

## Application of Complex Networks:

### Control of Networked

### Multi-Agent Systems

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Complex Networks, Dec 25th, 2017

What Are “Multi-Agent Systems”?

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## Cooperative Behaviors of Animals



Wikipedia: Nikunj vasoya



Flickr User Critidoc



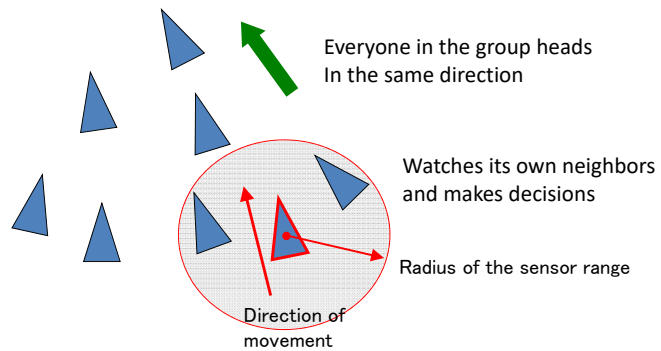
Wikipedia: Geoff Gallice

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## Model of Birds' Flocking: Boids

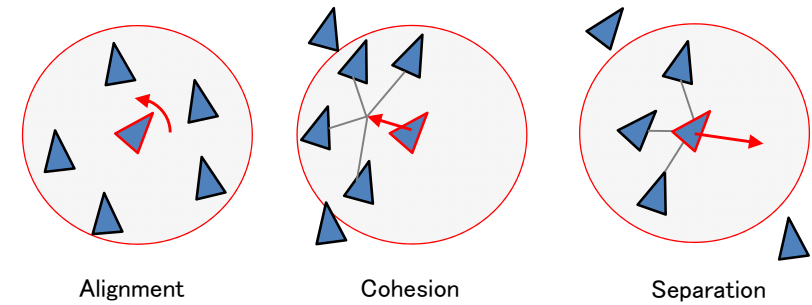
- Formation flying without any leader
- What are the simple control laws for each bird?



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## Model of Birds' Flocking: Boids

- Three rules: Use the information within its own sensor range only.



- Simulation-based study

Raynolds (1987)

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## Boids Simulation

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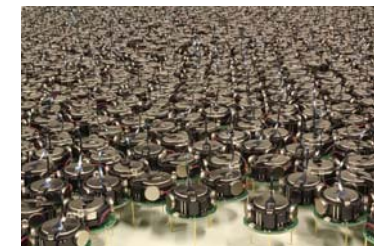
## Autonomous Group Robots



Wikipedia: Halftermeyer



Wikipedia: Ralf Roletschek



Wikipedia: asuscreative

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## Dancing of Drones (ETH)

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## What Are Multi-Agent Systems?

### ■ Constituting elements

- Numerous agents which can make decisions autonomously

### ■ Cooperation

- Through mutual interactions, desired behaviors of the entire system can be realized

### ■ Tasks

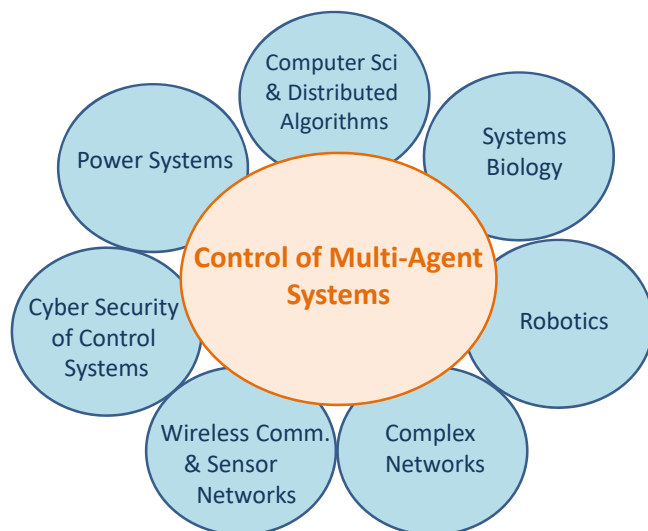
- The agents possess a common goals/tasks

### “Control” of multi-agent systems

- System theory not constrained by particular applications
- More complex and larger scale systems via networking

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## Relations to Other Areas



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## Outline

### ■ What are Multi-Agent Systems?

### ■ Application Examples

- Groups of autonomous vehicles
- Wireless sensor networks

### ■ System Characterization

- Information exchange among agents
- Network structure and its description

### ■ Related Areas

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## NecSys 2016



Dates: September 8th-9th, 2016

Place: Tokyo International Exchange Center, Odaiba

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## Cooperative Control of Vehicle Groups

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## Astronomical Observation by Groups of Satellites (1)

- NASA started for exploration of extrasolar planets (since 2000)
- Formation control: Centralized methods difficult for large numbers
- System design through distributed control is necessary



Courtesy NASA/JPL-Caltech

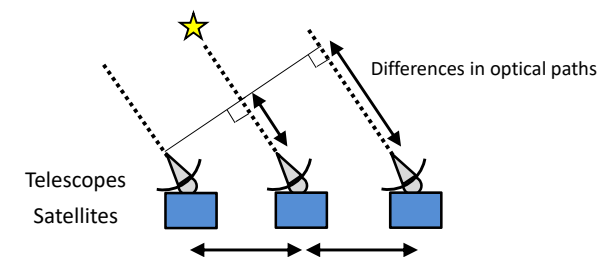
[http://planetquest.jpl.nasa.gov/TPF-I/tpf-i\\_index.cfm](http://planetquest.jpl.nasa.gov/TPF-I/tpf-i_index.cfm)

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## Astronomical Observation by Groups of Satellites (1)

### Astronomical Interferometer

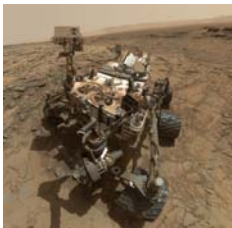
- Resolution depends not on sizes of individual telescopes, but on distances between them.
- Using data from multiple telescopes, images are synthesized



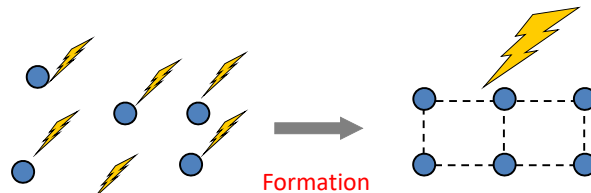
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## Vehicle Groups and Array Antennas

- Cluster of small robots for planetary exploration
  - High flexibility and reliability at lowcost
  - Communication is limited by on-board power
- Multiple antennas coupled for directed transmission
- Formation of robots based on distributed control laws



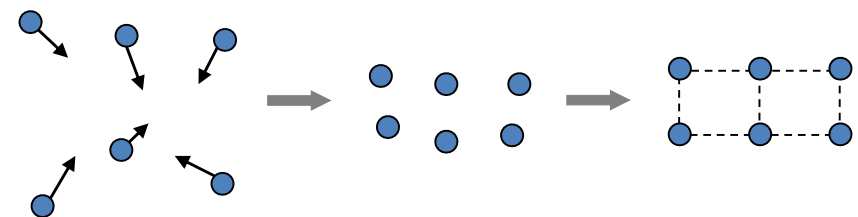
NASA Curiosity on Mars



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## Consensus Problem

- Realization of Array Antennas
  1. Vehicles at various locations come together.
  2. They make desired formations and then maintain them.
- Based on local information, agents agree on their variables.
- One of the most fundamental problems in distributed control



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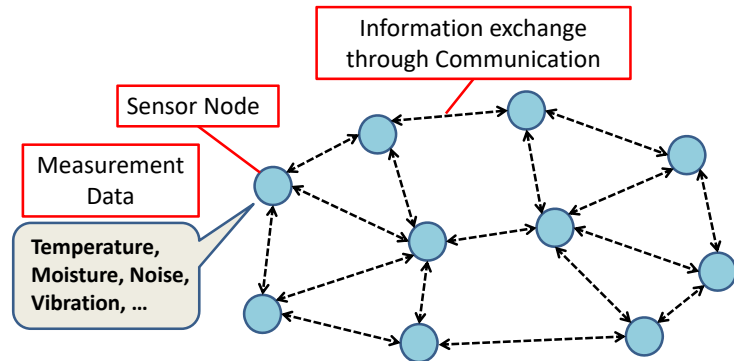
## Kiva Systems

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## Wireless Sensor Networks

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## Wireless Sensor Networks (WSNs)



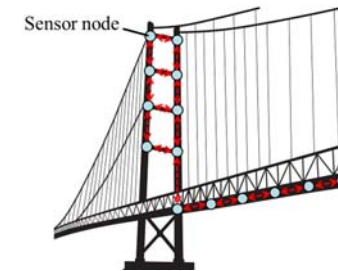
- Spatially distributed autonomous sensors with wireless communication capability
- Cost reduction for implementation and wide-area measurements
- Various application areas

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## Application Example of WSNs (1)

### Health monitoring of large-scale structures

- To prevent accidents in buildings and bridges from aging
- Vibration is measured at multiple locations and then the data is analyzed.

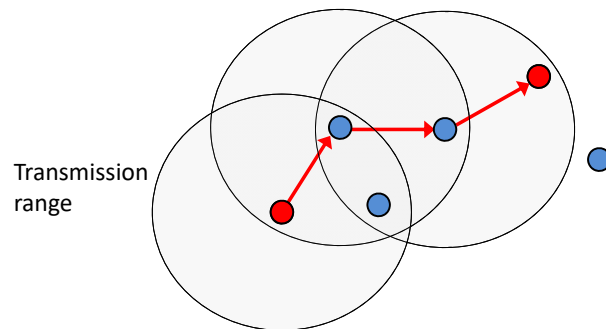


Kim et al. (2007)

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## Multi-hop Communication

- Without any data center, nodes communicate with each other
- Autonomously routes are constructed
- Battery driven: Most power is used for wireless communication

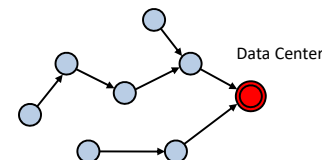


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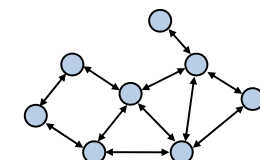
## System Structures

- Centralized: All data is collected at a data center
  - Possible to make global decisions
  - Data center has high load, and vulnerable against failures
- Distributed: Nodes make local decisions via info exchanges
  - When all nodes should share a specific value (average, etc)

### Centralized



### Multi-agent systems approach Distributed



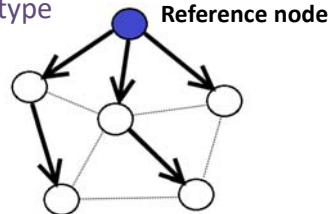
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## Application Example of WSNs (2)

### Clock Synchronization

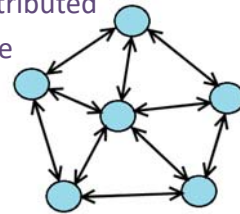
- Consistency in time among data is critical.
- Clocks in sensors have different speeds.
  - Error in time may occur among sensor nodes

#### Tree type



Vulnerable to node failures

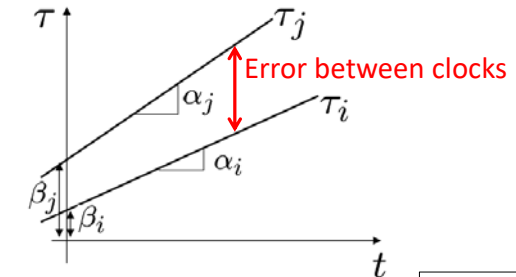
#### Distributed type



Protocol based on consensus problem  
High precision and robustness<sub>25</sub>

## Modeling of Agent Systems

## Clock Model in Sensor Nodes



- Clock of the  $i$ th sensor  $\tau_i(t) = \alpha_i t + \beta_i$
- Modified clock with parameters  $\hat{\alpha}_i, \hat{\beta}_i$

$\alpha_i$ : Drift  
 $\beta_i$ : Offset  
 $t$ : Absolute time

$$\hat{\tau}_i(t) = \hat{\alpha}_i \tau_i(t) + \hat{\beta}_i = \underbrace{\alpha_i \hat{\alpha}_i}_{\text{Adjusted drift}} t + \underbrace{\hat{\beta}_i + \beta_i \hat{\alpha}_i}_{\text{Adjusted offset}}$$

All sensors share a clock = Clock synchronization

## Information Exchanges among Agents (1)

### Characteristics of agent systems

- Each agent has dynamics, and autonomously makes decisions
- Data is exchanged for collaboration
  - Different information is physically distributed.

#### 1. Wireless communication

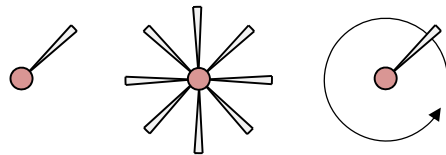
- Speed/distance: Constrained by power consumptions
  - 10kbps~100 kbps, a few meters ~a few hundred meters
- Reliability/quality: More interference in large-scale systems
  - Low realtime capabilities influence sensing and control

## Information Exchanges among Agents (2)

2. Interactions via sensors  $\Rightarrow$  Agents determine neighbors' positions

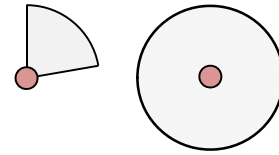
### Distance sensors

- Ultra-sonic:  
Short distance (a few meters)  
Devices are small/inexpensive
- Lazer and infrared light:  
~a few 10 m, Very accurate



### Vision sensors (Camera)

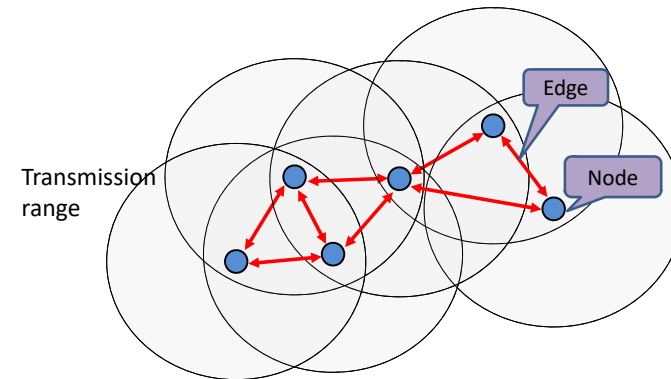
- Marking on objects to be measured
- Image processing
- Wide area in one image but in 2D



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## Modeling of Network Structure (1)

- At system level, important to know presence of data exchanges
- Mathematical description by graphs
- We can employ notions/tools from graph theory

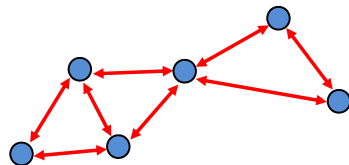


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## Modeling of Network Structure (1)

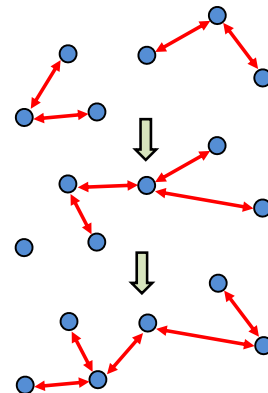
### Static networks

- Vehicles measure each other's locations at all times



### Dynamic networks

- Network changes depending on states and environment.



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## Multi-Agent Systems in Related Areas

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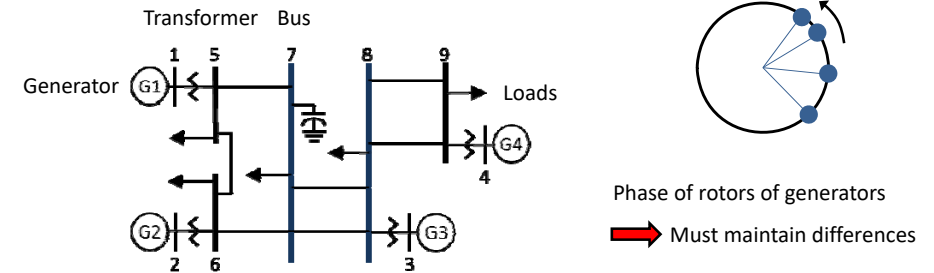
## Power Systems

- Large-scale system connecting various generators to consumers
- In Smart Grids, communication and distributed control become critical.

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## Synchronization in Power Grids

- Critical to synchronize output AC powers must synchronize
- Must consider network structures and nonlinear dynamics of various generators

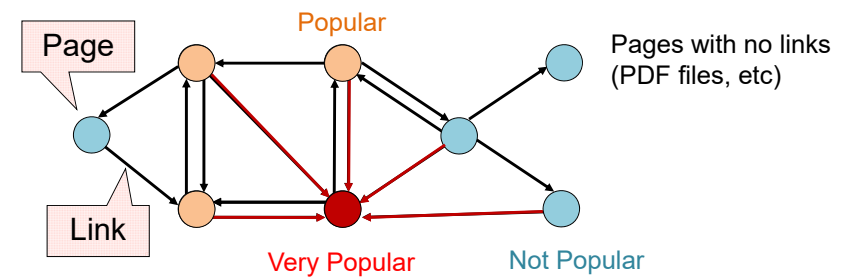


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## Search Engine Google

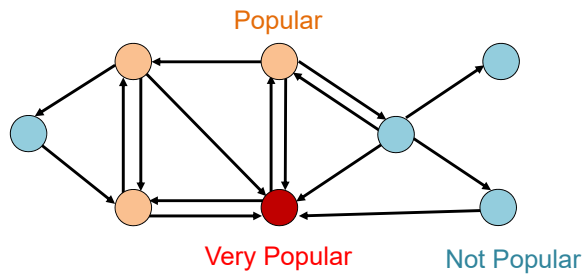
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## Network of Web Pages



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## PageRank Algorithm



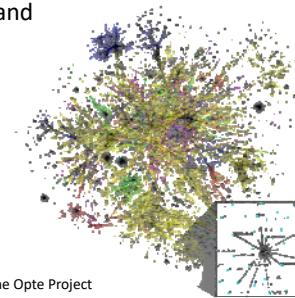
- Exploits the link structure among web pages
- Computes popularity/importance of pages: Used for ranking
- Based on agent systems' viewpoint, distributed computation has been developed

Brin & Page (1998), Ishii & Tempo (2014)

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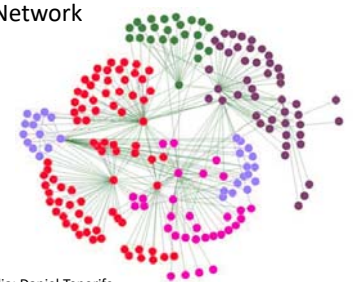
## Network Science

Internet and Web



Wikipedia: The Opte Project

Social Network



Wikipedia: Daniel Tenerife

- Focus on network structures of complex systems
  - Traffic networks (roads and flight routes), Metabolic network of biological systems, Citation of academic papers, ...
- Extracting common features: Scale free networks, Small world networks

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## Byzantine Agreement Problem in Comp. Science



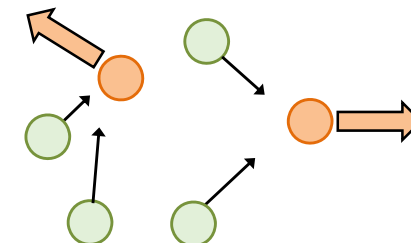
- Loyal generals vs Traitorous generals
- How can the loyal ones come to agreement?
- Robustness against faults in distributed algorithms

Rabin (1983), Motwani & Raghavan (1995), Lynch (1996)

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## Agents with Malicious Behaviors

- Some agents may misbehave due to noise, faults, adversaries...
- Malicious agents might attempt to deceive *normal* agents who work following a given protocol.



Vaidya, Tseng, & Liang (2012), LeBlanc, Zhang, Koutsoukos, & Sundaram (2013)  
Dibaji & Ishii (2015)

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## Major Black Out due to Cyber Attacks

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## Conclusion

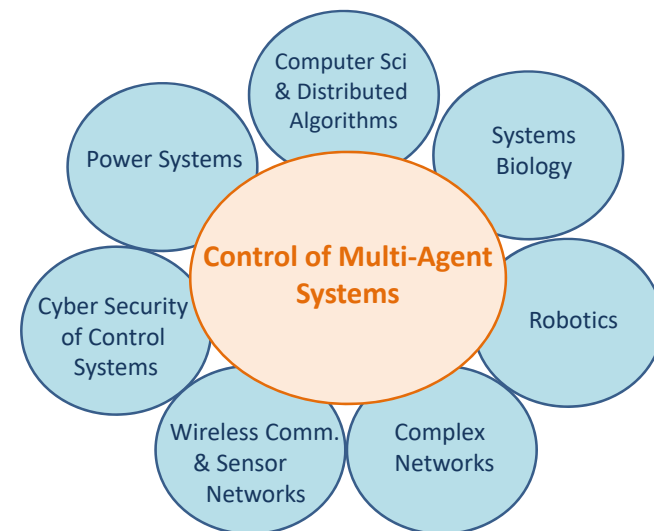
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## Conclusion

- Goals of “Control of multi-agent systems”
- Starting point: “Cooperation” & “distributed autonomous control” in nature
- Applications: Groups of autonomous vehicles, WSNs
- Modeling: Information exchanges and network structures
- New developments through interdisciplinary studies

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## Relations to Other Areas



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