
MODULE *Pactus*

The specification of the *Pactus* consensus algorithm based on Practical *Byzantine* Fault Tolerant.
 For more information check here: <https://pactus.org/learn/consensus/protocol/>
 EXTENDS *Integers, Sequences, FiniteSets, TLC*

CONSTANT

The total number of faulty nodes
NumFaulty,
 The maximum number of round per height.
 this is to restrict the allowed behaviours that *TLC* scans through.
MaxRound

ASSUME

$\wedge \text{NumFaulty} \geq 1$

VARIABLES

log,
states

Total number of replicas that is $3f + 1$ where f is number of faulty nodes.
Replicas $\triangleq (3 * \text{NumFaulty}) + 1$
 2/3 of total replicas that is $2f + 1$
QuorumCnt $\triangleq (2 * \text{NumFaulty}) + 1$
 1/3 of total replicas that is $f + 1$
OneThird $\triangleq \text{NumFaulty} + 1$

A tuple with all variables in the spec (for ease of use in temporal conditions)
vars $\triangleq \langle \text{states}, \text{log} \rangle$

Helper functions

Fetch a subset of messages in the network based on the *params* filter.
SubsetOfMsgs(params) \triangleq
 $\{msg \in log : \forall field \in \text{DOMAIN } params : msg[field] = params[field]\}$

IsProposer checks if the replica is the proposer for this round
 To simplify, we assume the proposer always starts with the first replica
 and moves to the next by the change-proposer phase.
IsProposer(index) \triangleq
 $states[index].round \% Replicas = index$

HasPrepareQuorum checks if there is a quorum of the *PREPARE* votes in each round.
HasPrepareQuorum(index) \triangleq
 $Cardinality(\text{SubsetOfMsgs}([$
 $\quad type \mapsto \text{"PREPARE"},$
 $\quad height \mapsto states[index].height,$
 $\quad round \mapsto states[index].round])) \geq QuorumCnt$

HasPrecommitQuorum checks if there is a quorum of the *PRECOMMIT* votes in each round.

$$\begin{aligned} \text{HasPrecommitQuorum}(index) &\triangleq \\ &\text{Cardinality}(\text{SubsetOfMsgs}([\\ &\quad type \mapsto \text{"PRECOMMIT"}, \\ &\quad height \mapsto \text{states}[index].height, \\ &\quad round \mapsto \text{states}[index].round])) \geq \text{QuorumCnt} \end{aligned}$$

HasChangeProposerQuorum checks if there is a quorum of the *CHANGE-PROPOSER* votes in each round.

$$\begin{aligned} \text{HasChangeProposerQuorum}(index) &\triangleq \\ &\text{Cardinality}(\text{SubsetOfMsgs}([\\ &\quad type \mapsto \text{"CHANGE-PROPOSER"}, \\ &\quad height \mapsto \text{states}[index].height, \\ &\quad round \mapsto \text{states}[index].round])) \geq \text{QuorumCnt} \end{aligned}$$

$$\begin{aligned} \text{HasOneThirdOfChangeProposer}(index) &\triangleq \\ &\text{Cardinality}(\text{SubsetOfMsgs}([\\ &\quad type \mapsto \text{"CHANGE-PROPOSER"}, \\ &\quad height \mapsto \text{states}[index].height, \\ &\quad round \mapsto \text{states}[index].round])) \geq \text{OneThird} \end{aligned}$$

$$\begin{aligned} \text{GetProposal}(height, round) &\triangleq \\ &\text{SubsetOfMsgs}([type \mapsto \text{"PROPOSAL"}, height \mapsto height, round \mapsto round]) \end{aligned}$$

$$\begin{aligned} \text{HasProposal}(height, round) &\triangleq \\ &\text{Cardinality}(\text{GetProposal}(height, round)) > 0 \end{aligned}$$

$$\begin{aligned} \text{IsCommitted}(height) &\triangleq \\ &\text{Cardinality}(\text{SubsetOfMsgs}([type \mapsto \text{"BLOCK-ANNOUNCE"}, height \mapsto height])) > 0 \end{aligned}$$

$$\begin{aligned} \text{HasVoted}(index, type) &\triangleq \\ &\text{Cardinality}(\text{SubsetOfMsgs}([\\ &\quad type \mapsto type, \\ &\quad height \mapsto \text{states}[index].height, \\ &\quad round \mapsto \text{states}[index].round, \\ &\quad index \mapsto index])) > 0 \end{aligned}$$

Network functions

SendMsg broadcasts the message iff the current height is not committed yet.

$$\begin{aligned} \text{SendMsg}(msg) &\triangleq \\ &\text{IF } \neg \text{IsCommitted}(msg.height) \\ &\quad \text{THEN } log' = log \cup \{msg\} \\ &\quad \text{ELSE } log' = log \end{aligned}$$

SendProposal is used to broadcast the *PROPOSAL* into the network.

$$\text{SendProposal}(index) \triangleq$$

$SendMsg([$
 $\quad type \mapsto \text{"PROPOSAL"},$
 $\quad height \mapsto states[index].height,$
 $\quad round \mapsto states[index].round,$
 $\quad index \mapsto index])$

SendPrepareVote is used to broadcast *PREPARE* votes into the network.

$SendPrepareVote(index) \triangleq$
 $SendMsg([$
 $\quad type \mapsto \text{"PREPARE"},$
 $\quad height \mapsto states[index].height,$
 $\quad round \mapsto states[index].round,$
 $\quad index \mapsto index])$

SendPrecommitVote is used to broadcast *PRECOMMIT* votes into the network.

$SendPrecommitVote(index) \triangleq$
 $SendMsg([$
 $\quad type \mapsto \text{"PRECOMMIT"},$
 $\quad height \mapsto states[index].height,$
 $\quad round \mapsto states[index].round,$
 $\quad index \mapsto index])$

SendChangeProposerRequest is used to broadcast *CHANGE-PROPOSER* votes into the network.

$SendChangeProposerRequest(index) \triangleq$
 $SendMsg([$
 $\quad type \mapsto \text{"CHANGE-PROPOSER"},$
 $\quad height \mapsto states[index].height,$
 $\quad round \mapsto states[index].round,$
 $\quad index \mapsto index])$

AnnounceBlock announces the block for the current height and clears the logs.

$AnnounceBlock(index) \triangleq$
 $log' = \{msg \in log : (msg.type = \text{"BLOCK-ANNOUNCE"}) \vee msg.height > states[index].height\} \cup \{[$
 $\quad type \mapsto \text{"BLOCK-ANNOUNCE"},$
 $\quad height \mapsto states[index].height,$
 $\quad round \mapsto states[index].round,$
 $\quad index \mapsto -1]\}$

$IsFaulty(index) \triangleq index \geq 3 * NumFaulty$

States functions

NewHeight state

$NewHeight(index) \triangleq$
 $\wedge states[index].name = \text{"new-height"}$
 $\wedge \neg IsFaulty(index)$
 $\wedge states' = [states \text{ EXCEPT}$

$!\text{[index].name} = \text{"propose"},$
 $!\text{[index].height} = \text{states}[\text{index}].\text{height} + 1,$
 $!\text{[index].round} = 0]$
 $\wedge \text{UNCHANGED } \langle \log \rangle$

Propose state

$\text{Propose}(\text{index}) \triangleq$
 $\wedge \text{ states}[\text{index}].\text{name} = \text{"propose"}$
 $\wedge \neg \text{IsFaulty}(\text{index})$
 $\wedge \text{ IF } \text{IsProposer}(\text{index})$
 $\quad \text{THEN } \text{SendProposal}(\text{index})$
 $\quad \text{ELSE } \log' = \log$
 $\wedge \text{ states}' = [\text{states EXCEPT } !\text{[index].name} = \text{"prepare"}]$

Prepare state

$\text{Prepare}(\text{index}) \triangleq$
 $\wedge \text{ states}[\text{index}].\text{name} = \text{"prepare"}$
 $\wedge \neg \text{IsFaulty}(\text{index})$
 $\wedge \neg \text{HasOneThirdOfChangeProposer}(\text{index})$ This check is optional
 $\wedge \text{HasProposal}(\text{states}[\text{index}].\text{height}, \text{states}[\text{index}].\text{round})$
 $\wedge \text{SendPrepareVote}(\text{index})$
 $\wedge \text{ IF } \wedge \text{HasPrepareQuorum}(\text{index})$
 $\quad \text{THEN } \text{states}' = [\text{states EXCEPT } !\text{[index].name} = \text{"precommit"}]$
 $\quad \text{ELSE } \text{states}' = \text{states}$

Precommit state

$\text{Precommit}(\text{index}) \triangleq$
 $\wedge \text{ states}[\text{index}].\text{name} = \text{"precommit"}$
 $\wedge \neg \text{IsFaulty}(\text{index})$
 $\wedge \neg \text{HasOneThirdOfChangeProposer}(\text{index})$ This check is optional
 $\wedge \text{SendPrecommitVote}(\text{index})$
 $\wedge \text{ IF } \wedge \text{HasPrecommitQuorum}(\text{index})$
 $\quad \wedge \text{HasVoted}(\text{index}, \text{"PRECOMMIT"})$
 $\quad \text{THEN } \text{states}' = [\text{states EXCEPT } !\text{[index].name} = \text{"commit"}]$
 $\quad \text{ELSE } \text{states}' = \text{states}$

$\text{Timeout}(\text{index}) \triangleq$

\wedge
 $\quad \vee \text{ states}[\text{index}].\text{name} = \text{"prepare"}$
 $\quad \vee \text{ states}[\text{index}].\text{name} = \text{"precommit"}$
 $\wedge \neg \text{IsFaulty}(\text{index})$
 $\wedge (\text{states}[\text{index}].\text{round} < \text{MaxRound})$

$$\begin{aligned} &\wedge \text{SendChangeProposerRequest}(index) \\ &\wedge states' = [states \text{ EXCEPT} \\ &\quad ![index].name = \text{"change-proposer"}] \end{aligned}$$

Commit state

$$\begin{aligned} \text{Commit}(index) &\triangleq \\ &\wedge states[index].name = \text{"commit"} \\ &\wedge \neg \text{IsFaulty}(index) \\ &\wedge \text{AnnounceBlock}(index) \quad \text{this clear the logs} \\ &\wedge states' = [states \text{ EXCEPT} \\ &\quad ![index].name = \text{"new-height"}] \end{aligned}$$

ChangeProposer state

$$\begin{aligned} \text{ChangeProposer}(index) &\triangleq \\ &\wedge states[index].name = \text{"change-proposer"} \\ &\wedge \neg \text{IsFaulty}(index) \\ &\wedge \text{IF } \text{HasChangeProposerQuorum}(index) \\ &\quad \text{THEN } states' = [states \text{ EXCEPT} \\ &\quad \quad ![index].name = \text{"propose"}, \\ &\quad \quad ![index].round = states[index].round + 1] \\ &\quad \text{ELSE } states' = states \\ &\wedge \text{UNCHANGED } \langle log \rangle \end{aligned}$$

Sync checks the *log* for the committed blocks at the current height.
If such a block exists, it commits and moves to the next height.

$$\begin{aligned} \text{Sync}(index) &\triangleq \\ &\text{LET} \\ &\quad blocks \triangleq \text{SubsetOfMsgs}([type \mapsto \text{"BLOCK-ANNOUNCE"}, height \mapsto states[index].height]) \\ &\text{IN} \\ &\quad \wedge \text{Cardinality}(blocks) > 0 \\ &\quad \wedge states' = [states \text{ EXCEPT} \\ &\quad \quad ![index].name = \text{"propose"}, \\ &\quad \quad ![index].height = states[index].height + 1, \\ &\quad \quad ![index].round = 0] \\ &\quad \wedge log' = log \end{aligned}$$

$$\begin{aligned} \text{Init} &\triangleq \\ &\wedge log = \{\} \\ &\wedge states = [index \in 0 \dots Replicas - 1 \mapsto [\\ &\quad \quad name \quad \quad \mapsto \text{"new-height"}, \\ &\quad \quad height \quad \mapsto 0, \\ &\quad \quad round \quad \mapsto 0]] \end{aligned}$$

$$\text{Next} \triangleq$$

$$\begin{aligned}
& \exists index \in 0 \dots Replicas - 1 : \\
& \quad \vee Sync(index) \\
& \quad \vee NewHeight(index) \\
& \quad \vee Propose(index) \\
& \quad \vee Prepare(index) \\
& \quad \vee Precommit(index) \\
& \quad \vee Timeout(index) \\
& \quad \vee Commit(index) \\
& \quad \vee ChangeProposer(index)
\end{aligned}$$

$$\begin{aligned}
Spec & \triangleq \\
& Init \wedge \Box[Next]_{vars}
\end{aligned}$$

TypeOK is the type-correctness invariant.

$$\begin{aligned}
TypeOK & \triangleq \\
& \wedge \quad \forall index \in 0 \dots Replicas - 1 : \\
& \quad \wedge states[index].name \in \{ \text{"new-height"}, \text{"propose"}, \text{"prepare"}, \\
& \quad \quad \text{"precommit"}, \text{"commit"}, \text{"change-proposer"} \} \\
& \quad \wedge \neg IsCommitted(states[index].height) \Rightarrow \\
& \quad \quad \wedge states[index].name = \text{"new-height"} \wedge states[index].height > 1 \Rightarrow \\
& \quad \quad \quad IsCommitted(states[index].height - 1) \\
& \quad \quad \wedge states[index].name = \text{"propose"} \wedge states[index].round > 0 \Rightarrow \\
& \quad \quad \quad \wedge Cardinality(SubsetOfMsgs([\\
& \quad \quad \quad \quad type \mapsto \text{"CHANGE-PROPOSER"}, \\
& \quad \quad \quad \quad height \mapsto states[index].height, \\
& \quad \quad \quad \quad round \mapsto states[index].round - 1])) \geq QuorumCnt \\
& \quad \quad \wedge states[index].name = \text{"precommit"} \Rightarrow \\
& \quad \quad \quad \wedge HasPrepareQuorum(index) \\
& \quad \quad \quad \wedge HasProposal(states[index].height, states[index].round) \\
& \quad \quad \wedge states[index].name = \text{"commit"} \Rightarrow \\
& \quad \quad \quad \wedge HasPrepareQuorum(index) \\
& \quad \quad \quad \wedge HasPrecommitQuorum(index) \\
& \quad \quad \quad \wedge HasProposal(states[index].height, states[index].round) \\
& \quad \wedge \forall round \in 0 \dots states[index].round : \\
& \quad \quad \text{Not more than one proposal per round} \\
& \quad \quad \wedge Cardinality(GetProposal(states[index].height, round)) \leq 1
\end{aligned}$$