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MODULE *Pactus*

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The specification of the *Pactus* consensus algorithm based on Practical *Byzantine* Fault Tolerant.  
 For more information check here: <https://pactus.org/learn/consensus/protocol/>  
 EXTENDS *Integers, Sequences, FiniteSets, TLC*

CONSTANT

The total number of faulty nodes  
*NumFaulty*,  
 The maximum number of round per height.  
 this is to restrict the allowed behaviours that *TLC* scans through.  
*MaxRound*

ASSUME

$\wedge \text{NumFaulty} \geq 1$

VARIABLES

*log*,  
*states*

Total number of replicas that is  $3f + 1$  where  $f$  is number of faulty nodes.  
*Replicas*  $\triangleq (3 * \text{NumFaulty}) + 1$   
 2/3 of total replicas that is  $2f + 1$   
*QuorumCnt*  $\triangleq (2 * \text{NumFaulty}) + 1$   
 1/3 of total replicas that is  $f + 1$   
*OneThird*  $\triangleq \text{NumFaulty} + 1$

A tuple with all variables in the spec (for ease of use in temporal conditions)  
*vars*  $\triangleq \langle \text{states}, \text{log} \rangle$

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Helper functions

Fetch a subset of messages in the network based on the *params* filter.  
*SubsetOfMsgs(params)*  $\triangleq$   
 $\{msg \in log : \forall field \in \text{DOMAIN } params : msg[field] = params[field]\}$

*IsProposer* checks if the replica is the proposer for this round  
*IsProposer(index)*  $\triangleq$   
 $(states[index].round + states[index].proposerIndex) \% Replicas = index$

*HasPrepareQuorum* checks if there is a quorum of the *PREPARE* votes in each round.  
*HasPrepareQuorum(index)*  $\triangleq$   
 $Cardinality(\text{SubsetOfMsgs}([$   
     *type*  $\mapsto$  "PREPARE",  
     *height*  $\mapsto$  *states[index].height*,  
     *round*  $\mapsto$  *states[index].round*]))  $\geq$  *QuorumCnt*

*HasPrecommitQuorum* checks if there is a quorum of the *PRECOMMIT* votes in each round.

$$\begin{aligned}
\text{HasPrecommitQuorum}(\text{index}) &\triangleq \\
&\text{Cardinality}(\text{SubsetOfMsgs}([ \\
&\quad \text{type} \mapsto \text{"PRECOMMIT"}, \\
&\quad \text{height} \mapsto \text{states}[\text{index}].\text{height}, \\
&\quad \text{round} \mapsto \text{states}[\text{index}].\text{round}])) \geq \text{QuorumCnt}
\end{aligned}$$

*HasChangeProposerQuorum* checks if there is a quorum of the CHANGE-PROPOSER votes in each round.

$$\begin{aligned}
\text{HasChangeProposerQuorum}(\text{index}) &\triangleq \\
&\text{Cardinality}(\text{SubsetOfMsgs}([ \\
&\quad \text{type} \mapsto \text{"CHANGE-PROPOSER"}, \\
&\quad \text{height} \mapsto \text{states}[\text{index}].\text{height}, \\
&\quad \text{round} \mapsto \text{states}[\text{index}].\text{round}])) \geq \text{QuorumCnt}
\end{aligned}$$

$$\begin{aligned}
\text{HasOneThirdOfChangeProposer}(\text{index}) &\triangleq \\
&\text{Cardinality}(\text{SubsetOfMsgs}([ \\
&\quad \text{type} \mapsto \text{"CHANGE-PROPOSER"}, \\
&\quad \text{height} \mapsto \text{states}[\text{index}].\text{height}, \\
&\quad \text{round} \mapsto \text{states}[\text{index}].\text{round}])) \geq \text{OneThird}
\end{aligned}$$

$$\begin{aligned}
\text{GetProposal}(\text{height}, \text{round}) &\triangleq \\
&\text{SubsetOfMsgs}([\text{type} \mapsto \text{"PROPOSAL"}, \text{height} \mapsto \text{height}, \text{round} \mapsto \text{round}])
\end{aligned}$$

$$\begin{aligned}
\text{HasProposal}(\text{height}, \text{round}) &\triangleq \\
&\text{Cardinality}(\text{GetProposal}(\text{height}, \text{round})) > 0
\end{aligned}$$

$$\begin{aligned}
\text{IsCommitted}(\text{height}) &\triangleq \\
&\text{Cardinality}(\text{SubsetOfMsgs}([\text{type} \mapsto \text{"BLOCK-ANNOUNCE"}, \text{height} \mapsto \text{height}])) > 0
\end{aligned}$$

$$\begin{aligned}
\text{HasVoted}(\text{index}, \text{type}) &\triangleq \\
&\text{Cardinality}(\text{SubsetOfMsgs}([ \\
&\quad \text{type} \mapsto \text{type}, \\
&\quad \text{height} \mapsto \text{states}[\text{index}].\text{height}, \\
&\quad \text{round} \mapsto \text{states}[\text{index}].\text{round}, \\
&\quad \text{index} \mapsto \text{index}])) > 0
\end{aligned}$$


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#### Network functions

*SendMsg* broadcasts the message iff the current height is not committed yet.

$$\begin{aligned}
\text{SendMsg}(\text{msg}) &\triangleq \\
&\text{IF } \neg \text{IsCommitted}(\text{msg}.\text{height}) \\
&\quad \text{THEN } \text{log}' = \text{log} \cup \{\text{msg}\} \\
&\quad \text{ELSE } \text{log}' = \text{log}
\end{aligned}$$

*SendProposal* is used to broadcast the *PROPOSAL* into the network.

$$\begin{aligned}
\text{SendProposal}(\text{index}) &\triangleq \\
&\text{SendMsg}([
\end{aligned}$$

$type \mapsto \text{"PROPOSAL"},$   
 $height \mapsto states[index].height,$   
 $round \mapsto states[index].round,$   
 $index \mapsto index]$ )

*SendPrepareVote* is used to broadcast *PREPARE* votes into the network.

$SendPrepareVote(index) \triangleq$   
 $SendMsg([$   
 $type \mapsto \text{"PREPARE"},$   
 $height \mapsto states[index].height,$   
 $round \mapsto states[index].round,$   
 $index \mapsto index])$

*SendPrecommitVote* is used to broadcast *PRECOMMIT* votes into the network.

$SendPrecommitVote(index) \triangleq$   
 $SendMsg([$   
 $type \mapsto \text{"PRECOMMIT"},$   
 $height \mapsto states[index].height,$   
 $round \mapsto states[index].round,$   
 $index \mapsto index])$

*SendChangeProposerRequest* is used to broadcast *CHANGE-PROPOSER* votes into the network.

$SendChangeProposerRequest(index) \triangleq$   
 $SendMsg([$   
 $type \mapsto \text{"CHANGE-PROPOSER"},$   
 $height \mapsto states[index].height,$   
 $round \mapsto states[index].round,$   
 $index \mapsto index])$

*AnnounceBlock* announces the block for the current height and clears the logs.

$AnnounceBlock(index) \triangleq$   
 $log' = \{msg \in log : (msg.type = \text{"BLOCK-ANNOUNCE"}) \vee msg.height > states[index].height\} \cup \{[$   
 $type \mapsto \text{"BLOCK-ANNOUNCE"},$   
 $height \mapsto states[index].height,$   
 $round \mapsto states[index].round,$   
 $index \mapsto states[index].proposerIndex]\}$

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#### States functions

*NewHeight* state

$NewHeight(index) \triangleq$   
 $\wedge states[index].name = \text{"new-height"}$   
 $\wedge states' = [states \text{ EXCEPT}$   
 $! [index].name = \text{"propose"},$   
 $! [index].height = states[index].height + 1,$   
 $! [index].round = 0]$

$\wedge \text{UNCHANGED } \langle \log \rangle$

**Propose state**

$\text{Propose}(index) \triangleq$   
 $\wedge \text{ states}[index].name = \text{"propose"}$   
 $\wedge \text{ IF } \text{IsProposer}(index)$   
 $\quad \text{THEN } \text{SendProposal}(index)$   
 $\quad \text{ELSE } \log' = \log$   
 $\wedge \text{ states}' = [\text{states EXCEPT } ![index].name = \text{"prepare"}]$

**Prepare state**

$\text{Prepare}(index) \triangleq$   
 $\wedge \text{ states}[index].name = \text{"prepare"}$   
 $\wedge \text{ IF } \wedge \text{HasProposal}(\text{states}[index].height, \text{states}[index].round)$   
 $\quad \wedge \neg \text{HasOneThirdOfChangeProposer}(index)$   
 $\quad \vee \text{states}[index].round \geq \text{MaxRound}$   
 $\text{THEN } \wedge \text{SendPrepareVote}(index)$   
 $\quad \wedge \text{ IF } \text{HasPrepareQuorum}(index)$   
 $\quad \quad \text{THEN } \text{states}' = [\text{states EXCEPT } ![index].name = \text{"precommit"}]$   
 $\quad \quad \text{ELSE } \text{states}' = \text{states}$   
 $\text{ELSE } \wedge \text{SendChangeProposerRequest}(index)$   
 $\quad \wedge \text{states}' = [\text{states EXCEPT } ![index].name = \text{"change-proposer"}]$

**Precommit state**

$\text{Precommit}(index) \triangleq$   
 $\wedge \text{ states}[index].name = \text{"precommit"}$   
 $\wedge \text{SendPrecommitVote}(index)$   
 $\wedge \text{ IF } \wedge \text{HasPrecommitQuorum}(index)$   
 $\quad \wedge \neg \text{HasOneThirdOfChangeProposer}(index)$   
 $\quad \wedge \text{HasVoted}(index, \text{"PRECOMMIT"})$   
 $\text{THEN } \text{states}' = [\text{states EXCEPT } ![index].name = \text{"commit"}]$   
 $\text{ELSE } \text{states}' = \text{states}$

**Commit state**

$\text{Commit}(index) \triangleq$   
 $\wedge \text{ states}[index].name = \text{"commit"}$   
 $\wedge \text{AnnounceBlock}(index)$   
 $\wedge \text{states}' = [\text{states EXCEPT}$   
 $\quad ![index].name = \text{"new-height"},$   
 $\quad ![index].proposerIndex = (\text{states}[index].round + 1) \% \text{Replicas}]$

**ChangeProposer state**

$\text{ChangeProposer}(index) \triangleq$   
 $\wedge \text{ states}[index].name = \text{"change-proposer"}$

$\wedge$  IF  $HasChangeProposerQuorum(index)$   
 THEN  $states' = [states \text{ EXCEPT}$   
      $![index].name = \text{"propose"},$   
      $![index].round = states[index].round + 1]$   
 ELSE  $states' = states$   
 $\wedge$  UNCHANGED  $\langle log \rangle$

*Sync* checks the *log* for the committed blocks at the current height.

If such a block exists, it commits and moves to the next height.

$Sync(index) \triangleq$   
 LET  
      $blocks \triangleq SubsetOfMsgs([type \mapsto \text{"BLOCK-ANNOUNCE"}, height \mapsto states[index].height])$   
 IN  
      $\wedge Cardinality(blocks) > 0$   
      $\wedge states' = [states \text{ EXCEPT}$   
          $![index].name = \text{"propose"},$   
          $![index].height = states[index].height + 1,$   
          $![index].round = 0,$   
          $![index].proposerIndex = ((CHOOSE b \in blocks : TRUE).round + 1) \% Replicas]$   
      $\wedge log' = log$

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$Init \triangleq$   
      $\wedge log = \{\}$   
      $\wedge states = [index \in 0 \dots Replicas - 1 \mapsto [$   
          $name \mapsto \text{"new-height"},$   
          $height \mapsto 0,$   
          $round \mapsto 0,$   
          $proposerIndex \mapsto 0]]$

$Next \triangleq$   
      $\exists index \in 0 \dots Replicas - 1 :$   
          $\vee Sync(index)$   
          $\vee NewHeight(index)$   
          $\vee Propose(index)$   
          $\vee Prepare(index)$   
          $\vee Precommit(index)$   
          $\vee Commit(index)$   
          $\vee ChangeProposer(index)$

$Spec \triangleq$   
      $Init \wedge \Box [Next]_{vars}$

*TypeOK* is the type-correctness invariant.

$$\begin{aligned}
TypeOK &\triangleq \\
&\wedge \forall index \in 0 \dots Replicas - 1 : \\
&\quad \wedge states[index].name \in \{ \text{"new-height"}, \text{"propose"}, \text{"prepare"}, \\
&\quad \quad \text{"precommit"}, \text{"commit"}, \text{"change-proposer"} \} \\
&\quad \wedge \neg IsCommitted(states[index].height) \Rightarrow \\
&\quad \quad \wedge states[index].name = \text{"new-height"} \wedge states[index].height > 1 \Rightarrow \\
&\quad \quad \quad IsCommitted(states[index].height - 1) \\
&\quad \quad \wedge states[index].name = \text{"propose"} \Rightarrow \\
&\quad \quad \quad Cardinality(SubsetOfMsgs([index \mapsto index, height \mapsto states[index].height, round \mapsto states[index].round])) \leq 1 \\
&\quad \quad \wedge states[index].name = \text{"precommit"} \Rightarrow \\
&\quad \quad \quad HasPrepareQuorum(index) \\
&\quad \quad \wedge states[index].name = \text{"commit"} \Rightarrow \\
&\quad \quad \quad HasPrecommitQuorum(index) \\
&\quad \quad \wedge \forall round \in 0 \dots states[index].round : \\
&\quad \quad \quad \wedge Cardinality(GetProposal(states[index].height, round)) \leq 1 \quad \text{not more than two proposals per round} \\
&\quad \quad \quad \wedge round > 0 \Rightarrow Cardinality(SubsetOfMsgs([type \mapsto \text{"CHANGE-PROPOSER"}, round \mapsto round])) \leq 1 \\
&\quad \wedge IsCommitted(states[index].height) \Rightarrow \\
&\quad \quad \text{Check all blocks are same} \\
&\quad \wedge \\
&\quad \quad \exists x \in SubsetOfMsgs([type \mapsto \text{"BLOCK-ANNOUNCE"}, height \mapsto states[index].height]) : \\
&\quad \quad \quad \forall y \in SubsetOfMsgs([type \mapsto \text{"BLOCK-ANNOUNCE"}, height \mapsto states[index].height]) : \\
&\quad \quad \quad \quad x = y
\end{aligned}$$