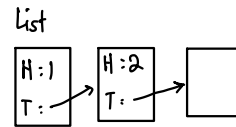


```

class EagerList<T> {
    private T head;
    private EagerList<T> tail;
    :
}

```



✓
Empty List

Methods:

```

static <T> EagerList<T> generate (T t, int size) {
    // generate(1,0); => returns EmptyList.
    if (size == 0) return empty(); // base case.
    else return new EagerList<>(t, generate(t, size-1));
}

```

size in size

```

static <T> EagerList<T> iterate (T init, BooleanCondition<? super T> cond, Transformer<? super T, ? ext T> op) {
    // iterate(1, 1 -> i < 3, i -> i+1)
    // => a list 1, 2.
    if (!cond.test(init)) => base case.
    return new EagerList<>(init, iterate(op.transform(init), cond, op));
}

```

must be a bound

```

<R> EagerList<R> map (Transformer<? super T, ? ext R> mapper) {
    return new EagerList<>(mapper.transform(this.head()), this.tail(), map(mapper));
}

```

base case handled for empty.

```

EagerList<T> filter (BooleanCondition<? super T> cond) {
    if (cond.test(this.head()))
        return new EagerList<>(this.head(), this.tail().filter(cond));
    else
        return this.tail().filter(cond);
}

```

Delayed Evaluation.

↳ Take advantage of Producer functional interface.

↳ InfiniteList.

↳ wrap head and tail w/ Producer Object.

↳ their evaluation delayed.

↳ $\text{Producer} \langle T \rangle \text{ head.}$

$\text{Producer} \langle \text{InfiniteList} \langle T \rangle \rangle \text{ tail;}$

} *Delayed*

↳ thinking about type constraints

↳ no empty stream abstraction.

↳ how to handle?

Methods.

$\langle T \rangle \text{ InfiniteList} \langle T \rangle \text{ generate} (\text{Producer} \langle T \rangle \text{ producer})$

$\text{return new InfiniteList} \langle T \rangle (\text{producer}, () \rightarrow \text{generate}(\text{producer}));$

$\langle T \rangle \text{ InfiniteList} \langle T \rangle \text{ iterate} (T \text{ init}, \text{Transformer} \langle T, T \rangle \text{ next})$

$// \text{iterate} (1, x \rightarrow x+1)$

$\text{return new InfList} \langle T \rangle [() \rightarrow \text{init}, () \rightarrow \text{iterate}(\text{next.transform}(\text{init}), \text{next})];$

$\langle R \rangle \text{ InfList} \langle R \rangle \text{ map} (\text{Transformer} \langle ? \text{ super } T, ? \text{ ext } R \rangle \text{ mapper})$

$\text{return new InfList} \langle R \rangle [() \rightarrow \text{mapper.transform}(\text{this.head}()), () \rightarrow \text{this.tail}().\text{map}(\text{mapper})];$
all delayed!

$\text{InfList} \langle T \rangle \text{ filter} (\text{BooleanCondition} \langle ? \text{ super } T \rangle \text{ cond})$

$\text{if} (\text{cond.test}(\text{this.head}()))$

$\text{return new InfList} \langle T \rangle [\text{this.head}, () \rightarrow \text{this.tail}().\text{filter}(\text{cond})];$

else

$\text{return this.tail}().\text{filter}(\text{cond});$

not delayed!

head is immediately produced!

\Rightarrow easier!

`InfList<T> filter (BooleanFunction<? Super T> cond)`

`Producer<T> tempHead = () -> {`

`if (Cond.test(this.head()))`

`return this.head();`

`else`
"demo" →

`return null;`

`}`

ok. build an abstraction
to handle if elements
is present → Monadic?

bad idea → stop us from
hanging on inf list
w/ value null.

`return new InfList<> (tempHead, () -> this.tail().filter(cond));`

↓

change how `head()` and `tail()` works.

↓

check if `this.head().produce == null`

⇒ `tail().produce().head()`

↳ get next elem in list.

|| for `head()`.

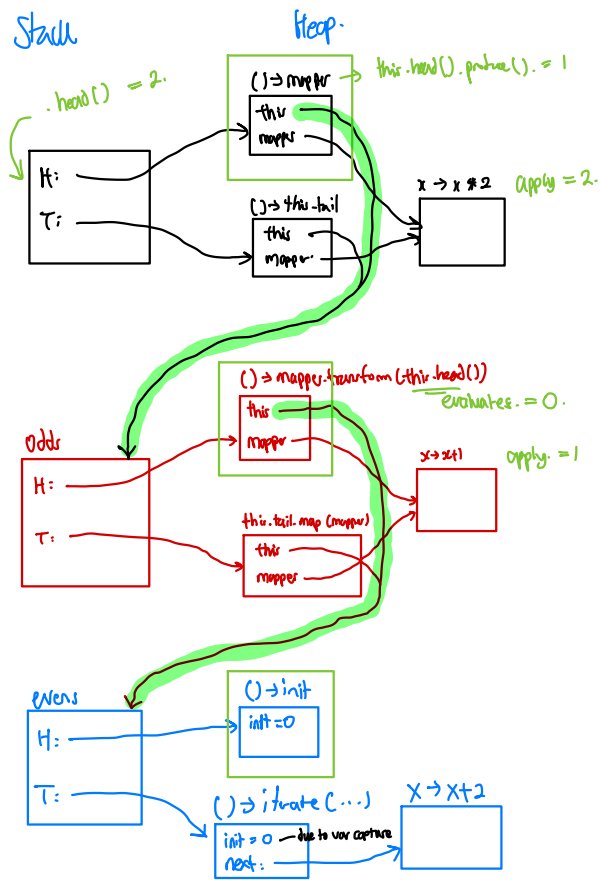
⇒ grab next elem.

↳ `this.tail().produce().tail()`

↳ next tail

|| for `tail()`

$\text{Inflist.iterate}(0, x \rightarrow x+2)$. $\text{map}(x \rightarrow x+1)$. $\text{map}(x \rightarrow x*2)$. $\text{head}()$
 Odds
 even
 new Inflist object
 No computation!
 Chain reaction!



Function

BooleanCondition<T> → Predicate<T>

Producer<T> → Supplier<T>

Transformer<T, R> → Function<T, R>

Transformer<T, T> → UnaryOp<T>

Combine<S, T, R> → Bifunction<S, T, R>

Maybe<T> → Optional<T>

Lazy<T> → ??

InfiniteList<T> → Stream<T>

Stream

A stream pipeline.

↳ operations:

1. Data source → eg. of, generate, iterator
2. Intermediate ops. → eg. map, filter, limit.
3. Terminal ops. → evaluation. reduce, noneMatch, allMatch, anyMatch.
↳ forEach.

↳ always :: stream

↳ takes in Consumer

↳ eg

Stream of (1, 2, 3). forEach (x → System.out.println(x))
for each element do

Truncate Stream?

" " .lines()
⇒ convert to stream.

↳ takeWhile (Predicate <? super T>)
Longest stream where
elements matches the predicate.

↳ limit (maxSize)

↳ distinct()

— will only give you
a stream containing a distinct
elements.

↳ sorted()

Stateful ⇒ take into account of some states
⇒ keep track of all elements in stream

flatMap.

↳ transform every elem in the stream
into another stream ⇒ results are flattened
and concatenated together.

Memorization?

Peek

↳ look into stream.

Streams only
evaluated
once! i.e. ⇒

↳ cannot
re-evaluate
again

Stream.iterate(0, x → x + 1).peek(System.out).takeWhile(x → x < 5).forEach(x → {});

0
1
2
3
4
5

1
did not take into
account of this.