

INTERCOMM

ASSEMBLER LANGUAGE PROGRAMMERS GUIDE



**ISOGON
CORPORATION**

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Assembler Language Programmers Guide

Publishing History

<u>Publication</u>	<u>Date</u>	<u>Remarks</u>
First Edition	September 1973	This manual corresponds to Intercomm Release 6.0.
Second Edition	June 1989	This manual corresponds to Intercomm Releases 8.0, 9.0, and 10.0.

NOTES:

The following enhancements are for Release 10 only:

- 3-byte MSGHBMN number
- INTSORT (in-core table sort) service routine
- Dynamically loaded programs above the 16meg line
- GETDATE macro
- SCTL command for subsystem activity display
- VSAM data set access under Dynamic File Allocation (DFA)
- Subsystem message flushing.

The following are desupported under Release 10:

- AMIGOS file access method
- DISAM file access method.

The following are not supported under Release 8:

- BINSRCH3 entry for binary search processing
- IJKWHOIT Csect name conversion
- Enhanced VSAM facilities:
 - Sharing files across regions
 - RRDS support
 - ESDS empty file load
 - FAR parameters: DSN, LSR, WRITEOVER.

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PREFACE

Intercomm is a state-of-the-art teleprocessing monitor system executing on the IBM System/370 family of computers and operating under the control of IBM Operating Systems (MVS/370, XA, ESA). Intercomm monitors the transmission of messages to and from terminals, concurrent message processing, centralized access to I/O files, and the routine utility operations of editing input messages and formatting output messages, as required.

The Assembler Language Programmers Guide explains the organization of Intercomm from the application programmer's point of view and illustrates the procedures for creating Assembler Language application programs and integrating them into the Intercomm environment.

Syntax used in describing the coding of JCL or application program statements is:

- { } A pair of braces indicates the presence of a choice: code elements contained within the braces represent alternatives, one of which must be chosen. The braces are not to be coded.
- [] A pair of brackets indicates an optional parameter which may be omitted depending on access requirements as described in the accompanying text. The brackets are not to be coded.
- A parameter consisting partially or solely of lower case letters represents the generic (Intercomm) name of the value. The programmer must substitute the actual name used for defining the data area within the specific program.

As a prerequisite to this manual, it is assumed that the user is familiar with the Intercomm Concepts and Facilities Manual. The following manuals describe in further detail facilities referenced in this manual:

- Basic System Macros
- Message Mapping Utilities
- Utilities Users Guide
- Store/Fetch Facility Users Guide
- Dynamic Data Queuing Facility
- Page Facility
- Operating Reference Manual: "Message Management"
"File Management"

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Message Mapping Utilities

Model System Generator

Multiregion Support Facility

Page Facility

Store/Fetch Facility

SNA Terminal Support Guide

TCAM Support Users Guide

Utilities Users Guide

SNA LU6.2 Support Guide

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Chapter 1

INTRODUCTORY CONCEPTS OF ON-LINE SYSTEMS

1.1 INTRODUCTION

The objective of most on-line systems is to reduce the time factor from source of input data to the results of data processing. Typical on-line systems applications in the business environment are:

- Data Collection

Transactions may be edited partially on receipt, batch totals may be transmitted and verified, but the bulk of processing of the collected data takes place in the batch mode off-line.

- Inquiry/Update Systems

Transactions are processed immediately to retrieve and/or update information in an on-line data base.

- Message Switching

Transactions consist of administrative data to be rerouted to other terminals in the system.

On-line systems are characterized by a mode of operation which is nonscheduled and transaction-oriented. An operator at a terminal remote from the data processing center enters a transaction (unit of work) by transmitting a message over communication facilities. Each individual transaction is processed immediately, as opposed to batch systems, where transactions are accumulated for processing on a periodic basis (monthly, daily, etc.).

Online systems are designed to satisfy a response time requirement which is the elapsed time between a request for processing of an input message from a terminal to receipt of an acknowledgement, or response to that input message (completion of a transaction).

1.2 THE ON-LINE SYSTEM ENVIRONMENT

Typical on-line message processing application programs operate on one transaction at a time as they come in from terminals. Application programs are usually designed to process only one type of transaction, and the whole environment can be said to be transaction oriented. Input messages can be processed as received, in any order, and the files to be referenced should not be read from beginning to end for each transaction. Instead, the records in files are accessed directly, either through a specific key or some form of cross-reference look-up.

A few applications might require some sequential or list processing of a file, and while this is possible, message processing times for such applications would tend to be high.

Figure 1 shows a computer system schematic depicting a memory layout with an on-line system such as Intercomm, operating in a region or address space as a job under an operating system such as IBM's MVS. The on-line system has its own Transaction Monitor which schedules the activation of transaction processing according to the varying demands in message traffic.

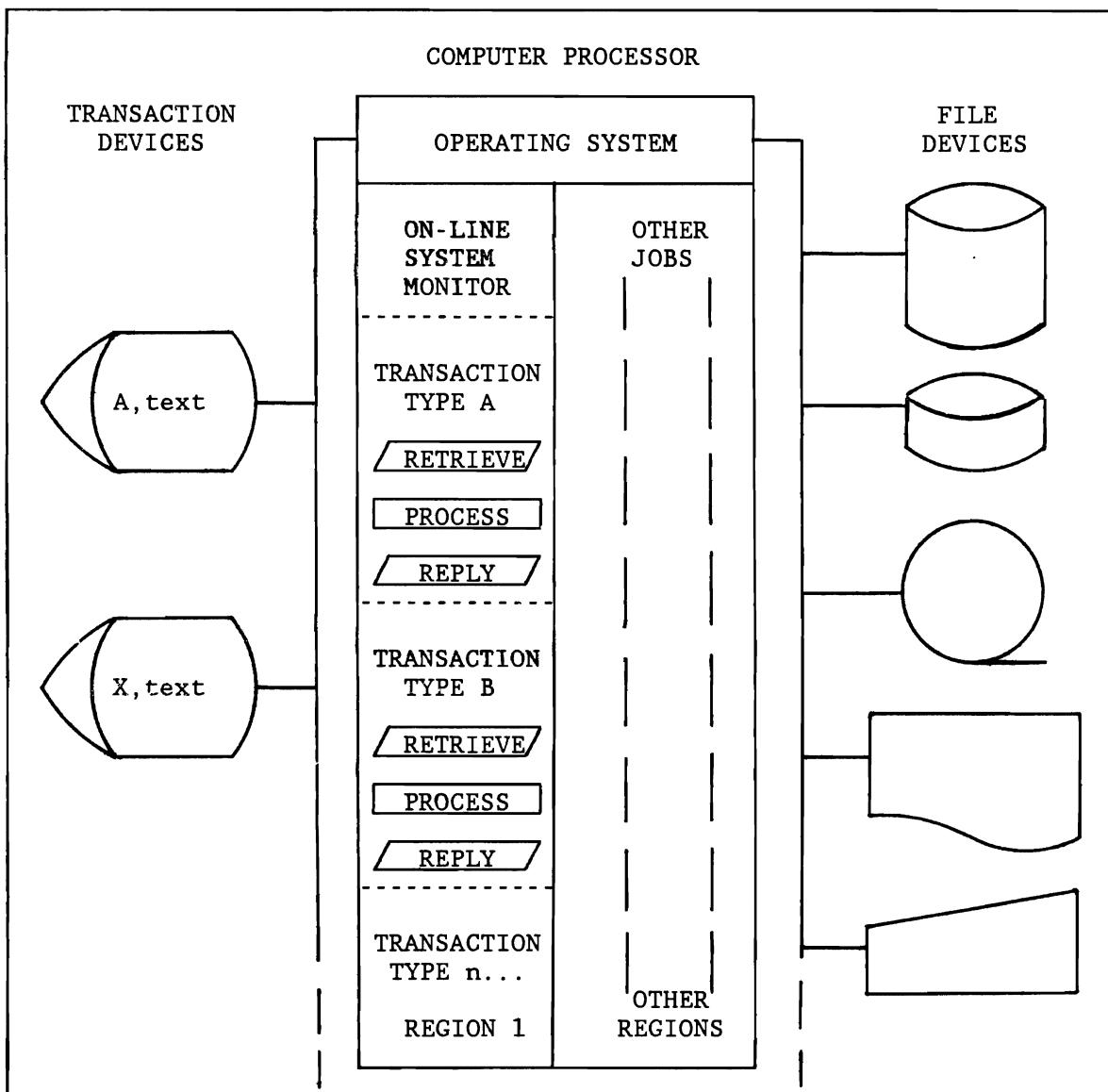


Figure 1. On-line Transaction Processing in a Multiprogramming Environment

The transaction processing programs do not conduct input or output operations with the terminals. This function is provided by the on-line system, which reads input messages from terminals and saves them (queues them) until the appropriate processing program can be activated (scheduled). The message is then retrieved from the queue and passed directly to the processing program by the Monitor. The processing program then requests the Monitor to queue its output response message, and the Monitor handles the terminal output function.

1.3 BATCH ENVIRONMENT VS. ON-LINE ENVIRONMENT

The classical batch processing system flow of input/process/output can be expanded to include message queuing and retrieving in the on-line environment. However, the typical on-line application program need only be concerned with actual transaction processing, because the on-line system does the rest. Figure 2 summarizes some of the differences between batch and on-line environments.

Batch	Online
Scheduled input	Unscheduled input
Single-application job	Multiple-application job
Delayed processing of transactions in batches by type	Immediate processing of individual transactions by type
Transaction input, processing, and output controlled by processing program logic	Terminal input/output events are asynchronous to the processing program

Figure 2. Differences Between Batch and On-line Environments

1.4 SINGLE-THREAD VS. MULTITHREAD PROCESSING

In the on-line environment, the logical path of a program in execution is called a thread. A single-thread system processes one message at a time. However, in a multiple application environment, message volume is such that all message traffic could not be adequately serviced in a single-thread mode. Large queues (waiting lines) tend to develop because messages arrive faster than they can be processed. To alleviate this problem and improve system throughput, the delay time in the processing of one message waiting for an I/O operation may be used for simultaneously processing another message. In this way, several message processing logic paths, or threads, may be active at once. This is referred to as multithreading.

Multithreading is coordinated by the Transaction Monitor, and, depending on message traffic, can occur between two or more programs or within a single program.

To illustrate this, let us assume that we have two transaction processing programs, A and B, and that three messages have arrived for processing; two A-type transactions and one B-type transaction. Programs A and B both require access to records in a file, affording an opportunity for some processing overlap or multithreading. Multithreading would occur between programs A and B if while program A is waiting for file retrieval, program B is activated by the Monitor to carry out its message processing. However, if program A were reentrant, that is, written in such a way that it could handle more than one thread at a time, then multithreading could also occur within program A. This means that while reentrant program A is waiting for a file retrieval for the processing of one message, it may be activated again to carry out the parallel processing of a second, or nth, message. Figure 3 illustrates these concepts.

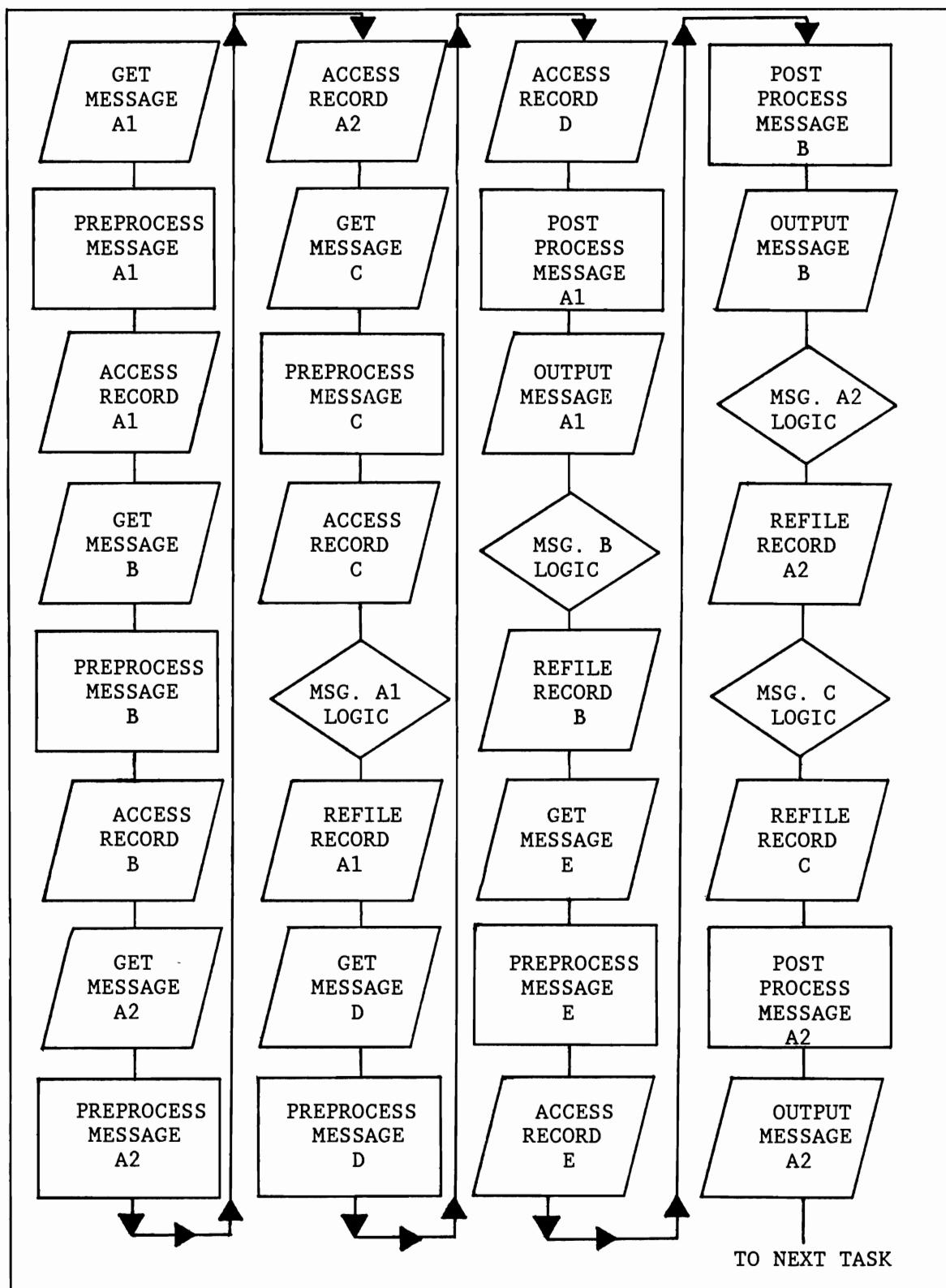


Figure 3. Multithreading in an On-line Environment

1.5 PROGRAM FUNCTIONS IN THE ON-LINE ENVIRONMENT

An on-line system consists of programs to serve four different functions:

- Line Control and Terminal Control
 - Servicing input requests from the various terminal types including transmission error recovery
 - Directing output to the various terminal types including transmission error recovery
 - Intercepting and storing messages to non-operational devices, and retrieval of messages when devices become operational
 - Translation of messages to and from terminal transmission code and EBCDIC code for processing
- Message Processing Control
 - Queuing new input messages until the associated message processing program is scheduled for execution
 - Scheduling message processing programs to obtain best system throughput for message traffic
 - Controlling multithread operation for concurrent processing of several messages
 - Centralizing data file accesses to eliminate redundant operations and provide exclusive control over records during file updates
- Systems Operation Control
 - Security checking functions to restrict certain transactions to specific operators and/or terminals, and to prevent access to unauthorized functions/files.
 - Logging (journaling) of all message traffic
 - Checkpointing, Message Restart, File Recovery and Backout-On-The-Fly (dynamic file backout) facilities
 - Cancellation of message processing programs when a program check or program loop occurs
 - Collect and display system statistics
 - Display and modify system status

- Message (Transaction) Processing
 - Editing text data from terminal input, including format conversion and content editing of individual fields
 - Retrieval and updating of data from on-line files
 - Preparation of response (output) messages to terminals
 - Queuing of response messages for output to terminals

1.5.1 Monitor Control Functions

The Intercomm System provides complete facilities for:

- Line control and terminal control
- Message processing control
- Systems operation control

1.5.2 Application Processing Functions

Transaction processing logic lies within the coding domain of the application programmer. Intercomm provides the following message and file handling support:

- Format conversion and editing of input fields
- Centralized control of data files
- Format conversion and placement of constant and variable information in response messages and terminal displays
- Queuing of messages (for the same or another terminal, or another application)

The installation-dependent application logic functions then need include only the following:

- Content editing of individual input message fields
- Retrieval and updating of data from on-line files
- Selection of individual fields for the output message(s)



Chapter 2

MESSAGE PROCESSING AND CONTROL UNDER INTERCOMM

2.1 THE INTERCOMM ENVIRONMENT

Intercomm operates under MVS as a job in a region or address space. The job is loaded at the beginning of on-line operations and continues to operate until the terminal network is closed down. Intercomm contains many system programs and application subsystems. Intercomm system programs include the Monitor and other subprograms to handle such things as terminal and peripheral I/O operations. Subsystems are message processing application programs activated by the monitor. The term "subsystem" includes both application-oriented message processing programs written by users and Intercomm system command processing and utility programs. The Intercomm region contains the execution module itself plus dynamically allocated storage or work space, as illustrated in Figure 4.

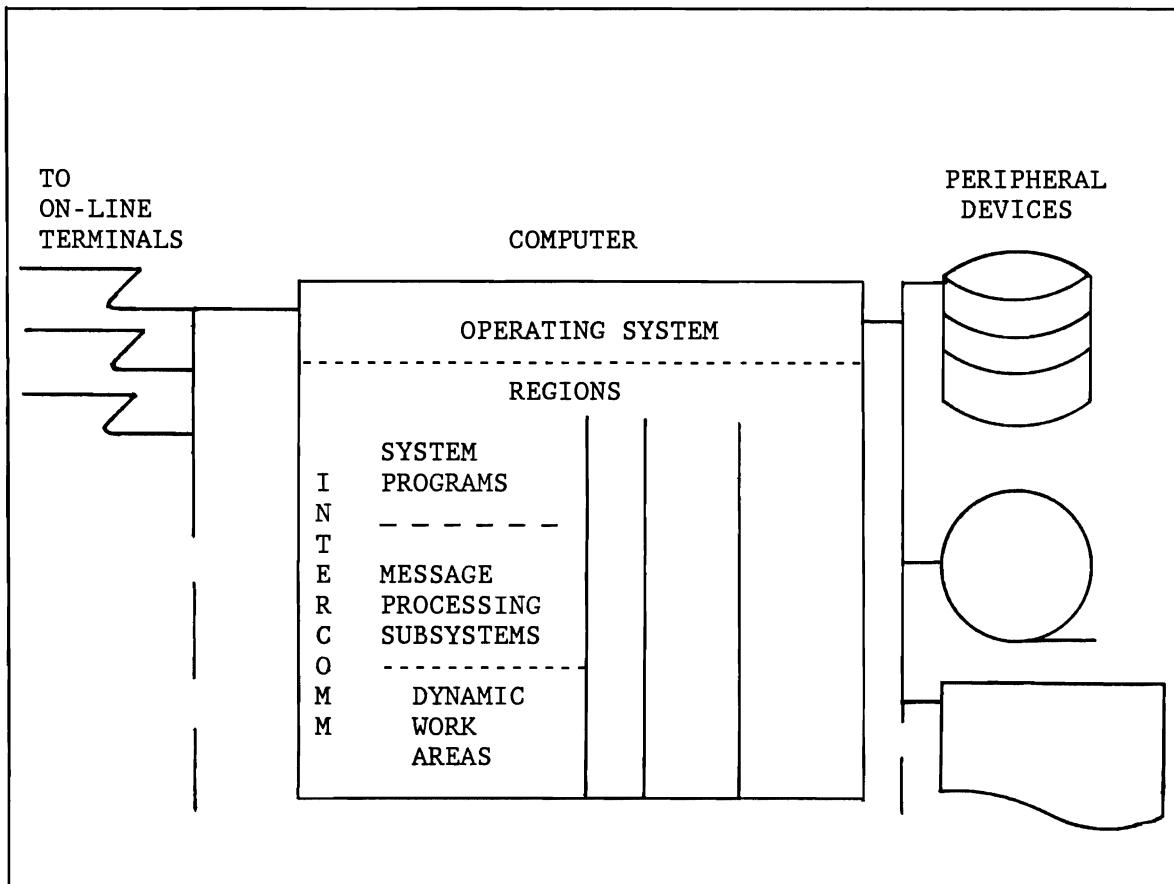


Figure 4. The Intercomm Environment

The system programs are time- or event-driven; the subsystems are message-driven. The Intercomm Monitor calls system programs to handle events and exceptional conditions as they occur, for example, terminal and peripheral I/O interrupts, time-dependent processing, excessive message traffic, and system operator commands.

A subsystem, on the other hand, is called by the system monitor when there are messages queued for it and it has been scheduled for execution. Subsystems, while executing, can use the IBM CALL macro to call user subroutines or to call system programs to perform services, such as accessing data files and queuing messages for output or for additional processing by other subsystems. Figure 5 shows that called system programs and user subroutines will always return to the calling subsystem (or subroutine), just as the subsystem itself, executing as a subroutine of Intercomm, must always return to the system monitor that originally activated it.

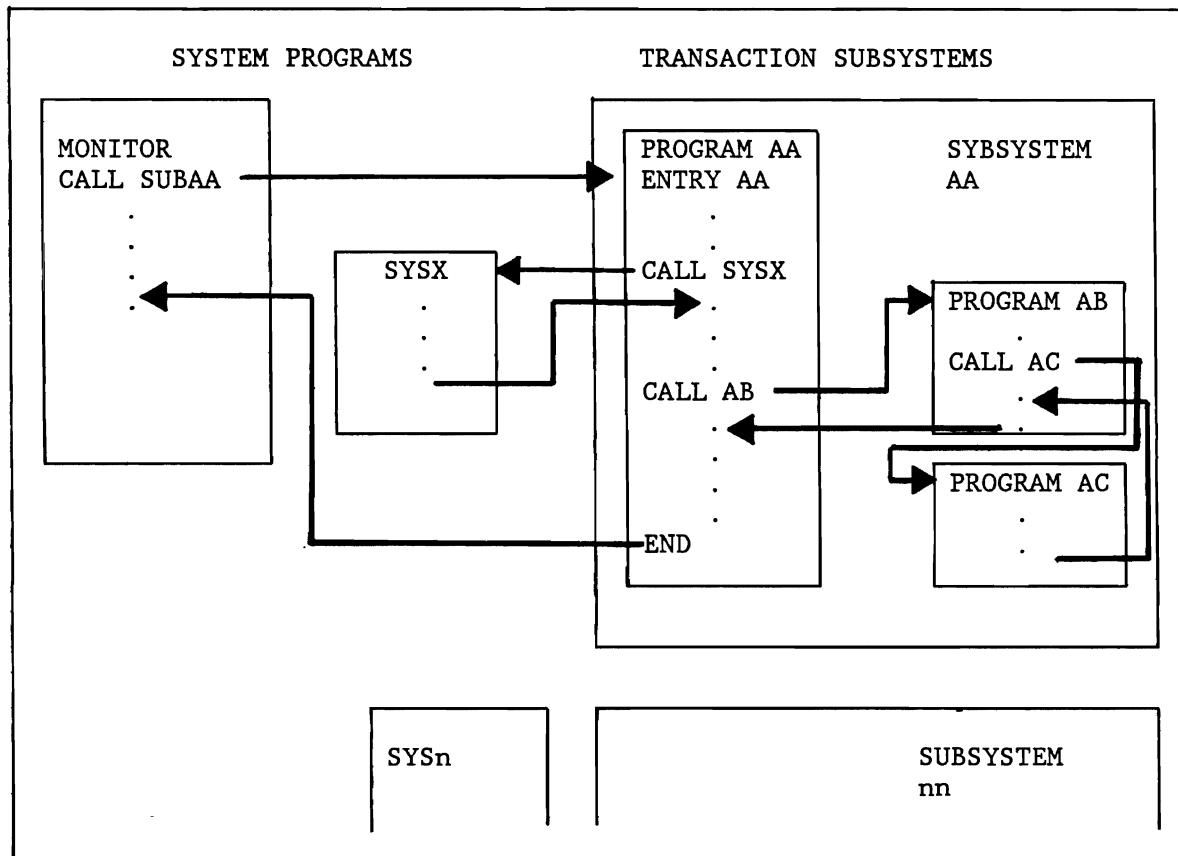


Figure 5. Intercomm Control Sequence

2.2 SYSTEM COMPONENTS

On-line system component programs are often categorized as resident or nonresident, system or user, but typical on-line terminology also distinguishes between Front End and Back End system components.

2.2.1 Front End

The Front End communicates with and monitors all terminals in the network. It receives and sends messages, checks validity, performs security checking if specified, and accomplishes appropriate code translation. The Front End communicates with the Intercomm message processing Back End via input message queuing and output message dequeuing routines. Although Intercomm has its own VTAM Front End, it can also interface with other software Front Ends such as TCAM and BTAM.

2.2.2 Back End

The Back End accomplishes all message processing control, system operation control, and processing of individual messages. It is, essentially, the "director" of the entire on-line system operation.

The Front End and the Monitor portion of the Back End are always resident, whereas message processing subsystems can be any combination of resident and loadable. (See Figure 6.) The decision to make a message processing subsystem permanently resident, or loadable, is based upon the trade-offs between response time, frequency of use, and total system core storage requirements.

2.3 SYSTEM PROGRAMS

Intercomm system programs are written in Assembler language and include the Monitor, File Handler, high-level language interface routines to maintain reentrancy, and message processing service routines.

The Monitor interfaces with the Front End via message queues and controls the processing of messages by subsystems. It is essentially a traffic director, analyzing message traffic and scheduling subsystems based upon traffic volume and priority criteria. The Monitor has four key components:

- The TP queuing interface, which communicates with the Front End to dequeue input messages or to queue output messages created by subsystems.
- The Subsystem Controller, which schedules, loads and activates the application subsystems, and performs clean up processing when the subsystem returns.
- The Dispatcher, which controls the execution of all events in the system to accomplish multithreading.
- The Resource Manager, which allocates/deallocates and controls dynamic resources (such as core storage) used by system and application programs.

The File Handler is the central Intercomm routine where all peripheral I/O service for data files is controlled. The File Handler issues OPENS, CLOSES, GETs, PUTs, READs, and WRITEs via the operating system data management facility. Subsystems merely call an appropriate File Handler routine. Therefore, all access methods supported by Intercomm are available to any subsystem program, regardless of the programming language used. The File Handler maintains a single set of control blocks for each file defined to it via standard Job Control Language Data Definition statements, and all programs share this one set of control blocks. Intercomm can control overlapping of peripheral I/O processing, as well as provide standardized error analysis. A file is usually opened only once during an on-line session: at the time the first I/O is requested. Since files can be accessed concurrently by different subsystems, an exclusive control feature is provided to eliminate difficulties arising when two or more subsystems (or subsystem threads) attempt to update the same record at the same time.

Language interface routines are described in Chapter 3.

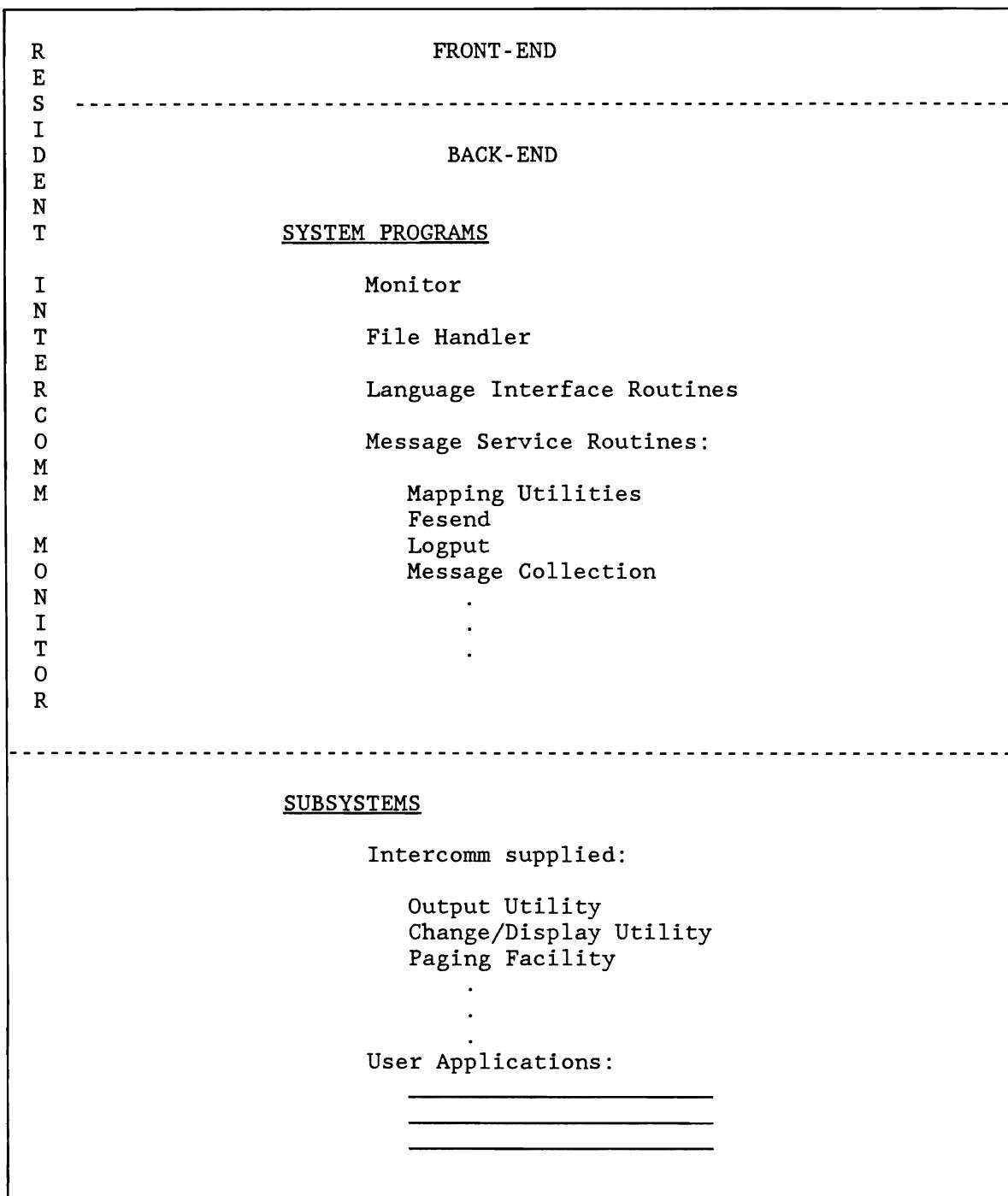


Figure 6. Intercomm System Components

The basic message processing service routines are:

- FESEND--which passes an output message to the Front End for transmission to a terminal.
- LOGPUT--which copies a message onto the system log whenever called by a system program or subsystem.
- MESSAGE COLLECTION--which handles the queuing and dequeuing of all messages destined for subsystems.

Intercomm provides service routines to convert terminal-dependent input messages to a terminal-independent form for application processing. This transformation includes removal of terminal-dependent control characters and conversion of numeric data fields to computational or binary form, if required. Similarly, for output messages, service routines provide transformation from terminal-independent results of application subsystem processing to terminal-dependent messages for transmission. This includes insertion of terminal-dependent control characters, conversion of data fields to character format, if required, and inclusion of title information, if specified. Each of these routines function via user-specified descriptions (tables) of input and output message formats. These service routines are:

- Message Mapping Utilities

This is a set of service routines called by an application program to perform the device-dependent transformations specified by the user for both input and output messages. Validity checking, conversion, justification and padding/truncation of data fields is also performed. This utility also executes output message disposition (queuing/spooling), if requested.

- Edit Utility

This is a service routine called by the Monitor to process input messages, performing device-dependent transformations, and field validity checking, conversion and padding according to user-specified editing characteristics.

- Output Utility

This is a service routine executing as a subsystem to process output messages by performing device-dependent transformations, and then pass the messages to the Front End.

For detailed documentation of these facilities, see Message Mapping Utilities and the Utilities Users Guide.

Other service routines of the Intercomm system for processing requests associated with special subsystem design requirements are:

- Store/Fetch

This facility allows a subsystem to save and retrieve a temporary or permanent data string identified by a user-defined key. One or more subsystems can access each stored data string. (See Store/Fetch Facility.)

- Dynamic Data Queuing (DDQ)

This facility allows a subsystem to save and retrieve a set of related data strings (a data queue) identified by a user-defined name. One or more subsystems can access each DDQ which may be transient or permanent. A DDQ may also be used for collecting messages destined for another subsystem, a printer, or even a batch program. (See Dynamic Data Queuing.)

- CRT Page Facility

This facility allows a subsystem to write a set of output messages to a CRT terminal-oriented Page Data Set. The first message of a set is also sent to the Front End automatically. The terminal operator may then enter commands processed by the Page subsystem to retrieve and browse through the pages of a set of output messages. (See Page Facility.)

- Data Base Management System Support (DBMS)

This facility consists of separate service routines for each supported DBMS (IDMS, System 2000, Model 204, ADABAS, TOTAL, DL/I, or a user DBMS), which allows access to the DBMS from Intercomm. (See the Data Base Management System Users Guide.)

- Dynamic File Allocation (DFA)

This facility allows a subsystem to create (allocate) and/or access a sequential data set, or to access a VSAM data set, specifying its DSNAME as part of subsystem logic, rather than with execution JCL. (See Dynamic File Allocation.)

- Signed-on Operator-Id Checking

When executing under the security control of the Intercomm Extended Security System, a subsystem may call a service routine (SECUSER) to determine the user-ID of the operator at the terminal from which the transaction to be processed was entered. (See Extended Security System.)

2.4 SUBSYSTEMS

Intercomm-supplied subsystems are written in reentrant Assembler Language, and include the Output Utility, the Change/Display Utility, the Page Browsing Subsystem and many command processing subsystems.

The Output Utility allows a programmer to specify predefined report and display formats so that simply constructed output messages from a subsystem can be expanded, columnized, headed and subheaded, and displayed upon different types of devices without concern to the subsystem creating the message. Output Utility display formats can be changed without program modifications.

The Change/Display Utility allows simple inquiry and file maintenance via predefined keyword input messages from terminals causing access to data files defined by tables. The Display Utility is used in conjunction with the Output Utility to produce varied report or display formats.

The Page Facility processes commands from CRT-type terminals to browse through a file of output display screens created by the PAGE system program. Subsystems make use of this feature by calling the page storage program during message processing. The terminal operator interacts with the Page Facility directly.

Command processing subsystems process Intercomm standard messages to accomplish the start/stop of system functions, message switching between terminals, displaying and changing the status of system control parameters, display of statistics, etc. The commands and text syntax are described in System Control Commands.

User-supplied subsystems accomplish application-dependent message processing. Each may call any Intercomm service routine or user-supplied subroutine, and may be written in COBOL, Assembler or PL/I.

2.4.1 Reentrant vs Nonreentrant Subsystems

In an interactive on-line environment, the probability is very high for more than one terminal operator to enter concurrent requests to be processed by the same subsystem. To accomplish the multithreading of concurrent requests, application subsystems should be coded as reentrant, that is, variable data is defined and processed in a dynamic working storage area obtained for the exclusive use of one processing thread. For Assembler Language subsystems, Intercomm provides entry and exit macros for obtaining and freeing the dynamic working storage area (save/work area), in addition to Intercomm equivalents of the IBM GETMAIN and FREEMAIN macros to obtain and free additional storage to hold messages, etc. to be passed to other programs. These macros are described in Chapter 3.

2.5 INTERCOMM TABLES

Intercomm is a generalized on-line system monitor, requiring information about specific operating characteristics of a particular installation. This information is supplied in the form of tables generated with Intercomm macro instructions. Application programmers are usually not involved in defining the Intercomm tables, except for table specifications which pertain to their own applications. The basic tables controlling message processing are as follows:

- Front End Verb Table (BTVRBTB)

A table listing all valid transaction identifiers (verbs), and relating them to the subsystem required for message processing. There is one entry per verb, defined via a BTVERB macro.

- Front End Network Table

Tables describing the terminal network (relating individual devices to five-character station identifications), device hardware and operating characteristics, and output message queuing specifications.

- Back End Station Table (PMISTATB) and Device Table (PMIDEVTB)

Tables describing terminal identifications and device-dependent characteristics to the Message Mapping Utilities and/or the Edit and Output Utilities.

- System Parameter List (SPA)

A table describing system-wide operating characteristics, and consisting of two Csects: SPA and SPAEXT. The SPA Csect may be extended to include installation-defined table entries, accessible to all user subsystems and subroutines (see Chapter 8). This table is generated via the SPALIST macro.

- Data Set Control Table (DSCT)

A table generated by the File Handler describing on-line data sets. Information in this table is derived from JCL and file control (FAR) parameters at execution startup time.

- Subsystem Control Table (SCT)

A table listing the program properties (reentrancy, language, entry point, etc.), message queue specifications (core and/or disk queues), and scheduling (resident or loadable, concurrent message processing limits, priority, etc.) for each subsystem. There is one entry per subsystem, defined via a SYCTTBL macro.

The above listed tables are described in detail in the Operating Reference Manual. Additional tables describe detailed functions for the system programs, service routines and utilities.

2.6 INTERFACING WITH THE INTERCOMM MONITOR

Each message processed by Intercomm consists of a 42-byte header prefix, plus application-oriented message text. The message header is prefixed to each input message by the Front End and is analyzed by the System Monitor for all message processing control. The particular fields of the header which control message routing are Receiving Subsystem Code (MSGHRSC) and Receiving Subsystem Code High-Order (MSGHRSC). This two-byte code is initialized by the teleprocessing interface when it constructs the header from the verb supplied at the beginning of the message text. The Front End Verb Table relates user verbs to their corresponding subsystem codes via coding of BTVERB macros (see Basic System Macros) in a user member USRBTVRB copied into the system BTVRBTB containing Intercomm system verbs.

All subsystems are defined to Intercomm by an entry in the Subsystem Control Table (SCT). There is one entry for each subsystem which defines the program's general characteristics, scheduling requirements and message queuing specifications. Each subsystem must be assigned a unique two-character subsystem code for message routing. Definition of Intercomm system subsystems for utility and command processing is provided in the released member INTSCT (formerly in PMISPA under Release 8).

The Subsystem Control Table entry for each user subsystem is defined using the SYCTTBL macro which is coded in a user member USRSCTS copied into the system INTSCT at assembly time. A full description of the macro may be found in the Intercomm Basic System Macros manual.

Many installations assign the responsibility of coding the Subsystem Control Table entries for individual user subsystems to the application programmer. At other installations, the Intercomm System Support Manager performs this task. In either case, the SYCTTBL macros must be coded with care, as there is one table controlling all user and system subsystems in operation when Intercomm is executing.

The most significant SYCTTBL macro parameters for Assembler Language subsystems are:

- LANG=RBAL

For reentrant assembler language subsystems (LANG=NBAL if nonreentrant).

- SBSPP=xxxxxxxx or LOADNAM=xxxxxxxx (for dynamic load)

Label of entry point to which control is transferred when work is forwarded to subsystem (SBSPP), or the load module name for dynamically loaded subsystems (LOADNAM).

- TCTV=nnn

Expected maximum processing time (in seconds) in a high-volume environment before the subsystem is assumed to be looping, or in an extended wait for file or data base access, and should be timed out. Considerations for this value depend on subsystem processing such as data base access, file updates, number and type of file accesses, exclusive control for file updates, number of output messages created, enqueue lock-out possibilities, etc.

- MNCL=nn

Specifies the maximum number of concurrent threads that can be executed through this specific subsystem during a high activity period (when more than one operator enters transactions routed to this subsystem).

- RESOURC=name

This parameter is used to control concurrent access to a resource (file, table, data base, etc.) across several subsystems in one Intercomm region. The name is also coded for the ID parameter of a RESOURCE macro (coded before all SYCTTBLs in the SCT) which identifies the shared resource and the maximum concurrent subsystem threads that may be activated for that resource. Note that the maximum share count coded on the RESOURCE macro overrides the combined MNCL value for all the subsystems "naming" that resource. An internal enqueue is issued (no time-out). While using this feature will affect response time during peak activity, it does not affect the TCTV for a subsystem, which goes into effect after shared control of the resource is granted.

2.7 INTERCOMM MESSAGE HEADER

The Intercomm message header is constructed by the Front End for each message when it arrives from a terminal. New messages created within the subsystem must be prefixed with the standard forty-two-byte header format, which is constructed by copying the input message header to an output message area and then altering appropriate fields. Figure 7 lists the names and formats of all the fields in the message header, and describes their contents and changeability.

Field Name	Length	Description	Alter Legend*
MSGHLEN	2	Length of message including header (binary number)	Y
MSGHQPR	1	Teleprocessing segment I/O code: 02/F2=full message; 00/F0=header segment; 01/F1=intermediate segment 03/F3=final (trailer) segment	N
MSGHRSC	1	High-order receiving subsystem code	Y
MSGHSSC	1	Low-order receiving subsystem code	Y
MSGHMMN	3	Monitor message number assigned by Message Collection (binary)	N
MSGHDAT	6	Julian date (YY.DDD)**	N
MSGHTIM	8	Time stamp (HHMMSSHH)	N
MSGHTID	5	Terminal identification (originating terminal on input messages, destination terminal on output) or Broadcast Group name	Y
MSGHCON	2	Reserved area	N
MSGHCON+1 (MSGHRETN)	(1)	Subsystem return code (for log code X'FA' entries only)	N
MSGHFLGS	2	Message indicator flags	N
MSGHBMN	3	Front End message number (binary)	N
MSGHSSCH	1	High-order sending subsystem code	M
MSGHUSR	1	Reserved***	L
ORG MSGHUSR MSGHADDR	(1) 2	Used for special processing by the Front End (MSGHBMN-Rel. 8/9)	N
MSGHLOG	1	Log code (see Figure 11)	L
MSGHBLK	1	Reserved area	N
MSGHVMI	1	Verb or message identifier interpreted by receiving subsystem as required, and by FSEND	Y

Figure 7. Intercomm Message Header Fields (Page 1 of 2)

* Alter Legend:

Y = Must be filled in for intersubsystem message switching and output messages passed to FESEND (MSGHVMI should be set to X'57' or X'67', as appropriate, for output messages passed directly to FESEND)

M = Should be filled in for user's own information (required by Intercomm for message restart/file recovery and Log Analysis)

N = Do Not Touch (must be copied from input to output message header area)

L = May be modified for user codes based on subsystem logic

** The period represents a one-byte message thread number (for resource management and/or message restart purposes).

***MSGHUSR is used by Intercomm modules as follows:

1. If the BTVERB macro for the input verb has HPRTY=YES coded; contains a C'P' to request priority queuing for the subsystem. The user may move a C'P' to this field to request priority queuing for output messages to a terminal (via FESEND) or to another subsystem (via Message Collection).
2. For messages to be processed by the Edit Utility, contains a C'F' to indicate that the input message was from a 3270 CRT and contains SBA sequences.
3. For output messages to a switched async device (Teletype, Dataspeed 40, and 2740); a C'B' requests disconnect after transmitting the output message.
4. For output messages to a switched Teletype or Dataspeed 40 device; a C'X' requests using the alternate call-list for the next input message (as described in the BTAM Terminal Support Guide).
5. For output messages discarded by the Front End, a C'F' indicates the message was flushed by command, a C'Z' that it was discarded by the VTAM OTQUEUE user exit (Release 10 only).

If none of the above considerations are applicable, the subsystem may use this field for messages queued to other user subsystems, or for special logging information. The LOGPRINT utility always prints the value coded in this field (in hexadecimal).

Figure 7. Intercomm Message Header Fields (Page 2 of 2)

2.7.1 MSGHQPR and MSGHVMI Fields

In general, an Assembler Language application subsystem does not need to be concerned with the MSGHQPR field, unless processing long input from a Teletype or similar device where message input may be segmented. In this case, the DDQ Facility must be used to store and forward the input message segments. Otherwise, input messages from the Front End always contain a QPR of C'2'. Both MMU and the Output Utility set the QPR to X'02' for output messages unless the Output Utility finds it necessary to segment an output message, in which case a segment code is used. The various uses of the MSGHVMI field for input and output message processing may be determined from the index references to this field at the end of this manual.

2.8 INTERCOMM MESSAGE FLOW USING MESSAGE MAPPING

The interaction of Intercomm system components, tables and subsystems with the Message Mapping Utilities (MMU) is summarized in Figure 8; the path of one input message and its corresponding output message is traced, and the numbered arrows in the diagram correspond to the numbered paragraphs below.

- 1 The Front End reads an input message and prefixes a 42-byte control header containing routing information, time, date, originating terminal and message length. The message is then queued for subsystem processing by Message Collection.
- 2 The System Monitor schedules the subsystem and retrieves the message based upon the Subsystem Control Table (SCT) scheduling criteria.
- 3 The message is passed to the subsystem.
- 4 Input in terminal-dependent format is transformed to a terminal independent form by a call to a Message Mapping Utility (MMU).
- 5 The subsystem performs message processing logic, requesting I/O service functions from the File Handler or Data Base Manager interface.
- 6 The subsystem creates one or more terminal-dependent output messages by calling MMU.
- 7 The subsystem passes the message formatted by MMU to the Front End by a call to FESEND (unless MMU is asked to perform this function).
- 8 The subsystem returns control to the System Monitor, passing a return code indicating normal completion or an error condition.

In the Intercomm multithread environment, this same sequence of events is carried out concurrently for many messages.

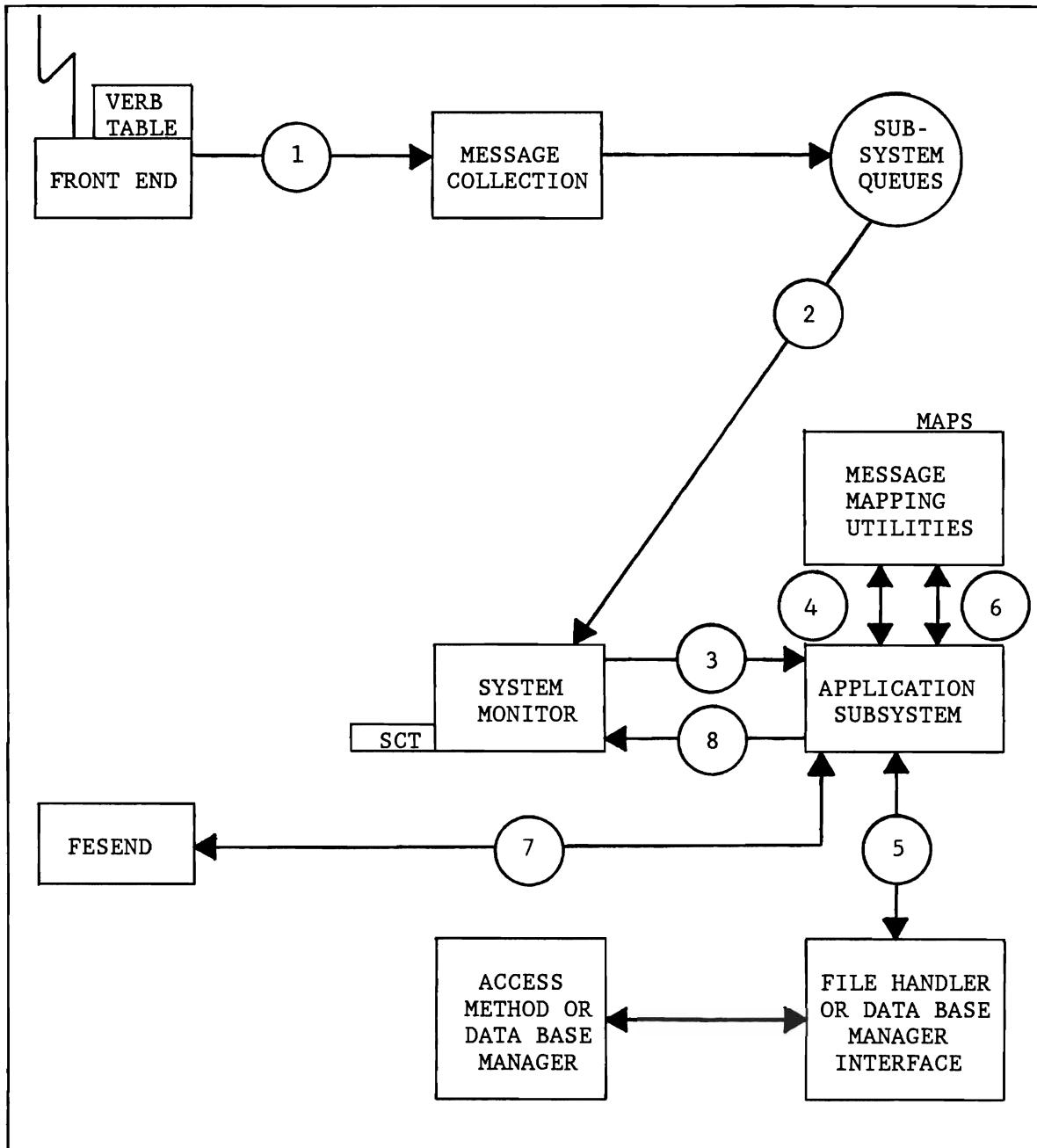


Figure 8. Intercomm Message Flow Using Message Mapping

2.9 INTERCOMM MESSAGE FLOW USING EDIT AND OUTPUT

The path of one input message and its corresponding output message is traced in Figure 9; the numbered arrows in the diagram correspond to the numbered paragraphs below.

- 1 The Front End reads an input message and prefixes a 42-byte control header containing routing information, time, date, originating terminal, and message length. The message is then queued for subsystem processing by Message Collection.
- 2 The System Monitor schedules the subsystem and retrieves the message based upon the Subsystem Control Table (SCT) scheduling criteria.
- 3 The unedited message is passed to the subsystem.
- 4 The subsystem calls the Edit Utility (if required) and the input message is edited according to the Edit Control Table (ECT).
- 5 If editing is not successful due to invalid input data, the Edit Utility optionally creates an error message for the originating terminal and queues it for the Output Utility by calling Message Collection, before returning an error code to the subsystem. If editing is successful, the edited message is passed back to the subsystem.
- 6 The subsystem performs message processing logic, requesting I/O service functions from the File Handler or Data Base Manager interface.
- 7 The subsystem creates one or more output messages and queues them for the Output Utility by calling Message Collection.
- 8 The subsystem returns control to the System Monitor, passing a return code indicating normal completion or an error condition.
- 9 The System Monitor schedules the Output Utility and passes the output message(s) to it for processing.
- 10 The Output Utility performs formatting, if specified in the header, according to entries in the Output Format Table (OFT), finally passing the message to the Front End via a call to FESEND.
- 11 The Output Utility returns to the System Monitor.

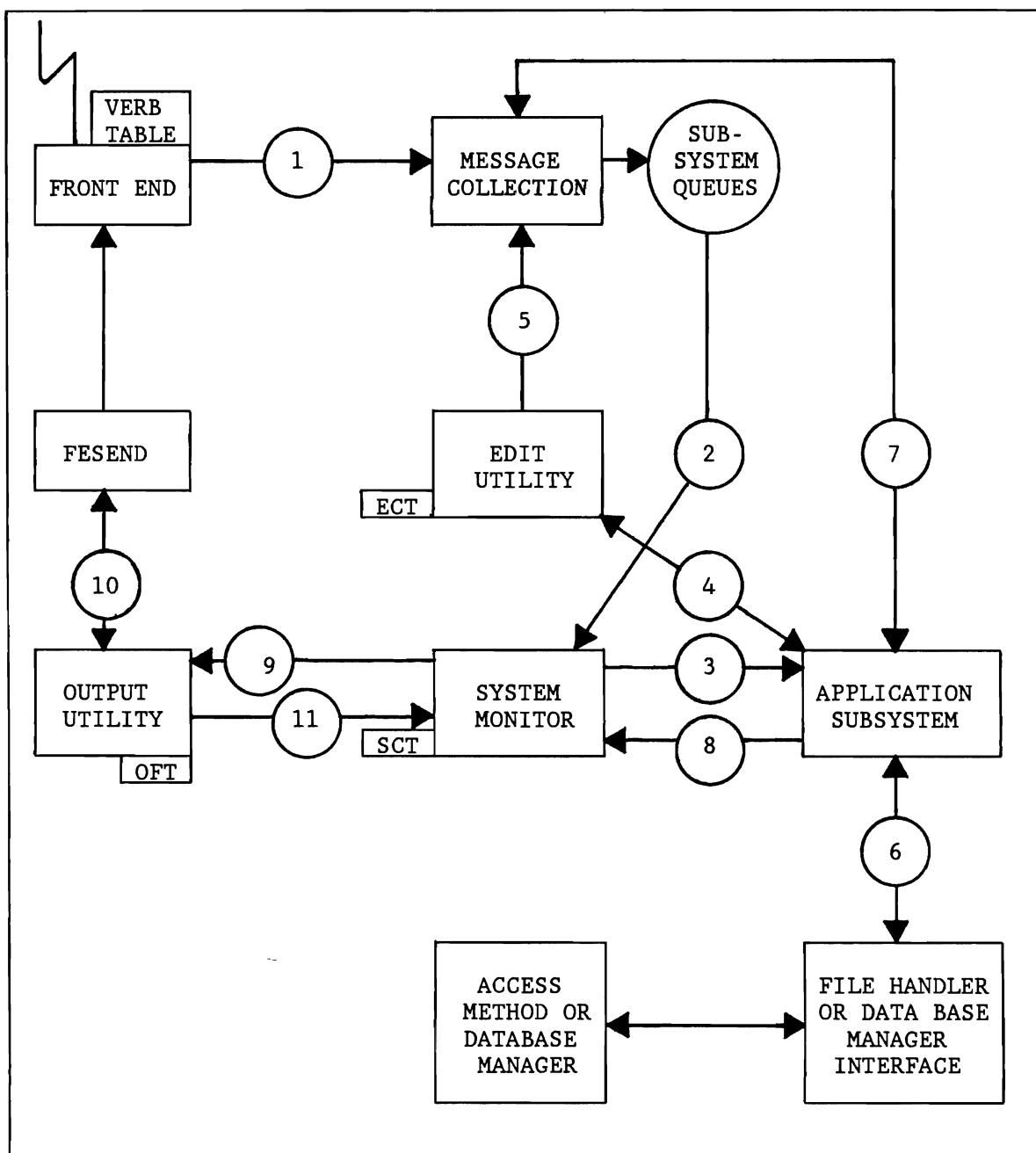


Figure 9. Intercomm Message Flow Using Edit and Output

2.10 THE INTERCOMM SYSTEM LOG

The Intercomm system log (INTERLOG) provides system journaling and maintains a historical record of all traffic within the system. Complete documentation of performance during on-line processing is thus provided, along with system control for restart/recovery.

Message traffic is recorded at the time of entry on a subsystem queue, and at the time message processing begins and ends within each subsystem. Subsystems may make user entries on the system log by calling an Intercomm system program (LOGPUT).

An installation may suppress some or all log entries, depending on its own requirements. The system log is optionally used at Intercomm system restart time to restore message traffic within the system at the time of failure. The logging entries are blocked and written to a variable-length sequential data set which may reside on disk or tape.

Log entries are in one of two formats: HT--42-byte message header and full text, as the message arrives from a terminal and is queued for a subsystem, or queued for a terminal; or HO--header-only entries, to mark progress through the system or error conditions.

Log entries are identified by a code in the MSGHLOG field of the message header. The time and date stamps (MSGHTIM and MSGHDAT) in the message header are updated for each log entry.

Progress of a message through a specific subsystem, or through the Front End, is indicated by the same Monitor Message Number (MSGHMMN) in each log record (01-30-FA or F2-F3). Complete progress of a message, from the first processing subsystem to final transmission, is indicated by the same Front End Message Number (MSGHBMN). The log may be printed completely or selectively via the Intercomm off-line utility LOGPRINT, described in the Operating Reference Manual.

A timing analysis utility (Log Analysis), which is supplied with Intercomm, may be used off-line to produce a report of message queuing and processing time. Statistics for messages by terminal, verb, subsystem, and/or system totals are provided. See the Operating Reference Manual.

The logging entries may be input to user-written batch programs to provide performance analysis in detail, such as traffic vs. network configurations, accounting routines, etc.

Figure 10 illustrates the log entries for one input message and a corresponding output message generated via the Output Utility. Number 6 appears only if executing in Test mode, since there is no Front End.

For live or simulated mode Intercomm, two additional entries are an F2 log code (HT) when the message is queued for the Front End via FESEND (appears in place of the 40 log entry between the 30 and FA entries), and an F3 log code (HO) when the message was transmitted by the Front End. Logging of the message to be transmitted (log code F2) occurs before final Front End processing (idles insertion, New Line to SBA sequence conversion, etc.).

If Message Mapping is used and the message is passed to the Front End via FESEND (Figure 8), only the log entries numbered 1, 2, and 7 appear for each message processing thread. Log codes 3, 4, and 5 represent the additional processing for a message passed to the Output Utility (receiving code U).

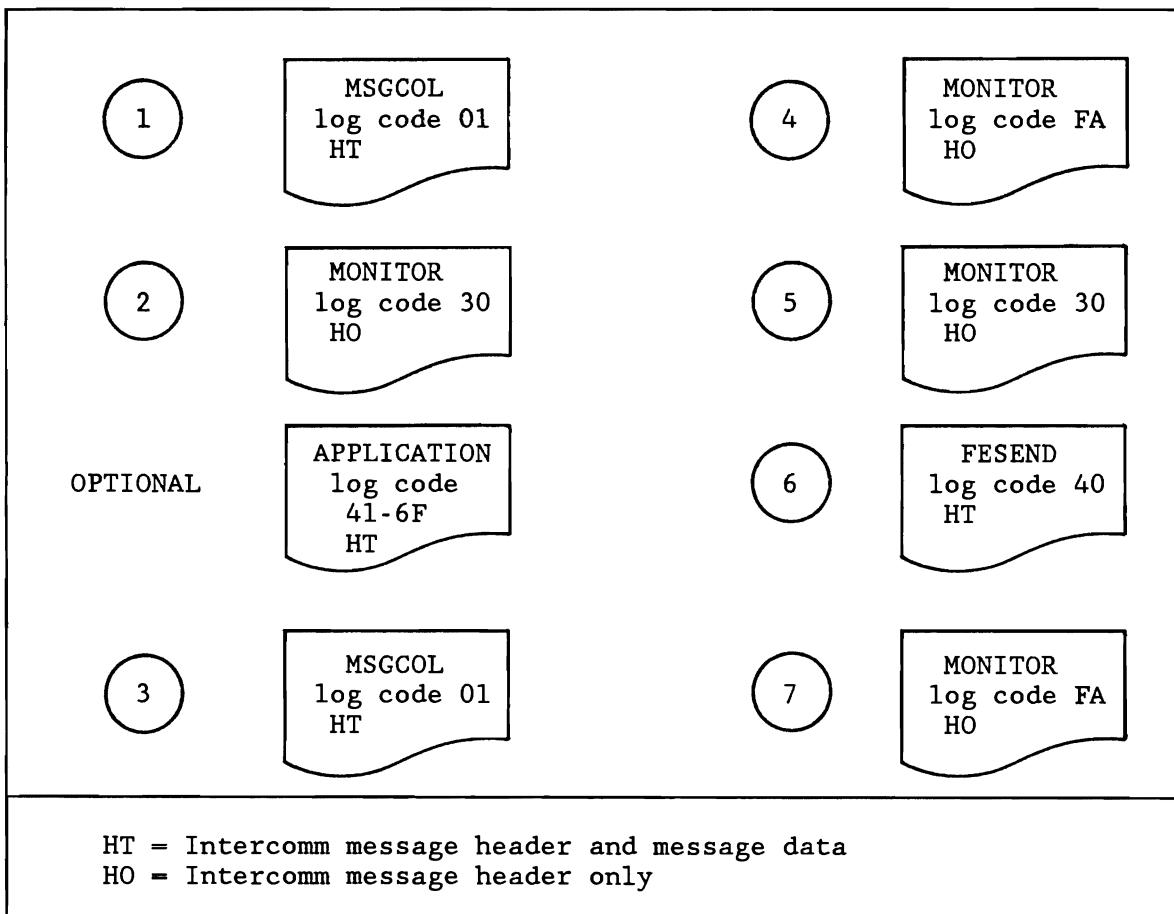


Figure 10. Sequence of Log Entries

Figure 11 describes all the Intercomm log codes. Note that user log entries may only use the codes in the range X'41' to X'6F'.

Internal Code	External Code	Format	Description	Origin	Restart Use
X'00'	00	HT	Checkpoint Record	Checkpoint	Yes
C'2'	01	HT	Message queued for subsystem by Front End or a subsystem	Message Collection	User
C'R'	02	HT	Message restarted through the system	LOGPROC	User
C'P'	03	HT	Message restarted--related to Data Base Recovery	LOGPROC	User
C'T'	30	HO	Message passed to subsystem for processing	Subsystem Controller	User
C'Z'	40	HT	Message passed to Front End (test mode only)	FESEND	No
X'41'- X'6F'	41- 6F	HT	User called LOGPUT	Any Subsystem	No
X'80'- X'8E'	80- 8E	HT	File Recovery before-images	IXFLOG	User
X'8F	8F	HO	Checkpoint Records indicator	IXFCHKPT	Yes
X'90'- X'9E'	90- 9E	HT	File Recovery after-images	IXFLOG	User
X'9F'	9F	HT	Intercomm Startup	LOGPUT	Yes
X'A0'	A0	HO	Message restart begun	LOGPROC	Yes
X'A1'	A1	HO	Message restart finished: all subsequent log entries produced by live Intercomm	LOGPROC	Yes
X'AA'	AA	HT	Intercomm Closedown	LOGPUT	No
X'C0'	C0	HT	Region started (Multiregion only) (Text=Region-id(s))	MRINTER	No
C'A'	C1	HT	Message successfully queued for Satellite Region	MRQMNGR CR only	User
Internal Code: Log code in core during processing (snaps and dumps) External Code: Log code after translation by LOGPUT (INTERLOG printout) Format: HT for header and text, HO for header only Restart Use: Yes, No, User (specified via user-coded system macros)					

Figure 11. INTERLOG Entries (Page 1 of 2)

Internal Code	External Code	Format	Description	Origin	Restart Use
C'B'	C2	HO	Message successfully passed to Satellite Region	MRQMNGR CR only	User
C'C'	C3	HO	Message lost (Region/Hold Q full) or flushed (SR/SS down)	MRQMNGR CR only	User
C'I'	C9	HT	Sign on/off processing, security violation messages	ESS	No
C'3'	FA	HO	Normal message complete	Subsystem Controller	User
C'5'	FB	HO	Unprocessed message--invalid subsystem/QPR code	Message Collection	User
C'6'	FC	HO	Unprocessed message--core and disk queue full	Message Collection	User
C'8'	FD	HO	Message cancelled--program error or time-out, I/O error, or flushed by command (Rel 10)	Subsystem Controller	User
C'9'	FE	HO	Message flushed by Retriever, used when application program does not obtain (via GETSEG) all parts of a segmented message; or message failed security check	Retriever	No
<hr/>					
C'1'	F1	HT	Message after verb verification	USRBTLOG (optional)	No
C'2'	F2	HT	Message queued for transmission	FESEND	User
C'3'	F3	HO	Message transmitted, discarded (MSGHUSR=Z), (Rel 10) or flushed (MSGHUSR=F) (Rel 10)	Front End	User
C'4'	F4	HO	3270 output message content invalid--message dropped.	BLHOT	No
C'5'- C'8'	F5-F6 F7-F8	HO HT	Transmitted DDQ msg status: see <u>SNA Term. Support Gd.</u>	Front End	No
X'FF'	FF	HT	Intercomm Restart Accounting	MSGAC	Yes

Figure 11. INTERLOG Entries (Page 2 of 2)

2.11 ADDITIONAL APPLICATION PROCESSING FACILITIES

In addition to the application programming facilities described in this and related manuals, the application designer should be aware of the following processing options available under Intercomm:

- Off-line batch region execution: the Intercomm File Handler, DFA, DDQ, Store/Fetch and MMU may be executed by an off-line program (coded as non-reentrant) to prepare a file, data strings, or messages for on-line access. See the associated manuals for linkedit considerations.
- Multiregion Facility batch region interface: when executing an on-line Multiregion system, any batch application region may pass a message or a FECMDDQ (see also Chapter 9) to an on-line subsystem or to the Front End via the Output Utility subsystem. See Multiregion Support Facility.
- Time controlled processing: instead of being triggered by an input terminal message, an application may be designed to execute at a particular time of day. See the Operating Reference Manual.
- Segmented input message processing via DDQ: segmented input messages, whether gathered by Intercomm from a remote device (CPU, etc.) or generated by an application program, are placed on a DDQ and may be serially passed to an application subsystem via a DDQ Facility interface. See Dynamic Data Queuing.
- Dynamic linkedit feature: dynamically loaded user subsystems and subroutines are linkedited to called Intercomm resident routines at startup, thus reducing the size of the load modules. The LOAD system control command is used to force a relinkedit of a new version of a dynamically loaded program placed on the load library while Intercomm is executing. See the Operating Reference Manual.
- User exits: various user exits for installation dependent processing are listed in the Operating Reference Manual.

Chapter 3

CODING AN INTERCOMM SUBSYSTEM IN ASSEMBLER LANGUAGE

3.1 PROGRAM STRUCTURE

An application subsystem executing under Intercomm control is activated to process one message. The following examples typify the concerns of message processing logic:

1. Interpretation of message text to reroute administrative data to another terminal.
2. Editing of message text, creation of a record on a sequential data set for later off-line processing and preparation of an acknowledgement message to the originating terminal.
3. Editing and analysis of message text to determine file retrieval and/or update criteria, data file access, preparation of a response message for the operator at the originating terminal.
4. Analysis of an application-oriented control message and appropriate action, such as checking batch totals from example 2, above, or acting on a special request to close a file or perform some other control function.

This chapter presents techniques for coding a BAL application subsystem to execute in the Intercomm region, and to use Intercomm message processing facilities. While some facilities are referenced here, they are fully described in another chapter: check the index for specific routines. To bring all the coding requirements into proper perspective, this chapter includes a sample Intercomm application subsystem. Its objective is to "echo" the text of an incoming message back to the originating terminal.

A BAL application subsystem is coded as a reentrant subroutine, as illustrated in Figure 12. A subsystem's logic is designed to analyze and process one input message, it does not contain logic for terminal I/O operations. Figure 13 depicts the components of a BAL application program environment.

Subsystem Controller activation of the application subsystem is achieved via the equivalent of a CALL macro instruction. On entry to the subsystem, the address of a three-word parameter list, as listed below, is passed via register 1:

- Address (fullword-aligned) of message to be processed, consisting of a 42-byte header and text (edited or unedited)
- Address of the System Parameter Area (SPA), for accessing addresses of Intercomm service routines and user data that may be used for processing the message (see Appendix D)
- Address of the program's Subsystem Control Table (SCT) entry, which allows the subsystem to reference such information as its subsystem code, execution priority, etc.

Subroutine Body	Reference description in text
SUBSYSXX CSECT	
REGS	
*SUBSYSTEM ENTRY	
LINKAGE ...	1
.	
*MESSAGE PROCESSING LOGIC	
.	2
.	
*GET CORE FOR OUTPUT MESSAGE	
STORAGE ...	3
.	
Build Output Message	
*PASS THE MESSAGE TO THE FRONT END VIA FESEND, OR	
*QUEUE THE OUTPUT MSG VIA MSGCOL	4
CALL ...	
.	
.	
*FREE THE INPUT MESSAGE	
STORFREE ...	5
.	
.	
*SUBSYSTEM EXIT	
RTNLINK ...	6
*	
INMSG DSECT	
INHDR DS CL42	
INTEXT DS	7
.	
define input text format	
INLEN EQU *-INHDR	
*	
OUTMSG DSECT	
OUTHDR DS OCL42	
COPY MSGHDRC	
OUTTEXT DS	
.	
define output text format	
OUTLEN EQU *-OUTHDR	8
*	
WORKAREA DSECT	
REGSAVE DS 18F	
COREADDR DS F	
PARMSAVE DS 5F	
SUBSYSWK DS	
.	
define subsystem dynamic work area	
WORKLEN EQU *-REGSAVE	9
END	

Figure 12. Reentrant Assembler Subsystem Structure

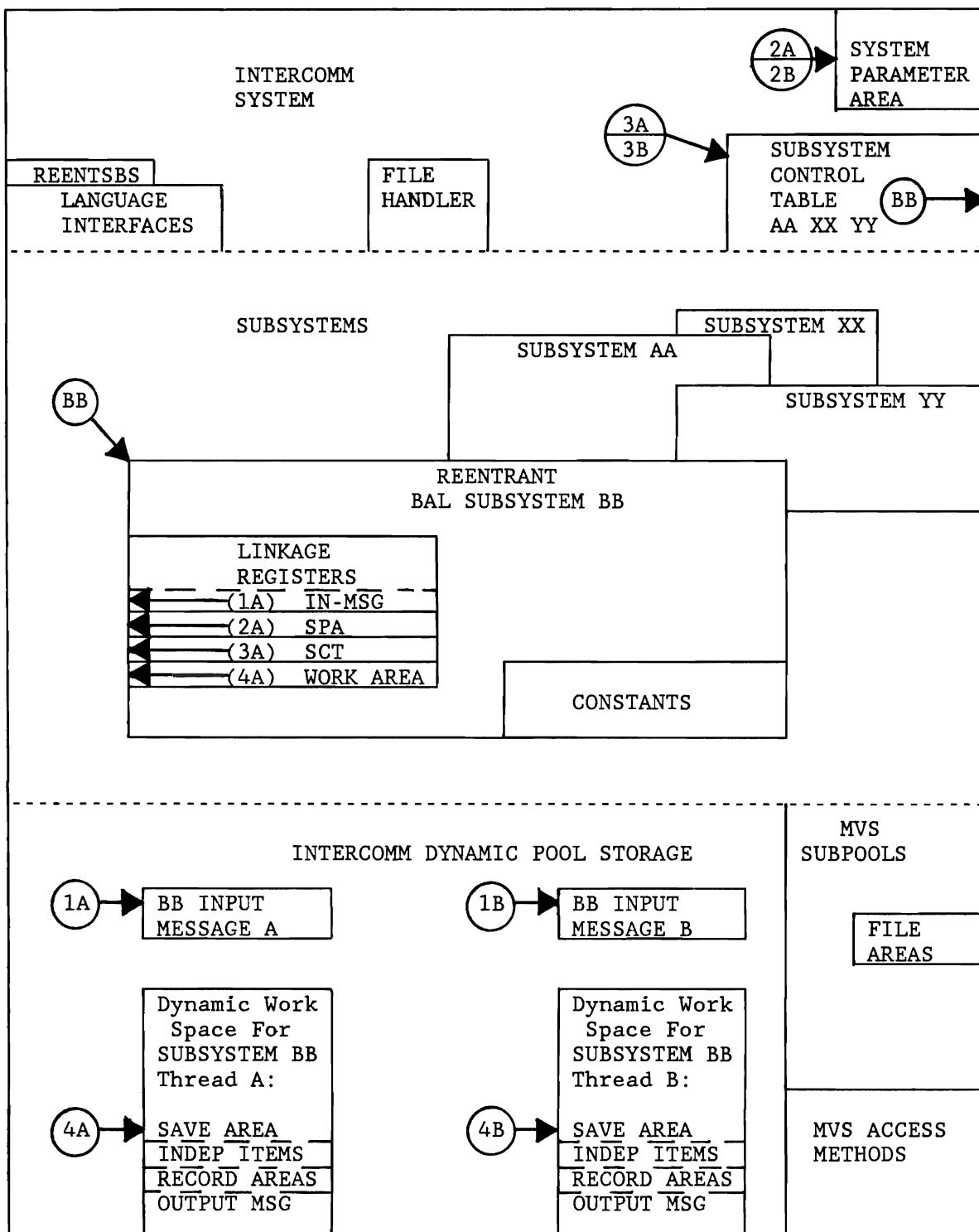


Figure 13. Reentrant Application Program Environment

After a subsystem completes processing and returns control to the Subsystem Controller (see Chapter 2), the Intercomm return code (in Register 15) is checked to determine whether the message should be cancelled due to an error. Then the return code is placed in the externally saved input message header in MSGHRETN (MSCHCON+1), and the header is logged with an appropriate log code (see Chapter 2). Figure 14 describes Intercomm return codes. If the subsystem (or a called subroutine) program checks, or the return code is 8 or 12, USRCANC returns an appropriate error message to the terminal operator. USRCANC is a user exit provided by Intercomm under the name PMICANC, and is described in the Operating Reference Manual.

Return Code	Meaning	Subsystem Controller Error Action
0	Successful completion	None
4	Edit reject (unsuccessful)	None
8	Unrecoverable error condition (no core, MAPEND error, etc.)	Message canceled, CALL to USRCANC
12	I/O error	Message canceled, CALL to USRCANC
16	(Not used, reserved)	---
20-60	User codes to identify unusual condition	None
64	File or DBMS Update Subsystem, no message restart required*	None
68	File or DBMS Inquiry Subsystem, message restart required*	None
72-254	Same as 20-60	None
912	Force Backout-on-the-Fly*	File updates or additions backed out
*See <u>File Recovery Users Guide</u> or <u>Data Base Management System Users Guide</u>		

Figure 14. Intercomm System Return Codes

3.2 MESSAGE PROCESSING CONCEPTS

The application program receiving the message may analyze the Verb Message Identifier (MSGHVMI) in the header and/or message text fields to further control message processing logic. The meaning of different VMI values is dependent on the design requirements of the program receiving the message. For example, the Front End sets the VMI to X'00' to indicate to the Assembler subsystem that editing by the Edit Utility is required, based on the specification in the Front End Verb Table for a given verb (BTVERB macro, EDIT parameter). The Assembler subsystem then analyzes the VMI to determine if the Edit Utility should be called. A VMI value of X'FF' (high-values) indicates that no processing is required by, or was performed by, the Edit Utility. Any other value in the VMI indicates that the Edit Utility has already processed the message or that a user subsystem has placed a code in the field before switching (queuing) the message to the currently processing subsystem.

An application subsystem creates an output message by building a 42-byte header and appropriate message text. This new message is either passed to the Front End via FESEND for transmission to the terminal, or is queued for later processing by the Output Utility or some other subsystem by calling the Intercomm system program MSGCOL. The subsystem destined to receive this new message is determined by the receiving subsystem code fields (MSGHRSC, MSGHRSCH) in the message header. The receiving subsystem may then analyze the VMI, as appropriate. The Output Utility, for example, analyzes the VMI to determine whether or not prespecified output message formatting is to be performed. If the output message is passed directly to FESEND, MSGHRSCH and MSGHRSC should be set to binary zeros.

Subsystem logic for input message text analysis and output message text creation varies, depending whether Message Mapping or the Edit and Output Utilities are used. Figures 15 and 16 illustrate subsystem processing logic for these two cases.

It is very important to note that the input message area (Intercomm header and message text) may only be examined (treated as a read-only area) by the application program. It may also be copied to an output message area (header only, or header and text) where it may be added to or changed, depending on program logic. Never add to, or change, the input message text area.

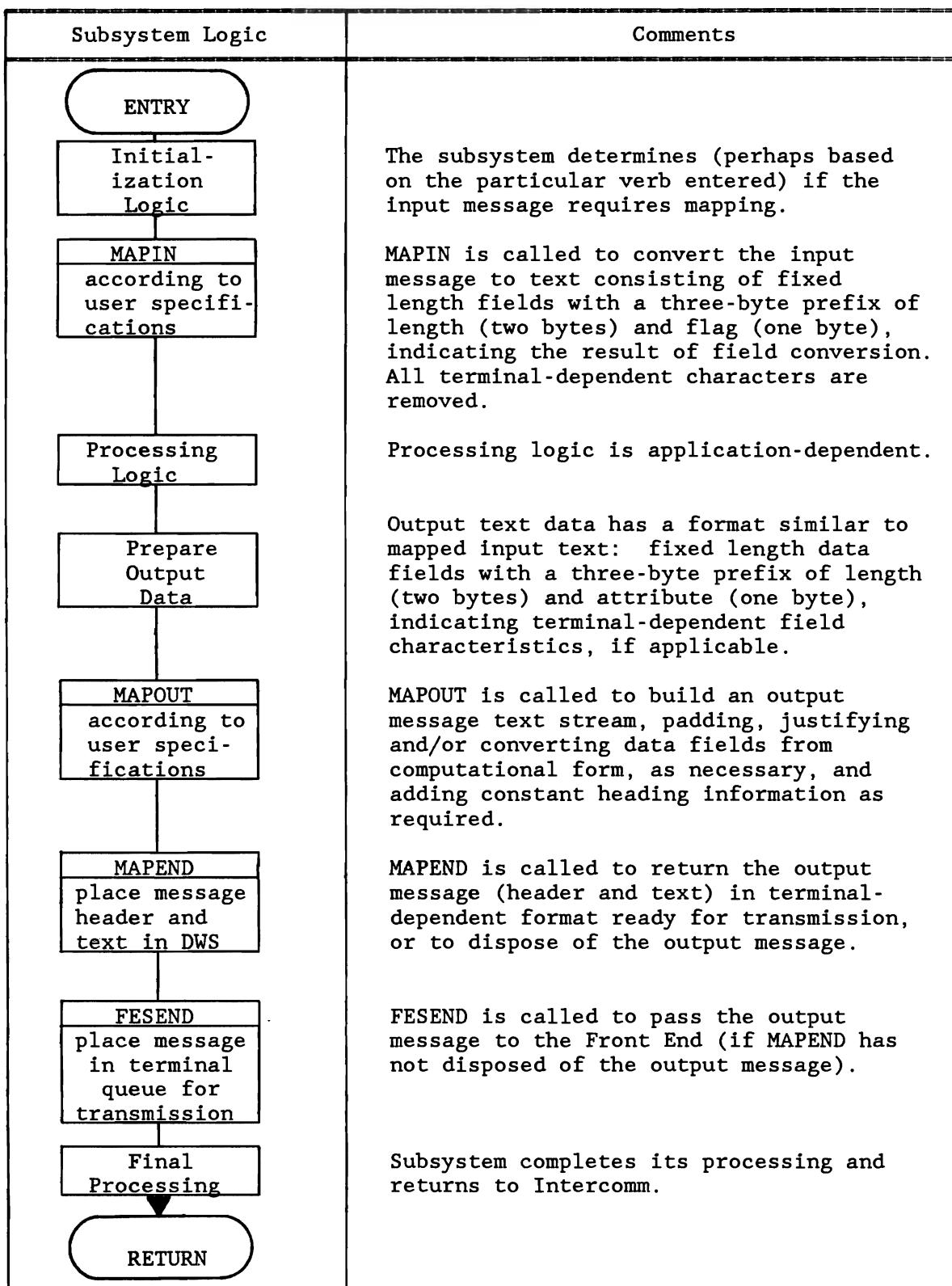


Figure 15. Subsystem Logic Using Message Mapping Utilities

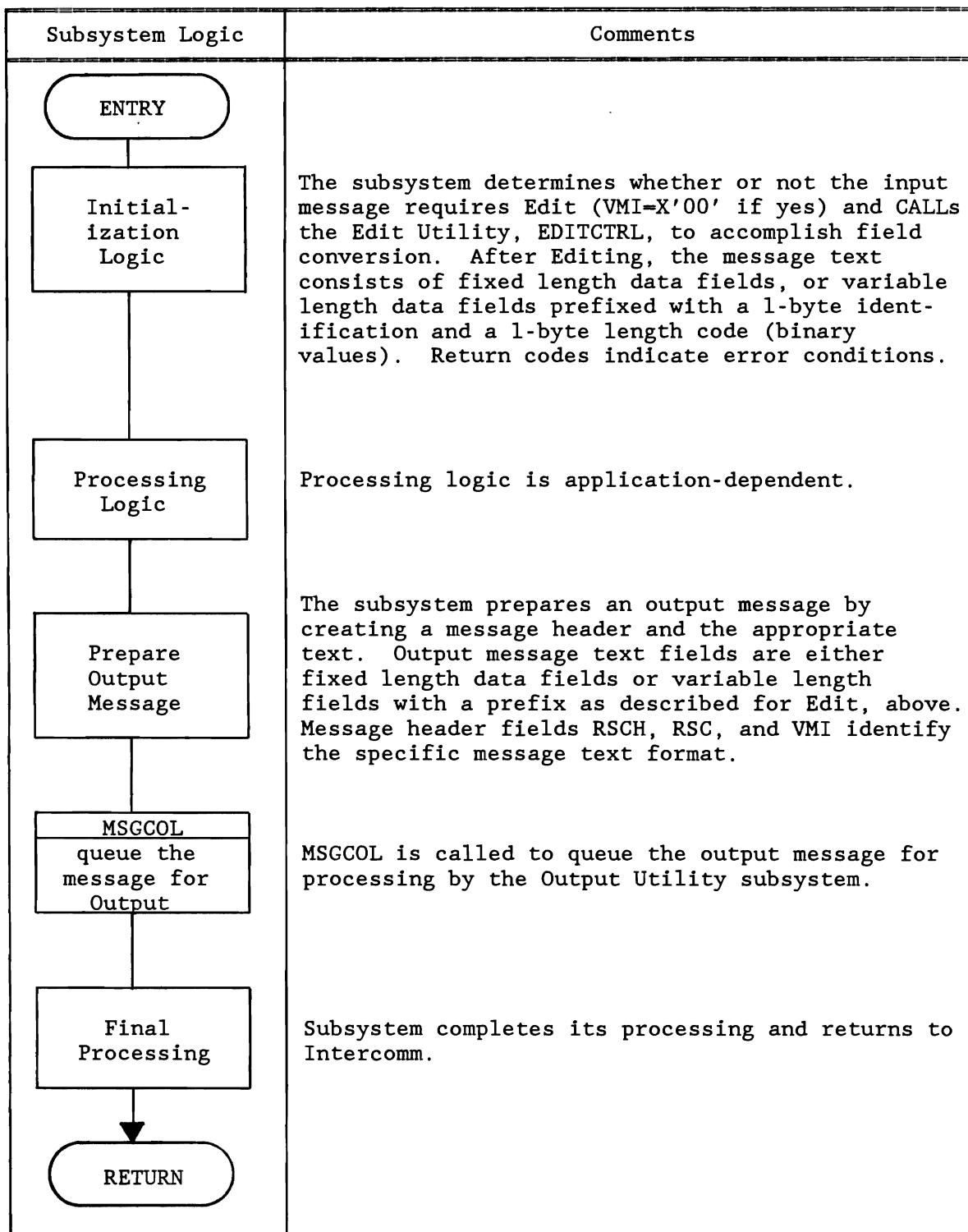
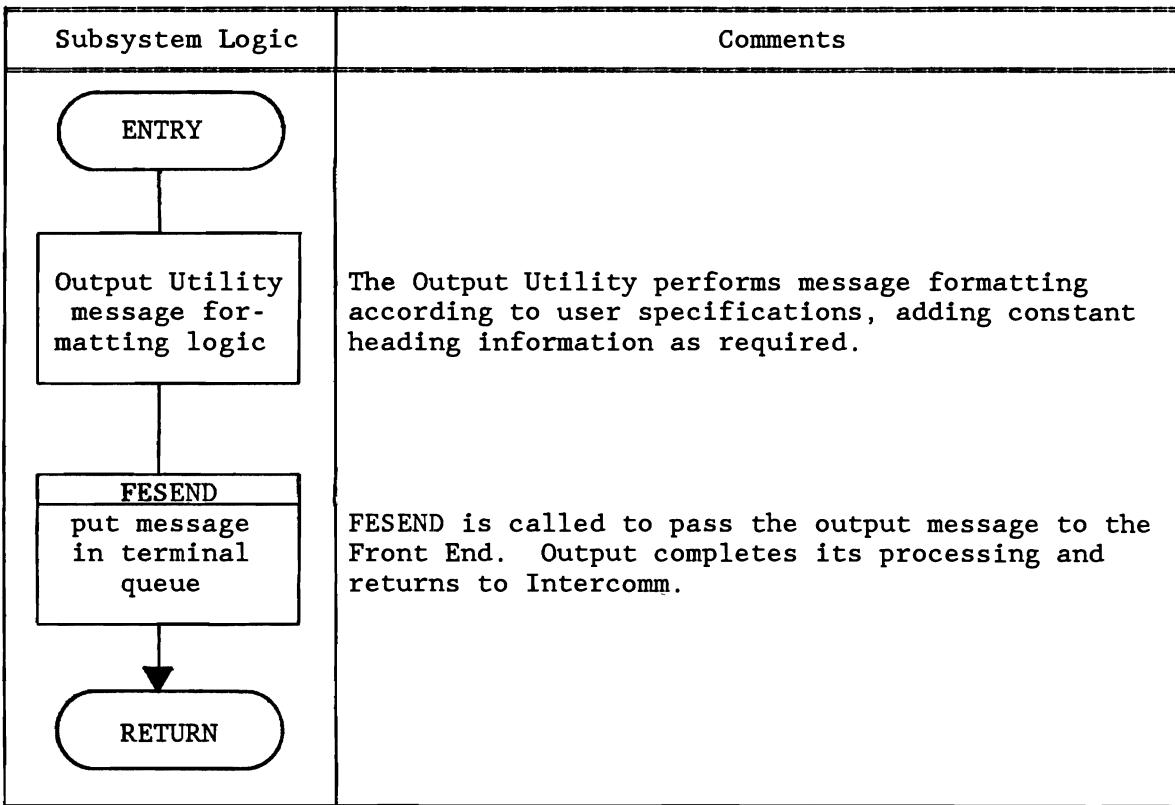


Figure 16. Subsystem Logic Using Edit and Output Utilities
(Page 1 of 2)



**Figure 16. Subsystem Logic Using Edit and Output Utilities
(Page 2 of 2)**

3.3 SUBSYSTEM CODING

When a message is received in the Intercomm region, it undergoes various preprocessing functions by the system. The Front End prefixes the message with a 42-byte header and the message is queued for processing. The Subsystem Controller, a component of the Intercomm Monitor, will schedule, load (if necessary), and activate the application subsystem for the message. If the subsystem is loaded above the 16meg line under XA, it will receive control in 31 Amode.

At this point, message processing logic begins. At least eight major functions will be included in the subsystem's structure to process a message. These are paired as follows:

- ### Entry and Exit from the Subsystem

The subsystem must provide necessary logic to link with Intercomm (that is, initialize registers, acquire and chain a save area, etc.), and to return to the monitor (restore registers, free the save area). The LINKAGE and RTNLINK macros are provided for subsystem linkage processing.

- Edit and Process Message

The incoming message is often unedited. The subsystem is responsible for all conversion or editing. Message Mapping Utilities or the Edit Utility may be used for this purpose. The message is then analyzed and processed by subsystem logic, using Assembler Language instructions, Intercomm or operating system supplied macros, and/or Intercomm service routines.

- Obtain and Free Core

The Assembler Language application subsystem is responsible for obtaining storage as needed from the Intercomm dynamic pool area, and then freeing the storage when processing is completed (if necessary). The Intercomm STORAGE and STORFREE macros are provided to obtain and free core.

- Build and Queue the Output Message

As part of the message processing logic, a subsystem may create one or more messages to transmit to a terminal. Message Mapping Utilities may be used in conjunction with the FESEND routine, or the Page or Dynamic Data Queuing Facilities, to create and queue the output message(s) for transmission. Or, the output message(s) may be created and queued for processing by the Output Utility via a call to MSGCOL. The Output Utility may be used to format the message(s), and subsequently pass the message(s) to FESEND for transmission.

The subsystem consists of two areas: the actual message processing logic; and the definition of areas of core in the Intercomm dynamic pool storage area. Figure 12 illustrates the structural flow of an application subsystem. The circled numbers are included to facilitate reference in the following text discussion.

3.3.1 Subsystem Entry

Entry into the subsystem is identified by the CSECT name or an ENTRY name. The address of the three-word parameter list passed on entry by the Subsystem Controller is in register 1. The input message resides in the dynamic pool area. The message format must be defined within the application program by a DSECT (see 7 in Figure 12). Parameters 2 (SPA) and 3 (SCT-entry) addresses are resident areas in the Intercomm load module, but a DSECT must be generated if these areas are to be referenced. The LINKAGE macro (see 1 in Figure 12) will provide these Dsects (as described in the next section), or the programmer may generate the Dsects as part of the subsystem structure. Intercomm Dsects for use by Assembler Language application programs, and methods for generating them (macro or COPY statement) are described in Appendix B.

3.3.2 Linkage

To allow concurrent processing of messages within a subsystem, the subsystem must be coded in a reentrant form. The LINKAGE and RTNLINK macros generate much of the code necessary to make an Assembler Language subsystem reentrant. The LINKAGE macro generates all of the instructions necessary to establish standard reenterable linkage from the Subsystem Controller into the application subsystem. LINKAGE provides addressability, and can also perform a number of other service functions for the application subsystem:

- Provide a set of register equates
- Issue various USING statements
- Set up one or two base registers
- Set up specified registers with addresses passed in the parameter list
- Obtain a dynamic save/work area from the dynamic pool area and zero the core obtained
- Provide the PARMLIST, SPALIST, SCTLIST, MSGHDR, R13 DSECTs, as desired. (See also ⑧ and ⑨ in Figure 12.)

The LINKAGE macro must be the first executable instruction in the application subsystem structure. The coding requirements to ensure reentrancy are:

- 1) Code the LINKAGE macro at the main entry point of the subsystem (see ① in Figure 12).
- 2) Code the RTNLINK macro (see ⑥ in Figure 12) to return control to the calling program (Subsystem Controller).
- 3) Do not modify any area within the program. Only modify dynamic storage obtained by using the LINKAGE and STORAGE macros (see ③ in Figure 12).
- 4) Use the list and execute forms of any IBM operating system macros and Intercomm macros (when applicable). Intercomm processing macros are listed in Chapter 10.

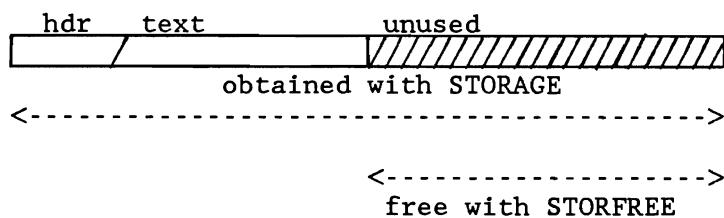
3.3.3 Message Processing

The next section of the subsystem structure contains the message processing logic as indicated by ② in Figure 12. Further considerations for message editing and text formats are described in Chapter 2. If a file is to be accessed as part of the processing of the message, a File Handler service routine must be called to read from or write to a file (described in detail in Chapter 6). See other chapters in this manual for detailed descriptions of service routine calls for other processing facilities, and Chapter 10 for a list of available macros.

Once the processing has been performed, an area of dynamic core may be needed to construct the output message. The Intercomm STORAGE macro must be used to obtain dynamic core (see ③ in Figure 12). The STORAGE macro instruction issues a request for ownership of a portion of core. If the request is satisfied, register 15 will contain a return code of 0 and the core allocated will commence on a double word boundary. If the request for dynamic core is not satisfied, register 15 will contain a return code of 8. Core obtained via the STORAGE macro must be released through the use of the STORFREE macro instruction, unless that core is utilized for a message queued for another subsystem, or the Front End.

Once dynamic core has been obtained, the subsystem can construct the message for output, consisting of a 42-byte header prefix, plus application-oriented message text. This new message is passed directly to the Front End by calling the system program FESEND, or is queued for later processing by the Output Utility or some other subsystem by calling the Intercomm system program MSGCOL, indicated by ④ in Figure 12. The subsystem destined to receive this new message is determined by the receiving subsystem code fields (RSC, RSCH) in the message header. The Receiving Subsystem may then analyze the Verb/Message Identifier (VMI), as appropriate. The Output Utility, for example, analyzes the VMI to determine whether or not prespecified formatting is to be performed.

If the output message text is shorter than the actual area obtained, the STORFREE macro is used to free the extra area. This is accomplished by calculating the difference between the length of the area obtained and the length (contained in the message header) of the actual output message, as illustrated below:



LA	R14,OUTLEN	Total LEN acquired less
SH	R14,MSGHLEN	actual LEN used=unused LEN
SRL	R14,3	Drop down to nearest
SLL	R14,3	multiple of 8
LTR	R0,R14	R0=unused length
BZ	NOFREE	If less than 8, nothing to free
LR	R1,R7	Pick up addr of unused core by
AH	R1,MSGHLEN	bumping to end of used portion
ROUND	R1	Up to next multiple of 8
STORFREE	ADDR=(1),LEN=(0)	Free unused core
NOFREE DS	0H	

As indicated by ⑤ in Figure 12, the subsystem must use the STORFREE macro to free the input message area, unless that area has been freed by a call to MAPIN, or has been referenced in a call to Message Collection (see "Additional Coding Techniques" below). The system routines MSGCOL and FESEND take over "ownership" of the passed message area.

The RTNLINK macro instruction is coded in coordination with the LINKAGE macro instruction. It restores the registers saved at LINKAGE time and optionally frees storage acquired by LINKAGE. In addition, it effects the return to the Subsystem Controller and passes a return code (see Figure 14) in register 15. See ⑥ on Figure 12.

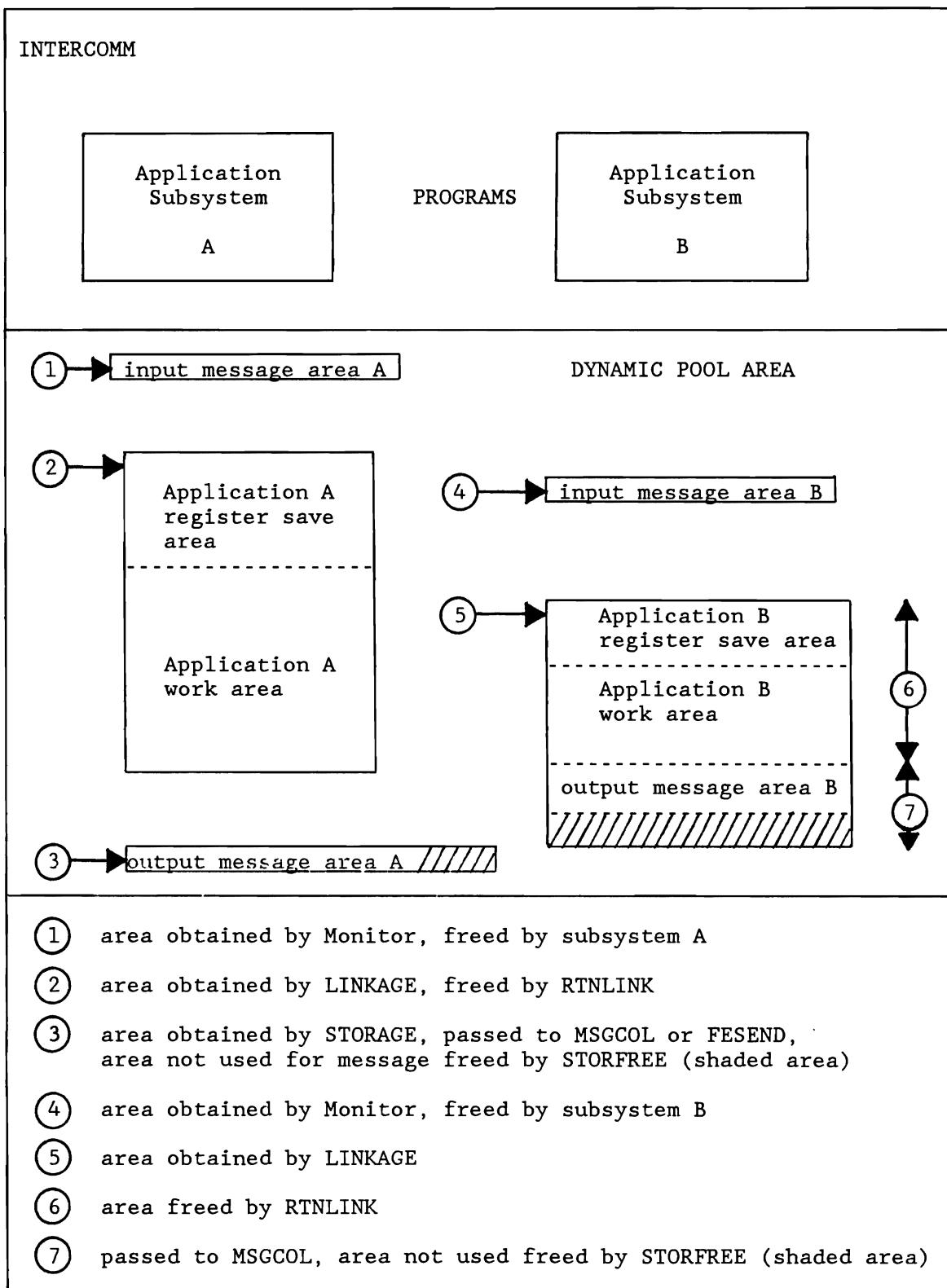
Note that the SPA parameter of the RTNLINK macro must be coded if the register containing the address of the SPA differs at the time of RTNLINK from the register used at the time the LINKAGE macro is issued or if the subsystem is dynamically loaded.

3.3.4 Additional Coding Techniques

To minimize the amount of dynamic subpool space utilized by an application subsystem, the programmer may optionally use the input message area as the output message area as text processing logic allows. However, if using this method, the output message must never be greater in length than the input message. This approach is well suited (although not limited) to fixed-length message text. If the output message is shorter than the input message, additional program logic is required to free the remaining area of the input message not utilized as output message text. Remember that STORFREE operates on doubleword boundary alignment. Also, the new shorter message length must be stored in the message header before calling MSGCOL or FESEND.

A second technique for obtaining core for an output message which minimizes dynamic pool area fragmentation (but adds internal processing overhead) is to allow the LINKAGE macro to obtain space for an output message as well as other work areas. In this instance, the output message area must appear at the "trailing end" of the obtained area. RTNLINK must be coded to free up all of the save/work area except the output message area, which is controlled by Message Collection (or FESEND). However, the subsystem must use STORFREE for any trailing area of core not occupied by the output message.

The following illustrates the areas of dynamic core operated upon by two different subsystems and the associated responsibilities for obtaining and freeing core.



3.3.5 Subsystem Illustration

Figure 17 illustrates the basic coding required to implement an Intercomm subsystem and the definition of an input message and creation of an output message via an application to "echo" the text of an incoming message back to the originating terminal. The Message Mapping Utilities, or the Edit Utility and the formatting capabilities of the Output Utility, are not used.

1. The message header is created by copying the input message header to the output message header area and adjusting the following fields:

- MSGHSSCH, MSGHSSC--Sending Subsystem Code

Move the original receiving subsystem code values, MSGHRSCH (to MSGHSSCH) and MSGHRSC (to MSGHSSC), to identify the current subsystem as the sending subsystem.

- MSGHRSCH, MSGHRSC--Receiving Subsystem Code

Move in a predefined code to indicate further processing (the next subsystem) for this message (for FESEND, use binary zeros).

- MSGHVMI--Verb/Message Identifier

Move in a predefined code to indicate the output message is not fully formatted: X'57'. If an output message is formatted by MMU, do not touch this field.

- MSGHLEN--Message Length

Modify to total header and text length of output message (if different from length of input message).

- MSGHTID--Receiving Terminal Name

If the originating terminal is to receive the response message, do not change. Otherwise, specify the receiving terminal name for the output message.

To assist the programmer in defining the message header, there is a source library member, MSGHDRC, that may be copied into the appropriate DSECT area in the source code. See Chapter 2 for a description of individual fields in the message header.

2. The new message text is created by copying the input message text to the output text area.
3. Queuing of the output message for the terminal is accomplished via the service routine FESEND.

4. The return code from the queuing routine must be analyzed to assure that the new message was actually queued, and recovery action taken if not.
5. The last logical activity in the subsystem is to STORFREE the input message and then issue the RTNLINK macro, returning control to the Subsystem Controller and passing back an appropriate return code.

The program Csect or Entry Point name must correspond to the subsystem entry point described in the Subsystem Control Table. If dynamically loadable, the load module name should be the same as the Csect name. The entry parameters for the System Parameter Area (SPA) and Subsystem Control Table (SCT) entry for the subsystem are not detailed as there is no need to reference any of their individual fields.

The input and output message formats are described via Dsects, with the message header detailed for the output message area. Constants and an LTORG statement are usually defined between the last code instructions and the Dsects area. Areas of storage modified during program execution must be defined within the dynamic save/work area Dsect. Such items also include storage areas required for Intercomm service routines and passed to those routines as parameters, whether or not the subsystem references or modifies those areas. For programs eligible for loading above the 16meg line under MVS/XA or ESA, unmodified constant values (map names, file ddnames, etc.) must be copied to the save/work area for passing as parameter values to called Intercomm routines. Additionally, areas passed as parameters to user subroutines must also be defined in the save/work area.

```

RBALECHO CSECT
* REENTRANT BAL SUBSYSTEM TO 'ECHO' A MESSAGE,
* ILLUSTRATING BAL SUBSYSTEM STRUCTURE.
* MESSAGE PROCESSING LOGIC CONSISTS ONLY OF CREATING AND QUEUING
* AN OUTPUT MESSAGE TO RETURN TO THE ORIGINATING TERMINAL
    USING INMSG,R5
    USING OUTMSG,R6
    USING WORKAREA,R13
    REGS                                     GENERATE REGISTER EQUATES
* SUBSYSTEM ENTRY
    LINKAGE BASE=(R12),LEN=WORKLEN,PARM=(R2),SPA=(R3),MSG=(R5)
* GET CORE FOR THE OUTPUT MESSAGE AREA
    LH   R8 ,INMSG           INPUT MESSAGE LENGTH
    STORAGE ADDR=COREADDR,LEN=(R8),LIST=PARMSAVE
    LTR  R15,R15             TEST RETURN CODE
    BZ   GOTCORE
    LA   R10,8               RETURN CODE 8 IF NO CORE
    B    FREEIN
    GOTCORE L   R6 ,COREADDR      ESTABLISH ADDRESSABILITY
* BUILD OUTPUT MESSAGE
    MVC  OUTHDR,INHDR        INPUT HEADER TO OUTPUT HEADER
    MVC  MSHGSSCH,MSGHRSCH   THIS SUBSYSTEM BECOMES THE
    MVC  MSGHSSC,MSGHRSC     SENDING SUBSYSTEM
    MVI  MSGHRSCH,X'00'
    MVI  MSGHRSC,X'00'
    MVI  MSGHVMI,X'57'
    LA   R9,42
    SR   R8,R9               TEXT LENGTH=INPUT LENGTH-42
    EXMOVE OUTTEXT,INTEXT,R,R8      MOVE TEXT TO OUTPUT MESSAGE AREA
    AR   R8,R9               RESTORE TOTAL MSG LENGTH
* QUEUE THE MESSAGE FOR THE INPUT TERMINAL
    CALL  FESEND,(OUTMSG),VL,MF=(E,PARMSAVE)
    LTR  R15,R15             TEST RETURN CODE
    BZ   QUEUED
    LA   R10,12              RETURN CODE 12 IF NOT QUEUED
    B    FREEIN
    QUEUED LA  R10,0          RETURN CODE 0 IF ALLS WELL
* FREE THE INPUT MESSAGE
    FREEIN STORFREE ADDR=(R5),LEN=(R8)
* RETURN TO SUBSYSTEM CONTROLLER
    RTNLINK ADDR=(R13),LEN=WORKLEN,RC=(R10)
*
WORKAREA DSECT           LINKAGE WORKAREA, FREED BY RTNLINK
REGSAVE DS   18F           REGISTER SAVE AREA
COREADDR DS   F            STORAGE MACRO, ADDR OF CORE
PARMSAVE DS   5F           PARAMETER LIST SAVE AREA
WORKLEN EQU  *-WORKAREA
INMSG  DSECT             INPUT MESSAGE
INHDR   DS   CL42          HEADER
INTEXT   DS   CL200         200 CHARACTER TEXT MAXIMUM
OUTMSG  DSECT             OUTPUT MESSAGE
OUTHDR  DS   OCL42         HEADER AREA
COPY    MSGHDRC           HEADER FIELDS DEFINITION
OUTTEXT  DS   CL200         200 CHARACTER TEXT MAXIMUM
END

```

Figure 17. Echo Message Example; Reentrant Assembler Language

3.3.6 Message Switching Between Subsystems

Any Intercomm subsystem may send a message to any other Intercomm subsystem. If a message is sent to some other subsystem, it is called "message switching." An application subsystem can switch a message to the Output Utility, which is another subsystem. The Change/Display Utility switches messages to the Output Utility. An application subsystem may switch (or requeue) a message to itself in the event that reprocessing or deferred processing of the message is required. An application subsystem may exceed an installation's core limitations and be broken into several subsystems. One subsystem may receive a message input from a terminal, perform partial processing and develop intermediate results in the form of a message sent to a second subsystem. The second subsystem processes the intermediate results as an input message and may complete the message processing or develop additional intermediate results in the form of messages sent or switched to any other subsystem or subsystems. Any one of these subsystems might also switch messages to the Output Utility.

Message switching between subsystems is accomplished by moving the input message to an output message area and then changing the receiving subsystem codes in the header and calling MSGCOL as usual. The Verb/Message Identifier (MSGHVMI) may be initialized for interpretation by the receiving subsystem. A VMI equal to X'00' indicates that the Edit Utility is to be called by the subsystem. To switch messages between terminals, the destination terminal identifier (MSGHTID) would also have to be changed, and the VMI set to X'57'.

3.4 RESTARTED MESSAGES

After an Intercomm system failure (abend or operator cancel) or an operating system failure (requiring a re-IPL of the CPU), Intercomm may be brought up in Restart Mode which permits reprocessing of messages in progress at the time of failure. Additionally, previously cancelled messages (see Figure 14), and unprocessed messages (received and queued, but not started) will be requeued for processing after system startup completes. This is accomplished by retrieving the original input messages from the log created in the previous Intercomm execution as described in the Operating Reference Manual, and may be coordinated with file or database record backout as described in the File Recovery Users Guide and DBMS Users Guide.

Restarting of messages for a particular subsystem is controlled by the RESTART parameter of the SYCTTBL macro defining the subsystem in the SCT. A restarted input message (in progress at failure time) contains a log code of C'R' or C'P' (if data base update may be executed by the subsystem). All other input messages contain a log code of C'2' (see Figure 11). A subsystem may need a different processing path for a restarted message and should be careful about creating an output response message which might confuse a terminal operator.

3.5 MVS/XA EXTENDED STORAGE LOADING REQUIREMENTS

If the user desires that an Assembler Language subsystem or subroutine be dynamically loaded above the 16meg line under XA or ESA, the following is required:

- Programs must be reassembled to ensure that the Release 10 XA support versions of macros are used.
- Programs must be coded and defined to Intercomm as reentrant and use the linkedit AMODE and RMODE override parameters (see Appendix A).
- Subsystems and subroutines must be linked with INTLOAD to provide 24-Amode interface to Intercomm. INTLOAD is serially reusable (not reentrant), therefore do not link with the RENT attribute.
- SYCTTBL macro: code LOADNAM (not SBSP), LANG=RBAL, BLDL=YES (default), and REUSE=YES (default) parameters.
- LINKAGE and RTNLINK macros must be used by subsystems: dynamic save/work area acquired in 24-Amode.
- SUBLINK and RTNLINK macros must be used in dynamically loadable subroutines: dynamic save/work area acquired in 24-Amode.
- If Intercomm service routines (MMU, File Handler, MSGCOL, etc.) are called, they may only be accessed via the IBM CALL macro using the service routine entry point name (which causes a branch to the INTLOAD interface routine which handles mode switching on entry and return). The address of the routine may not be preloaded from the SPA or SPAEXT.
- Intercomm macros may be used (except the SUBTASK and CALLOVLY macros), however the SPA and SPAEXT parameters may not be coded, nor may the LINK parameter be used. INTLOAD also contains entry points for macro processing (for STORAGE, STORFREE, DISPATCH, etc.). The SPA and SPAEXT parameters may only be coded on the LINKAGE and SUBLINK macros. The LIST parameter must be used on the STORAGE macro (RENT=NO may not be used), and the referenced list must be in 24-Amode storage (dynamic save/work area).
- All variable (modifiable) fields and unmodified parameter values (ddnames, map names, etc.) passed to Intercomm service routines or macros (which branch to Intercomm service routines) must be in 24-Amode storage (acquired via LINKAGE, SUBLINK or STORAGE macros). That is, ddnames, enqueue names, etc. defined in the program as constants (including the module name used for MODCNTRL) must be copied to dynamic storage before the service routine call or macro execution.

- Dynamically loadable user subroutines must be defined to Intercomm via the SUBMODS macro in the REENTSBS table: code LNAME (not NAME), TYPE=BAL (default), BLDL=YES (default), and USAGE=REENT (default) parameters.
- Resident (in Intercomm load module) user subroutines, to be called by a program loaded above the 16meg line, must also be defined in the REENTSBS table via a SUBMODS macro: code NAME parameter only (and USAGE if not reentrant).
- Subsystems (and subroutines) must use the MODCNTRL macro to access user subroutines (tables). ACTION=LINK should be used for subroutine access so that the Intercomm MODCNTRL interface program will handle mode-switching when necessary for a loaded subroutine. Parameters passed to a subroutine must be in dynamic 24-Amode storage (in case the subroutine is resident or loaded in 24-Amode).
- If a MODCNTRL macro with ACTION=LOAD is used, the address of the loaded module is returned in register 1 when the issuing program receives control back from MODCNTRL. If the hi-order bit (80) is on in the address (address is negative), the module was loaded above the 16meg line. A program executing above the 16meg line may use (branch to) the loaded module directly (modes are compatible). A program executing in 24-Amode must use the XASWITCH macro to switch modes before processing the loaded module and again at the end of processing before using the MODCNTRL macro with ACTION=DELETE. If the address of the loaded module is not negative (loaded or resident in 24-Amode), a program executing in 31-Amode must immediately execute a MODCNTRL macro with ACTION=DELETE and then use a MODCNTRL macro with ACTION=LINK, to access the 24-Amode subroutine. A 24-Amode table, however, may be processed by a 31-Amode program.
- The 24-Amode interface routine SWMODE must be included in the Intercomm linkedit.
- Check the linkedit map of the program to be loaded above the 16meg line for unresolved external references that may be incorrectly resolved (causing Intercomm to be entered in 31-Amode) by dynamic linkedit processing, if used. References to the SPA (by a hard-coded Vcon) in the SUBLINK, LINKAGE and RTNLINK macro expansions and by INTLOAD may be ignored, as well as references to the BITSECT table by the SSSTART, SSSTOP and SSTEST macros.
- Ensure that the following Intercomm interface modules were assembled under MVS/XA: SYCT400, DYNLOAD, MANAGER, INTLOAD, SWMODE.



Chapter 4

USING THE MESSAGE MAPPING UTILITIES

4.1 CONCEPTS

The Message Mapping Utilities (MMU) provide an interface between the application subsystem and terminal-dependent message processing logic for both input and output messages. MMU is invoked by calls to Intercomm service routines which perform mapping functions based upon user-specified tables (MAPs). Mapping includes justification, padding, and conversion of character data to computational format and vice versa.

4.2 PROCESSING

MMU input mapping produces fixed length data fields prefixed by a two-byte length and one-byte flag (indicates errors or omissions) unless the data fields are defined in a structured (named) segment (contiguous group of fields). In this case the three-byte prefix occurs for the entire segment, not the individual fields.

MMU output mapping operates upon data in the same format, but the flag byte becomes the field (or segment) attribute character. The mapped input text area and the unmapped output text area are called symbolic maps and are defined by COPY statements in the application program's save/work area. The application program references data fields and the associated prefix by symbolic name. For example, a customer name field (CUSTMER) of twenty-five characters would appear in an MMU symbolic definition as follows:

CUSTMERL	DS	XL2	(length)
CUSTMERT	DS	X	(flag/attribute)
CUSTMER	DS	CL25	(data)

Output message disposition is determined by options passed to MMU. The formatted message(s) may be returned to the subsystem; passed to FSEND for terminal queuing; passed to the Page Facility for CRT page browsing; or spooled to a DDQ for subsequent transmission as a series of report pages for a printer.

A summary of message processing logic using MMU is shown in Figure 18. For a complete description of Message Mapping and its use by application subsystems, refer to the Intercomm Message Mapping Utilities.

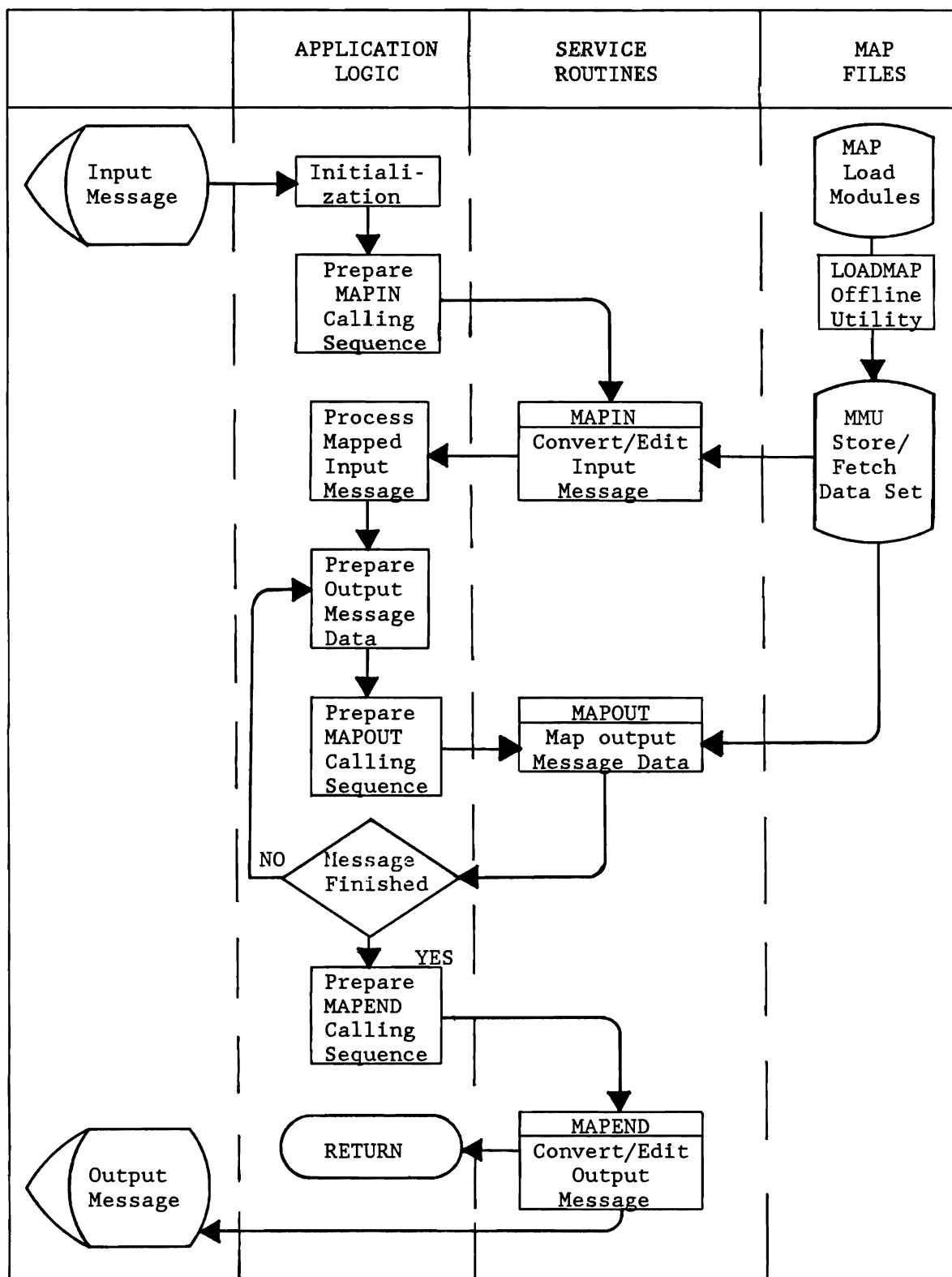


Figure 18. Message Processing Using MMU

Chapter 5

USING THE EDIT UTILITY

5.1 CONCEPTS

The Edit Utility may be used for input messages instead of MMU. It provides an interface to facilitate application program logic for message editing. When pre-editing has been requested for a verb (via Front End Verb Table specification), Intercomm calls the Edit Utility to produce edited message text from data fields entered by the terminal operator, before queuing the message for the subsystem. Otherwise, the BAL subsystem must call the Edit Utility to produce the edited message text. Coding format:

```
[symbol] CALL EDITCTRL,(input-message,spa,0),VL,MF=(E,list)
```

where:

- input-message is the address of the unedited message.
- spa is the address of the System Parameter Area.
- 0 reserves a third word in the parameter list (used by Edit).

On return from the Edit Utility, register 15 contains a binary return code indicating the results of editing. Zeros indicate the message was edited successfully. The address of the successfully edited message is in the first word of the parameter list passed to Edit. For a nonzero return code, a zero address also indicates the input message was not successfully edited (original message freed). Program logic for editing an input message:

```
LINKAGE ---,MSG=(R5),SPA=(R3),---  
TEST   CLI  MSGHVM1,X'00'      EDIT REQUIRED?  
       BNE  OKAY           NO  
       CALL EDITCTRL,((R5),(R3),0),VL,MF=(E,LIST)  
       LTR  R15,R15  
       BZ   GOOD  
       RTNLINK ---,RC=4      UNSUCCESSFUL  
GOOD    L    R5,LIST        EDITED MESSAGE ADDRESS  
OKAY    EQU  *             
```

The edited message becomes the input message processed by the subsystem. During the course of editing, the Edit Control routine strips field delimiter characters such as the system separator character (defined in the SPA), 3270 CRT SBA sequences, TAB characters, New Line characters, Carriage Return or combined Carriage Return/Line Feed, End of Text, End of Message, etc. All other device control characters not translated or otherwise suppressed by the Front End translation table for a particular device will be treated as text within a field. Editing is controlled by the Edit Control Table (ECT), which contains all information about each message necessary to perform editing. An edit proceeds field by field based upon the user-specified ECT. Data fields may be edited by Intercomm or user-coded Edit subroutines. For a complete description of the Edit Utility, its components and return codes, refer to the Utilities Users Guide.

5.2 PROCESSING RESULTS

The result of processing by EDIT is a message with a standard forty-two-byte message header and data fields in one of the following basic formats:

- Fixed Format--each edited field is of fixed length in a predefined sequence as follows:

HEADER	DATA 1	DATA 2	-----	DATA N
--------	--------	--------	-------	--------

- Variable Format--each edited field may vary in length and position in the edited result. The PMIFINDB service routine (see Chapter 9) may be used to locate specific fields. Each edited field is prefixed with a one-byte identification code, one-byte length, and possibly a one-byte occurrence number for fields defined as repetitive in the ECT:

HEADER	I	L	DATA X	I	L	DATA Y	-----	I	L	DATA Z
--------	---	---	--------	---	---	--------	-------	---	---	--------

The Edit Utility considers a message successfully edited if there are no required fields (as specified by the Edit Control Table) in error or omitted. In the case of unsuccessful editing, Edit sends an error message to the originating terminal for each required field omitted or in error. If none of the required fields are omitted or in error, it remains the responsibility of the application program to analyze the edited result and perform recovery logic for any non-required fields in error. Figure 19 summarizes results of Edit processing for fields in error.

Field Type	Fixed Format	Variable Format
Non-Required Field Omitted	Field appears in edited result, filled with pad character associated with Edit Subroutine, that is, spaces for alphanumeric field, zero for numeric field, or user-assigned.	Field does not appear in edited result.
Non-Required Field in Error	Field appears in edited result filled with high-values (X'FF').	Field does not appear in edited result.
Required Field in Error or Omitted	Message rejected by EDIT.	Message rejected by EDIT.

Figure 19. Edit Utility Processing of Fields Omitted or in Error

Chapter 6

USING THE FILE HANDLER

6.1 GENERAL CONCEPTS

The Intercomm File Handler provides centralized control over all data file access in the on-line system. Requests for data file access are made in message processing subsystems by calling a File Handler service routine.

The correspondence between the normal MVS Data Management Macro Instructions and the Intercomm File Handler service routines is shown in Figure 20.

Function	BAL Macros	Service Routine
Prepare a file for access	OPEN	SELECT
Access logical records sequentially (QSAM,QISAM)	GET,PUT,PUTX	GET,PUT
Access logical records randomly (BISAM,BDAM)	READ,WRITE	READ,WRITE
Access physical blocks (BSAM,BDAM)	READ,WRITE	READ,WRITE
Access VSAM files	GET PUT	GETV PUTV
Conclude file access	CLOSE	RELEASE

Figure 20. Functions of File Handler Service Routines

A data file on-line is identified to the File Handler by the existence of a data definition (DD) statement in the execution JCL. Files must be existing (DISP=OLD or SHR) except for sequential output data sets (DISP=NEW or MOD).

DD statement requirements are illustrated in Figure 21. Additional requirements for VSAM are described in that section. Special processing definitions for particular files are defined to Intercomm at system startup by FAR (File Attribute Record) parameters. These include READONLY (prohibit output), OPEN (at startup), file duplexing, etc., and are described in the Operating Reference Manual. Additional parameters for file recovery (in case of program or system failure) are described in the File Recovery Users Guide.

```

//ddname* DD DSNNAME=**
//          ,DISP=**
//          ,DCB=(DSORG=**)
//          ,OPTCD=**
//          ,RECFM=
//          ,BLKSIZE=
//          ,LRECL=
//          ,NCP=
//          ,LIMCT=
//          etc.)
```

*Name used to identify file in calls to SELECT.
 **Marks those parameters which must be explicitly specified on the DD statement for each data set.

Figure 21. DD Statement Parameters for the File Handler.

In centralizing data file accesses, the File Handler provides one central set of control blocks for each file, thus reducing core requirements in individual message processing subsystems.

Furthermore, all the facilities of the following Operating System Data Management functions are accessible to any subsystem: BDAM, BSAM, QSAM, BISAM and VSAM.

The File Handler also supports the following ISAM replacement access method available from another vendor: IAM.

Data Base interfaces supported under Intercomm (IDMS, ADABAS, TOTAL, DL/I, Model 204, System 2K) are described in the DBMS Users Guide and the respective vendors' manuals.

6.1.1 Subsystem Processing

In the on-line environment, several subsystems in concurrent execution may require access to the same data file. Rather than each subsystem issuing an OPEN and corresponding CLOSE for accessing a particular file, the File Handler will open a file the first time it is accessed (unless already opened at startup) and the file remains open for the duration of the on-line job in execution. A SELECT request simply establishes internal control blocks and the corresponding RELEASE request merely disconnects those internal control blocks. In each subsystem, following a SELECT for a particular file, access functions (READ, WRITE, GET, PUT, GETV, PUTV) may be called as many times as may be necessary for message processing logic. RELEASE must be called for each selected file prior to the RTNLINK to the System Monitor.

Each subsystem must provide space for two File Handler control areas. The information in these areas is unique for each message thread, so they must be defined in the dynamic save/work area of reentrant programs.

For each call to a File Handler service routine, the File Handler is passed the addresses of the two control areas, as illustrated in Figure 22. The first is a full word aligned 12-word (48 bytes) area, called an External DSCT (EXTDSCT), which the File Handler uses to save control information for the subsystem processing thread, from the time that a given file is first SELECTED until it is finally RELEASEd. A unique EXTDSCT must be defined for each file concurrently accessed within the same processing thread and should be cleared to zeros before calling SELECT. The other control field, called the File Handler Control Word (FHCW), is an aligned full word field used for communication between the File Handler and the calling subsystem. Prior to each call to a service routine, the subsystem must clear the FHCW with blanks or initialize it with a predefined request code as described for each routine. A code of space (blank) is indicated in the detailed access descriptions by the lower case letter \emptyset . An example of such a request would be to establish Exclusive Control during a call to READ with intent to update. The File Handler will return a completion code in this word, after servicing a request, to communicate the status of the operation back to the subsystem.

*FILE HANDLER CONTROL AREAS			
*			
FILEAREA	DS	12F	EXTERNAL DSCT
FHCW	DS	0F	FILE HANDLER CONTROL WORD
FHSTATUS	DS	CL1	STATUS-BYTE
FHREQ	DS	CL1	REQUEST-BYTE
FHREST	DS	CL2	UNUSED (except for VSAM)
	.		I/O AREA DEFINITION might
	.		follow

Figure 22. Defining File Handler Control Areas

6.2 CALLING SERVICE ROUTINES

A reentrant Assembler Language subsystem calls a File Handler service routine using the following format:

[symbol] CALL function,(parameters),VL,MF=(E,list)
--

where:

- function is the specified File Handler routine being accessed, such as SELECT, READ, etc.

- parameters are the parameters passed to the File Handler for each specific routine
- VL indicates a variable-length parameter list, as illustrated in the description for each File Handler function
- MF=(E,list) indicates the executable form of the macro instruction with the parameter list saved at the location labeled 'list'. 'list' must be defined in the dynamic storage area unique to each processing thread in order to maintain reentrancy.

The parameters for the File Handler service routines are described in Figure 23. The specific parameters passed to a given service routine depend on file requirements and the processing options of the particular service routine called. If the calling subsystem (or subroutine) might be loaded above the 16meg line (under XA or ESA), then all parameters must be in the dynamic save/work area (or other area acquired in 24 Amode).

Parameter	Content
EXTDSCTname	A 48-character fullword-aligned area supplied by the subsystem for the File Handler's use for each file SELECTed
FHCWname	The 4-byte File Handler Control Word, in which the File Handler returns a completion code to the subsystem (see Figure 22)
ddname	An eight-character constant containing the name of the DD statement describing the data set to Intercomm
Record-area	The area for data read from, or to be written to, the file
Key	The key for file access (ISAM, Keyed BDAM, VSAM-KSDS)
VSAM RBA	Four-byte Relative Byte Address number (ESDS)
VSAM RRN	Four-byte Relative Record Number (RRDS)
Block-ID	Applies only to BDAM files: <ul style="list-style-type: none"> • three-byte relative block number (RBN) • three-byte relative track and record number (TTR) • eight-byte actual address (MBBCCHHR)

Figure 23. File Handler Service Routine Parameters

The File Handler IAM support uses the Intercomm ISAM support routines.

On return from a File Handler service routine, the leftmost position of the FHCW area will contain a character indicating the result of the operation, as shown in Figure 24. Additionally, for VSAM files, the rightmost position of the FHCW will contain a VSAM reason code.

Code	Meaning
0	Normal completion
1	Hardware I/O error
2	Unusual condition (EOF, invalid key, etc.)
3	Exclusive control time-out occurred
4-8	Not used
9	Invalid request (no DD statement, invalid parameter sequence, attempt to output to an input only file, etc.)

Figure 24. Outline of File Handler Return Codes

The application subsystem logic must then analyze this return code and take appropriate error recovery action. An error message might be created and queued for output to the terminal. Otherwise, the subsystem can return to the Subsystem Controller with a return code of 12, indicating that the Subsystem Controller should call the USRCANC routine which in turn will send an error message to the terminal.

6.2.1 Automatic Error Checking

If the application subsystem logic is such that special error recovery processing is not required, the File Handler will perform error checking itself and data will be returned to the subsystem only if the return code is zero. Otherwise, the File Handler will force a program check, which causes cancelling of the input message and return to the Subsystem Controller, which calls the USRCANC routine. To request this function, place a character 'C' in the first byte of the FHCW prior to calling a File Handler service routine.

6.3 SELECT, RELEASE FUNCTIONS

SELECT must be called to initialize the subsystem's EXTDSCF prior to any data access function performed by the File Handler. Prior to the call to SELECT, the subsystem's EXTDSCF must be initialized to binary zeros.

RELEASE must be called to notify the File Handler that its pointers to the subsystem's EXTDSCF should be cleared and that all data access to a particular file within one subsystem thread is complete. There must be a RELEASE corresponding to each SELECT of a file. Multiple SELECTs of the same file using the same EXTDSCF are not permitted without intervening RELEASEs, within the same processing thread. After each RELEASE, the EXTDSCF should be cleared to zeros before being reused.

Coding format:

```
[symbol] CALL SELECT,(EXTDSCTname,FHCWname,ddname),VL,MF=(E,list)
```

```
[symbol] CALL RELEASE,(EXTDSCTname,FHCWname),VL,MF=(E,list)
```

Note: the ddname must be in the dynamic save/work area if the calling subsystem (subroutine) can be loaded above the 16meg line under XA or ESA.

Figure 25 describes the return codes for SELECT and RELEASE.

Return Codes (First Byte of FHCW)	SELECT	RELEASE
0	A reusable file (disk input) ready for access; sequential access begins at first record.	Successful release
1	A nonreusable file (SYSOUT, disk output (DISP=NEW/MOD or DISP=SHR/OLD and FAR WRITEOVER parm specified, or a data set on tape) ready for access, begins after last record previously accessed.	Not applicable
9	No ddname found in File Handler internal control table. (No DD statement in JCL or the file has been "locked" by the FILE control command.)	File not selected.

Figure 25. File Handler SELECT/RELEASE Return Codes

6.3.1 Closing a File

Occasionally, it is necessary to close a file, perhaps because it is to be updated by a batch job. A special form of RELEASE requests the File Handler to close a file. However, unless some external control is taken to assure that no other programs have selected the file, a close request could cause other transactions for the file to fail. Also, if new transactions are attempting to access the closed file, the File Handler will open it again and unpredictable results may occur. Intercomm provides the FILE system control command for systemwide file access control.

To close a file from an application subsystem:

- If the file has been previously selected: first release the EXTDSC by calling RELEASE referencing the EXTDSCName used when the file was selected (as described above), then
- Move a character C to the second byte of the FHCW ('**BCP**') and call RELEASE supplying the ddname of the file to be closed; use the following coding format:

```
[symbol] CALL RELEASE,(ddname,FHCWname),VL,MF=(E,list)
```

6.4 EXCLUSIVE CONTROL FOR NON-VSAM FILES

In a multithread environment with only inquiry applications, the fact that several message processing programs may concurrently retrieve data from the same file or files presents no operational problems. However, when more than one message processing program attempts to update or add records to a file, data integrity problems can occur. Figure 26 illustrates the problems of concurrent updates; program B's update nullifies that of program A. Exclusive control implies that while one program is operating on a record, that is, the time between a READ and a WRITE, all other requests to read or write that particular record will be delayed. A program requesting a record held during exclusive control by another program is not notified of this delay, but rather stops execution in the File Handler until exclusive control is either removed or expires so that the File Handler can then proceed with the requested function. Exclusive control, when required, must be requested separately with each call to File Handler READ or GET functions. Exclusive control for basic access methods operates at the block or record level. Exclusive control for queued access methods operates at the data set level; thus applications should be designed to avoid GET for update whenever feasible.

To obtain exclusive control over the entire data set in a QISAM file or over a physical block in a BDAM or BISAM file, move '**BXP**' to the File Handler Control Word prior to calling GET or READ. Exclusive control does not apply to physical sequential (QSAM/BSAM) files.

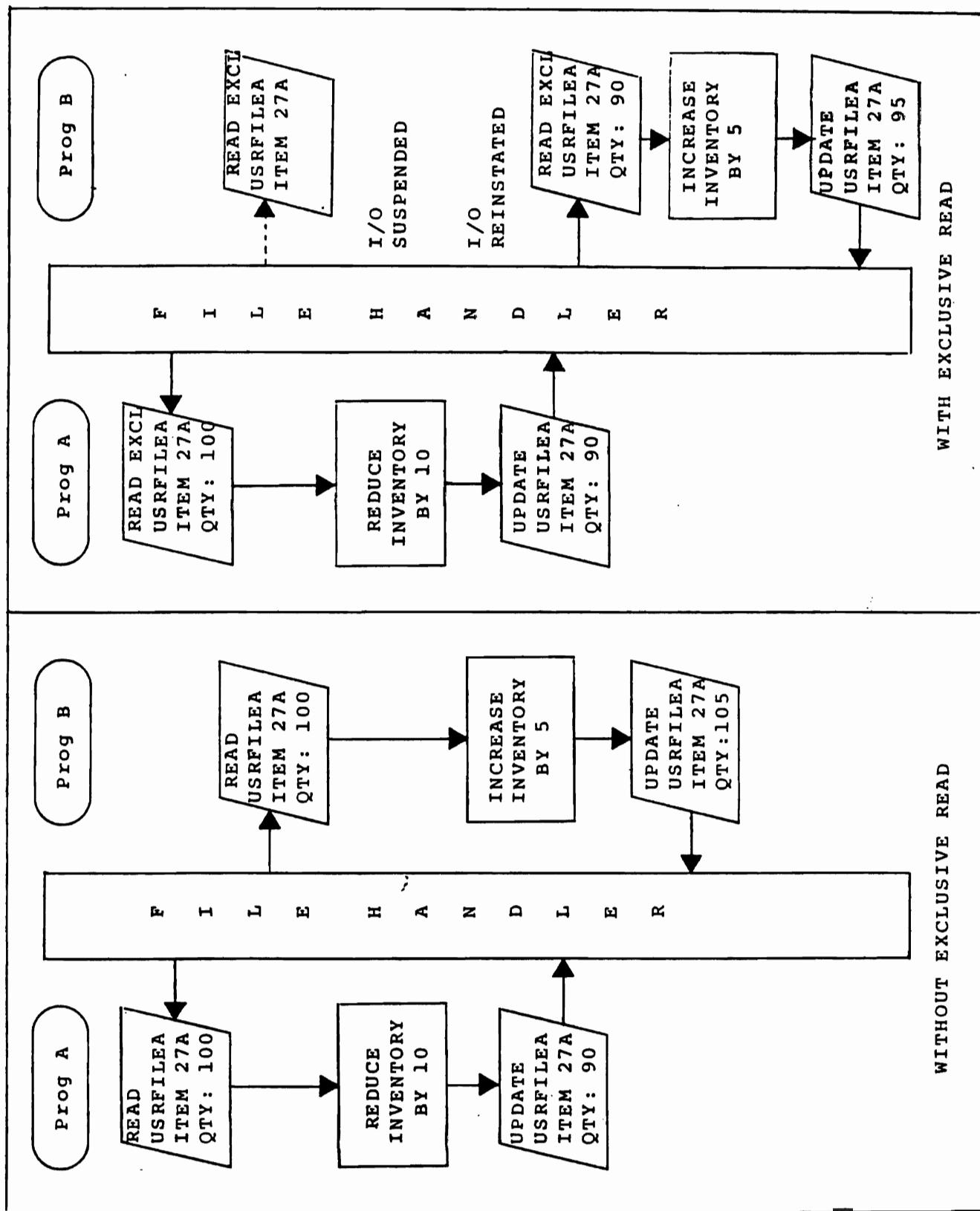


Figure 26. Exclusive Control Processing

Exclusive control will be released by:

- A call to WRITE or PUT referencing the same EXTDSCTname, that is, the update of the previously acquired record, and no key or block-id specified.
- A call to WRITE referencing the same EXTDSCTname and a key and/or block-id is specified.
- A call to READ or GET referencing the same EXTDSCTname (retrieving a new record from the file).
- A call to RELEASE referencing the same EXTDSCTname.
- An elapsed time after the call to READ with Exclusive Control greater than the exclusive control time-out value of the File Handler. This is set at two minutes for any given record and a maximum of ten minutes for consecutive exclusive accesses to a QISAM file.

NOTE: A return code of 3 after a call to WRITE or PUT to update a record held in exclusive control indicates that exclusive control timed out: the WRITE or PUT did not take place. The program should re-READ or re-GET the same record with exclusive control and WRITE or PUT again.

- A call to RELEX, if the program logic is such that the record does not need to be updated, or additional and time-consuming activity (accessing other files) is required before resuming access to the file. Such a program could call RELEX to release exclusive control without actually RELEASEing the file until later in the program logic.

6.4.1 Release Exclusive Control--RELEX

RELEX is called to release Intercomm or VSAM exclusive control without having to read, update, time-out, or RELEASE the file.

Coding format:

```
[symbol] CALL RELEX,(EXTDSCTname,FHCWname),VL,MF=(E,list)
```

Return Code	Meaning
0	Exclusive control released
9	File not selected or invalid function

Figure 27. File Handler Release Exclusive Control (RELEX)
Return Codes

6.5 SEQUENTIAL ACCESS METHOD PROCESSING

6.5.1 File Handler Service Routines--GET, PUT (QSAM); READ, WRITE (BSAM)

GET is called to access the next sequential logical record from a file. PUT is called to write the next sequential logical record to a file. READ is called to access the next sequential physical block. WRITE is called to write the next sequential physical block. If PUT or WRITE is called referencing a disk data set, the record last accessed by a GET or READ will be updated, however, the length may not be changed. GET processing is subtasked by the File Handler in order to provide multithreading facilities; for further details, see the Operating Reference Manual.

Coding format:

```
[symbol] CALL GET,(EXTDSCTname,FHCWname,record-area
           [,record-length]),VL,MF=(E,list)

[symbol] CALL PUT,(EXTDSCTname,FHCWname,record-area
           [,record-length]),VL,MF=(E,list)

[symbol] CALL READ,(EXTDSCTname,FHCWname,record-area
           [,record-length]),VL,MF=(E,list)

[symbol] CALL WRITE,(EXTDSCTname,FHCWname,record-area
           [,record-length]),VL,MF=(E,list)
```

Return Codes	GET, READ	PUT, WRITE
0	Successful	Successful
1	I/O Error	I/O Error
2	End-of-file	(Not applicable)*
9	Not selected or invalid function; that is, using an output-only file	Not selected or invalid function; that is, using a tape input file or readonly file, or file not sequential.

* For WRITE to a disk file: indicates End-of-file (write not done)

Figure 28. File Handler Sequential Access Method Return Codes

6.5.2 Undefined Record Format and Record Length

The record-length parameter is valid and required only when a file with an undefined record format (DCB=RECFM=U) is accessed. The record-length parameter points to a fullword containing the length of the output record before a PUT or WRITE operation, or to contain the length of the input record after a GET or READ operation. The second character of the File Handler Control Word must be set to U to utilize this feature. Do not code the DCB subparameter LRECL on the DD statement for the file in the Intercomm execution JCL. The BLKSIZE, RECFM and DSORG subparameters are required.

6.5.3 Variable-Length Record Format and Record Length

Variable-length records start with a Record Descriptor Word (RDW) which must be fullword aligned. The first two bytes of the word contain the record length in binary (+4 for the RDW); the second two bytes contain binary zeros (low values). The RDW is followed immediately by the record data, and must be recognized by the subsystem on input, and provided and initialized on output.

For blocked files, if GET or PUT are used, the access method will perform the blocking and deblocking. If READ or WRITE are used, the application program must perform the deblocking (READ) and blocking (WRITE). In this case, the block must start with a Block Descriptor Word (BDW) of four bytes (aligned); the first two bytes contain, in binary, the total block length (including 4 for the BDW), and the second two bytes contain binary zeros (low values). For JCL details, and FAR options for defining and accessing the file, see the Operating Reference Manual.

6.6 INDEXED SEQUENTIAL ACCESS METHOD PROCESSING

To use an ISAM file on-line under Intercomm, do not define three DD statements (INDEX/PRIME/OVERFLOW) for either the off-line creation of the ISAM data set, or the on-line execution DD statement. For creation, let the access method set up the index and overflow areas (use CYLOFL parameter on DD statement). For on-line execution, define only DISP=OLD and the data set name, volser and unit parameters if not catalogued, and the DCB parameter DSORG=IS. Optionally, the DCB parameter OPTCD may also be specified. See also the descriptions of FAR parameters applicable to ISAM data sets described in the Operating Reference Manual.

6.6.1 File Handler Service Routines--GET, PUT (QISAM); READ, WRITE (BISAM)

GET is called to access the next sequential record, or to reposition (if a key is specified) and access the next sequential record. READ is called to retrieve a specific record at random. PUT is called to update the last record retrieved by a call to GET. WRITE is called to update the last record retrieved by a call to READ, or to add a record to the file (if a key is specified). For update, exclusive control may be requested; otherwise use blanks in the FHCW.

Coding format:

to retrieve next sequential record:

```
[symbol] CALL GET,(EXTDSCTname,FHCWname,record-area),  
          VL,MF=(E,list)
```

to reposition and retrieve record with key equal or high:

```
[symbol] CALL GET,(EXTDSCTname,FHCWname,record-area,key),  
          VL,MF=(E,list)
```

to update last GET:

```
[symbol] CALL PUT,(EXTDSCTname,FHCWname,record-area),  
          VL,MF=(E,list)
```

to retrieve a specific record:

```
[symbol] CALL READ,(EXTDSCTname,FHCWname,record-area,key),  
          VL,MF=(E,list)
```

to update last READ:

```
[symbol] CALL WRITE,(EXTDSCTname,FHCWname,record-area),  
          VL,MF=(E,list)
```

to add a specific record:

```
[symbol] CALL WRITE,(EXTDSCTname,FHCWname,record-area,key),  
          VL,MF=(E,list)
```

Figure 29 describes return codes for ISAM access.

QISAM Return Codes	GET w/o Key	GET w/Key	PUT
0	Next sequential record retrieved	Record with equal or next higher key retrieved	Record from previous GET updated
1	I/O error	I/O error	I/O error
2	End of File	Key out of range	N/A
3	N/A	N/A	Exclusive Control Time-out
9	File not selected or invalid function	File not selected or invalid function	File not selected or invalid function

BISAM Return Codes	WRITE w/o Key	WRITE w/Key	READ
0	Record from previous READ updated	Record with specified key added	Record with equal key retrieved
1	I/O error	I/O error	I/O error
2	N/A	Key already exists or no room to add new record	Key does not exist
3	Exclusive Control Time-out	N/A	N/A
9	File not selected or invalid function	File not selected or invalid function	File not selected or invalid function

Figure 29. File Handler ISAM Return Codes

6.7 DIRECT ACCESS METHOD PROCESSING

BDAM files are accessed by block-id. The form of the block-id is defined in the OPTCD subparameter of the DCB parameter of the DD statement and the same form must be used by all programs accessing the file:

- OPTCD=RF--block-id is three-byte binary RBN (relative block number) for fixed-length files only
- OPTCD=AF--block-id is eight-byte actual MBBCCCHR
- OPTCD=F--block-id is three-byte binary TTR (relative track and record number) for fixed- or variable-length files.

The F permits feedback (of block-id) requests: the form of the block-id is that requested by the OPTCD parameter. For Keyed BDAM with extended search, insert an E immediately after the = sign (that is, code OPTCD=ERF, etc.), and specify the LIMCT subparameter on the DCB parameter of the DD statement.

6.7.1 File Handler Service Routines--READ, WRITE (BDAM)

READ is called to retrieve a physical block. WRITE is called to update a block previously read, to replace an existing block in a preformatted file, or to add a new block.

Coding format:

```
[symbol] CALL READ,(EXTDSCTname,FHCWname,record-area[,key],  
                   block-id),VL,MF=(E,list)  
  
[symbol] CALL WRITE,(EXTDSCTname,FHCWname,record-area[,key]  
                   [,block-id]),VL,MF=(E,list)
```

Figure 30 shows FHCW options (byte 2) for standard and keyed BDAM files, and when to use key and/or block-id fields. Figure 31 describes the corresponding return codes. When reading a keyed BDAM file, the key will be read into the key field if a key parameter is passed and the key is not used as the search argument (w/o extended search). For a keyed BDAM file, replace requires a previous read; update and replace are synonymous.

Intercomm provides two utilities for off-line preformatting of fixed-length BDAM files:

- CREATEGF for BDAM files without keys
- KEYCREAT for BDAM files with keys.

These utilities are described in the Operating Reference Manual.

1. BDAM Files Without Keys

Code	Request	Macro
þ	READ w/o exclusive control, w/block-id	READ DIF
X	READ w/exclusive control, w/block-id	READ DIX
þ	WRITE to update last READ, w/o block-id	WRITE DI/DIX
þ	WRITE to update/replace w/o previous READ, w/block-id	WRITE DI
A	WRITE to add a record--variable-length only (record address returned automatically in caller's block-id field)	WRITE DAF

2. BDAM Files With Keys

Code	Request	Macro
*þ	READ data block only w/o exclusive control (w/extended search) w/key, w/block-id	READ DKF
*X	READ data only w/exclusive control (w/extended search) w/key, w/block-id	READ DDX
J	READ key and data block w/o exclusive control w/o extended search, w/block-id (w/key)	READ DIF
I	READ key and data w/exclusive control w/o extended search, w/block-id (w/key)	READ DIX
*þ	WRITE to update data only w/o extended search w/key	WRITE DKF/DDX
I	WRITE to update key and data w/o extended search, w/key	WRITE DI/DIX
*A	WRITE to add a record--next available space w/key, w/block-id (w/extended search)	WRITE DAF

*Feedback of record addresses may be requested for these options only by placing an F in byte 3 of the FHCW.

Figure 30. File Handler BDAM Option Codes.

NOTE: The DI form of the macros (issued in the File Handler) requires that the block-id field contains the exact address of the data record in the form specified by the OPTCD subparameter on the DD statement. With the DK form, if

extended search is not specified (via E on the OPTCD subparameter), only one track is searched for a record with key matching that passed in the key field, and starting at the address specified in the block-id field. A WRITE for update of last READ does not need a block-id, as positioning is remembered internally.

1. BDAM Files Without Keys

Return Codes	READ	WRITE w/o block-id	WRITE w/block-id
0	Block retrieved	Block from previous READ updated	Specified block added/replaced
1	I/O error	I/O error	I/O error
2	Block out of range	N/A	RECFM=F... Block out of range
			RECFM=V... No space available/ block out of range
3	N/A	Exclusive Control Time-Out	N/A
9	File not selected or invalid function	File not selected or invalid function	File not selected or invalid function

2. BDAM Files With Keys

Return Codes	READ	WRITE w/o block-id	WRITE w/block-id
0	Logical record retrieved	Record from previous READ updated	Specified record added
1	I/O error	I/O error	I/O error
2	Key not found (READ w/key)	Key not found at block-id saved from previous READ (WRITE DK only)	RECFM=F... No dummy record found
			RECFM=V... No space available
3	N/A	Exclusive Control Time-Out	N/A
9	File not selected or invalid function	File not selected or invalid function	File not selected or invalid function

Figure 31. File Handler BDAM Return Codes

6.8 VIRTUAL STORAGE ACCESS METHOD (VSAM) PROCESSING

VSAM support is provided for all three file types: KSDS, ESDS, and RRDS. Subsystems designed to access VSAM files use two File Handler service routines; GETV and PUTV. SELECT and RELEASE function for VSAM as they do for OS data sets. Calls are similar to the standard File Handler format, with the File Handler Control Word (FHCW) used to specify VSAM options. DD statements for VSAM must specify AMP=(AMORG) and for fixed-length data records, 'RECFM=F' must also be specified on the AMP parameter: AMP=(AMORG,'RECFM=F'). FAR options and execution options for VSAM files such as LSR buffer pool support, empty ESDS file load or overwrite, and data set name sharing, are described in the Operating Reference Manual. Most users converting ISAM to VSAM can continue to use their current File Handler calls. Refer to "ISAM/VSAM Compatibility under Intercomm" later in this chapter for further details.

6.8.1 File Handler Service Routines--GETV, PUTV (VSAM)

A VSAM call may request either sequential or direct access and may specify access for KSDS via keys (keyed access) or for ESDS via Relative Byte Addresses (addressed access). A keyed access call for direct retrieval may provide either a generic key or a full key, and may specify a search for either an equal (generic) key or for the first greater-or-equal (generic) key.

A VSAM Relative Record Number Data Set (RRDS) may be accessed sequentially, or directly by Relative Record Number. A direct access request to a RRDS is made by supplying the Relative Record Number of the desired record instead of a key or RBA. All direct accesses to an RRDS must specify "full key, search equal." RBA access is not allowed and RRs should not be converted to RBAs for access to an RRDS. Records may be inserted into empty slots in an RRDS but a record may not be added with a higher relative record number than the maximum allowed. This maximum is specified when the data set is defined to VSAM.

GETV calls are processed assuming that no update will be performed unless the caller so specifies. The caller may switch back and forth from direct to sequential access, provided VSAM rules are not violated, for example, keyed request against an entry-sequenced data set. The File Handler service routine GETV is called for retrieval. The File Handler service routine PUTV is called for storage or deletion.

Coding formats:

For sequential access

```
[symbol] CALL GETV,(EXTDSCTname,FHCWname,record-area),  
          VL,MF=(E,list)
```

Coding formats (continued):

For direct access

```
[symbol] CALL GETV,(EXTDSCTname,FHCWname,record-area,{rba}),  
          VL, MF=(E,list)  
                  {key}  
                  {rrn}
```

For update of record retrieved by preceding GETV or for sequential addition

```
[symbol] CALL PUTV,(EXTDSCTname,FHCWname,record-area),  
          VL, MF=(E,list)
```

For direct addition of a new record

```
[symbol] CALL PUTV,(EXTDSCTname,FHCWname,record-area,{rba}),  
          VL, MF=(E,list)  
                  {key}  
                  {rrn}
```

where:

EXTDSCTname is the standard File Handler parameter.

FHCWname is the standard File Handler parameter. Its VSAM use is to define processing options and to return completion codes to the caller (see Figures 32 and 33).

record-area is the label of the user's I/O area. For fixed length records, no length is specified and data will start in the beginning of the area. For variable length records, the first four bytes of the area are used as an OS-type, fullword-aligned, variable record descriptor word (RDW), the first two bytes of which specify the appropriate length in binary (data length +4); data begins in the fifth byte. For GETV, the File Handler will return this length to the caller and for PUTV, the caller must provide the length to the File Handler.

rba is the label of an aligned fullword containing the Relative Byte Address when required for addressed access.

key is the label of a field providing a key, when required for keyed access.. If a generic key is provided, then the first two bytes of this field must be the length, in binary, of the generic key which must begin in byte 3, and the field must be fullword-aligned.

rrn is the address of a fullword-aligned field providing a four-byte binary Relative Record Number whose value is 1 to n, where n is the maximum record number defined for the data set.

6.8.2 VSAM Processing Options

The following determine the mode of VSAM access to be performed:

- The preceding call

A VSAM call is dependent upon the preceding call only in two cases: PUTV for update, or sequential GETV or PUTV calls requiring initial positioning.

In the first case, the PUTV call must be immediately preceded by a GETV for update, which identifies the record to be updated. The PUTV for update has no fourth parameter because the key, RRN or RBA was defined by the prior GETV. In the second case, a direct call providing a key, RRN or RBA and requesting positioning must be issued in order to process sequentially starting from that point in the file. To request positioning in this manner, specify S in the second byte of the FHCW for the direct call to GETV; the first record in the sequence will be returned. For an ESDS file, a GETV call without a fourth parameter results in sequential reads from the beginning of the file; the S in the FHCW is unnecessary.

- The presence or absence of the fourth parameter

With the exception of a PUTV for update, all calls for direct access specify a fourth parameter and all subsequent calls for sequential access specify only three parameters.

- The contents of the File Handler Control Word

The second and third bytes of the FHCW are used to complete the definition of the options desired. Alphabetic codes are used and positive tests are made for each defined code. When no defined code is present, the default option (blank) is used.

Bytes 1 and 2 of the FHCW are utilized the same as for OS Access Methods for Return Codes (Byte 1) and Special Requests (Byte 2). The first byte of the FHCW will contain a zoned decimal digit upon return from GETV or PUTV. A nonzero value indicates an error or an exceptional condition.

Byte 2 is used in conjunction with direct access. When an S is provided in byte 2, the direct access is treated as the first of a series of sequential requests which begins at a point specified by the fourth parameter. Therefore, a VSAM POINT will be issued and sequential access will subsequently be performed for the next call.

Byte 3 is used for all VSAM calls as illustrated in Figure 32. There are five default (blank) cases:

- GETV with three parameters (subsequent sequential access)
- GETV with four parameters (search key/RRN equal, no update)
- PUTV with three parameters with no prior GETV for update (sequential add/insert)
- PUTV with three parameters and with a prior GETV for update
- PUTV with four parameters (direct key/RRN add/insert)

6.8.3 FHCW Reason Codes for VSAM

Byte 4 is used to provide VSAM reason codes (from the RPL feedback field) upon completion of a VSAM file access request. In VSAM, a distinction is made between logical and physical errors. In either case VSAM returns a supplementary reason code in hexadecimal defining the condition more precisely. Accordingly, the File Handler will return this reason code in FHCW byte 4, for the caller's use. If the File Handler was called at an ISAM entry point (GET/PUT, READ/WRITE), the code returned in FHCW byte 1 may differ from GETV/PUTV calls (in order to maintain compatibility with existing ISAM subsystems). Figure 33 summarizes VSAM and ISAM/VSAM return codes. VSAM reason codes are fully documented in IBM's VSAM Administration Guide.

6.8.4 Exclusive Control for VSAM Files

VSAM automatically provides exclusive control of a control interval (physical block) whenever a GETV for update is processed if the file was defined with SHAREOPTION 1 or 2. The subsystem must release this exclusive control via a call to RELEX before another GETV is issued for the same file, unless an intervening PUTV for update or erase is issued. If no subsequent GETV will be issued, the call to RELEASE will also release exclusive control. There is no VSAM exclusive control time-out. If the VSAM file is accessed by more than one region (Intercomm and/or batch), see IBM documentation on VSAM SHAREOPTIONS, and the Intercomm Operating Reference Manual.

6.8.5 Alternate Path Processing of Keyed VSAM Files

Base Cluster and Alternate Path processing of keyed VSAM files is supported with the following (VSAM-imposed) restrictions:

- If defined in the JCL, the DD statement for the base cluster must be before those for any related paths, and open at startup must be requested via a FAR. Also, both the base cluster and the paths must be connected to an LSR buffer pool.
- Each path to be accessed on-line must be defined in the JCL and be SELECTed with the corresponding ddname. When created, the path must be defined with the UPDATE option.
- The FAR READONLY option must be specified for all paths and the base cluster (if defined) except for the path used for updating, when Shareoption 2 is in effect for the base cluster. If updating is only via the base cluster, then READONLY must be specified for all associated paths. VSAM will not allow any accesses to a base cluster under Shareoption 1 when one path has opened it for update. A base cluster under Shareoption 3 may be accessed for reads or updates by more than one path at any time, however no exclusive control (read/write file integrity) is provided by either VSAM or Intercomm. For Intercomm-provided exclusive control for Shareoption 4, see the Operating Reference Manual.
- If multiple paths are accessed, and/or retrieval/update is done via the path(s) and the base cluster, retrieval of updated versions of the records can be ensured via the FAR DSN and LSR parameters.
- Since duplicate keys may occur in an Alternate Index, the application program is responsible for checking for duplicate keys. Sequential processing (GETV type 1) can be used after the first GETV with key (and an S in byte 2 of the FHCW) in order to retrieve subsequent records. The program can test to see if the last record under a duplicate key was retrieved by checking the VSAM reason code which will be placed in byte 4 of the FHCW. See the IBM VSAM Administration Guide for reason code values.
- The alternate index data set must be defined with the UPGRADE attribute and be built prior to Intercomm startup. An attempt to retrieve a record from an empty file will cause a program check.
- Alternate index data sets should not be defined in the JCL unless access to a data record containing the prime keys is desired, or path processing is not used. Only readonly processing should be done for an AIX and for any related paths and for the base cluster, otherwise, retrieval of the current version of a record is unpredictable.

Type	Service Routine	Access or Action	FHCW Byte 3		KEY/RRN or RBA	Comments
			Update	No Update		
1	GETV	Sequential	U	default	---	In KEY or RRN sequence
2	GETV	Sequential	A	R	---	In RBA sequence (default for ESDS)
3	GETV	Direct	U	default	Full Key or RRN	Search =
4	GETV	Direct	L	F	Full Key	Search greater or = (not valid for RRDS)
5	GETV	Direct	-	E	Generic Key	Search = (not valid for RRDS)
6	GETV	Direct	>	G	Generic Key	Search greater or = (not valid for RRDS)
7	GETV	Direct	A	R	RBA	Addressed Access
8	PUTV	Sequential Add or Insert	default		---	No prior GETV for update (insert not allowed for Addressed Access)
9	PUTV	Update	default		---	Prior GETV for update (addressed update may not change length)
10	PUTV	Erase	E		---	Prior GETV for update (not permitted for addressed access)
11	PUTV	Direct Add or Insert	default		Key or RRN	(no prior GETV)
12	PUTV	Add	A		RBA	Insert not valid

Figure 32. File Handler VSAM Call Summary

Condition at Completion of Operation*	FHCW		
	Byte 1 (char)		Byte 4 (hexadecimal)
	VSAM	ISAM	
Successful completion (A)	0	0	04,08,0C,10,1C
Physical I/O error (A)	1	1	04,08,0C,10,14,18
End of data (1, 2)	2	2	04
No record found (3, 4, 5, 6, 7)	2	2	10
Key not within defined key ranges (3, 4, 5, 6, 7)	2	1	24
Duplicate key (8, 11)	9	2	08
Key out of ascending sequence (8)	9	2	0C
Update attempt with new key (9)	9	9	60
Key exceeds maximum (5, 6)	9	**	70
Addressed update changes length (9)	9	**	64
Invalid RBA provided (7, 12)	9	**	20
Required positioning not performed (1, 2, 8)	9	**	58
Direct or update call while loading (8) GETV for ESDS while loading (2,7)	9	9	74
Insufficient disk space (8, 9, 11, 12)	9	9	1C
Record on unmountable volume (1-7, 11, 12)	9	9	18
Invalid Relative Record Number (3,11)	9	**	C0
Invalid RBA access to a RRDS file (7,12)	9	**	C4

*Characters in parentheses reference the type(s) of VSAM Call (Figure 32) which apply. A = all cases.

**Should not occur. The File Handler will force a program check condition to terminate the message in progress.

Figure 33. File Handler VSAM Return and Feedback Codes

6.9 ISAM/VSAM COMPATIBILITY UNDER INTERCOMM

Subsystems accessing ISAM files can function with little or no modification when their files are converted to VSAM. Intercomm's ISAM/VSAM interface does not use IBM's VSAM/ISAM interface modules. See the Operating Reference Manual for steps necessary to activate the interface. When processing a VSAM data set, the File Handler uses QISAM compatible access for a GET or PUT call and BISAM compatible access for a READ or WRITE call.

An ISAM retrieval is converted to a VSAM GET for update. If a key is provided, it is, of course, treated as a full key. For GET with a key, positioning and a search for a greater or equal key is performed. For READ, a search is made for an equal key. File Handler logic will initialize the user FHCW prior to performing the VSAM function as follows:

- Byte 2 is set to 'S' to force sequential positioning.
- Byte 3 is set to 'U' or 'L' to force update mode.

ISAM delete code processing continues to function as usual via the OPTCD subparameter of AMP on the DD statement. The new OPTCD parameters (I, IL) which specify supplementary delete code processing are supported also.

The following considerations apply to ISAM users converting to VSAM and should be carefully observed:

- ISAM subsystems must be operational when accessing ISAM files. Erroneous ISAM parameter lists will cause unpredictable results.
- Between a SELECT and a RELEASE, neither READ and GET nor WRITE and PUT may be intermixed.
- The caller may not provide his own DCB.
- The FHCW will be modified in order to convert the call to its VSAM equivalent.
- There is no equivalent to a QISAM physical block once the file has been converted to VSAM. All VSAM data records are equivalent to ISAM logical records. This means that users processing the file via READ in one subSubsystem and GET in another will both retrieve what would have been an ISAM logical record.

Figure 33 describes return codes when ISAM/VSAM compatibility is used.

Chapter 7

USING THE OUTPUT UTILITY

7.1 CONCEPTS

The Output Utility is a subsystem that processes messages destined for terminals operating under control of Intercomm. It is responsible for completing any device-dependent formatting requirements in a message before passing it to the teleprocessing interface (FESEND) for eventual transmission to the terminal device. It also checks the operational status of destination terminals. Should it find a destination terminal not operational, it will redirect messages to an alternate terminal, if one has been named for that particular destination terminal. Otherwise, the Front End will intercept a message to a nonoperational terminal and queue it in the output queue assigned to that terminal to await its availability.

7.2 PROCESSING

An application subsystem may create four different types of output message text, identified by a value in the message header VMI field (MSGHVMI):

- Preformatted (VMI=X'57')

Text consists of both data and device control characters. All spacing and other formatting (titles, column headings, etc.) is included in the message text. Output processing consists merely of passing the message to the Front End via FESEND. If the destination terminal (MSGHTID) is the name of a broadcast group, rather than an individual terminal, a separate message is created for each terminal of the group. Except for broadcast terminal-ids, subsystems should use the service routine FESEND, which is more efficient than queuing via Output.

- Formatting Required, Variable Text (VMI=X'50)

Text consists of a string of character data items to be inserted into a final message format defined by an Output Format Table (OFT) entry. Each data field is prefixed with an item code and length prefix, and an occurrence factor (if a repetitive field), to identify the field. The OFT defines the position and content of titles, headings, etc., and defines the position where data fields from the message text are to be inserted. Output formats the final message, adding device-dependent control characters, and performs broadcast group processing, as described above.

- Formatting Required, Multiple Segments (VMI=n)

This form is used when multiple messages are to be created for the same hardcopy terminal (such as a printer) and interleaving of other messages for the same device is not desired. The text is variable format as described above. The VMI code for the first (or header) segment is X'51'; for intermediate segments is X'52' or X'5C' depending on line types desired; and for the final segment is X'53'. The final segment must be queued, even if no intermediate segments are created, in order that Output may release the terminal for other messages. See also the description of the DVASN service routine in Chapter 9.

- Formatting Required, Fixed Text (VMI=X'72')

Text consists of fixed length text fields in character or computational format. This type of message is routed to the Change/Display Utility, where it is converted to a Variable Text message and routed to the Output Utility. The fixed text is described to Change/Display by a Format Description Record (FDR). The first twelve bytes of the fixed format text identify the particular FDR which details the fixed fields of the message. Byte 9 within this header provides the segment type (see Figure 34).

The application subsystem creates its output message (header and text) and directs the message to either the Output Utility or the Change/Display Utility by calling the service routine MSGCOL. The receiving subsystem codes and VMI in the message header specify the destination subsystem and message text formatting requirements. Figure 34 summarizes message header specifications. In addition, the MSGHQPR field in the message header must be set to C'2' if the originating subsystem might process segmented input.

For complete details regarding the Output Utility and Change/Display Utility, refer to the Utilities Users Guide.

OUTPUT Message Type	Message Header Fields			Change/ Display Prefix
	MSGHRSCH	MSGHRSC	MSGHVMI	
<u>Preformatted</u> (device-dependent)	X'00'	C'U'	X'57'	N/A
<u>Variable Text Formatting:</u>				
<u>Single Segment Messages:</u>				
<u>binary format</u> for item code, length, (and occurrence number)	X'00'	C'U'	X'50'	N/A
<u>Multi-Segment Messages:</u>				
<u>binary format</u> <u>first segment</u>	X'00'	C'V'	X'51'	N/A
detail segment - repetitive items			X'52'	
detail segment - non-repetitive items			X'5C'	
final segment			X'53'	
<u>Fixed Field Formatting:</u>	X'00'	C'H'	X'72'	
<u>Single Segment Messages:</u>				C'0'
<u>Multi-Segment Messages:</u>				
<u>first segment</u>				C'1'
detail segment - repetitive items				C'2'
detail segment - non-repetitive items				C'4'
final segment				C'3'

Figure 34. Message Header Specifications for the Output Utility

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Chapter 8

CONVERSATIONAL SUBSYSTEMS

8.1 GENERAL CONCEPTS

Conversational subsystems are defined as one or more subsystems designed to process more than one input message to complete a transaction. They effectively carry on a dialogue with the terminal operator, receiving an input message, retaining it and/or associated results of processing, issuing a response (perhaps a prompt for additional information), receiving another input message, retaining it, etc., until the transaction is complete. At the end of the conversation, appropriate files may be updated.

8.1.1 Conversational Applications

Typical applications which lend themselves to conversational processing are:

- Operator prompting (multiscreen input)
- Batch Data collection

Prompting, or multiscreen input, applications typically consist of dialogues in which the terminal operator enters an input message, the information is analyzed by the application subsystem and the results of processing are saved; the application subsystem then sends an output message to the terminal, prompting the operator for the next piece of information required. This dialogue continues until the application subsystem has obtained all the necessary information to complete processing for the given transaction.

Batch data collection may be conversational in that even though the input data is saved for later retrieval, the collecting application may need to return an error message requesting correction of invalid input data before saving the input record, or the application may need to request the input of a different type of record (for more detailed subsidiary information, intermediate totals, etc.).

8.1.2 Conversational Transactions

Conversational transactions involve the sending and receiving of more than one message in a terminal session. Each input message may be processed by related subsystems or by the same subsystem. A two-part conversational transaction is illustrated in Figure 35.

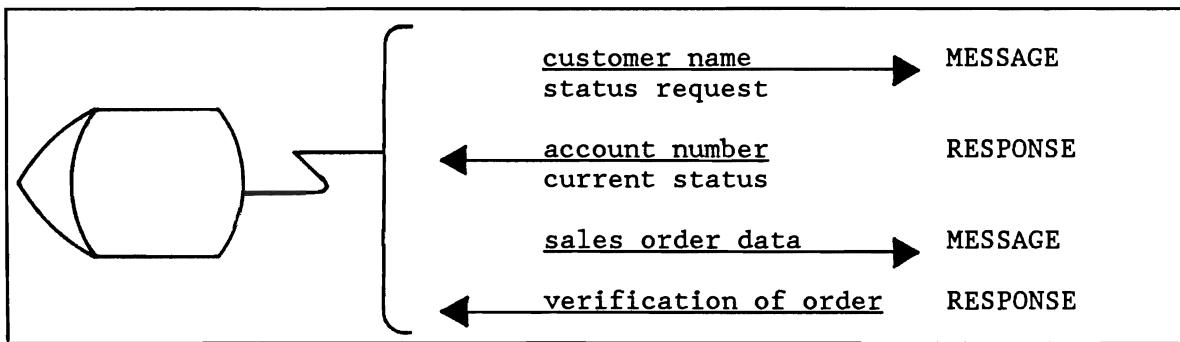


Figure 35. Typical Conversational Transactions

8.1.3 Retention of Information

Assume a conversation in which three input messages and three responses are necessary to complete the transaction. A terminal, a subsystem and a storage medium on which to save the input messages and/or corresponding intermediate results of the processing are necessary components in the conversational environment. In the example illustrated in Figure 36, the subsystem receives information and prompts the terminal operator for additional information until it obtains all the required data. This intermediate information is also stored either in core or on a disk data set. After the final input message is received and processed, appropriate files are updated, intermediate data is deleted, and a final response is issued.

Terminal XYZ	Subsystem ABC	Storage
Input Message 1--->	Receive, process and store---->	Input Message 1 + results
Output Message 1<---	Prompt for additional information	
Input Message 2--->	Receive, access Input Message 1<--Input Message 1 Process Also store Input Message 2----->	+ results Input Message 2 + results
Output Message 2<---	Prompt for additional information	
Input Message 3--->	Receive, analyze with prior <---- messages and results Update files, delete prior data	Input Message 1 & 2 + results
Output Message 3<---	Final response	

Figure 36. Input Message Data Retention During a Conversation

8.2 IMPLEMENTING CONVERSATIONAL SUBSYSTEMS

Conversational subsystems may be implemented in several ways, each characterized by the retention of initial and subsequent input and processing results. The method of retention differs, depending upon the method of implementation chosen.

Control of the conversation, or the retention of the input messages and/or corresponding results of processing may be accomplished by using any one of the following methods of implementation:

- The User SPA (User Extension to System Parameter List)
- The Store/Fetch Facility
- The Dynamic Data Queuing Facility
- The CONVERSE Service Routine

In addition to the retention of the input environment, conversational subsystems have design considerations with respect to file updates and control of input verbs. These design considerations are discussed following a review of the four methods of retention of input messages and corresponding results of processing.

Intercomm provides Front End conversational support to ensure that duplicate input is not processed. This is accomplished by defining applicable verbs and interactive terminals as conversational in the Front End tables. See the Operating Reference Manual.

8.3 SAVING INFORMATION IN USERSPA

The user extension to the SPA is called USERSPA and is accessible to all Intercomm subsystems since the SPA is the second entry parameter to all subsystems. The SPA (Csect) is a 500-byte core-resident table. The user extention to the SPA begins at the 501st byte and may include application-oriented areas, such as tables, counters, and switches for application subsystem use. Thus, the size of USERSPA is installation-dependent. The user portion of the SPA is optionally checkpointable and can be restored at system restart time.

A portion of USERSPA may be divided into sections associating table space for each terminal, as illustrated by Figure 37. Each terminal-oriented area might be used for control data during conversational processing, until the conversation with that terminal completes.

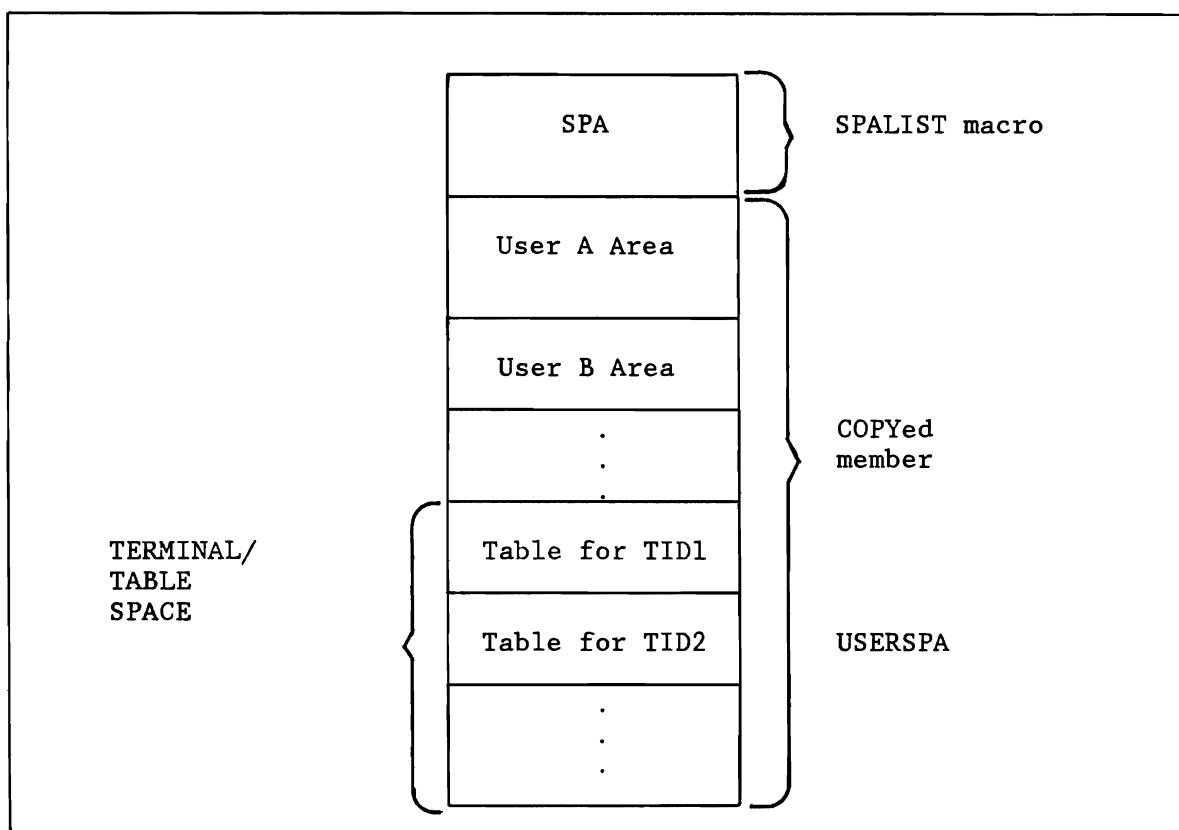


Figure 37. User and Terminal Table Space in the USERSPA

The SPA is expanded by updating the Assembler Language member USERSPA on the system release library SYMREL. The updated version should be stored on SYMUSR. When assembling INTSPA, USERSPA is copied as the last entry in the SPA Csect. Therefore, any user additions would be referenced beginning with the 501st byte. Any such additions should ordinarily be coordinated through the System Manager, as most application subsystems could be affected.

In the Dsect definition of SPA, as shown in Figure 38, three different applications have their own 50-byte areas defined: (USERA, USERB, USERC) plus a table for their common use (COMTAB). The Assembler Language member USERSPA for this example would contain a definition of an area corresponding to SPAUSER. USERSPA could be defined as a systemwide COPY member for all Assembler Language routines. The Dsect is generated via the LINKAGE macro, or by coding the SPALIST macro, with no parameters. In the latter case, the macro must be preceded by a labeled DSECT statement which is the subject of a USING statement to establish addressability.

```

SPALIST DSECT
SPA... DC   ...
.
.
SPAUSER DS   0X
COMTAB  DS   XL200
USERA   DS   XL50
USERB   DS   OXL50
USERB1  DS   F
USERB2  DS   X
USERB3  DS   XL45
USERC   DS   XL50

```

Figure 38. Sample USERSPA Declaration Within a Subsystem

The following chart summarizes the advantages and disadvantages of the USERSPA method of implementation of conversational processing.

<u>Advantages</u>	Information saved in Core; no I/O overhead. Accessed easily. Checkpointable and restorable at restart.
<u>Disadvantages</u>	The entire USERSPA is accessible to all Intercomm subsystems. Therefore a problem of control develops with respect to the possibility of destruction of data by another subsystem, or security problems. Updating and maintenance of USERSPA may require reassembly of all subsystems which reference it. A potentially large area of storage must be allocated. Addressability, if area larger than 3595 bytes.

8.4 SAVING INFORMATION WITH STORE/FETCH

Conversational information may be stored and later retrieved (either in storage or on a disk data set) by the Store/Fetch Facility. Information is retained via the STORE function, and retrieved via the FETCH function. The storage space may be released via the UNSTORE function. Saved information may also be updated.

An operator prompting type of conversation involving one terminal and one or more application subsystem(s) could use Store/Fetch very efficiently for retaining information. Store/Fetch performs its function upon data strings. Data strings are logical entities of information (input messages to be retained or whatever other data the user intends to save), which are identified by unique user-defined keys. The information is accessible only to those subsystems which call a Store/Fetch service routine naming the data string by its unique key, which could include the current terminal-ID from the input message header. Therefore, there is more control over the information than there would be if it were to be saved in the USERSPA. The data strings are classified as either transient, semipermanent or permanent. The differences between these classifications are as follows:

Disposition	Availability	Storage Medium
Transient	Not available across restart	Core or disk
Semipermanent	Available across restart	Disk
Permanent	Available across every system start until explicitly unstored	Disk

In conversational processing, permanent data strings should not be used. As to whether to use transient or semipermanent strings, the user must decide whether the information is critical enough to be preserved across system restart. If so, the data strings would be classified as semipermanent and would reside on disk. At restart time, the operator could then resume a conversation at the point of failure if subsystem logic can determine when the conversation was interrupted. If stored data is specified as transient, data is eligible to reside in core. Processing would thus be speeded up, as I/O overhead would be eliminated. At restart time, the operator would then start the conversation from the beginning.

Detailed information on Store/Fetch, including the interface between application subsystems and the Store/Fetch service routines, may be found in Store/Fetch Facility. Application subsystem logic must determine whether the input message in progress is initial, intermediate or final. This determination is necessary to assure that the proper calls to Store/Fetch are issued when data is to be saved or retrieved. Once the determination is made, Store/Fetch may be used to manage the conversational information as shown in Figure 39.

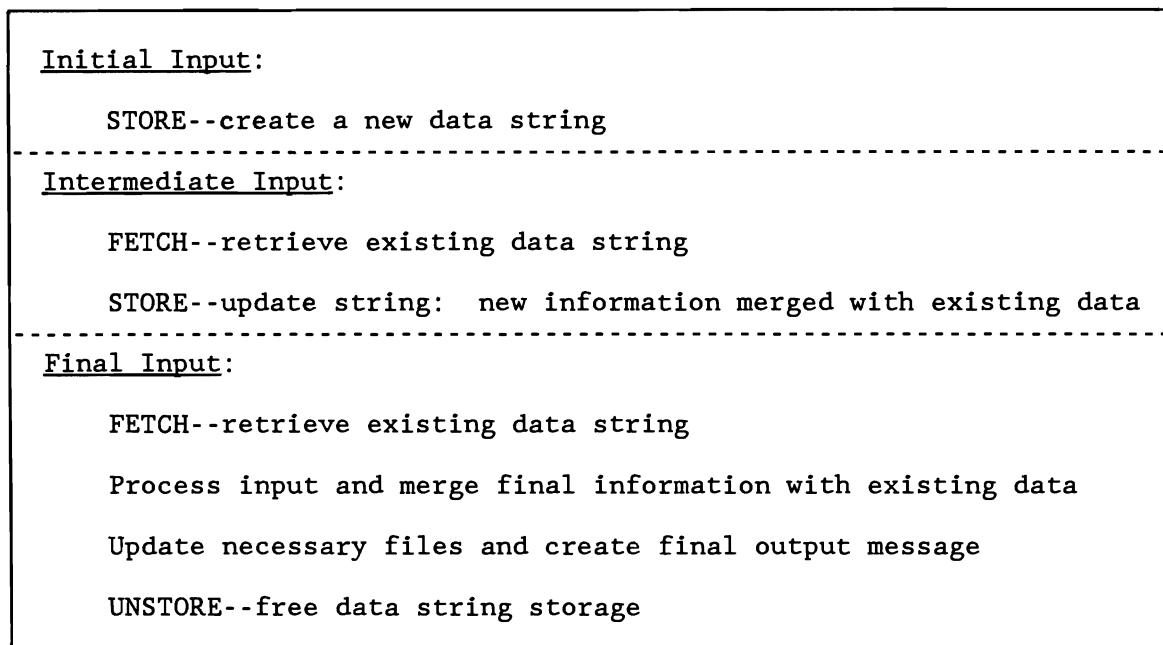


Figure 39. Conversational Processing Using Store/Fetch

Subsystem processing logic can be simplified by using one or more of the following techniques:

- A 'string-not-found' return code from a FETCH request indicates initial input (no intermediate data stored).
- A FETCH with the Delete option forces restart of the conversation from the beginning if the system fails, or the subsystem times out or program checks before the STORE of the intermediate data can be done. This technique also saves Store/Fetch and core storage resource overhead.
- The STORE of the intermediate data should be done after the output message is processed.
- File record(s) should not be updated until all intermediate data is collected. At this time the record(s) should be retrieved for update (exclusive control) and checked for external updates by unrelated processing since the conversation began.
- Do not send the final confirmation output message until successfully updating the file(s).

8.5 SAVING INFORMATION ON A DYNAMIC DATA QUEUE

The Dynamic Data Queuing Facility (DDQ) is a Special Feature available to Intercomm users. Detailed specifications on using DDQ may be found in Dynamic Data Queuing Facility. A DDQ provides the application subsystem with the ability to dynamically create, retrieve and delete logical data sets (or queues) of records on a BDAM data set. As illustrated in Figure 40, more calls are required to interface with the DDQ routines than are required to interface with Store/Fetch to obtain the same functions. However, a DDQ provides the ability to save several related data strings as a type of sequential file. The entire DDQ can then be processed by another subsystem or postponed for batch processing. A DDQ is most effectively used, not as a means for temporary storage of data during a conversation, but as a means for accumulating conversational results for subsequent processing, that is, for data collection. This facility can also be used for collecting data from related conversations with more than one terminal.

The data queues may be either transient, single-retrieval transient, semipermanent or permanent. Single-retrieval transient queues cannot be read more than once. This type of DDQ, therefore, would not be suitable for conversational processing. The other queue types are distinguished by the following characteristics:

Queue Type	Characteristics
Transient	<p>Must be passed to another subsystem or freed.</p> <p>Cannot be retrieved later.</p> <p>Not preserved across restart or normal startup.</p>
Semipermanent	<p>Retrieved at a later point in time via a user-provided Queue Identifier (QID).</p> <p>Extra I/O overhead is involved in saving the queue.</p> <p>Can be freed by user requests.</p> <p>Queue must be completed (closed) in order to be preserved across restart.</p> <p>Existing semipermanent queues freed at normal startup.</p>
Permanent	Same characteristics as semipermanent except that permanent queues are always preserved across any Intercomm start, warm or cold, if closed at least once.

Figure 40 illustrates typical use of DDQ facilities in conversational processing. The application subsystem logic must determine whether input is initial, intermediate, or final. Final input, in this example, causes the queue to be closed and passed to another subsystem for asynchronous or postponed file updating. Thus, the terminal operator, upon receipt of the final output message, can begin another conversation without waiting for file updates to occur. This technique is particularly useful for files which do not require up-to-date inquiry response such as order entry, personnel, etc.

Initial Input:

```
QBUILD -- Create a new queue  
QWRITE -- Save input message and related data  
QCLOSE -- Save the DDQ
```

Intermediate Input:

```
QOPEN -- Open the queue  
QREADX -- Read the record  
        with intent to update  
QWRITEX -- Update the record  
QCLOSE -- Save the DDQ
```

or QWRITE to add
to the queue

Final Input:

```
QOPEN -- Open the queue  
QREADX -- Retrieve the record  
QWRITEX -- Update the record  
QCLOSE -- Pass the DDQ to another subsystem which will update  
        files and free the queue.
```

or QWRITE to add
to the queue

Issue final output message.

Figure 40. Conversational Processing Using Dynamic Data Queuing

8.6 SAVING INFORMATION VIA THE CONVERSE SERVICE ROUTINE

The final method of retaining information for a conversation is to use the Intercomm system service routine CONVERSE. The CONVERSE routine is called by an application subsystem when input from a terminal is required to continue processing a transaction. The application subsystem stops processing until the next input message is received. Control is returned to the next sequential instruction following the call to CONVERSE.

Application subsystems are designed more easily with CONVERSE, as it is simpler to control the sequential order of the messages. However, the use of CONVERSE is not encouraged, as it ties up Intercomm resources. Dynamic storage associated with the initial and subsequent input messages is retained during the call to CONVERSE. Storage requirements for subsystems would be greater than when other conversational techniques are used, because one subsystem contains logic for all message types of a conversational transaction. It is far more efficient to design conversational subsystems which retain control only for the amount of time necessary to process one message than to tie up system resources while each input message in the conversation is in turn received, kept, analyzed and responded to in one execution of one application subsystem. When CONVERSE is used, dynamically loaded subsystems remain in storage until all "conversations in progress" have terminated. Intercomm restart processing of such subsystems restarts the conversation from the beginning. All intermediate messages are discarded.

The saving of information in the USERSPA or in a Store/Fetch data set or in a DDQ does not require an application subsystem to contain logic for time-outs. The use of CONVERSE does. If the next input message is not received in the time limit specified by the user, a time-out occurs, which must be handled by subsystem logic.

The CONVERSE program keeps track of conversational requests by terminal and subsystem, and separates messages accordingly. Hence, any subsystem may be in conversation with any number of terminals simultaneously.

An example of the use of CONVERSE in a two-part conversation is illustrated in Figure 41.

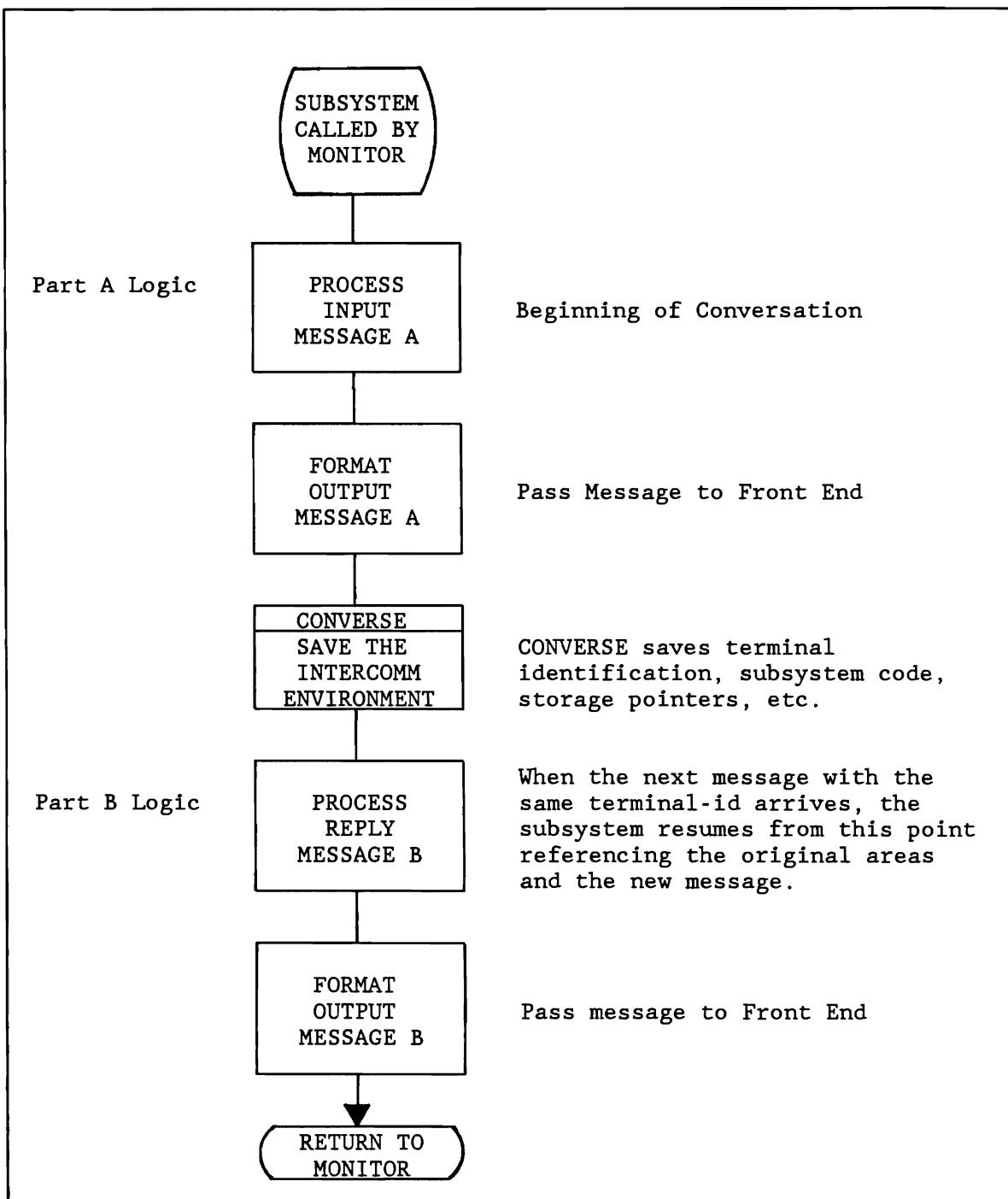


Figure 41. Conversational Subsystem Logic Using Converse

8.6.1 Subsystem Design Using CONVERSE

The Intercomm system service routine CONVERSE is called when awaiting additional input in response to some prompting message. Since any interval may elapse before the next message is received, CONVERSE will save information in its own control table for each conversation and return to the Subsystem Controller while waiting for the response.

The call to CONVERSE specifies a time limit within which a reply message should be received. If it is not received during the specified interval, then the subsystem is entered at the next instruction following the call to CONVERSE and its message parameter is adjusted to point to a time-out message supplied by CONVERSE. That message (header plus text) could then be switched to the Output Utility. The terminal identification in the header is that of the non-responding terminal.

Coding format:

There are two coding formats available to reentrant Assembler Language subsystems for calling the CONVERSE subroutine: as core resident or in an overlay area.

The coding format, if CONVERSE is always resident, is as follows:

```
[symbol] CALL CONVERSE,(parm,time),VL,MF=(E,list)
```

If CONVERSE may be in a transient overlay area:

```
[symbol] CALLOVLY CONVERSE,(parm,time),VL,MF=(E,list)
```

where:

- parm is the address of the parameter list passed to the subsystem at its entry point. The contents of the parm register is specified on the LINKAGE macro. If the input message is not freed by the subsystem (or a call to MAPIN) CONVERSE will free it. If freed by the subsystem, zero the first word of the input parameter list. If the input message is edited by a call to EDITCTRL, set the address of the edited message into the first word of the input parameter list.
- time is the label of a fullword binary value indicating an interval limit (in seconds) within which a subsequent message is expected. A zero value for the time limit will bypass the automatic time-out feature.

When processing resumes following the call to CONVERSE, the environment appears as it was before the call--except the input message parameter (unless there was a time-out) now points to the most recent message from the terminal. It is the subsystem's responsibility to verify that the message received following the call to CONVERSE is actually the appropriate message expected in the logical sequence of the conversation.

In calling CONVERSE from an Assembler Language subsystem, the address of the parameter list for the previous message being processed by the subsystem must be passed. Upon return, the address of a new parameter list (with the address of the new message) must be loaded to the appropriate register. This coding sequence is illustrated below:

```

LINKAGE MSG=(R8),PARM=(R7),SPA=(R9)...
.
.
CALL MSGCOL,(. . . . .) Q output message
CALL CONVERSE,((R7),TIME),VL,MF=(E,list)
L R7,list
L R8,PARMMSG

```

If the new message from the terminal requires editing, CONVERSE will call the Edit Utility before passing the new input message address to the subsystem. If editing is unsuccessful, error messages are sent back to the terminal (see Figure 42).

Figure 42 shows the CONVERSE return codes and the contents of message text for a time-out condition. These return codes are fullword binary values in register 15 indicating the condition for return.

Return Codes	Meaning
0 (X'00')	<p>Normal return: the entry parameter input-message reflects the address of the new input message. The message will have been edited successfully if the Front End Verb Table shows editing required. (If editing is unsuccessful, error messages will be sent to the terminal, and the subsystem is not reactivated until either a subsequent input message is edited successfully or an automatic time-out occurs.)</p> <p><u>CAUTION:</u> The CONVERSE automatic time-out is not extended if a message is found in error by the Edit Utility.</p>
17 (X'11')	No core available for CONVERSE control blocks; conversational mode not initiated.
18 (X'12')	<p>Time-out expired. The entry parameter input-message reflects the address of an error message generated by CONVERSE. The message header contains the appropriate terminal identification. The message text is:</p> <p style="text-align: center;">*PMI*CONVERSE*ANTICIPATED MESSAGE NOT RECEIVED WITHIN USER SPECIFIED TIME INTERVAL</p>

Figure 42. CONVERSE Return Codes

Control of the conversational program environment is accomplished by Intercomm in different ways, depending on the subsystem's residency:

- Resident

The dynamic work space for one message is retained pending arrival of the next message from the terminal; the subsystem will continue to process messages from other terminals.

- Overlay Loaded

Same as above, except the loaded overlay region may contain other subsystems to process other messages during (and after) "CONVERSE time."

- Dynamically Loaded

Same as above, except the subsystem remains in core until all "conversations in progress" have terminated.

Conversational subsystem logic must be designed with care regarding file access. Selected files should be released prior to the call to CONVERSE. If not, other subsystems accessing the same files or other messages in process in the same subsystem may "time out." This may occur because an operating system control block is associated with the access to the file and is not "freed" until the file is released. If a file is accessed prior to the call to CONVERSE and released after the call to CONVERSE a "lock out" situation may occur.

Assembler Language subroutines may not call CONVERSE.

8.7 DESIGN CONSIDERATIONS IN CONVERSATIONAL PROCESSING

In order to ensure file integrity, conversational subsystems performing file and/or data base updates should be designed to perform the updates for the last message in the conversation. Alternatively, control may be passed (via message queuing) to a non-conversational subsystem to perform the updates.

8.7.1 Control of the Input to Conversations

Conversational subsystems expect ordered input. They must be designed to analyze input messages and to determine which message in the sequence has been received. Control of the input may be exercised by the terminal operator or by the application subsystem(s).

The terminal operator may be given a specific sequential list of messages to input at the terminal for a given verb or verbs. This method would probably be used for data collection applications, in which more messages are sent to the application subsystem than are received at the terminal. It could also be used for any conversational application in which the order of input is fixed.

The application subsystem may control the input sequence by analyzing an input message, processing it, and issuing a response informing the operator about the content or format of the next input message. The response may direct the operator to input another verb (that of a related subsystem). Subsystem-controlled input is good for conversations in which the "next" desired piece of information may vary depending upon the contents of a file record, or a table, or the setting of a switch in an area saved between subsystem activations.

8.7.2 Assigning a Verb to a Terminal

To eliminate the requirement for an operator to key in a verb with each input message, the operator may enter a system control command message to LOCK a specific terminal to a particular verb. The Front End then prefixes that verb to each input message from that terminal. The operator may enter another control message, UNLK, to unlock the terminal from the verb. See System Control Commands.

The LOCK/UNLK commands processed by the Front End can also be issued by a subsystem. When a LOCK is in effect, all subsequent messages from the specified terminal will be automatically prefixed by the verb specified in the LOCK command. This LOCK remains in effect until UNLK is issued. With LOCK in effect, some advantages are:

- The terminal operator does not have to keep reentering the same verb.
- A new verb cannot be entered during the conversation.

Either the subsystem or the operator may control the input sequence by locking and unlocking the terminal to different verbs at different points in, or at the end of, the conversation.

Optionally, the Intercomm AUTOLOK feature may be defined for the verb in the Front End Verb Table, which dictates that when that verb is input from the terminal, the terminal is to be automatically locked to that verb. Subsequently, the terminal is to remain locked until specifically UNLKed by the operator or processing subsystem.

The format for the LOCK/UNLK commands (message text) is as follows:

```
LOCK$TPUxxxxx$vvvv@  
UNLK$TPUxxxxx@
```

where:

xxxxx
is the five-character terminal identification

vvvv
is the four-character verb

@
is the end-of-transmission character (X'26')

\$
is the system separator character as defined for the installation.

The preformatted message constructed by a subsystem must be prefixed with the standard message header for FESEND (MSGHRSCH=X'00', MSGHRSC=X'00', VMI=X'57'). This message is passed to the Front End via FESEND (see Chapter 9) and the LOCK or UNLK takes place. No response message is sent to the terminal when such processing is requested by a subsystem.

Chapter 9

USING INTERCOMM SERVICE ROUTINES AND FACILITIES

9.1 SERVICE ROUTINES AND FACILITIES

This chapter further describes use of Intercomm service routines and facilities available to Assembler Language subsystems. These are as follows:

- Pass message to another subsystem (MSGCOL)
- Message Logging (LOGPUT)
- Pass Message to Front End (FESEND)
- Front End Control Messages (FECMs)
- Perform Binary Table Search (BINSRCH, BINSRCH2, BINSRCH3)
- Data Field Search Routines (PMIFINDB, PMIDLTDDB)
- Segmented Message Routines (GETSEG, DVASN)
- Dispatcher Related Routines (IJKPRINT, IJKTRACE, IJKDELAY)
- In-core Table Sort (INTSORT)
- Other Intercomm Service Facilities
- Loading Service Routine Entry Points from the SPA

9.2 MESSAGE SWITCHING (MSGCOL)

Message Collection is a system service routine. It is responsible for queuing messages destined for processing by another subsystem, that is, message switching. MSGCOL controls the queuing of messages via the message header fields MSGHRSCH and MSGHRSC, the receiving subsystem code.

The logic of an application subsystem might be such that the input message is modified within its dynamic area to become an output message to switch to another subsystem. To do this, the length of the input message must not be altered (data may not be added). Queuing the message for the next subsystem is then done by calling Message Collection (MSGCOL); Message Collection then owns and is responsible for the management of the message area. In this case, the subsystem is not responsible for freeing the input message area.

Coding format:

```
[symbol] CALL MSGCOL,(message,SPA),VL,MF=(E,list)
```

where:

message is the address of the (input) message to be queued

SPA is the address of the System Parameter Area.

MSGCOL return codes indicate the result of the queuing. The return code is a fullword binary value in Register 15. (See Figure 43.) Regardless of the result, the calling program no longer has any control over the area of dynamic storage occupied by the message.

Return Code	Meaning
0	Message queued successfully
4	No room on queue (entry made on system log) or message rejected for delayed subsystem
8	No core for disk queue I/O area
12	I/O error on disk queue
16	Invalid subsystem code (entry made on system log)

Figure 43. Message Collection Return Codes

Recovery action for unsuccessful queuing might be to return to the System Monitor with a return code of 8 or 12. A message would then be sent to the terminal that originated the input message being processed, if USRCANC (PMICANC) is included in the Intercomm linkedit.

9.3 USER LOG ENTRIES (LOGPUT)

An application subsystem may require entries on the system log for many different situations:

- Application-dependent security violation or other application-dependent error recording.
- Log entries rather than snaps used to trace the progress of a message while testing.
- Any application-oriented requirement for a record on the system log.
- Before- and/or after-image records of file updates (if not using the Intercomm File Recovery special feature).

User log entries are identified by unique codes in the message header log code field (MSGHLOG) and hence can be recognized by any batch program processing the log off-line. Messages to be logged consist of a standard 42-byte header and message text. The log code field in the message header may have any value from X'41' to X'6F'. Logging is performed by calling the Intercomm system service routine LOGPUT. The date and time stamp in the message header (MSGHDAT and MSGHTIM) will be updated by LOGPUT prior to writing to the log. Log entries may subsequently be suppressed for later Intercomm executions by modifying the LOGTROUT translate table in the LOGPUT routine. Any message having a log code in the header which translates to X'FF' will not be logged.

The length of the record on the log is controlled by the value of MSGHLEN in the message header and must be at least 42. LOGPUT will not write out messages longer than the logical record size of the log (see INTERLOG JCL description in the Operating Reference Manual).

Coding format:

```
[symbol] CALL LOGPUT,(message),VL,MF=(E,list)
```

where:

message is the label (address) of the message (header plus text) to be logged.

There is no return code from LOGPUT.

9.4 PASS MESSAGE TO FRONT END (FESEND, FEENDC)

FESEND (or FEENDC) is called to pass a message to the Intercomm Front End for transmission to a terminal. The entry point FEENDC of FESEND copies the message to a new area of storage, and then proceeds with FESEND logic. The message header field MSGHTID specifies the destination terminal or broadcast group name. FESEND then requests queuing of the message on the associated terminal queue. If a broadcast group is specified, FESEND creates an individual message for each terminal of the group and requests queuing for each of those messages. All terminals in the broadcast group must be of the same type, as defined in the Back End Station and Device tables (see Chapter 2).

FESEND accepts two types of messages: preformatted (VMI=X'57') message text, which contains the control characters and data for transmission to the terminal except for start-of-text sequence(s) to be added by the Front End; and fully-formatted (VMI=X'67') message text, which contains all control characters and data ready for transmission to the terminal. (MMU produces fully-formatted messages.) If segmented input messages may be processed, set MSGHQPR to C'2' before calling FESEND. If passing the message to the Front End is for any reason unsuccessful, the subsystem is notified by a return code in Register 15, and recovery action may be taken.

FESEND tests whether messages sent to the Front End might be system commands or for control purposes. Such messages control Front End operation and generally cause no output to a terminal. Front End Control Messages (FECMs) are described later in this chapter. All system control commands and message text contents are documented in System Control Commands.

FESEND becomes the owner of the area of storage occupied by the message. Do not attempt to free this area or reference it once FESEND is called. FEENDC copies the message to a new area, the original area still belongs to the caller (and may be in the dynamic save/work area and ultimately freed via RTNLINK, rather than an acquired area which requires freeing by STORFREE before the RTNLINK).

Coding format:

```
[symbol] CALL {FESEND},(msg-addr[,ret-code[,option-codes]]),  
          {FEENDC}  
                  VL,MF=(E,list)
```

where:

msg-addr points to the first byte of the message (header and text) to be passed (copied) to the terminal queue.

return-code optionally points to a two-byte character field where FESEND will place a return code indicating whether or not processing was successfully completed (see Figure 44).

option-codes optionally points to a four-byte character field containing Front End processing codes as follows:

Byte 1: CRT Release option code:

blank or X'00'--do not release (prevent screen overlay) next message (default)
C'R'--release (allow overlay) next message to CRT
C'C'--release next message, but do not cancel
Front End conversational time-out

Byte 2: VTAM Response option code (overrides Front End Network Table definition for terminal):

blank or X'00'--no override (default)
C'O'--D1 response
C'E'--E1 response
C'F'--D2 response
C'G'--E2 response

Bytes 3 and 4: Not used (set to blanks or binary zeros)

FESEND also returns codes in hex in register 15; the codes and possible recovery actions are listed in Figure 44. A nonzero return code means the message was not queued for the Front End. Return codes 16-24 should only occur during subsystem testing. Regardless of the result, the calling program no longer has any control over the area of dynamic storage occupied by the message if FESEND was called.

Return Code	Meaning
00 X'00'	Message queued successfully.
04 X'04'	Queue-full condition encountered; attempt a retry by invoking FESEND again, after a timed delay.
08 X'08'	Low-core condition encountered; attempt a retry by invoking FESEND again or return to Intercomm. (See Figure 14.)
12 X'0C'	I/O error (see Figure 14) encountered on disk queue; return to Intercomm.
16 X'10'	Invalid terminal-ID; no recovery action required. Check with System Manager to verify terminal/broadcast group named in MSGHTID field.
20 X'14'	Invalid VMI or syntax error in Front End control or command message text.
24 X'18'	Invalid message header; return to Intercomm. See also error message MG602I and Snap 51.

Figure 44. FESEND Return Codes

9.5 FRONT END CONTROL MESSAGES

The Front End Control Message (FECM) facility provides three types of Front End control messages which may be used by application subsystems for:

- Front End data queuing (FECMDDQ)
- Front End feedback messages (FECMFDBK)
- Front End queue release (FECMRLSE)

A FECM is generated by an application program call to a service routine. The generated feedback message text is complete. The header field MSGHLEN has been set; bytes 3-42 are not modified. If the user has copied a valid header to the FECM message area prior to the call, only the sending subsystem codes (SSCH,SSC) and the VMI must be set (X'57'). The generated FECM must then be passed to the Front End by a call to FESEND in the application program.

After a call to any Front End Control Message facility, a return code is placed in the first byte of the status word and the binary value of the return code is returned in register 15:

Return Code Value	Meaning
C'0'	FECM successfully created
C'8'	No storage available to build FECM

Figure 45. FECM Return Codes

9.5.1 Front End Data Queuing

Front End data queuing (FECMDDQ) works in conjunction with the Dynamic Data Queuing Facility. It provides the user with a more efficient way of handling groups of related output messages. An application may pass a Dynamic Data Queue (DDQ) to the Front End via a FECM. The DDQ contains messages to be sent to a terminal. This is a more efficient design approach than sending one message at a time to the Front End via FESEND, and prevents interleaving of unsolicited messages with those on the DDQ. This feature is particularly useful for printed reports. The messages on the DDQ must be preformatted (VMI=X'57') or fully formatted (VMI=X'67'). The Dynamic Data Queuing Facility manual contains detailed information on DDQ concepts, facilities and implementation, and specific design considerations for Front End Data Queuing. MMU uses this facility (FECMDDQ), when requested for multipage printer output.

Coding format:

```
[symbol] CALL FECMDDQ,(status-word,fecm-area,ddq-id[,ddq-disp]),  
VL, MF=(E,list)
```

where:

status-word is a fullword (aligned) required by the facility.

fecm-area is a 112-byte area to contain the FECM (header and text). The user should initialize the header prior to the call, probably by copying the input message header to this area. If this parameter is zero, the facility will acquire the area of storage for the caller. (Register 15 has a value of 8 on the return from the call if storage was not acquired.) The caller must then complete the message header area of the FECM. Only MSGHLEN is set by the facility.

ddq-id is the sixteen (16) byte DDQ identifier.

ddq-disp is a one-byte code indicating DDQ disposition after all messages are transmitted:

C'S' means SAVE the DDQ (required if MSGHTID is a broadcast group name)

C'F' means FREE the DDQ (default)

NOTE: The ddq-disp parameter may be omitted if the DDQ is to be freed after all the messages are transmitted (default). All the above parameters must be in dynamic storage if the calling program is loaded above the 16meg line under MVS/XA or ESA.

9.5.2 Front End Feedback Messages

This type of FECM (FECMFDBK) is used by an application to determine that all prior messages queued for a terminal (before the FECM) have been transmitted. In this way, an application subsystem can be notified that certain critical messages have indeed been successfully transmitted.

Subsystem logic creates all normal output messages and passes them to the Front End (via FESEND, MMU, or by queuing messages for Output). Generation of a feedback message is then requested by a call to a FECM service routine. The feedback message is then processed in the same way as the other messages for the terminal (queued via FESEND or the Output Utility). When the Front End retrieves the feedback message, it is routed to the subsystem specified when the feedback message was generated rather than to the destination terminal.

Feedback messages may also be used in conjunction with Front End Data Queuing. A feedback message could be an intermediate, or the last, message on a DDQ passed to the Front End. If the DDQ was created via MMU (a MAPEND call option), then the feedback FECM must be created and queued by the subsystem on return from the MAPEND call.

Coding format:

```
[symbol] CALL FECMFDBK,(status-word,fecm-area,fecm-rsc,  
fecm-text),VL,MF=(E,list)
```

where:

status-word is a fullword (aligned) required by the facility.

fecm-area is a 78-byte area to contain the FECM (header and text). The user should initialize the header area prior to the CALL, probably by copying the input message header to this area. If this parameter is zero, the facility will acquire the area of storage for the caller. (Register 15 has a value of 8 on the return from the call if storage was not acquired.) The caller must then complete the message header area of the FECM, only MSGHLEN is set by the facility.

fecm-rsc is a two-byte receiving subsystem code (high/low) to specify the feedback message destination subsystem.

fecm-text is a 16-byte area containing the desired feedback message text.

The generated feedback message text is complete. The header field MSGHLEN has been set; bytes 3-42 are not modified by FECMFDBK. If the user has copied and set a valid header prior to the call, no further modification to the header is required.

9.5.3 Front End Queue Release

This type of FECM (FECMRLSE) allows the subsystem to override the normal Front End Logic for CRTs, which requires a one-for-one correspondence between input and output messages. When the release FECM is processed by the Front End, it causes a subsequent response message queued for the terminal identified by MSGHTID in the FECMRLSE message header to be transmitted immediately, rather than waiting for input (RLSE command) from the terminal operator. Because of protocol restrictions (HDFF) on VTAM Front End IBM SDLC 3270 CRT processing, the CRT release option for the first call to FESEND should be used (see Section 9.4) as a release; because if the terminal is already in send mode, it is necessary to turn the line around before sending the released message, which may confuse the terminal operator.

A release FECM might be used if a subsystem queues more than one output message to the CRT terminal due to a considerable amount of processing (file/data base I/O) being necessary between messages. The first message might be an immediate response to the terminal operator indicating the input request is being processed, while the second message is the ultimate result of the requested processing. A release FECM could also be used to force immediate transmission of a critical message to another CRT (other than the input terminal). Such processing should be used with caution because unsolicited messages can cause confusion for the terminal operator and may clear an existing screen format or displayed message.

Coding format:

```
[symbol] CALL FECMRLSE,(status-word,fecm-area),VL,MF=(E,list)
```

where:

status-word is a fullword (aligned) area required by the facility.

fecm-area is the label of a 60-byte area to contain the generated FECM (header and text). The user should initialize the header area prior to the call, probably by copying the input message header to this area. If this parameter is zero, the facility will acquire the area of storage for the caller. (Register 15 has a value of 8 on the return from the call if storage was not acquired.) The caller must then complete the message header area of the FECM, only MSGHLEN is set by the facility.

9.6 PERFORM BINARY TABLE SEARCH (BINSRCH,BINSRCH2,BINSRCH3)

The module BINSRCH is automatically included as a resident Monitor module. This module performs two functions: it will search a sorted table for an entry equal to a passed argument, using a binary search technique--the entry point to perform this function is BINSRCH2; and it will search an index table whose first halfword or fullword of each entry is an offset/2 from the base of the actual table to be searched (points to an individual table entry). The sequence of index table entries reflects the ascending sequence of values (keys) in the actual table (which is not sorted). The entry points to perform this function are BINSRCH (if the first halfword of the index entry contains an offset to the corresponding entry in the actual table) or BINSRCH3 (if the first fullword of the index contains the offset).

Coding format:

```
[symbol] CALL {BINSRCH },(arg,#entries,entry-len,table,offset,arg-len,  
          {BINSRCH2}  
          {BINSRCH3}  
          index[,shift]),VL,MF=(E,list)
```

where:

arg is the address of the search argument.

#entries is a fullword containing the total number of entries in the table (BINSRCH2) or index (BINSRCH and BINSRCH3).

entry-len is a fullword containing the length of a table entry (BINSRCH2) or of an index entry (BINSRCH and BINSRCH3).

table is the base address of the table to be searched.

offset is a fullword containing the offset within an actual table entry at which a comparison is to be done.

arg-len is a fullword containing the length of the search argument.

index is the address of the first index entry (BINSRCH or BINSRCH3) or zeroes (BINSRCH2).

shift is a fullword containing the shift amount to shift the offset in an index entry to displace to the beginning of the associated table entry. This parameter is optional, and if absent, a shift value of 1 is assumed. The displacement calculated will be equal to Index-Offset*2*Shift. (BINSRCH and BINSRCH3 only.)

BINSRCH, BINSRCH2 or BINSRCH3 will return the following to the calling program:

- Register 15: the address of the matching table entry (BINSRCH2), or the address of the matching index entry (BINSRCH or BINSRCH3), or, if not found, the first table (or index) entry whose key exceeds the search key.
- Register 1: the address of the actual matching table entry, or zeros if none found.

9.7 DATA FIELD SEARCH ROUTINES (PMIFINDB, PMIDLTDDB)

When using the Edit, Output or Change/Display Utilities, the search routines allow the user to add, delete, or locate a variable format data field in an area (message text). These routines are entry points in the system module PMISERC3. The variable format data field must always be formatted as follows:

- Byte 1: Item Code (in binary), identifying the data.
- Byte 2: Length (in binary), containing the number of bytes which follow. This length does not include the item code or the length byte itself.
- Byte 3: Beginning of the data text, or if an occurrence number (line number) for the item code exists, it is contained in the 3rd byte (in binary) and the data will follow starting in the 4th byte.

The area containing the variable format data fields will be referred to as the text area in the following discussion.

Specifically, the search routines are used to find the address of an item code, (or an item code and occurrence number), or to update a text area by adding or deleting a data field. The search routines are:

- PMIFINDB - Finds the address of a data field with a given item code (by line number or by occurrence number) in a text area.
- PMIDLTDDB - Adds or deletes a data field with a given item code (by line number or occurrence number) within a text area.

9.7.1 PMIFINDB - Find a Data Field

The purpose of this routine is to find a data field with a given item code (optionally by occurrence or line number) within a text area. Search by occurrence number will locate a data field with a specific occurrence number, or with a specific line number if the data fields in a message area occur vertically rather than horizontally.

Coding Format:

```
[symbol] CALL PMIFINDB,(start-address,SPA,end-address,codes,0),  
          VL, MF=(E,list)
```

where:

start-address is the beginning location address for the search

SPA is the address of the System Parameter Area

end-address is the ending location address for the search (end of text area)

codes is the address of a 3-byte field containing

byte 1: item code (binary)

byte 2: occurrence/line number (binary) - X'00' if no occurrence/line search is required

byte 3: character action code--

1: search by occurrence/line number

2: search by sequence (obsolete)

3: next occurrence following specified occurrence number (obsolete)

0 saves space in the parameter list for the address of the found variable length data field (starting with the requested item code).

If the search is successful, the address of the found data field will be returned in the 5th parameter. If the search is unsuccessful, one of the following conditions occurs:

- If the item code could not be found, binary zeros will be returned in the 5th parameter field, return code in register 15 is 0.
- If the location addresses are invalid (end lower than begin) or the action code is invalid (other than 1), a return code of 1 (in register 15) will be returned to the calling module, and the 5th parameter field will be zeroed.

9.7.2 PMIDLTDDB - Delete or Add a Data Field

The purpose of this routine is to delete or add a variable length data field with a given Item Code (optionally by occurrence number) within a particular text area. An added field is moved to the end of the used (non-zero) text area and the next byte is set to X'00'. For a deleted field, the remaining text area is shifted left over the deleted field, and the trailing unused portion is set to binary zeroes.

Coding format:

```
[symbol] CALL PMIDLTDDB,(start-address,SPA,end-address,field,action),  
          VL, MF=(E,list)
```

where:

start-address is the beginning location address for the search

SPA is the address of the System Parameter Area

end-address is the ending location address for the search (end of text area)

field is the address of a field as follows:

For Delete Action - Two-byte field containing:

- a) Item Code (in binary)
- b) Occurrence Number (in binary)
(if no occurrence number is necessary, this byte must contain X'00')

For Add Action - Variable length data field containing:

- a) Item Code 1 byte
- b) Length of c below 1 byte
- c) Occurrence Number (optional) 1 byte
and Data x bytes

action is the address of 1-byte action code field containing:

- C'1' for add action, or
- C'2' for delete action.

If an add or delete action took place, a return code of 0 will be passed to the subsystem in register 15. If the operation was not successful, one of the following return codes will be passed in register 15:

1--invalid action code or location addresses

2--no match on Item Code for delete action

3--no room to add variable length data field.

9.8 SEGMENTED MESSAGE INPUT (GETSEG)

In designing the message processing logic for an application subsystem, the possibility of receiving a multisegmented message for processing must be considered. This type of input message requires a special Intercomm service routine module GETSEG. When an application subsystem receives the first segment of a multisegmented message, identified by a value of 0 (X'F0') in the message header MSGHQPR field, it must call the GETSEG subroutine in order to receive the remaining segments of the message. GETSEG must be called for each message segment (intermediate segment MSGHQPR=1), until the final segment is obtained (MSGHQPR=3).

Coding format:

```
[symbol] CALL GETSEG,(msgarea,ret-code,sctaddr),VL,MF=(E,list)
```

where:

msgarea is the name (address) of an area, defined within an area acquired by a STORAGE macro or in the dynamic save/work area, in which to place the next message segment

ret-code is the address of a one-byte area into which GETSEG passes a return code

sctaddr is the address of the area passed upon entry to the subsystem which defines the Subsystem Control Table (SCT) entry for the application program.

As a result of this call, GETSEG will obtain the next message segment and will call the Edit Utility (if the message requires editing) before passing it to the subsystem for processing. If the incoming message goes through the Edit Utility, care should be used in selecting parameters used by the Edit Utility; they must appear in identical form in every segment of the message. The return code passed to the application subsystem by GETSEG in the specified area, is in character format. The possible return codes are listed below:

Return Code	Meaning
C'0'	Message is present.
C'4'	There is no message present.
C'8'	There is a message present, but core is not available. The subsystem should return to the Subsystem Controller with an identical return code.
C'9'	Message is present, but Edit Utility could not process it.

Figure 46. GETSEG Return Codes

9.8.1 Segmented Message Output Terminal Assignment (DVASN)

The DVASN message processing service routine is used in conjunction with the Output Utility. DVASN is called by a subsystem to obtain exclusive use of a terminal for the purpose of transmitting a multisegment message without interruption, that is, without interleaving of messages (such as printer report pages queued by other subsystems). The DVASN subroutine (module name PMIDVASN) must be called before queuing (via MSGCOL) the first segment of a multisegment message for formatting by Output.

Coding format:

```
[symbol] CALL DVASN,(cmp,SPA,term,oft,ret),VL,MF=(E,list)
```

where:

cmp is the address of a halfword field containing the number of the company or division being serviced (obsolete - use binary zeros for the number).

SPA is the address of the System Parameter Area.

term is the address of a field containing the destination terminal (broadcast group) name, or of the field MSGHTID in the message header.

oft is the address of a halfword field containing the OFT number of the format about to be started.

ret is the address of a five-byte field in which will be returned the assigned terminal-ID (alternate tid-name if original down in Back End Station Table), or binary zeros if not found.

As a result of this call, DVASN will assign the terminal to the subsystem and designate it in a "multi-segmented-message-transmission-in-progress" condition in its respective entry in the Back End Station Table (see Chapter 2). This action thus prevents other messages from being transmitted to the designated terminal until its busy status is subsequently freed by the Output Utility (only in Control Region in a Multiregion environment).

9.9 DISPATCHER RELATED ROUTINES

Three Intercomm service routines are available to an application subsystem during execution. They are Dispatcher-related in that they were developed for internal use, but are also applicable within message processing logic.

- IJKPRINT formats a print line for SYSPRINT and includes page overflow logic.
- IJKTRACE provides a list of Dispatcher task queues for purposes of debugging. IJKTRACE utilizes IJKPRINT.
- IJKDELAY provides a simple means of coding a time delay (for multi-threading) of approximately 100 milliseconds within an application subsystem.

9.9.1 IJKPRINT - Direct Output Line to SYSPRINT

This subroutine calls the PUT entry point in the File Handler to output a print line image of IBM standard format V (variable-length) records, with an ASA printer spacing control character as the first text byte. (Maximum logical record length is 137.) A count is maintained of the number of lines printed on the text page; when the count exceeds a pre-assembled value, the next line output will specify a skip to head of form (ASA control character 'l'), and the line count will be reset.

Output is directed to the file with ddname SYSPRINT. If the file is undefined or incorrectly defined, no output is produced, but no diagnostic indication is given. The DD statement for SYSPRINT is described in the Operating Reference Manual. The call made to the File Handler refers to the output file by name without the use of a File Handler work area, thus causing the File Handler to bypass the use of the Dispatcher to accomplish multi-tasking; control is retained in the calling program path.

Coding format:

```
[symbol] CALL IJKPRINT,(print-line),VL,MF=(E,list)
```

where:

print-line is the address of the format V record (line-image) to be directed to SYSPRINT. (Variable-length record formats are described in Chapter 6.)

9.9.2 IJKTRACE - Print Dispatcher Queues

This subroutine constructs print line images producing a formatted display of all Dispatcher task queues. It is called automatically whenever the program check handler (SPIESNAP) is entered, or a subsystem time-out occurs, and may also be called for diagnostic purposes by any other program.

Control is retained in the current program path for the duration of processing by this module; the dispatcher is not entered and no other system work is performed.

Coding format:

```
[symbol] CALL IJKTRACE
```

Each print line image is passed to the module IJKPRINT for output to the SYSOUT data set called SYSPRINT. The Operating Reference Manual details the exact format of IJKTRACE output.

9.9.3 IJKDELAY - Request Time Delay

This module may be called to introduce a timed delay averaging 100 milliseconds into a program path. The Dispatcher is given control to perform other processing and returns at the expiration of the delay interval.

This facility may be utilized to give a time-slicing effect within a routine which would otherwise monopolize the use of CPU time. It can also force the buildup of parallel program paths for reentrancy testing purposes in an environment which otherwise might not result in actual parallel execution, or it may be invoked to await the passing of a temporary condition which will be resolved by another scheduled program.

Coding format:

```
[symbol] CALL IJKDELAY
```

9.10 IN-CORE TABLE SORT FACILITY (INTSORT)

To sort an in-core table, the INTSORT Facility is provided. Such a table might be data stored in a Store/Fetch string or file data record via online transactions or offline processing. The table can have any number of fixed-length entries up to 32767, and each entry can have a total size of 1 to 255 bytes. The key to be sorted on can be anywhere within the entry, but must be in the same place, and of the same length, in each entry. Coding format:

```
[symbol] CALL INTSORT,(entries,entry-length,table,key-offset,  
key-length),VL,MF=(E,list)
```

where:

entries is a fullword (aligned) containing the number of table entries (up to 32767).

entry-length is a fullword (aligned) containing the size of each entry (up to 255).

table is the address of the area containing the table to be sorted.

key-offset is a fullword (aligned) containing the offset (-1) of the key within each entry (value must be zero if at the beginning of the table entry).

key-length is a fullword containing the length of the key (to be sorted on) of each entry (can be the same as entry-length).

The return code is a fullword binary value returned in register 15, as listed in Figure 47. For all non-zero return codes, the sort is not executed.

Return Code	Meaning
X'00'	INTSORT completed successfully
X'04'	Number of entries less than 1 or more than 32767.
X'08'	Length of an entry is less than 1 or greater than 255.
X'12'	No table address supplied.
X'16'	Key-offset greater than 254.
X'20'	The key-length plus key-offset exceeds maximum (255) entry-length.

Figure 47. INTSORT Return Codes

9.11 OTHER INTERCOMM SERVICE FACILITIES

The following service routines for application programs are accessed via the following subroutine entry names:

- MMU (MAPIN, MAPOUT, MAPEND, MAPCLR, MAPURGE, MAPFREE)
- Store/Fetch (INTSTORE, INTFETCH, INTUNSTO)
- DDQ (QBUILD, QOPEN, QREAD, QREADX, QWRITE, QWRITEX, QCLOSE)
- Page Facility (PAGE)
- DBMS (DBINT) - data base interfacing
- Dynamic File Allocation (ALLOCATE, ACCESS)
- ESS operator-id checking (SECUSER)

Detailed documentation for use of the above facilities is provided in separate manuals (see Chapter 2). Special coding and call conventions for specific data base support are described in Data Base Management System Users Guide and vendor manuals.

Macros to access other system routines and services are described in Chapter 10. In addition, the following facilities may be of interest:

- Assigning a verb to a terminal (see Chapter 8)
- Locating a Csect (and Entry) name from a hexadecimal address (IJKWHOIT - see Operating Reference Manual).
- Generating a system command message (see System Control Commands)
- Generating a display or printout of dynamic storage (save/work area) during program execution via the SCTL system control command (Release 10 only). Acquire and initialize storage for the command message and queue it for the SYSCNTL subsystem (as released, SUBH=000, SUBC=C). Use the form:

SCTL\$DSPCH\$address(len)[\\$address(len)...]\$TID=name@

See the Release 10 System Control Commands for syntax details and length restrictions. Use the HEXCON or LAYOUT macro to convert a binary address to a printable hex format in the message text. Omit the TID parameter if the storage is to be displayed at the subsystem's input message terminal.

9.12 LOADING SERVICE ROUTINE ENTRY POINTS FROM THE SPA

Several Intercomm service routines may optionally be assigned to the Link Pack Area. (Refer to the Operating Reference Manual.) In such cases, the service routine entry point should not be coded in the CALL macro; rather, the address of the service routine is loaded from the SPA or SPAEXT into register 15, and the CALL macro is coded with register notation, as follows:

```
L    R15,SPA...          load service routine address from SPA
                           or
L    R15,SPAEXTAD       point to SPA Extension
USING SPAEXT,R15        set addressability
L    R15,SEX...          load service routine address from SPAEXT
                           then
CALL (15),(parameters),VL,MF=(E,list)
DROP  R15              cancel SPAEXT addressability
```

Appendix D lists the SPA and SPAEXT field names for service routine entry points referenced in this manual. For dynamically loaded subsystems, this sequence of instructions saves dynamic linkedit time at Intercomm startup, unless the subsystem has been linked with the INTLOAD system program which performs a similar function.

The above coding sequence may not be used if the subsystem is eligible for loading above the 16meg line under MVS/XA or ESA; service routine entry names must be used. Mode switching is accomplished by linking the subsystem with INTLOAD (also contains XA interface code). Also, do not code the SPA or SPAEXT parameters on any Intercomm macros except the LINKAGE and SUBLINK macros.

INTERCOMM MACROS FOR ASSEMBLER LANGUAGE PROGRAMS

10.1 INTRODUCTION

Intercomm provides many macro instructions to facilitate coding of user Assembler Language programs (subsystems, subroutines, user exits). Coding specifications for each macro are detailed in Basic System Macros, which should be referenced in conjunction with this chapter. Several different categories of macros are provided:

- Basic macros for subsystem structure (LINKAGE, RTNLINK, STORAGE, STORFREE), discussed in Chapter 3.
- Macros to simplify program coding, virtually self-explanatory in their use:
 - CALLIF Conditional call, transfers control if subroutine is linkedited in the Intercomm load module
 - CALLOVLY Call a subroutine which may be linkedited within the transient subroutine overlay region
 - DDNFIND Test presence of a ddname in execution JCL
 - EXMVE Extended MVC to move n characters, where n may be greater than 256
 - EXSS Execute a storage-to-storage instruction
 - EXRT Extended translate and test
 - GETDATE Get current date from CPU (yyddd)
 - GETSPA Find Intercomm SPA address (Link Pack Area module)
 - HEXCON Convert data from binary to printable hexadecimal
 - INTTIME Optimized TIME macro to request CPU time, date
 - LAYOUT Transfer data fields to a contiguous area of core, effecting conversion of format
 - MSGHDR Establish symbolic names for the fields in Intercomm's message header

-- REGA, REGS	Generate register name equates
-- ROUND	Round a register value to a power of 2
-- SECTEST	Test user function authority under ESS (Extended Security System)
-- SSConv	Convert subsystem codes to printable form
-- SSSTART	Start a STRT/STOP function under program control
-- SSSTOP	Stop a STRT/STOP function under program control
-- STEST	Test for bit settings controlled by the General Purpose Subsystem
-- SUBLINK	Provide <u>subroutine</u> linkage (similar to LINKAGE macro). Note: can be paired with the RTNLINK macro
-- XASWITCH	Switch MVS/XA address modes (24/31)

- Macros for debugging functions:

-- PMISNAP	Issue a snap
-- PMIWTO, PMIWTOR	Issue a WTO (WTOR)
-- USRTRACK	Track user data for SAM (System Accounting Facility)

- Macros which request system control functions to be performed:
 - DISPATCH Create or cancel a Dispatcher task
 - INTWAIT Wait on event completion, or request a timed processing delay
 - INTPOST Post internal event
 - PASS, CATCH Transfer control of a system resource for a message processing thread to or from the Intercomm system (thread 0)
 - INTENQ, INTDEQ Enqueue/dequeue request for exclusive or shared control of a resource
 - SUBTASK Create an application program subtask
 - MODCNTRL Request LOAD/LINK/DELETE of a user subroutine defined in REENTSBS table

The macros used for debugging and to request system control functions are described in alphabetical order. Illustrations of the use of several of these macros for system control functions conclude this section.

10.2 MACRO DESCRIPTIONS

10.2.1 CATCH -- Transfer Ownership of a Storage Area from Intercomm to an Application

The CATCH macro is issued by an application, in a system with the Resource Management Auditing and Purging facility in use, to take control of an area of storage belonging to Intercomm. CATCHing an area ensures that it will be freed by the Resource Management purge routine if the subsystem program checks or times out.

10.2.2 DISPATCH -- Request Multithread Dispatcher Queuing Service

The DISPATCH macro provides the facility for requesting one of several queuing services from Intercomm's Multithreading Dispatcher. The following types of service requests are available:

- A request for a unit of work to be placed on a specific priority execution queue and executed as soon as priority permits
- A request for a unit of work to be placed on a timer queue and executed upon the elapse of a specified duration of time
- A request for a unit of work to be placed on an event queue and executed upon the completion of a specified event
- A request to delete (cancel) a previously queued request
- A request to terminate control and initiate processing by the highest priority unit of work awaiting execution

Three kinds of queues exist: event, timer and execution queues. There are two event queues, one timer queue, and four execution queues, corresponding to the highest-lowest Intercomm priority codes of 0, 1, 2, 3. All units of work placed on an event or timer queue remain queued until the event transpires or the duration expires. They are then, depending upon assigned priority, transferred to one of the execution queues.

The INTWAIT macro may be used in lieu of the DISPATCH macro for timer or event waiting.

NOTE: The IBM STIMER and TTIMER macros are not allowed to be issued by any user program.

10.2.3 INTDEQ -- Dequeue

The INTDEQ macro is used in conjunction with the INTENQ macro in order to signal to the enqueueing-dequeueing module that a requestor, having already been INTENQed and subsequently granted access to a resource, has no further need of that resource. For every INTENQ macro issued for a resource, there must be an INTDEQ macro subsequently issued for the same resource. If, after the issuance of an INTDEQ macro, the enqueueing-dequeueing module identifies a requestor as having been previously INTENQed, and not having timed out, register 15 will contain a return code of 0. If, however, a previous INTENQ was not issued, or if the previous INTENQ request timed out, register 15 will contain a return code of 4.

10.2.4 INTENQ -- Enqueue

The INTENQ macro is used in conjunction with the INTDEQ macro to serialize the use of a particular resource and, if necessary, delimit the number of concurrent users of that resource. The INTENQ macro is essentially a request to be placed upon a resource queue. Control is not returned to the issuer of INTENQ until all previous requestors on that queue have been given resource access. However, if the SHARE parameter is coded, all previous requestors may or may not have dequeued themselves by the time control is received. When a requestor is placed upon a queue, all registers are saved, therefore register 13 must point to a save area. The INTENQ macro expansion uses registers 0, 1, 14 and 15. No return code is employed, except if the TEST option is used.

10.2.5 INTPOST -- Post Internal ECB

The INTPOST macro is used to post an ECB awaited via the INTRNL=IPOST option of the DISPATCH or INTWAIT macros. This provides the most efficient synchronization technique for two threads within the same Intercomm task. INTPOST may also be used when INTRNL=YES was specified on the DISPATCH or INTWAIT macros. If the object ECB is already posted, then no over-posting will take place.

10.2.6 INTWAIT -- Temporarily Relinquish Control

The INTWAIT macro causes the issuing module to temporarily relinquish control until either an ECB is posted or a time interval expires. It assumes only that the caller's register 13 is pointing to a save area.

This macro is a convenient way to replace the following frequently occurring coding sequence:

```
STM 14,12,12(13)
DISPATCH 'S',label,(13),EXIT,{ECB= }
          {INTVL=}
label  LR  13,1
      LM  14,12,12(13)
```

10.2.7 MODCNTRL--Control Dynamically Loaded Subroutines

The MODCNTRL macro requests loading or linking, and then deleting, of separately linked edited user-written load modules. The referenced subroutines or tables must be defined using the SUBMODS macro within the REENTSBS table. Register 15 is set to X'FFFFFF' when the SUBMODS entry cannot be found, or if the requested module is not available. No other return code is set in register 15. If the module may be loaded above the 16meg line under XA, a requesting program executing in 24-Amode is responsible for address mode switching using the XASWITCH macro when the LOAD option is used.

10.2.8 PASS--Transfer Ownership of a Storage Area from an Application to Intercomm

The PASS macro is used, in a system with Resource Auditing and Purging, to protect an area of core acquired by an application thread from being freed by the purge routine when the thread completes. That is, the ownership is passed to the Intercomm system thread (thread 0). (See also STORAGE macro, SYS parameter).

10.2.9 PMISNAP--Issue a Snap

The PMISNAP macro should be used by subsystems in place of the IBM SNAP macro. It deducts the time taken by the snap operation from total elapsed time, thereby avoiding a subsystem time-out which could occur when taking a snap.

10.2.10 PMIWTO--Write to Operator

The PMIWTO macro generates a parameter list and call to the Intercomm module WTOMOD, which centralizes all WTOs to the CPU console, and/or the control terminal, and/or SYSPRINT, based on macro coding options. Do not use the PMIWTO macro if issuing a multiline WTO; use the IBM WTO macro.

10.2.11 PMIWTR--Write to Operator with Reply

The PMIWTR macro generates a parameter list and calls the Intercomm module WTOMOD. The program issuing the macro may regain control after the reply takes place by issuing a DISPATCH or INTWAIT macro to wait on the ECB specified in the macro parameters. If issuing a multiline WTOR, do not use this macro; use the IBM WTOR macro.

10.2.12 SUBTASK--Dynamic Subtasking

The SUBTASK macro allows part of a thread's logic to execute as a MVS subtask. The program linkage between the main Intercomm task and the subtasked logic may be viewed as being equivalent to a call to a subroutine. Registers 1 and 13 can be used as if a call was issued. SUBTASK generates the instruction BALR 14,15 with Register 15 containing the ENTRY parameter value.

All registers are passed from the main task portion of the application subsystem to the subtask. Intercomm suspends execution of the SUBTASKing thread (via DISPATCH WAIT) until the subtasked code completes, but other threads, perhaps of the same subsystem, may be processed by the main task during this time. When the subtasked code completes, register contents when the SUBTASKing thread is redispached depends upon what action the subtasked code took to save and restore them.

The subtasked code can be a piece of code in the application subsystem itself or an external subroutine. The main use of the SUBTASK macro is to allow code which may impede Intercomm performance to be executed in a subtask, instead of slowing the main task. Usually, the code would include SVCs with implied WAITS in them. For example, if an application subsystem wanted to issue a LOAD macro, SUBTASK could be used to allow the main task to continue while the subtask would be held up by MVS until the LOAD completed. The Intercomm File Handler subtasks the issuance of QSAM GETS in this manner.

A SUBTASK macro may not be issued by any program eligible for loading above the 16meg line under XA.

10.2.13 USRTRACK-- Track User Data Using SAM

If the System Accounting and Measurement Facility (see Operating Reference Manual) is installed and activated for the subsystem (SYCTTBL macro, SAM parameter), this macro can be used to increment a user-defined accumulator (for Data Base calls, for example) or to invoke a user SAM exit routine.

10.3 MACRO CODING EXAMPLES

See Chapter 3 regarding usage of macros by programs loaded above the 16meg line.

10.3.1 DISPATCH Macro Usage

The following coding examples show several uses of the DISPATCH macro.

In the first example, the programmer wishes to allow other tasks to continue execution while this routine waits for the completion of an event (an input/output operation, for example). Assume that the ECB address has been previously loaded into general register 8:

*USING DISPATCH TO WAIT FOR AN EVENT

WAIT	STM	2,12,28(13)	SAVE REGISTERS
	DISPATCH	'S',DONE,(13),EXIT,ECB=(8)	
DONE	LR	13,1	RESTORE REGISTER 13
	LM	2,12,28(13)	RESTORE REGISTERS

The routine in progress uses its own save area to store all necessary registers before exiting, and restores the registers after regaining control. The address of the program's save area is the parameter passed through the Dispatcher. This example is reentrant. Note that this code could be replaced by an INTWAIT macro.

In the second example, the programmer wishes to allow other tasks awaiting CPU time to be dispatched, returning to this routine after the execution of higher or equal priority tasks which were awaiting events that may by now have been completed, or after the execution of equal or higher priority tasks which this routine may have just previously placed on the Dispatcher execution queue. The programmer wishes to give this task the same priority it had received when it gained control ('S' parameter):

*USING DISPATCH FOR TASK ROTATION

ROTATE	STM	2,12,28(13)	SAVE REGISTERS
	DISPATCH	'S',RESUME,(13),EXIT	
RESUME	LR	13,1	RESTORE REGISTER 13
	LM	2,12,28(13)	RESTORE REGISTERS

In the third example, the programmer wishes to schedule the execution of a subprogram which will be executed concurrently with the program or after the program terminates, depending upon Dispatcher scheduling. Assume that the address of a calling program parameter list has been preloaded into general register 1:

***USING DISPATCH TO SCHEDULE SUBPROGRAM**

SCHED	L DISPATCH	0,-V(SUBPROG) 'S',(0),(1),SYS=YES
-------	------------	--------------------------------------

The execution of this program continues. The subprogram gains control after this program returns to the Monitor, or if this program gives up control in any way (I/O operation through the File Handler, task rotation, etc.). The SYS parameter ensures that the dispatched routine will not be purged from its execute queue if the issuing program completes before the subprogram is given control. Note also that the passed parameter list, and the parameter values, may not be in dynamic storage owned by the issuing program (see also STORAGE and STORFREE macros, SYS parameter). The dispatched subprogram will receive control in thread zero (0), and execute as a system program.

In the fourth example, the programmer does not wish to continue processing until three events (ECB1, ECB2, and ECB3) have all completed. Control returns to the issuing program when all three ECBs have been posted:

***USING DISPATCH FOR A MULTIPLE WAIT**

MULTWAIT	DISPATCH	'S',COUNT,(13),ECB=ECB1
	DISPATCH	'S',COUNT,(13),ECB=ECB2
	DISPATCH	'S',COUNT,(13),ECB=ECB3
	LA	12,3 SET COUNTER TO 3
WAIT	STM	2,12,28(13) SAVE REGISTERS
	DISPATCH	EXIT
COUNT	LR	13,1 RESTORE REGISTER 13
	LM	2,12,28(13) RESTORE REGISTERS
	BCT	12,WAIT DECREMENT COUNTER & BRANCH NOT ZERO

10.3.2 PASS/CATCH Macro Usage

One subsystem acquires (and initializes) an area of core (by issuing a STORAGE macro) and passes the address of that core via message switching to another subsystem.

Subsystem A

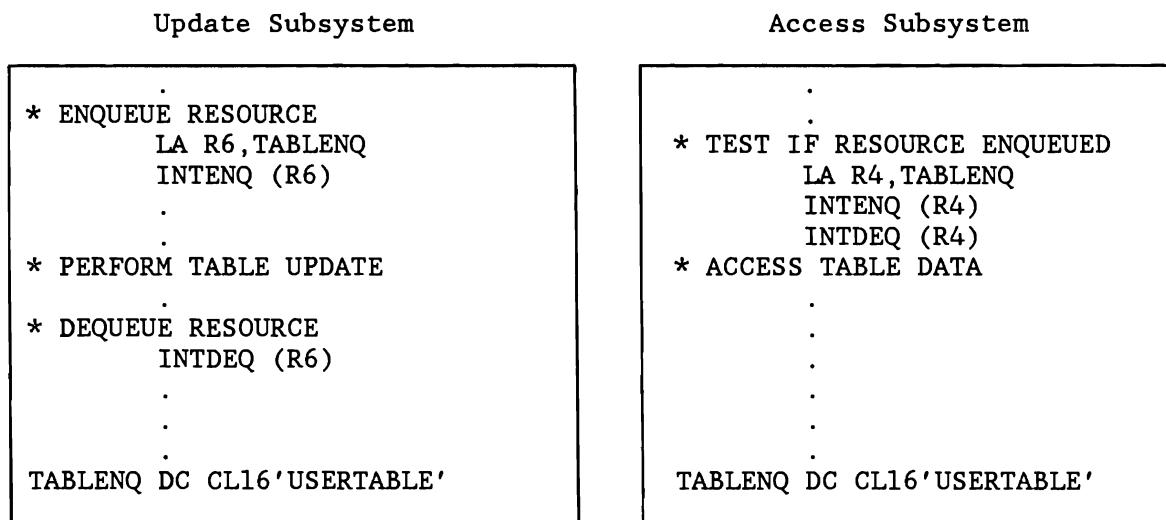
```
STORAGE LEN=256,ADDR=(R1),  
LIST=PARMSAVE  
LR R11,R1  
. .  
* INITIALIZE STORAGE AREA  
. .  
. .  
* CREATE MESSAGE FOR SUBSYSTEM  
* B WITH ADDRESS OF ACQUIRED  
* CORE IN THE MESSAGE TEXT  
. .  
. .  
PASS LEN=256,ADDR=(R11)  
. .  
* QUEUE THE MESSAGE  
. .  
CALL MSGCOL,.....
```

Subsystem B

NOTE: the PASS macro would be redundant if the storage was acquired using the SYS=YES parameter. However, if the subsystem program checked or timed out, the acquired storage would not be freed and would be permanently allocated. Use the PASS and the call to MSGCOL at the end of the program (just before the RTNLINK).

10.3.3 INTENQ/INTDEQ Macro Usage

One subsystem updates a table entry in USERSPA. During the time of this update, other subsystems should not be allowed access to the table. All subsystems must use the same resource identification. The update subsystem has exclusive control during the time of the update; the access subsystem merely tests to ensure that exclusive control is not in effect before accessing the updated table area, as follows:

10.3.4 MODCNTRL Macro Usage

A user routine for error processing (ERRRTN) is infrequently used. Therefore, it might be defined in REENTSBS as a routine eligible for dynamic load. A subsystem calling this routine might be coded as follows:

```

*LOAD or LINK must be paired with DELETE
MODCNTRL    MODNAME=ERRRTN,ACTION=LOAD
LTR          R15,R15
BNZ          NOLOAD
LR          R15,R1      address of routine
CALL         (15),(parameters-for-ERRORTN),VL,MF=(E,1ist)
MODCNTRL    MODNAME=ERRRTN,ACTION=DELETE
NOLOAD       DS          OH
.
.
ERRRTN     DC          CL8'ERRORTN'

```

•

•

•

Chapter 11

SAMPLE PROCESSING PROGRAMS

The sample program SQASMA, shown in Figure 48, demonstrates coding of a BAL subsystem which is either resident or dynamically loadable below the 16meg line (if MVS/XA or ESA). The program processes an inquiry transaction (MURA) containing a part number and a warehouse number for a stock status display. MMU is used to transform the incoming message into a fixed field format. The part number is transformed into a RBN for accessing a BDAM part description file (PARTFILE). The RBN and a part description record area are passed as parameters to a called BAL subroutine SQASMB, illustrated in Figure 49, which also resides below the 16meg line. The subroutine retrieves the requested record from PARTFILE and passes back the File Handler return code to the calling subsystem via register 15.

Together, the part number and warehouse number provide a VSAM key for accessing a stock status file (STOKFILE). The File Handler is used for accessing both files. MMU is used for formatting an output display. Error messages, for conditions such as non-existent or erroneous warehouse or part numbers, or file I/O errors, are built within the program and formatted by MMU using an error map area.

The MSGHDRC source text member defining the Intercomm message header fields is COPY'd from the Intercomm source library (SYMREL) by the Assembler. The ASMLOGCH source text member used for terminal attribute and command override for MMU processing, and the symbolic map areas, are also copied into the program.

All required table entries, JCL, sample input messages and testing procedures, plus sample execution output, are illustrated in Chapter 12, "Subsystem Testing." The subsystem code used in the SYCTTBL macro to identify the sample subsystem is RA. Intercomm's BTAM simulator is used for testing. Test messages are included to test as many error combinations as possible. Chapter 13 illustrates a similar subsystem (without the subroutine) coded for the same purpose but using the Edit and Output Utilities, a MSGCOL call, and Test Mode for testing.

```
2 ** SAMPLE REENTRANT ASSEMBLER SUBSYSTEM USING THE FILE HANDLER **
3 ** TO ACCESS A VSAM FILE AND SUBROUTINE SQASMB TO ACCESS A BDAM   **
4 ** FILE. MMU IS USED FOR INPUT AND OUTPUT MAPPING AND MAPPING   **
5 ** OF ERROR MESSAGES.                                              **
6 ** - REGISTER USAGE -                                              **
7 ** R2 I/O MAP                                                       **
8 ** R3 WORK                                                        **
9 ** R4 RETURN CODE                                                 **
10 ** R5 ERROR MAP                                                   **
11 ** R6 BAL INSTRUCTIONS                                           **
12 ** R7 BAL INSTRUCTIONS                                           **
13 ** R8 PARMs.                                                      **
14 ** R9 INPUT MESSAGE                                              **
15 ** RA SPA                                                       **
16 ** RB SPAEXT                                                    **
17 ** RC BASE REGISTER                                              **
18 ** RD SAVE AREA (WORKAREA DSECT)                                **
19 **                                                               **

21          PRINT NOGEN
22 SQASMA    CSECT
23          LINKAGE BASE=(RC),SPA=(RA),LEN=DYNLEN,GPREQ=REGA,
           MSG=(R9),PARM=(R8)
25+        PRINT NOGEN
62+        PRINT NOGEN
67+        PRINT GEN
68+        PUSH PRINT          TURN OFF PRINT GENERATION
69+        PRINT NOGEN
785+       POP  PRINT          RESUME PRINT GENERATION
```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 1 of 15)

```

812+ PRINT NOGEN
913  USING INMSG,R9
914  USING WORKAREA,RD
915  USING STKSTAT,R2
916  USING SPAEXT,RB
917  XR  R4,R4          INITIALIZE RETURN CODE
918  LA  R5,WORKLEN+MAP1L(,RD) ADDRESS ERROR MAP
919  L   RB,SPAEXTAD
920  BAL R6,MOVEHDR      MCVE INP HDR TO OUTP HDR
921  BAL R6,MAPIN        MAP AND THEN FREE THE INPUT MSG
922  LA   R6,PRERTN      WHERE TO RETURN
923  CLI MCW,C'3'        IF A FIELD IS IN ERROR
924  BE  INVINPUT        SEND ERRCR MSG
925  CLI MCW,C'0'        IF MAPPING NOT OK
926  BNE MAPER          SEND ERROR MSG
927  BAL R6,CLEARMAP     CLEAR THE MAP
928  BAL R6,RDPARTFL    PREPARE TO READ PARTFILE
929  BAL R6,BDAMREAD    READ A RECORD
930  TM  FHFLAG,BDRDOK  READ OK?
931  BZ  PRERTN         NO
932  BAL R6,RDSTKFIL    PREPARE TO READ STOCK FILE
933  BAL R6,VSAMREAD    READ A RECORD
934  TM  FHFLAG,VSRDOK  READ OK?
935  BZ  PRERTN         NO
936  BAL R6,MAPOUT       PREPARE OUTPUT MAP
937  CLI MCW,C'0'        OK?
938  BE  PRERTN         YUP
939  BAL R6,MAPER        NO..SEND ERROR MSG
940 PRERTN DS OH
941  TM  MAPFLG,NOMAP    UNABLE TO SEND MAP?
942  BC  RETURN          YES - JUST FREE MAP AND GO
943  LA   R6,RETURN      WHERE TO RETURN
944  TM  MAPFLG,MAPERR   ARE WE SENDING AN ERROR MAP?
945  BC  ERMAPEND        YES - GO DO IT
946  BAL R6,GDMAPEND    SEND GOOD MAP
947 RETURN DS OH
948 ***  FREE INPUT MAP AREA AND RETURN
949  XC  MCW,MCW          CLEAR MAP CONTROL WORD
950  CALL MAPFREE,(MCW,IOPGRP,IOMAP,ADDRMSG,CMSGHTID),
      VL,MF=(E,CALLIST)
955  RTNLINK ADDR=(RD),LEN=DYNLEN,RC=(R4)
975+ PRINT NOGEN
1011**,GETSPA - V7.0 - 11/76 - SM

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 2 of 15)

```

1035 MOVEHDR DS OH
1036 MVC OMSGHTID,MSGHTID SAVE TID
1037 MVC IOGRP,IOGRPNM MOVE MAP GROUP NAME TO WORK AREA
1038 MVC IOMAP,IOMAPNM MOVE MAP NAME " "
1039 MVC ERMAP,ERMAPNM MOVE ERR MAP NAME " "
1040 BR R6

1042 MAPIN DS OH
1043 ST R9,ADDRMSG STORE INPUT MSG ADDRESS
1044 XC MCW(4),MCW CLEAR MAP CONTROL WORD
1045 CALL MAPIN,(MCB,IOGRP,IOMAP,ADDRMSG,MCW),VL,
      MF={E,CALLIST} MAP INPUT MESSAGE
1060 L R2,ADDRMSG MAPPED MSG DATA ADDRESS
1061 BR R6

1063 CLEARMAP DS OH
1064 XC MCW(4),MCW CLEAR MAP CONTROL WORD
1065 MVI MCWOPT4,C'A' ONLY CLEAR ATTRIBUTE BYTES
1066 CALL MAPCLR,(MCW,IOGRP,IOMAP,MAP1,OMSGHTID),VL,
      MF={E,CALLIST}
1081 BR R6

1083 RDPARTFL DS OH
1084 PACK DWORD,RBNBYTE PACK RBN #
1085 CVB R3,DWORD AND CONVERT TO BINARY
1086 ST R3,RBNWORD STORE RBN
1087 MVC CURRFILE,DDPART DDNAME OF BDAM FILE
1088 BR R6

1090 BDAMREAD DS OH
1091 ** USE MODCNTRL MACRO TO LINK TO SCASMB SUBRTN WHICH READS A BDAM FILE
1092 MVC SUBNAME,SQASMB MCVE SUBRTN NAME INTO WORK AREA
1093 MODCNTRL (PARTREC,RBNWORD),VL,MF={E,CALLIST},
      ACTION=LINK,MODNAME=SUBNAME
1108 LTR RF,RF DID SQASMB GET CONTROL?
1109 BM NOSUBRTN NO
1110 B *+4(RF) BRANCH ON RETURN CODE
1111 B SUBOK 0 RC
1112 B IOERROR 4 RC
1113 B NOTFOUND 8 RC
1114 B NODD 12 RC
1115 SUBOK DS OH
1116 CLC RECPIN,PARTNO CORRECT RECORD?
1117 BNE NOTFOUND NO
1118 MVC PRTDATA,RECDES MOVE DATA TO OUTP MSG
1119 MVC ORDUNT,RECOUNT " " " "
1120 MVC PRTPRC,RECPRC " " " "
1121 OI FHFLAG,BDRCK SHOW EVERYTHINGS OK
1122 BR R6

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 3 of 15)

```

1124 RDSTKFILE DS OH
1125 MVC CURRFILE,DDSTOCK GET DDNAME OF FILE
1126 MVC RECWHS,WHSNO FIND KEY OF RECORD WE WANT
1127 MVC RECPNO,PARTNO
1128 MVC KEYFIELD,KEYFLD AND MOVE IT INTO KEY AREA
1129 BR R6

1131 VSAMREAD DS OH
1132 XC EXTDSC(48),EXTDSCT CLEAR IT
1133 BAL R7,SELECT GO SELECT THE FILE
1134 CLI FHSTAT1,C'5' NO DD?
1135 BE NODD
1136 BAL R7,VSREAD2 READ A RECORD
1137 CLI FHSTAT1,C'1' I/O ERROR?
1138 BE IOERROR YES
1139 CLI FHSTAT1,C'2' RECORD NOT FOUND?
1140 BE VSRECNF NOT FOUND - GO BUILD ERROR MSG
1141 DI FHFLAG,VSROOK INDICATE READ WORKED
1142 MVC WHSLOC,RECWLIC
1143 MVC STKLEV,RECLEV
1144 MVC DATEDIT,RECLDT
1145 BAL R7,EDITDATE MAKE DATE PRINTABLE
1146 MVC LEVDATE,DATEMOVE
1147 MVC STKORD,RECORD
1148 MVC DATEDIT,RECDT
1149 BAL R7,EDITDATE MAKE DATE PRINTABLE
1150 MVC ORDDATE,DATEMOVE
1151 DORLSE DS OH
1152 BAL R7,RELEASE GO RELEASE THE FILE
1153 BR R6

1155 VSREAD2 DS OH
1156 XC FHSTAT,FHSTAT CLEAR FH CONTROL WORD
1157 CALL GETV,(EXTDSCT,FHSTAT,STOCKREC,KEYFIELD),
          VL,MF=(E,CALLIST)
1171 BR R7 RETURN TO SUBRTN

1173 SELECT DS OH
1174 XC FHSTAT,FHSTAT CLEAR FILE HANDLER CONTROL WORD
1175 CALL SELECT,(EXTDSCT,FHSTAT,CURRFILE),VL,MF=(E,CALLIST)
1187 BR R7 RETURN TO SUBRTN

1189 RELEASE DS OH
1190 XC FHSTAT,FHSTAT CLEAR FILE HANDLER CONTROL WORD
1191 CALL RELEASE,(EXTDSCT,FHSTAT),VL,MF=(E,CALLIST)
1202 BR R7 RETURN TO SUBRTN

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 4 of 15)

```

1204 EDITDATE DS OH EDIT DATE TO MM/DD/YY FORM
1205 MVC DMYEAR,DEYEAR
1206 MVC SLASH1,SLASH
1207 MVC DMDAY,DEDAY
1208 MVC SLASH2,SLASH
1209 MVC DMMO,DEMO
1210 BR R7 RETURN TO SUBRTN

1212 GDMAPEND DS OH
1213 XC MCW,MCW CLEAR MAP CONTROL WORD
1214 MVI MCWOPT2,C'C' TRANSMIT ENTIRE MSG
1215 BAL R7,MAPEND GO CALL MAPEND
1216 CLI MCW,C'B' MAPEND SUCCESSFUL?
1217 BER R6 YES
1218 BAL R7,MAPURGE NO..PURGE THE MAP
1219 ST R6,SAVE SAVE THE LINK REGISTER
1220 BAL R6,MAPER PREPARE AN ERROR MSG
1221 BAL R6,ERMAPEND SEND THE ERROR MSG
1222 L R6,SAVE RESTORE LINK REGISTER
1223 BR R6 RETURN TO MAINLINE

1225 ERMAPEND DS OH
1226 XC MCW,MCW CLEAR MAP CONTROL WORD
1227 MVI MCWOPT2,C'C' TRANSMIT MSG
1228 MVI MCWOPT3,WRITE1 OVERWRITE EXISTING SCREEN
1229 BAL R7,MAPEND GO CALL MAPEND
1230 CLI MCW,C'8' SUCCESSFUL?
1231 BER R6 YES
1232 BAL R7,MAPURGE NO..PURGE THE MAP
1233 LA R4,8 RETURN CODE = 8
1234 BR R6 RETURN TO MAINLINE

1236 MAPEND DS OH
1237 CALL MAPEND,(MCB,0,MCW),VL,MF=(E,CALLIST)
1249 BR R7 RETURN TO SUBRTN

1251 MAPURGE DS OH
1252 CALL MAPURGE,(MCB),VL,MF=(E,CALLIST)
1262 BR R7 RETURN TO SUBRTN

1264 MAPOUT DS OH
1265 XC MCW,MCW CLEAR MAP CONTROL WORD
1266 CALL MAPOUT,(MCB,IOGRP,ICMAP,MAP1,MCW,OMSGHTIO),
1282 BR R6 VL,MF=(E,CALLIST) RETURN TO MAINLINE

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 5 of 15)

```

1284 **** ERROR ROUTINES ****
1285 *
1286 *
1287 *
1288     DROP R2
1289     USING ERRMAP,R5
1290 INVINPUT DS OH
1291     CLC PARTNOT-MAP1(1,R2),WHSNOT-MAP1(R2) BOTH NON-NUMERIC?
1292     BNE ONLY1          NO - CNLY 1 IS
1293     MVC MSG7,MSGI      MOVE IN APPROPRIATE MSG
1294     B GOSNDMSG        MAP THE ERROR MSG
1295 ONLY1   DS OH
1296     MVC MSG7,MSGG      MOVE IN APPROPRIATE MSG
1297     BH  GOSNDMSG      PARTNO NOT NUMERIC
1298     MVC MSG7,MSGH      WHSNO NOT NUMERIC
1299 GOSNDMSG DS OH
1300     MVC ERRMSG,INVINMSG MOVE MSG INTO MAP
1301     BAL R7,SENDER      GO CALL MAPOUT
1302     BR  R6             RETURN TO MAINLINE

1304 NOSUBRTN DS OH
1305     MVC MSG8,MSGJ      BUILD ERROR MSG
1306     MVC NOFILE,CURRFILE
1307     MVC MSG9,MSGK
1308     MVC ERRMSG(L'NCESUBMSG),NOSUBMSG MOVE INTO MAP
1309     BAL R7,SENDER      DO MAPOUT
1310     BR  R6             RETURN TO MAINLINE

1312 VSRECNF  DS OH
1313     MVC MSG3,MSGC      NOT FOUND - BUILD ERROR MSG
1314     MVC MSG4,MSGD
1315     MVC NOWARENO,PARTNC-MAP1(R2)
1316     MVC NOWARWHS,WHSNO-MAP1(R2)
1317     MVC ERRMSG(37),NOWARMSG MOVE MSG INTO ERROR MAP
1318     BAL R7,SENDER      GO MAP ERROR MESSAGE
1319     B DORLSE

1321 NOTFOUND DS OH
1322     MVC MSG1,MSGA      BUILD ERROR MSG
1323     MVC MSG2,MSGB
1324     MVC NOPART,PARTNO-MAP1(R2) MOVE IN MISSING PART #
1325     MVC ERRMSG(L'NOPRTMSG),NOPRTMSG MOVE INTO MAP
1326     BAL R7,SENDER      DO MAPOUT
1327     BR  R6             RETURN TO MAINLINE

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 6 of 15)

```

1329 NODD    DS    OH
1330      MVC  CANCODE,=CL15'NO DD FOR FILE'
1331      B    CONTIN
1332 IOERROR  DS    OH
1333      OI   FHFLAG,IOERR      INDICATE AN IO-ERROR
1334      MVC  CANCODE,=CL15'IO ERROR ON'
1335 CONTIN   DS    OH
1336      MVC  MSG5,MSGE      MOVE IN APPROPRIATE MSG
1337      MVC  CANFLNM,CURRFIL MOVE IN FILE NAME
1338      MVC  ERRMSG(L'CANMSG),CANMSG MOVE INTO MAP
1339      BAL  R7,SENDERR     DO MAPOUT
1340      TM   FHFLAG,BORDOK+IOERR IF IOERROR CN VSAM FILE
1341      BO   DORLSE        THEN GO RELEASE IT
1342      BR   R6             RETURN TO MAINLINE

1344 MAPER   DS    OH
1345      MVC  MSG6,MSGF      MOVE IN APPROPRIATE MSG
1346      MVC  ERRTAG,MCW     MOVE BYTES 1 & 2 INTO MSG
1347      MVC  ERRMSG(L'MAPERMSG),MAPERMSG MOVE INTO MAP
1348      BAL  R7,SENDERR     DO MAPOUT
1349      BR   R6             RETURN TO MAINLINE

1351 SENDERR  DS    OH
1352      XC   MCW,MCW       CLEAR MAP CONTROL WORD
1353      OI   MAPFLG,MAPERR  INDICATE MAPOUT FOR ERROR MAP
1354      CALL MAPOUT,(MCB,IOGRP,ERMAP,ERRMAP,MCW,OMSGHTID),
                  VL,MF=(E,CALLIST)
1370      CLI  MCW,C'0'      MAPOUT CK?
1371      BER  R7             YES
1372      LA   R4,8           NO - RETURN CODE = 8
1373      OI   MAPFLG,NOMAP   SHOW NO MAP SENT
1374      BR   R7             RETURN TO SUBRTN

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 7 of 15)

```

1376      PRINT GEN
1377  **      CONSTANTS
1378  SLASH    DC    C' / '
1379  DDSTOCK  DC    C'STOKFILE'
1380  DDPART   DC    C'PARTFILE'
1381  IOGRPBM  DC    CL8'STKSTAT'
1382  IOMAPNM  DC    CL8'MAP1'
1383  ERMAPNM  DC    CL8'ERRMAP'
1384  SQASMB   DC    CL8'SQASMB'
1385  MSGTBL   DS    OCL206
1386  MSGA     DC    C'PART NUMBER '
1387  MSGB     DC    C' NOT FOUND.'
1388  MSGC     DC    C'PART '
1389  MSGD     DC    C' NOT FOUND IN WAREHOUSE '
1390  MSGE     DC    C'. MESSAGE CANCELLED.'
1391  MSGF     DC    C'MAP ERROR MCW IS '
1392  MSGG     DC    CL50'INVALID DATA: PARTNO MUST BE NUMERIC'
1393  MSGH     DC    CL50'INVALID DATA: WHSNO MUST BE NUMERIC'
1394  MSGI     DC    CL50'INVALID DATA: PARTNO AND WHSNC MUST BE NUMERIC'
1395  MSGJ     DC    C'SUBROUTINE TO READ '
1396  MSGK     DC    C' NOT AVAILABLE'
1397  COPY     ASMLOGCH           SYMBOLIC CONTROL CHARS AND ATTRIBS.

1399  *      LOGICAL ATTRIBUTE BYTE DEFINITIONS FOR IBM3270
1400  *
1401  UAN      EQU    1  UNPROT/ALPHA/NORMAL
1402  UANMDT   EQU    2  UNPROT/ALPHA/MDTON
1403  UANSEL   EQU    3  UNPROT/ALPHA/SELPEN
1404  UANMDSEL  EQU    4
1405  UAHSEL   EQU    5
1406  UAHMDSEL EQU    6
1407  UAX      EQU    7
1408  UAXMDT   EQU    8
1409  UNN      EQU    9
1410  UNNMDT   EQU   10
1411  UNNSEL   EQU   11
1412  UNNMDSEL EQU   12
1413  UNHSEL   EQU   13
1414  UNHMDSEL EQU   14
1415  UNX      EQU   15
1416  UNXMDT   EQU   16
1417  PAN      EQU   17
1418  PANMDT   EQU   18
1419  PANSEL   EQU   19
1420  PANMDSEL EQU   20
1421  PAHSEL   EQU   21
1422  PAHMDSEL EQU   22
1423  PAX      EQU   23
1424  PAXMDT   EQU   24
1425  PSN      EQU   25
1426  PSNMDT   EQU   26
1427  PSNSEL   EQU   27
1428  PSNMDSEL EQU   28
1429  PSHSEL   EQU   29

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 8 of 15)

```
1430 PSHMDSEL EQU 30
1431 PSX EQU 31
1432 PSXMDT EQU 32
1433 SUPR EQU 33

1435 * LOGICAL COMMAND CHARACTER DEFINITIONS FOR IBM3270
1436 *
1437 WRITE1 EQU 1
1438 ERASHWRIT EQU 2
1439 ERASWRAL EQU 3

1441 * LOGICAL CONTROL CHARACTER DEFINITIONS FOR IBM3270
1442 *
1443 RMDT EQU 1
1444 RKEYBD EQU 2
1445 RMDTKEYB EQU 3
1446 ALARM EQU 4
1447 ALRMRRMDT EQU 5
1448 ALRMRRKEY EQU 6
1449 ALRMRRMKY EQU 7
1450 PRNTNL EQU 8
1451 PRNT40 EQU 9
1452 PRNT64 EQU 10
1453 PRNT80 EQU 11
1454 PRNLRMDT EQU 12
1455 PR40RMDT EQU 13
1456 PR64RMDT EQU 14
1457 PR80RMDT EQU 15
1458 PRNLRKEY EQU 16
1459 PR40RKEY EQU 17
1460 PR64RKEY EQU 18
1461 PR80RKEY EQU 19
1462 PRNLRMKY EQU 20
1463 PR40RMKY EQU 21
1464 PR64RMKY EQU 22
1465 PR80RMKY EQU 23
1466 PRNALRM EQU 24
1467 PR4CALRM EQU 25
1468 PR64ALRM EQU 26
1469 PR80ALRM EQU 27
1470 PRNLARMD EQU 28
1471 PR4CARMD EQU 29
1472 PR64ARMD EQU 30
1473 PR8CARMD EQU 31
1474 PRNLARKY EQU 32
1475 PR40ARKY EQU 33
1476 PR64ARKY EQU 34
1477 PR8CARKY EQU 35
1478 PRNLAMKY EQU 36
1479 PR4CAMKY EQU 37
1480 PR64AMKY EQU 38
1481 PR80AMKY EQU 39
1482 NULL EQU 40
```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 9 of 15)

```
1484 *      LOGICAL ATTRIBUTE BYTE DEFINITIONS FOR DS40
1485 *
1486 *      UAN FCR DS40=UNPROT/ALPHA/NORMAL
1487 *      UANMDT FOR DS40=UNPROT/ALPHA/MDTON
1488 *      UANSEL FOR DS40=UNPROT/ALPHA/SELPEN

1490 *      LOGICAL COMMAND CHARACTER DEFINITIONS FOR DS40
1491 *
1492 *      WRITE1 FOR DS40=HOME CURSOR ONLY (ESC,H)
1493 *      ERASWRIT FOR DS40=ESC,R=HOME CURSOR,CLEAR SCREEN

1495 *      LOGICAL CONTROL CHARACTER DEFINITIONS FOR DS40
1496 *

1498 *      LOGICAL ATTRIBUTE BYTE DEFINITIONS FOR IBM3270P
1499 *

1501 *      LOGICAL COMMAND CHARACTER DEFINITIONS FOR IBM3270P
1502 *

1504 *      LOGICAL CONTROL CHARACTER DEFINITIONS FOR IBM3270P
1505 *
1506 NL      EQU    51
1507 FF      EQU    52
1508 CR      EQU    53
1509 SI      EQU    54
1510        DC      C'END OF WORKING STORAGE'
```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 10 of 15)

```

1512      LTORG
1513          =V(PMIRTLR)
1514          =V(DYNLLDAC)
1515          =CL15'NO DC FCR FILE'
1516          =CL15'IO ERROR CN'
1517 INMSG    DSECT
1518     COPY MSGHDRC           MESSAGE HEADER DSECT
1519 *
1520 *     MESSAGE HEADER LAYOUT
1521 *     *****
1522 *                                     LAST REVISION 10/20/82-RELEASE 9.C
1523 *                                     LAST REVISION 07/30/85-LU 6.2 SUPPORT
1524 *
1525 MSGHLEN  DS   BL2      LENGTH OF MESSAGE
1526 MSGHQPR  DS   BL1      CTAM/BTAM I/O PREFIX BLANK IF SS MSG
1527 MSGFRSCH DS   XL1      HI-ORDER BYTE OF RECEIVING SUBSYSTEM CODE
1528 MSGFRSC  DS   CLI      RECEIVING SUBSYSTEM CODE
1529 MSGHSSC  DS   CL1      SENDING SUBSYSTEM CODE
1530 MSGHMMN DS   OBL3     MONITOR SEQUENCE NUMBER          X1078
1531 MSGHTXTL DS   BL2      RECORD LENGTH (FILE RECOVERY) X1078
1532 MSGHKEYL DS   CL1      KEY LENGTH (FILE RECOVERY)   X1078
1533 MSGHDAT  DS   OCL6     DATE (YY.DDD)                  X1078
1534 MSGHYR   DS   CL2      YEAR                         X1078
1535 MSGHTHRD DS   BL1      THREAD NUMBER                X1078
1536 MSGHDAY  DS   CL3      DAY                          X1078
1537 MSGHTIM  DS   CL8      TIME  (HH.MM.SS)
1538     ORG MSGHTIM     FIELDS USED IN SCANVERB DURING JA
1539 *           CONSTRUCTION OF MESSAGE IN LINE HANDLERS JA
1540 MSGHVFLG  DS   B       FLAGS                         JA
1541 MSGHVFND EQU X'80'    VERB WAS ANALYZED BEFORE CALLING BTSEARCH JA
1542 MSGHVBA  DS   AL3     A(BTVERB ENTRY) IF MSGHVFND FLAG ON JA
1543     ORG MSGHTIM+L'MSGHTIM
1544 MSGHTID  DS   CL5     TERMINAL ID (AAANN) AAA=CITY,NN=DEVICE ID
1545 MSGHMRDX DS   OX      INDEX TO MULTIREGION MCT ENTRY
1546 MSGHCON  DS   BL2     COMPANY NUMBER
1547 *           SPECIAL VALUES OF MSGHCON                 JA
1548 MSGHCPFLA EQU X'BB01'  FLUSH-ALL CHASER MSG            JA
1549 MSGHCP12 EQU X'BB03'  3270 COPY FORM 1 (REM.-SAME CU),2 (3275-WR) JA
1550 *   MSGHCP12: COPY TYPE 1 OR 2, ISSUING TERM REQUEST RESPONSE SM1124
1551 MSGHCN12 EQU X'BB13'  COPY TYPE 1 OR 2, NO RESPONSE TO ISSUER SM1124
1552 MSGHCP3  EQU X'BB02'  3270 COPY FORM3 (READ FULL BUF REQUEST) JA
1553 MSGHR129 ECU X'BB04' IBM129 CARD READER RESET I/P INHIBITED MSG JA
1554 MSGHFEVR ECU X'BB'    SET IN MSGHCON+1 OF RESPNSES TO F.E.VERBS JA
1555     ORG MSGHCON+1
1556 MSGHRETN DS   BL1     RETURN CODE.
1557 MSGHCONV EQU C'C'    30 LOGGED FROM CONVERSE.
1558 MSGHFLGS DS   DFL2    MESSAGE INDICATOR FLAGS          SM1166
1559 MSGHFLG1 DS   FL1     MESSAGE INDICATOR FLAG-BYTE-1     SM1166
1560 MSGHFSDR ECU X'80'    ASK FOR DEFINITE RESPONSE        VTAM
1561 MSGHFSER EQU X'40'    ASK FOR EXCEPTION RESPONSE      VTAM
1562 *           IF MSGHFSDR+MSGHFSER=0 THEN NC RESPONSE      VTAM
1563 *           SPECIFICATION, USE OTHER SOURCES TO DETERMINE. VTAM
1564 MSGHFRSP ECU X'20'    MSGHFSDR+MSGHFSER MASK TO CHECK 'SRESP' VTAM
1565 MSGHFSR1 ECU X'20'    1 -> RESPONSE TYPE 1 (FME)       VTAM
1566 MSGHFSR2 EQU X'10'    1 -> RESPONSE TYPE 2 (RRN)       VTAM

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 11 of 15)

1567 MSGFFSEB EQU X'08'	SEND EB WITH THIS MESSAGE	VTAM
1568 MSGHNCON ECU X'04'	DO NOT CANCEL CONVERSATION TIMEOUT	XMO215
1569 MSGHFNF3 ECU X'C2'	1 -> DONT WRITE X'F3' LCG RECORD FOR MSG	
1570 MSGHFRLS ECU X'01'	RELEASE NEXT OUTPUT MESSAGE	SM1166
1571 *		SM1166
1572 MSGHFLG2 DS FL1	MESSAGE INDICATOR FLAG-BYTE-2	SM1166
1573 MSGHFTRM EQU X'80'	MSGHADDR PCINTS TO SOURCE BTERM/LUC	SM1166
1574 MSGHSRST ECU X'40'	SERIALLY RESTARTED MESSAGE INDICATOR (9.0) CH	
1575 MSGHSYSC EQU X'20'	CUEUE THIS MSG TO A 6.2 SESSION EVEN	51MD
1576 *	IF NO CONVERSATION CURRENTLY ACTIVE	51MD
1577 MSGHFMHI EQU X'10'	THIS MESSAGE CONTAINS 6.2 FMHDR	51MD
1578 *		JS
1579 MSGHBMN DS BL3	BTAM SEQUENCE NUMBER	JS
1580 *		JS
1581 MSGHPMN EQU *		
1582 MSGHSSCH DS XL1	HI/ORDER BYTE OF SENDING SUBSYSTEM	
1583 MSGHUSR DS XL1	AVAILABLE TO USER	
1584 ORG MSGHUSR		
1585 MSGHADDR DS AL3	ADDRESS OF AN AUXILIARY AREA (FE ONLY)	JS
1586 ORG MSGHTID	FOR FILE RECOVERY	X1078
1587 MSGHBKID DS CL8	BDAM BLOCK ID (FILE RECCVERY)	X1078
1588 MSGFDD DS CL8	FILE DDNAME (FILE RECOVERY)	X1078
1589 MSGHLOG DC C'0'	LOG TYPE CODE -SEE MONITOR WRITEUP	
1590 RVZCNE EQU X'80'	FILE REVERSAL ENTRY.	
1591 RCZONE EQU X'90'	FILE CREATION ENTRY	
1592 MSGFXFIL EQU RVZONE+15	CHECKPOINT RECORD.	
1593 RCSTUP EQU RCZONE+15	STARTUP RECORD.	
1594 MSGHRQST ECU X'A0'	LOGPRCC REQUEUEING STARTED.	
1595 MSGHRQND EQU X'A1'	LOGPROC REQUEUEING ENDED.	
1596 MSGHRBUF DS OH	BUFFER LENGTH (BDAM FILE RECOVERY)	X1078
1597 MSGHMACR DS OBL1	FILE HANDLER MACRO #	JT
1598 MSGHBLK DS CL1	BLANK (BINARY ZERO)	
1599 MSGIVMI DS BL1	VERB/MSG ID	
1600 MSGFFFVM EQU X'67'	SPECIAL VMI FOR FULLY FORMATTED MSGS	JA
1601 DDQVMI EQU X'EE'	SPECIAL VMI FOR DYN. DATA QUEING	MM
1602 *		
1603 MSGHEND ECU *		
1604 MSGHLNTH EQU MSGHEND-MSGHLEN	LENGTH OF MESSAGE HEADER	
1605 *		

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 12 of 15)

```
1607 WORKAREA DSECT
1608 SAVE    DS   18F
1609 CALLIST  DS   6F
1610 DWCRD   DS   D
1611 *
1612 ECB     DS   F
1613 *
1614 ADDRMSG  DS   A
1615 OMSGHTID DS   CL5
1616 RECARERA DS   OCL100
1617 PARTREC  DS   OCL100
1618 PARTDATA  DS   OCL64
1619 RECPIN   DS   CL5
1620 RECDES   DS   CL54
1621 RECLNT   DS   CL5
1622 RECPRC   DS   PL4
1623 RECMFR#  DS   CL15
1624          DS   CL17
1625 STCKREC  DS   OCL80
1626 DELECHR  DS   X
1627 KEYFLD   DS   OCL8
1628 RECWHS   DS   XL3
1629 RECPNO   DS   XL5
1630          DS   XL28
1631 RECSTKDT DS   OCL43
1632 RECWLC   DS   XL23
1633 RECLEV   DS   PL4
1634 RECLDT   DS   XL6
1635 RECCRD   DS   PL4
1636 RECCDT   DS   XL6
1637 STATWD   DS   OF
1638 FHSTAT1  DS   OF
1639 FHSTAT1  DS   X
1640 FHSTAT2  DS   X
1641          DS   H
1642 EXTD SCT DS   12F
1643 RBNWORD  DS   OF
1644          DS   XL3
1645 RBNWRD   DS   X
1646 CURRFILE DS   CL8
1647 MCW     DS   OF
1648 MCWRETCD DS   X
1649 MCWGPT2  DS   X
1650 MCWOPT3  DS   X
1651 MCWOPT4  DS   X
1652          ORG  MCW
1653 MCWCD12  DS   XL2
1654          ORG
1655 MCB     DS   12F
1656 KEYFIELD DS   CL8
```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 13 of 15)

```

1658 DATEDIT DS OCL6
1659 DEMC DS CL2
1660 DEDAY DS CL2
1661 DEYEAR DS CL2
1662 DATEMOVE DS OCL8
1663 DMMO DS CL2
1664 SLASH2 DS X
1665 DMDAY DS CL2
1666 SLASH1 DS X
1667 DMYEAR DS CL2
1668 INVINMSG DS OCL50
1669 MSG7 DS CL50
1670 ORG INVINMSG
1671 NOPRTMSG DS OCL28
1672 MSG1 DS CL12
1673 NOPART DS CL5
1674 MSG2 DS CL11
1675 ORG INVINMSG
1676 NOWARMSG DS OCL37
1677 MSG3 DS CL5
1678 NOWAREN0 DS CL5
1679 MSG4 DS CL24
1680 NOWARWHS DS CL3
1681 ORG INVINMSG
1682 CANMSG DS OCL43
1683 CANCODE DS CL15
1684 CANFLNM DS CL8
1685 MSG5 DS CL20
1686 ORG INVINMSG
1687 MAPERMSG DS OCL19
1688 MSG6 DS CL17
1689 ERRTAG DS CL2
1690 ORG INVINMSG
1691 NCSUBMSG DS OCL(L'MSG8+L'NOFILE+L'MSG9)
1692 MSG8 DS CL(L'MSGJ)
1693 NOFILE DS CL8
1694 MSG9 DS CL(L'MSGK)
1695 CRG
1696 IOGRP DS CL8 MAP GROUP NAME
1697 ERMAP DS CL8 ERROR MAP NAME
1698 IOMAP DS CL8 MAP NAME
1699 SUBNAME DS CL8 SUBROUTINE NAME
1700 MAPFLG DS X
1701 MAPERR EQU X'40' ERROR MAP BEING SENT
1702 NOMAP EQU X'01' UNABLE TO SEND MAP
1703 FHFLAG DS X
1704 BDRCOK EQU X'80' BDAM READ SUCCESSFUL
1705 VSRDOK EQU X'08' VSAM READ SUCCESSFUL
1706 ICERR EQU X'02' I/O ERROR OCCURRED
1707 OUTMAP DS OD
1708 WORKLEN EQU *-SAVE

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 14 of 15)

```

1710      COPY STKSTATA          SYMBOLIC I/O MAP DSECT
1711 STKSTAT  DSECT
1712 MAP1    EQU   *           START OF MAP
1713 VERBL   DS    XL2         FIELD LENGTH
1714 VERBT   DS    X          FIELD TAG
1715 VERB    DS    CL4
1716 PARTNOF DS    CXL3        STRUCTURED SEGMENT START
1717 PARTNOL DS    XL2         STRUCTURED SEGMENT LENGTH
1718 PARTNOT DS    X          STRUCTURED SEGMENT TAG
1719 PARTNO  EQL   *          *
1720 FILLER  DS    ZL4
1721 RBNBYTE DS    Z
1722 USEG1   EQU   *           SEGMENT DELIMITER
1723 WFSNOL   DS    XL2         FIELD LENGTH
1724 WFSNOT  DS    X          FIELD TAG
1725 WFSND   DS    ZL3
1726 PRTDATA1 DS    XL2         FIELD LENGTH
1727 PRTDATA2 DS    X          FIELD TAG
1728 PRTCATA  DS    CL54        FIELD LENGTH
1729 ORDUNTL DS    XL2         FIELD LENGTH
1730 ORDUNTT DS    X          FIELD TAG
1731 ORDUNT  DS    CL5
1732 PRTPRCL  DS    XL2         FIELD LENGTH
1733 PRTPRC   DS    X          FIELD TAG
1734 PRTPRC  DS    PL4
1735 WHSLOCL  DS    XL2         FIELD LENGTH
1736 WHSLOCT  DS    X          FIELD TAG
1737 WHSLOC   DS    CL23        FIELD LENGTH
1738 STKLEV1 DS    XL2         FIELD LENGTH
1739 STKLEV2 DS    X          FIELD TAG
1740 STKLEV   DS    PL4
1741 LEVDATE1 DS    XL2         FIELD LENGTH
1742 LEVDATE2 DS    X          FIELD TAG
1743 LEVDATE  DS    CL8
1744 STKORD1 DS    XL2         FIELD LENGTH
1745 STKORD2 DS    X          FIELD TAG
1746 STKORDC  DS    PL4
1747 CRDDATE1 DS    XL2         FIELD LENGTH
1748 CRDDATE2 DS    X          FIELD TAG
1749 CRDDATE  DS    CL8
1750 MAP1L   EQU   *-MAP1       SINGLE MAP LENGTH
1751 ORG
1752 ERRMAP   EQU   *           START OF MAP
1753 ERRMSG1  DS    XL2         FIELD LENGTH
1754 ERRMSGT  DS    X          FIELD TAG
1755 ERRMSG   DS    CL50        FIELD LENGTH
1756 ERRMAPL  EQU   *-ERRMAP     SINGLE MAP LENGTH
1757 ORG
1758 STKSTATL EQU   *-STKSTAT  MAP GROUP LENGTH
1759 DYNLEN   EQU   WORKLEN+STKSTATL
1760 END

```

Figure 48. Sample Reentrant Subsystem (Assembler) (Page 15 of 15)

```
2 ** REGISTER USAGE **
3 ** R3  WORK REGISTER **
4 ** R4  WORK REGISTER **
5 ** R6  BAL REGISTER **
6 ** R11 PARM POINTER **
7 ** R12 BASE REGISTER **
8 ** R13 SAVE AREA   **
9 *
10      PRINT NOGEN
11 SQASMB  CSECT
12      REGA REGISTER EQUATES
35      SUBLINK LEN=WORKLEN,BASE=(RC),PARM=(RB)
36+*,SUBLINK - V9.0 - 08/82
52+      PRINT NOGEN
56+*,GETSPA - V7.0 - 11/76 - SM
174      USING WORKAREA,RD
175 **      SELECT BDAM FILE
176      MVC  DDNAME,DDPART      MOVE DD NAME INTO WORK AREA
177      CALL  SELECT,(EXTDSCT,FHSTAT,DDNAME),VL,MF=(E,CALLIST)
189      CLI  FHSTAT1,C'9'      SELECT OK?
190      BNE  SELECTOK        YES
191      MVI  RETCD+1,12      NO..RETURN CODE = 12
192      B    RETURN
193 SELECTOK DS  OH
194      XC  FHSTAT,FHSTAT      CLEAR FH CONTROL WORD
195      BAL R6,READ          GO READ A RECORD
196      CLI  FHSTAT1,C'1'      IOERROR?
197      BNE  NOT1            NO
198      MVI  RETCD+1,4      YES..RETURN CODE = 4
199      B    DORLSE          GO RELEASE THE FILE
200 NOT1    DS  OH
201      CLI  FHSTAT1,C'2'      RECORD NOT FOUND?
202      BNE  DORLSE          FOUND, RETURN CODE = 0
203      MVI  RETCD+1,8      NOT FOUND, RETURN CODE = 8
204 DORLSE  DS  OH
205      XC  FHSTAT,FHSTAT      CLEAR FH CONTROL WORD
206      CALL  RELEASE,(EXTDSCT,FHSTAT),VL,MF=(E,CALLIST)
217 RETURN DS  OH
218      LH  RF,RETCD        LOAD RETURN CODE
219      RTNLINK ADDR=(RD),LEN=WORKLEN,RC=(RF)
229+      PRINT NOGEN
248+*,GETSPA - V7.0 - 11/76 - SM
```

Figure 49. Sample Assembler Subroutine (Page 1 of 2)

```
270 READ      DS      OH
271 * REGISTER 11 CONTAINS PARM LIST FROM SQASMA
272         L      R3,0(RB)          FIRST PARM = ADDRESS OF RECORD AREA
273         L      R4,4(RB)          SECOND PARM = ADDRESS OF RBN
274 CALL     READ,(EXTDSCT,FHSTAT,O(R3),1(R4)),VL,MF=(E,CALLIST)
288 BR      R6              RETURN

290 DDPART   DC      CL8'PARTFILE'

292         LTORG
293             =V(PMISUBL2)
294             =V(PMIRTLR)

296 WORKAREA DSECT
297 SA       DS      18F
298 FHSTAT   DS      0F
299 FHSTAT1  DS      X
300          DS      3X
301 EXTDSCT  DS      12F
302 DDNAME   DS      CL8
303 CALLIST  DS      4F
304 RETCD    DS      H
305 WORKLEN  EQU    *-SA
306 END
```

Figure 49. Sample Assembler Subroutine (Page 2 of 2)

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Chapter 12

SUBSYSTEM TESTING

12.1 INTRODUCTION

After a new subsystem has been thoroughly desk-checked and assembles cleanly, it becomes necessary to test the subsystem's execution under the control of Intercomm. Three methods of testing are available:

- Simulated--batch execution of Intercomm with a simulated BTAM Front End. Message input streams are created via the CREATSIM utility program. Additionally, 3270 terminal input and output screen, or output printer, images are formatted if the SIM3270 utility is implemented for the simulation mode execution. Illustration of this mode of testing is provided in this Chapter, and is particularly useful for testing messages processed via the Message Mapping Utilities.
- Test Mode--batch execution of a Back End Intercomm with message input from a card-image data set, as described in Chapter 13.
- On-line Testing--an on-line system is necessary for final testing of all error conditions, multithread processing, etc. and can be either a single region system, or a satellite region used primarily for testing within a Multiregion production system.

12.2 DEBUGGING APPLICATION PROGRAM PROBLEMS

Text and descriptions of error messages issued by Intercomm as a result of invalid program logic paths, along with descriptions of general debugging techniques for accompanying snaps and abends are available in Message and Codes. Additional debugging facilities such as dispatcher trace reports, thread dumps and indicative dumps are described in the Operating Reference Manual.

12.3 TESTING A SUBSYSTEM WITH THE FRONT END SIMULATOR

As described in the Operating Reference Manual, a test execution with a simulated Front End is very useful to determine Front End message interface problems that may be harder to debug when using an on-line test system. Although the simulation is of certain BTAM devices, including a local 3270, the access method interfaces required for a remote 3270 or a TCAM or VTAM Front End are essentially transparent to the application programmer as the interface dependent code is handled by Intercomm.

This chapter illustrates testing of the subsystem and subroutine described in Chapter 11 using the BTAM simulator for 3270 CRT messages processed via maps defined for the Message Mapping Utilities.

To test an application system in a simulated Intercomm environment, do the following:

NOTE: Steps preceded by an asterisk (*) may often be performed for the application programmer by an installation's Intercomm System Manager. Appendix C summarizes the Intercomm Table entries.

1. Compile and linkedit the user subsystem(s) and subroutine(s), if any. Appendix A describes Intercomm-supplied Assembler JCL procedures.
- *2. Create or add to a USRSCTS member on a user test library to contain a Subsystem Control Table Entry (SYCTTBL macro) which describes the subsystem. Reassemble and link INTSCT which copies the USRSCTS member from the test library (see Figure 50).
- *3. Define input message verbs in the copy member USRBTVRB via BTVERB macros and reassemble and link the Front End Verb Table BTVRBTB (see Figure 50).
- *4. Code a SUBMODS macro addition to the COPY member USRSUBS to define the Assembler subroutine and reassemble and linkedit REENTSBS which copies USRSUBS (see Figure 50).
5. Assemble and linkedit MMU maps (Map Group STKSTAT--see Figure 51) to the MMU load module library. Load maps to the appropriate Store/Fetch data set. See Message Mapping Utilities.
6. Prepare input test message data set(s) using the CREATSIM utility as illustrated in Figure 52. Note that the first message generates, via the MMU command MMUC, the screen template to be used for entering an inquiry transaction. All subsequent input messages are for testing the Assembler subsystem and subroutine, including input error conditions handled by the application program.

- *7. Add control cards to the linkedit deck for the user programs, unless the routines are dynamically loadable (see Figure 53).
- *8. Add INCLUDE statements for the simulator (BTAMSIM) and 3270 display formatter (SIM3270) to an Intercomm linkedit deck which was created for the BTAM Front End (see Figure 53).
- *9. Linkedit to create a new Intercomm load module (see Figure 53).
10. Add DD statements to the Intercomm execution JCL for the printed SIM3270 output and the input message data set(s) (see Figure 53).
11. Create test data sets and add DD statements for them to the execution JCL (see Figure 53). Note that if a VSAM data set is used with a user catalogue, place the STEPCAT DD statement after the //PMISTOP DD statement (see Figure 53); do not use a JOBCAT DD statement. Omit the STEPCAT statement if an ICF catalogue is used.
- *12. Execute in simulation mode:
 - a. Single-thread test all subsystems; to test a reentrant subsystem, specify MNCL=1 in the subsystem's SYCTTBL macro.
 - b. Multithread test reentrant subsystems (change MNCL) using several test message input data sets or use a single data set as input from more than one terminal.

The parameter 'STARTUP' must be coded on the Intercomm EXEC statement. Figure 53 illustrates a sample execution deck with test message input (DD statement TEST1) for the sample inquiry program and JCL to print the system log.

The resulting SIM3270 printouts for the simulated execution of the sample inquiry subsystem are illustrated in Figure 54. Note that the underlined positions on each screen display indicate attribute byte positions; codes are described under the display. On an actual terminal, the attribute byte position appears as a blank to the terminal operator. See Message Mapping Utilities and IBM documentation on programming for the 3270 CRT for further information on attribute codes.

The Intercomm Log printed after the simulated execution of the sample inquiry subsystem is shown in Figure 55.

13. Test the subsystem concurrently with other application subsystems.

```
//TABLES      JOB
//*
//*           DEFINE SYCTTBL FOR SUBSYTEM
//*
//STEP1      EXEC  LIBELINK,Q-TEST,NAME=INTSCT,LMOD=INTSCT
//LIB.SYSIN   DD    *
./ ADD NAME-USRSCTS
./ NUMBER    NEW1-100,INCR-100
USRSCSTS    DS    OH
RA          SYCTTBL SUBH=R,SUBC=A,SBSP=SQASMA,LANG=RBAL,OVLY=0,
            NUMCL=10,MNCL=2,TCTV=60
/*
//ASM.SYSIN   DD    DSN-INT.SYMREL(INTSCT),DISP-SHR
//*
//*           DEFINE BTVERB FOR SUBSYSTEM
//*
//STEP2      EXEC  LIBELINK,Q-TEST,NAME=BTVRBTB,LMOD=BTVRBTB
//LIB.SYSIN   DD    *
./ ADD NAME-USRBTVRB
./ NUMBER    NEW1-100,INCR-100
USRBTVRB    DS    OH
            BTVERB VERB=MURA,SSCH=R,SSC=A,CONV=18000
/*
//ASM.SYSIN   DD    DSN-INT.SYMREL(BTVRBTB),DISP-SHR
//*
//*           DEFINE SUBMODS FOR SUBROUTINE
//*
//STEP3      EXEC  LIBELINK,Q-TEST,NAME=REENTSBS,LMOD=REENTSBS
//LIB.SYSIN   DD    *
./ ADD NAME-USRSUBS
./ NUMBER    NEW1-100,INCR-100
USRSUBS     DS    OH
            SUBMODS LNAME=SQASMB,TYPE=BAL,DELTIME=30
/*
//ASM.SYSIN   DD    DSN-INT.SYMREL(REENTSBS),DISP-SHR
//
```

Figure 50. Table Updates to Implement Simulation Mode Testing

```

STKSTAT MAPGROUP MODE=I/O,DEVICE=IBM3270          00000010
MAP1   MAP   SIZE=(20,80),START=(1,1)           00000020
VERB   FIELD RELPOS=VERB                      00000030
      FIELD RELPOS=(1,7),INITIAL='ENTER TRANSACTION CODE',ATTRIB=PSN 00000040
      FIELD RELPOS=(3,23),INITIAL='ENTER DATA:',ATTRIB=PSN            00000050
      FIELD RELPOS=(5,7),INITIAL='PART NO:',ATTRIB=PAHSEL             00000060
PARTNO SEGMENT                                00000065
FILLER  FIELD RELPOS=(5,16),FORMAT=(4,,ZD),ATTRIB=UNN            00000070
RBNBYTE FIELD RELPOS=(5,20),FORMAT=(1,,ZD)                  00000075
        SEGMENT                                00000077
        FIELD RELPOS=(5,22),FORMAT=1,ATTRIB=PSN                00000080
        FIELD RELPOS=(6,7),INITIAL='WHS NO:',ATTRIB=PAHSEL         00000090
WHSNO   FIELD RELPOS=(6,15),FORMAT=(3,,ZD),ATTRIB=UNN            00000100
        FIELD RELPOS=(6,19),FORMAT=1,ATTRIB=PSN                00000110
        FIELD RELPOS=(8,23),INITIAL='STOCK STATUS:',ATTRIB=PSN          00000120
        FIELD RELPOS=(10,7),INITIAL='DESCRIPTION:',ATTRIB=PSN          00000130
PRTDATA  FIELD RELPOS=(10,20),FORMAT=54,ATTRIB=UAN             00000140
        FIELD RELPOS=(10,76),FORMAT=1,ATTRIB=PSN                00000150
        FIELD RELPOS=(11,7),INITIAL='ORDER UNITS:',ATTRIB=PSN          00000160
ORDUNT   FIELD RELPOS=(11,20),FORMAT=5,ATTRIB=UAN             00000170
        FIELD RELPOS=(11,26),FORMAT=1,ATTRIB=PSN                00000180
        FIELD RELPOS=(11,40),INITIAL='PRICE:',ATTRIB=PSN             00000190
PRTPRC   FIELD RELPOS=(11,47),FORMAT=(9,4,SPDS4),ATTRIB=UAN          00000200
        FIELD RELPOS=(11,57),FORMAT=1,ATTRIB=PSN                00000210
        FIELD RELPOS=(13,23),INITIAL='STOCK STATUS AT WAREHOUSE:', ATTRIB=PSN X00000220
        FIELD RELPOS=(15,7),INITIAL='LOCATION:',ATTRIB=PSN             00000230
WHSLOC   FIELD RELPOS=(15,17),FORMAT=23,ATTRIB=UAN             00000250
        FIELD RELPOS=(15,41),FORMAT=1,ATTRIB=PSN                00000260
STKLEV   FIELD RELPOS=(16,7),INITIAL='ON HAND:',ATTRIB=PSN          00000270
        FIELD RELPOS=(16,16),FORMAT=(7,4,PD),ATTRIB=UAN             00000280
        FIELD RELPOS=(16,24),FORMAT=1,ATTRIB=PSN                00000290
LEVDATE  FIELD RELPOS=(16,40),INITIAL='AS OF:',ATTRIB=PSN             00000300
        FIELD RELPOS=(16,47),FORMAT=8,ATTRIB=UAN                00000310
        FIELD RELPOS=(16,56),FORMAT=1,ATTRIB=PSN                00000320
STKORD   FIELD RELPOS=(17,7),INITIAL='ON ORDER:',ATTRIB=PSN          00000330
        FIELD RELPOS=(17,17),FORMAT=(7,4,PD),ATTRIB=UAN             00000340
        FIELD RELPOS=(17,25),FORMAT=1,ATTRIB=PSN                00000350
ORDDATE  FIELD RELPOS=(17,40),INITIAL='AS OF:',ATTRIB=PSN             00000360
        FIELD RELPOS=(17,47),FORMAT=8,ATTRIB=UAN                00000370
        FIELD RELPOS=(17,56),FORMAT=1,ATTRIB=PSN                00000380
ERRMAP   MAP   SIZE=(15,80),START=(10,1)           00000390
        FIELD RELPOS=(1,1),ATTRIB=SUPR,INITIAL=X'125B5F'          00000400
*** ABOVE CLEARS STOCK STATUS INFO. WHEN ERROR MESSAGE APPEARS ***
ERRMSG   FIELD RELPOS=(14,33),INITIAL='ERROR MESSAGE:',ATTRIB=PAHSEL 00000420
        FIELD RELPOS=(15,10),FORMAT=50,ATTRIB=UAHSEL             00000430
        FIELD RELPOS=(15,61),FORMAT=1,ATTRIB=PSN                00000440
        ENDCROUP                                         00000450
        END                                           00000460

```

Figure 51. MMU Maps Used by Sample Subsystem

```

//CREATSIM JOB                                     00000100
//CRS      PROC T=                               00000200
//*   SCRATCH OLD TEST INPUT DATA SET (IF ANY) 00000300
//S      EXEC PGM=IEFBR14                         0CC00400
//SCR     DD DSN=INT.TET,DISP=(OLD,DELETE)        00000500
//CRS     EXEC PGM=CREATSIM                       00000600
//*   CREATE NEW TEST INPUT DATA STREAM FOR 3270 DEVICE 00000700
//STEPLIB  DD DSN=INT.MCDLIB,DISP=SHR            00000800
//          DD DSN=INT.MODREL,DISP=SHR             00C00900
//SYSPRINT DD SYSOUT=A                           00001000
//SYSUT2   DD DSN=INT.TET,DISP=(,CATLG,CATLG),UNIT=ONLINE, 00001100
//          VOL=SER=INT001,SPACE=(TRK,(1,1))         00001200
//DUMP    EXEC PGM=IEBPTPCH                      00001300
//*   PRINT MESSAGES GENERATED ON TEST INPUT DAT SET 00001400
//SYSPRINT DD SYSOUT=A                           00001500
//SYSUT1   DD DSN=*.CRS.SYSUT2,DISP=OLD          00001600
//SYSUT2   DD SYSOUT=A                           00C01700
//          PEND                                00001800
//*   FOR THIS EXECUTION OF CREATSIM, THE END-OF-CARD CHARACTER IS A 00C01900
//*   SEMI-COLON, (USE ALSO AFTER THE VERB-FRONT END SEES THE SBA), 00002000
//*   THE MESSAGE END CHARACTER IS AN EXCLAMATION POINT (E08).       00002100
//EXEC CRS EXEC CRS,T=TEST1                     00002200
//CRS.SYSIN DD *                                 00002300
GRAPHIC,ADD,;FF           CONTINUATION CODE 0C002400
GRAPHIC,ADD,<7D           ENTER KEY        00002500
SBA,M2                   USING MODEL 2 SCREEN SIZE 00002600
< MMUC,SHCW,(STKSTAT,MAP1) 00002700
< ;
SBA,C1C2;                00C02800
MURA;                   00003000
SBA,C516;                00003100
12345;                  00003200
SBA,C615;                00003300
200                      0CC03400
< ;
SBA,0102;                00003500
MURA;                   00003600
SBA,C516;                00003700
55555;                  00003800
SBA,C615;                00003900
200                      00004000
< ;
SBA,C102;                00004100
MURA;                   00004200
SBA,C516;                00004300
12348;                  00004400
SBA,C615;                00004500
3C0                      00004600
< ;
SBA,C102;                00004700
MURA;                   00004800
SBA,0516;                00004900
12341;                  00005000
SBA,C615;                00005100
600                      00005200
< ;
SBA,C102;                00005300
MURA;                   00005400
SBA,0516;                00005500
12341;                  00005600
600                      00005700

```

Figure 52. Input Test Messages Generated via CREATSIM (Page 1 of 2)

```
MURA;          00005800
SBA,C516;      00005900
A2345;         00C06000
SBA,C615;      000C6100
200           00006200
< ;           00006300
SBA,C102;      00006400
MURA;          00006500
SBA,C516;      00006600
12345;         00006700
SBA,C615;      00006800
BC0           00006900
< ;           00007000
SBA,C102;      00C07100
MURA;          00007200
SBA,0516;      00007300
1234X;         00007400
SBA,C615;      00007500
20Y           0CC07600
< ;           00C07700
SBA,0102;      00007800
MURA;          00007900
SBA,C516;      00008000
12349;         00008100
SBA,C615;      00008200
100           00008300
< ;           00008400
SBA,0102;      00008500
MURA;          00008600
SBA,C516;      00008700
12342;         00008800
SBA,0615;      00008900
100           00009000
//DUMP.SYSIN DD *
  PRINT TYPORG=PS,TOTCONV=XE,CNTRL=2
//          00009100
                      00009200
                      00C09300
```

Figure 52. Input Test Messages Generated via CREATSIM (Page 2 of 2)

```
//EXECTEST JOB (ICOMTEST,,,20),'SQASMA TEST',CLASS=A,  
//  RESTART=(GENLINK.ASP)  
//PRCCLIB DD DSN=INT.PROCLIB,DISP=SHR  (AS NEEDED)  
//*****  
//** THE RESTART PARM IN THE JOB STATEMENT RESTARTS THE TEST AT THE *  
//** BEGINNING. IF YOU WISH TO RESTART AT A DIFFERENT STEP, CODE *  
//** RESTART=STEPNAME OR RESTART=STEPNAME.PROCSTEPNAME *  
//**  
//** NOTE: WHEN USING A VSAM FILE, IT IS NECESSARY TO EXECUTE IDCAMS *  
//**      TO VERIFY THE FILE IF A PREVIOUS EXECUTION ABENDED. *  
//*****  
//**  
//** STEP GENLINK GENERATES A STANDARD BTAM FRONT END LINKEDIT DECK *  
//** VIA ASSEMBLY OF THE ICOMLINK MACRO. IF ONLY A VTAM FRONT END IS *  
//** USED, A SETGLOBE WITH THE BTAM GLOBAL SET ON MUST BE IN THE *  
//** LIBRARY SPECIFIED BY THE Q= PARM. ADD OR CHANGE PARM FOR THE *  
//** ICOMLINK MACRO BASED ON INTERCOMM FACILITIES USED. *  
//** THE GENERATED DECK (SIMLINK) IS PLACED ON INT.SYMTST. *  
//** NOTE: THE SPECIFIED FRONT END NETWORK TABLE (FENETWRK) CONTAINS A *  
//** DEFINITION FOR THE TEST TERMINAL TEST1 AS A LOCAL BTAM 3270.  
//*****  
//GENLINK EXEC ASMPC,Q=TEST,DECK=DECK  
//ASM.SYSIN DD *  
    ICCMLINK MMU=YES,FETABLE=FENETWRK  
    END  
/*  
//SYSPUNCH DD DSN=INT.SYMTST(SIMLINK),DISP=SHR  
//**  
//*****  
//** STEPS SCRSCR AND ALLOCSCR DELETE AND RE-ALLOCATE THE LOAD *  
//** MODULE LIBRARY USEC IN THE TEST (ALSO USED FOR DYNLLIB) *  
//*****  
//SCRSCR EXEC PGM=IEFBRI4  
//FILE1 DD DSN=INT.MODSCR,DISP=(OLD,DELETE)  
//ALLOCSCR EXEC PGM=IEFBRI4  
//A DD DSN=INT.MODSCR,DISP=(,CATLG),UNIT=SYSDA,  
//    DCB=INT.MODLIB,VOL=SER=INT001,SPACE=(CYL,(3,,7)
```

Figure 53. Linkedit and Execution JCL for Simulation Mode (Page 1 of 3)

```

//***** STEP GENINCL CREATES INCLUDE DECK USED BY THE LINK EDIT STEP: *
//* THE ADDED INCLUDE STATEMENTS ARE FOR THE SAMPLE SUBSYSTEM AND *
//* THE REQUIRED SIMULATION MODE MODULES.
//* IF THE TEST1 TERMINAL IS NOT IN THE SYSTEM PMISTATB TABLE, ADD: *
//*   INCLUDE MODREL(PMISTATB)
//*   INCLUDE MODREL(PMIDEVTB)
//*   INCLUDE MODREL(PMIBRCAD)
//*   THE ABOVE ASSUMES THE CONTROL TERMINAL IS NAMED CNT01.
//***** GENINCL EXEC PGM=IE8UPDT
//SYSPRINT DD SYSOUT=A
//SYSUT1 DD DSN=INT.SYMTEST,DISP=SHR
//SYSUT2 DD DSN=EEINCL,DISP=(,PASS),LUNIT=SYSDA,SPACE=(CYL,(1,1,1)),
//  DCB=(BLKSIZE=80,LRECL=80)
//SYSIN DD *
/* CHANGE NAME=SIMLINK,LIST=ALL
   INCLUDE SYSLIB(SQASMA)                                     00000010
   INCLUDE SYSLIB(BTAMSIM)                                    00000020
   INCLUDE SYSLIB(SIM3270)                                    00000030
*/
//***** LINK EDIT THE TEST INTERCOMM SYSTEM
//* NOTE THAT THE INTERCOMM LKEDT PROC PLACES THE OUTPUT ON THE *
//* MODSCR LOAD LIBRARY CREATED ABOVE.
//* IT IS NOT NECESSARY TO RE-DO THE WHOLE LINK TO REPLACE 1 MODULE *
//* IN THIS CASE, ALL YOU SHOULD DO IS:
//*   1) REASSEMBLE OR RECOMPILE THE CHANGED/NEW MODULE INTO A *
//*      SEPARATE LOAD LIBRARY
//*   2) OVERRIDE THE SYSLIN DD STMT TO //LKED.SYSLIN DD *
//*      FOLLOW IT WITH INCLUDE CARDS
//*      FOR THE MODULES YOU WISH TO REPLACE
//*   3) FOLLOW THOSE INCLUDES WITH THE FOLLOWING 3 CARDS:
//*      INCLUDE SYSLMOD(SIMICCM)
//*      ENTRY PMISTUP
//*      NAME SIMICCM(R)
//*   4) INSERT A DD STMT FOR THE LOAD LIBRARY ON WHICH THE *
//*      REPLACEMENT MODULES RESIDE
//*   5) CHANGE THE RESTART PARM ON THE JOB STATEMENT
//*      TO POINT TO THE LKED STEP.
//***** LKED EXEC LKEDT,Q=TEST,LMOD=SIMICOM,
//  PARM.LKED='LIST,LET,XREF,NCAL,SIZE=(250K,100K)'
//LKED.SYSLIN DD DSN=EEINCL(SIMLINK),DISP=(OLD,PASS)
//MODREL DD DSN=INT.MODREL,DISP=SHR
//***** LINKEDIT THE DYNAMICALLY LOADED SUBROUTINE
//***** LINKSQB EXEC LKEDT,Q=TEST,LMOD=SQASMB
//SYSLIN DD *
/* INCLUDE SYSLIB(SQASMB)
*/

```

Figure 53. Linkedit and Execution JCL for Simulation Mode (Page 2 of 3)

```

***** EXECUTE INTERCOMM IN SIMULATION MODE *****
//GO      EXEC PGM=SIMICOM,PARM='STARTUP',TIME=(,30)
//STEPLIB DD DSN=INT.MODSCR,DISP=SHR
//          DSN=INT.MODUSR,DISP=SHR
//          DSN=INT.MODLIB,DISP=SHR
//          DSN=INT.MODREL,DISP=SHR
//INTERLOG DD DSN=EEINTL0G,DISP=(NEW,PASS),
//          CCB=(DSORG=PS,RECFM=YB,BLKSIZE=4C96,LRECL=4092,NCP=8,OPTCD=C),
//          SPACE=(TRK,(10,5)),VOL=SER=INT001,UNIT=SYSDA
//SML0G   DD SYS0LT=A,DCB=(DSORG=PS,BLKSIZE=120,RECFM=FA)
//STSLOG  DD SYSOUT=A,DCB=(DSORG=PS,BLKSIZE=120,RECFM=FA)
//SYSPRINT DD SYSOUT=A,CCB=(DSORG=PS,BLKSIZE=141,LRECL=137,RECFM=VA)
//RCT000  DD DSN=INT.RCT00C,DCB=(DSORG=DA,OPTCD=RF),DISP=SHR
//PMIQUE  DD DSN=INT.PMIQUE,DCB=(DSORG=DA,OPTCD=R),DISP=OLD
//BTAMQ   DD DSN=INT.BTAMQ,DCB=(DSORG=DA,CPTCD=R),DISP=SHR
//INTSTOR0 DD DSN=INTSTCR0,DCB=(DSORG=DA,OPTCD=EF,LIMCT=3),DISP=CLD
//INTSTOR2 DD DSN=INTSTCR2,DCB=(DSORG=DA,OPTCD=EF,LIMCT=3),DISP=SHR
//INTSTOR3 DD DSN=INTSTOR3,DCB=(DSORG=DA,OPTCD=EF,LIMCT=3),DISP=SHR
//* TEST DATA SETS FOR SAMPLE SUBSYSTEM
//STCKFILE DD DSN=VSAMSD1.STCKFILE.CLUSTER,DISP=OLD,
//          AMP=(AMORG,'RECFM=F')
//PARTFILE DD DSN=INT.TEST.PARTFILE,DISP=OLD,
//          DCB=(DSORG=DA,OPTCD=R)
//* DATA SETS FOR SIMULATED TERMINAL -- TEST1
//TEST1   DD DSN=INT.TEST1,DCB=DSORG=PS,DISP=OLD
//SCRTEST1 DD SYSOUT=A,CCB=(DSORG=PS,RECFM=FA,BLKSIZE=121)
//SIMCARDS DD *
TEST1,001
//PMISTOP DD DUMMY
//* FAR PARAMETERS
//ICCMIN  DD *
INTSTOR0,ICCMBDAMXCTRL
/*
//SNAPDD  DD SYSOUT=A
//SYSUDUMP DD SYSOUT=A
//STEPCAT DD DSN=VSAMSD1,DISP=SHR
//* DYNAMIC LINKEDIT DATA SETS
//DYNLLIB  DD DSN=INT.MODSCR,DISP=SHR
//DYNLPRNT DD SYSOUT=A
//DYNLWORK DD UNIT=SYSDA,SPACE=(CYL,(1,1)),DISP=(,PASS)
***** PRINT THE INTERCOMM LOG GENERATED BY THE TEST *****
//INTERLOG EXEC PGM=LOGPRINT,COND=EVEN
//STEPLIB DD DSN=INT.MODREL,DISP=SHR
//SYSPRINT DD SYSOUT=A,DCB=(DSORG=PS,BLKSIZE=121)
//INTERLOG DD DSN=EEINTL0G,DISP=OLD,DCB=BLKSIZE=5000
//SYSIN   DD DUMMY
//

```

Figure 53. Linkedit and Execution JCL for Simulation Mode (Page 3 of 3)

```

TEST1 INPUT      15.56.51  088195
0000 0018 7C404004 D4E4C36B E2C8D6E6 6B4DE2E3 02E2E3C1 E368D4C1 07F15D00
*! MMUC,SHOW,(STKSTAT,MAP1)
*! MMUC,SHOW,(STKSTAT,MAP1)
AID=7D CURSOR=4040 (01,01)
*****1....2....3....4....5....6....7....8
01 .MMUC,SHOW,(STKSTAT,MAP1)
02 .
03 .
04 .
05 .
06 .
07 .
08 .
09 .
10 .
11 .
12 .
13 .
14 .
15 .
16 .
17 .
18 .
19 .
20 .
21 .
22 .
23 .
24 .

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 1 of 20)

```

TEST1 OUTPUT-F5      15.57.00 080195
0000 0132 C3114040 1DC14040 404010F0 C5D5E3C5 D940E3D9 C105E2C1 C3E3C9D6 D540C1D6 *C A OENTER TRANSACTION CO*
0020 0112 C4C11C2 F51DF0C5 D5E35D9 40C4C1E3 C17A1C5 C51D8D7 C1D9E340 D5D67A1D *DE B5 OENTER DATA: E E YPART NO: *
0040 00F2 5011C5D4 10F011C6 D51D8E6 D67A1D50 11C60110 F011C9C5 1DF0E2E3 *E M O FN YWHS NO: E F/ O IE OST*
0060 00D2 6C1240 E2E2A1E3 E4E2A11 4B0510F0 C4C5E2C3 D9C97E3 C9D65TA 1D40114C *OCK STATUS: *N ODESCRIPTIONS <*
0080 00B2 5A1DF011 4CE510F0 D6D9E4C5 D940E4D5 C9E3E27A 1D40114C F810F011 4DC11DF0 *OCK STATUS: *N OORDER UNITS: <*
00A0 0092 D709C9C3 C57A1D40 114D0710 F011F4D5 1DF0E2E3 D6C3E240 E2E3C1E3 E4E240C1 *PRICE: (P O N OSTOCK STATUS AS*
00C0 0072 E340E6C1 D9CC5C8D6 E4E2E57A 11D1E510 F0D306C3 C1E3E9D6 D57AD40 11D2C71D *T WAREHOUSE: JV QLOCATION: KG*
00E0 0052 F011D2F5 10F0D6D5 40CC6105 C47A1D40 11D3E610 F011D306 1DF0C1E2 40D6C67A *K5 QON HAND: LF O LO OAS DF:*
0100 0032 10401103 F61DF011 D4C5DFF0 D6D9E4D6 D9C45D09 7A1D9011 D4D71DF0 11D4E61D *LW O ME ODN ORDER: MP O MW*
0120 0012 F0C1E240 D6C67A1D 4011D4F6 1DF01140 C1130000 *OAS OF: M6 O A

AID=7D CURSOR=40C1 (01,02)
.....*.....1.....*.....2.....*.....3.....*.....4.....*.....5.....*.....6.....*.....7.....*.....8
01 - QENTER TRANSACTION CODE
02 . .
03 . .
04 . .
05 . YPART NO: E
06 . YWHS NO: E Q
07 . .
08 . .
09 . .
10 QDESCRIPTION: -
11 QORDER UNITS: - Q
12 . .
13 . .
14 . .
15 QLOCATION: - Q
16 QON HAND: - Q
17 QON ORDER: - Q
18 . .
19 . .
20 . .
21 . .
22 . .
23 . .
24 . .

ATTRIBUTE CHAR DECODING:
(40) = UNP/ALP,DIS/NDT
E (50) = UNP/NUM,DIS/NDT
Y (68) = PRO/ALP,IDS/DET
O (FO) = PRO/NUM,DIS/NDT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 2 of 20)

```

TEST1 INPUT          15.57.04  088195
0000 0010 7D406011 40C1D4E4 D9C111C5 4FF1F2F3 F4F511C6 5EF2F0F0      *   AMURA E 12345 F;200
*   AID=7D CURSOR=4040 (01,01)

01 *AMURAENTER TRANSACTION CODE
02 *
03 *
04 *
05 *PART NO:J112345Q
06 *WHIS NO:J200Q
07 *
08 *STOCK STATUS:
09 *
10 QDESCRIPTION:-
11 QORDER UNITS:-
12 13 *STOCK STATUS AT WAREHOUSE:
14 *
15 QLOCATION:-
16 QON HAND:-
17 QON ORDER:-
18 *
19 *
20 *
21 *
22 *
23 *
24 *ATTRIBUTES CHAR DECODING:
        (40) = UNP,ALP,DIS/NOT
        (C1) = UNP,ALP,DIS/NOT,MDT
        (D1) = UNP,NUM,DIS/NOT,MDT
        (E8) = PRO,ALP,IDS/DET
        (F0) = PRO,NUM,DIS/NOT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 3 of 20)

TEST1 OUTPUT-F5

15.57.13 088195

0000	0171	C3114040	1DC1D4E4	D9C11DFO	C5D5E3C5	D940E3D9	C1D5E2C1	C3E3C9D6	D540C3D6	*C	AMURA OENTER TRANSACTION CO*
0020	0151	C4C511C2	F51DF0C5	D5E3C5D9	40C4C1E3	C17A11C5	C51DE8D7	C1D9E340	D5D67A1D	*DE B5	OENTER DATA: E E YPART NO: *
0040	0131	50F1F2F3	F4F51DF0	11C6D51D	E8E6C8E2	40D5D67A	1D50F2F0	F01DF011	C9C51DF0	*E	Y WHMS NO: 6200 0 1E 0*
0060	0111	E2E3D6C3	D240E2E3	C1E3E4E2	7A114BDS	1DF0C4C5	E2C3D9C9	D7E3C9D6	D57A1D40	*STOCK STATUS: *N	ODESCRIPTION: *
0080	00F1	F161240	E3C5C5D3	40E6C1E2	C805D93C	4CD9A011	4C5A1DF0	114CE51D	*1/2 IN STEEL WASHER <R < 0 <V	*O	< ORDER UNITS: GRS 0 IF OPRICE*
00A0	00D1	F0D6D9C4	C5D940E4	D5C940E4	D9E24040	1DF0114D	C61DF007	D9C9C3C5	*\$05.0507 0 N	OSTOCK STATUS *	
00C0	00B1	7A1D405B	F5F0F54B	F0F5F0F7	1DF0114F	D51DF0E2	E3D6E3D2	E3E4E240	*:	JV LOCATION: MIA	
00E0	0091	C1E340E6	C1D9C5C8	D6E4E2C5	7A11D1E5	1DF0D3D6	C3C1E3C9	D6D57A1D	40D4C9C1	*AT WAREHOUSE: JV	
0100	0071	D4C96B40	C6D3C14B	3CD2C740	1DF011D2	F51DF0D6	D540E8C1	D5C47A1D	40F6F1F6	*MI , FLA, KG 0 K5 ODN HAND:	
0120	0051	F1F5F0F6	C9D540E2	D61F0FC1	E240D6C6	7A1D40F5	61F8E21D	F011D4C5	*1506 0 LD OAS OF: 03/05/82 0 ME*	*	
0140	0031	1DF0D6D5	40D6D9C4	C5D97A1D	40F4F0F4	F0F6F1F7	1DF011D4	E240D6C6	* 00N ORDER: 4040617 0 MM OAS OF*	*	
0160	0011	7A1D40F1	F061F1F1	61F8F21D	F01140C1	13000000				*	10/11/82 0 A

AID=7D CURSOR=40C1 (01,02)

*****1.*****2.*****3.*****4.*****5.*****6.*****7.*****8.

01 MURAGENTER TRANSACTION CODE

02 .

03 .

04 .

05 .

06 .

07 .

08 .

09 .

10 .

11 .

12 .

13 .

14 .

15 .

16 .

17 .

18 .

19 .

20 .

21 .

22 .

23 .

24 .

*****#*****1.*****2.*****3.*****4.*****5.*****6.*****7.*****8.

QENTER DATA:

IPART NO:12345Q

YWHMS NO:4200Q

QSTOCK STATUS:

QDESCRIPTION: 1/2 IN STEEL WASHER

QORDER UNITS: GRS Q

QSTOCK STATUS AT WAREHOUSE:

LOCATION: MIAMI , FLA.

QDN HAND: 61615060

QDN ORDER: -4040617Q

QAS OF: 03/05/82Q

QAS OF: -10/11/82Q

ATTRIBUTE CHAR DECODING:

(40) =	UNP+ALP+DIS/NDT
(50) =	UNP+NUM+DIS/NDT
Y (E8) =	PRO+ALP+IDS/DET
0 (F0) =	PRO+NUM+DIS/NDT

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 4 of 20)

```

TEST1 INPUT          15.57.18  088195
0000 0018 7D404011 40C1DDE4 D9C11C15 4FF5F5F5 F5F511C6 5EF2FF00
* AMURA E 55555 F;200
* AID=7D CURSOR=4040 (01,01)

01 *AMURAENTER TRANSACTION CODE
02 *
03 *
04 *
05 *PART NO:J55555Q
06 *WHS NO:J200Q
07 *
08 *
09 *
10 *DESCRIPTION:_1/2 IN STEEL WASHER
11 *ORDER UNITS:_GRS Q
12 *
13 *
14 *
15 *LOCATION:_MIAMI, FLA.
16 *ON HAND:_6161506Q
17 *ON ORDER:_4040617Q
18 *
19 *
20 *
21 *
22 *
23 *
24 *

*STOCK STATUS:
Q
QSTOCK STATUS AT WAREHOUSE:
Q
QAS OF:_03/05/82Q
QAS OF:_10/11/82Q

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDT
A (C1) = UNP,ALP,DIS/NDT,MDT
J (D1) = UNP,NUR,DIS/NDT,MDT
Y (E8) = PRO,ALP,IDS/DET
O (F0) = PRO,NUR,DIS/NDT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 5 of 20)

```

TEST1  OUTPUT-F1   15.57.23  088195

0000 0044 C3114B50 12585F11 5B7F1DE0 C509D906 D940D4C5 E2E2C1C7 C57A115C F810DC807 9C .t $a $" YERROR MESSAGE: #8 MP#
0020 0024 C1D9E340 D5E4D4C2 C5D9403C 5D4AF540 D5D6E340 C44B3C5D 6B401DF0 CART NUMBER 15 NOT FOUND. ), 0@
0040 0004 115CF913  @g

AID=7D CURSOR=5CF9 (24,10)

01 .MURAJENTER TRANSACTION CODE
02 .
03 .
04 .
05 .PART NO:@55555Q
06 .WHNS NO:@2000Q
07 .
08 .
09 .
10 .DESCRIPTION:-
11 .ORDER UNITS:-
12 .
13 .QSTOCK STATUS AT WAREHOUSE:
14 .
15 .QLOCATION:-
16 .QON HAND:-
17 .QON ORDER:-
18 .
19 .
20 .
21 .
22 .
23 .HPART NUMBER $5555 NOT FOUND.
24 .@.1.....@.....2.....@.....3.....@.....4.....@.....5.....@.....6.....@.....7.....@.....8

ATTRIBUTE CHAR DECODING:
(40) = UNP ALP,DIS/NOT
H (CB) = UNP,ALP,IDS/DET
E (50) = UNP,NUM,DIS/NOT
Y (EB) = PRO,ALP,IDS/DET
O (FO) = PRO,NUM,DIS/NOT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 6 of 20)

```

TEST1 INPUT          15.57.27 088195
0000 0010 7D404011 40C1D4E4 09C111C5 4FF1F2F3 F4F011C6 5EF3F0F0      *   ANURA E 12348 F;300
*   A10=70 CURSOR=4040 (01,01)

01 *ANURAQENTER TRANSACTION CODE
02 *
03 *
04 *
05 *PART NO:112348Q
06 *WHS NO:4300Q
07 *
08 QSTOCK STATUS:
09
10 QDESCRIPTION:-
11 QORDER UNITS:-    Q
12 *
13 *
14 QLOCATION:-
15 QON HAND:        Q
16 QON ORDER:       Q
17 *
18 *
19 *
20 *
21 *
22 *
23 *PART NUMBER 55555 NOT FOUND.
24 *1.....*2.....*3.....*4.....*5.....*6.....*7.....*8

ATTRIBUTE CHAR DECODING:
  (40) = UNP+ALP,DIS/NDT
  A (C1) = UNP+ALP,DIS/NDT,MDT
  H (C8) = UNP+ALP,IDS/DET
  J (D1) = UNP+NUR,DIS/NDT,MDT
  Y (E8) = PRO+ALP,IDS/DET
  O (F0) = PRO+NUM,DIS/NDT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 7 of 20)

TEST1 OUTPUT-F5 15.57.36 000195

```

0000 016F C3114040 1DC1D4E4 D9C11DFO C5D5E1C5 D940E1D9 C1D5E2C1 C3E3C0D6 D540C1D6 *C AMURA CENTER TRANSACTION CO*
0020 014F C4C51C02 F510F0C5 D5E3C1E3 C17A1C5 C1D9E340 D5D67A1D *DE 85 CENTER DATA: EE YPART NO: *
0040 012F 50F1F2E3 F4F810F0 11C6D010 E8E6C8E2 40D5D067A 1D50F0F0 C01DF011 C9C51DFO *$1248 0 FN YWHS NO: $300 0 IE 0*
0060 010F E2E3D0C3 D240E2E3 C1E3EE2 7A114D5 10FOC05 E2C3D9C9 D7E3C0D6 D57A1D40 *STOCK STATUS: *N ODESCRIPTION: *
0080 0CEEF F340C6E3 40CL0D3 E4D44E2 C3C1D0C5 3C4CD640 114C5AID F0114C5 1DF0D0D9 *3 FT ALLUM SCALE <R <O <V ODR*
00A0 00CF C4C5D40 E4D5C0E3 E2TA1040 C5C1C4C8 401DF011 40C610F0 D7D9C9C3 C57A1D40 *ORDER UNITS: EACH 0 (IF OPRICE: *
00CO 00AF 5BF5F0F5 4BF0F50 F610F011 4FD510F0 E2E3D0C3 D240E2E3 C1E3EE2 40C1E340 *$506.0506 0 N STOCK STATUS AT *
00E0 008F E6C109C5 C066E4E2 C57A1D1 E510F0D3 D6C3C1E3 C9D657A 1D40C4C5 D5E5C5D9 *WAREHOUSE: JV VLOCATION: DENVER*
0100 006F 6B40CC06 D34B3D2 C7401DFO 11D2F5D F0D6D040 C8C1D5C4 7A1D40F5 F0F5F05 * COL. KG 0 K5 ODN HAND: 50505*
0120 004F F0F710F0 11D3D610 F0C1E240 D6C6711D 40F0F561 F0F561F8 F210F011 D4C51DFO *07 0 LO OAS OF: 03/05/82 0 ME 0*
0140 002F D6D540D6 D9C4C5D9 7A1D40F5 F0F5F05 F0F61DFO 11D4E61D F0C1E240 D6C671D *ON ORDER: 5050506 0 MN OAS OF: *
0160 000F 40F1F061 F1F161F8 F210F011 40C11300 * 10/11/82 0 A

```

A1D=7D CURSOR=40C1 (01,02)

*****9.....1.....2.....3.....4.....5.....6.....7.....8

01 MURAJENTER TRANSACTION CODE

02 .

03 .

04 .

05 .

06 .

07 .

08 .

09 .

10 .

11 .

12 .

13 .

14 .

15 .

16 .

17 .

18 .

19 .

20 .

21 .

22 .

23 .

24 .

*****9.....1.....2.....3.....4.....5.....6.....7.....8

QENTER DATA:

YPART NO:\$12348Q

YWHS NO:\$3000Q

QSTOCK STATUS:

QDESCRIPTION: 3 FT ALLUM SCALE

QORDER UNITS: EACH Q

QPRICE: -\$505.0506Q

QSTOCK STATUS AT WAREHOUSE:

QLOCATION: DENVER, COL.

QDN HANDL: 5050507Q

QON ORDER: 5050506Q

QAS OF: 03/05/82Q

QAS OF: 10/11/82Q

ATTRIBUTE CHAR DECODING:

1(0)	=	UNP,ALP,DIS/NOT
E(50)	=	UNP,NUR,DIS/NOT
Y(EB)	=	PRO,ALP,IDS/DET
0(F0)	=	PRO,NUR,DIS/NOT

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 8 of 20)

```

TEST1 INPUT      15.57.41  088195
0000 0018 7D404011 40C1D4E4 D9C111C5 4FF1F2F3 F4F111C6 5EF6F0F0
*   AMURA E 12341 F;600
*   AID=7D CURSOR=4040 (01,01)

***.9...1....2....3....4....5....6....7....8
01 .AMURAENTER TRANSACTION CODE
02 .
03 .
04 .ENTER DATA:
05 .PART NO:J12341Q
06 .WHNS NO:J6000
07 .
08 .STOCK STATUS:
09 .
10 .DESCRIPTION:_3 FT ALLUM SCALE
11 .ORDER UNITS_EACH Q
12 .PRICE:$_505.0506Q
13 .STOCK STATUS AT WAREHOUSE:
14 .
15 .LOCATION: DENVER, COL.
16 .QDN HND: _5050507Q
17 .QDN ORDER: _5050506Q
18 .
19 .
20 .
21 .
22 .
23 .
24 .***.9...1....2....3....4....5....6....7....8

ATTRIBUTE CHAR DECODING:
I(40) = UNP,ALP,DIS,NDT
A (C1) = UNP,ALP,DIS,NDT,MDT
J (D1) = UNP+NUM,DIS,NDT,MDT
Y (E8) = PRO,ALP,DIS,DET
O (F0) = PRO+NUM,DIS,NDT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 9 of 20)

```

TEST1 OUTPUT-F1      15.57.46  086195
0000 004E C3114450 12585F11 587F1DE0 C5D9D9D6 D940D4C5 E2E2C1C7 C57A115C F81DCD07 *C .6 $* VERROR MESSAGE: #8 MP*
0020 002E C1D9E340 F14005D6 E34056D6 E405C440 C9D540E6 C1D9CC8 D6E4EEC5 *ART 12341 NOT FOUND IN WAREHOUSE*
0040 000E 40F6FF00 3C5D5B40 1DF0115C F9130000 * 600 ), 0 #9

A1D=7D CURSOR=5CF9 (24,10)

***$.....1.....2.....3.....4.....5.....6.....7.....8
01 -MURAGENTER TRANSACTION CODE
02 .
03 .
04 .
05 . YPART NO:$12341Q
06 . YWHS NO:$600Q
07 .
08 .
09 .
10 QDESCRIPTION:-
11 QORDER UNITS:_
12   0
13   QSTOCK STATUS:          PRICE:_
14   QLOCATION:_
15   QON HAND:_
16   QON ORDER:_
17   0
18   0
19 .
20 .
21 .
22 .
23 YERROR MESSAGE:
24 . WPART 12341 NOT FOUND IN WAREHOUSE 600
***$.....1.....2.....3.....4.....5.....6.....7.....8

ATTRIBUTE CHAR DECODING:
H (40) = UNP+ALP+DIS/NOT
H (C8) = UNP+ALP+IDS/DET
E (50) = UNP+NUM,DIS/NOT
Y (E8) = PRO+ALP+IDS/DET
O (F0) = PRO+NUM,DIS/NOT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 10 of 20)

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 11 of 20)

```

TEST1 OUTPUT-F1      15.57.56 088195
0000 004D C3114850 12585F11 587F1DE8 C5D9D9D6 D940D4C5 E2E2C1C7 C57A115C F81DC8C9 *C *E $* $* YERROR MESSAGE: *8 HI*
0020 002D 05E5C1D3 C9C440C4 C1E3C17A 40D7C1D9 E3D5D640 D4E4E2E3 40C2C540 D5E4D4C5 *INVALID DATA: PARTNO MUST BE NAME*
0040 0000 D9C9C33C 5D6B401D F0115CF9 13000000 *RIC ), 0 *9

AID=7D CURSOR=5CF9 (24,10)

*****1*****2*****3*****4*****5*****6*****7*****8
01 MURAGENTER TRANSACTION CODE
02 .
03 .
04 .
05 . XPART NO:£A2345Q
06 . YWHS NO:£200Q
07 .
08 .
09 .
10 . QDESCRIPTION:-
11 . QORDER UNITS:_   Q          QPRICE:_
12 . QSTOCK STATUS AT WAREHOUSE:
13 .
14 .
15 . QLOCATION:-
16 . QON HAND:_       Q          QAS OF:_
17 . QON ORDER:_     Q          QAS OF:_
18 .
19 .
20 .
21 .
22 .
23 . YERROR MESSAGE:
24 . HINVALID DATA: PARTNO MUST BE NUMERIC
*****1*****2*****3*****4*****5*****6*****7*****8

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDT
H (C8) = UNP,ALP,DIS/DET
E (50) = UNP,NUM,DIS/NDT
Y (E8) = PRO,ALP,DIS/DET
O (F0) = PRO,NUM,DIS/NDT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 12 of 20)

```

TEST1 INPUT          15.58.00 088195
0000 0018 7D404C11 40C1D4E4 D9C111C5 4FF1F2F3 F4F511C6 SEC2F0F0      * AMURA E 12345 FB00
* AMURAGENTER TRANSACTION CODE
A1D=7D CURSOR=4040 (01,01)

01 .AMURAGENTER TRANSACTION CODE
02 .
03 .
04 .
05 YPART NO:J112345G
06 YWHS NO:JB00Q
07 .
08 .
09 QDESCRIPTION:-
10 QORDER UNITS:-
11 Q
12 .
13 QSTOCK STATUS AT WAREHOUSE:
14 .
15 QLOCATION:-
16 QON HAND:-
17 QON ORDER:-
18 Q
19 .
20 .
21 .
22 .
23 YERROR MESSAGE:
24 HINVALID DATA: PARTNO MUST BE NUMERIC
* .*.1....2....3....4....5....6....7....8

ATTRIBUTE CHAR DECODING:
(40) = UNP,ALP,DIS/NDT
A (C1) = UNP,ALP,DIS/NDT,MDT
H (C8) = UNP,ALP,DIS/DET
J (D1) = UNP,NUM,DIS/NDT,MDT
Y (E6) = PRO,ALP,DIS/DET
O (F0) = PRO,NUM,DIS/NDT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 13 of 20)

```

TEST1 OUTPUT-F1          15.58.05 080195
0000 004C C3114B50 125B5F11 5B7F1DE8 C5D9D9D6 D940D4C5 E2E2C1C7 C57A115C F810C8C9 *C *E $* YERROR MESSAGE: *0 HIC
0020 002C D5E5C1D3 C9C440C4 C1E3C17A 40E6C8E2 D5D640D4 E4E2E340 C2C540D5 E4D4C5D9 *INVALID DATA: WHSNO MUST BE NUMERIC *
0040 000C C9C33C5D 6B401DFO 115CF913 *IC), 0 *9

AID=7D CURSOR=5CF9 (24,10)

*.*.*.*.*1.*.*.*2.*.*.*3.*.*.*4.*.*.*5.*.*.*6.*.*.*7.*.*.*8
01 *-MURQENTER TRANSACTION CODE
02 .
03 .
04 . QENTER DATA:
05 . YPART NO:E12345Q
06 . YWHS NO:@800Q
08 .
09 .
10 . QDESCRIPTION:-
11 . QORDER UNITS:_   Q
12 . QSTOCK STATUS AT WAREHOUSE:
13 . Q
14 .
15 . QLOCATION:-
16 . QON HAND:_       Q
17 . QAS OF:_         Q
18 . QON ORDER:_     Q
19 .
20 .
21 .
22 . YERROR MESSAGE:
23 .
24 . HINVALID DATA: WHSNO MUST BE NUMERIC *0
*.*.*.*.*1.*.*.*2.*.*.*3.*.*.*4.*.*.*5.*.*.*6.*.*.*7.*.*.*8

ATTRIBUTE CHAR DECODING!
H (40) = UNP,ALP,DIS/NDT
H (C8) = UNP,ALP,IDS/DET
E (50) = UNP,NUM,DIS/NDT
Y (E0) = PRO,ALP,IDS/DET
O (F0) = PRO,NUM,DIS/NDT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 14 of 20)

```

TEST1 INPUT          15.58:10  088195
0000 0018 70404011 40C1D4E4 09C111C5 4FF1F2F3 F4E711C6 5EF2F0E8
*   AMURA E 1234X F;20Y
*   AID=7D CURSOR=4040 (01,01)

*****1*****2*****3*****4*****5*****6*****7*****8
*****9*****0*****A*****B*****C*****D*****E*****F

01  AMURAENTER TRANSACTION CODE
02
03
04  QENTER DATA:
05  YPART NO:J1234XQ
06  YWHS NO:J2019
07
08  QSTOCK STATUS:
09
10  QDESCRIPTION:-
11  QORDER UNITS:-    Q      QPRICE:-
12
13  QSTOCK STATUS AT WAREHOUSE:
14
15  QLOCATION:-
16  QON HAND:-
17  QON ORDER:-      Q      QAS OF:-
18
19
20
21
22
23  INVALID DATA: WHSNO MUST BE NUMERIC
24  *****1*****2*****3*****4*****5*****6*****7*****8
25  *****9*****0*****A*****B*****C*****D*****E*****F

ATTRIBUTE CHAR DECODING:
A (40) = UNP,ALP,DIS/NDT
A (C1) = UNP,ALP,DIS/NDT,MDT
H (C8) = UNP,ALP,IDS/DET
J (D1) = UNP,NUM,DIS/NDT,MDT
Y (E8) = PRO,ALP,IDS/DET
O (FO) = PRO,NUM,DIS/NDT

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 15 of 20)

```

TEST1 OUTPUT-F1          15.50.15 080195
0000 0057 C3114B50 125BF11 5B7F1DE8 C5D99D06 D94004C5 E2E2C1C7 C57A115C F81DC8C9 *C-E-S-A $" YERROR MESSAGE: #8 HIS
0020 0037 D5E51D3 C9C40C4 C1E3C1A 4007CD9 E3D50840 C105C40 E6C8E205 D640D4E4 *INVALID DATA: PARTNO AND WHSNO MU#
0040 0017 E2E340C2 C54005E4 D4C5D9C9 C3404040 4010F011 5CF91300 *ST BE NUMERIC 0 #9
*10.....1.....2.....3.....4.....5.....6.....7.....8
*11.....9.....2.....3.....4.....5.....6.....7.....8
*12.....9.....2.....3.....4.....5.....6.....7.....8
*13.....9.....2.....3.....4.....5.....6.....7.....8
*14.....9.....2.....3.....4.....5.....6.....7.....8
*15.....9.....2.....3.....4.....5.....6.....7.....8
*16.....9.....2.....3.....4.....5.....6.....7.....8
*17.....9.....2.....3.....4.....5.....6.....7.....8
*18.....9.....2.....3.....4.....5.....6.....7.....8
*19.....9.....2.....3.....4.....5.....6.....7.....8
*20.....9.....2.....3.....4.....5.....6.....7.....8
*21.....9.....2.....3.....4.....5.....6.....7.....8
*22.....9.....2.....3.....4.....5.....6.....7.....8
*23.....9.....2.....3.....4.....5.....6.....7.....8
*24.....9.....2.....3.....4.....5.....6.....7.....8

01 *HURAGENTER TRANSACTION CODE
02 *
03 *
04 *
05 YPART NO:$1234XQ
06 YWHS NO:$20YQ
07 *
08 QSTOCK STATUS:
09 *
10 QDESCRIPTION:_
11 QORDER UNITS:_   Q
12 QPRICE:_   Q
13 QSTOCK STATUS AT WAREHOUSE:
14 *
15 QLOCATION:_   Q
16 QON HAND:_   Q
17 QON ORDER:_   Q
18 QAS OF:_   Q
19 *
20 *
21 *
22 *
23 YERROR MESSAGE:
24 *INVALID DATA: PARTNO AND WHSNC MUST BE NUMERIC  Q
*10.....1.....2.....3.....4.....5.....6.....7.....8
*11.....9.....2.....3.....4.....5.....6.....7.....8
*12.....9.....2.....3.....4.....5.....6.....7.....8
*13.....9.....2.....3.....4.....5.....6.....7.....8
*14.....9.....2.....3.....4.....5.....6.....7.....8
*15.....9.....2.....3.....4.....5.....6.....7.....8
*16.....9.....2.....3.....4.....5.....6.....7.....8
*17.....9.....2.....3.....4.....5.....6.....7.....8
*18.....9.....2.....3.....4.....5.....6.....7.....8
*19.....9.....2.....3.....4.....5.....6.....7.....8
*20.....9.....2.....3.....4.....5.....6.....7.....8
*21.....9.....2.....3.....4.....5.....6.....7.....8
*22.....9.....2.....3.....4.....5.....6.....7.....8
*23.....9.....2.....3.....4.....5.....6.....7.....8
*24.....9.....2.....3.....4.....5.....6.....7.....8

ATTRIBUTE CHAR DECODING:
  (40) = UNP,ALP,DIS/DET
  H (C8) = UNP,ALP,IDS/DET
  E (50) = UNP,NUM,DIS/DET
  Y (E8) = PRO,ALP,IDS/DET
  O (F0) = PRO,NUM,DIS/DET

```

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 16 of 20)

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 17 of 20)

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 18 of 20)

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 19 of 20)

TEST1 OUTPUT-F5 15.58.38 088195

```

0000 0182 C3114040 10C104E4 D9C11DFO 5D5E5C5 094053D9 C1D5E2C1 C3E3C0D6 0540C3D6 *C AMURA CENTER TRANSACTION CO*
0020 0162 C4C511C2 F510FCF5 D5E3CD9 40C4CE3 C17A11C3 C510E8D7 C1D9E4D0 D5D67A1D *DE B5 CENTER DATA: EE YPART NO: *
0040 0142 50F1F2F3 F4F21F0 11C601D E8E6CE2 40D5067A 1D50F1F0 F010F011 C9C510F0 *E12342 0 FN YMHS NO: E100 0 IE 0*
0060 0122 E2E3D0C3 D240E2E3 C1E3EE2 7A11E8D5 1DFOC4C5 E2C3D9E9 D7E3CDD6 D57A1D40 *STOCK STATUS: *N ODESCRIPTION: *
0080 0102 F361F840 C9D540C6 D3C1E4D0 C8C5C0C4 40C2D3C1 C3D9D0C9 C1C7C4D0 *3/8 IN FLAT HEAD BLACK CARRIAGE *
00A0 00E2 C2D6D3E3 3C4CD940 114C9A1D F0114CE5 1DFF0D6D9 C4C5D940 E4D5CE3 E27A1D40 *BOLT < R < O CV ORDER UNITS: *
00C0 00C2 C4D6E940 401DF011 40C61D0 07D9C5C3 C57A1D40 5BF5F0F6 4BF1F6F1 F610F011 *D0Z 0 (F OPRICE: $506.1616 0*
00E0 00A2 4FD51D03 E2E3D0C3 D240E2E3 C1E3EE2 40C1E340 E6C1D0C5 C8D6E4E2 C57A1D1 *N OSTOCK STATUS AT WAREHOUSE: J*
0100 0082 E510F03 D6C3CE3 1D40D4C9 C1D4C6B 40C6D0C1 4B3CD2C7 4010F011 *V LOCATION: MIAMI, FLA. KG 0*
0120 0062 D2F51D0F0 D6D540C8 C1D5C47A 1D40F6F1 F5F0F6F1 F410F011 D3D61D0F0 C1E24D06 *K5 ODN HAND: 6150614 0 LO OAS 0*
0140 0042 C67A1D40 F0F361F0 F561F6F2 1DFO1D4 C510F006 D540D809 C4C5D97A 1D40F5F0 *F: 03/05/82 0 ME ODN ORDER: 50*
0160 0022 F4F0F4F0 F41DF011 D4E61DFO C1E24D06 C67A1D40 F161F6F2 1DFO1L40 *40404 0 MW OAS OF: 10/11/82 0*
0180 0002 C11300000 QA

```

A1D=7D CURSOR=40C1 (01,02)

01 *AMURA CENTER TRANSACTION CODE
02 *ENTER DATA:
03 *
04 * PART NO:\$12342Q
05 * YMHS NO:\$1000Q
06 *
07 *
08 *
09 *
10 * QDESCRIPTION: 3/8 IN FLAT HEAD BLACK CARRIAGE BOLT
11 * QORDER UNITS: _D0Z Q
12 *
13 *
14 *
15 * LOCATION: MIAMI, FLA.
16 * ODN HAND: 6150614Q
17 * QDN ORDER: _5040404Q
18 *
19 *
20 *
21 *
22 *
23 *
24 *

ATTRIBUTE CHAR DECODING:

(40)	=	UNP,ALP+DIS/NOT
E (50)	=	UNP,NUM,DIS/NOT
Y (E8)	=	PRO+ALP,DIS/DET
O (F0)	=	PRO,NUM,DIS/NOT

Figure 54. SIM3270 Printout from Simulation Mode Execution (Page 20 of 20)

DATE 88.195 TIME 16.12.20 *INTERCOMM LOG DISPLAY ***							PAGE 1						
MSGLEN	THREAD	QPR	RSC	SSC	MHN	DATE	TIME	T10	FLGS	USR	BMN	LOG BLK	VMI
78	02	•/0000	•/0000	1	88.195	15.56.4329	TOALL	0000	00	0	9F	00	00
000000	C9D5E3C5	D9C3D6D4	D440E2E3	C1D9E3E4	1	0740D4C5	E2E2C1C7	C5406040	C9D5E3E3	‡INTERCOMM STARTUP MESSAGE - INTT*			*
000032	F0F0F4E7									‡004X			*
108	0	02	•U/00E4	•/0000	1	88.195	15.56.4329	TOALL	0000	00	0	01	00
000000	FF020020	013C5C5C	5C40C7D6	D6C440C1	1	C6E3C5D9	05D606D5	5C5C4040	C9D5E3C5	*.***.*\$ GOOD AFTERNOON** INTE*			*
000032	D9C3D6D4	D440C9E2	40D9C5C1	C4E8A07A	404040F0	F760F1F3	60F8F840	40F1F548	‡RCOMM IS READY :	07-13-88	15.	0	*
000064	F5F6									‡56			*
42	1	02	•U/00E4	•/0000	1	88.195	15.56.4470	TOALL	0000	00	0	30	00
88	1	02	•U/00E4	•/0000	1	88.195	15.56.4484	TOALL	0000	00	0	FA	00
000000	00000000	00000000	00000000	04800000	000040000	0000000000	0000000000	0000000000	0000000000	‡.....			*
000032	00000000	00000000	00000000	00000000						‡.....			*
108	0	02	•U/00E4	•/0000	2	88.195	15.56.4499	CNT01	0000	00	0	01	00
000000	FF020020	013C5C5C	5C40C7D6	D6C440C1	1	C6E3C5D9	05D606D5	5C5C4040	C9D5E3C5	*.***.*\$ GOOD AFTERNOON** INTE*			*
000032	D9C3D6D4	D440C9E2	40D9C5C1	C4E8A07A	404040F0	F760F1F3	60F8F840	40F1F548	‡RCOMM IS READY :	07-13-88	15.	0	*
000064	F5F6									‡56			*
42	1	02	•U/00E4	•/0000	2	88.195	15.56.4499	CNT01	0000	00	0	30	00
103	1	02	•/0000	•U/00E4	3	88.195	15.56.4506	CNT01	0000	00	0	F2	00
000000	5C5C540	C7D606C4	40C1C6E3	C5D9D5D6	06D55C5C	4040C9D5	E3C5D9C3	06D4D440	*\$ GOOD AFTERNOON** INTERCOMM *			*	
000032	C9E240D9	C5C1C4E8	407A4040	40F0F760	F1F360F8	F84040F1	F54BF5F6	37	‡IS READY :	07-13-88	15.	56.	*
42	0	02	•U/0008	•/0000	4	88.195	15.56.4511	CNT01	0000	00	0	01	00
42	2	02	•U/0008	•/0000	4	88.195	15.56.4512	CNT01	0000	00	0	30	00
56	0	F2	•N/0005	•/0000	5	88.195	15.56.4551	GFE01	0000	00	0	01	00
000000	E3C4E6D5	68E3D7E4	C7C6C5F0	F126						‡TDWN,TPUGFE01.			*
42	3	F2	•N/0005	•/0000	5	88.195	15.56.4551	GFE01	0000	00	0	30	00
88	3	F2	•N/0005	•/0000	5	88.195	15.56.4551	GFE01	0000	00	0	FA	00
000000	00000000	00000000	04800000	00000000	000040000	0000000000	0000000000	0000000000	0000000000	‡.....			*
000032	00000000	00000000	00000000	00000000						‡.....			*
56	0	F2	•N/0005	•/0000	6	88.195	15.56.4551	GFE02	0000	00	0	01	00
000000	E3C4E6D5	68E3D7E4	C7C6C5F0	F226						‡TDWN,TPUGFE02.			*
42	3	F2	•N/0005	•/0000	6	88.195	15.56.4551	GFE02	0000	00	0	30	00
88	3	F2	•N/0005	•/0000	6	88.195	15.56.4551	GFE02	0000	00	0	FA	00
000000	00000000	00000000	04800000	00000000	000040000	0000000000	0000000000	0000000000	0000000000	‡.....			*
000032	00000000	00000000	00000000	00000000						‡.....			*
56	0	F2	•N/0005	•/0000	7	88.195	15.56.4551	GFE03	0000	00	0	01	00
000000	E3C4E6D5	68E3D7E4	C7C6C5F0	F326						‡TDWN,TPUGFE03.			*
MSGLEN THREAD QPR RSC SSC MHN DATE TIME T10 FLGS USR BMN LOG BLK VMI													

Figure 55. Simulation Mode Execution Log Printout (Page 1 of 8)

DATE 88.195 TIME 16.12.20 *INTERCOMM LOG DISPLAY ***										PAGE	2			
MSGLEN	THREAD	QPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI
42	3	F2	*N/0005	*/0000	7	88.195	15.56.4551	GFE03	0000	00	0	30	00	FF
88	3	F2	*N/0005	*/0000	7	88.195	15.56.4551	GFE03	0000	00	0	FA	00	FF
000000	00000000	00000000	00000000	00000000	04800000	00040000	00000000	00000000	00000000	00000000	***	*
000032	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	***	*
88	1	02	*U/00E4	*/0000	2	88.195	15.56.4708	CNT01	0000	00	0	FA	00	50
000000	00000000	00000000	00000000	00000000	12600000	00170000	00010000	00010000	00000000	00000000	***	*
000032	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	***	*
108	0	02	*U/00E4	*/0000	8	88.195	15.56.4708	TBR00	0000	00	0	01	00	50
000000	FF02002D	013C5C5C	5C40C7D6	D6C440C1	C6E3C5D9	D5D6D6D5	5C5C4040	C9D5E3C5	*....*	GOOD AFTERNOON**	INTE***	*
000032	04C3D6D4	0440C9E2	40D9C5C1	C4E8407A	404040F0	F760F1F3	60F8F840	40F1F54B	*RCOMM IS READY :	07-13-88	15.***	*
000064	F5F6					056								*
42	1	02	*U/00E4	*/0000	8	88.195	15.56.4709	TBR00	0000	00	0	30	00	50
103	1	02	*U/0000	*U/00E4	9	88.195	15.56.4709	TBR00	0000	00	0	F2	00	50
000000	5C5C5C40	C7D6D6C4	40C1C6E3	C5D9D5D6	D6D5C9D9	E3C5D9C5	E3C5D9C5	E3C5D9C5	*....*	GOOD AFTERNOON**	INTERCOMM***	*
000032	C9E2240D9	C5C1C4E8	407A4040	40F0F760	F1F360F8	F84040F1	F54BF5F6	F37	*IS READY :	07-13-88	15.56.**	*
88	1	02	*U/00E4	*/0000	8	88.195	15.56.4710	TBR00	0000	00	0	FA	00	50
000000	00000000	00000000	00020000	12600000	00160000	00010000	00010000	00000000	00000000	00000000	***	*
000032	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	***	*
65	2	02	*U/0000	*/0000	0	88.195	15.56.4823*	0000	00	0	00	00	00
000000	15564799	00000006	00000009	00000000	00000000	00000000	00000000	00000000	00000000	00000000	***	*
88	2	02	*U/0008	*/0000	4	88.195	15.56.4835	CNT01	0000	00	0	FA	00	01
000000	00000000	00050000	00000000	03400000	00290000	00000000	00000000	00000000	00000000	00000000	***	*
000032	00000000	00000000	00000000	0019							***	*
42	1	02	*U/0000	*U/00E4	3	88.195	15.56.5109	CNT01	0000	00	0	F3	00	50
42	1	02	*U/0000	*U/00E4	9	88.195	15.56.5109	TBR00	0000	00	0	F3	00	50
67	0	02	*U/0000	*/0000	0	88.195	15.56.5212	TEST1	0000	00	1	F1	00	00
000000	D4D4E4C3	68E2C8D6	E6684DE2	E3D2E2E3	C1E368D4	C1D7F150	26		*MMUC	SHON,(ISTKSTAT,MAP1).	***	*
67	0	F2	MM/D4D4	*/0000	10	88.195	15.56.5212	TEST1	0000	00	1	01	00	FF
000000	D4D4E4C3	6BE2C8D6	E6684DE2	E3D2E2E3	C1E368D4	C1D7F150	26		*MMUC	SHON,(ISTKSTAT,MAP1).	***	*
42	1	F2	MM/D4D4	*/0000	10	88.195	15.56.5213	TEST1	0000	00	1	30	00	FF
350	1	02	*/0000	MM/D4D4	11	88.195	15.56.5249	TEST1	0000	00	1	F2	00	67
000000	F5C31140	401DC140	4040401D	F0C5D5E3	C5D940E2	C1C5E3C9	D8D540C3	*\$C.	*A	*ENTER TRANSACTION C****	*
000032	D6CCAC51	C2P51DF0	C05E3C5	D940C4C1	E3C17A1	C5C51DE8	D7C1D9E3	*\$D5D67A	*\$DE-B5.	*ENTER DATA:EE-YPART NO:****	*
000064	105011C5	D41DF011	C6051DE8	E6C8E240	D5D67A1D	S011C661	I1F011C9	C51DF0E2	*\$E..EM..O..EN..YWHIS NO:..E.F./O.I.E.O*****	*
000096	E3D6C3D2	4012E3C1	E3E4E27A	1148D51D	FOC4C5E2	C3D9C9D7	7A1D4011	*TOCK STATUS:..N..DESCRIPTION:..******	*
000128	4CF5A1DF0	114CE51D	F066D9C4	C5D940E4	D5C9E3E2	7A1D41DF0	4CF81DF0	114DC61D	*<0..<V..ORDER UNITS:..<8..0..IF..*****	*
000160	F0D7D9C9	C3C57A1D	A0114D07	1DF0114F	D51DF0E2	E3D6C3D2	40E2E3C1	E3E4E240	*PRICE:..(IP..0..N..CSTOCK STATUS:..*****	*
MSGLEN	THREAD	QPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI

Figure 55. Simulation Mode Execution Log Printout (Page 2 of 8)

***** INTERCOMM LOG DISPLAY *****										PAGE	3		
DATE	08.195	TIME	16.12.20	MN/MN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI
00000000	MSGLEN	THREAD	QPR	RSC	SSC	MNN	DATE	TIME					
0001192	C1E3A0E6	C1D095C8	D6E4E2C5	7A11D1E5	1DF0D3D6	C3C1E3C9	D6D57AID	4011D2C7	*AT WAREHOUSE : JV.0 LOCATION: . *KG*				
0002224	1DF011D2	F510F0D6	D940C8C1	D5C47A1D	4011D3C6	D61DF0C1	E240D6C6	F50.KS.ON HAND: .LF.0.LO.DS.OF*					
0002256	7AD4011	D3E6LDF0	11D4C5D10	F0D6D5A0	D6D94C5	D97A1D7D	F011D4E6	*: .LM.0.ME.ON ORDER: .MP.0.MW*					
0002868	1DF0C1E2	40D6667A	1D4011D4	F61DF011	40C11303				*.QAS OF: .M6.0. A.. *				
88	1	F2	RA/D4D4	./0000	10	88.195	15.57.5249	TEST1	0000	00	1	FA	00 FF
00000000	00000000	00020000	00070000	22F00000	002E0000	00010000	00010000	00010000	*.....*	0.....*	0.....*	0.....*	*
0000032	00000000	00000000	00000000	00000000					*.....*	0.....*	0.....*	0.....*	*
42	1	02	./0000	HM/D4D4	11	88.195	15.57.0053	TEST1	0000	00	1	F3	00 67
62	0	02	./0000	./0000	0	88.195	15.57.0488	TEST1	0000	00	2	F1	00 00
00000000	D4E4D9C1	6B11C54F	F1F2F3F4	F511C65E	F2F0F026				*#MURA,E 12345.F.200.				
62	0	F2	RA/D9C1	./0000	12	88.195	15.57.0488	TEST1	0000	C6	2	01	00 FF
00000000	D4E4D9C1	6B11C54F	F1F2F3F4	F511C65E	F2F0F026				*#MURA,E 12345.F.200.				*
42	1	F2	RA/D9C1	./0000	12	88.195	15.57.0488	TEST1	0000	00	2	30	00 FF
413	1	02	./0000	RA/D9C1	13	88.195	15.57.0562	TEST1	0000	00	2	F2	00 67
00000000	F5C311A0	4C01D1D4	E4D9C1D	F0C5D5E3	C5D940E3	D9C1E3C9	D6D57A0C3	*AMURA.OWNER TRANSACTION C*					
0000032	D6E4C511	C2F51D0	C5D5E3C5	D940C4C1	E3C1D1E8	D7C1D9E1	4005D67A	*ODE.85.OWNER DATA: EE.YPART NO:*					
0000064	1D50F1F2	F3F4F51D	F011C6G5	1D8E6C8	E240D5D6	7A1D50F2	F0F01DF0	*.E1234*.0.FN.YWHS NO:.*E200.0.IE.*					
0000096	F0E2E3D6	C3D240E2	E3C1E3F4	E27A114B	D51DF0C4	C5E2C3D9	C9D7E3C9	*0STOCK STATUS: *.N.QDESCRIPTION: .*					
000128	40F161F2	4C09D40	E240C6C5	D34C06C1	E2C2C8D9	3C4CD9A0	114C5AID	*1/2 IN STEEL WASHER.RR *					
000160	1D60F0D9	C4C5D940	E4D5C9E3	E27A1D40	C7D9E240	401D6F01	4DC61DFO	*.0/ORDER UNITS: GRS .0/IF.0.PRIC*					
000192	C57A1D40	5B5F50F5	4B0F50F6	F71DF011	4FD51DF0	E2E3D6C3	D240E2E2	*E: 150.0.0507.0.N.0 STOCK STATUS*					
0002224	40C1E340	E6C1D9C5	C8D6E4E2	C57A11D1	E51D0F03	D6C3C1E3	C9D6D57A	* AT WAREHOUSE: JV.LOCATION: M1*					
0002256	C1D4C968	4C06C6D1C1	4B3CD2C7	4D61DF011	D51DF0D0	D6D540C8C	C1D5C47A	1D40F6F1	*AMI. FLA.+KG .0.K5.00N HAND: .61*				
0002880	F6F1F5F0	F610F011	03D61DF0	C1E240D00	C67A1D40	F0F361F0	F5611F8F2	1DFO11D6	*6150.6.0.LD.005 OF: .03/05/82.0.M*				
000320	C5D9F0D6	D540D6D9	C4C5D9A	1D40F4F0	F4F0F6F1	F71DF011	D4E61DFO	C1E240D6	*E.00N ORDER: .40/06/17.0.MM.045 O*				
000352	C67A1D40	F1F061F1	F161F8F2	1DFO11A0	C11303				*F: 10/11/82.0. A.. *				
88	1	F2	RA/D9C1	./0000	12	88.195	15.57.0563	TEST1	0000	00	2	FA	00 FF
00000000	00000000	00010000	00090000	16400000	00510000	00010000	00020000	00010000	*.....*	0.....*	0.....*	0.....*	*
0000032	00000000	00000000	00000000	00000000					*.....*	0.....*	0.....*	0.....*	*
42	1	02	./0000	RA/D9C1	13	88.195	15.57.1416	TEST1	0000	00	2	F3	00 67
62	0	02	./0000	RA/D9C1	15	88.195	15.57.1849	TEST1	0000	00	3	F1	00 00
00000000	D4E4D9C1	6B11C54F	F5F5F5F5	F511C65E	F2F0F026				*#MURA,E 55555.F.200.				
62	0	F2	RA/D9C1	./0000	14	88.195	15.57.1850	TEST1	0000	C6	3	01	00 FF
00000000	D4E4D9C1	6B11C54F	F5F5F5F5	F511C65E	F2F0F026								
42	1	F2	RA/D9C1	./0000	14	88.195	15.57.1850	TEST1	0000	00	3	30	00 FF
112	1	02	./0000	RA/D9C1	15	88.195	15.57.1861	TEST1	0000	00	3	F2	00 67
00000000	F1C11A8	5B11C54F	F15B7F1D	E8C5D9D9	D6D940D4	C5E2E2C1	C7C57A11	5CF81DC8	*1C..E..S..YERROR MESSAGE: .#8.0.H*				
0000032	D7C1D9E3	4C05E4D4	C2C5D940	3C5D4AF5	40D5D6E4	D5C44B3C	5D6B401D	*PART NUMBER: .J.S NOT FOUND.,, ,*					
0000064	F0115CF9	1303							*#S.99..				

Figure 55. Simulation Mode Execution Log Printout (Page 3 of 8)

***** INTERCOMM LOG DISPLAY *****										PAGE			
MSGLEN	THREAD	QPR	RSC	SSC	MHN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VMI
--	--	--	--	--	--	--	--	--	--	--	--	--	--
88	1	F2	RA/D9C1	••/0000	14	88.195	15.57.1861	TEST1	0000	00	3	FA 00	FF
000000	00000000	00020000	00200000	15300000	00360000	00010000	00010000	00000000	00000000	00000000	00000000	00000000	00000000
000032	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
--	--	--	--	--	--	--	--	--	--	--	--	--	--
42	1	02	••/0000	RA/D9C1	15	88.195	15.57.2368	TEST1	0000	00	3	F3 00	67
--	--	--	--	--	--	--	--	--	--	--	--	--	--
62	0	02	••/0000	••/0000	0	88.195	15.57.2801	TEST1	0000	00	4	F1 00	00
000000	D4E4D9C1	6B11C54F	F1F2F3F4	F811C65E	F3F0F026	--	--	--	--	--	--	•MURA..E 12348..F.300.	*
--	--	--	--	--	--	--	--	--	--	--	--	--	--
62	0	F2	RA/D9C1	••/0000	16	88.195	15.57.2801	TEST1	0000	C6	4	01 00	FF
000000	D4E4D9C1	6B11C54F	F1F2F3F4	F811C65E	F3F0F026	--	--	--	--	--	--	•MURA..E 12348..F.300.	*
--	--	--	--	--	--	--	--	--	--	--	--	--	--
42	1	F2	RA/D9C1	••/0000	16	88.195	15.57.2802	TEST1	0000	00	4	30 00	FF
--	--	--	--	--	--	--	--	--	--	--	--	--	--
411	1	02	••/0000	RA/D9C1	17	88.195	15.57.2809	TEST1	0000	00	4	F2 00	67
000000	F5C31140	4010DC1D4	E4D9C11D	F0C5D5E3	C5D940E3	D9C105E2	C1C3E3C9	D6D540C3	•5C.	•AMURA..ENTER TRANSACTION C	--	--	--
000032	D6C4C511	C2F5D1F0	D9C5E4C1	E3C17A11	C5C510E8	D7C1D9E3	40D5D67A	•0DE..B5..0ENTER DATA..EE..PART NO..	--	--	--	--	--
000064	1D50F4C1F2	F3F4F81D	F011C6D5	1D8E6C8	E24005D6	7A1D50F5	F0F010F6	11C9C51D	•.612348..0.FN..YHHS NO.:E300..0..IE..	--	--	--	--
000096	FOE2E3D6	C3D240E2	E3C1E3E4	E27A1148	D51DF0C4	C5E2C3D9	C9D7E3C9	D6D57A1D	•0STOCK STATUS..NN..ODESCRIPTION..	--	--	--	--
00128	40F340C6	E340C1D3	D3F4D440	E2C3C1D3	C53C4C09	40114C5A	1DF0114C	E51DF006	•.3 FT ALLUM SCALE..<..0..<V..00..	--	--	--	--
00160	D9C4C5D9	40E4D5C9	E3E27A1D	F0F61D9C13	C8401D6	114DC61D0	F07D9C9	C3C57A1D	•ORDER UNITS:.. EACH ..0..IF..OPRICE:..*	--	--	--	--
00192	405BF5F0	F54BF0F5	F0F61D9F0	114FD510	F0E2E3D6	C3D240E2	E3C1E3E4	E240C1E3	•\$505..0506..0..N..OSTOCK STATUS AT..	--	--	--	--
00224	40E6C1D9	C5C8D6E4	E2C57A11	D1E51D0F0	D3D6C3C1	E3C9D6D5	7A1D40C4	C5D5E5C5	•WAREHOUSE:..JV..LOCATION:.. DENVE..	--	--	--	--
00256	D96B4A0C3	D6D3A4B3C	D2C7401D	F011D02F5	1DF0D005	40C8C1D5	C47A1D40	F5F0F5F0	•R.. COL..KG ..0..K5..00N HAND:.. 5050..	--	--	--	--
00288	F5F0F71D	40F6C3D6	F0F6C1E2	F811C67A	1D40F0F5	61F01D4E0	F8F21D0F1	11D4C51D	•\$07..0..0..O..OAS OF.. 03/05/82..0..RE..*	--	--	--	--
00320	F0D6D540	D6D9C4C5	D97A1D40	F5F0F5F0	F5F0F61D	F011D4E0	1DF0C1E2	40D6C67A	•00N ORDER:.. 505050..0..MW..OAS OF..*	--	--	--	--
00352	1D40F1F0	61F1F161	F8F21D0F0	1140C113	03	--	--	--	•. 10/11/82..0..A..	--	--	--	--
--	--	--	--	--	--	--	--	--	--	--	--	--	--
88	1	F2	RA/D9C1	••/0000	16	88.195	15.57.2810	TEST1	0000	00	4	FA 00	FF
000000	00000000	000100000	000400000	160800000	004800000	000100000	000100000	000000000	000000000	000000000	000000000	000000000	000000000
000032	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
--	--	--	--	--	--	--	--	--	--	--	--	--	--
42	1	02	••/0000	RA/D9C1	17	88.195	15.57.3713	TEST1	0000	00	4	F3 00	67
--	--	--	--	--	--	--	--	--	--	--	--	--	--
62	0	02	••/0000	••/0000	0	88.195	15.57.4154	TEST1	0000	00	5	F1 00	00
000000	D4E4D9C1	6B11C54F	F1F2F3F4	F811C65E	F6F0F026	--	--	--	--	--	--	•MURA..E 12341..F.600.	*
--	--	--	--	--	--	--	--	--	--	--	--	--	--
62	0	F2	RA/D9C1	••/0000	18	88.195	15.57.4155	TEST1	0000	C6	5	01 00	FF
000000	D4E4D9C1	6B11C54F	F1F2F3F4	F811C65E	F6F0F026	--	--	--	--	--	--	•MURA..E 12341..F.600.	*
--	--	--	--	--	--	--	--	--	--	--	--	--	--
42	1	F2	RA/D9C1	••/0000	18	88.195	15.57.4195	TEST1	0000	00	5	30 00	FF
--	--	--	--	--	--	--	--	--	--	--	--	--	--
122	1	02	••/0000	RA/D9C1	19	88.195	15.57.4162	TEST1	0000	00	5	F2 00	67
000000	F1C31148	50125B5F	115B7F1D	E8C5D9D9	D6D940D4	C5E2E2C1	C7C57A11	5CF81DCB8	*1C..E..\$..*..\$..*..\$..*..\$..*..\$..*..\$..*	--	--	--	--
000032	D7C1D9E3	40F1F2F3	F4F140D5	D6E340C6	D6E4D5C4	40C9D540	E6C1D9C5	C8D6E4E2	*PART 12341 NOT FOUND IN WAREHOUS	--	--	--	--
000064	C540F6F0	F03C5D6B	401DF011	5CF91303	--	--	--	--	*E 600..).	..0..99..	--	--	--
--	--	--	--	--	--	--	--	--	--	--	--	--	--
88	1	F2	RA/D9C1	••/0000	18	88.195	15.57.4162	TEST1	0000	00	5	FA 00	FF
000000	00000000	000100000	000300000	14700000	003500000	000100000	000100000	000000000	000000000	000000000	000000000	000000000	000000000
000032	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
--	--	--	--	--	--	--	--	--	--	--	--	--	--
MSGLEN	THREAD	QPR	RSC	SSC	MHN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VMI

Figure 55. Simulation Mode Execution Log Printout (Page 4 of 8)

***** INTERCOMM LOG DISPLAY *****										PAGE	5		
MSGLEN	THREAD	OPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VMI
42	1	02	•/0000	RA/D9C1	19	88.195	15.57.4684	TEST1	0000	00	5	F3	00
62	0	02	•/0000	•/0000	0	88.195	15.57.5125	TEST1	0000	00	6	F1	00
000000	D4E4D9C1	6B11C54F	C1F2F3F4	F511C65E		F2FOF026							*
62	0	F2	RA/D9C1	•/0000	20	88.195	15.57.5126	TEST1	0000	C6	6	01	00
000000	D4E4D9C1	6B11C54F	C1F2F3F4	F511C65E		F2FOF026							*
42	1	F2	RA/D9C1	•/0000	20	88.195	15.57.5126	TEST1	0000	00	6	30	00
121	1	02	•/0000	RA/D9C1	21	88.195	15.57.5127	TEST1	0000	00	6	F2	00
000000	F1C3114B	50125B5F	115B7F1D	E8C5D9D9		D6D940D4	C5E2E2C1	C7C57A11	5CF81DC8	*1C..E..S..\$..YERRR MESSAGE: #8..H#			
000032	C9D5E5C1	D3C9C440	C4C1E3C1	7A4007C1		D9E3D5D6	40D4E4E2	E340C2C5	4005E4D4	*INVALID DATA: PARTNO MUST BE NUMERIC.			*
000064	C5D9C9C3	3C5D6B840	1DF0115C	F91303						*ERIC.) .0.#9..			*
88	1	F2	RA/D9C1	•/0000	20	88.195	15.57.5128	TEST1	0000	00	6	FA	00
000000	00000000	00000000	00020000	14700000		00280000	00010000	00010000	00000000	*.....*			*
000032	00000000	00000000	00000000	00000000						*.....*			*
42	1	02	•/0000	RA/D9C1	21	88.195	15.57.5653	TEST1	0000	00	6	F3	00
62	0	02	•/0000	•/0000	0	88.195	15.58.0088	TEST1	0000	00	7	F1	00
000000	D4E4D9C1	6B11C54F	C1F2F3F4	F511C65E		C2FOF026							*
62	0	F2	RA/D9C1	•/0000	22	88.195	15.58.0088	TEST1	0000	C6	7	01	00
000000	D4E4D9C1	6B11C54F	C1F2F3F4	F511C65E		C2FOF026							*
42	1	F2	RA/D9C1	•/0000	22	88.195	15.58.0088	TEST1	0000	00	7	30	00
120	1	02	•/0000	RA/D9C1	23	88.195	15.58.0090	TEST1	0000	00	7	F2	00
000000	F1C3114B	50125B5F	115B7F1D	E8C5D9D9		D6D940D4	C5E2E2C1	C7C57A11	5CF81DC8	*1C..E..S..\$..YERRR MESSAGE: #8..H#			*
000032	C9D5E5C1	D3C9C440	C4C1E3C1	7A40E6C8		E2D5D640	D4E4E2E3	40C2C540	D5E4D4C5	*INVALID DATA: WHNSD MUST BE NUMERIC.			*
000064	D9C9C33C	5D6B8401D	F0115C9	1303						*ERIC.) .0.#9..			*
88	1	F2	RA/D9C1	•/0000	22	88.195	15.58.0090	TEST1	0000	00	7	FA	00
000000	00000000	00000000	00020000	14680000		00280000	00010000	00010000	00000000	*.....*			*
000032	00000000	00000000	00000000	00000000						*.....*			*
42	1	02	•/0000	RA/D9C1	23	88.195	15.58.0615	TEST1	0000	00	7	F3	00
62	0	02	•/0000	•/0000	0	88.195	15.58.1046	TEST1	0000	00	8	F1	00
000000	D4E4D9C1	6B11C54F	C1F2F3F4	E711C65E		F2FOE826							*
62	0	F2	RA/D9C1	•/0000	24	88.195	15.58.1046	TEST1	0000	C6	8	01	00
000000	D4E4D9C1	6B11C54F	C1F2F3F4	E711C65E		F2FOE826							*
42	1	F2	RA/D9C1	•/0000	24	88.195	15.58.1047	TEST1	0000	00	8	30	00
131	1	02	•/0000	RA/D9C1	25	88.195	15.58.1048	TEST1	0000	00	8	F2	00
000000	F1C3114B	50125B5F	115B7F1D	E8C5D9D9		D6D940D4	C5E2E2C1	C7C57A11	5CF81DC8	*1C..E..S..\$..YERRR MESSAGE: #8..H#			*
MSGLEN	THREAD	OPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VMI

Figure 55. Simulation Mode Execution Log Printout (Page 5 of 8)

DISPLAY *****										PAGE 6			
MSGLEN	THREAD	QPR	RSC	SSC	MAN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VMI
000032	C9D5E5C1	D3C9C440	C4C1E3C1	7A4007C1	D9E3D506	40C1D5C4	40E6C8E2	05D64004	*INVALID DATA: PARTNO AND WHSNO M*				
000064	.E4E2E340	C2C54005	E4D4C5D9	C9C34040	40401DF0	115CF913	03		*UST BE NUMERIC .0..99..				
88	1	F2	RA/D9C1	*/0000	24	88.195	15.58.1048	TEST1	0000 00	8 FA 00	FF		
000000	00000000 00000000 00000000 14780000	00280000 00010000 00010000 00000000	00000000 00000000 00000000 00000000										
000032	00000000 00000000 00000000 00000000	00000000 00000000 00000000 00000000	00000000 00000000 00000000 00000000										
42	1	02	*/0000	RA/D9C1	25	88.195	15.58.1589	TEST1	0000 00	8 F3 00	67		
62	0	02	*/0000	*/0000	0	88.195	15.58.2026	TEST1	0000 00	9 F1 00	00		
000000	D4E4D9C1	6B11C54F	F1F2F3F4	F911C65E	F1F0F026					*MURA,*E 12349.F.100.			
62	0	F2	RA/D9C1	*/0000	26	88.195	15.58.2026	TEST1	0000 00	9 01 00	FF		
000000	D4E4D9C1	6B11C54F	F1F2F3F4	F911C65E	F1F0F026					*MURA,*E 12349.F.100.			
42	1	02	RA/D9C1	*/0000	26	88.195	15.58.2026	TEST1	0000 00	9 30 00	FF		
113	1	02	*/0000	RA/D9C1	27	88.195	15.58.2040	TEST1	0000 00	9 F2 00	67		
000000	F1C3114B	5012685F	115877F1D	E8C5D909	D6D940D4	C5E2E2C1	C7C57A11	5CF81DC8	*IC.*E.S.*\$*.YERROR MESSAGE : #8.M*				
000032	D7C1D9E3	4005E4D4	C2C5D940	F1F2F3F4	F94005D6	E340C6D6	E4D5C448	3C5D6B40	*PART NUMBER 12349 NOT FOUND ..J.,				
000064	1DF0115C	F91303							\$0.59.				
88	1	F2	RA/D9C1	*/0000	26	88.195	15.58.2040	TEST1	0000 00	9 FA 00	FF		
000000	00000000 000010000 000200000 146800000	003100000 000100000 000010000 000000000	000000000 000000000 000000000 000000000										
000032	00000000 000000000 000000000 000000000	00000000 000000000 000000000 000000000	00000000 000000000 000000000 000000000										
42	1	02	*/0000	RA/D9C1	27	88.195	15.58.2543	TEST1	0000 00	9 F3 00	67		
62	0	02	*/0000	*/0000	0	88.195	15.58.2977	TEST1	0000 00	10 F1 00	00		
000000	D4E4D9C1	6B11C54F	F1F2F3F4	F211C65E	F1F0F026					*MURA,*E 12342.F.100.			
62	0	F2	RA/D9C1	*/0000	28	88.195	15.58.2977	TEST1	0000 00	9 C6 10 01 00	FF		
000000	D4E4D9C1	6B11C54F	F1F2F3F4	F211C65E	F1F0F026					*MURA,*E 12342.F.100.			
42	1	F2	RA/D9C1	*/0000	28	88.195	15.58.2977	TEST1	0000 00	10 30 00	FF		
430	1	02	*/0000	RA/D9C1	29	88.195	15.58.2986	TEST1	0000 00	10 F2 00	67		
000000	F5C31140	40A0C1D4	E4D9C11D	F05D5E3	C5D940E3	09C1D5E2	C1C3E3C9	D6D540C3	*5C. *AMURA.OWNER TRANSACTION C*				
000032	D6C4C511	C2F51DF0	C5D5E3C5	D940C4C1	E3C17A11	C5C510E8	D7C1D9E3	40D5D67A	*0D. *B5. OWNER DATA: EE.YPART NO:*				
000064	1D59F152	F3F4F21D	F011C6D5	108E6C8	E240D5D6	7A1D50F1	11C9C51D	#.E12342.0.FN.YWHS NO: #.E100.0.1E					
000096	F0E2E3D6	C3D240E2	E3C1E3E4	E2TA114B	D51DF0C4	C5E2C3D9	C9D7E3C9	D6D57A1D	*0STOCK STATUS: *N.ODESCRIPTION: *				
000128	40F361F8	40C9D540	C6D3C1E3	408C5C51	C440C2D3	C1C3D240	C3C1D9D9	C9C1C7C5	* 3/8 IN FLAT HEAD BLACK CARRIAGE*				
000160	40C206D3	E3C4CD9	40114C5A	10F0114C	E51DF0D6	D9C4C5D9	40E4D5C9	E3E27A1D	* BOLT.<R *<.0.<V.ODDR UNITS: *				
000192	40C406E9	40401DF0	1140C61D	F00D9C9	C3C57A1D	A05BF5F0	F64BF1F6	F1F61DF0	*02. *IF.OPRICE: \$506.1616.0				
000224	114FD51D	F0E2E3D6	C3D240E2	E3C1E3E4	E240C1E3	40E6C1D9	C5C8D6E4	E2C57A11	* N.OSTOCK STATUS AT WAREHOUSE: *				
000256	D1E51DF0	D306C3C1	E3C9D6D5	7A1D40D4	C9C1D4C9	6B40C6D3	C14B3CD2	C7401DF0	* JV.LOCATION: . MIAMI, FLA. KG 00				
000288	11D22F51D	F060D540	C8C1D5C4	7AD40F6	F1F5F0F6	F1F41DF0	1103D61D	F0C1E240	*.K5.ON HAND: *. 61506.4.0.L.O.QAS 00				
000320	D6C67A1D	4050F361	F0561F8	F210F011	D4C51DF0	D6D540D5	D9C4C5D9	7A1D40F5	*0F. 03/05/82.0.ME.QDN ORDER: .56				
000352	F0F4F0F4	F0F41DF0	11D4E61D	F0C1E240	D6C67A1D	40F1F061	F1F161F8	F21DF011	*040404.0.NM.QAS OF: . 10/11/82.0.0				
000384	40C11303								* A. *				
MSGLN	THREAD	QPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VMI

Figure 55. Simulation Mode Execution Log Printout (Page 6 of 8)

***** INTERCOMM LOG DISPLAY *****										PAGE		
DATE	TIME	16.12.20	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VMI	
88	1	F2 RA/09C1	•/0000	28	88.195	15.50.2986	TEST1	0000 00	10	FA 00	FF	
000000	00000000	00010000 16180000	0004B00000	00010000	00010000	00000000	00000000	00000000	00000000	00000000	00000000	
000032	00000000	00000000 00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	
42	1	02 •/0000	RA/09C1	29	88.195	15.50.3921	TEST1	0000 00	10	F3 00	67	
48	0	02 •/0000	•/0000	0	88.195	15.50.4631	CNT01	0000 00	11	F1 00	00	
000000	D599C3C4	6B26					•NRCD.,				*	
48	0	F2 •J/0001	•/0000	30	88.195	15.50.4639	CNT01	0000 00	11	01 00	FF	
000000	FF020020	013C5C5C	5C40C7D6	D6C440C1	31	88.195	15.50.4656	TOALL	0000 00	11	01 00	50
000032	D9C3D6D4	D40C9E2	40C3D3D6	E225C47A	404040F0	F760F1F3	60F8F840	40F1F548	•NRCDM	GOOD AFTERNOON**	INTEN	
000064	F5F8						#58			IS CLOSED:	07-13-88 15.4	
88	1	F2 •J/0001	•/0000	30	88.195	15.50.4659	CNT01	0000 00	11	30 00	FF	
000000	00000000	00000000 00000000	02F00000	00070000	00010000	00000000	00000000	00000000	00000000	00000000	00000000	
000032	00000000	00000000 00000000	0000				•NRCD.				*	
42	1	F2 •U/00E4	•J/0001	31	88.195	15.50.4656	TOALL	0000 00	11	30 00	50	
88	1	F2 •U/00E4	•J/0001	31	88.195	15.50.4663	TOALL	0000 00	11	FA 00	50	
000000	00000000	00000000 00000000	04000000	00040000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	
000032	00000000	00000000 00000000	0000				•NRCD.				*	
108	0	F2 •U/00E4	•J/0001	32	88.195	15.50.4663	CNT01	0000 00	11	01 00	50	
000000	FF020020	013C5C5C	5C40C7D6	D6C440C1	32	88.195	15.50.4663	CNT01	0000 00	11	01 00	50
000032	D9C3D6D4	D40C9E2	40C3D3D6	E225C47A	404040F0	F760F1F3	60F8F840	40F1F548	•NRCDM	GOOD AFTERNOON**	INTEN	
000064	F5F8						#58			IS CLOSED:	07-13-88 15.4	
42	1	F2 •U/00E4	•J/0001	32	88.195	15.50.4663	CNT01	0000 00	11	30 00	50	
103	1	02 •/0000	•U/00E4	33	88.195	15.50.4671	CNT01	0000 00	11	F2 00	50	
000000	5C59C40C	C7D6D6C4	40C1C6E3	C5909D5D6	D6D55C5C	4040C9D5	E3C5D9C3	0604D440	•NRCD.	GOOD AFTERNOON**	INTERCOMM	
000032	C9E240C3	D3D6E2C3	C4TA4040	40F0F760	F1F360F8	F84040F1	F548F5F8	37		IS CLOSED:	07-13-88 15.58.	
88	1	F2 •U/00E4	•J/0001	32	88.195	15.50.4674	CNT01	0000 00	11	FA 00	50	
000000	00000000	00000000 00010000	12600000	00170000	00010000	00000000	00000000	00000000	00000000	00000000	00000000	
000032	00000000	00000000 00000000	0000				•NRCD.				*	
1C8	0	F2 •U/00E4	•J/0001	34	88.195	15.50.4854	TBR0D	0000 00	11	01 00	50	
000000	FF020020	013C5C5C	5C40C7D6	D6C440C1	34	88.195	15.50.4854	TBR0D	0000 00	11	01 00	50
000032	D9C3D6D4	D40C9E2	40C3D3D6	E225C47A	404040F0	F760F1F3	60F8F840	40F1F548	•NRCDM	GOOD AFTERNOON**	INTEN	
000064	F5F8						#58			IS CLOSED:	07-13-88 15.4	
42	1	F2 •U/00E4	•J/0001	34	88.195	15.50.4854	TBR0D	0000 00	11	30 00	50	
MSGLEN	THREAD	QPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BMN LOG BLK VMI	

Figure 55. Simulation Mode Execution Log Printout (Page 7 of 8)

*** IN T E R C O M M L O G D I S P L A Y ***										PAGE	8		
MSCLEN	THREAD	QPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VMI
103	1 02	•/0000	•U/00E4		35	88.195	15.58.4855	TBR0D	0000 00		11	F2 00	50
000000	5C5C5C40 C7D6D6C4 40C1C6E3 C5D905D6	D6D55C5C 4040C9D5 E3C5D9C3 D6D4D440								*** GOOD AFTERNOON**		INTERCOMM	*
000032	C9E240C3 D3D6E2C5 C47A4040 40F0F760	F1F360F8 F84040F1 F54BF5F8 37								*IS CLOSED:		07-13-88	15.58.
88	1 F2	•U/00E4	•J/0001		34	88.195	15.58.4856	TBR0D	0000 00		11	FA 00	50
000000	00000000 00000000 00020000 12600000	001600000 00010000 00000000 0000								*
000032	00000000 00000000 00000000 0000									*
48	0 F2	•J/0001	•/0000		36	88.195	15.58.5052	CNT01	0000 00	*NRCD*,			
000000	D5D9C3C4 6B26												*
42	1 F2	•J/0001	•/0000		36	88.195	15.58.5052	CNT01	0000 00		11	30 00	FC
42	0 02	•Q/0008	•/0000		37	88.195	15.58.5055	CNT01	0000 00		0	01 00	01
88	1 F2	•J/0001	•/0000		36	88.195	15.58.5055	CNT01	0000 00		11	FA 00	FC
000000	00000000 00000000 00000000 00780000	000300000 00000000 00000000 0000								*
000032	00000000 00000000 00000000 0000									*
42	1 02	•Q/0008	•/0000		37	88.195	15.58.5055	CNT01	0000 00		0	30 00	01
65	1 02	•P/0000	•/0000		0	88.195	15.58.5114	*****	0000 00		0	00 00	00
000000	15585093 00000016 00000025 00000000	00000000 000080								*...*.		*
88	1 02	•P/0008	•/0000		37	88.195	15.58.5120	CNT01	0000 00		0	FA 00	01
000000	00000000 00050000 00000000 03140000	002900000 00000000 00000000 0019								*
42	1 02	•P/0000	•U/00E4		33	88.195	15.58.5155	CNT01	0000 00		11	F3 00	50
42	1 02	•P/0000	•U/00E4		35	88.195	15.58.5273	TBR0D	0000 00		11	F3 00	50
48	0 F2	•J/0001	•/0000		38	88.195	15.58.5450	CNT01	0000 00	*NRCD*,			
000000	D5D9C3C4 6B26												*
42	1 F2	•J/0001	•/0000		38	88.195	15.58.5450	CNT01	0000 00		11	30 00	FA
78	0 00	•P/0000	•/0000		0	88.195	15.58.5524	0000 00	0 AA 00				00
000000	C9D5E3C5 D9C3D6D4 D440C3D3 D6E2C5C4	D6E6D540 D4C5E2E2 C1C7C540 *****								\$INTERCOMM CLOSEDOWN MESSAGE INT*			
000032	FCFOF4E7									\$004X			*

Figure 55. Simulation Mode Execution Log Printout (Page 8 of 8)

Chapter 13

SUBSYSTEM TESTING IN TEST MODE

13.1 INTRODUCTION

All of the testing functions may be performed using the Intercomm Test Mode of operation without a Front End defined. Rather than receiving messages from a terminal, the Test Monitor reads messages into the system from a card-image data set. Snaps of input (snap id=15) and output (snap id=20) messages constitute a history of Test Mode execution. Essentially, the Front End is replaced by the Test Monitor (PMITEST) to drive the Back End as usual. In this way, subsystem testing can be going on in one or more regions or address spaces without affecting the on-line system. Figure 56 illustrates a sample reentrant Assembler subsystem (SQASM) designed for the same purpose as SQASMA, but using the Edit, Output and Change/Display Utilities.

13.2 TESTING A SUBSYSTEM IN TEST MODE

To add and test an application subsystem in Test Mode, do the following:

NOTE: Steps preceded by an asterisk (*) may often be performed for the application programmer by an installation's Intercomm System Manager. Appendix C summarizes the Intercomm Table entries.

1. Compile and linkedit the application program. Appendix A describes Intercomm-supplied Assembler JCL procedures.
- *2. Create or add to a USRSCTS member on a user test library to contain a Subsystem Control Table Entry (SYCTBL macro) which describe the subsystem. Reassemble and link INTSCT which copies the USRSCTS member from the test library (see Figure 57).
- *3. Create or add to a USRVERBS member on the user test library to contain an Edit Control Table (VERBTBL) entry for editing of input test messages by the Edit Utility. Reassemble and link PMIVERBS which copies the USRVERBS member from the test library (see Figure 57).
- *4. If a Fixed Format output message (VMI-X'72') is created for processing by the Change/Display Utility, code an entry for the CHNGTB (see Figure 57) to define the DES000 data set entry number for the File Description Record (DES000001--see Figure 58). The PMIEXLD utility must be used to load the FDR to the DES000 file (see the Utilities Users Guide and the Operating Reference Manual).

5. Code, assemble and link and add an INCLUDE statement for the OFT load module RPTnnnn (RPT00100 and RPT00501--see Figure 58) to the Output Format Table (PMIRCNTB) in the Test Mode Intercomm linkedit for output message formatting by the Output Utility.
6. Prepare test messages via the SIMCRTA utility or as direct card-image input data (SYSIN data set). An input test message consists of a header card, detail cards, and a trailer card, grouped together as illustrated in Figure 60. Figure 59 details the required card formats. The message area in the Test Monitor will accomodate a message text up to 958 bytes long. Longer messages would require a modification to the Test Monitor (PMITEST), as described in the Operating Reference Manual.
- *7. Add control cards to the linkedit deck for the user program, unless the subsystem is dynamically loadable (see Figure 61).
- *8. Linkedit to create an Intercomm Test Mode load module (see Figure 61).
9. Create test data sets and add DD statements for them to the execution JCL.
10. Execute in Test Mode with test messages in card-image format:
 - a. Single-thread test the subsystem; to test a reentrant subsystem, initially specify MNCL=1 in the subsystem's SYCTTBL macro.
 - b. Multithread test a reentrant subsystem (change MNCL) using several test messages.

Test Mode execution is activated by the parameter 'TEST' on the Intercomm EXEC statement. Figure 61 illustrates a sample execution deck with test message input (DD statement SYSIN) for the sample inquiry program and JCL to print the system log.

The resulting snaps for the test mode execution of the sample inquiry subsystem are illustrated in Figure 62.

The System Log printed after executing in Test Mode with the sample inquiry subsystem is shown in Figure 63.

11. Test the subsystem concurrently with other application subsystems.

Note: to implement the sample subsystem for on-line execution, it would be necessary to code a BTVERB macro (in USRBTVRB--see Chapter 12) as follows:

BTVERB VERB=RTRA,SSCH=R,SSC=A,CONV=18000,EDIT=YES

```
2 SQASM      CSECT
3 *
4 *      SAMPLE REENTRANT ASSEMBLER SUBSYSTEM USING THE FILE HANDLER TO
5 *      ACCESS BDAM AND VSAM FILES. THE EDIT UTILITY IS USED FOR INPUT
6 *      MESSAGE EDITING, THE OUTPUT UTILITY FOR OUTPUT ERROR MESSAGE
7 *      FORMATTING, AND THE DISPLAY UTILITY FOR OUTPUT MESSAGE TEXT
8 *      CONVERSION TO AN OUTPUT UTILITY FORMATTING MESSAGE.
9 *
10 ***** REGISTER USAGE *****
11 *** R2  PARAMETER SAVE REGISTER ***
12 *** R3  SPA ADDRESS ***
13 *** R4  INPUT MESSAGE ADDRESS ***
14 *** R5  BASE REGISTER FOR OUTPUT MESSAGE DSECT ***
15 *** R6  HOLD OUTPUT MESSAGE LENGTH ***
16 *** R7  - UNUSED -
17 *** R8  - UNUSED -
18 *** R9  WORK REGISTER ***
19 *** R10 RETURN CODE ***
20 *** R11 BAL REGISTER ***
21 *** R12 BASE REGISTER ***
22 *** R13 SAVEAREA(WORKAREA DSECT) ***
23 *****

25      REGS
26+* EQUATE RN NAMES TO ALL GENERAL PURPOSE REGISTERS
27+*                               LAST REVISION 12/10/68
28+R0    EQU    0
29+R1    EQU    1
30+R2    EQU    2
31+R3    EQU    3
32+R4    EQU    4
33+R5    EQU    5
34+R6    EQU    6
35+R7    EQU    7
36+R8    EQU    8
37+R9    EQU    9
38+R10   EQU    10
39+R11   EQU    11
40+R12   EQU    12
41+R13   EQU    13
42+R14   EQU    14
43+R15   EQU    15
```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
(Page 1 of 10)

```
45      PRINT NOGEN
46 SQASM   CSECT
47 *****
48 *          PROVIDE LINKAGE AND OBTAIN CORE *
49 *****
50     USING INMSG,R4
51     USING OUTMSG,R5
52     USING WORKAREA,R13
53     LINKAGE BASE=(R12),LEN=DYNLEN,PARM=(R2),SPA=(R3),MSG=(R4),
           DSECTS=(SCT,MSG,R13) X
55+    PRINT NOGEN
69+    PRINT NOGEN
74+    PRINT GEN
75+    PUSH PRINT          TURN OFF PRINT GENERATION
76+    PRINT NOGEN
789+   POP  PRINT          RESUME PRINT GENERATION
```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
(Page 2 of 10)

```
816+      PRINT NOGEN
917      MVI    ERRMSG,C' '          BLANK ERROR MESSAGE AREA
918      MVC    ERRMSG+1(L'ERRMSG-1),ERRMSG
919      SR     R10,R10           SET RETURN CODE TO ZERO

921 ****
922 *           INVOKE EDITCTRL *
923 ****
924 MAPINPUT DS   OH
925     CALL  EDITCTRL,((R4),(R3),0),VL,MF=(E,PARMSAVE)
937     LTR   R15,R15           EDIT OK ?
938     BZ    MSGOKAY          YES
939     LA    R10,4            NC - SET RETURN CODE
940 *           NOTE: EDIT UTILITY RETURNS ERROR MESSAGE
941     B     RETURN          EXIT (NO MSG TO FREE)
942 MSGCKAY DS   OH
943     L     R4,PARMSAVE       LOAD EDITED MSG ADDRESS
944     ST    R4,IMSGADDR       SAVE MSG ADDR FOR LATER FREE
945 ****
946 *           PREPARE TO SELECT AND ACCESS BDAM FILE *
947 ****
948     MVC   CLRRFILE,=C'PARTFILE' DD NAME OF BDAM FILE
949     BAL   R11,SELECT         SELECT THE FILE-EXIT IF NO GOOD
950     PACK  DBLWORD,RBNBYTE   PACK RBN DIGIT INTO DOUBLEWORD
951     CVB   R9,DBLWORD        CONVERT TO BINARY
952     ST    R9,FULLRBN        RBN FOR ACCESSING BDAM FILE
953     CALL  READ,(EXTDSCT,FHCW,BDAMFILE,RBN),VL,MF=(E,PARMSAVE)
967     CLI   FHCW,C'0'          WAS READ SUCCESSFUL?
968     BNE   BDAMERR          NO
969     BAL   R11,RELEASE        RELEASE THE FILE
970     CLC   PARTNO,PARTNUM    DO WE HAVE THE CORRECT RECORD?
971     BNE   NOTFOUND         NO
```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
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```

973 ****
974 *          PREPARE TO SELECT AND ACCESS VSAM FILE *
975 ****
976     XC      EXTDSC,EXTDSCT    CLEAR EXTDSC
977     MVC     CURRFILE,-C'STOKFILE' DDNAME OF VSAM FILE
978     BAL     R11,SELECT      SELECT THE FILE-EXIT IF NO GOOD
979     MVC     KEYPART,PARTNO FORMAT KEY FOR VSAM GET
980     MVC     KEYWHS,WHSNO   VSAM KEY NOW COMPLETE
981     CALL    GETV,(EXTDSCT,FHCW,VSAMFILE,VSAMKEY),VL,MF=(E,PARMSAVE)
995     CLI     FHCW,C'0'      WAS GETV SUCCESSFUL?
996     BNE     VSAMERR       NO
997     BAL     R11,RELEASE    ROUTINE TO RELEASE FILE
998     LA      R6,OUTMLEN    SET OUTPUT MSG AREA LENGTH
999     BAL     R11,GETOMSG    GET AND INIT OUTPUT MSG AREA
1000    B      MOVEINFO       SET OUTPUT TEXT AREAS

1002 ****
1003 *          SELECT, RELEASE, AND OUTPUT MESSAGE 'STORAGE' ROUTINES *
1004 ****
1005 SELECT  DS  OH
1006     MVC     FHCW,BLANKS   CLEAR FILE HANDLER CONTROL WORD
1007     CALL    SELECT,(EXTDSCT,FHCW,CURRFILE),VL,MF=(E,PARMSAVE)
1019     CLI     FHCW,C'0'      WAS SELECT SUCCESSFUL?
1020     BNE     SLCTERR      NO
1021     MVC     FHCW,BLANKS   CLEAR FHCW FOR I/O
1022     BR      R11          BRANCH BACK

1024 RELEASE  DS  OH
1025     CALL    RELEASE,(EXTDSCT,FHCW),VL,MF=(E,PARMSAVE)
1036     BR      R11          BRANCH BACK

1038 GETOMSG DS  OH
1039     STORAGE ADDR=OMSGADDR,LEN=(6),LIST=PARMSAVE,SPA=(3)
1050     LTR     R15,R15      WAS STORAGE ACQUIRED ?
1051     BZ      CONT        YES
1052     LA      R10,8       NO CORE RETURN CODE
1053     B      FREEIN      NOTHING CAN BE DONE-GO BACK
1054 CONT    DS  OH
1055     L      R4,IMSGADDR  RELOAD INPUT MSG ADDRESS
1056     L      R5,OMSGADDR  LOAD OUTPUT MSG ADDRESS
1057     MVC     MSGHLEN(MSGHLNTH),0(R4) MOVE INPUT MSG HEADER
1058     STH     R6,MSGHLEN   STORE CPUTPUT MSG LENGTH
1059     MVI     MSGHQPR,C'2'  SET QPR - SINGLE SEGMENT MSG
1060     MVC     MSGHSSCH,MSGHRSC SET HI-ORDER SENDING SS CODE
1061     MVC     MSGHSSC,MSGHRSC SET LO-ORDER SENDING SS CODE
1062     MVI     MSGHRSC,0    SET HI-ORDER RECEIVING SS CODE
1063     BR      R11          BRANCH BACK

```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
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```

1065 ****
1066 *          MOVE DATA FROM FILES TO OUTPUT MESSAGE AREA *
1067 *          PACKED INTERNAL FIELDS ARE PRE-EDITED FOR DISPLAY UTILITY *
1068 ****
1069 MOVEINFO DS   OH
1070      MVI    MSGHRSC,C'H'           SET RSC FOR DISPLAY SS
1071      MVI    MSGHVMI,X'72'         SET VMI FOR DISPLAY SS
1072      MVC    FMTNAME,DISPNAME    FILE DESCRIPTION RECORD NAME
1073      MVC    OUTWHSNO(2),BLANKS   LEADING BLANKS NEEDED
1074      MVC    OUTWHSNO+2(3),WHSNO WAREHOUSE NUMBER
1075      MVC    PRTDATA,PARTNUM    PART #, DESCRIPTION, UNITS
1076      MVC    PRCEdit,EDITPRC   MOVE EDIT PATTERN TO WORK AREA
1077      ED     PRCEdit,PRICE      EDIT UNIT PRICE
1078      MVC    PRTPRC,PRCEdit   PRICE
1079      MVC    WHSLCC,WHS       WAREHOUSE
1080      MVC    NUMEDIT,EDITNUM   MOVE EDIT PATTERN TO WORK AREA
1081      ED     NUMEDIT,SLEV      EDIT STOCK ON HAND
1082      MVC    STKLEV,NUMEDIT+1  STOCK LEVEL
1083      MVC    LEVDATE(2),SDATE   MONTH
1084      MVI    LEVDATE+2,C'/'    DAY
1085      MVC    LEVDATE+3(2),SDATE+2 DAY
1086      MVI    LEVDATE+5,C'/'    YEAR
1087      MVC    LEVDATE+6(2),SDATE+4 YEAR
1088      MVC    NUMEDIT,EDITNUM   MOVE EDIT PATTERN TO WORK AREA
1089      ED     NUMEDIT,OLEV      EDIT STOCK ON ORDER
1090      MVC    STKORD,NUMEDIT+1  STOCK ORDER
1091      MVC    ORDDATE(2),ODATE   MONTH
1092      MVI    ORDDATE+2,C'/'    DAY
1093      MVC    ORDDATE+3(2),ODATE+2 DAY
1094      MVI    ORDDATE+5,C'/'    YEAR
1095      MVC    ORDDATE+6(2),CDATE+4 YEAR
1096 ****
1097 *          INVOKE MSGCOL TO QUEUE MESSAGE FOR DISPLAY UTILITY *
1098 ****
1099      CALL   MSGCOL,((5),(3)),VL,MF=(E,PARMSAVE)
1100      LTR    R15,R15           SUCCESSFULLY QUEUED?
1111      BZ    FREEIN            YES
1112      LA    R10,8             NO CORE RETURN CODE
1113      B     FREEIN            EXIT
1114      PRINT NOGEN

```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
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```

1116 ****
1117 *          FREE INPUT MESSAGE AREA AND RETURN *
1118 ****
1119 FREEIN   DS    OH
1120       L     R1,IMSGADDR      RELOAD INPUT MSG ADDRESS
1121       LH    R0,O(R1)      LOAD MESSAGE LENGTH
1122       STORFREE ADDR=(1),LEN=(0),SPA=(3)
1123+      PRINT NOGEN
1124+      PRINT GEN
1125+      N     0,=X'0CFFFFFF' ENSURE SUBPOOL BYTE IS CLEARED.
1126+      L     15,SPAFREE-SPALST(3) . LOAD STORFREE RCUITNE ADDR SK
1127+      BALR  14,15      CALL ROUTINE.
1128 RETURN   DS    OH
1129       PRINT NOGEN
1130       RTNLINK ADDR=(R13),LEN=DYNLEN,RC=(R10)      RETURN CONTROL
1131       PRINT NOGEN
1132 GETSPA - V7.0 - 11/76 - SM

1204 ****
1205 *          ERROR PROCESSING *
1206 ****
1207 SLCTERR  DS    OH
1208       MVC  ERRMSG(8),CURRFILE      MOVE FILE NAME
1209       MVI  ERRMSG+9,C'-
1210       MVC  ERRMSG+11(L'SLCTMSG),SLCTMSG  SELECT-ERROR MESSAGE
1211       B    DOERRMSG
1212 NOTFOUND  DS    OH
1213       MVC  ERRMSG(L'NOFNDMSG),NOFNDMSG  ELUSIVE-PART MESSAGE
1214       MVC  ERRMSG+5(5),PARTNO      MOVE IN INVALID PART NUMBER
1215       B    DOERRMSG
1216 VSAMERR   DS    OH
1217       CLI  FHCW,C'2'      RECORD NOT FOUND ?
1218       BNE  BDAMERR      NO - I/O ERROR
1219       BAL  R11,RELEASE
1220       MVC  ERRMSG(L'NOWHSMMSG),NOWHSMMSG  WRONG-WAREHOUSE MESSAGE
1221       MVC  ERRMSG+5(5),PARTNO      MOVE IN INVALID PART NUMBER
1222       MVC  ERRMSG+34(3),WHSNO      MOVE IN INVALID WHS NUMBER
1223       B    DOERRMSG
1224 BDAMERR   DS    OH
1225       BAL  R11,RELEASE
1226       LA   R10,12      I/O ERROR RETURN CODE
1227       B    FREEIN
1228 DOERRMSG  DS    OH
1229       LA   R6,ERRMLEN      SET ERROR MSG LENGTH
1230       BAL  R11,GETOMSG      GET AND INIT OUTPUT MESSAGE AREA
1231       MVI  MSGHRSC,C'U'      SET OUTPUT UTILITY SS CODE
1232       MVI  MSGHVMI,X'50'      SET FORMAT MSG VMI
1233       MVC  ERRORFMT,ERRMSGID      MOVE REPORT #, ITEM CODE, LENGTH
1234       MVC  ERRORTXT,ERRMSG      MOVE ERROR MESSAGE TEXT
1235       CALL MSGCOL,((5),(3)),VL,MF=(E,PARMSAVE)
1236       LTR  R15,R15      WAS MSG QUEUING SUCCESSFUL?
1237       BZ   FREEIN      YES - FREE INPUT MSG, EXIT
1238       LA   R10,8       NO CORE RETURN CODE
1239       B    FREEIN      NOTHING CAN BE DONE-GOBACK

```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
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```
1251 ****  
1252 *  
1253 *  
1254 BLAKKS DC CL4' '  
1255 SLCTMSG DC C'FILE COULD NOT BE SELECTED'  
1256 NOFNDMSG DC C'PART XXXXX NOT FOUND'  
1257 NOWHSMMSG DC C'PART XXXXX NOT FOUND IN WAREHOUSE YYY'  
1258 DISPNAME DC C'SSRQ0001' FDR NAME IN CHNGTB  
1259 DC C'0' FULL MESSAGE INDICATOR  
1260 DC C' ' USE OFT # IN FDR  
1261 ERRMSGID DS OH ALIGNMENT  
1262 DC X'FF02' ITEM CODE, LEN FOR REPORT #  
1263 DC H'501' ERROR MESSAGE OFT NUMBER  
1264 DC X'F9' ERROR TEXT ITEM CODE (249)  
1265 DC HL1'50' ERROR TEXT LENGTH  
1266 EDITPRC DC C'$',X'2021204B20202020' PRICE EDIT PATTERN- $NN.NNNN  
1267 EDITNUM DC X'40206B2020206B202120' # EDIT PATTERN- N,NNN,NNN  
1268 LTORG  
1269 =C'PARTFILE'  
1270 =C'STOKFILE'  
1271 =X'00FFFFFF'  
1272 =V(PMIRTLR)
```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
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```

1274 **** * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * *
1275 * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * *
1276 * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * *
1277 WORKAREA DSECT
1278 SAVEAREA DS 18F
1279 IMSGADDR DS F ADDRESS OF INPUT MESSAGE
1280 OMSGADDR DS F ADDRESS OF OUTPUT MESSAGE
1281 PARMSAVE DS 6F 6 IS MAX NUMBER OF PARMS PASSED
1282 DBLWORD DS D USED IN CREATING RBN
1283 FHCH DS F FILE HANDLER CONTROL WORD
1284 EXTDSCF DS 12F BDAM AND THEN VSAM CONTROL AREA
1285 FULLRBN DS OF
1286 DS XL1
1287 RBN DS XL3 USED FOR ACCESSING THE BDAM FILE
1288 VSAMKEY DS OCL8
1289 KEYWHS DS CL3
1290 KEYPART DS CL5
1291 CURRFILE DS CL8
1292 BDAMFILE DS OCL100 100 BYTE BDAM RECORD BEGINS HERE
1293 PARTNUM DS CL5
1294 DESCRIPT DS CL54
1295 UNITS DS CL5
1296 PRICE DS PL4
1297 MFR DS CL15
1298 UNUSED1 DS CL17
1299 VSAMFILE DS OCL80 80 BYTE VSAM RECORD BEGINS HERE
1300 DELETE DS CL1
1301 KEY DS CL8
1302 UNUSED2 DS CL28
1303 WHS DS CL23
1304 SLEV DS PL4
1305 SDATE DS CL6
1306 OLEV DS PL4
1307 ODATE DS CL6
1308 ERMSG DS CL50
1309 ORG ERRMSG REUSE AREA FOR NUMBER EDITING
1310 NUMEDIT DS CL10
1311 PRCEdit DS CL9
1312 ORG
1313 DYNLEN ECU *-WORKAREA TOTAL DYNAMIC WORKAREA LENGTH

1315 INMSG DSECT
1316 DS CL42 MESSAGE HEADER
1317 PARTNO DS OCL5 PART NUMBER
1318 DS CL4
1319 RBNBYTE DS CL1 FOR BDAM FILE ACCESS
1320 WHSNO DS CL3 WAREHOUSE NUMBER

```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
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```

1322 CLTMSG DSECT
1323      COPY MSGHDRC          MESSAGE HEADER
1324 *
1325 *      MESSAGE HEADER LAYOUT
1326 *      ****
1327 *          LAST REVISION 10/20/82-RELEASE 9.0
1328 *          LAST REVISION 07/30/85-LU 6.2 SUPPORT
1329 *
1330 MSGHLEN DS BL2      LENGTH OF MESSAGE
1331 MSGHQPR DS BL1      CTAM/BTAM I/O PREFIX BLANK IF SS MSG
1332 MSGHRSCN DS XL1      HI-ORDER BYTE OF RECEIVING SUBSYSTEM CODE
1333 MSGHRSC DS CL1      RECEIVING SUBSYSTEM CODE
1334 MSGHSSC DS CL1      SENDING SUBSYSTEM CODE
1335 MSGHMNN DS OBL3      MONITOR SEQUENCE NUMBER           X1078
1336 MSGHTXTL DS BL2      RECORD LENGTH (FILE RECOVERY)   X1078
1337 MSGKEYL DS CL1      KEY LENGTH (FILE RECOVERY)     X1078
1338 MSGHDTA DS OCL6      DATE (YY.CDD)                   X1078
1339 MSGHYR DS CL2      YEAR                         X1078
1340 MSGHTHRD DS BL1      THREAD NUMBER                 X1078
1341 MSGHDAY DS CL3      DAY                          X1078
1342 MSGHTIM DS CL8      TIME  (HH.MM.SS)
1343      ORG MSGHTIM      FIELDS USED IN SCANVERB DURING JA
1344 *          CONSTRUCTION OF MESSAGE IN LINE HANDLERS JA
1345 MSGHVFLG DS B       FLAGS                         JA
1346 MSGHVFDN EQU X'80'    VERB WAS ANALYZED BEFORE CALLING BTSEARCH JA
1347 MSGHVBA DS AL3      A(BTVERB ENTRY) IF MSGHVFDN FLAG ON JA
1348      ORG MSGHTIM+L'MSGHTIM
1349 MSGHTID DS CL5      TERMINAL ID (AAANN) AAA=CITY,NN=DEVICE ID
1350 MSGHMRDX DS 0X       INDEX TO MULTIREGION MCT ENTRY
1351 MSGHCON DS BL2      COMPANY NUMBER
1352 *          SPECIAL VALUES OF MSGHCON                JA
1353 MSGHCFLA EQU X'BB01'    FLUSH-ALL CHASER MSG          JA
1354 MSGHCP12 ECU X'BB03'    3270 COPY FORM 1 (REM.-SAME CU),2 (3275-WR) JA
1355 * MSGHCP12: COPY TYPE 1 OR 2, ISSUING TERM REQUEST RESPONSE SM1124
1356 MSGHCN12 EQU X'BB13'    COPY TYPE 1 OR 2, NO RESPONSE TO ISSUER SM1124
1357 MSGHCP3 EQU X'BB02'    3270 COPY FCRM3 (READ FULL BUF REQUEST) JA
1358 MSGHR129 EQU X'BB04'    IBM129 CARD READER RESET I/P INHIBITED MSG JA
1359 MSGFEVRY EQU X'BB'     SET IN MSGHCON+1 OF RESPONSES TO F.E.VERBS JA
1360      ORG MSGHCON+1
1361 MSGHRETN DS BL1      RETURN CODE.
1362 MSGFCNV EQU C'C'      30 LOGGED FROM CONVERSE.
1363 MSGFFLGS DS OFL2      MESSAGE INDICATOR FLAGS          SM1166
1364 MSGHFGL1 DS FL1      MESSAGE INDICATOR FLAG-BYTE-1   SM1166
1365 MSGHFSDR EQU X'80'    ASK FOR DEFINITE RESPONSE        VTAM
1366 MSGHFSER EQU X'40'    ASK FOR EXCEPTION RESPONSE      VTAM
1367 *          IF MSGHFSDR+MSGHFSER=0 THEN NO RESPONSE      VTAM
1368 *          SPECIFICATION, USE OTHER SOURCES TO DETERMINE. VTAM
1369 MSGHFRSP ECU MSGHFSDR+MSGHFSER MASK TO CHECK 'SRESP'  VTAM
1370 MSGHFSR1 ECU X'20'    1 -> RESPONSE TYPE 1 (FME)      VTAM
1371 MSGHFSR2 ECU X'10'    1 -> RESPONSE TYPE 2 (RRN)      VTAM
1372 MSGHFSEB EQU X'08'    SEND EB WITH THIS MESSAGE      VTAM
1373 MSGHNCON ECU X'04'    DO NOT CANCEL CONVERSATION TIMEOUT XMO215
1374 MSGHFNF3 ECU X'02'    1 -> DONT WRITE X'F3' LCG RECORD FCR MSG
1375 MSGFRLS EQU X'01'    RELEASE NEXT OUTPUT MESSAGE      SM1166
1376 *

```

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
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1377 MSGHFLG2 DS	FL1	MESSAGE INDICATOR FLAG-BYTE-2	SM1166
1378 MSGHFTRM EQU	X'80'	MSGHADDR PCINTS TO SOURCE BTERM/LUC	SM1166
1379 MSGHSRST EQU	X'40'	SERIALLY RESTARTED MESSAGE INDICATOR (9.0) CH	
1380 MSGFSYSC EQU	X'20'	QUEUE THIS MSG TO A 6.2 SESSION EVEN	51MD
1381 *		IF NO CONVERSATION CURRENTLY ACTIVE	51MD
1382 MSGHFMHI ECU	X'10'	THIS MESSAGE CONTAINS 6.2 FMHDR	51MD
1383 *			JS
1384 MSGFBMN DS	BL3	BTAP SEQUENCE NUMBER	JS
1385 *			JS
1386 MSGHPMN EQU	*		
1387 MSGHSSCH DS	XL1	HI/ORDER BYTE OF SENDING SUBSYSTEM	
1388 MSGHUSR DS	XL1	AVAILABLE TO USER	
1389 ORG	MSGHUSR		
1390 MSGHADDR DS	AL3	ADDRESS OF AN AUXILIARY AREA (FE ONLY)	JS
1391 ORG	MSGHTID	FOR FILE RECOVERY	X1078
1392 MSGHBKID DS	CL8	BDAM BLOCK ID (FILE RECOVERY)	X1078
1393 MSGFDD DS	CL8	FILE DDNAME (FILE RECOVERY)	X1078
1394 MSGHLOG DC	C'0'	LOG TYPE CODE -SEE MONITOR WRITEUP	
1395 RVZONE EQU	X'80'	FILE REVERSAL ENTRY.	
1396 RCZONE EQU	X'90'	FILE CREATION ENTRY	
1397 MSGFXFIL EQU	RVZONE+15	CHECKPOINT RECORD.	
1398 RCSTUP EQU	RCZONE+15	STARTUP RECORD.	
1399 MSGHRQST EQU	X'A0'	LOGPROC REQUEUEING STARTED.	
1400 MSGHRQND EQU	X'A1'	LOGPROC REQUEUEING ENDED.	
1401 MSGHRBUF DS	OH	BUFFER LENGTH (BDAM FILE RECOVERY)	X1078
1402 MSGFMACR DS	OBL1	FILE HANDLER MACRO #	JT
1403 MSGHBLK DS	CL1	BLANK (BINARY ZERO)	
1404 MSGHVMI DS	BL1	VERB/MSG ID	
1405 MSGFFFVM EQU	X'67'	SPECIAL VMI FOR FULLY FORMATTED MSGS	JA
1406 DDQVMI EQU	X'EE'	SPECIAL VMI FOR DYN. DATA QUEING	MM
1407 *			
1408 MSGHEND EQU	*		
1409 MSGHLNTH EQU	MSGHEND-MSGHLEN	LENGTH OF MESSAGE HEADER	
1410 *			
1411 OUTTEXT DS	OCL147	TEXT AREA	
1412 FMTNAME DS	CL12	FIXED FORMAT AREA	
1413 PRTCDATA DS	CL64	PART #, DESCRIPTION, UNIT TYPE	
1414 PRTPRC DS	CL9	PART PRICE (EDITED)	
1415 OUTWHSNO DS	CL5	WAREHOUSE NUMBER (LEADING BLANKS)	
1416 OUTSDATA DS	OCL57	STOCK DATA	
1417 WHSLOC DS	CL23	WAREHOUSE SITE	
1418 STKLEV DS	CL9	WAREHOUSE IN STOCK (EDITED)	
1419 LEVDATE DS	CL8	WAREHOUSE LEVEL DATE	
1420 STKORD DS	CL9	WAREHOUSE ON ORDER (EDITED)	
1421 ORODATE DS	CL8	WAREHOUSE ORDER DATE	
1422 DS	OD	ROUND UP MSG AREA	
1423 OUTMLEN EQU	*-OUTMSG	OUTPUT MSG AREA LENGTH	
1424 ORG	OUTTEXT		
1425 ERRCRFMT DS	CL6	ERROR MSG QFT #, ITEM CODE, LEN	
1426 ERRCRTXT DS	CL50	ERROR TEXT AREA	
1427 DS	OD	ROUND UP MSG AREA	
1428 ERRLLEN EQU	*-OUTMSG	OUTPUT MSG AREA LENGTH	
1429 END			

Figure 56. Sample Inquiry Subsystem; Reentrant Assembler
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```
//TABLES      JOB
//*
//*
//*               DEFINE SYCTTBL FOR SUBSYSTEM
//*
//STEP1      EXEC  LIBELINK,Q=TEST,NAME=INTSCT,LMOD=INTSCT
//LIB.SYSIN   DD    *
./ ADD NAME=USRSCSTS
./ NUMBER    NEW1-100,INCR-100
USRSCSTS    DS    OH
RA          SYCTTBL SUBH=R,SUBC=A,SBSP=SQASM,LANG=RBAL,OVLY=0,
           NUMCL=10,MNCL=1,TCTV=60                                X
/*
//ASM.SYSIN   DD    DSN=INT.SYMREL(INTSCT),DISP=SHR
//*
//*
//*               DEFINE EDIT CONTROL TABLE ENTRY
//*
//STEP2      EXEC  LIBELINK,Q=TEST,NAME=PMIVERBS,LMOD=PMIVERBS
//LIB.SYSIN   DD    *
./ ADD NAME=USRVERBS
./ NUMBER    NEW1-100,INCR-100
USRVERBS    DS    OH
RTRAECT     VERB  RTRA,D9,256,2,FIX=YES
           PARM  P/N,1,7,5,10000111
           PARM  WHS,2,7,3,10000111
/*
//ASM.SYSIN   DD    DSN=INT.SYMREL(PMIVERBS),DISP=SHR
//*
//*
//*               DEFINE CHANGE/DISPLAY TABLE
//*
//STEP3      EXEC  LIBELINK,Q=TEST,NAME=CHNGTB,LMOD=CHNGTB
//LIB.SYSIN   DD    *
./ ADD NAME=CHNGTB
./ NUMBER    NEW1-100,INCR-100
CHTB        TITLE 'CHNGTB - FIXED FORMAT OUTPUT-DESCRIPTOR NAME TABLE'
CHNGTB      CSECT
           DC    CL8'SSRQ0001' USED ONLY TO TEST BAL PGM. GUIDE S/S
           DC    F'0'
           PMISTOP
           END
//
```

Figure 57. Table Updates to Implement Test Mode Testing

```

* OUTPUT FORMAT TABLE FOR SAMPLE INQUIRY SUBSYSTEM
  OFT100 REPORT NUM=100,LINES=8
    LINE NUM=1,ITEMS=1
      ITEM CODE=255,DATA='STOCK STATUS REQUEST',FROM=6,TO=25
    LINE NUM=2,ITEMS=2
      ITEM CCDE=255,DATA='PART NUMBER',FROM=1,TO=11
      ITEM CODE=12,FROM=13,TO=17
    LINE NUM=3,ITEMS=2
      ITEM CCDE=255,DATA='DESCRIPTION',FROM=1,TO=11
      ITEM CCDE=21,FROM=13,TO=66
    LINE NUM=4,ITEMS=4
      ITEM CODE=255,DATA='ORDER UNITS',FROM=1,TO=11
    ITEM CODE=18,FROM=13,TO=17
      ITEM CCDE=255,DATA='PRICE',FROM=19,TO=23
      ITEM CCDE=19,FROM=25,TO=33
    LINE NUM=5,ITEMS=2
      ITEM CCDE=255,DATA='STOCK STATUS AT WAREHOUSE',FROM=1,TC=25
      ITEM CODE=8,FROM=27,TO=31
    LINE NUM=6,ITEMS=2
      ITEM CODE=255,DATA='LOCATION',FROM=4,TO=11
      ITEM CODE=10,FROM=13,TO=35
    LINE NUM=7,ITEMS=4
      ITEM CODE=255,DATA='ON HAND',FROM=6,TO=12
    ITEM CODE=13,FROM=15,TO=23
      ITEM CODE=14,FROM=38,TO=45
      ITEM CCDE=255,DATA='AS OF',FROM=31,TO=35
    LINE NUM=8,ITEMS=4
      ITEM CODE=255,DATA='ON ORDER',FROM=6,TO=13
      ITEM CODE=15,FROM=15,TO=23
      ITEM CCDE=255,DATA='AS OF',FROM=31,TO=35
      ITEM CCDE=16,FROM=38,TO=45
  END
  C13LEV
  C14LDT
  C15ORD
  C16DAT

```

Figure 58. Utilities Table Coding for Test Mode Subsystem (Page 1 of 2)

```

* OUTPUT FORMAT TABLE FOR ERROR MESSAGES FROM INQUIRY SUBSYSTEM
*
OFT5C1 REPORT NUM=501,ITEMS=1
        LINE NUM=1,ITEMS=2
        ITEM CODE=255,FROM=1,TO=10,DATA=***ERROR**!
        ITEM CODE=249,FROM=12,TO=62
END

* FILE DESCRIPTION RECORD FOR FIXED FORMAT OUTPUT
* FROM SAMPLE INQUIRY SUBSYSTEM
*
DESOC01 CSECT
SSRQ100 FDHDR NAME=SSRQC001,RPTNO=100,FIELDS=10
PNO12 FDETL OFFSET=0,LEN=5,NAME=P/NXX,CODE=12
DES21 FDETL OFFSET=5,LEN=54,NAME=DESXX,CODE=21
UNT18 FDETL OFFSET=59,LEN=5,NAME=UNTXX,CODE=18
PRC19 FDETL OFFSET=64,LEN=9,NAME=PRCXX,CODE=19
WHS08 FDETL OFFSET=72,LEN=5,NAME=WHSXX,CODE=8
WLC10 FDETL OFFSET=77,LEN=23,NAME=WLCXX,CODE=10
LEV13 FDETL OFFSET=100,LEN=9,NAME=LEVXX,CODE=13
LDT14 FDETL OFFSET=109,LEN=8,NAME=LDTXX,CODE=14
ORD15 FDETL OFFSET=117,LEN=9,NAME=ORDXX,CODE=15
ODT16 FDETL OFFSET=126,LEN=8,NAME=ODTXX,CODE=16
END

```

Figure 58. Utilities Table Coding for Test Mode Subsystem (Page 2 of 2)

Card		Contents												
HEADER	1-3	MSG												
	*6-8	Low-order byte of S/S code (MSGHRSC) (or 8)												
	*9-11	Hi-order byte of S/S code (MSGHRSCH) (or 11)												
	20-24	Sending terminal ID (MSGHTID)												
	50-53	Front-end Message Number (MSGHBMN)												
	*55-57	VMI value (MSGHVMI); leave blank if EDIT required; code 255 if no editing by Edit Utility (or 57).												
DETAIL(s)	1-64**	Data for one line of input message. If VMI in header card is left blank, a new line character is inserted at end of text on every card except last one. If the last non-blank character is a \$ sign (X'5B'), it will be replaced by a NL; the preceding character (usually a blank) is kept as part of the input. All NL's are suppressed if editing is not required.												
TRAILER	1-3	<p>Generates End of Transmission character following the last non-blank character of the previous detail card.</p> <table> <thead> <tr> <th><u>Contents</u></th> <th><u>Ending</u></th> </tr> <tr> <th><u>of Card</u></th> <th><u>Character</u></th> </tr> </thead> <tbody> <tr> <td>EMS</td> <td>EOT (X'37')</td> </tr> <tr> <td>EOT</td> <td>EOT (X'37')</td> </tr> <tr> <td>ETX</td> <td>ETX (X'03')</td> </tr> <tr> <td>ETB</td> <td>ETB (X'26')</td> </tr> </tbody> </table>	<u>Contents</u>	<u>Ending</u>	<u>of Card</u>	<u>Character</u>	EMS	EOT (X'37')	EOT	EOT (X'37')	ETX	ETX (X'03')	ETB	ETB (X'26')
<u>Contents</u>	<u>Ending</u>													
<u>of Card</u>	<u>Character</u>													
EMS	EOT (X'37')													
EOT	EOT (X'37')													
ETX	ETX (X'03')													
ETB	ETB (X'26')													
<p>*3-digit integer values (from 000 to 255) or a corresponding single alpha-numeric character in low-order field position.</p> <p>**64 is default maximum. See the <u>Operating Reference Manual</u> if necessary to alter this specification.</p>														

Figure 59. Test Mode Message Card Formats

MSG A R	TEST1	0001
RTRA		
P/N 12345		
WHS 200		
EMS		
MSG A R	TEST1	0001
RTRA		
P/N 55555		
WHS 200		
EMS		
MSG A R	TEST1	0001
RTRA		
P/N 12345		
WHS 300		
EMS		
MSG A R	TEST1	0001
RTRA		
P/N 12349		
WHS 200		
EMS		
MSG A R	TEST1	0001
RTRA		
P/N 12341		
WHS 100		
EMS		
MSG A R	TEST1	0001
RTRA		
P/N A2345		
WHS 400		
EMS		

Figure 60. Sample Input Test Messages for Test Mode

```

//EXECTEST JOB (ICOMTEST,,,2C),'ICOM TEST SCASM',CLASS=A,
//  RESTART=(GENLINK.ASM)
//PRCLLIB DD DSN=INT.PROCLIB,DISP=SHR      (AS NEEDED)
//***** THE RESTART PARM IN THE JOB STATEMENT RESTARTS THE TEST AT THE *
//** BEGINNING. IF YOU WISH TO RESTART AT A DIFFERENT STEP, CODE      *
//** RESTART=STEPNAME OR RESTART=STEPNAME.PROCSTEPNAME                *
//*
//** NOTE: WHEN USING A VSAM FILE, IT MAY BE NECESSARY TO EXECUTE      *
//** IDCAMS TO VERIFY THE FILE IF A PREVIOUS EXECUTION ABENDED.      *
//***** STEP GENLINK GENERATES A STANDARD TEST MODE LINKEDIT DECK   *
//** VIA ASSEMBLY OF THE ICOMLINK MACRO.                            *
//** THE GENERATED DECK (TESTLINK) IS PLACED ON INT.SYMTEST.          *
//***** GENLINK EXEC ASMPc,Q=LIB,L=REL,DECK=DECK
//ASMPc.SYSIN DD *
      ICOMLINK TEST=YES,MMU=NO,STCRFCH=NO
      END
//SYSPLNCH DD DSN=INT.SYMTEST(TESTLINK),DISP=SHR
//*
//***** STEPS SCRSCR AND ALLOCSCR DELETE AND RE-ALLOCATE THE LOAD    *
//** MODULE LIBRARY USED IN THE TEST (ALSO USED FOR DYNLLIB)          *
//***** SCRSCR EXEC PGM=IEFBRI4
//FILE1  DD DSN=INT.MODSCR,DISP=(OLD,DELETE)
//ALLOCSCR EXEC PGM=IEFBRI4
//A     DD DSN=INT.MODSCR,DISP=(,CATLG),UNIT=SYSDA,
//      DCB=INT.MODREL,VOL=SER=INT001,SPACE=(CYL,(3,,7))
//*
//***** STEP GENINCL CREATES INCLUDE CARDS USED BY THE LINK EDIT STEP *
//** THE ADDED INCLUDE STATEMENTS ARE FOR THE SAMPLE SUBSYSTEM AND    *
//** THE REFERENCED CFTS (INCLUDE AFTER PHIRCNTB).                   *
//** IF THE TEST1 TERMINAL IS NOT IN THE SYSTEM PMISTATB TABLE, ADD: *
//** INCLUDE MODREL(PMISTATB)                                         *
//** INCLUDE MODREL(PMIDEVTB)                                         *
//** INCLUDE MODREL(PMIBROAD)                                         *
//** THE ABOVE ASSUMES THE CONTROL TERMINAL IS NAMED CNT01.          *
//** *** BEFORE THIS STEP, SEQUENCE NUMBER THE TESTLINK SOURCE. ****  *
//***** GENINCL EXEC PGM=IEBUPDTE
//SYSPRINT DD SYSOUT=A
//SYSUT1  DD DSN=INT.SYMTEST,DISP=SHR
//SYSUT2  DD DSN=EEINCL,DISP=(,PASS),LNIT=SYSDA,SPACE=(CYL,(1,1,1)),
//      DCB=(BLKSIZE=80,LRECL=80)
//SYSIN  DD *
/* CHANGE NAME=TESTLINK,LIST=ALL
   INCLUDE SYSLIB(SQASM)           SAMPLE SUBSYSTEM      00000010
   INCLUDE SYSLIB(RPT00100)         DISPLAY OFT FOR SUBSYSTEM 01981000
   INCLUDE SYSLIB(RPT00501)         ERROR MESSAGES OFT    01982000

```

NOTE: JCL requirements vary by installation requirements. The above example illustrates representative JCL. The installation System Manager should verify JCL to use.

Figure 61. Linkedit and Execution JCL for Test Mode (Page 1 of 3)

```
*****  
//LINK EDIT THE TEST INTERCOMM SYSTEM  
// NOTE: THE INTERCOMM PROC 'LKEDT' LINKEDITS MODULES FROM THE  
//      SYSLIB CONCATENATION STREAM AS FOLLOWS -  
//      THE LOAD LIBRARY SPECIFIED BY THE C= PARAMETER,  
//      FOLLOWED BY MODULES FOUND IN MODUSR, MODLIB, THEN MODREL.  
//      THE INTERCOMM LOAD MODULE IS PLACED ON INT.MODSCR.  
// IT IS NOT NECESSARY TO RE-DO THE WHOLE LINK TO REPLACE 1 MODULE  
// IN THIS CASE, ALL YOU SHOULD DO IS:  
// 1) REASSEMBLE OR RECOMPILE THE CHANGED/NEW MODULE INTO A  
//     SEPARATE LOAD LIBRARY  
// 2) OVERRIDE THE SYSLIN DD STMT TO //LKED.SYSLIN DD *  
//     FOLLOW IT WITH INCLUDE CARDS  
//     FOR THE MODULES YOU WISH TO REPLACE  
// 3) FOLLOW THOSE INCLUDES WITH THE FOLLOWING 3 CARDS:  
//     INCLUDE SYSLMOD(TESTICOM)  
//     ENTRY PHISTUP  
//     NAME TESTICOM(R)  
// 4) INSERT A DD STMT FOR THE LOAD LIBRARY ON WHICH THE  
//     REPLACEMENT MODULES RESIDE  
// 5) CHANGE THE RESTART PARM ON THE JCB STATEMENT  
//     TO POINT TO THE LKED STEP  
*****  
//LKED EXEC LKEDT,LMCC=TESTICOM,Q=TEST,  
// PARM.LKED='LIST,LET,XREF,NCAL,SIZE=(250K,1COK)'  
//LKED.SYSLIN DD DSN=EEINCL(TESTLINK),DISP=(OLD,PASS)  
//MODREL DD DSN=INT.MODREL,DISP=SHR
```

Figure 61. Linkedit and Execution JCL for Test Mode (Page 2 of 3)

```

//***** EXECUTE INTERCOMM IN TESTMODE *
//***** EXECUTE INTERCOMM IN TESTMODE *
//GC EXEC PGM=TESTICOM,PARM='TEST',TIME=(,30)
//STEPLIB DD DSN=INT.MODSCR,DISP=(OLD,PASS)      (DYNLLIB)
//          DD DSN=INT.P00USR,DISP=SHR             (USER LOAD LIBRARY)
//          DD DSN=INT.M00LIB,DISP=SHR             (SYSTEM UPDATE LIBRARY)
//          DD DSN=INT.M00REL,DISP=SHR             (SYSTEM RELEASE LIBRARY)
//INTERLOG DD DSN=&&INTLOG,DISP=(NEW,PASS),
//          SPACE=(TRK,(10,5)),VCL=SER=INT001,UNIT=SYSDA,
//          CCB=(DSORG=PS,RECFM=VB,BLKSIZE=4096,LRECL=4092,NCP=8,OPTCD=C)
//STSLOG DD SYSOUT=A,DCB=(DSORG=PS,BLKSIZE=120,RECFM=FA)
//SMLOG DD SYSOUT=A,DCB=(DSORG=PS,BLKSIZE=120,RECFM=FA)
//SYSPRINT DD SYSOUT=A,DCB=(DSORG=PS,RECFM=VA,BLKSIZE=141,LRECL=137)
//RCT000 DD DSN=INT.RCT000,DISP=SHR,
//          DCB=(DSORG=DA,OPTCD=RF)           OUTPUT FORMATS
//PMIQUE DD DISP=OLD,DSN=INT.PMIQUE,
//          DCB=(DSORG=DA,OPTCD=R)           SUBSYSTEM DISK QUEUE
//STCKFILE DD DSN=VSAMSD1.STCKFILE.CLUSTER,DISP=OLD,
//          AMP=(AMORG,'RECFM=F')          VSAM TEST FILE
//PARTFILE DD DSN=INT.TEST.PARTFILE,CISP=OLD,
//          DCB=(DSORG=DA,OPTCD=R)          BDAM TEST FILE
//DES000 DD DSN=INT.DES000,DISP=SHR,
//          DCB=(DSORG=DA,OPTCD=RF)          FILE DESCRIPTION RECORDS
//SYSIN DD DSN=INT.SYMPTEST(TESTMSGS),DISP=SHR,
//          DCB=DSORG=PS                  TEST MODE INPUT MESSAGES
//PMISTOP DD DUMMY
//ICCMIN DD *
INTSTORO,ICOMBDAMXCTRL
/*
//STEPCAT DD DSN=VSAMSD1,DISP=SHR          VSAM CATALOG
//DYNLPRNT DD SYSOUT=A
//DYNLWORK DD UNIT=SYSDA,SPACE=(CYL,(1,1)),DISP=(,PASS)
//DYALLIB DD DSN=INT.MODSCR,DISP=(OLD,PASS)
//*
//SNAPDD DD SYSOUT=A
//SYSSNAP DD SYSOUT=A                      SNAP INPUT TEST MESSAGES
//SYSSNAP2 DD SYSOUT=A                     SNAP OUTPUT TEST MESSAGES
//SYSUDUMP DD SYSCUT=A
//*
//ABNLIGNR DD DUMMY FORCE ABEND-AID TO IGNORE DUMP (PRODUCE IBM DUMP)
//*
//***** PRINT INTERCOMM LOG FROM TEST MODE RUN *
//***** PRINT INTERCOMM LOG FROM TEST MODE RUN *
//INTERLOG EXEC PGM=LOGPRINT,COND=EVEN
//STEPLIB DD DSN=INT.M00REL,DISP=SHR
//SYSPRINT DD SYSOUT=A,DCB=(DSORG=PS,BLKSIZE=121)
//INTERLOG DD DSN=&&INTLOG,DISP=SHR,DCB=BLKSIZE=5000
//SYSIN DD DUMMY,DCB=BLKSIZE=80
//

```

Figure 61. Linkedit and Execution JCL for Test Mode (Page 3 of 3)

JOB	INTT003X	STEP	GO	TIME	125632	DATE	89199	ID	015	CPUID	001101783081	PAGE	00000001
PSW	AT ENTRY	TC	SNAP	0780200C	0C0074BA			ILC	2	INTC	0033		
-STORAGE													
00006F20	C5E2E3F1	00010000	00001000	004102D9	C1000000	00000000	00C00000	00C0000E3		*EST1..*	RA.....*		
00006F40	00010000	00001000	00001000	0000D9E3	D9C115D7	61D540F1	F2F3F4F5		*RA.....*	RTRA.P.N	12345*		
00006F60	15E6C8E2	40F2F0F0	37000000					*WHS 200....					
-STORAGE													
00006F20	C5E2E3F1	00010000	00001000	004102D9	C1000000	00000000	00C00000	00C0000E3		*EST1..*	RA.....*		
00006F40	00010000	00001000	00001000	0000D9E3	D9C115D7	61D540F5	F5F5F5F5		*RA.....*	RTRA.P.N	555555*		
00006F60	15E6C8E2	40F2F0F0	37000000					*WHS 200....					
-STORAGE													
00006F20	C5E2E3F1	00010000	00001000	004102D9	C100000C	00000000	00000000	0000000E3		*EST1..*	RA.....*		
00006F40	00010000	00001000	00001000	0000D9E3	D9C115D7	61D540F1	F2F3F4F5		*RA.....*	RTRA.P.N	12345*		
00006F60	15E6C8E2	40F2F0F0	37000000					*WHS 300....					
-STORAGE													
00006F20	C5E2E3F1	00010000	00001000	004102D9	C100000C	00000000	00000000	0000000E3		*EST1..*	RA.....*		
00006F40	00010000	00001000	00001000	0000D9E3	D9C115D7	61D540F1	F2F3F4F9		*RA.....*	RTRA.P.N	12349*		
00006F60	15E6C8E2	40F2F0F0	37000000					*WHS 200....					
-STORAGE													
00006F20	C5E2E3F1	00010000	00001000	004102D9	C100000C	00000000	00000000	0000000E3		*EST1..*	RA.....*		
00006F40	00010000	00001000	00001000	0000D9E3	D9C115D7	61D540F1	F2F3F4F1		*RA.....*	RTRA.P.N	12341*		
00006F60	15E6C8E2	40F1F0F0	37000000					*WHS 100....					
-STORAGE													
00006F20	C5E2E3F1	00010000	00001000	004102D9	C100000	00000000	00000000	0000000E3		*EST1..*	RA.....*		
00006F40	00010000	00001000	00001000	0000D9E3	D9C115D7	61D540C1	F2F3F4F5		*RA.....*	RTRA.P.N	A2345*		
00006F60	15E6C8E2	40F4F0F0	37000000					*WHS 400....					

Figure 62. Sample Test Mode Execution Snaps (Page 1 of 3)

Figure 62. Sample Test Mode Execution Snaps (Page 2 of 3)

JOB INTT003X	STEP GO	TIME 125632	DATE 89199	ID = 020	CPUID = 001101783C81	PAGE 00000001
PSW AT ENTRY TC SNAP	07802E60 00007AF6			ILC 2	INTC 0033	
-STORAGE						
0001D740 C0690200 E4E40000 09F8F900 F1F9F9F1	F2F5F6F3 F2F6F1C3 D5E3F0F1 00010C00					*.....UU...89.19912563261CNT01....*
0C01D760 00000000 000000F2 0050155C 5C5C40C7	D6D6C440 C1C6E3C5 D9D5D6D6 055C5C40					*.....2..... GOOD AFTERNOON.. *
0001D780 40C9D5E3 C5D9C3D6 D4D40C9 E240D9C5	C1C4E840 7A404040 F0F760F1 F860F8F9					* INTERCOMM IS READY . 07.18.89*
0001C7AC 4040F1F2 4BF5F615 26000000						* 12.56....
-STORAGE						
00010620 F2F5F6F3 F3F0F9E3 C5E2E3F1 00010C0C	C0670200 E4E40000 09F8F900 F1F9F9F1	*				*.....UU...89.1991*
00010640 00000100 000001F2 00504C40 404040E2	00000000 000000F2 00505C5C 5C40C706					*2563309TEST1.....2....60*
00010660 D6C40C1 C6E5C5D9 05D0D605 5C5C404C	C9D5E3C5 D9C3D6D4 D440C9E2 40D9C5C1					*00 AFTERNOON.. INTERCOMM IS REA*
00010680 C4E8407A 404040F0 F760F1F8 60F8F940	40F1F248 F5F63700					*DY * 07.18.89 12.56.. *
-STORAGE						
0001FAC0 C120D200 E4E40000 08F8F901 F1F9F9F1	F2F5F6F3 F3F9F8E3 C5E2E3F1 00010000					*....UU.....89.19912563398TEST1....*
0001FAE0 00000100 000001F2 00504C40 404040E2	E3D6C3D2 40E2E3C1 E3E4E240 09C5D8E4					*.....2.... STOCK STATUS REQU*
0001FB00 C5E2E315 D7C1D9E3 4C05E4D4 C2C5D940	F1F2F3F4 F515C4C5 E2C3D9C9 D7E3C9D6					*EST.PART NUMBER 12345.DESCRIPTIO*
0001FB2C F540F161 F540C9C5 CD0340E6	C1E2C8CS D915C6D9 C4C5D940 E4D9C9E3					*N 1.2 IN STEEL WASHER ORDER UNIT*
0001FB40 E240C7D9 E2404040 07D9C9C3 C5A05B5	F0F548F0 F5F0F715 E2E3D6C3 D240E2E3					*S GRS PRICE .505.0507 STOCK ST*
0001FB60 C1E3E4E2 40C1E340 E6C1D9C5 CD06E4E2	C540F740 40F2FC15 4040403 D6C3C1E3					*ATUS AT WAREHOUSE 7 20 LOCATE*
0001FB80 C9D6D540 F0D4C9C1 D4C9B840 40D40C1	15404040 4040605 40C8C1D5 C44040F6					*ION OMIAMI. FLA. ON HAND 6*
0001FBBA 69FF6F1 E240D6C6 40404040 40D40C1	E220D6C6 4040F6F0 F361F0F5 61F81540					*.161.50 AS OF 603.05.8*
0001FBC0 40404040 D6D540C6 09C4C5D9 4CF2F46B	F0F4F06B F6F14040 40404040 40C1E240					*ON ORDER 24.040.61 AS *
0001FF8E0 C6C64040 F7F1F061 F1F161F8 27888888	*OF 710.11.8....					
-STORAGE						
0001D1E0 004A0200 E4E40000 0CF8F902 F1F9F9F1	F2F5F6F3 F4F0F2E3 C5E2E3F1 00010000					*....UU...89.19912563402TEST1....*
0001D2C0 C00010C 000001F2 00505C5C C5D9D906	D95C5C40 40D7C1D9 E340F5F5 F5F5F540					*.....2....ERROR.. PART 55555 *
0001D220 D5D6E340 C6D6E4C5 C4378888						*NOT FOUND.. *
-STORAGE						
0001D100 F2F5F6F3 F4F0F8E3 C5E2E3F1 0001000C	005B02C0 E4E40000 0DF8F901 F1F9F9F1	*				*.....UU...89.1991*
0001D120 D95C5C40 40D7C1D9 E340F1F2 F3F4F540	00000100 000001F2 00505C5C C5D9D906					*2563408TEST1.....2....ERR0*
0001D140 C5C8D6E4 E2C540F3 F0F03700	D5D6E340 C6D6E4D5 C440C9D5 40E6C1D9					*R.... PART 12345 NOT FOUND IN WAR*
-STORAGE						
0001D240 004A0200 E4E40000 0EF8F901 F1F9F9F1	00505C5C C5D9D906 D95C5C40 40D7C1D9					*EST1.....2....ERROR.. PAR*
0001D260 C5E2E3F1 00010000 00000100 C0001F2	C4378888					*T 12349 NOT FOUND...
0001D280 E340F1F2 D5D6E340 C6D6E4D5						

JOB INTR03X	STEP GO	TIME	DATE	CPUID =	PAGE
PSW AT ENTRY TC SNAP	07802E00 00007AF6	125634	89194	001101783081	00000001
-STORAGE					
00010DC0	10F8F902 F1F9F9F1 F2F5F6F3	F4F1F8E2	C5E2E3F1 0001000C	00B90200 D5E40000	* .NU...*
00010DDE0	15D5D05	F0F0F2E9	60D9E4D4 C5D9C0C3	00000100 000001F2	* .89.19912563418TEST1...*2*
0001ECE0	0050F0F0 C5F840F0		D7C1D9C1 D4C5E3F5	00C3C8C1 D9C1C3E3	*..00E8 00029.NON.NUMERIC CHARACT*
0001DE20	C9E5E5C5 400D6D40	C7761D5A0	D940C6D6 D940D9E3	*ER GIVEN ON P.N. PARAMETER FOR RT*	
0001DE40	40C140C248 C5D9C3E3	40C103D3	E2C8D6E4 D3C440C2	*RA VERB. ALL CHARACTERS SHOULD B*	
0001DE60	C54B1540 D4C5E9C9	C34B1540	D5D6B4840 FOF0FF0FO	*E NUMERIC. MESSAGE NO. 0000006 E	
0001DE80	40C6D9D6 0440E3D7	E440E3C5	37F161F8	* FROM TPU TEST1..1.8 * FROM TPU TEST1..1.8 *	
-STORAGE					
0001CDC0	11F8F902 F1F9F9F1 F2F5F6F3	F4F1F8E3	C5E2E3F1 00010000	00B60200 D5E40000	* .NU...*
0001DDE0	0056F0F0 C5F840F0	F0F0F2E2	E4C901C5 C440D7C1	00000100 000001F2	* .89.19912563418TEST1...*2*
0001DE60	15D9C5D8	E6D4C93	D6D940C7 C9E5C5D5	00C1D4C5 E3C5D940	*..00E8 00022.REQUIRED PARAMETER *
0001DE20	D761D5A0	E6C1A240	D9C1D9C3 40C9D540	00C3C8D9 D6D4C540	*P.N. WAS OMITTED.OR GIVEN IN ERROR*
0001DE40	40E3C8C5 4040D9E3	D9C1A0E5	C5D9C248 40E5C5D9	0240C6C1 E240C3C1	*R.GN THE RTRA VERB. VERB HAS CA*
0001DE60	D5C3E5D3 03C5C15	40D4C5E2 E2C1C7C5	40D5D648 40F0FF0FO	F640C6D9 *NCANCELLED. MESSAGE NO. 0000006 FR*	
0001DE80	06D6440E3	D7E440E3	C5E2E3F1 4B377F148	*0M TPU TEST1..1.	
-STORAGE					
00020C780	F2F5F6F3 F4F2F8E3	C5E2E3F1	0010000C	E4E400000 12F8F901 F1F9F9F1	* .NU...*09.1991*
00020T7A0	E3D6E3D2 40E2E1C1	E3E4E240	00000100 000001F2	C0504040 4040E02	*2563428TEST1...*2..*
00020TC0	F115C45 E2C3D9C9	D7E3C9D6	C5E2E315 D7C1D9E3	4005E4D4 C2C5D940	*TOCK STATUS REQUEST PART NUMBER *
00020TE0	C3C5D9D9 C1E3C9C4	4003D6C3 D240D3E4	D540F161 F440C9D5	40C3C8D9 D6D4C540	*12341.DESCRIPTION 1.4 IN CHROME *
00020B00	D7D9C9C3 C5405BF6	F6F1F615 E2E3D6C3	E315D0D9 C4C5D940	E240C4D6 *CERTIFIED LOCK NUT. ORDER UNITS DO*	
00020B20	E9404040 40C1E340	E6C1D9C5 C8D6E4E2	F6F1F615 D240E2E3	4040404D3 C1E3E4E2 *2 PRICE .616.1616 STOCK STATUS *	
00020B40	F0D2C5E6 40E8D6D9	D240C3C9 E3E86B40	C5405BF6 40F0404D3	4063C3C1E3 C9D6D540 * AT WAREHOUSE 6 10. LOCATION *	
00020B60	C4A040F5 6BF0FF0F0	40404040 40F04040	D548E448 15404040	40406D5 40C8C1D5 *ONE NEW YORK CITY. N.Y. DN HAN*	
00020B80	61F18154C 40404040	09C4C5D9 40F2F568	40404041 E240D9C6 4040F4F0	\$D 5.050.50 AS OF 403.05* *F361F0F5	
00020B00	40C1E24C D6C64040	F4F1F061 41F161F8	37000000 F5F0F68 FOF0FF0FO	*.8* ON ORDER 25.050.50 * AS OF 410.11.8....*	
-STORAGE					
0001D7CC	00000000 000000F2	E4E40000	00690200 F1F9F9F1	F2F5F6F3 F7F5F7C3	* .UU...*89.19912563605TEST1...*
0001D7E0	0555C240 40C9D5E3	00000002 00505C5C	0050155C 5C5CA0C7	D6D6D6D5 5C5C4040 *NT01.....*2..... GOOD AFTE*	
0001D800	09D506D6 0555C245	D440C6D4 40C3D3D6	D4D440C9 E240C3D3 D6E2C5C4	*RN00N. INTERCOMM IS CLOSED. 7.18.09 * *INTERCOMM IS CLOSED. C7.18.09 *	
0001D820	F0F760F1 F860F8F9	4040F1F2 4BF5F615	26000000	*07.18.89 12.56.....*	
-STORAGE					
0001D740	C0670200 E4E40000	16F8F900 F1F9F9F1	F2F5F6F3 F8F0F5E3	C5E2E3F1 00000000	* .UU...*89.19912563757C*
0001D760	00000000 000000F2	000000F2 00505C5C	0050155C 5C5CA0C7	D6D6D6D5 5C5C4040 *NT01.....*2..... GOOD AFTE*	
0001D780	C9D5E3C5 D9C3D6D4	D440C9E2 40C3D3D6	D4D440C9 E240C3D3 D6E2C5C4	*RN00N. INTERCOMM IS CLOSED. C7.18.09 *	
0001D7A0	40F1F248 F5F63700				*12.56.....*

Figure 62. Sample Test Mode Execution Snaps (Page 3 of 3)

Figure 63. Test Mode Execution Log Printout (Page 1 of 6)

***** INTERCOMM LOG DISPLAY *****										PAGE	1		
MSGLEN	THREAD	CPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VMI
78	0	02	••/0C00	••/0C00	1	89.199	12.56.3225	TEST1	0000	00	1	9F	00
000000	C9D5E3C5	D9C3D6C4	D440E2E3	C1D9E3E4							*INTERCOMM STARTUP MESSAGE - INTT*		*
000032	F0F0F3E7										*003X		
65	0	02	RA/D9C1	••/0C00	1	89.199	12.56.3225	TEST1	0000	00	1	01	00
000000	D9E3D9C1	15D761D5	40F1F2F3	F4F515E6							*RTRA.P/N 12345.WHS 200.		*
65	0	02	RA/D9C1	••/0000	3	89.199	12.56.3227	TEST1	0000	00	1	01	00
000000	D9E3D9C1	15D761D5	40F1F2F3	F4F515E6							*RTRA.P/N 12345.WHS 300.		*
65	0	02	RA/D9C1	••/0000	4	89.199	12.56.3228	TEST1	0000	00	1	01	00
000000	D9E3D9C1	15D761D5	40F1F2F3	F4F515E6							*RTRA.P/N 55555.WHS 200.		*
65	0	02	RA/D9C1	••/0000	5	89.199	12.56.3228	TEST1	0000	00	1	01	00
000000	D9E3D9C1	15D761D5	40F1F2F3	F4F515E6							*RTRA.P/N 12341.WHS 100.		*
65	0	02	RA/D9C1	••/0000	6	89.199	12.56.3229	TEST1	0000	00	1	01	00
000000	D9E3D9C1	15D761D5	40C1F2F3	F4F515E6							*RTRA.P/N A2345.WHS 400.		*
108	0	02	•U/00E4	••/0000	7	89.199	12.56.3256	TOALL	0000	00	0	01	00
000000	FF010020	013C5C5C	5C46C7D6	D6C440C1							50		
000032	D9C3D6D4	D440C9E2	400C5C1	C4E8407A							*.....*** GOOD AFTERNOON** INTE*		
000064	F5F6										*RCMM IS READY : 07-18-89 12.*		*
42	1	02	•U/00E4	••/0000	7	89.199	12.56.3257	TOALL	0000	00	0	30	00
42	1	02	•U/00E4	••/0000	7	89.199	12.56.3257	TOALL	0000	00	0	FA	00
42	1	02	RA/D9C1	••/0000	1	89.199	12.56.3257	TEST1	0000	00	1	30	00
1C8	0	02	•U/00E4	••/0000	8	89.199	12.56.3261	CNT01	0000	00	0	01	00
000000	FF02002D	013C5C5C	5C46C7D6	D6C440C1							50		
000032	D9C3D6D4	D440C9E2	400C5C1	C4E8407A							*.....*** GOOD AFTERNOON** INTE*		
000064	F5F6										*RCMM IS READY : C7-18-89 12.*		*
42	2	02	•U/00E4	••/0000	8	89.199	12.56.3261	CNT01	0000	00	0	30	00
105	2	02	•U/00E4	•U/00E4	8	89.199	12.56.3274	CNT01	0000	00	0	40	00
000000	155C5C5C	40C0D6D6	C440C1C6	E3C5D9D5							50		
000032	40C9E240	D9C5C1C4	E8407A40	40F0F0F7							*....*** GOOD AFTERNOON** INTERCOMM IS READY : 07-18-89 12.56..*		*
42	2	02	•U/00E4	••/0000	8	89.199	12.56.3274	CNT01	0000	00	0	FA	00
108	0	02	•U/00E4	••/0000	9	89.199	12.56.3309	TEST1	0000	00	0	01	00
000000	FF02002D	013C5C5C	5C46C7D6	D6C440C1							50		
000032	D9C3D6D4	D440C9E2	400C5C1	C4E8407A							*....*** GOOD AFTERNOON** INTE*		
000064	F5F6										*RCMM IS READY : 07-18-89 12.*		*

DIS P L A Y * * *										PAGE				
MSGLN	THREAD	QPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI
- - -	42	2	02	•U/00E4	•U/00E4	9	89.199	12.56.3309	TEST1	0000	00	0	30	00
- - -	103	2	02	•U/CCE4	•U/CCE4	9	89.199	12.56.3310	TEST1	0000	00	0	40	00
0CC000	5C505C40	C7D0D6C4	40C1C6E3	C5D090506	D6055C5C	4040C9D5	E3C5D9C3	D604D440	*** GOOD AFTERNOON**	INTERCOMM	*			
000032	C9E2+0D9	C5C1C4E8	40A4A404	40F0F760	F1F860F8	F94040F1	F24BF5F6	37	*IS READY :	07-18-89	12.56.	*		
- - -	42	2	02	•U/00E4	•U/00E4	9	89.199	12.56.3310	TEST1	0000	00	0	FA	00
- - -	192	1	F2	.H/00C8	RA/D9C1	10	89.199	12.56.3310	TEST1	0000	00	1	01	00
00000C0	E2E0D908	F0F0F0F1	F0A04040	F1F2F3F4	F540F161	F240C9D5	40E2E3C5	C5D34C66	*SSR000010	12345	1/2 IN STEEL M*			
0000032	C1E2C8C5	D9A0404C	40A04040	40A04040	40404040	40404040	40404040	40404040	*ASHER					
0C00064	4040+C4C	40A040C7	D924040	5BF5F0F5	4BF0F5F0	F74040F2	F0F0D4C9	C1D4C968	* GRS	\$505.0507	200MIAMI*	*		
0000096	40C6D3C1	4B40A04C	40A04040	40A04040	40F6t8F1	F6F16BF5	F0F6F0F3	61F0F561	* FLA.	6,161,50603/05*				
000128	FBB2F46B	F0F4F06B	F6F1F7F1	F06F1F11	61F8F200	0000			*824.040.61710/11/82...					
- - -	42	1	02	RA/D9C1	•U/00E0	1	89.199	12.56.3310	TEST1	0000	00	1	FA	00
- - -	42	1	F2	.H/00C8	RA/D9C1	10	89.199	12.56.3310	TEST1	0000	00	1	30	00
- - -	42	2	02	RA/D9C1	•U/0C00	2	89.199	12.56.3393	TEST1	0000	00	1	30	00
- - -	200	1	F2	•U/00E4	.H/00C8	11	89.199	12.56.3398	TEST1	0000	00	1	01	00
0000000	0C05F1F2	F3F4F515	35F161F2	40C9D540	E2E3C5C5	D340E6C1	E2C8C5D9	40404040	*..12345..	1/2 IN STEEL WASHER	*			
0000032	4040+C40	40A04040	40A04040	40A04040	40404040	40404040	40404040	40404040	*..TEEL WASHER.	ORDER UNITS GRS	*			
0C00064	C7D0F240	40130958	F5F0F54B	F0F5F0F7	C8C5F740	40F2F00A	17F0D4C9	C104C968	*GRS	..\$505.0507..	20..OMIAMI*	*		
0000096	40C6D3C1	4B40A040	40A04040	40A04040	0008F688	F1F6F168	F5F0E058	F6F0F361	* FLA.	..6,16,50..603/		*		
000128	F0FF61F8	F0F9F2F4	6BF0F4F0	6BF6F110	08F7F1F0	61F1F161	F8FF0200	6400	*05/8..24,0404040	.710/11/8.....*				
- - -	42	1	F2	.H/0CC8	RA/D9C1	10	89.199	12.56.3398	TEST1	0000	00	1	FA	00
- - -	42	1	F2	•U/00C8	•H/00C8	11	89.199	12.56.3398	TEST1	0000	00	1	30	00
- - -	3C1	1	02	•U/00E4	•U/00E4	11	89.199	12.56.3402	TEST1	0000	00	1	40	00
00000C1	4040+C40	40E2E306	C3D240E2	E3C1E3E4	E240D9C5	D8E4C5E2	E315C7C1	D9E34005	* STOCK STATUS REQUEST.PART N*					
0000032	EAD4C2C5	D944F1F2	F3FFAF515	C4C5E2C3	D9C9D7E3	C9D6D540	F161F240	C9D54C62	* NUMBER 12345..DESCRIPTION 1/2 IN S*					
0C00064	E3C5C5D3	40E6C1E2	C8C5D915	C699C4C5	D940E240	C9E3E240	F709E240	4040D7D9	*TEEL WASHER.	ORDER UNITS GRS	*			
0000096	C9C3C540	5BF5F0F5	4BF0F5F0	F715E2E3	D6C3D240	E2E3C1E3	E4E240C1	E340E6C1	*ICE 1505.0507..STOCK STATUS AT MA*					
000128	D9C5C06	E4E2C54C	F74040F2	F0154040	40C3D6C3	C1E3C9D6	D540F0D4	C9C1D4C9	*REHOUSE 7	20.. LOCATION CMIA MI*				
000160	6B40A2D3	C14B154C	40A04040	D0540C8	C1D5C440	40F66BF1	F6F16BF5	F0404040	* FLA.*	ON HAND 6,161,50				
000192	4040+C40	40C1E240	D6C6A4040	F6F0F361	F0F561F8	15404040	4040D6D5	406D9C4	* AS OF 603/05/8..	ON ORD*				
000224	C5D9F2	F46BF2	F06BF6F1	40404040	404040C1	E240D6C6	4040F7F1	F6C1F1F1	*ER 24,040,61	AS OF 710/11/	*			
000256	61F83?								*8.					
- - -	42	1	F2	•U/00E4	•H/00C8	11	89.199	12.56.3402	TEST1	0000	00	1	FA	00
- - -	1C4	2	F2	•U/CCE4	RA/D9C1	12	89.199	12.56.3402	TEST1	0000	00	1	01	00
0000000	FF0201F5	F93207C1	D9E340F5	F5F5F5F5	4005D6E3	40C6D6E4	D5C44040	40404040	*...59..PART 5555 NOT FOUND*				
0000032	4040+C40	40A04040	40A04040	40A04040	40404040	40404040	40404040	40404040	* * * * *					
- - -	42	2	02	RA/D9C1	•U/CCC0	2	89.199	12.56.3402	TEST1	0000	00	1	FA	00
- - -	MSGLN	THREAD	QPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK

Figure 63. Test Mode Execution Log Printout (Page 2 of 6)

Figure 63. Test Mode Execution Log Printout (Page 3 of 6)

DATE 89.199		TIME 12:56.41		***** I N T E R C O M M L C G D I S P L A Y *****										PAGE 3	
MSGLEN	THREAD	OPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI	
42	1	F2	.U/00E4	RA/D9C1	12	89.199	12:56.3402	TEST1	0000	00	1	30	00	50	
74	1	02	.U/CCE4	.U/OCE4	12	89.199	12:56.3403	TEST1	0000	00	1	40	00	50	
000000	5C50C5D9	D9B6D95C	5C404007	C1D9E34C											***ERROR** PART 55555 NOT FOUND.*
42	1	F2	.U/CCE4	RA/D9C1	12	89.199	12:56.3403	TEST1	0000	00	1	FA	00	50	
42	1	02	RA/D9C1	./.C000	3	89.199	12:56.3403	TEST1	0000	00	1	30	00	00	
1C4	1	F2	.U/CCE4	RA/D9C1	13	89.199	12:56.3408	TEST1	0000	00	1	01	00	50	
000000	FF0201F5	F932D7C1	D9E340C1	F2F3F4F5	40D5D6E3	40C6D6E4	D5C440C9	D540E6C1	*...59.PART	12345	NOT	FOUND	IN	WA*	
000032	C9C8C8D6	E4E2C4	F3FC040	40404040	40404040	40404040	40404040	00000000	0000	*	REHOUSE	300	.	.	*
42	1	02	RA/D9C1	./.0CC0	3	89.199	12:56.3408	TEST1	0000	00	1	30	00	50	
42	1	F2	.U/CCE4	RA/D9C1	13	89.199	12:56.341C	TEST1	0000	00	1	30	00	50	
91	1	C2	.U/CCE4	.U/OCE4	13	89.199	12:56.3411	TEST1	0000	00	1	40	00	50	
000000	5C50C5D9	D9D5C5C5	5C404007	C1D9E340	F1F2F3F4	F540D5D6	E340C6D6	E4D5C440	***ERROR**	PART	12345	NOT	FOUND	*	
000032	C9D40E6	C1D9C5C8	D6E4E2C5	40F3F0FC	37				*	IN	WAREHOUSE	300.	.	*	
42	1	F2	.U/00E4	RA/D9C1	13	89.199	12:56.3411	TEST1	0000	00	1	FA	00	50	
42	1	02	RA/D9C1	./.0C00	4	89.199	12:56.3411	TEST1	0000	00	1	30	00	00	
104	1	F2	.U/00E4	RA/D9C1	14	89.199	12:56.3415	TEST1	0000	00	1	01	00	50	
000000	FF0201F5	F932D7C1	D9E340C1	F2F3F4F9	40D5D6E3	40C6D6E4	D5C440A0	40404040	*...59.PART	12349	NOT	FOUND	*		
000032	4040404C	4040404C	40404040	40404040	40404040	40404040	40404040	00000000	0000	*	.	.	.	*	
42	1	02	RA/D9C1	./.0000	4	89.199	12:56.3415	TEST1	0000	00	1	FA	00	00	
42	1	F2	.U/CCE4	RA/D9C1	14	89.199	12:56.3415	TEST1	0000	00	1	30	00	50	
74	1	02	.U/CCE4	.U/OCE4	14	89.199	12:56.3416	TEST1	0000	00	1	40	00	50	
000000	5C50C5D9	D9D6D95C	5C404007	C1D9E340	F1F2F3F4	F940D5D6	E340C6D6	E4D5C437	***ERROR**	PART	12349	NOT	FOUND	*	
42	1	F2	.U/CCE4	RA/D9C1	14	89.199	12:56.3416	TEST1	0000	00	1	FA	00	50	
42	1	02	RA/D9C1	./.0C00	5	89.199	12:56.3416	TEST1	0000	00	1	30	00	00	
192	1	F2	.H/0CC8	RA/D9C1	15	89.199	12:56.3418	TEST1	0000	00	1	01	00	72	
000000	E2E2D9D8	F0F0F0F1	F0A04040	F1F2F3F4	F140F161	F440C9D5	40C3C8D9	40D6D4C540	*SSRQ00010	12341	1/4	IN	CHROME	*	
000032	C3C3D9	C1E3C5C4	D03D6C3	D2405E4	E340F4040	40404040	40404040	40404040	*CERRATED	LOCK	NUT	*	.	*	
000064	40404C4C	4040404C	40404040	40404040	5B56F1F6	4BF1F6F1	F64040F1	F0F0D5C5	*RK	CITY	N.Y.	5,050	,50403/05/*		
000096	D9D40C3	C9E3E8B8	4C054BE8	44040404	4QF568F0	F5F06B8F5	F0F4F0F3	61F0F561	*825,050,50410/11/82..*	*	
000128	F8F5F56B	F5F5F0F8	F5F0F4F1	F0F1F1F1	61F8F200	0000			*	
42	1	02	RA/D9C1	./.0C00	5	89.199	12:56.3418	TEST1	0000	00	1	FA	00	00	
42	1	F2	.H/CCC8	RA/D9C1	15	89.199	12:56.3418	TEST1	0000	00	1	30	00	72	

***** I N T E R C C M M L C G D I S P L A Y *****										PAGE	4		
MSGLEN	THREAD	QPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VMI
-	-	-	-	-	-	-	-	-	-	-	-	-	
42	2	02	RA/D9C1	•/000C	6	89.199	12.56.3418	TEST1	0000	00	1	30	00
81	2	02	•N/CCD5	•Y/0CE8	16	89.199	12.56.3418	TEST1	0000	00	1	01	00
00000C0	C505C1F2	F3F4F504	030761C5	0304D9E3	09C10105	E3C5E2E3	F1FF0200	1D0208F0	*..A2345..P/N..RTRA..TEST1.....*	*0000006	*	*	*
0000032	F0F0F0F0	F0F0F0	-	-	-	-	-	-	-	-	-	-	*
74	2	02	•N/00D5	•Y/00E8	17	89.199	12.56.3418	TEST1	0000	00	1	01	00
0000000	0403D761	D50304D9	E3D9C101	05E3C5E2	E3FFF02	00160208	F0F0F0F0	F0F0F0F6	*..P/N..RTRA..TEST1.....*	0000006*	*	*	*
42	2	02	RA/D9C1	•/000C	6	89.199	12.56.3418	TEST1	0000	00	1	FA	00
42	2	02	•N/CCD5	•Y/0CE8	16	89.199	12.56.3419	TEST1	0000	00	1	30	00
42	3	02	•N/00D5	•Y/00E8	17	89.199	12.56.3428	TEST1	0000	00	1	30	00
2C0	1	F2	•U/00E4	•H/G0C8	18	86.199	12.56.3428	TEST1	0000	00	1	01	00
0000000	CC05F1F2	F3F4F615	40C9D5040	C9C3D9C3	C8D9D9C6	D4C5D03	E3C5C440	*..12341..1/4	IN CHROME CERRATED	*	*	*	*
0000032	D3D0C3D2	4C05E4F3	40A04C40	40A04040	40A04040	40A04040	40A04040	*LOCK	NUT	*	*	*	*
0000064	C4D6E940	40130958	F6F1F64B	F1F61F6	08C5F640	40F1F00A	17F0D5C5	E640E8D6	*D02	*\$616..1616..6	10..0NEW	Y0*	*
00C0096	D9D240C3	C9E3E868	40054BE8	4B404040	0D08F568	F0F5F068	F5F00E8	F4F0F361	*RK CITY	, N.Y.	*.5,C5C,50..	403/*	*
000128	F0F561F8	0F0F2F5	6BF0F5F0	6BF5F010	08F4F1F0	61F1F161	F8FF0200	6400	*05/8..25/050,50..	*4/10/11/8....	*	*	*
42	1	F2	•H/00C8	RA/D9C1	15	89.199	12.56.3428	TEST1	0000	00	1	FA	00
42	1	F2	•U/00E4	•H/00C8	18	89.199	12.56.3429	TEST1	0000	00	1	30	00
185	2	02	•N/CCD5	•U/00E4	16	89.199	12.56.3433	TEST1	0000	00	1	40	00
0000000	F0F0C5F8	40F0F0F0	F2F915D5	D6056005	E4D4C5D9	C9C340C3	C8C1D9C1	C3E3C5D9	*00E8	00029..NON-NUMERIC CHARACTER*	*	*	*
0000032	40C7C9E5	D6050406	04007C1	D9C1D4C5	D9C1D4C5	D9C0D940	D9C0D940	* GIVEN ON P/N	PARAMETER FOR RTR*	*	*	*	*
0000064	40E5F5D9	C24B40C1	D30140C3	C8C1D9C1	C3E3C5D9	E240E2C8	D6E40D3C5	40C3D2C5	* VERB ALL CHARACTERS SHOULD BE *	*	*	*	*
0000096	D5E04C5	D9C9C34B	154004C5	E2E2C1C7	C54005D6	4B40F0F0	F0F0F0F0	F0F640C6	*NUMERIC.. MESSAGE NO.	0000006 F*	*	*	*
000128	D9D6D440	E3D7E440	E3C5E2E3	F1A837	-	-	-	-	*ROM	TPU TEST1..	*	*	*
42	2	02	•N/00D5	•Y/00E8	16	89.199	12.56.3433	TEST1	0000	00	1	FA	00
182	3	02	•N/CCD5	•U/00E4	17	89.199	12.56.3437	TEST1	0000	00	1	40	00
0000000	F0F0C5F8	40F0F0F0	F2F21509	C5085E49	D9C5C440	D7C1D9C1	D4C5E3C5	D940F761	*00E8	00022..REQUIRED PARAMETER P/*	*	*	*
0000032	D540E6C1	E24D06C4	C9E3E3C5	C4ADD6D9	40C7C9E5	C5D540C9	D544CC59	D9D6D59D	*N WAS OMITTED OR GIVEN IN ERROR*	*	*	*	*
0C0064	D60240E3	C8C5040	D9EED9C1	40E5505	C24B40E5	C5D9C240	E6C1E240	C3C1D5C3	*ON THE RTRA VERB. VERB WAS CANC*	*	*	*	*
0000096	C503D3C5	C4154004	C5E2E2C1	C7C34005	D64B40F0	F0F0F0F0	F0F640C6	C6D9D6D4	*ELLED. MESSAGE NO.	0000006 FROM*	*	*	*
000128	40E3D7E4	40E3C5E2	E3F1A837	-	-	-	-	-	*TPU TEST1..	*	*	*	*
42	3	02	•N/CCD5	•Y/00E8	17	89.199	12.56.3437	TEST1	0000	00	1	FA	00
321	1	02	•U/00E4	•U/00E4	18	89.199	12.56.3438	TEST1	0000	00	1	40	00
0000000	40404C40	40E2E3D6	C3D740E2	E3C1E3E4	E240D9C5	D8E4C5E2	E315C7C1	D9E340D5	*STCK STATUS REQUEST..PART N*	*	*	*	*
0000032	E4D4C2C5	D9401F2	F3F4F115	C4C9E2C3	D9C9D7E3	C0D6054C	F161F440	C9D540C3	*NUMBER 1231..DESCRIPTION 1/4 IN C*	*	*	*	*
0000064	C8DD6D4	C540C3C5	D9D9C1E3	C5C9A0D3	D6C3D240	D5E4E315	D6D9C4C5	D940F4D5	*HRGM CERRATED LOCK NUT..ORDER UN*	*	*	*	*
0C0064	C9E3E240	C4D6E940	40C4CD79	C9C5C546	58F61F61	48F1F6F1	F615E2E3	D6C3D240	*ITS DOZ	PRICE \$6.16..STOCK*	*	*	*
000128	E2E3E1E3	E4E2E2C1	E3A0E6C1	D9C5E8C6	E4E2C540	F64040F0	F0154040	F0D3D6C3	*STATUS AT WAREHOUSE 6	10.. LOC*	*	*	*
000160	C1E3C9D6	D540F0D5	C5E640E8	D6D9D240	C3C9E3E8	6B40D54B	E84B1540	40404040	*ATION ONE NEW YORK CITY, N.Y..	*	*	*	*
MSGLEN	THREAD	CPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BMN	LOG BLK	VMI

Figure 63. Test Mode Execution Log Printout (Page 4 of 6)

Figure 63. Test Mode Execution Log Printout (Page 5 of 6)

***** I N T E R C O M M L C G D I S P L A Y *****										PAGE	5			
MSGLEN	THREAD	OPR	RSC	SSC	MNN	DATE	TIME	TID	FLGS	USR	BNN	LOG BLK	VPI	
000192	C6D54C8	C1D5C4C	40F56BF0	F5F06BF5	F0304C40	40404C40	40C1E24C	D6CC4040	*ON HAND	5,050,50	AS CF *			
000224	F4F0F361	F0F561F8	15404040	4040D6D5	4006D9C4	C5D940F2	F56BF0F5	F06BF5F0	*403/05/8.	ON ORDER	25,050,50*	*		
000256	40404C4	40404C1	E240D6C6	4C40F4F1	F031F1F1	61F837					AS OF	410/11/8.	*	
42	1	F2	.U/00E4	.H/CCC8	18	89.199	12.56.3438	TEST1	0000	00	1	FA 00	50	
47	0	02	.J//CCD1	..-/0000	19	89.199	12.56.3757	CNT01	0000	00	0	01 00	FF *	
000000	D5D9C3C4	37												
42	1	02	.J//CCD1	..-/0000	19	89.199	12.56.3757	CNT01	0000	00	0	30 00	FF	
108	1	02	.U/00E4	.J//0001	20	89.199	12.56.3757	TDALL	0000	00	0	01 00	50	
000000	FF020020	013CCC5C	5C40C7D6	D6C440C1	C0E3C5D9	D5D6D6D5	5C5C4040	C9D5E3C5	*.....*** GOOD AFTERNOON**	INTE*				
000032	D9C306D4	D440C9E2	40C303D6	E2C5C47A	40A040F0	F760F1F8	60E8F940	40F1F24B	*RCOMM IS CLOSED:	07-18-89	12.*			
0C0064	F5F6								*56					
42	1	02	.J//0001	..-/0000	19	89.199	12.56.3757	CNT01	0000	00	0	FA 00	FF	
42	1	02	.U/00E4	.J//0001	20	89.199	12.56.3757	TDALL	0000	00	0	30 00	50	
42	1	02	.U/00E4	.J//0001	20	89.199	12.56.3757	TDALL	0000	00	0	FA 00	50	
1C8	0	02	.U/00E4	.J//0001	21	89.199	12.56.3757	CNT01	0000	00	0	01 00	50	
000020	FF020020	013CCC5C	5C40C7D6	D6C440C1	C6E3C5D9	D5D6D6D5	5C5C4040	C9D5E3C5	*.....*** GOOD AFTERNOON**	INTE*				
000032	D9C306D4	D440C9E2	40C303D6	E2C5C47A	40A040F0	F760F1F8	60E8F940	40F1F24B	*RCOMM IS CLOSED:	07-18-89	12.*			
000064	F5F6								*56					
42	1	02	.U/00E4	.J//0001	21	89.199	12.56.3757	CNT01	0000	00	0	30 00	50	
105	1	02	.U/00E4	.U/00E4	21	89.199	12.56.3760	CNT01	0000	00	0	40 00	50	
000000	155C5C5C	40C7D6D6	C440C1C6	E3C5D9D5	D6D6D55C	564040C9	D5E3C5D9	C3D6D4D4	*....*** GOOD AFTERNOON**	INTERCOMM*				
000032	4C9E240	C3D3D6E2	C5C47A40	4040F0F7	60F1F860	F8E94040	F1E248F5	F61526	* IS CLOSED:	07-18-89	12.56... *			
42	1	02	.U/00E4	.J//0001	21	89.199	12.56.376C	CNT01	0000	00	0	FA 00	50	
108	0	02	.U/00E4	.J//0001	22	89.199	12.56.3805	TEST1	0000	00	0	01 00	50	
000000	FFC2002D	013CCC5C	5C44CC1	C6C44CC1	C6E3C5D9	C5D6D6D5	5C5C4040	C9D5E3C5	*.....*** GOOD AFTERNOON**	INTE*				
000032	D9C306D4	D440C9E2	40C303D6	E2C5C47A	40A040F0	F760F1F8	60E8F940	40F1F24B	*RCOMM IS CLOSED:	07-18-89	12.*			
000064	F5F6								*56					
42	1	02	.U/00E4	.J//0001	22	89.199	12.56.3805	TEST1	0000	00	0	30 00	50	
1C3	1	02	.U/00E4	.U/00E4	22	89.199	12.56.3808	TEST1	0000	00	0	40 00	50	
000000	5C5C5C40	C7D6D6C4	40C1CCE3	C5D9D5D6	D6D55C5C	4040C9D5	E1C5D9C3	D6D4D440	**** GOOD AFTERNOON**	INTERCOMM*				
000032	C9E240C3	D3D6E2C5	C47A4040	40F0F760	F1E860F8	F9A040F1	F248F5F6	37	*IS CLOSED:	07-18-89	12.56.. *			
42	1	02	.U/00E4	.J//0001	22	89.199	12.56.3808	TEST1	0000	00	0	FA 00	50	
000000	C5D9C3C4	37	..-/0000		23	89.199	12.56.3856	CNT01	0000	00	0	01 00	FC *	

***** I N T E R C O M M L O G D I S P L A Y *****										PAGE						
M	S	GLEN	THREAD	CPR	RSC	SSC	MMN	DATE	TIME	TID	FLGS	USR	BMN	LOG	BLK	VMI
42	1	02	J/0001	./0000	23	89.199	12.56.3856	CNT01	0000	00	0	0	30	00	FC	
78	0	00	CC00	./0000	0	89.199	12.56.3867	0000	00	0	AA	00	00	*	
000000	C9D5E3C5	D9C3D6D4	D440C3D3	D6E2C5C4	D6EE0540	D4C5E2E2	C1C7C540	C9D5E3E3	*INTERCOMM	CLOSEDOWN	MESSAGE	INIT*	+003X			*
000032	F0F0F3E7															

Figure 63. Test Mode Execution Log Printout (Page 6 of 6)

Appendix A
ASSEMBLER LANGUAGE JCL PROCEDURES

The following JCL procedures, which use Assembler H, are supplied on the Intercomm release library, SYMREL. Check with your System Manager before using them to ensure they reside on your installation's system procedure library (SYS1.PROCLIB) and to verify parameters to code. When appropriate, SYSLIB references Intercomm libraries.

ASMPC: Assemble BAL source code

Example: // EXEC ASMPC,Q=TEST,NAME=BALPROG

ASMPCL: Assemble BAL source code and linkedit it to produce a load module. (The linkedit step, PARM overrides AMODE=31 and RMODE=ANY, cause the program to be loaded above the 16meg line).

Example: // EXEC ASMPCL,Q=TEST,NAME=BALPROG,LMOD=BALPROG,
// PARM.LKED='LIST,XREF,LET,NCAL,AMODE=31,RMODE=ANY'

LIBEASM: IEBUPDTE step, followed by Assembly of updated source code. Add:
//LIB.SYSIN to specify IEBUPDTE control and change cards.

Example: // EXEC LIBEASM,Q=TEST,NAME=BALPROG

LIBELINK: IEBUPDTE step, followed by same JCL as ASMPCL.

Note: LKED override parms for 31 Amode, as in ASMPCL, may be used. Add //LIB.SYSIN statement to specify IEBUPDTE input.

Figure A-1. Intercomm-supplied Assembler JCL Procedures

Refer to the Intercomm Operating Reference Manual for further details on JCL parameter requirements, and other BAL procedures for Assembler F.

For Assembler Language programs eligible for loading above the 16meg line under MVS/XA or ESA, add the following to procedures with a linkedit step:

```
//LKED.SYSIN DD *
INCLUDE SYSLIB(INTLOAD)
ENTRY user-program-name
```

For those to be dynamically loaded below the 16meg line, or if executing under MVS/370, an include for INTLOAD will save dynamic linkedit time at Intercomm Startup for direct calls to system routines, and for system macro-generated calls.



Appendix B

DSECTS FOR ASSEMBLER LANGUAGE PROGRAMS

The following lists members in the Intercomm SYMREL source library which contain source statement code for Intercomm Dsects which can be inserted in a BAL program simply by coding COPY member-name at the desired source line, or by coding the listed macro. Generating Dsects for the MCB and EXTDSCT areas are listed for debugging purposes only. SYMREL must be named in the DD statement concatenation for the SYSLIB data set for assemblies (automatic if Intercomm-supplied Assembler procedures used). For the Dsect label, the word user means the programmer must choose a name and prefix the COPY or macro statement with a labeled DSECT statement.

NOTE: except for the user-generated MMU Symbolic Map area, and selected Message Header fields (see Figure 7), none of the other areas (field values, bit settings, etc.) may be changed by a user program during Intercomm execution. System commands are available to change some tables dynamically as described in System Control Commands. Dsects for all table areas are listed in an appendix of the Operating Reference Manual.

Area	Generated by	Dsect label	Description
Message Header	COPY MSGHDRC MSGHDR macro LINKAGE macro	user user MSGHEAD	Message Header fields (see Figure 7)
Parameter List	LINKAGE macro PARMLIST macro	PARMLIST user	3-word parameter list passed to subsystem
SCT entry	LINKAGE macro COPY SCTLISTC	SCTLIST SCTLIST	SYCTTBL macro-generated fields in SCT
SCT extension	automatic - after SCT entry	SCTEXTLT	SYCTTBL (SCT) extension for dynamic load
SPA	LINKAGE macro SPALIST macro	SPALIST user	SPA Csect fields followed by USERSPA (if any)
SPAEXT	automatic - after SPA, USERSPA	SPAEXT	SPAEXT (SPA extension) Csect fields
MMU map area	COPY user (MMU SYMGEN JCL proc)	user	MMU user-generated symbolic map fields
MCB area	COPY MCBSECT	MCB	MMU mapping control block (MCB) fields
EXTDSCT area	IXFDSCTA macro	DSCT	File Handler EXTDSCT fields

Figure B-1 Intercomm Dsects for Assembler Programs

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Appendix C
INTERCOMM TABLE SUMMARY

Basic tables are included in the Intercomm release library (SYMREL) and must be modified (added to) for each installation. An asterisk (*) indicates optional tables which may be generated individually at each installation according to application program requirements. A complete list is provided in an Appendix of the Operating Reference Manual.

TABLE or CSECT Name	Description	Created by	SYMREL and MODREL Member Name
BROADCAST	*Output Broadcast Table	BCGROUP macro	PMIBROAD
BTAMSCTS	Front End Queue Table (BTAM/TCAM/GFE only)	SYCTTBL macro	BTAMSCTS
BTVRBTB	Front End Verb Table	BTVERB macro	BTVRBTB
(User-name)	Front End Network Configuration Table	LINEGRP, BLINE BTERM macros, etc. VCT, LUNIT, LCOMP macros, etc.	FENETWRK (BTSAMP) (VTSAMP)
CHNGTB	*Change Table for Change/Display Utilities	DC's	None
File Description Records (DESnnnnnn)	*File Descriptions Data Set (DES000); generated by file load utility PMIEXLD (for Change/ Display Utility)	FDHDR, FDETL macros	None
IXFDSCTn	File Handler Data Set Control Table	IXFDSCTA macro	IXFDSCT1 (50 DDs) IXFDSCT2 (100 DDs) IXFDSCT3 (200 DDs)

Figure C-1. Table Names and Associated Macro Instructions (Page 1 of 2)

TABLE or CSECT Name	Description	Created by	SYMREL and MODREL Member Name
KEYTABLE	*Display Utility Key Transformation Routing Table	DC's	None
PADDTBL	*Edit Utility Pad Table	PADD macro	PADDTBL
PAGETBL	*Page Facility Table	PAGETBL macro	PAGETBL
PMIALTRP	*Output Utility Alternate Format Table	PMIALTRN macro	None
PMIDEVTB	Back End Device Table	DEVICE macro	PMIDEVTB
PMIFILET	*Change/Display File Table	GENFTBLE macro	PMIFILET
PMIRCNTB	*Output Utility Format Table	CSECT	PMIRCNTB
		REPORT, LINE ITEM macros	RPTnnnnn
		PMISTOP macro	PMIRCEND
PMIRPTAB	*Output Utility Company/Report/Terminal Table	DC's	None
PMISTATB	Back End Station Table	STATION macro	PMISTATB
PTRNTBLE	*Display Utility Symbol Edit Pattern Table	PATRN macro	None
REENTSBS	Subroutine Entries List	SUBMODS macro	REENTSBS
REPTAPE	*Output Utility Batch Report Table	DC's	None
SPA/SPAEXT	System Parameter Table (SPA)	SPALIST macro	INTSPA
SCT	Subsystem Control Table (SCT)	SYCTTBL macro	INTSCT
VERBTBL	*Edit Control Table	VERBGEN, VERB, PARM, PMIELIN macros	PMIVERBS

Figure C-1. Table Names and Associated Macro Instructions (Page 2 of 2)

Component Name	Tables Used
Change/Display Utility	CHNGTB File Description Records KEYTABLE PMIFILET PTRNTBLE
Edit Utility	PADDTBL PMIFILET PMIVERBS PMIDEVTB PMISTATB
File Handler	IXFDSCTn FAR statements
Front/End TP Interface	BTVRBTB Front End Network Table BTAMSCS
Message Mapping Utilities	MMUVTBL LOGCHARS PMIDEVTB PMISTATB User-coded Maps
Monitor	REENTSBS INTSPA INTSCT BROADCAST
Output Utility	PMIALTRP PMIDEVTB PMIFILET PMIRCNTB PMIRPTAB PMISTATB REPTAPE RPTnnnnn (user-coded OFTs)
Page Facility	PAGETBL

Figure C-2. Components and Associated Table Names



Appendix D

SPA AND SPAEXT FIELD NAMES FOR ROUTINE ENTRY POINTS

The following tables list the names of fields in the Intercomm SPA and SPAEXT Csects of the System Parameter List which are labels of Vcons containing service routine entry point names. The field SPAEXTAD in the SPA Csect contains the address of the SPAEXT Csect. Addressability to SPAEXT must be established (see Chapter 9) before referencing any field whose label begins with the letters SEX (see also the SPAEXT parameters of the LINKAGE and SUBLINK macros in Basic System Macros). Entry points for macro-called routines are listed under the related macro description in the Macros manual. Table addresses and other fields of interest to systems programmers writing user exits may be found by studying the SPALIST macro-generated Dsect listing.

D.1 FIELDS IN THE SPA

SPAPEDT DC	V(EDITCTRL)	Pointer to Edit routine
SPAPMCR DC	V(MSGCOL)	Pointer to Message Collection
SPAFECRL DC	V(FECMRLSE)	Address of FECM RLSE routine
SPAFINDB DC	V(PMIFINDB)	Ptr to routine to find Item Code
SPAFECFB DC	V(FECMFDBK)	Address of FECM FDBK routine
SPADLTDB DC	V(PMIDLTD)	Ptr to routine to Add/Delete field
SPASELCT DC	V(SELECT)	File Handler SELECT routine
SPARELES DC	V(RELEASE)	File Handler RELEASE routine
SPAWRITE DC	V(WRITE)	File Handler WRITE routine
SPAREAD DC	V(READ)	File Handler READ routine
SPAWHOIT DC	V(IJKWHOIT)	Csect, etc. name lookup routine
SPACONVR DC	V(CONVERSE)	Conversational Environment saving
SPASORT DC	V(INTSORT)	In-core Table Sort routine (Rel 10)
SPALOGP DC	V(LOGPUT)	Logging routine

D.2 FIELDS IN THE SPAEXT

SEXGET	DC	V(GET)	File Handler GET entry
SEXPUT	DC	V(PUT)	File Handler PUT entry
SEXLOCAT	DC	V(LOCATE)	File Handler LOCATE entry
SEXRELEX	DC	V(RELEX)	File Handler RELEX entry
SEXGETV	DC	V(GETV)	VSAM GET entry point
SEXPUTV	DC	V(PUTV)	VSAM PUT/ERASE entry point
SEXBINSH	DC	V(BINSRCH)	Binary search - halfword index
SEXDELAY	DC	V(IJKDELAY)	Dispatcher - timed DELAY routine
SEXPRINT	DC	V(IJKPRINT)	Line Print Routine (Rel 10 only)
SEXSECUS	DC	V(SECUSER)	ESS Operator-id Checking (Rel 10)
SEXFESND	DC	V(FESEND)	FESEND entry point
SEXFECDQ	DC	V(FECMDDQ)	Address of FECM DDQ routine
SEXCONVR	DC	V(CONVERSE)	Conversational Environment saving
SEXDBINT	DC	V(DBINT)	Data Base interface
SEXPAGE	DC	V(PAGE)	Page Facility processing
SEXDVASN	DC	V(DVASN)	Output term. control-segmented msgs
SEXGETSG	DC	V(GETSEG)	Input message segment retrieval
SEXBSRC3	DC	V(BINSRCH3)	Binary search - fullword index
SEXDQBBLD	DC	V(QBUILD)	DDQ Queue Build entry point
SEXDQQPN	DC	V(QOPEN)	DDQ Queue Open entry point
SEXDQCCLS	DC	V(QCLOSE)	DDQ Queue Close entry point
SEXDQRD	DC	V(QREAD)	DDQ Queue Read (normal) entry point
SEXDQWR	DC	V(QWRITE)	DDQ Queue Write (normal) entry point
SEXDQRDX	DC	V(QREADX)	DDQ Queue Read (update) entry point
SEXDQWRX	DC	V(QWRITEX)	DDQ Queue Write (update) entry point
SEXTRACE	DC	V(IJKTRACE)	WQE Trace dump processing
SEXALCTE	DC	V(ALLOCATE)	ALLOCATE routine (DFA)
SEXACCES	DC	V(ACCESS)	ACCESS routine (DFA)
SEXSFAD	DC	V(INTFETCH)	FETCH (Store/Fetch)
SEXSFASD	DC	V(INTSTORE)	STORE (Store/Fetch)
SEXSFUAD	DC	V(INTUNSTO)	UNSTORE (delete) (Store/Fetch)
SEXMAPIN	DC	V(MAPIN)	MMU MAPIN entry point
SEXMAPOT	DC	V(MAPOUT)	MMU MAPOUT entry point
SEXMAPEN	DC	V(MAPEND)	MMU MAPEND entry point
SEXMAPPU	DC	V(MAPURGE)	MMU MAPURGE entry point
SEXMAPCL	DC	V(MAPCLR)	MMU MAPCLR entry point
SEXMAPFR	DC	V(MAPFREE)	MMU MAPFREE entry point
SEXBSRC2	DC	V(BINSRCH2)	Table Binary Search entry
SEXFNDC	DC	V(FESENDC)	FESEND-Copy message entry

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Appendix E

NONREENTRANT SUBSYSTEMS

E.1 INTRODUCTION

Nonreentrant subsystems do not use a dynamic save/work area. The LINKAGE and RTNLINK macros are not used. The programmer must save and restore the Monitor's registers using the IBM SAVE and RETURN macros, set base registers, chain a local save area, and generate Dsects as appropriate. At entry, the same parameter list is passed as to a reentrant BAL subsystem. The user must initialize registers (input message, SPA) from the parameter list, and define USING statements for the associated Dsects. As illustrated in Figure E-1, both constant and variable data areas are defined in the program. Therefore, nonreentrant subsystems are always single-threaded; each input message is processed to completion and the subsystem returns to the Monitor before a new message can be processed by the subsystem. On the SYCTTBL macro for the subsystem, MNCL=1 and LANG=NBAL must be coded. Obviously, if messages might be input to the subsystem from more than one terminal concurrently, response time for each message queued after the first will be increasingly slower. Thus, it is recommended that Assembler Language subsystems always be coded as reentrant.

To call a user subroutine, the MODCNTRL macro may not be used. Instead, the subsystem calls the routine directly, and the user subroutines must be resident in the Intercomm load module or in the same overlay segment as the subsystem; they are not defined in REENTSBS. CONVERSE may not be called from a nonreentrant subsystem. The Intercomm environment for a nonreentrant subsystem is illustrated in Figure E-2.

The STORAGE macro must be used to acquire an area for a message passed to MSGCOL. A hard-coded area in the program may be used if FESENDC is called for an output terminal message. Giving up control to the Monitor within the program via the INTENQ, DISPATCH, INTWAIT or SUBTASK macros is not recommended. Before returning control to the Monitor, a STORFREE of the input message is still required.

Nonreentrant programs are not eligible for loading above the 16meg line under XA.

```

SUBSYSYY CSECT
    REGS
*SUBSYSTEM ENTRY
    SAVE    ...
        :
            set base, parms, chain save areas
    :
*MESSAGE PROCESSING LOGIC
    :
*GET CORE FOR OUTPUT MESSAGE
    STORAGE   ...,RENT=NO
        :
            Build Output Message
*PASS THE MESSAGE TO THE FRONT END VIA FESEND, OR
*QUEUE THE OUTPUT MSG VIA MSGCOL
    CALL      ...,VL,MF=(E,PARMSAVE)
        :
*FREE THE INPUT MESSAGE
    STORFREE ...
        :
*SUBSYSTEM EXIT
    L       R13,4(R13)    restore caller's R13
    RETURN   ...,RC=(r)    register r contains return code
*
REGSAVE DS      18F
COREADDR DS     F
PARMSAVE DS     5F
SUBSYSWK DS
        :
            define subsystem constants and variables
*
INMSG   DSECT
INHDR   DS      CL42
INTEXT  DS
        :
            define input text format
INLEN   EQU      *-INHDR
*
OUTMSG  DSECT
OUTHDR  DS      OCL42
COPY    MSGHDRG
OUTTEXT DS
        :
            define output text format
OUTLEN  EQU      *-OUTHDR
SUBSYSYY CSECT
END

```

Figure E-1. Nonreentrant Assembler Subsystem Structure

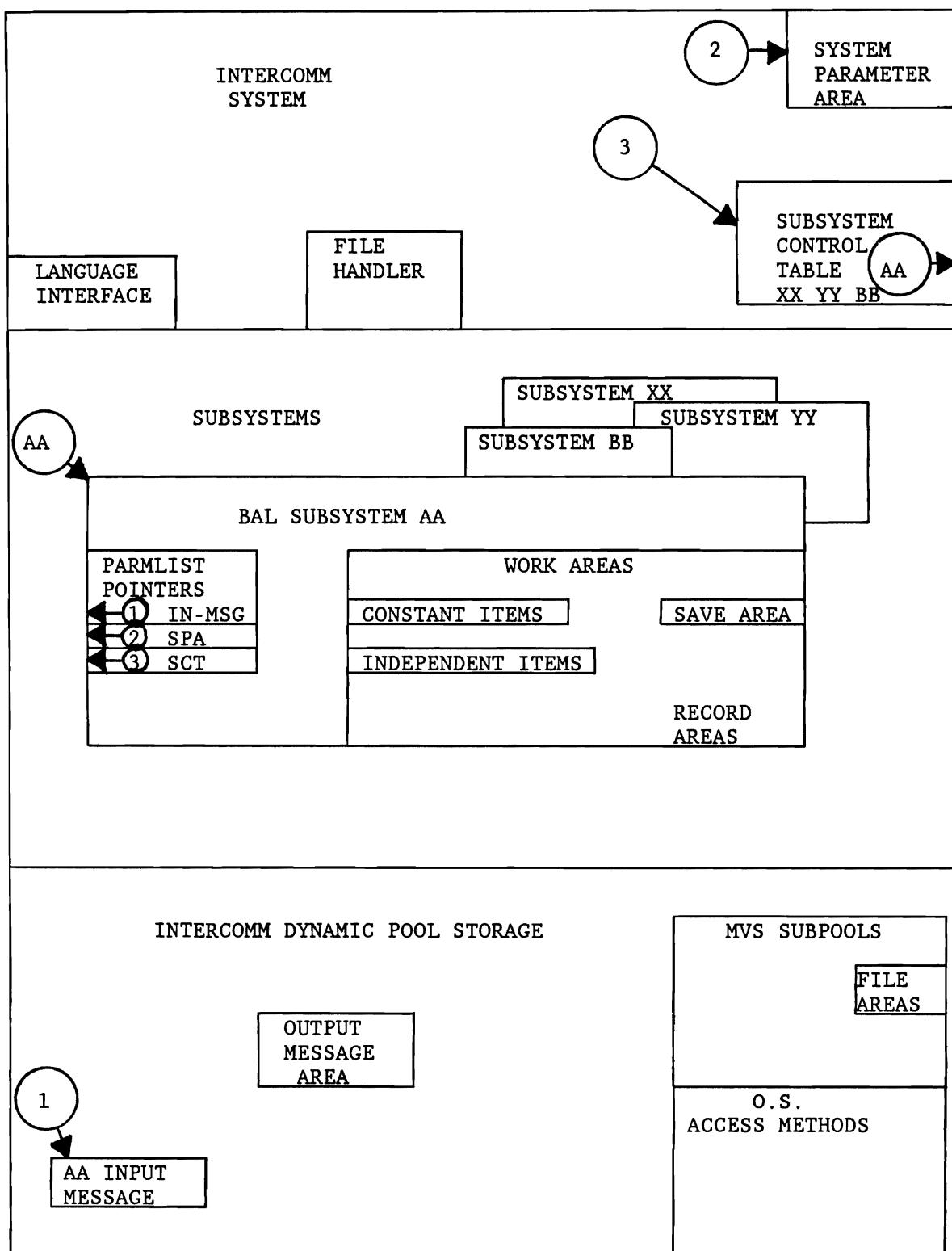


Figure E-2. Nonreentrant Application Program Environment

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