DIFFERENCES

- Eliminattion of Nested Expressions
 - Expression → variable reference
 - Primitive operation
 - The condition part of the if expression
 - Function application: both the functional and arguments parts
 - Tuple constructor
 - Array constructor/modifier
- Boolean constants: false/true → 0/1
- Only two types of comparison: = and ≤

```
(* Type annotations are stripped and "Ti#" => Ti *)
Let(Ti5, Let(Ti3, Let (Ti1, Int 1, Let (Ti2, Int 2, Add(Ti1, Ti2))),
        Let (Ti4, Int 3, Add(Ti3, Ti4))))
(* or in OCaml *)
let t5 =
 let t3 =
   let t1 = 1 in bind numbers to var
   let t2 = 2 in
   t1 + t2 in expression
let t4 = 3 in t3 + t4
```

```
\mathcal{K}: \mathtt{Syntax.t} \to \mathtt{KNormal.t}
 \mathcal{K}(c)
 \mathcal{K}(\mathtt{not}(e))
                                                        = \mathcal{K}(\text{if }e\text{ then false else true})
 \mathcal{K}(e_1=e_2)
                                                        = \mathcal{K}(	ext{if } e_1 = e_2 	ext{ then true else false})
                                                                                                                            when op is not a logical
                                                        =~\mathcal{K}(	ext{if}~e_1 \leq e_2 	ext{ then true else false}) nor comparison operator
 \mathcal{K}(e_1 \leq e_2)
 \mathcal{K}(op(e_1,\ldots,e_n))
                                                        = let x_1 = \mathcal{K}(e_1) in ... let x_n = \mathcal{K}(e_n) in op(x_1, \ldots, x_n)
                                                                                                         op が論理演算・比較以外の場合
 \mathcal{K}(\texttt{if not } e_1 \texttt{ then } e_2 \texttt{ else } e_3) \hspace{1cm} = \hspace{1cm} \mathcal{K}(\texttt{if } e_1 \texttt{ then } e_3 \texttt{ else } e_2)
 \mathcal{K}(	ext{if } e_1 = e_2 	ext{ then } e_3 	ext{ else } e_4)
                                                        = let x=\mathcal{K}(e_1) in let y=\mathcal{K}(e_2) in
                                                              if x=y then \mathcal{K}(e_3) else \mathcal{K}(e_4)
 \mathcal{K}(	ext{if } e_1 \leq e_2 	ext{ then } e_3 	ext{ else } e_4)
                                                    = let x=\mathcal{K}(e_1) in let y=\mathcal{K}(e_2) in
                                                             if x \leq y
                                                                                            igwedge else \mathcal{K}(e_4)
                                                                                                                         when e1 is not a logical/
                                                        =\mathcal{K}(\text{if }e\{\text{false} \mid \text{n} \ e_3 \ \text{else} \ e_2) comparison operator
 \mathcal{K}(\texttt{if }e_1 \texttt{ then }e_2 \texttt{ else }e_3)
                                                                                                         e_1 が論理演算・比較以外の場合
```

compare with false(0) is faster than compare with true(1)

```
\alpha: \mathtt{Id.t} \ \mathtt{M.t} \to \mathtt{KNormal.t} \to \mathtt{KNormal.t}
    identifier->identifier mapping lpha_arepsilon(c)
                                                                                  = c
                                                                                = op(\varepsilon(x_1), \ldots, \varepsilon(x_n))
        \alpha_{\varepsilon}(op(x_1,\ldots,x_n))
                                                                              = if arepsilon(x)=arepsilon(y) then lpha_arepsilon(e_1) else lpha_arepsilon(e_2)
        lpha_arepsilon(	ext{if }x=y 	ext{ then } e_1 	ext{ else } e_2)
       \alpha_{\varepsilon}(\text{if } x \leq y \text{ then } e_1 \text{ else } e_2) \qquad = \text{if } \varepsilon(x) = \varepsilon(y) \text{ then } \alpha_{\varepsilon}(e_1) \text{ else } \alpha_{\varepsilon}(e_2)
\alpha_{\varepsilon}(\text{if } x \leq y \text{ then } e_1 \text{ else } e_2) \qquad = \text{if } \varepsilon(x) \leq \varepsilon(y) \text{ then } \alpha_{\varepsilon}(e_1) \text{ else } \alpha_{\varepsilon}(e_2)
                                                                               = let x'=lpha_arepsilon(e_1) in lpha_{arepsilon_{x\mapsto x'}(e_2)} x can occur in e2. when alpha convert e2
        lpha_arepsilon(	exttt{let}\ x=e_1\ 	exttt{in}\ e_2)
                                                                                                                                                               all the x occurs in e2
        \alpha_{\varepsilon}(x)
                                                                                   = \varepsilon(x)
                                                                                                                                                               should change to x'
        \alpha_\varepsilon(\text{let rec }x\ y_1\ \dots\ y_n=e_1\ \text{in }e_2)\ =\ \text{let rec }x'\ y_1'\ \dots\ y_n'=\alpha_{\varepsilon,x\mapsto x',y_1\mapsto y_1',\dots,y_n\mapsto y_n'}(e_1)\ \text{in}
                                                                                          \alpha_{\varepsilon,x\mapsto x'}(e_2)
                                                                               = \varepsilon(x) \varepsilon(y_1) \ldots \varepsilon(y_n)
        \alpha_{\varepsilon}(x \ y_1 \ \dots \ y_n)
        \alpha_{\varepsilon}((x_1,\ldots,x_n))
                                                                                = (\varepsilon(x_1), \ldots, \varepsilon(x_n))
        \alpha_{\varepsilon}(\texttt{let}\ (x_1,\ldots,x_n)=y\ \texttt{in}\ e) \qquad \qquad =\ \ \texttt{let}\ (x_1',\ldots,x_n')=\varepsilon(y)\ \texttt{in}\ \alpha_{\varepsilon,x_1\mapsto x_1',\ldots,x_n\mapsto x_n'}(e)
        \alpha_{\varepsilon}(x.(y))
                                                                               = \varepsilon(x).(\varepsilon(y))
        \alpha_{\varepsilon}(x.(y) \leftarrow z)
                                                                                  = \varepsilon(x).(\varepsilon(y)) \leftarrow \varepsilon(z)
図 6: lpha 変換。\epsilon は lpha 変換前の変数を受け取って、lpha 変換後の変数を返す写像。右辺に出現していて左辺に
出現していない変数 (x' など) は、すべて fresh とする。
     \alpha conversion: \epsilon is a mapping that takes a variable name and gives its \alpha-converted name.
```

A name that occurs only in RHS should be considers new/fresh name.

```
let rec g env = function (* alpha conversion *)
   FAdd(x, y) -> FAdd(find x env, find y env) renaming
  Let((x, t), e1, e2) ->
let x' = Id.genid x in generate new var x' to represent x
      Let((x', t), g env e1, g (M.add x x' env) e2) extended env for x in e1 applied to alpha conversion of e2
    Var(x) -> Var(find x env)
   LetRec(\{ \text{ name = } (x, t); \text{ args = yts; body = e1 } \}, e2) \rightarrow
      let env = M.add x (Id.genid x) env in env extended by x with the same name
      let ys = List.map fst yts in
      let env' = M.add list2 ys (List.map Id.genid ys) env in
      body = g env' e1 },
             g env e2)
```

Alpha conversion tries to disambiguiate the use of variable