# Advanced System Software (先端システムソフトウェア)

元姉ンスプムソフトソエア)

#7 (2018/10/25)

CSC.T431, 2018-3Q

Mon/Thu 9:00-10:30, W832

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#### About vTaskDelete

- In the slide used at the last lecture, I wrote:
  - "If a task is no longer required, it should be stopped and deleted explicitly from outside of it." (p. 7)
- The above is not correct for the current version of FreeRTOS. You may use NULL as the argument of vTaskDelete to safely finish the task by itself.
- Note that the IDLE tasks are responsible for freeing the kernel memory used for the deleted tasks. So your code should not cause IDLE tasks to be starved.

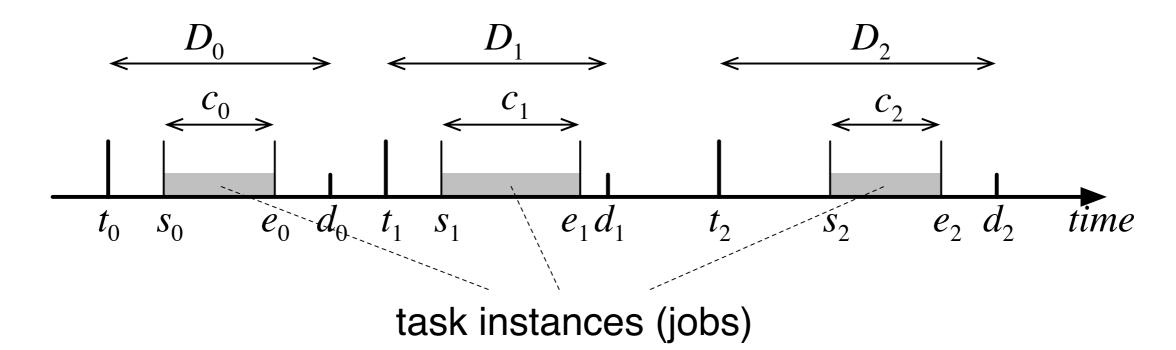
### Technical Requirements on Your Projects

- Each project should use at least one M5Stack (or other) peripherals
  - LCD, Buttons, Speaker, Motion Sensor
  - Temperature/Humidity Sensor (DHT12), etc.
- It is desirable that your project uses at least one wireless capabilities (If your team has more than one devices, this is required).
  - WiFi, Bluetooth, BLE
- Your code can be written in any languages, but should contain the direct use of at least one FreeRTOS features (in C/C++), such as:
  - Multitasking, Inter-task synch/comm, etc.

# **Agenda**

Real-Time Task Scheduling Algorithm

#### Real-Time Task



- $t_i$  release (arrival) time of i-th task instance that corresponds to i-th event
- $s_i$  start time of i-th task instance
- $e_i$  end time of *i*-th task instance
- $d_i$  absolute deadline of *i*-th task instance
- $D_i$  relative deadline of *i*-th task instance  $(D_i = d_i t_i)$
- $c_i$  (worst case) execution time of *i*-th task instance  $(c_i \le D_i)$

#### Real-time Tasks

#### Periodic Task

- A task consists of a sequence of similar (or identical) jobs that are arrived at a constant rate.
- e.g. sensor value acquisition, playing videos

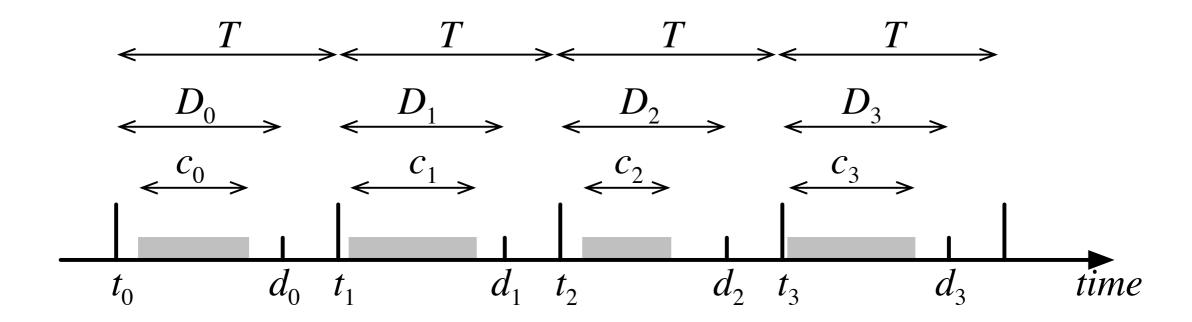
#### Aperiodic Task

- A task consists of a sequence of jobs that are arrived at irregular intervals.
- e.g. user activities

#### Sporadic Task

- An aperiodic task characterized by a minimum interarrival time between consecutive activities.
- e.g. network packets

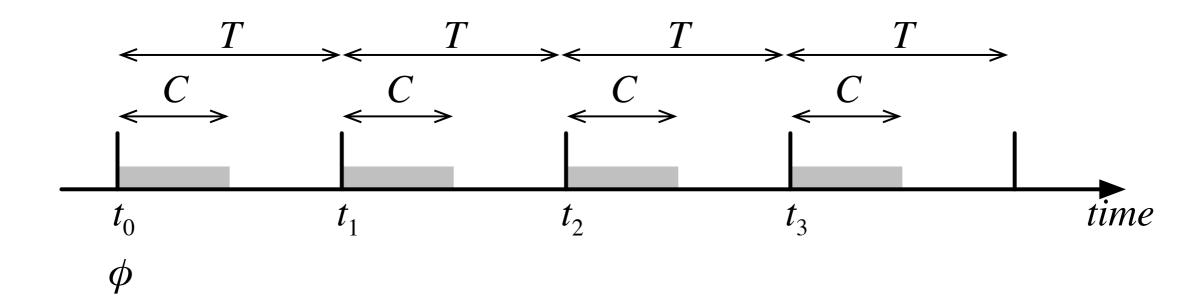
#### Periodic Task (1)



- T period  $(T = t_{i+1} t_i)$
- $\phi$  phase (=  $t_0$ )
- $t_i$  release time of *i*-th task instance  $(t_i = \phi + iT)$
- $d_i$  absolute deadline of *i*-th task instance
- $D_i$  relative deadline of *i*-th task instance  $(D_i = d_i t_i)$
- $c_i$  (worst case) execution time of *i*-th task instance  $(c_i \le D_i)$

## Periodic Task (2)

- To make things simpler, we assume that
  - $\forall i \in \mathbb{N}. D_i = T$ ,
  - $\forall i \in \mathbb{N}$ .  $s_i = t_i$ , and
  - $\forall i \in \mathbb{N}. c_i = C.$
- Thus we can describe a periodic task  $\tau$  as a triple  $(T, C, \phi)$ .



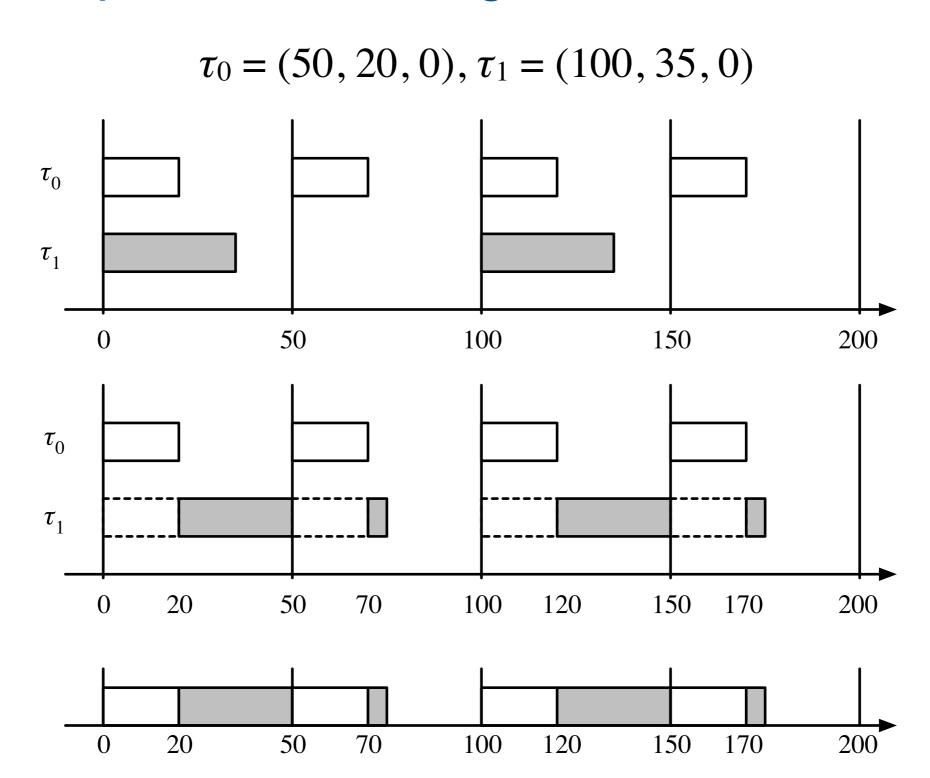
#### Schedule of Tasks

- A schedule is an assignment of tasks to processors.
  - Here, we only consider uniprocessor machines.
- A schedule is *feasible* if all tasks (task instances) can be completed according a set of specified constraints (e.g., deadlines).
- A set of tasks is schedulable if there exists at least one feasible schedule.

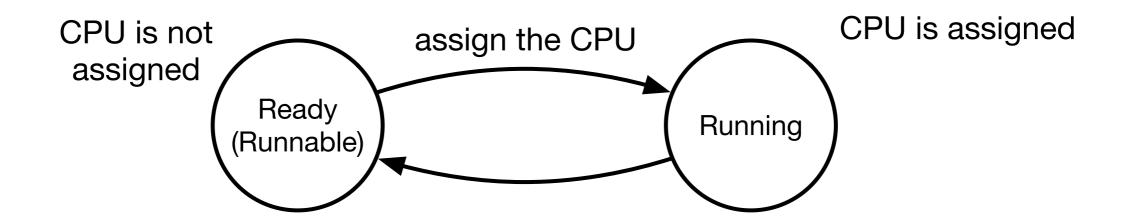
## Scheduling Algorithm

- A scheduling algorithm generates a schedule from a set of tasks.
- A scheduling algorithm is *preemptive* if it generates a schedule in which any running task can be arbitrary suspended at any time, to assign the CPU to another task.
- A scheduling algorithm is static if its scheduling decision is based on fixed parameters, assigned to tasks before their activation.

# Preemptive Scheduling



## Task (Process/Thread) States



#### Running

- The CPU is running the task.
- In a uniprocessor system, only a single task can be in this state at a time.

#### Ready

The task is prepared to execute when given the opportunity

#### Scheduling Periodic Tasks

• Let  $\Gamma$  be a set of n periodic tasks.

$$\Gamma = \{ \tau_0, \tau_1, \tau_2, \dots, \tau_{n-1} \}$$

$$\tau_i = (T_i, C_i, \phi_i) \quad (0 \le i < n)$$

- We assume the following:
  - Number of tasks in  $\Gamma$  is fixed; *i.e.*, no runtime task creations/deletions occur.
  - All tasks in Γ are independent; *i.e.*, there are no precedence relations and no resource constraints.
  - No tasks can suspend itself; e.g., I/O operations.
  - No kernel overheads.

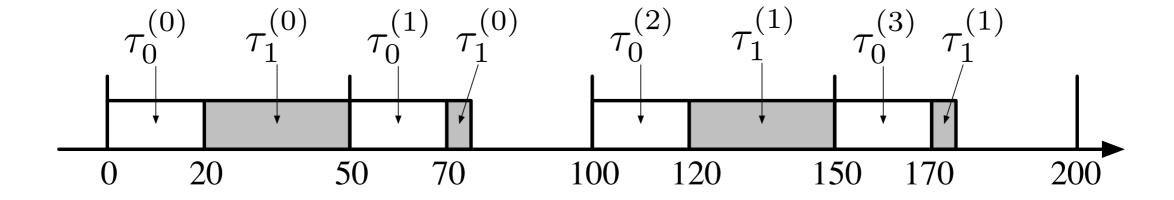
## Rate Monotonic (RM) Scheduling Algorithm

- A preemptive and static scheduling algorithm that assigns the priorities to tasks according to the task periods.
  - $T_i < T_j \implies p(\tau_i) > p(\tau_j)$ .
    - $p(\tau)$ : priority of  $\tau$
- RM algorithm is optimal in the sense that if a set of periodical tasks  $\Gamma$  cannot be scheduled by this algorithm, it cannot be scheduled by any algorithms that assigns task priorities statically.

## Example 1

tao0 with higher priority

$$\Gamma = \{\tau_0, \tau_1\}, \ \tau_0 = (50, 20, 0), \ \tau_1 = (100, 35, 0)$$

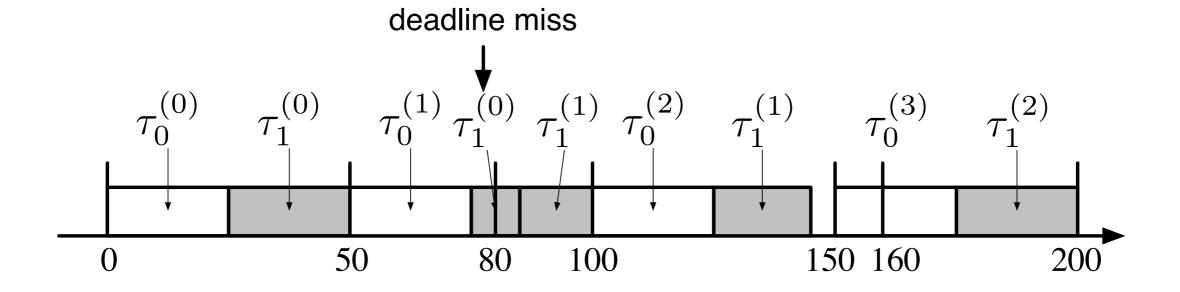


 $\Gamma$  is schedulable with RM algorithm.

 $\tau_i^{(k)}$  is the k-th task instance of task  $\tau_i$ .

## Example 2

$$\Gamma = \{\tau_0, \tau_1\}, \ \tau_0 = (50, 25, 0), \ \tau_1 = (80, 35, 0)$$



 $\Gamma$  is not feasible (deadline misses occur) with RM algorithm.

### Processor Utilization Factor (1)

Given a set  $\Gamma = \{ \tau_0, \tau_1, ..., \tau_{n-1} \}$  of n periodical tasks ( $\tau_i = (T_i, C_i, \phi_i)$ ), the *processor utilization* factor U of  $\Gamma$  is the fraction of processor time

spent in the execution of  $\Gamma$ .

$$U = \sum_{i=0}^{n-1} \frac{C_i}{T_i}$$

the least upper bound of the utilization factor is the minimum of  $U = \sum_{i=0}^{n-1} \frac{C_i}{T_i} \quad \text{the utilization factors over all sets of tasks that fully utilize the processor.} \\ \text{This means that for all task sets whose utilization factor is below this$ bound, there exists a priority assignment that is feasible.

- Theorem 1:  $\Gamma$  is not schedulable if U > 1.
- Theorem 2:  $\Gamma$  is schedulable with RM if

$$U \le n(2^{\frac{1}{n}} - 1).$$

### Processor Utilization Factor (2)

•  $n(2^{1/n}-1)$ 

n	1	2	3	4	5	6	7	8	9	10	8
$n(2^{1/n}-1)$	1	0.828	0.78	0.757	0.743	0.735	0.729	0.724	0.721	0.718	0.693

• Thus any  $\Gamma$  is schedulable with RM if U < 0.693.

if u>this value also possibly schedulable

On the other hand any task set with utilization factor greater than this bound can only achieve a feasible schedule if the task periods and execution times are specially related to each other.

#### Proof of Theorem 2

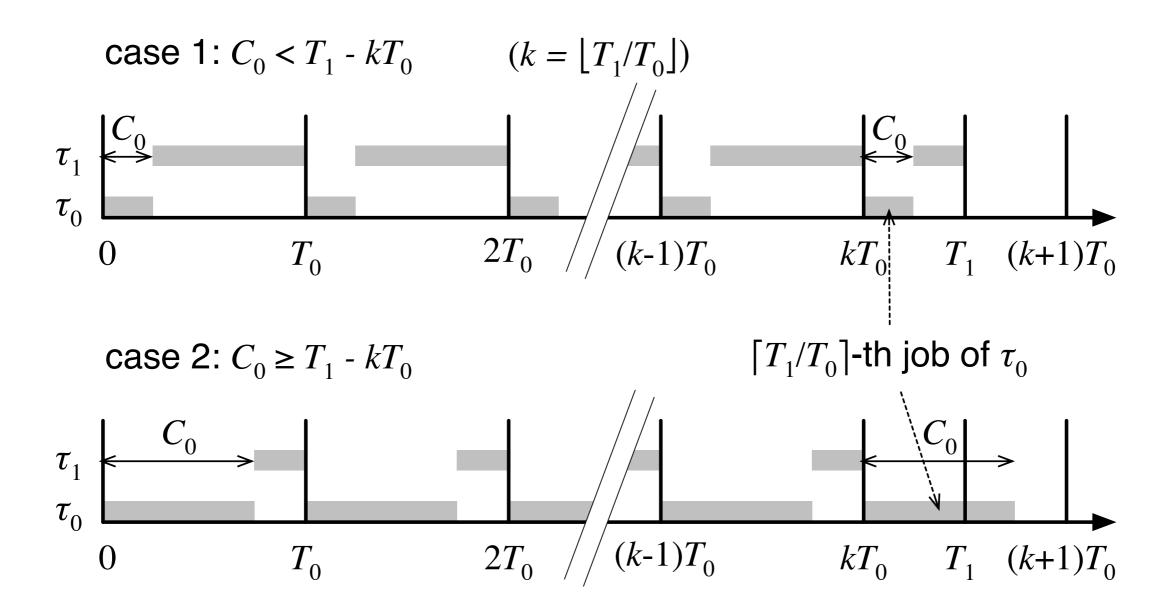
- The proof is divided into two cases:
  - n = 2
  - n > 2
- Proof Outline
  - Consider the case where the CPU usage is maximal. fully utilize:ddl is at the next starting time. slightly delay of the execution time caused infeasible schedule
  - Minimize *U* for the case.
  - Show that the minimum U is  $n(2^{1/n}-1)$ .

## Proof of Theorem 2 (n = 2)

task starts at the same time tao0 higher priority

- Let  $\Gamma = \{ \tau_0, \tau_1 \}$  where  $\phi_0 = \phi_1 = 0$  and  $T_0 < T_1$ .
- Before the first deadline of  $\tau_1$  (at  $T_1$ ), Jobs (= task instances) of  $\tau_0$  are released  $[T_1/T_0]$  times.
- There are two cases whether the  $\lceil T_1/T_0 \rceil$ -th job of  $\tau_0$  can complete before  $T_1$  (case 1) or not (case 2).
  - case 1:  $C_0 < T_1 \lfloor T_1/T_0 \rfloor T_0$
  - case 2:  $C_0 \ge T_1 \lfloor T_1/T_0 \rfloor T_0$ 
    - note:  $[T_1/T_0]T_0$  is the release time of  $[T_1/T_0]$ -th job of  $\tau_0$ .

## Cases 1 and 2



- case 1:  $C_0 < T_1 \lfloor T_1/T_0 \rfloor T_0$ 
  - The maximum time  $C_1^{\max}$  that  $\tau_1$  can use the processor can be represented as

$$C_1^{\max} = T_1 - \lceil T_1/T_0 \rceil C_0.$$

In this case we have

$$U = 1 + (1/T_0 - [T_1/T_0]/T_1)C_0$$

that is monotonically decreasing with  $C_0$ 

$$(:: T_1/T_0 \leq \lceil T_1/T_0 \rceil).$$

- case 2:  $C_0 \ge T_1 \lfloor T_1/T_0 \rfloor T_0$ 
  - The maximum time that  $\tau_1$  can use the processor can be represented as

$$C_1^{\max} = [T_1/T_0](T_0 - C_0).$$

In this case we have

$$U = [T_1/T_0]T_0/T_1 + (1/T_0 - [T_1/T_0]/T_1)C_0$$

that is monotonically increasing with  $C_0$ 

$$(:: T_1/T_0 \ge \lfloor T_1/T_0 \rfloor).$$

 U becomes the minimum at the border of the two cases, i.e.,

$$C_0 = T_1 - [T_1/T_0]T_0$$
.

In this case we have

$$U = 1 - ([T_1/T_0] - T_1/T_0)(T_1/T_0 - [T_1/T_0])T_0/T_1.$$

This can be written as

$$U=1-f(1-f)/(I+f)$$
 where  $I=\lfloor T_1/T_0\rfloor$  and  $f=T_1/T_0-\lfloor T_1/T_0\rfloor$ . fractional part

• Note: I and f correspond to the integral part and fractional part of  $T_1/T_0$  respectively. We can change I and f independently.

- $I \ge 1$  (::  $T_0 < T_1$ ) and U is monotonically increasing with I. Thus U becomes the minimum when I = 1.
- Now we have U = 1 f(1 f)/(1 + f). Under the restriction of  $0 \le f < 1$ , we can minimize U when  $f = 2^{1/2} 1$ .
- Then we can obtain the minimum of U as  $U = 2(2^{1/2} 1)$ .

## prove the minimum of U by differentiation

$$C_{0} \geq T_{1} - T_{0} \times C_{0} = T_{1} + T_{1$$

## Why *U* is minimized when $f=2^{1/2}-1$ ?

• Differentiate *U* with respect to *f*.

$$U' = \frac{dU}{df} = \frac{f^2 + 2f - 1}{(1+f)^2}, \quad U'' = \frac{d^2U}{df^2} = \frac{4}{(1+f)^3}$$

• U=1 when f=0 or 1 and U''>0 under  $0 \le f < 1$ . Thus U is convex downward on [0,1]. U'=0 iff  $f^2+2f-1=0$ . Under  $0 \le f < 1$ , we have  $f=2^{1/2}-1$ .

#### Question 1

- Is  $\Gamma$  schedulable with RM when  $U > n(2^{1/n} 1)$ ?
- Yes.  $U \le n(2^{1/n} 1)$  is a sufficient condition of the schedulability of  $\Gamma$ . We can find a set of tasks whose processor utilization factor is greater than  $n(2^{1/n} 1)$ .
  - Quiz: Try to find such a set when n = 2.

#### **Question 2**

- What happens if  $\phi_0 = \phi_1 = 0$  does not hold?
- Suppose that  $\phi_0 = 0$  and  $0 \le \phi_1 < T_0$  (wlog).
- Consider the following cases:
  - case 1:  $C_0 < T_1 \lfloor T_1/T_0 \rfloor T_0$ 
    - (a)  $T_1 + C_0 < (|T_1/T_0| + 1)T_0$
    - (b)  $T_1 + C_0 \ge (\lfloor T_1/T_0 \rfloor + 1)T_0$
  - case 2:  $C_0 \ge T_1$   $[T_1/T_0]T_0$ 
    - (a)  $T_1 + C_0 < (\lfloor T_1/T_0 \rfloor + 1)T_0$
    - (b)  $T_1 + C_0 \ge (\lfloor T_1/T_0 \rfloor + 1)T_0$

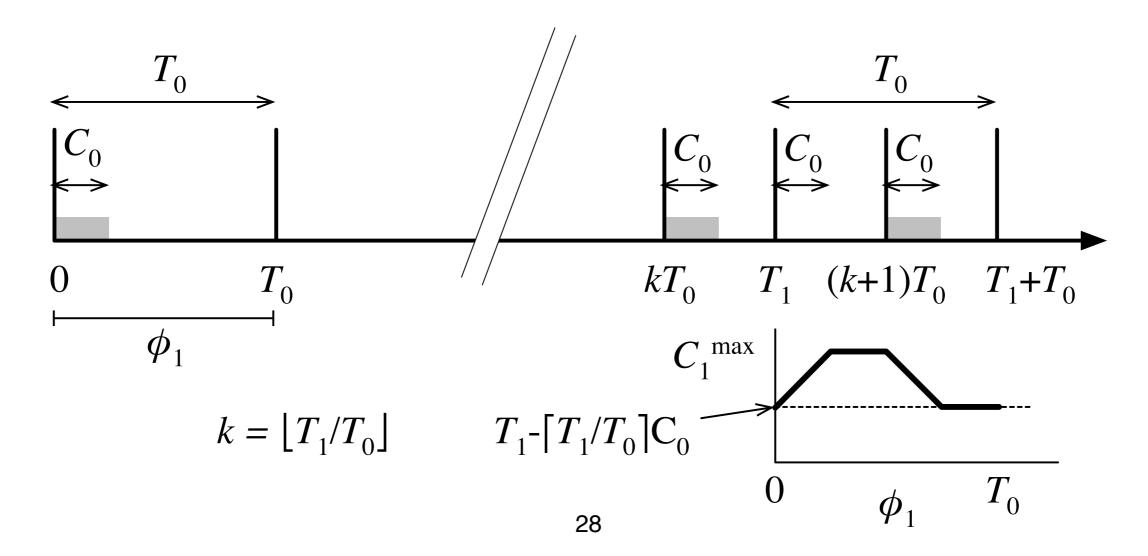
• case 1(a):  $(k = [T_1/T_0])$ 

$$0 \le \phi_1 < C_0 \Rightarrow C_1^{\max} = T_1 - [T_1/T_0]C_0 + \phi_1$$

- 
$$C_0 \le \phi_1 < (k+1)T_0 - T_1 \Rightarrow C_1^{\max} = T_1 - [T_1/T_0]C_0 + C_0$$

- 
$$(k+1)T_0 - T_1 \le \phi_1 < (k+1)T_0 - T_1 + C_0 \Rightarrow$$
  
 $C_1^{\max} = [T_1/T_0](T_0 - C_0) + C_0 - \phi_1$ 

- 
$$(k+1)T_0 - T_1 + C_0 \le \phi_1 < T_0 \Longrightarrow$$
  
 $C_1^{\max} = T_1 - [T_1/T_0]C_0 + C_0$ 



- Thus for case 1(a), the minimum of  $C_1^{\max}$  is  $T_1 \lceil T_1/T_0 \rceil C_0$ .
- By applying similar arguments for other cases, we have the minimums of  $C_1^{\max}$  as follows.
  - $C_1^{\text{max}} = T_1 [T_1/T_0]C_0$  (case 1),
  - $C_1^{\text{max}} = [T_1/T_0]T_0 [T_1/T_0]C_0$  (case 2).
- These minimums are the same as the values obtained when  $\phi_1 = 0$ .
- Q. Does the above argument cover the case when  $T_1/T_0 = [T_1/T_0] = [T_1/T_0]$ ?
- A. Yes. The case 2(a) covers that.

#### **Critical Instant**

- Consider that we have n tasks. The worst case response times (WCRTs) are obtained when the all tasks are released simultaneously.
- This result implies that if we can have a feasible schedule of n tasks when  $\phi_0 = \phi_1 = ... = \phi_{n-1} = 0$ , the set of tasks are schedulable.

## **Priority Assignment**

- Let  $\Gamma = \{ \tau_0, \tau_1 \}$  where  $\phi_0 = \phi_1 = 0$  and  $T_0 < T_1$ .
- Consider the following two scheduling policies.
  - A<sub>0</sub>:  $p(\tau_0) > p(\tau_1)$
  - $A_1$ :  $p(\tau_0) < p(\tau_1)$
- Theorem 3: If  $\Gamma$  is schedulable with  $A_1$ , then it is schedulable with  $A_0$ .
- Note: This theorem justifies that RM is optimal.

#### Proof:

- It is easy to see that
  - $\Gamma$  is schedulable w/  $A_0 \Leftrightarrow \lfloor T_1/T_0 \rfloor C_0 + C_1 \leq T_1$  and
  - $\Gamma$  is schedulable w/  $A_1 \Leftrightarrow C_0 + C_1 \leq T_0$ .
- Thus, the theorem is equivalent to

$$C_0 + C_1 \le T_0 \Rightarrow [T_1/T_0]C_0 + C_1 \le T_1.$$

- $C_0 + C_1 \le T_0$ 
  - $\Rightarrow C_1 \leq T_0 C_0$
  - $\Rightarrow C_1 \leq \lfloor T_1/T_0 \rfloor T_0 \lfloor T_1/T_0 \rfloor C_0 \quad (\because \lfloor T_1/T_0 \rfloor \geq 1)$
  - $\Rightarrow C_1 \leq \lfloor T_1/T_0 \rfloor (T_0/T_1)T_1 \lfloor T_1/T_0 \rfloor C_0$
  - $\Rightarrow C_1 \le T_1 \lfloor T_1/T_0 \rfloor C_0 \quad (\because \lfloor T_1/T_0 \rfloor \le T_1/T_0)$
  - $\Rightarrow \lfloor T_1/T_0 \rfloor C_0 + C_1 \leq T_1.$

## Theorem 2 (n > 2)

• A set  $\Gamma = \{ \tau_0, \tau_1, ..., \tau_{n-1} \}$  of periodical tasks is schedulable with RM if

$$U \le n(2^{\frac{1}{n}} - 1)$$

where  $\tau_i = (T_i, C_i, \phi_i)$  for  $0 \le i < n$  and

$$U = \sum_{i=0}^{n-1} \frac{C_i}{T_i}.$$

#### Lemma 3 [Liu&Layland 1973]

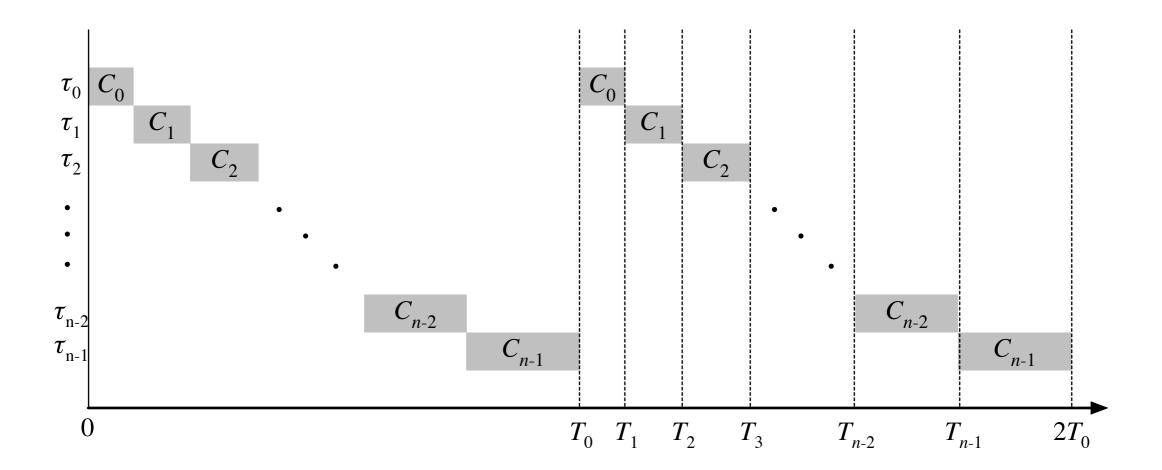
We assume that  $T_0 < T_1 < T_2 < ... < T_{n-1}$  and  $\phi_i = 0$  (0  $\leq i < n$ ). To minimize the processor utilization factor with full CPU utilization (= 100% of its execution time is spent in the tasks) under RM, the following relationships should hold.

it is said that these tasks fully utilize the processor if the priority assignment is feasible and an increase in the run time of any of the tasks in the set will

$$T_{n-1} < 2T_0$$
 make the priority assignment infeasible (A)

$$C_i = T_{i+1} - T_i \quad (0 \le i < n-1)$$
 (B)

$$C_{n-1} = 2T_0 - T_{n-1} \tag{C}$$



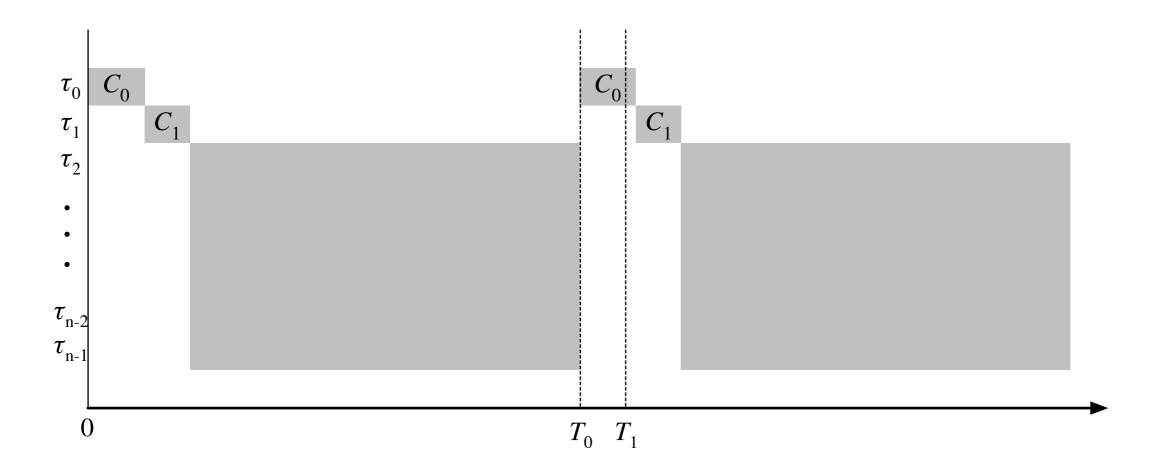
### Proof of Lemma 3 (1/4)

- We assume that  $T_{n-1} < 2T_0$ . (A)
- Let  $C_0$ , ...,  $C_{n-1}$  be the execution times that fully utilize the processor and minimize the processor utilization factor. Let U be the (minimized) processor utilization factor.
- First, we show that  $C_0 = T_1 T_0$  using proof by contradiction. We will show that we can construct U' < U if  $C_0 \neq T_1 T_0$ .

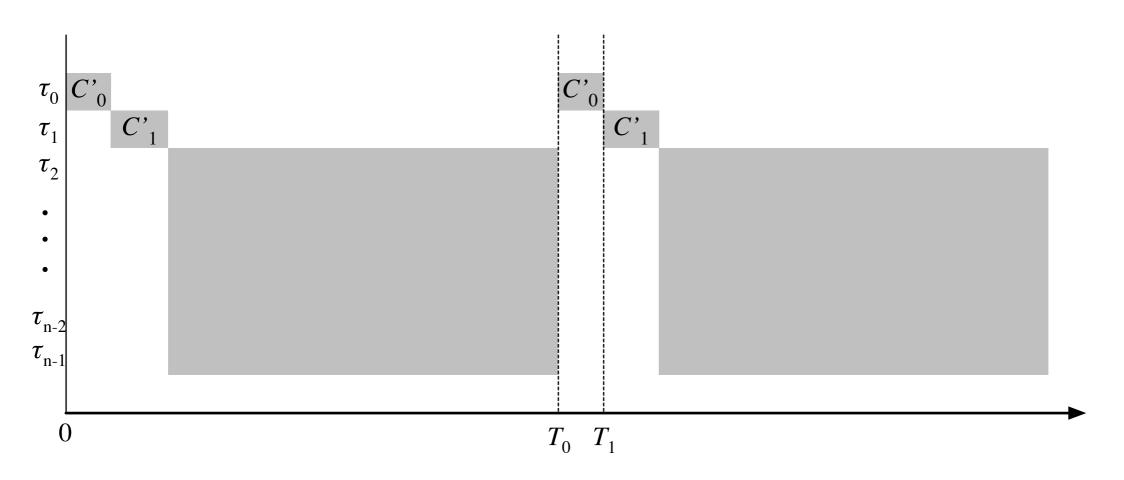
### Proof of Lemma 3 (2/4)

- Suppose that  $C_0 > T_1 T_0$ . This can be written as  $C_0 = T_1 T_0 + \Delta (\Delta > 0)$ .
- Define  $C'_0, ..., C'_{n-1}$  as follows.
  - $C'_0 = T_1 T_0$
  - $C'_1 = C_1 + \Delta$
  - $C'_i = C_i (2 \le i < n)$
- $C'_0, ..., C'_{n-1}$  also fully utilize the processor.
- Let U' be the corresponding utilization factor. We have  $U U' = \Delta / T_0 \Delta / T_1 > 0$ . This contradicts the minimality of U.
- Thus  $C_0 \le T_1 T_0$ .

$$C_0 = T_1 - T_0 + \Delta$$



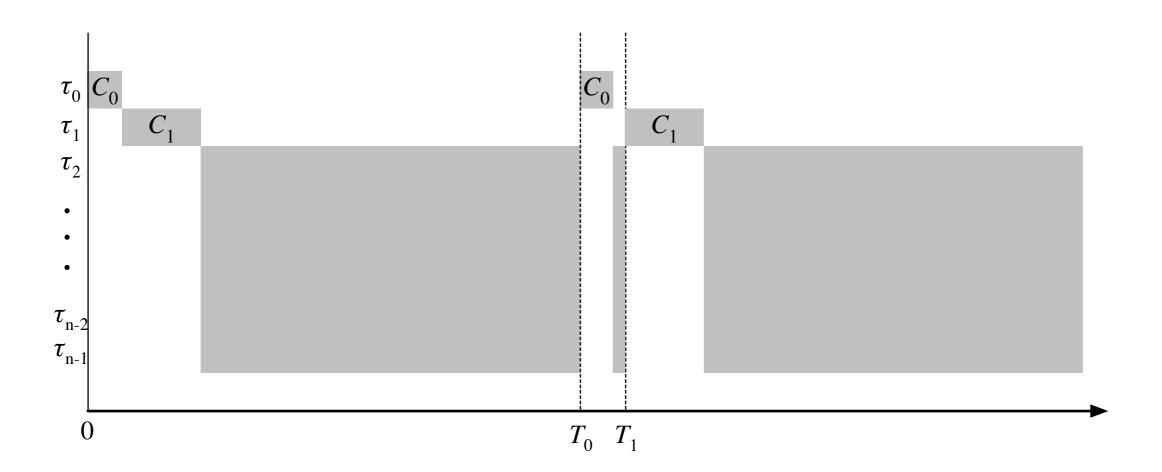
$$C'_0 = C_0 - \Delta = T_1 - T_0$$
  
 $C'_1 = C_1 + \Delta$ 



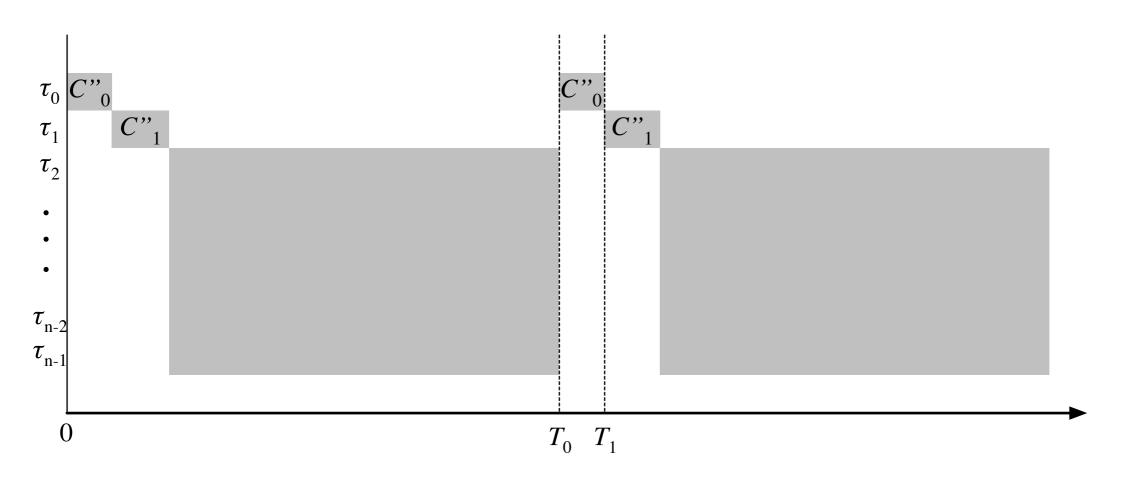
### Proof of Lemma 3 (3/4)

- Suppose that  $C_0 < T_1 T_0$ . This can be written as  $C_0 = T_1 T_0 \Delta (\Delta > 0)$ .
- Define  $C''_0, ..., C''_{n-1}$  as follows.
  - $C''_0 = T_1 T_0$
  - $C''_1 = C_1 2\Delta$
  - $C''_i = C_i (2 \le i < n)$
- $C''_0, ..., C''_{n-1}$  also fully utilize the processor.
- Let U'' be the corresponding utilization factor. We have  $U U'' = -\Delta / T_0 + 2\Delta / T_1 > 0$  (: A). This contradicts the minimality of U.
- Thus  $C_0 = T_1 T_0$ .

$$C_0 = T_1 - T_0 - \Delta$$



$$C''_0 = C_0 + \Delta = T_1 - T_0$$
  
 $C''_1 = C_1 - 2\Delta$ 



## Proof of Lemma 3 (4/4)

By the similar arguments, we have

$$C_1 = T_2 - T_1$$
 $C_2 = T_3 - T_2$ 
 $\vdots$ 
 $C_{n-2} = T_{n-1} - T_{n-2}$ 

We can also show the following.

$$C_{n-1} = 2T_0 - T_{n-1}.$$
 (C)

## Proof of Theorem 2 (n > 2) (1/2)

In the case of Lemma 3, we have

$$U = \sum_{i=0}^{n-2} \frac{T_{i+1} - T_i}{T_i} + \frac{2T_0 - T_{n-1}}{T_{n-1}}.$$

• By using  $R_i = T_{i+1} / T_i$ , we can express U as

$$U = \sum_{i=0}^{n-2} R_i + \frac{2}{R_0 R_1 \cdots R_{n-2}} - 1.$$

From this we have

$$\frac{\partial U}{\partial R_i} = 1 - \frac{2}{R_i(R_0 R_1 \cdots R_{n-2})} \qquad (0 \le i < n-1)$$

## Proof of Theorem 2 (n > 2) (2/2)

•  $\partial U/\partial R_i = 0$  if  $R_i(R_0R_1 \dots R_{n-2}) = 2$  ( $0 \le i < n-1$ ). By multiplying these equations, we obtain

$$R_0 R_1 \cdots R_{n-2} = 2^{\frac{n-1}{n}}$$
.

• Thus U can be minimized when  $R_i = 2^{1/n}$ . By using this, we have

$$U = n(2^{\frac{1}{n}} - 1).$$

#### Reference

- Scheduling Algorithms for Multiprogramming in a Hard-Real-Time Environment
  - C. L. Liu and James W. Layland
  - Journal of the ACM, 20(1), pp. 46-61, 1973.
  - http://dx.doi.org/10.1145/321738.321743
- The Deferrable Server Algorithm for Enhanced Aperiodic Responsiveness in Hard Real-Time Environments
  - Jay K. Strosnider and John P. Lehoczky and Lui Sha
  - IEEE Transactions on Computers, 44(1), pp. 73-91, 1995.
  - http://dx.doi.org/10.1109/12.368008

# Assignment #1

- 1. Can you give an RM-schedulable set of tasks whose processor utilization factor is greater than  $n(2^{1/n} 1)$ ?
- 2. Can the proof used in the general case of Theorem 2 (n > 2) be used to prove the n = 2 case? just sufficient condition
- 3. Show (C) of Lemma 3.c1 to c(n-2)
- 4. (Optional) show (A) of Lemma 3.
  - See Reference 2.
- Submit your answer via OCW-i by Nov. 9.
  - This assignment is NOT team-based. Everyone who want to take a credit should submit.