# PAUL SADAUSKAS

## SENIOR SOFTWARE ENGINEER

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**⊌** WEBSITE

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## Passionate about the craft of creating software

My passion is creating software that is a joy for fellow developers to both use and contribute to. I am motivated to hone my craft of software development, to learn as much as I can about better ways to accomplish complicated tasks, and to build tools that are elegant, robust, and reliable.

#### >PROFESSIONAL EXPERIENCE

ENGINEER @ Librato Dec 2012 - Present

Architected and implemented a queue/worker system in Ruby to import users' AWS Cloudwatch data into Librato Metrics Drove greater adoption of hypermedia concepts in the Librato API, both external and internal Took charge of a website security audit and fixes to user-facing websites and APIs

API DEVELOPER @ GitHub Jun 2012 - Nov 2012

Helped design and implement hypermedia APIs for extracted micro-apps to communicate with the main app and each other Made upgrades to various aspects of the GitHub API, and communicated those changes to users Improved tooling for generation of documentation of the GitHub API

#### SENIOR SOFTWARE ENGINEER @ LivingSocial

Nov 2011 - Jun 2012

Took part in upgrades and enhancements to the email newsletter and notification delivery system As a member of the API team, drove adoption of hypermedia APIs as part of a SOA refactor Helped refactor a large Rails app by following the principles of TDD and Martin Fowler's *Refactoring* 

#### SENIOR SOFTWARE ENGINEER @ Strobe

May 2011 - Oct 2011

Implemented a "ChatOps" continuous deployment system using Campfire and Chef
Created from scratch the Chef cookbooks and recipes to deploy the entire Strobe infrastructure to AWS
Set up a JenkinsCl cluster for continuous builds of Ruby/Rails, C++ and Clojure applications
Assisted other team members in getting their projects in Cl and Chef for deployment
Helped implement a CDN/Caching proxy for customer assets in Clojure and Riak

#### SENIOR SOFTWARE ENGINEER @ Absolute Performance

2006 - May 2011

Rewrote an existing monolithic Perl web application into multiple Rails applications
Architected and developed new applications to interact with the main apps by hypermedia APIs
Accomplished an order of magnitude improvement in capability by implementation of HTTP caching
Revamped procedures to ship and deploy applications in various languages to remote customer sites
Implemented new features in various NoSQL databases, TokyoTyrant, MongoDB, and Redis
Encouraged the team to adopt automated Unit and Functional testing, as well as agile methods
Engaged in continuous deployment on non-cloud physical hardware at various customer locations
Invovled as primary architect of all layers of the stack, from Javascript Uls to database schemas

#### SENIOR WEB DEVELOPER @ InputOutput Unlimited

2002 - 2006

On a contract basis, implemented numerous web applications in PHP and later in Rails Created specifications and designs from (sometimes ambiguous) customer and stakeholder requirements

## >NOTABLE OPEN SOURCE PROJECTS

#### Resourceful

Implementation of a fully RFC2616-compliant HTTP/1.1 client in Ruby Includes support for advanced features of HTTP, including support for redirects and caching with pluggable backends Used to build other abstractions, such as object mappers for REST/Hypermedia APIs

## progress bar

A very simple implementation of a CLI progress bar, similar to the output of cURL Mentored contributors to keep thier pull requests small, focused, and well-tested It was originally intended primarily for personal use, but is not a dependency of several popular projects

#### DataMapper

Heavily involved in design and implementation of DataMapper, and preparing for release of 1.0

Responded to issues and pull requests, and mentored new developers to get involved Redesigned and implemented DataMapper Adapters interface Designed and implemented Migrations plugin

#### Merb

Heavily involved in design and implementation of Merb, preparing for release of 1.0 Implemented support for conditional GET requests (304 response/Etag) Implemented correct handling of HTTP Accept header including negotiating client and server priorities

### Collectd

Contributed the tokyo-tyrant collection plugin Contributed the write-http plugin, which will submit collected measurements via libcurl to an HTTP server

Additionally, I have made small code contributions to numerous other OSS projects, including Rails, Rack, Awesomewm, and Arch Linux.

#### >CONFERENCE TALKS

Forms Don't Have to be this Complicated Mountain.rb - Oct 2010

How HTTP Already Solved All Your Performance Problems 20 Years Ago MountainWest RubyConf - Mar 2010

Writing Adapters for DataMapper MountainWest RubyConf - Mar 2009

### >PROFESSIONAL SKILLS AND TOOLS

Ordered by proficiency

Rails

Ruby

HTTP

HTML/CSS

Coffeescript

Postgres

Javascript

Linux

Vagrant

Chef

AWS

Bash/zsh

Docker

Redis

 $\mathsf{MySQL}$ 

Riak Go

Cassandra

Python

Clojure

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