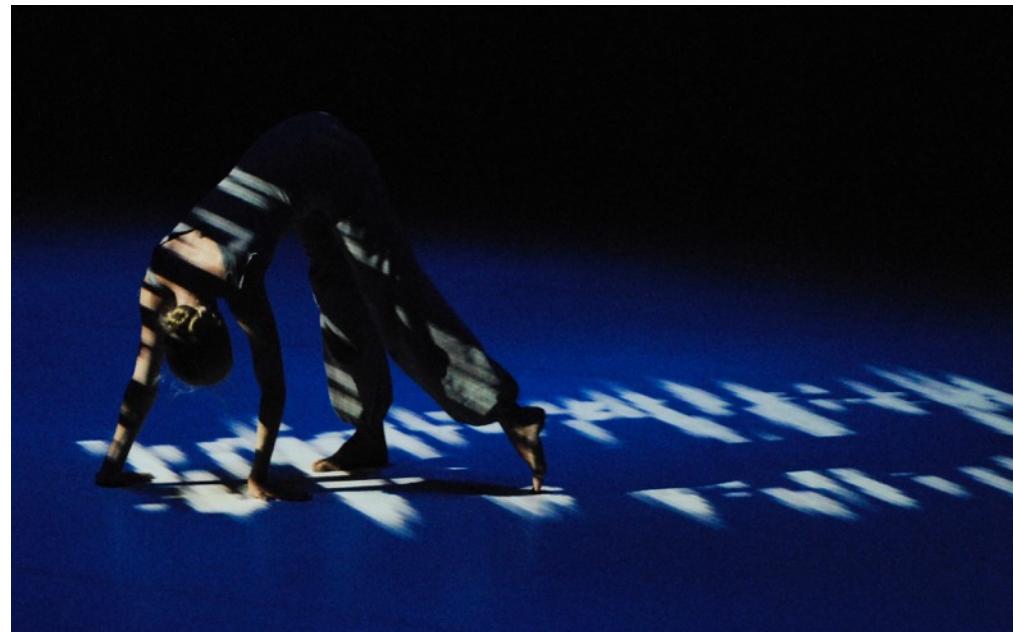
11 2010 dansehallerne, copenhagen, dk

05 2010 uddrag ved reumert prisuddelingen, det kongelige teaters gamle scene, copenhagen, dk

10 2009 danish dance theatre, hippodromen, folketeatret.dk, copenhagen, dk

Video documentation and photos

<http://ole.kristensen.name/works/frost>



Fuck You Buddy

software scenography for modern dance

the movements of the dancers are tracked electronically, the light draws their world. it's a show about life as a game.

infrared cameras, computer, video projectors, own bespoke software

collaboration with recoil performance group

12 2010 ice hot - nordic dance platform, stockholm, se
10 2010 intercity festival, teatro studio di scandicci, florence, it
02 2010 dansescenen, dansehallerne, copenhagen, dk

Video documentation and photos

<http://ole.kristensen.name/works/fuck-you-buddy>



Body Navigation

interactive dance installation

the dancers' past is drawn on the floor as lines and silhouettes that spring to life by movements.

infrared camera, computer, video projector, own bespoke software

collaboration with recoil performance group and danish dance theatre

04 2012 click festival, kulturværftet, helsingør, dk

04 2012 mostra interarte, crescer e viver, rio de janiero, br

10 2010 intercity festival, teatro studio di scandicci, firenze, it

06 2010 dance digital, the hat factory, luton, uk

01 2010 plaza+ festival, plaza futura, eindhoven, nl

10 2009 kedja, khio, oslo, no

12 2008 histrionski dom, zagreb, hr

05 2008 labyrinth at kaleidoskop k2, copenhagen, dk

Video documentation and photos

<http://ole.kristensen.name/works/body-navigation>

