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# CS 61A      Structure and Interpretation of Computer Programs

## Spring 2015

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MIDTERM 1

### INSTRUCTIONS

- You have 2 hours to complete the exam.
- The exam is closed book, closed notes, closed computer, closed calculator, except one hand-written 8.5" × 11" crib sheet of your own creation and the official 61A midterm 1 study guide attached to the back of this exam.
- Mark your answers ON THE EXAM ITSELF. If you are not sure of your answer you may wish to provide a *brief* explanation.

Last name	
First name	
SID	
Email (...@berkeley.edu)	
Login (e.g., cs61a-ta)	
TA & section time	
Name of the person to your left	
Name of the person to your right	
<i>All the work on this exam is my own. (please sign)</i>	

**For staff use only**

Q. 1	Q. 2	Q. 3	Total
/12	/14	/14	/40

### 1. (12 points) In-N-Out

For each of the expressions in the tables below, write the output displayed by the interactive Python interpreter when the expression is evaluated. The output may have multiple lines. No errors occur.

The first two rows have been provided as examples of the behavior of the built-in `pow` and `print` functions.

*Recall:* The interactive interpreter displays the value of a successfully evaluated expression, unless it is `None`.

Assume that you have started Python 3 and executed the following statements:

```
from operator import add
```

```
def re(peat):
    return print(peat, peat)
```

```
def cheap(eat):
    car, seat = re, print
    seat(car(eat))
    return double(eat)
```

```
def double(double):
    if double:
        return double + double
    elif car(double)(print)(print):
        return 1000
    else:
        return seat(3)
```

```
seat = double
```

```
car = lambda c: lambda a: lambda r: r(5, a(c))
```

Expression	Interactive Output
<code>pow(2, 3)</code>	8
<code>print(4, 5)</code>	4 5
<code>print(re(1+2), print(4))</code>	3 3 4 None None
<code>cheap(3)</code>	3 3 None  Return value 6
<code>cheap(seat(2))</code>	8 8 None  Return value 16

Expression	Interactive Output
<code>car(1)(double)(pow)</code>	""c = 1 a = func double r = func pow  car = pow(5, double(1)) car = pow(5, 2)"" 25
<code>double(print(1))</code>	1 None 5 None  return value 6
<code>car(0)(seat)(add)</code>	0 5 None  return value 11

**2. (14 points) Supernatural**

(a) (6 pt) Fill in the environment diagram that results from executing the code below until the entire program is finished, an error occurs, or all frames are filled. *You may not need to use all of the spaces or frames.*

A complete answer will:

- Add all missing names and parent annotations to all local frames.
- Add all missing values created or referenced during execution.
- Show the return value for each local frame.

**Remember:** Do not add a new frame when calling a built-in function (such as `abs`).

```

1  batman, superman, ivy = 1, -2, -3
2
3  def nanana(batman):
4      while batman(superman) > ivy:
5          def batman(joker):
6              return ivy
7          return -ivy
8
9  def joker(superman):
10     if superman(batman):
11         ivy = -batman
12     return nanana
13
14  joker(abs)(abs)

```

Global frame	batman	1
	superman	-2
	ivy	-3
	joker	
	nanana	

func joker(superman) [parent=Global]

func nanana(batman) [parent=Global]

f1: <code>joker</code>	[parent=__global]	
	batman	1
	superman	abs
	ivy	-1
	Return Value	nanana

func abs(...) [parent=Global]

f2: <code>nanana</code>	[parent=__global]	
	batman	func abs(...)
	Return Value	3

joker(abs) returns nanana  
then I have another (abs)  
so I evaluate nanana(abs)  
hence batman = func abs

batman(superman) is 2  
so while eval True

takes return value of f3 and  
calls abs on it

f3: <code>batman</code>	[parent=__f2]	
	joker	-2
	ivy	-3
	Return Value	-3

joker(abs)(abs) returns 3

(b) (8 pt) Fill in the environment diagram that results from executing the code below until the entire program is finished, an error occurs, or all frames are filled. *You may not need to use all of the spaces or frames.*

A complete answer will:

- Add all missing names and parent annotations to all local frames.
- Add all missing values created or referenced during execution.
- Show the return value for each local frame.

```

1 def still(glad):
2   def heart(broken):
3     glad = lambda heart: lambda: heart-broken
4     return glad(grin)
5   return heart(glad-grin)()
6
7 broken, grin = 5, 3
8 still(broken-1)
9

```

Global frame	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="border-bottom: 1px solid black; width: 50%;">still</td> <td style="border-bottom: 1px solid black; width: 50%;"></td> </tr> <tr> <td style="border-bottom: 1px solid black;">broken</td> <td style="border-bottom: 1px solid black; text-align: center;">5</td> </tr> <tr> <td style="border-bottom: 1px solid black;">grin</td> <td style="border-bottom: 1px solid black; text-align: center;">3</td> </tr> </table>	still		broken	5	grin	3
still							
broken	5						
grin	3						

func still(glad) [parent=Global]

f1: still	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="border-bottom: 1px solid black; width: 50%;">[parent=_global]</td> <td style="border-bottom: 1px solid black;"></td> </tr> <tr> <td style="border-bottom: 1px solid black;">glad</td> <td style="border-bottom: 1px solid black; text-align: center;">4</td> </tr> <tr> <td style="border-bottom: 1px solid black;">Return Value</td> <td style="border-bottom: 1px solid black;"></td> </tr> </table>	[parent=_global]		glad	4	Return Value	
[parent=_global]							
glad	4						
Return Value							

f2: heart	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="border-bottom: 1px solid black; width: 50%;">[parent=_f1]</td> <td style="border-bottom: 1px solid black;"></td> </tr> <tr> <td style="border-bottom: 1px solid black;">broken</td> <td style="border-bottom: 1px solid black; text-align: center;">1</td> </tr> <tr> <td style="border-bottom: 1px solid black;">glad</td> <td style="border-bottom: 1px solid black; text-align: center;">lambda heart</td> </tr> <tr> <td style="border-bottom: 1px solid black;">Return Value</td> <td style="border-bottom: 1px solid black; text-align: center;">lambda()</td> </tr> </table>	[parent=_f1]		broken	1	glad	lambda heart	Return Value	lambda()
[parent=_f1]									
broken	1								
glad	lambda heart								
Return Value	lambda()								

f3: heart	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="border-bottom: 1px solid black; width: 50%;">parent=_f2</td> <td style="border-bottom: 1px solid black;"></td> </tr> <tr> <td style="border-bottom: 1px solid black;">heart</td> <td style="border-bottom: 1px solid black; text-align: center;">3</td> </tr> <tr> <td style="border-bottom: 1px solid black;">Return Value</td> <td style="border-bottom: 1px solid black; text-align: center;">lambda()</td> </tr> </table>	parent=_f2		heart	3	Return Value	lambda()
parent=_f2							
heart	3						
Return Value	lambda()						

f4: lambda()	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="border-bottom: 1px solid black; width: 50%;">parent=_f3</td> <td style="border-bottom: 1px solid black;"></td> </tr> <tr> <td style="border-bottom: 1px solid black;">this doesnt open a new fram because lambda</td> <td style="border-bottom: 1px solid black;"></td> </tr> <tr> <td style="border-bottom: 1px solid black;">Return Value</td> <td style="border-bottom: 1px solid black;"></td> </tr> </table>	parent=_f3		this doesnt open a new fram because lambda		Return Value	
parent=_f3							
this doesnt open a new fram because lambda							
Return Value							

still returns func heart(4 - 3)()

grin from global and glad in f1

i need to evaluate func heart from glad (new frame)

returns glad(3)

glad is lambda heart

f3 is evaluated

it assigns heart to 3 and returns lambda() --this is returned in f2

lambda() executes in f3: heart - broken

I need broken so i look in the parent env

broken is 1

so f3 and f2 both return lambda() that returns 2

so f2 returns 2 which goes in f1 as return value

think:  
heart is the function that returns the function that returns heart - broken

## 3. (14 points) You Complete Me

- (a) (4 pt) Implement the `longest_increasing_suffix` function, which returns the longest suffix (end) of a positive integer that consists of strictly increasing digits.

```
def longest_increasing_suffix(n):
    """Return the longest increasing suffix of a positive integer n.

    >>> longest_increasing_suffix(63134)
    134
    >>> longest_increasing_suffix(233)
    3
    >>> longest_increasing_suffix(5689)
    5689
    >>> longest_increasing_suffix(568901) # 01 is the suffix, displayed as 1
    1
    """

    m, suffix, k = 10, 0, 1

    while n:
        -----, last = n // 10, n % 10

        if -----:

            m, suffix, k = --last, last*k + suffix, 10 * k

        else:

            return suffix

    return suffix
```

- (b) (3 pt) Add parentheses and single-digit integers in the blanks below so that the expression on the second line evaluates to 2015. **You may only add parentheses and single-digit integers.** You may leave some blanks empty.

```
lamb = lambda lamb: lambda: lamb + lamb
```

lambda functions are hard! no time..

```
lamb(1000)_____ + (lambda b, c: b_____ * b_____ - c_____)(lamb(_____), 1)_____
```

- (c) (3 pt) Implement the `combine` function, which takes a non-negative integer `n`, a two-argument function `f`, and a number `result`. It applies `f` to the first digit of `n` and the result of combining the rest of the digits of `n` by repeatedly applying `f` (see the doctests). If `n` has no digits (because it is zero), `combine` returns `result`.

```
from operator import add, mul

def combine(n, f, result):
    """Combine the digits in non-negative integer n using f.

    >>> combine(3, mul, 2) # mul(3, 2)
    6
    >>> combine(43, mul, 2) # mul(4, mul(3, 2))
    24
    >>> combine(6502, add, 3) # add(6, add(5, add(0, add(2, 3))))
    16
    >>> combine(239, pow, 0) # pow(2, pow(3, pow(9, 0)))
    8
    """
    if n == 0:
        return result

    else:
        n // 10          f          f(n % 10, result)

        return combine(_____, _____, _____)
```

- (d) (4 pt) Implement the `memory` function, which takes a number `x` and a single-argument function `f`. It returns a function with a peculiar behavior that you must discover from the doctests. **You may only use names and call expressions in your solution. You may not write numbers or use features of Python not yet covered in the course.**

```
square = lambda x: x * x
double = lambda x: 2 * x

def memory(x, f):
    """Return a higher-order function that prints its memories.

    >>> f = memory(3, lambda x: x)
    >>> f = f(square)
    3
    >>> f = f(double)
    9
    >>> f = f(print)
    6
    >>> f = f(square)
    3
    None
    """
    no time
    def g(h):
        print(_____)

        return _____

    return g
```