BS-Con 2012: "A Pirate's Life for Me" (PvN pt. 2)

"Way-Ho an' Up She Rises": A Synopsis

The crew of the "Seaward Sally" has been contracted to pilfer a chest of valuables from a well-to-do Japanese family. A small band of scallywags made their way into the family compound (a small fortress, to tell it truly) and out again with the goods in hand/hook. All that need be done now is to get back to the harbor where a "borrowed" junk be berthed, sail her to where the "Sally's" waiting, and then deliver the goods. Piece a' steak and kidney pie, right?

But in getting to the harbor, there may be...

- 1) guards [Family Thugs (4)]
- 2) police [Government Thugs (4)]
- sneaky buggers in black pajamas (NPCs)
- 4) festival parades [Chinese Pirates(6)]
- 5) wrong turns [Cramped Streets in a Strange City (6)]

And in getting the junk to the "Sally" there may be...

- 1) coast guards [Seaworthy Government Thugs (5)]
- 2) other pirates ("The Fall")
- 3) a shipwreck ("The Seaward Sally")
- 4) storms [Force of Nature (7)]
- 5) sea monsters (Furui Tsume)

And in getting the goods to the buyer there may be...

- 1) competition (Chinese pirates)
- 2) other pirates (real wokou)
- 3) sea monsters (Furui Tsume)
- 4) navy patrols ("The Vambrace")
- 5) more black-pajamaed fellers (NPCs)

The A-Team (10 dice +Hook)

Captain Montgomery "Mad Monty" Scott

Pirate Captain (4), Fierrrce Negotiator (3), Fearless Swordsman (3); Shieldmaties: Crew of the "Seaward Sally" (3)

Hook: Hook. You always lack the Tools of the Trade for things that require two dextrous hands.

Beauregard "Boo" Laveau

First Matey (4), Gun Jack (3), Voodoo Chil' (3); Booty Dice: Grandmere's Wisdom x5

Hook: Mantle of Responsibility. The welfare of the crew rests on your shoulders as much as the captain's.

Nathaniel Cumberbatch

Sneak Thief (4), Buccaneer (3), Bard (2); Lucky Shots x6

Hook: Stars in His Eyes. Nathaniel is writing a collection of epic poems and story-songs about pirates. He stops to take notes, interview, and ask for input and feedback.

Michel Dupont

Swashbuckler (4), Continental Aristocrat (2), Gypsy Blood (2); Lucky Shots x9

Hook: Pride. You sail with them, but you're better than these curs and will not stand to be earnestly insulted by anyone.

Anne Reed

Capoeirist (4), Escaped Slave (3), Scallywag (3); Lucky Shots x3

Hook: PTSD. While not claustrophobic, you always lack the proper Tools of the Trade when confined or restrained.

Personages of Note

June Scott

Captain of the Pirate Ship "True Love" (4), Enterprising Young Woman (3), Teahouse Proprietor (2); Booty Dice: A Pirate's True Love x5 [x10]

[Hook: Not Particularly Piratical. You don't lie, cheat, or steal, and you don't want to hurt anyone, let alone kill them. You're a fine captain; just not much of a pirate.]

Jade Opal

Kung Fu Master (4), Emissary of the Pirate Queen of Qin (3), Daredevil Sailor (2); Lucky Shots x3

Furui Tsume ("Old Three-eye")

Many-Tentacled Sea Beasty (8); TENTACLLLES! (+2)

Cpt. Edward Teach, Returned (14 Dice)

Flesh-Eating Revenant (6), Fire-Breathing Sadist (4); Shieldmaties: Skeleton Crew (9), "The Fall" (+1)