Félix Saparelli

I've been writing and reading PHP, Ruby, and JavaScript for nigh on a decade, although it has only been the last six years (with a two year break within that for studies) that I have done so professionally. I have been running Linux personally, for others, on servers, and inside containers for almost as long.

I like to *understand* languages and patterns to be able both to wield them better and to construct others building upon the knowledge. I like to explore and create, but I also love programs that work well and are built just right enough they don't need maintenance, and can happily keep running for years without intervention.

PROFESSIONAL EXPERIENCE

McKay Group, Whangarei — PHP / Node.js / Docker

LATE 2014 - PRESENT

Initially a frontend developer, I expanded into a variety of roles, ranging from frontend and design work to writing application servers in PHP7, Node.js, Ruby, to managing clusters of Linux servers and the services running within. I designed entire systems and took ownership of projects to lead them to completion and stability.

During my latest project, I started by creating a prototype for a marine industry client, then architected a scalable solution, built it along with a small team, deployed it to a flexible cluster, and managed load as it grew 1200% over a year.

NoCowboys, Auckland — PHP

2012

Took on a **large**, **difficult legacy CRM codebase** built with an old version of a proprietary PHP framework, and **refactored core components** to be more performant, documented, and overall easier to maintain and upgrade to keep up with evolving business requirements.

Changery, Auckland — Ruby / JS

2011

A (since-defunct) startup in the fitness / self-help industry. Heavily **test-driven development**. I built an application from the ground up with **Ruby on Rails**, Postgres, and jQuery. I was also involved in some product and graphical design.

Adventure Forest, Whangarei— PHP / jQuery

2008 - 2010

I designed and implemented the first website for the business, with only minimal aid from <u>PHP libraries</u> and jQuery. I then **added a custom CMS**.

CONTACT

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LARAVEL

I have now built three large applications with Laravel 5, and a spat of smaller ones. While I would not call myself a specialist, I know my way around and can figure out the rest.

DATABASES

I have written for and managed small MongoDB, Couch, and RethinkDB databases, as well as larger MySQL and Postgres data systems.

SERVERS

I have set up, upgraded, and maintained medium-scale service orchestration (Systemd, Docker, and/or Kubernetes) over a range of Ubuntu and CoreOS servers.

LOCATION

I live in Whangarei, where I grew up after my family sailed here, and which I love.

LANGUAGES

I speak both **French** and **English** fluently.

EDUCATION

NorthTec, Whangarei — Architecture Technology

EARLY 2013 - LATE 2014

Essentially architecture but with less art and more technical details. Besides the skills handling **AutoCAD** and drawing tools, I gained an understanding of design and artistic principles, through the study of spaces and colour. On top of that, I also got practice managing complex projects that cover a myriad details involving small teams.

OPEN SOURCE PROJECTS

Notify — Filesystem notifications for the Rust ecosystem.

https://github.com/passcod/notify LATE 2014 – PRESENT

Cross-platform filesystem notifications (for monitoring when files and directory structures change) abstracting several backends into a unified interface. Many contributors, **289 stars on Github**; a dependency of many projects, 55k downloads so far.

Cargo Watch and **Catflap** — Project development tools.

https://github.com/passcod/cargo-watch and https://github.com/passcod/catflap LATE 2014 – PRESENT and MID 2017

Two **development tools** for the Rust/Cargo ecosystem, the latter spawned from a feature request on the former. **Cargo Watch triggers recompilation** or other tasks on project changes, including process restart, while Catflap provides **persistent socket binding** for TCP servers to avoid request-dropping and port conflicts.

DynWorker— WebWorker management library.

https://passcod.name/DynWorker

2011

Early in WebWorker history (back when Firefox was still in single-digit versions), it wasn't possible to load workers using data:URLs (you had to specify a script on the remote server). DynWorker was created to solve this, and added a jQuery-inspired tool to manage groups of workers and run off-thread computation per-function rather than per-script.