

# Peter Fisher BSC MBCS

Freelance web & mobile applications developer

**Host of the How To Code Well channel**

[youtube.com/howtocodewell](https://youtube.com/howtocodewell)



**Author of Docker In Motion**

From Manning Publications

**40%**  
off code  
**dockphpsc**



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Ask who/what is  
to blame

Try and  
answer why

The key  
to  
simplicity



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## Who/what is to blame

The  
Developer

The  
Technology

The  
Client

The  
End User



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## Who/what is to blame

The  
Developer

The  
Technology

The  
Client

The  
End User

# BLAME ALL THE THINGS



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## Why is software development complex?



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**Software is invisible**  
**Software cannot be visualised**



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# Software is constantly changing



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## Why is complexity so bad?



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# Complexity leads to Communication issues

Product flaws, cost and delays



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# Complexity leads to Difficulty enumerating

Less understanding of the possible states



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# Complexity leads to Ugly code

Hard to integrate, maintain and extend



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# Complexity leads to The unknown

Security breaches, re writes and over abstraction



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# **Complexity leads to Fickle business decisions**

Loss of data integrity, high barrier of entry and increased  
personnel turnover



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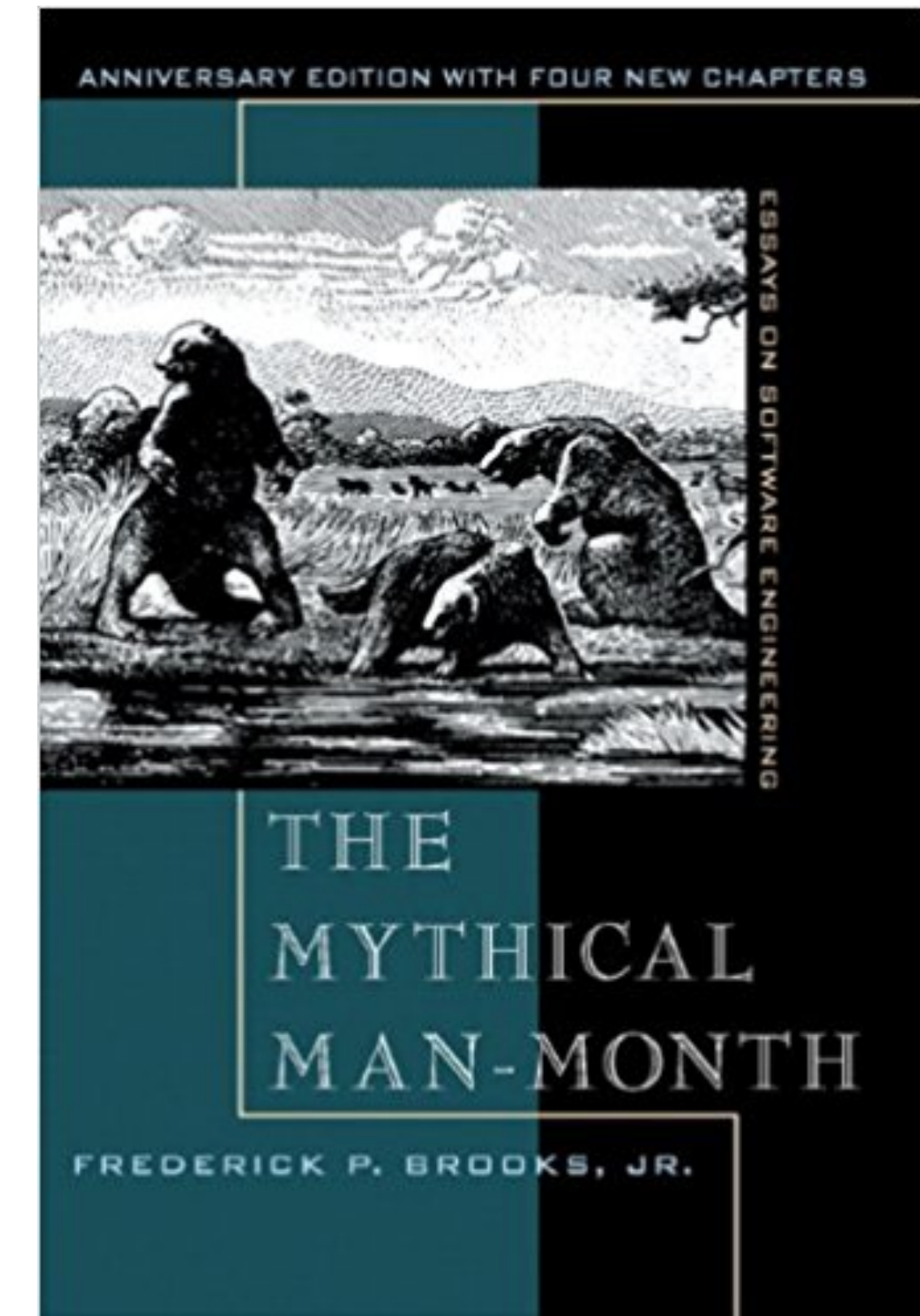


Complexity is the **most common difficulty** but  
**not all** complexity **is inevitable**



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# The Mythical Man-Month No Silver Bullet Frederick P Brooks Jr



# Essential complexity Vs Accidental complexity



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## Essential complexity



Nice to haves are **only nice** if they  
**enhance** the **core functionality**



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**Write down** your essential features

Include a **justification** for each essential feature

Will 80% of the system function without the essential feature?

- If so then it isn't essential!



Every time a feature is added the **level of complexity is increased across the entire development life cycle** of the project

## Features require

- Testing (code level, UAT, Load, Integration etc..)
- Documentation
- Training
- Designing
- Development
- Maintenance

Have a **meeting every time** a  
**essential feature** is added



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**Celebrate every time a  
essential feature is removed**



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Menu A has 100 options

Menu B has 15 options

**Which one is more complicated  
to the customer, waiter and chef?**

How many **essential features**  
do you think Twitter has?



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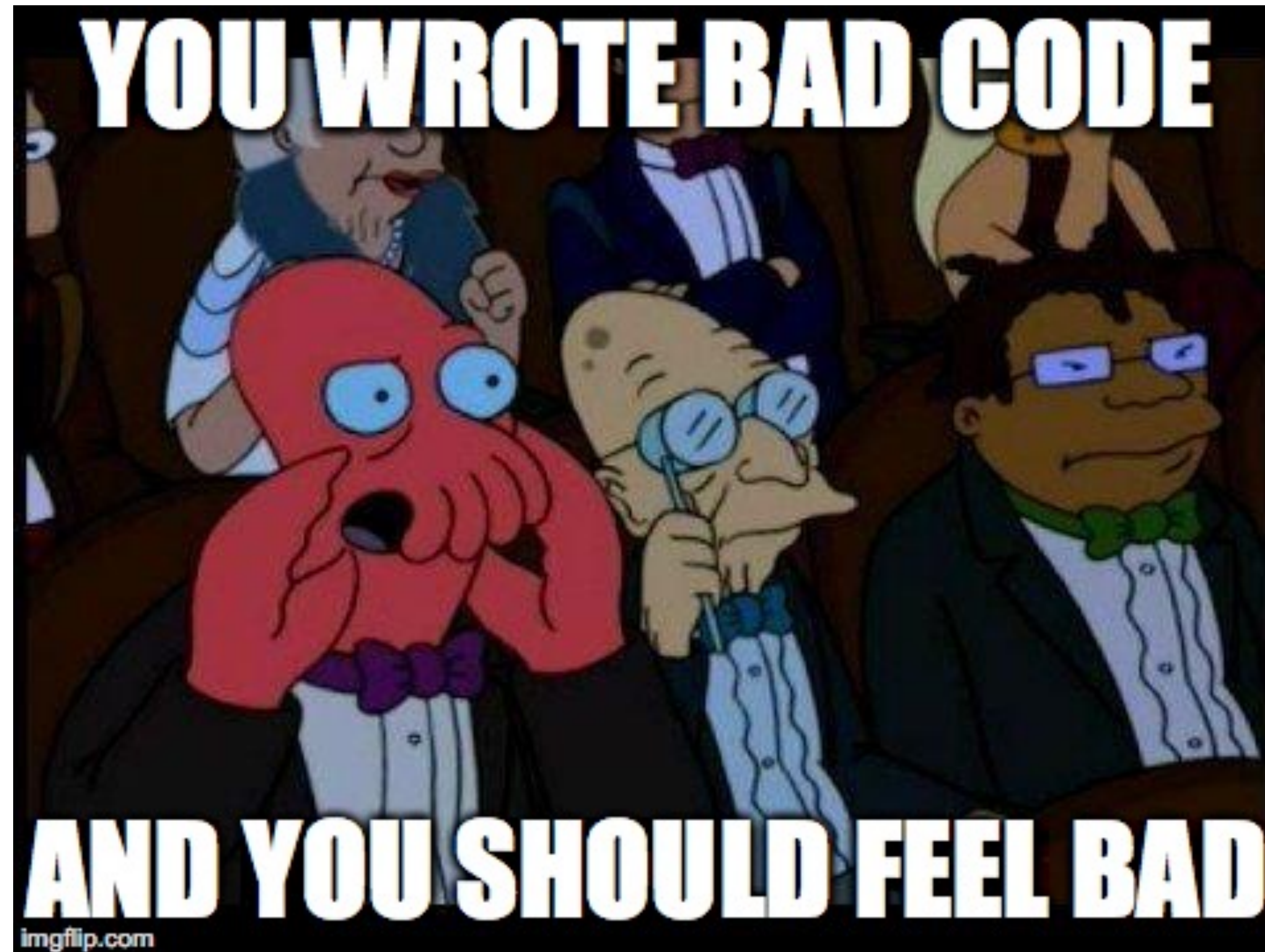


If you are starting a project from scratch then  
**ONLY the essential features should  
be included in the first release**



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## Accidental complexity



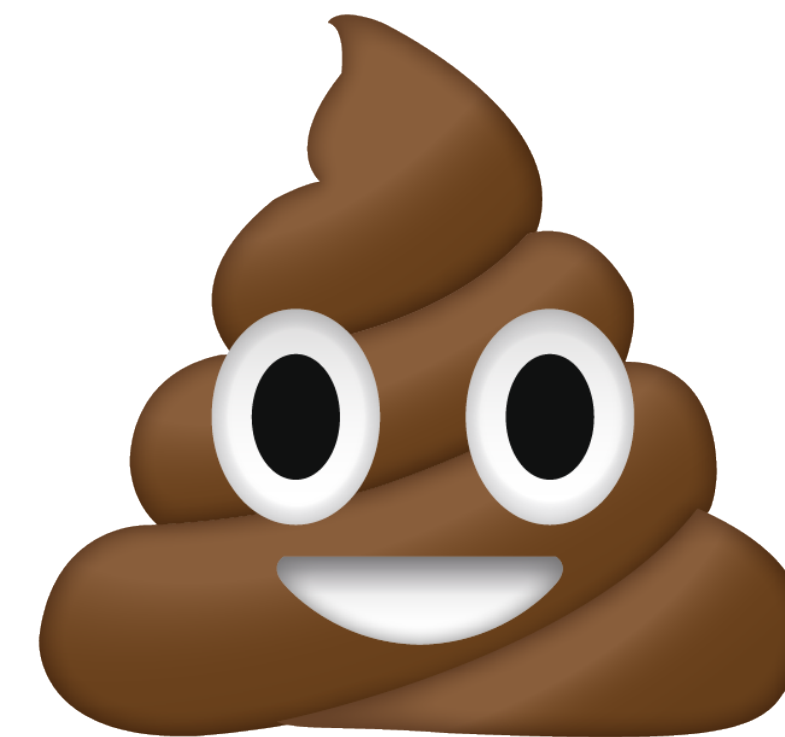


## New Project



Box fresh shiny toy  
- Magpie like

## Legacy Project



Steaming pile of  
source code

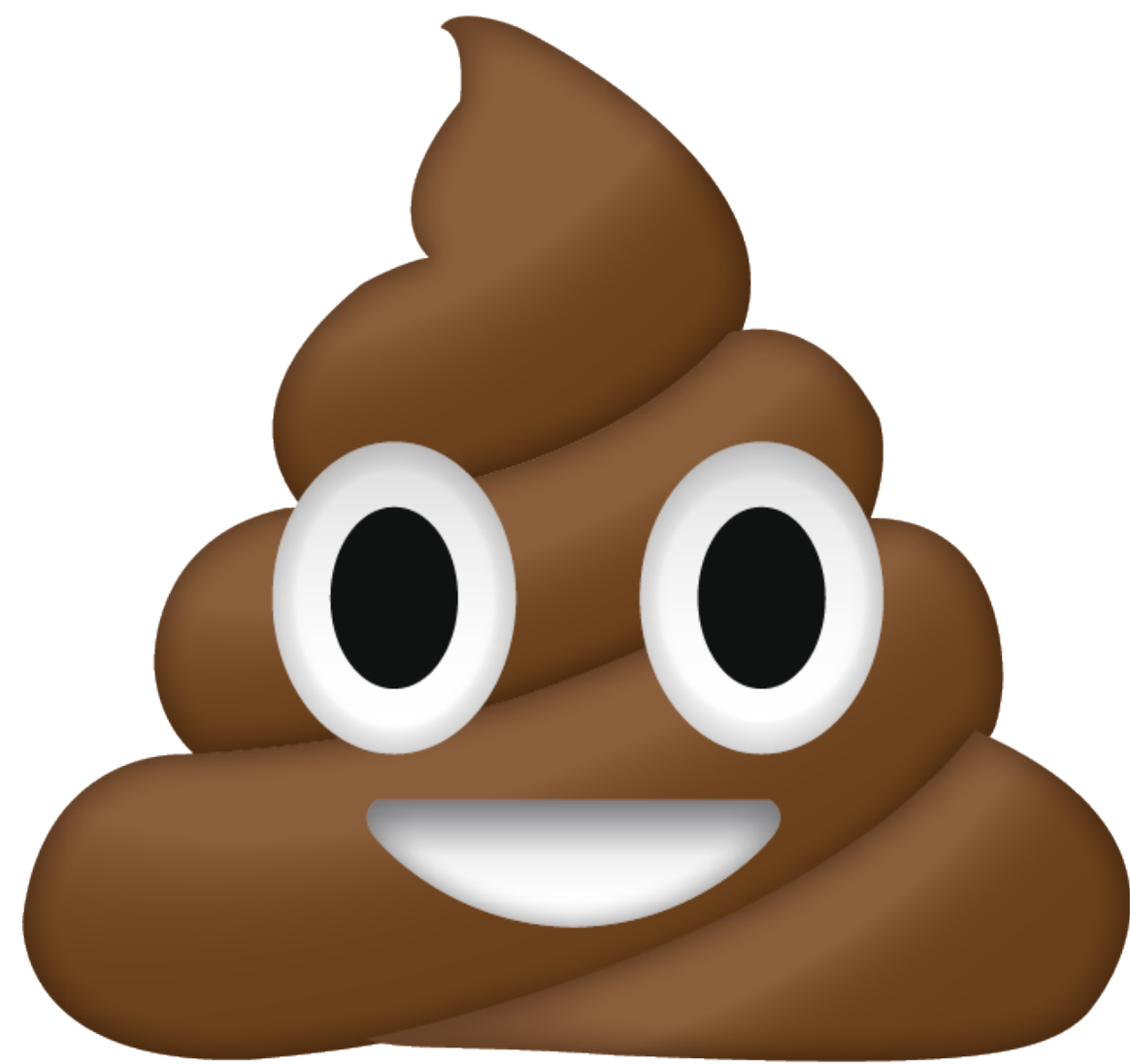
## New Project

- **You** make **ALL** the accidents
- High risk of over generalising the requirements
- **Keep It Simple Stupid**





## Legacy Project



- If you can, try to **Decouple, Downsize** and **Defuse** the complexity from the wider system

- “If it isn’t broke don’t fix it”

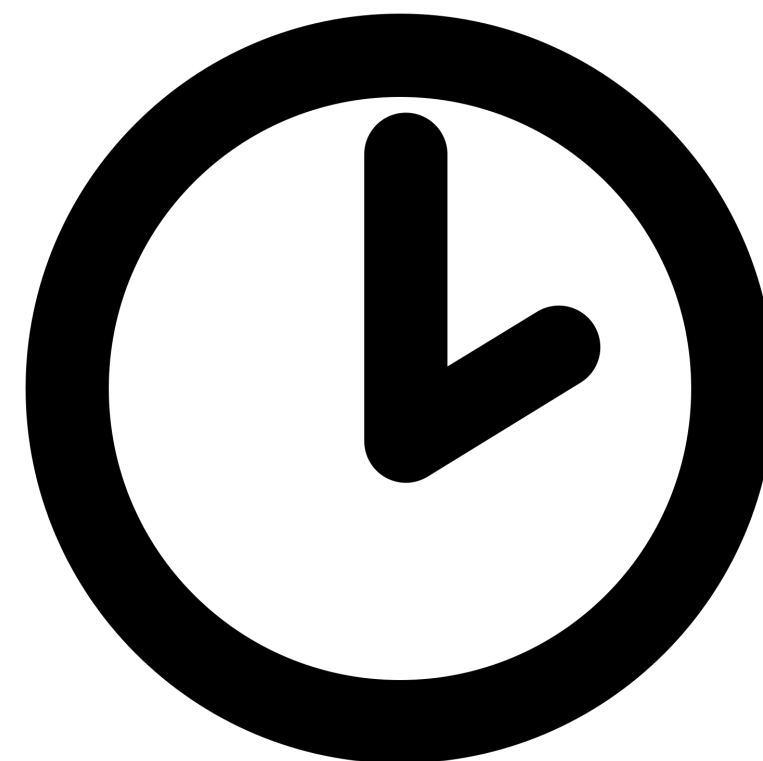
**This doesn’t make sense in software development**

$$A + T = S$$

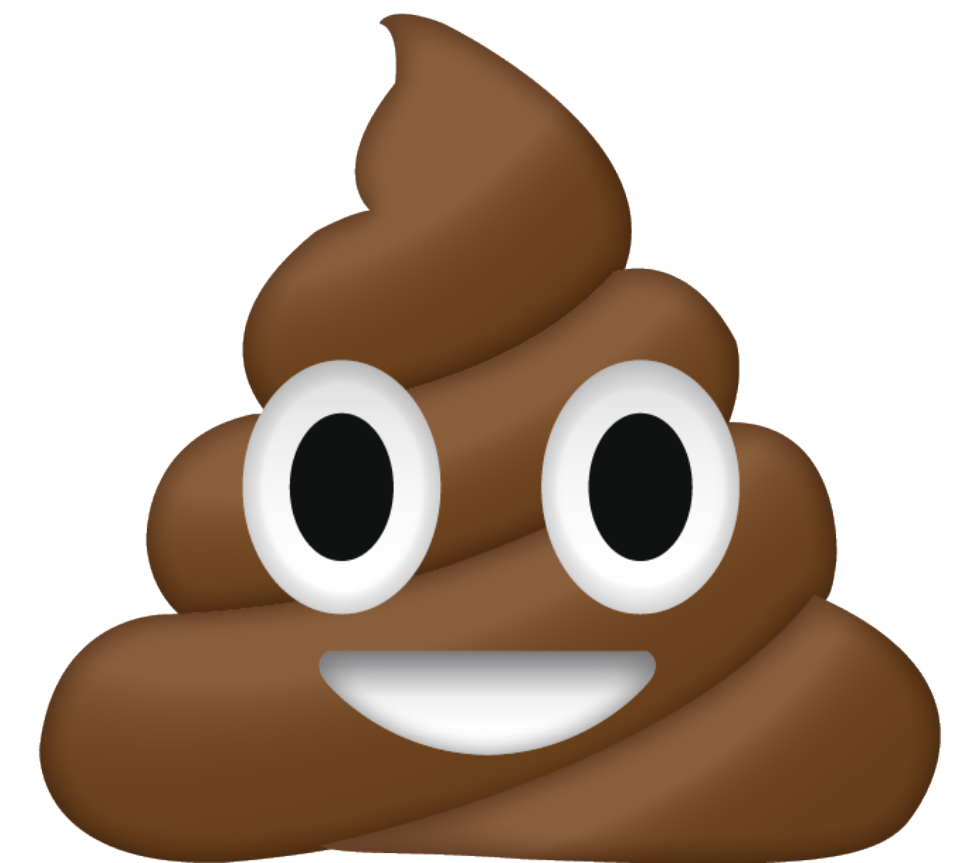
Accident + Time = Steaming Pile Of Source Code



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## The keys to simplicity



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**“Software entities** are more complex for their size than perhaps any other human construct, because **no two parts are alike”**

Brooks, F., 1995. *The Mythical Man-Month: Essays on Software Engineering*. 2nd ed. University of North Carolina at Chapel Hill: Addison-Wesley.



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**Don't Repeat Yourself**

**Don't Over Abstract**

**Don't Over Generalise**



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Code that **glues two systems** together is often **easier to write** and **maintain** compared to writing a **monolith from scratch**

## Buy versus build



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Software should be **grown** not **built**



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“We still make syntax errors, to be sure; but they are fuzz compared to the **conceptual errors** in most systems. If this is true, building software **will always be hard**. There is inherently **no silver bullet**.”

Brooks, F., 1995. *The Mythical Man-Month: Essays on Software Engineering*. 2nd ed. University of North Carolina at Chapel Hill: Addison-Wesley.



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Getting **simplicity** right **is complicated**



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Thank you. 🙏 give feedback  
<https://joind.in/talk/4503f>



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