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# **phyFLEX-AM62L BSP Manual DRAFT**

**PHYTEC Messtechnik GmbH**

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Head AM62L FPSC BSP Manual Head	
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Document Type	BSP Manual
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Yocto Manual	Scarthgap
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The table below shows the Compatible BSPs for this manual:

Compatible BSPs	BSP Release Type	BSP Release Date	BSP Status
BSP-Yocto-Ampliphy-AM62Lx-ALPHA2	Alpha	2025/07/10	Released

This BSP manual guides you through the installation and creation steps for the Board Support Package (BSP) and describes how to handle the interfaces for the **phyFLEX-AM62L FPSC Kit**. Furthermore, this document describes how to create BSP images from the source code. This is useful for those who need to change the default image and need a way to implement these changes in a simple and reproducible way. Further, some sections of this manual require executing commands on a personal computer (host). Any and all of these commands are assumed to be executed on a Linux Operating System.

### Note

This document contains code examples that describe the communication with the board over the serial shell. The code examples lines begin with `host:~$, target:~$` or `u-boot=>`. This describes where the commands are to be executed. Only after these keywords must the actual command be copied.

PHYTEC provides a variety of hardware and software documentation for all of its products. This includes any or all of the following:

#### QS Guide

A short guide on how to set up and boot a phyCORE based board.

#### Hardware Manual

A detailed description of the System-on-Module and accompanying carrierboard.

#### Yocto Guide

A comprehensive guide for the Yocto version the phyCORE uses. This guide contains an overview of Yocto; introducing, installing, and customizing the PHYTEC BSP; how to work with programs like Poky and Bitbake; and much more.

#### BSP Manual

A manual specific to the BSP version of the phyCORE. Information such as how to build the BSP, booting, updating software, device tree, and accessing peripherals can be found here.

#### Development Environment Guide

This guide shows how to work with the Virtual Machine (VM) Host PHYTEC has developed and prepared to run various Development Environments. There are detailed step-by-step instructions for Eclipse and Qt Creator, which are included in the VM. There are instructions for running demo projects for these programs on a phyCORE product as well. Information on how to build a Linux host PC yourself is also a part of this guide.

#### Pin Muxing Table

phyCORE SOMs have an accompanying pin table (in Excel format). This table will show the complete

default signal path, from the processor to the carrier board. The default device tree muxing option will also be included. This gives a developer all the information needed in one location to make muxing changes and design options when developing a specialized carrier board or adapting a PHYTEC phyCORE SOM to an application.

On top of these standard manuals and guides, PHYTEC will also provide Product Change Notifications, Application Notes, and Technical Notes. These will be done on a case-by-case basis. Most of the documentation can be found on the <https://www.phytec.de/produkte/system-on-modules/phyflex-am62lx-fpsc/#downloads/> of our product.

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# CHAPTER ONE

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## SUPPORTED HARDWARE

On our web page, you can see all supported Machines with the available Article Numbers for this release: [BSP-Yocto-Ampliphy-AM62Lx-ALPHA2 download](#).

If you choose a specific **Machine Name** in the section **Supported Machines**, you can see which **Article Numbers** are available under this machine and also a short description of the hardware information. In case you only have the **Article Number** of your hardware, you can leave the **Machine Name** drop-down menu empty and only choose your **Article Number**. Now it should show you the necessary **Machine Name** for your specific hardware

### 1.1 Libra FPSC Components

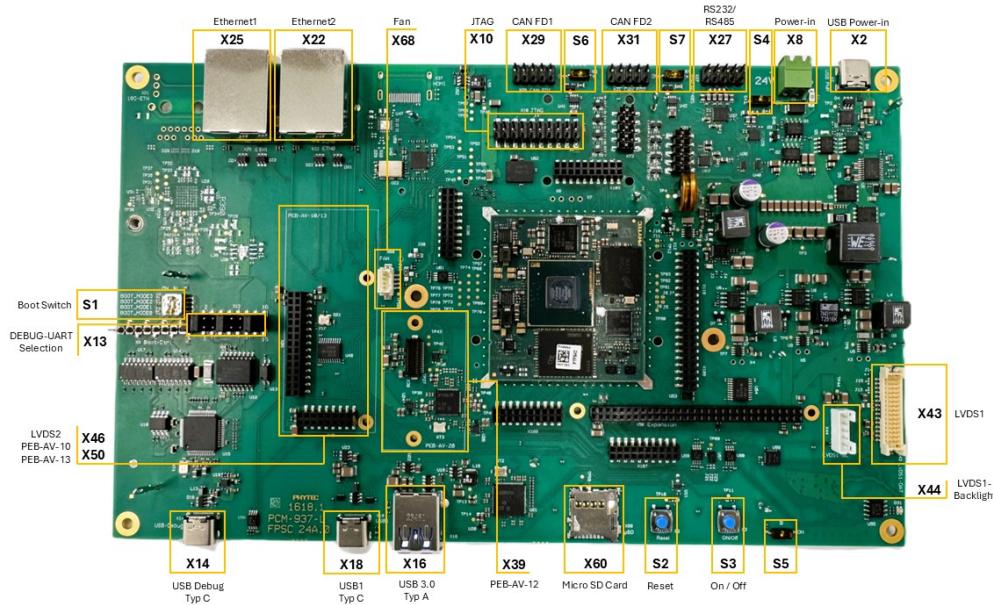


Fig. 1: Libra Components (top)

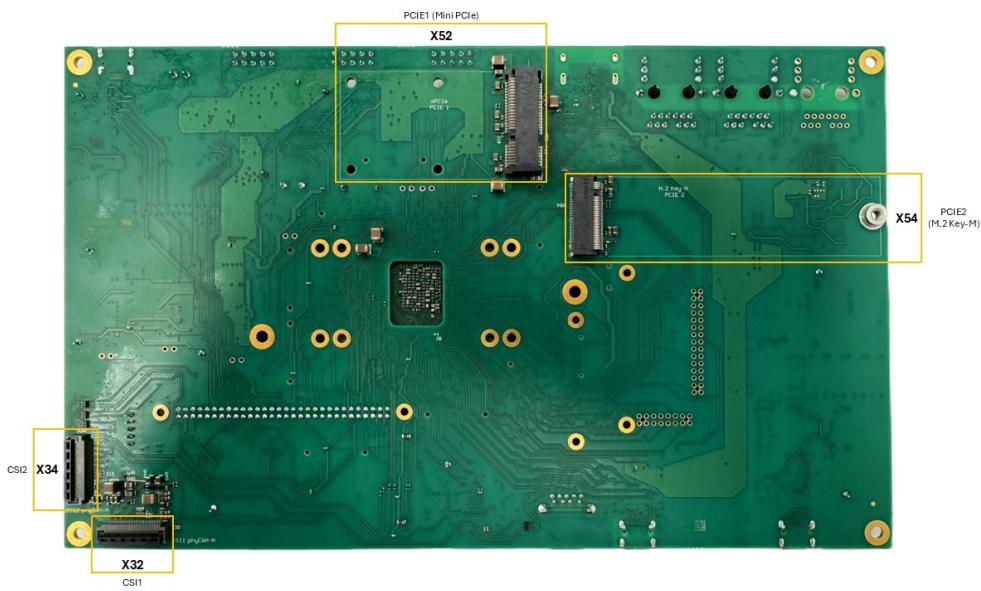


Fig. 2: Libra Components (bottom)

## GETTING STARTED

The **phyFLEX-AM62L FPSC Kit** is shipped with a pre-flashed SD card. It contains the phytec-qt6demo-image and can be used directly as a boot source. The e.MMC is programmed with only a U-Boot by default. You can get all sources from the [BSP downloads](#) page. This chapter explains how to flash a BSP image to SD card and how to start the board.

There are several ways to flash an image to SD card or even e.MMC. Most notably using simple, sequential writing with the Linux command line tool `dd`. An alternative way is to use PHYTEC's system initialization program called `partup`, which makes it especially easy to format more complex systems. You can get [prebuilt Linux binaries of partup](#) from its release page. Also read `partup`'s [README](#) for installation instructions.

### 2.1 Get the Image

The image contains all necessary files and makes sure partitions and any raw data are correctly written. Both the `partup` package and the WIC image, which can be flashed using `dd`, can be downloaded from our [BSP downloads](#) page.

Note that you can find different image versions and variants on our download server. The images are located on the server by folders per “BSP-Version”, “Distro-Name” and “Machine-Name”.

Example to download a `partup` package and a WIC image from the download server:

```
host:~$ wget https://download.phytec.de/Software/Linux/BSP-Yocto-AM62Lx/BSP-Yocto-Ampliphy-  
↳ AM62Lx-ALPHA2/images/ampliphy-vendor/am62lxx-libra-fpsc-1/phytec-qt6demo-image-am62lxx-libra-  
↳ fpsc-1.rootfs.partup  
host:~$ wget https://download.phytec.de/Software/Linux/BSP-Yocto-AM62Lx/BSP-Yocto-Ampliphy-  
↳ AM62Lx-ALPHA2/images/ampliphy-vendor/am62lxx-libra-fpsc-1/phytec-qt6demo-image-am62lxx-libra-  
↳ fpsc-1.rootfs.wic.xz
```

#### Note

For e.MMC, more complex partitioning schemes or even just large images, we recommend using the `partup` package, as it is faster in writing than `dd` and allows for a more flexible configuration of the target flash device.

### 2.2 Write the Image to SD Card

#### Warning

To create your bootable SD card, you must have root privileges on your Linux host PC. Be very careful when specifying the destination device! All files on the selected device will be erased immediately without any further query!

Selecting the wrong device may result in **data loss** and e.g. could erase your currently running system on your host PC!

### 2.2.1 Finding the Correct Device

To create your bootable SD card, you must first find the correct device name of your SD card and possible partitions. If any partitions of the SD cards are mounted, unmount those before you start copying the image to the SD card.

1. In order to get the correct device name, remove your SD card and execute:

```
host:~$ lsblk
```

2. Now insert your SD card and execute the command again:

```
host:~$ lsblk
```

3. Compare the two outputs to find the new device names listed in the second output. These are the device names of the SD card (device and partitions if the SD card was formatted).
4. In order to verify the device names being found, execute the command `sudo dmesg`. Within the last lines of its output, you should also find the device names, e.g. `/dev/sde` or `/dev/mmcblk0` (depending on your system).

Alternatively, you may use a graphical program of your choice, like [GNOME Disks](#) or [KDE Partition Manager](#), to find the correct device.

Now that you have the correct device name, e.g. `/dev/sde`, you can see the partitions which must be unmounted if the SD card is formatted. In this case, you will also find the device name with an appended number (e.g. `/dev/sde1`) in the output. These represent the partitions. Some Linux distributions automatically mount partitions when the device gets plugged in. Before writing, however, these need to be unmounted to avoid data corruption.

Unmount all those partitions, e.g.:

```
host:~$ sudo umount /dev/sde1
host:~$ sudo umount /dev/sde2
```

Now, the SD card is ready to be flashed with an image, using either `partup`, `dd` or `bmaptool`.

### 2.2.2 Using bmaptool

One way to prepare an SD card is using `bmaptool`. Yocto automatically creates a block map file (`<IMAGENAME>-<ACHINE>.wic.bmap`) for the WIC image that describes the image content and includes checksums for data integrity. `bmaptool` is packaged by various Linux distributions. For Debian-based systems install it by issuing:

```
host:~$ sudo apt install bmap-tools
```

Flash a WIC image to SD card by calling:

```
host:~$ bmaptool copy phytec-qt6demo-image-am62lxx-libra-fpsc-1?(.rootfs).wic?(.xz) /dev/<your_
device>
```

Replace <your\_device> with your actual SD card's device name found previously, and make sure to place the file <IMAGENAME>-<MACHINE>.wic.bmap alongside the regular WIC image file, so bmaptool knows which blocks to write and which to skip.

### Warning

*bmaptool* only overwrites the areas of an SD card where image data is located. This means that a previously written U-Boot environment may still be available after writing the image.

### 2.2.3 Using partup

Writing to an SD card with partup is done in a single command:

```
host:~$ sudo partup install phytec-qt6demo-image-am62lxx-libra-fpsc-1?(.rootfs).partup /dev/
-<your_device>
```

Make sure to replace <your\_device> with your actual device name found previously.

Further usage of partup is explained at its [official documentation website](#).

### Warning

Host systems which are using resize2fs version 1.46.6 and older (e.g. Ubuntu 22.04) are not able to write partup packages created with Yocto Mickledore or newer to SD-Card. This is due to a new default option in resize2fs which causes an incompatibility. See [release notes](#).

### Note

*partup* has the advantage of allowing to clear specific raw areas in the MMC user area, which is used in our provided partup packages to erase any existing U-Boot environments. This is a known issue *bmaptool* does not solve, as mentioned in the previous chapter.

Another key advantage of partup over other flashing tools is that it allows configuring MMC specific parts, like writing to eMMC boot partitions, without the need to call multiple other commands when writing.

### 2.2.4 Using dd

After having unmounted all SD card's partitions, you can create your bootable SD card.

Some PHYTEC BSPs produce uncompressed images (with filename-extension \*.wic), and some others produce compressed images (with filename-extension \*.wic.xz).

To flash an uncompressed images (\*.wic) use command below:

```
host:~$ sudo dd if=phytec-qt6demo-image-am62lxx-libra-fpsc-1?(.rootfs).wic of=/dev/<your_device>
-<bs=1M conv=fsync status=progress
```

Or to flash a compressed images (\*.wic.xz) use that command:

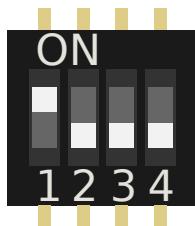
```
host:~$ xzcat phytec-qt6demo-image-am62lxx-libra-fpsc-1?(.rootfs).wic.xz | sudo dd of=/dev/<your_
-<device> bs=1M conv=fsync status=progress
```

Again, make sure to replace <your\_device> with your actual device name found previously.

The parameter `conv=fsync` forces a sync operation on the device before `dd` returns. This ensures that all blocks are written to the SD card and none are left in memory. The parameter `status=progress` will print out information on how much data is and still has to be copied until it is finished.

## 2.3 First Start-up

- To boot from an SD card, the *bootmode switch (S1)* needs to be set to the following position:



- Insert the SD card
- Connect the target and the host with **USB-C** on (*X14*) debug USB
- Power up the board

## BUILDING THE BSP

This section will guide you through the general build process of the AM62L BSP using Yocto and the phyLinux script. For more information about our meta-layer or Yocto in general visit: Yocto Reference Manual (scarthgap).

### 3.1 Basic Set-Up

If you have never created a Phytec BSP with Yocto on your computer, you should take a closer look at the chapter BSP Workspace Installation in the Yocto Reference Manual (scarthgap).

### 3.2 Get the BSP

There are two ways to get the BSP sources. You can download the complete BSP sources from our [BSP downloads](#) page; or you can fetch and build it yourself with Yocto. This is particularly useful if you want to make customizations.

The phyLinux script is a basic management tool for PHYTEC Yocto BSP releases written in Python. It is mainly a helper to get started with the BSP sources structure.

- Create a fresh project folder, get phyLinux, and make the script executable:

```
host:~$ mkdir ~/yocto
host:~$ cd yocto/
host:~/yocto$ wget https://download.phytec.de/Software/Linux/Yocto/Tools/phyLinux
host:~/yocto$ chmod +x phyLinux
```

#### Warning

A clean folder is important because phyLinux will clean its working directory. Calling phyLinux from a directory that isn't empty will result in a warning.

- Run phyLinux:

```
host:~/yocto$ ./phyLinux init
```

#### Note

On the first initialization, the phyLinux script will ask you to install the Repo tool in your `/usr/local/bin` directory.

- During the execution of the init command, you need to choose your processor platform (SoC), PHYTEC's BSP release number, and the hardware (MACHINE) you are working on.

#### Note

If you cannot identify your board with the information given in the selector, have a look at the invoice for the product. And have a look at the webpage of [our BSP](#).

- It is also possible to pass this information directly using command line parameters:

```
host:~/yocto$ DISTRO=ampliphy-vendor MACHINE=am62lxx-libra-fpsc-1 ./phyLinux init -p am62l-
→ fpsc -r BSP-Yocto-Ampliphy-AM62Lx-ALPHA2
```

After the execution of the init command, phyLinux will print a few important notes. For example, it will print your git identity, SOC and BSP release which was selected as well as information for the next steps in the build process.

### 3.2.1 Starting the Build Process

- Set up the shell environment variables:

```
host:~/yocto$ source sources/poky/oe-init-build-env
```

#### Note

This needs to be done every time you open a new shell for starting builds.

- The current working directory of the shell should change to build/.
- Build your image:

```
host:~/yocto/build$ bitbake phytec-qt6demo-image
```

#### Note

For the first build we suggest starting with our smaller non-graphical image phytec-headless-image to see if everything is working correctly.

```
host:~/yocto/build$ bitbake phytec-headless-image
```

The first compile process takes about 40 minutes on a modern Intel Core i7. All subsequent builds will use the filled caches and should take about 3 minutes.

### 3.2.2 BSP Images

All images generated by Bitbake are deployed to `~/yocto/build/deploy*/images/<machine>`. The following list shows for example all files generated for the am62lxx-libra-fpsc-1 machine:

- **u-boot.img**: U-Boot bootloader image
- **oftree**: Default kernel device tree
- **ti-boot3.bin**: First stage bootloader (R5 SPL)

- **tispl.bin:** Secondary program loader (SPL)
- **bl1.bin:** ARM Trusted Firmware binary
- **bl31.bin:** ARM Trusted Firmware binary
- **fitImage:** Linux kernel FIT image
- **fitImage-its\*.its**
- **Image:** Linux kernel image
- **Image.config:** Kernel configuration
- **k3-am62l32-libra-fpsc\*.dtb:** Kernel device tree file
- **phytec-qt6demo-image\*.tar.gz:** Root file system
- **phytec-qt6demo-image\*.rootfs.wic.xz:** compressed SD card image



## INSTALLING THE OS

### 4.1 Bootmode Switch (S1)

**Tip**

Hardware revision baseboard: 1618.1

The Libra FPSC features a boot switch with four individually switchable ports to select the phyFLEX-AM62L FPSC default bootsource.

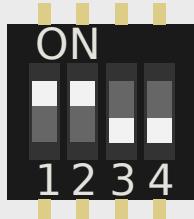


Fig. 1: eMMC

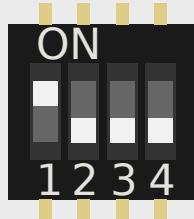


Fig. 2: SD Card

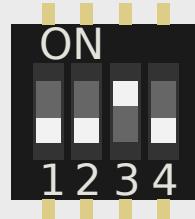


Fig. 3: SPI NOR

### 4.2 Flash e.MMC

For consistency, it is assumed that a TFTP server is configured; More importantly, all generated images, as listed above, are copied to the default /srv/tftp directory. If you do not have this set up, you need to adjust the paths that point to the images being used in the instructions. For instructions on how to set up the TFTP server and directory, see [Setup Network Host](#).

To boot from e.MMC, make sure that the BSP image is flashed correctly to the e.MMC and the *bootmode switch (S1)* is set to **e.MMC**.

**Warning**

When e.MMC and SD card are flashed with the same (identical) image, the UUIDs of the boot partitions are also identical. If the SD card is connected when booting, this leads to non-deterministic behavior as Linux mounts the boot partition based on UUID.

```
target:~$ blkid
```

can be run to inspect whether the current setup is affected. If `mmcblk2p1` and `mmcblk1p1` have an identical UUID, the setup is affected.

### 4.2.1 Flash e.MMC from Network

AM62L boards have an Ethernet connector and can be updated over a network. Be sure to set up the development host correctly. The IP needs to be set to 192.168.3.10, the netmask to 255.255.255.0, and a TFTP server needs to be available. From a high-level point of view, an e.MMC device is like an SD card. Therefore, it is possible to flash the **WIC image** (`<name>.wic`) from the Yocto build system directly to the e.MMC. The image contains the bootloader, kernel, device tree, device tree overlays, and root file system.

#### Flash e.MMC via Network in Linux on Host

It is also possible to install the OS at e.MMC from your Linux host. As before, you need a complete image on your host.

##### Tip

A working network is necessary! *Setup Network Host*

Show your available image files on the host:

```
host:~$ ls /srv/tftp
phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.wic.xz
phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.wic.bmap
```

Send the image with the `bmaptool` command combined with `ssh` through the network to the e.MMC of your device:

```
host:~$ scp /srv/tftp/phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.wic.* root@192.168.3.11:/
└─tmp && ssh root@192.168.3.11 "bmaptool copy /tmp/phytec-qt6demo-image-am62lxx-libra-fpsc-1.
└─rootfs.wic.xz /dev/mmcblk0"
```

#### Flash e.MMC via Network in Linux on Target

You can update the e.MMC from your target.

##### Tip

A working network is necessary! *Setup Network Host*

Take a compressed or decompressed image with the accompanying block map file `*.bmap` on the host and send it with `ssh` through the network to the e.MMC of the target with a one-line command:

```
target:~$ scp <USER>@192.168.3.10:/srv/tftp/phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.wic.
└─* /tmp && bmaptool copy /tmp/phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.wic.xz /dev/
└─mmcblk0
```

## Flash e.MMC from Network in U-Boot on Target

These steps will show how to update the e.MMC via a network.

### Tip

This step only works if the size of the image file is less than 1GB due to limited usage of RAM size in the Bootloader after enabling OP-TEE.

### Tip

A working network is necessary! [Setup Network Host](#)

Uncompress your image

```
host:~$ unxz /srv/tftp/phytec-headless-image-am62lxx-libra-fpsc-1.rootfs.wic.xz
```

Load your image via network to RAM:

- when using dhcp

```
u-boot=> dhcp phytec-headless-image-am62lxx-libra-fpsc-1.rootfs.wic
BOOTP broadcast 1
DHCP client bound to address 192.168.3.1 (1 ms)
Using ethernet@30be0000 device
TFTP from server 192.168.3.10; our IP address is 192.168.3.1
Filename 'phytec-headless-image-am62lxx-libra-fpsc-1.rootfs.wic'.
Load address: 0x40480000
Loading: #####
#####
#####
#####
...
...
...
#####
#####
#####
11.2 MiB/s
done
Bytes transferred = 911842304 (36599c00 hex)
```

- when using a static ip address (serverip and ipaddr must be set additionally).

```
u-boot=> tftp ${loadaddr} phytec-headless-image-am62lxx-libra-fpsc-1.rootfs.wic
Using ethernet@30be0000 device
TFTP from server 192.168.3.10; our IP address is 192.168.3.11
Filename 'phytec-headless-image-am62lxx-libra-fpsc-1.rootfs.wic'.
Load address: 0x40480000
Loading: #####
#####
#####
#####
...
...
```

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```

...
#####
#####
11.2 MiB/s
done
Bytes transferred = 911842304 (36599c00 hex)

```

Write the image to the e.MMC:

```

u-boot=> mmc dev 0
switch to partitions #0, OK
mmc0(part 0) is current device
u-boot=> setexpr nblk ${filesize} / 0x200
u-boot=> mmc write ${loadaddr} 0x0 ${nblk}

MMC write: dev # 0, block # 0, count 1780942 ... 1780942 blocks written: OK

```

## 4.2.2 Flash e.MMC from USB stick

### Flash e.MMC from USB in Linux

These steps will show how to flash the e.MMC on Linux with a USB stick. You only need a complete image saved on the USB stick and a bootable WIC image. (e.g. phytec-qt6demo-image-am62lxx-libra-fpsc-1.|yocto-imageext|). Set the *bootmode switch (S1)* to SD card.

- Insert and mount the USB stick:

```

[ 60.458908] usb-storage 1-1.1:1.0: USB Mass Storage device detected
[ 60.467286] scsi host0: usb-storage 1-1.1:1.0
[ 61.504607] scsi 0:0:0:0: Direct-Access 8.07 PQ: 0 ANSI: 2
[ 61.515283] sd 0:0:0:0: [sda] 3782656 512-byte logical blocks: (1.94 GB/1.80 GiB)
[ 61.523285] sd 0:0:0:0: [sda] Write Protect is off
[ 61.528509] sd 0:0:0:0: [sda] No Caching mode page found
[ 61.533889] sd 0:0:0:0: [sda] Assuming drive cache: write through
[ 61.665969] sda: sda1
[ 61.672284] sd 0:0:0:0: [sda] Attached SCSI removable disk
target:~$ mount /dev/sda1 /mnt

```

- Now show your saved image files on the USB Stick:

```

target:~$ ls /mnt
phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.wic.xz
phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.wic.bmap

```

- Write the image to the phyFLEX-AM62L FPSC e.MMC (MMC device 2 without partition):

```

target:~$ bmaptool copy /mnt/phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.wic.xz /dev/
  ↳mmcblk0

```

- After a complete write, your board can boot from e.MMC.

**Tip**

Before this will work, you need to configure the *bootmode switch (S1)* to eMMC.

### Flash e.MMC from USB stick in U-Boot on Target

#### Tip

This step only works if the size of the image file is less than 1GB due to limited usage of RAM size in the Bootloader after enabling OPTEE.

These steps will show how to update the e.MMC via a USB device. Configure the *bootmode switch (S1)* to SD card and insert an SD card. Power on the board and stop in U-Boot prompt. Insert a USB device with the copied uncompressed WIC image to the USB slot.

Load your image from the USB device to RAM:

```
u-boot=> usb start
starting USB...
USB0:  USB EHCI 1.00
scanning bus 0 for devices... 2 USB Device(s) found
      scanning usb for storage devices... 1 Storage Device(s) found
u-boot=> fatload usb 0:1 0x58000000 phytec-headless-image-am62lxx-libra-fpsc-1.rootfs.wic
497444864 bytes read in 31577 ms (15 MiB/s)
```

Write the image to the e.MMC:

```
u-boot=> mmc dev 0
switch to partitions #0, OK
mmc0(part 0) is current device
u-boot=> setexpr nblk ${filesize} / 0x200
u-boot=> mmc write 0x58000000 0x0 ${nblk}

MMC write: dev # 0, block # 0, count 1024000 ... 1024000 blocks written: OK
u-boot=> boot
```

### 4.2.3 Flash e.MMC from SD card

Even if there is no network available, you can update the e.MMC. For that, you only need a ready-to-use image file (\*.wic) located on the SD card. Because the image file is quite large, you need to allocate more SD card space. To create a new partition or enlarge your SD card, see *Resizing ext4 Root Filesystem*.

Alternatively, flash a partup package to the SD card, as described in *Getting Started*. This will ensure the full space of the SD card is used.

### Flash e.MMC from SD card in Linux on Target

You can also flash the e.MMC on Linux. You only need a partup package or WIC image saved on the SD card.

- Show your saved partup package or WIC image files on the SD card:

```
target:~$ ls
phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.partup
```

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```
phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.wic.xz
phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.wic.bmap
```

- Write the image to the phyFLEX-AM62L FPSC e.MMC (MMC device 0 **without** partition) using `partup`:

```
target:~$ partup install phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.partup /dev/
→mmcblk0
```

Flashing the `partup` package has the advantage of using the full capacity of the e.MMC device, adjusting partitions accordingly.

#### Note

Alternatively, `bmaptool` may be used instead:

```
target:~$ bmaptool copy phytec-qt6demo-image-am62lxx-libra-fpsc-1.rootfs.wic.xz /dev/
→mmcblk0
```

Keep in mind that the root partition does not make use of the full space when flashing with `bmaptool`.

- After a complete write, your board can boot from e.MMC.

#### Warning

Before this will work, you need to configure the *bootmode switch (S1)* to e.MMC.

### Flash e.MMC from SD card in U-Boot on Target

#### Tip

This step only works if the size of the image file is less than 1GB due to limited usage of RAM size in the Bootloader after enabling OPTEE. If the image file is too large use the *Updating e.MMC from SD card in Linux on Target* subsection.

- Flash an SD card with a working image and create a third ext4 partition. Copy the WIC image (for example `phytec-qt6demo-image.rootfs.wic`) to this partition.
- Configure the *bootmode switch (S1)* to SD card and insert the SD card.
- Power on the board and stop in U-Boot.
- Load the image:

```
u-boot=> ext4load mmc 1:3 ${loadaddr} phytec-headless-image-am62lxx-libra-fpsc-1.rootfs.wic
reading
911842304 bytes read in 39253 ms (22.2 MiB/s)
```

- Switch the mmc dev to e.MMC:

```
u-boot=> mmc list
FSL_SDHC: 1 (SD)
FSL_SDHC: 0 (eMMC)
u-boot=> mmc dev 0
switch to partitions #0, OK
mmc0(part 0) is current device
```

- Flash your WIC image (for example phytec-qt6demo-image.rootfs.wic) from the SD card to e.MMC. This will partition the card and copy tiboot3.bin, tispl.bin, u-boot.img, Image, dtb, dtbo, and root file system to e.MMC.

```
u-boot=> setexpr nblk ${filesize} / 0x200
u-boot=> mmc write ${loadaddr} 0x0 ${nblk}

MMC write: dev # 0, block # 0, count 1780942 ... 1780942 blocks written: OK
```

- Power off the board and change the *bootmode switch* (*S1*) to e.MMC.

## 4.3 Flash SPI NOR Flash

The phyFLEX-AM62L FPSCs are optionally equipped with SPI NOR Flash. To boot from SPI Flash, set *bootmode switch* (*S1*) to **SPI NOR**. The SPI Flash is usually quite small. The **phyFLEX-AM62L FPSC Kit** only has 64MiB SPI NOR flash populated. Only the bootloader and the environment can be stored. The kernel, device tree, and file system are taken from other boot sources.

The SPI NOR flash partition table is defined in the U-Boot device tree. It can be printed with:

```
u-boot=> => mtd list
SF: Detected mt35xu512aba with page size 256 Bytes, erase size 4 KiB, total 64 MiB
List of MTD devices:
* nor0
  - device: flash@0
  - parent: spi@fc40000
  - driver: jedec_spi_nor
  - path: /bus@f0000/bus@fc00000/spi@fc40000/flash@0
  - type: NOR flash
  - block size: 0x1000 bytes
  - min I/O: 0x1 bytes
  - 0x000000000000-0x000004000000 : "nor0"
    - 0x000000000000-0x000000080000 : "ospi.tiboot3"
    - 0x000000080000-0x000000280000 : "ospi.tispl"
    - 0x000000280000-0x000000680000 : "ospi.u-boot"
    - 0x000000680000-0x0000006c0000 : "ospi.env"
    - 0x0000006c0000-0x000000700000 : "ospi.env.backup"
```

We have two possibilities for flashing:

- Flash SPI NOR with a combined binary, which contains all the necessary files (tiboot3.bin, tispl.bin and u-boot.img) on the correct offsets. A whole SPI NOR device in Linux is always marked as first MTD device (e.g. /dev/mtd0) in U-Boot the device is called nor0.
- Flash SPI NOR with separate binaries to the corresponding partition. This can be used when only certain bootloader part needs to be updated.

### 4.3.1 Flash SPI NOR Flash from Network

The SPI NOR can contain the bootloader and environment to boot from. The arm64 kernel can not decompress itself, the image size extends the SPI NOR flash populated on the phyFLEX-AM62L FPSC.

#### Tip

A working network is necessary! *Setup Network Host*

#### Flash SPI NOR from Network in kernel on Target

- Copy the image from the host to the target:

```
host:~$ scp ti-boot-container.img root@192.168.3.11:/root
```

- Find the number of blocks to erase of the U-boot partition:

```
target:~$ mtdinfo /dev/mtd0
mtd0
Name: fc40000.spi.0
Type: nor
Eraseblock size: 131072 bytes, 128.0 KiB
Amount of eraseblocks: 512 (67108864 bytes, 64.0 MiB)
Minimum input/output unit size: 1 byte
Sub-page size: 1 byte
Character device major/minor: 90:0
Bad blocks are allowed: false
Device is writable: true
```

- Erase the necessary SPI NOR device/partition and flash it:

```
target:~$ flash_erase /dev/mtd0 0x0 0
target:~$ flashcp ti-boot-container.img /dev/mtd0
```

#### Flash SPI NOR from Network in U-Boot on Target

Similar to updating the e.MMC over a network, be sure to set up the development host correctly. The IP needs to be set to 192.168.3.10, the netmask to 255.255.255.0, and a TFTP server needs to be available.

- A specially formatted U-Boot image for the SPI NOR flash is used. Ensure you use the correct image file. Load the image over tftp, erase and write the bootloader to the flash:

```
u-boot=> tftp ${loadaddr} ti-boot-container.img
u-boot=> mtd write nor0 ${loadaddr} 0 ${filesize}
SF: Detected mt35xu512aba with page size 256 Bytes, erase size 4 KiB, total 64 MiB
Writing 3752323 byte(s) at offset 0x00000000
```

- Optinally erase the environment partition as well. This way, the environment can be written after booting from SPI NOR flash:

```
u-boot=> mtd erase ospi.env
u-boot=> mtd erase ospi.env.backup
```

### 4.3.2 Flash SPI NOR Flash from SD card

The bootloader on SPI NOR flash can be also flashed from SD card.

#### Flash SPI NOR from SD card in kernel on Target

- Copy the SPI NOR flash U-boot container to the first partition on the SD card.
- Mount the SD card:

```
target:~$ mount /dev/mmcblk1p1 /mnt
```

- Find the number of blocks to erase of the SPI NOR:

```
target:~$ mtdinfo /dev/mtd0
mtd0
Name: fc40000.spi.0
Type: nor
Eraseblock size: 131072 bytes, 128.0 KiB
Amount of eraseblocks: 512 (67108864 bytes, 64.0 MiB)
Minimum input/output unit size: 1 byte
Sub-page size: 1 byte
Character device major/minor: 90:0
Bad blocks are allowed: false
Device is writable: true
```

- Erase the SPI NOR and flash it:

```
target:~$ flash_erase /dev/mtd0 0x0 0
target:~$ flashcp /mnt/ti-boot-container.img /dev/mtd0
```

#### Flash SPI NOR from SD card in U-Boot on Target

- Copy the SPI NOR flash U-boot container to the first partition on the SD card.
- A specially formatted U-boot image for the SPI NOR flash is used. Ensure you use the correct image file. Load the image from the SD card, erase and write the bootloader to the flash:

```
u-boot=> mmc dev 1
u-boot=> fatload mmc 1:1 ${loadaddr} ti-boot-container.img
u-boot=> mtd write nor0 ${loadaddr} 0 ${filesize}
```

- Optinaly erase the environment partition as well. This way, the environment can be written after booting from SPI NOR flash:

```
u-boot=> mtd erase ospi.env
u-boot=> mtd erase ospi.env.backup
```



# DEVELOPMENT

## 5.1 Standalone Build preparation

In this section, we describe how to build the U-Boot and the Linux kernel without using the Yocto Project. This procedure makes the most sense for development. The U-Boot source code, the Linux kernel, and all other git repositories are available on [GitHub](#).

### 5.1.1 Git Repositories

- Used U-Boot repository:

```
https://github.com/phytec/u-boot-phytec-ti
```

- Our U-Boot is based on the u-boot-phytec-ti and adds board-specific patches.
- Used Linux kernel repository:

```
https://github.com/phytec/linux-phytec-ti
```

- Our AM62L kernel is based on the linux-phytec-ti kernel.

To find out which u-boot and kernel tags to use for a specific board, have a look at your BSP source folder:

```
meta-phytec/recipes-kernel/linux/linux-phytec-ti_*.bb  
meta-phytec/recipes-bsp/u-boot/u-boot-phytec-ti_*.bb
```

### 5.1.2 Get the SDK

You can download the SDK from the [SDK downloads](#) page, or build it yourself with Yocto:

- Move to the Yocto build directory:

```
host:~$ source sources/poky/oe-init-build-env  
host:~$ bitbake -c populate_sdk phytec-qt6demo-image # or another image
```

After a successful build the SDK installer is deployed to `build/deploy*/sdk`.

### 5.1.3 Install the SDK

- Set correct permissions and install the SDK:

```

host:~$ chmod +x phytec-ampliphy-vendor-glibc-x86_64-phytec-qt6demo-image-aarch64-toolchain-
      ↵BSP-Yocto-Ampliphy-AM62Lx-ALPHA2.sh
host:~$ ./phytec-ampliphy-vendor-glibc-x86_64-phytec-qt6demo-image-aarch64-toolchain-BSP-
      ↵Yocto-Ampliphy-AM62Lx-ALPHA2.sh
=====
Enter target directory for SDK (default: /opt/ampliphy-vendor/BSP-Yocto-Ampliphy-AM62Lx-
      ↵ALPHA2):
You are about to install the SDK to "/opt/ampliphy-vendor/BSP-Yocto-Ampliphy-AM62Lx-ALPHA2".
      ↵ Proceed [Y/n]? Y
Extracting SDK...done
Setting it up...done
SDK has been successfully set up and is ready to be used.

```

### 5.1.4 Using the SDK

Activate the toolchain for your shell by sourcing the *environment-setup* file in the toolchain directory:

```

host:~$ source /opt/ampliphy-vendor/BSP-Yocto-Ampliphy-AM62Lx-ALPHA2/environment-setup-aarch64-
      ↵phytec-linux

```

### 5.1.5 Installing Required Tools

Building Linux and U-Boot out-of-tree requires some additional host tool dependencies to be installed. For Ubuntu you can install them with:

```

host:~$ sudo apt install bison flex libssl-dev bc libncurses-dev python3 python3-setuptools,
      ↵python3-dev python3-yaml python3-jsonschema python3-pyelftools swig yamllint libgnutls28-dev

```

#### Warning

Using the SDK on older host distributions (e.g., Ubuntu 20.04 LTS) with Scarthgap TI-based BSPs can cause issues when building U-Boot or Linux kernel tools for host use. If you encounter an “undefined reference” error, a workaround is to prepend the host’s binutils to the PATH.

```
host$ export PATH=/usr/bin:$PATH
```

Run this after sourcing the SDK *environment-setup* file.

Note, SDK issue has not been observed on newer distributions, such as Ubuntu 22.04, which appear to work without requiring any modifications.

## 5.2 U-Boot standalone build

### 5.2.1 Get the source code

- Get the U-Boot sources:

```
host:~$ git clone https://github.com/phytec/u-boot-phytec-ti
```

- To get the correct *U-Boot tag* you need to take a look at our release notes, which can be found here: [release notes](#)
- The **tag** used in this release is called 11.01.02

- Check out the needed *U-Boot tag*:

```
host:~$ cd ~/u-boot-phytec-ti/
host:~/u-boot-phytec-ti$ git fetch --all --tags
host:~/u-boot-phytec-ti$ git checkout tags/11.01.02
```

- Set up a build environment:

```
host:~/u-boot-phytec-ti$ source /opt/ampliphy-vendor/BSP-Yocto-Ampliphy-AM62Lx-ALPHA2/
  ↪environment-setup-aarch64-phytec-linux
```

## 5.2.2 Get the needed binaries

To build the bootloader, you need to **copy** these **files** to your u-boot-phytec-ti **build directory** and rename them to fit with *mkimage* script:

- **ARM Trusted firmware binaries:**

- bl1.bin
- bl31.bin
- binary blobs

If you already built our BSP with Yocto, you can get the bl1.bin, bl31.bin and binary blobs from the directory mentioned here: *BSP Images*

Or you can download the files here: <https://download.phytec.de/Software/Linux/BSP-Yocto-AM62Lx/BSP-Yocto-Ampliphy-AM62Lx-ALPHA2/images/ampliphy-vendor/am62lxx-libra-fpsc-1/>

### Warning

Make sure you rename the files you need so that they are compatible with the *mkimage tool*.

## 5.2.3 Build the bootloader

Build tiboot3.bin, tispl.bin and u-boot.img:

```
host:~/u-boot-phytec-ti$ make phycore_am62lx_defconfig
host:~/u-boot-phytec-ti$ make BL1=/path/to/bl1.bin BL31=/path/to/bl31.bin BINMAN_
  ↪INDIRS=/path/to/binary_blobs
```

## 5.2.4 Create bootloader binaries for flashing

### Use with UDA filesystem mode

To use the newly generated files with UDA filesystem boot. They can be copied to the medium as is. E.g. to test this standalone build with SD-Card boot copy the binaries to the SD-Card boot partition:

```
host:~/u-boot-repo-name$ cp tiboot3.bin tispl.bin u-boot.img /path/to/SD-Card/boot
```

### Hint

The specific offset values are also declared in the Yocto variables “BOOTLOADER\_SEEK” and “BOOTLOADER\_SEEK\_EMMC”

## Use with block device

The three binaries can be used with block devices. E.g. eMMC and SPI NOR. Create a combined image of all three:

```
host:~/u-boot-phytec-ti$ dd if=tiboot3.bin of=ti-boot-container.img conv=fsync
host:~/u-boot-phytec-ti$ dd if=tispl.bin of=ti-boot-container.img seek=1024 conv=fsync
host:~/u-boot-phytec-ti$ dd if=tispl.bin of=ti-boot-container.img seek=5120 conv=fsync
```

- flash to a block device e.g. eMMC:

```
target:~$ echo 0 > /sys/class/block/mmcblk0boot0/force_ro
target:~$ dd if=ti-boot-container.img of=/dev/mmcblk0boot0 conv=fsync
```

## 5.3 Kernel standalone build

### 5.3.1 Setup sources

- The used linux-phytec-ti branch can be found in the [release notes](#)
- The tag needed for this release is called v6.12.35-11.01.05-phy
- Check out the needed linux-phytec-ti tag:

```
host:~$ git clone https://github.com/phytec/linux-phytec-ti
host:~$ cd ~/linux-phytec-ti/
host:~/linux-phytec-ti$ git fetch --all --tags
host:~/linux-phytec-ti$ git checkout tags/v6.12.35-11.01.05-phy
```

- For committing changes, it is highly recommended to switch to a new branch:

```
host:~/linux-phytec-ti$ git switch --create <new-branch>
```

- Set up a build environment:

```
host:~/linux-phytec-ti$ source /opt/ampliphy-vendor/BSP-Yocto-Ampliphy-AM62Lx-ALPHA2/
  ↘environment-setup-aarch64-phytec-linux
```

### 5.3.2 Build the kernel

- Build the linux kernel:

```
host:~/linux-phytec-ti$ make phytec_ti_defconfig
host:~/linux-phytec-ti$ make -j$(nproc)
```

- Install kernel modules to e.g. NFS directory:

```
host:~/linux-phytec-ti$ make INSTALL_MOD_PATH=/home/<user>/<rootfspath> modules_install
```

- The Image can be found at ~/linux-phytec-ti/arch/arm64/boot/Image
- The dtb can be found at ~/linux-phytec-ti/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dtb
- For (re-)building only Devicetrees and -overlays, it is sufficient to run

```
host:~/linux-phytec-ti$ make dtbs
```

**Note**

If you are facing the following build issue:

```
scripts/dtc/yamltree.c:9:10: fatal error: yaml.h: No such file or directory
```

Make sure you installed the package “*libyaml-dev*” on your host system:

```
host:~$ sudo apt install libyaml-dev
```

### 5.3.3 Copy Kernel to SD Card

When one-time boot via netboot is not sufficient, the kernel along with its modules and the corresponding device tree blob may be copied directly to a mounted SD card.

```
host:~/linux-phytec-ti$ cp arch/arm64/boot/Image /path/to/sdcard/boot/
host:~/linux-phytec-ti$ cp arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dtb /path/to/sdcard/
  -boot/oftree
host:~/linux-phytec-ti$ make INSTALL_MOD_PATH=/path/to/sdcard/root/ modules_install
```

## 5.4 Host Network Preparation

For various tasks involving a network in the Bootloader, some host services are required to be set up. On the development host, a TFTP, NFS and DHCP server must be installed and configured. The following tools will be needed to boot via Ethernet:

```
host:~$ sudo apt install tftpd-hpa nfs-kernel-server kea
```

### 5.4.1 TFTP Server Setup

- First, create a directory to store the TFTP files:

```
host:~$ sudo mkdir /srv/tftp
```

- Then copy your BSP image files to this directory and make sure other users have read access to all the files in the tftp directory, otherwise they are not accessible from the target.

```
host:~$ sudo chmod -R o+r /srv/tftp
```

- You also need to configure a static IP address for the appropriate interface. The default IP address of the PHYTEC evaluation boards is 192.168.3.11. Setting a host address 192.168.3.10 with netmask 255.255.255.0 is a good choice.

```
host:~$ ip addr show <network-interface>
```

Replace <network-interface> with the network interface you configured and want to connect the board to. You can show all network interfaces by not specifying a network interface.

- The message you receive should contain this:

```
inet 192.168.3.10/24 brd 192.168.3.255
```

- Create or edit the */etc/default/tftpd-hpa* file:

```
# /etc/default/tftpd-hpa

TFTP_USERNAME="tftp"
TFTP_DIRECTORY="/srv/tftp"
TFTP_ADDRESS=:69
TFTP_OPTIONS="-s -c"
```

- Set TFTP\_DIRECTORY to your TFTP server root directory
- Set TFTP\_ADDRESS to the host address the server is listening to (set to 0.0.0.0:69 to listen to all local IPs)
- Set TFTP\_OPTIONS, the following command shows the available options:

```
host:~$ man tftpd
```

- Restart the services to pick up the configuration changes:

```
host:~$ sudo service tftpd-hpa restart
```

Now connect the ethernet port of the board to your host system. We also need a network connection between the embedded board and the TFTP server. The server should be set to IP 192.168.3.10 and netmask 255.255.255.0.

## NFS Server Setup

- Create an nfs directory:

```
host:~$ sudo mkdir /srv/nfs
```

- Temporarily export the nfs directory: The NFS server is not restricted to a certain file system location, so all we have to do is to export our root file system to the embedded network. In this example, the whole directory is exported and the “lab network” address of the development host is 192.168.3.10. The IP address has to be adapted to the local needs:

```
host:~$ sudo exportfs -i -o rw,no_root_squash,sync,no_subtree_check 192.168.3.0/
          ↘255.255.255.0:/srv/nfs
```

- unexport the rootfs when finished:

```
host:~$ sudo exportfs -u 192.168.3.0/255.255.255.0:/srv/nfs
```

## Permanent export

- To make the export persistent across reboots on most distributions, modify the /etc/exports file and export it:

```
/srv/nfs 192.168.3.0/255.255.255.0(rw,no_root_squash,sync,no_subtree_check)
```

- Now the NFS-Server has to read the /etc/exportfs file again:

```
host:~$ sudo exportfs -ra
```

## DHCP Server setup

- Create or edit the `/etc/kea/kea-dhcp4.conf` file; Using the internal subnet sample. Replace `<network-interface>` with the name for the physical network interface:

```
{
  "Dhcp4": {
    "interfaces-config": {
      "interfaces": [ "<network-interface>/192.168.3.10" ]
    },
    "lease-database": {
      "type": "memfile",
      "persist": true,
      "name": "/tmp/dhcp4.leases"
    },
    "valid-lifetime": 28800,
    "subnet4": [
      {
        "id": 1,
        "next-server": "192.168.3.10",
        "subnet": "192.168.3.0/24",
        "pools": [
          { "pool": "192.168.3.1 - 192.168.3.255" }
        ]
      }
    ]
  }
}
```

### Warning

Be careful when creating subnets as this may interfere with the company network policy. To be on the safe side, use a different network and specify that via the `interfaces` configuration option.

- Now the DHCP-Server has to read the `/etc/kea/kea-dhcp4.conf` file again:

```
host:~$ sudo systemctl restart kea-dhcp4-server
```

When you boot/restart your host PC and don't have the network interface, as specified in the `kea-dhcp4` config, already active the `kea-dhcp4-server` will fail to start. Make sure to start/restart the `systemd` service when you connect the interface.

### Note

DHCP server setup is only needed when using dynamic IP addresses. For our vendor BSPs, static IP addresses are used by default.

```
u-boot=> env print ip_dyn
ip_dyn=no
```

To use dynamic IP addresses for netboot, `ip_dyn` needs to be set to `yes`.

## 5.5 Booting the Kernel from a Network

Booting from a network means loading the kernel and device tree over TFTP and the root file system over NFS. The bootloader itself must already be loaded from another available boot device.

### 5.5.1 Place Images on Host for Netboot

- Copy the kernel fitImage, which already contains device-tree and all device-tree overlays to your tftp directory:

```
host:~$ cp fitImage /srv/tftp
```

- Copy the booting script to your tftp directory:

```
host:~$ cp net_boot_fit.scr.uimg /srv/tftp
```

- Make sure other users have read access to all the files in the tftp directory, otherwise they are not accessible from the target:

```
host:~$ sudo chmod -R o+r /srv/tftp
```

- Extract the rootfs to your nfs directory:

```
host:~$ sudo tar -xvzf phytec-qt6demo-image-am62lxx-libra-fpsc-1.tar.xz -C /srv/nfs
```

#### Note

Make sure you extract with sudo to preserve the correct ownership.

### 5.5.2 Set appropriate U-boot variables

Since the nfsroot directory could be different in other networks, we do not set any default values. Enter the following commands to modify the bootloader environment.

```
u-boot=> setenv nfsroot /srv/nfs
```

Set any overlay configurations needed:

```
u-boot=> setenv overlays overlay.dtbo
```

### 5.5.3 Booting from an Embedded Board

Set the correct boot target, if not already set by u-boot board code and boot into network boot:

```
u-boot=> setenv boot_targets dhcp
u-boot=> boot
```

### 5.5.4 Network Settings on Target

To customize the targets ethernet configuration, please follow the description here: [Network Environment Customization](#)

## 5.6 Accessing the Development states

### 5.6.1 Development state of current release

These release manifests exist to give you access to the development states of the *Yocto* BSP. They will not be displayed in the phyLinux selection menu but need to be selected manually. This can be done using the following command line:

```
host:~$ ./phyLinux init -p am62l-fpsc -r BSP-Yocto-Ampliphy-AM62Lx-FPSC-PD25.1.y
```

This will initialize a BSP that will track the latest development state of the current release (BSP-Yocto-Ampliphy-AM62Lx-ALPHA2). From now on *repo sync* in this folder will pull all the latest changes from our Git repositories:

```
host:~$ repo sync
```

### 5.6.2 Development state of upcoming release

Also development states of upcoming releases can be accessed this way. For this execute the following command and look for a release with a higher PDXX.Y number than the latest one (BSP-Yocto-Ampliphy-AM62Lx-ALPHA2) and .y at the end:

```
host:~$ ./phyLinux init -p am62l-fpsc
```

## 5.7 Accessing the Latest Upstream Support

We have a vanilla manifest that makes use of the Yocto master branches (not a vendor release), Linux, and U-Boot. This can be used to test the latest upstream kernel/U-Boot.

### Note

The master manifest reflects the latest state of development. This tends to be broken from time to time. We try to fix the master on a regular basis.

```
host:~$ ./phyLinux init -p am62l-fpsc -r BSP-Yocto-Ampliphy-AM62Lx-master
```

## 5.8 Format SD card

Most images are larger than the default root partition. To flash any storage device with SD Card, the roots needs to be expanded or a separate partition needs to be created. There are some different ways to format the SD Card. The easiest way to do this is to use the UI program Gparted.

### 5.8.1 Gparted

- Get GParted:

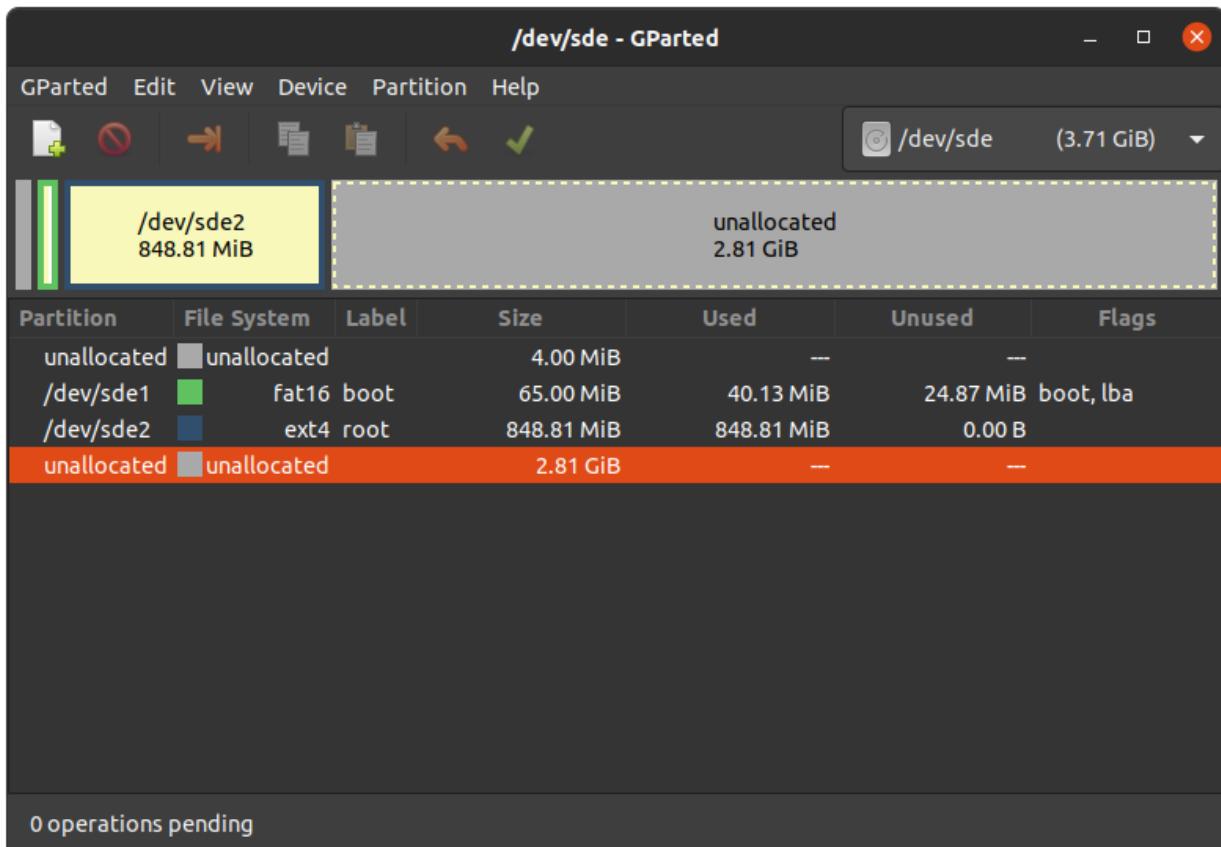
```
host:~$ sudo apt install gparted
```

- Insert the SD card into your host and get the device name:

```
host:~$ dmesg | tail
...
[30436.175412] sd 4:0:0:0: [sdb] 62453760 512-byte logical blocks: (32.0 GB/29.8 GiB)
[30436.179846]   sdb: sdb1 sdb2
...
```

- Unmount all SD card partitions.
- Launch GParted:

```
host:~$ sudo gparted
```

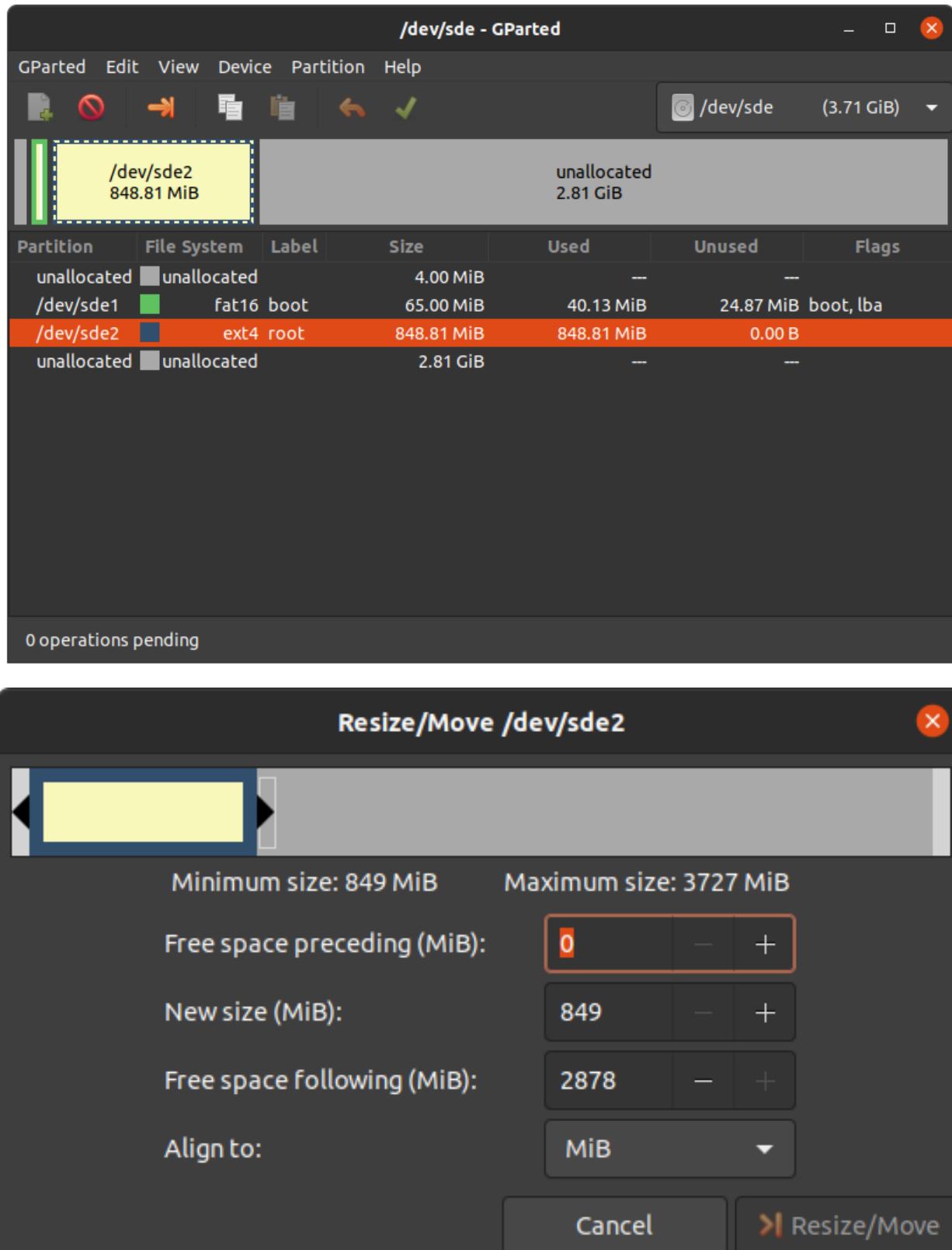


### Expand roots

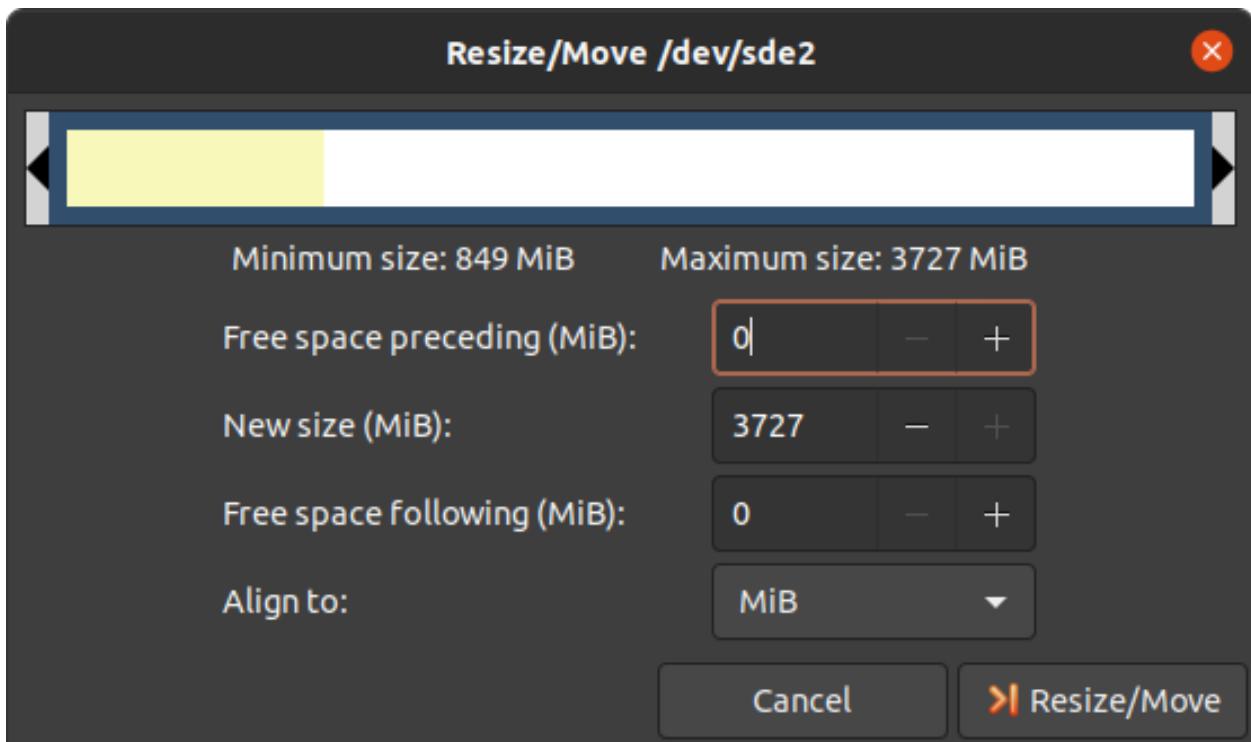
#### Warning

Running gparted on host systems which are using resize2fs version 1.46.6 and older (e.g. Ubuntu 22.04) are not able to expand the ext4 partition created with Yocto Mickledore and newer. This is due to a new default option in resize2fs which causes a incompatibility. See [release notes](#).

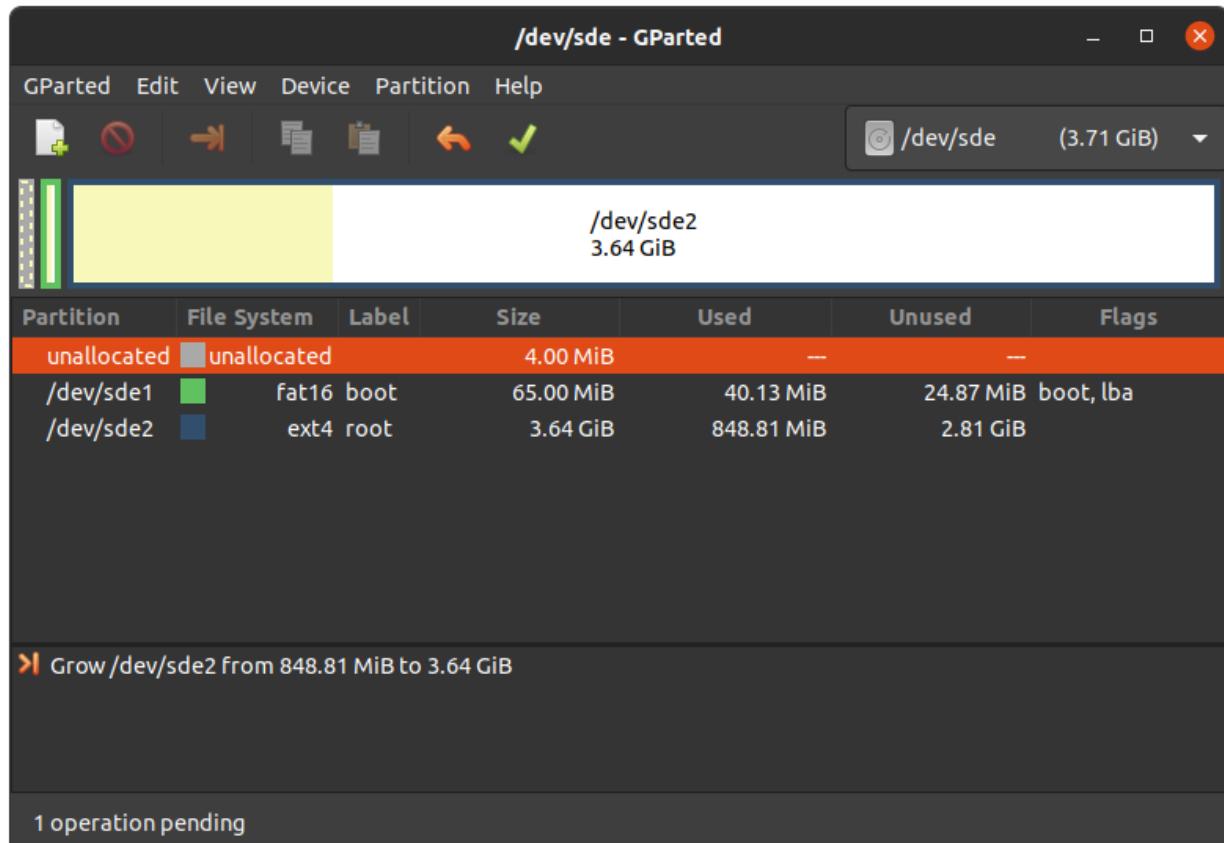
- Choose your SD card device at the drop-down menu on the top right
- Choose the ext4 root partition and click on resize:



- Drag the slider as far as you like or enter the size manually.



- Confirm your entry by clicking on the “Change size” button.



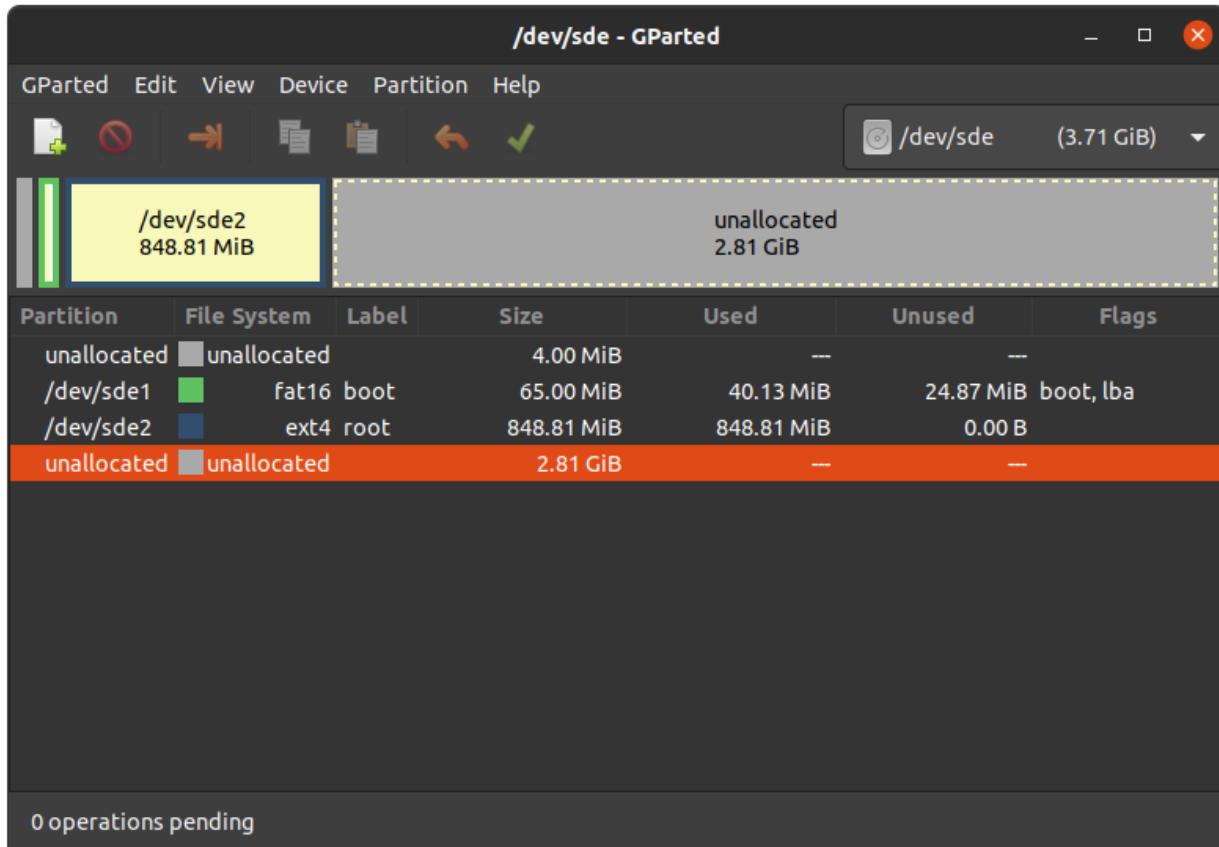
- To apply your changes, press the green tick.

- Now you can mount the root partition and copy e.g. the phytec-qt6demo-image-am62lxx-libra-fpsc-1.wic image to it. Then unmount it again:

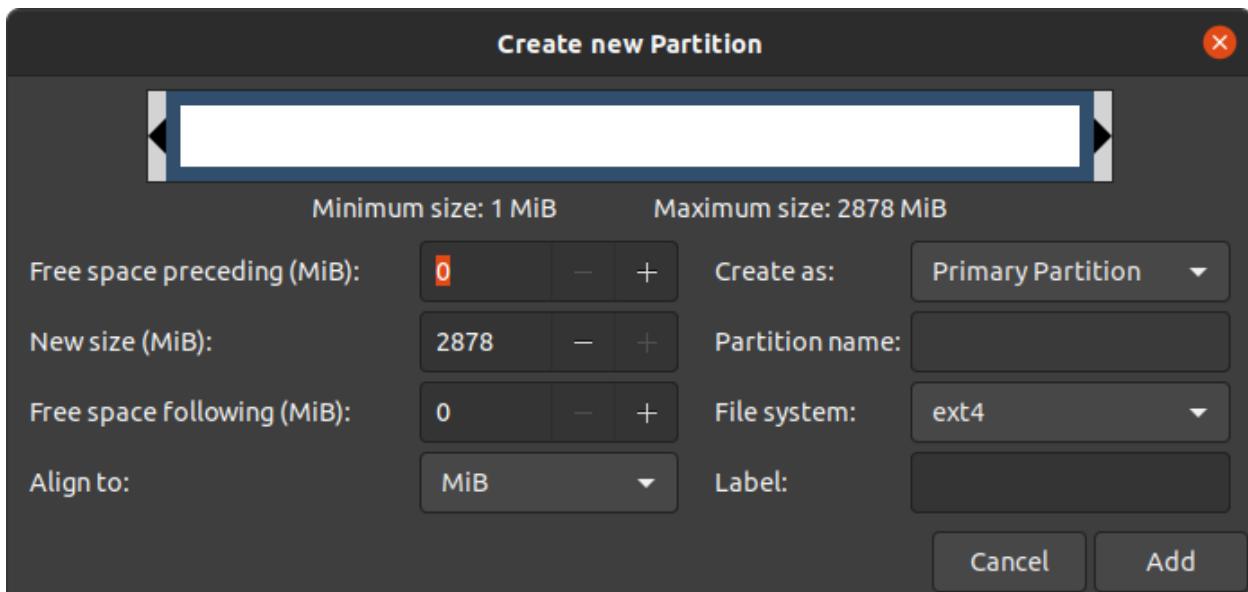
```
host:~$ sudo cp phytec-qt6demo-image-am62lxx-libra-fpsc-1.wic /mnt/ ; sync
host:~$ umount /mnt
```

### Create the Third Partition

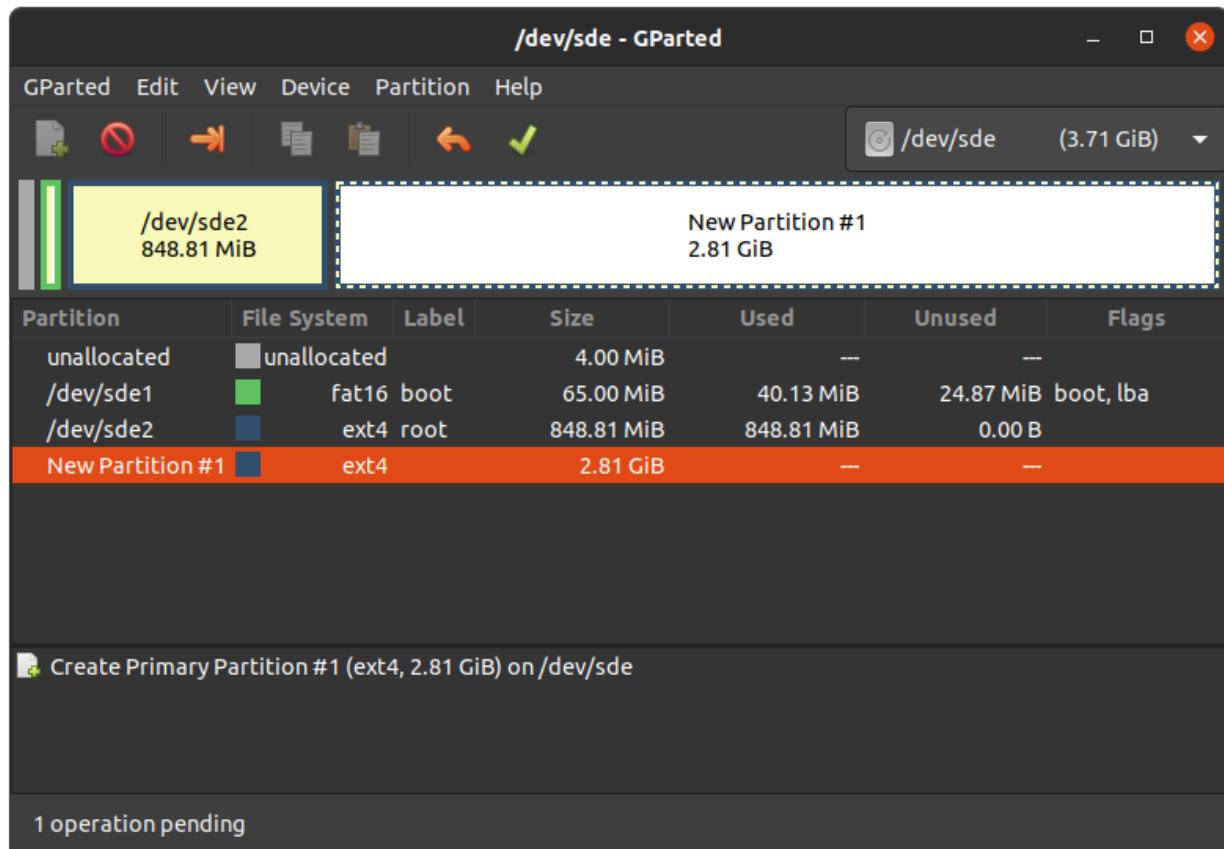
- Choose your SD card device at the drop-down menu on the top right



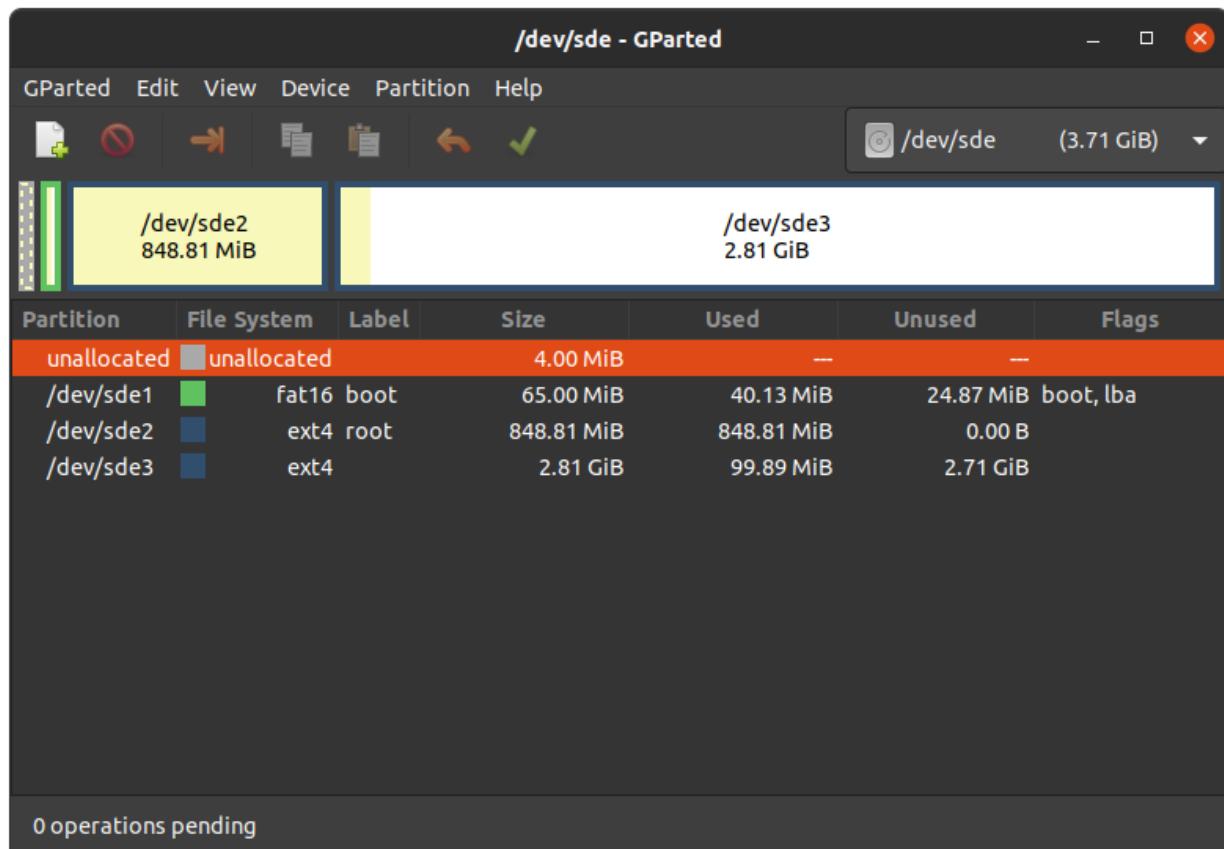
- Choose the bigger unallocated area and press “New”:



- Click “Add”



- Confirm your changes by pressing the green tick.



- Now you can mount the new partition and copy e.g. phytec-qt6demo-image-am62lxx-libra-fpsc-1.wic image to it. Then unmount it again:

```
host:~$ sudo mount /dev/sde3 /mnt
host:~$ sudo cp phytec-qt6demo-image-am62lxx-libra-fpsc-1.wic /mnt/ ; sync
host:~$ umount /mnt
```



## **DEVICE TREE (DT)**

### **6.1 Introduction**

The following text briefly describes the Device Tree and can be found in the Linux kernel Documentation (<https://docs.kernel.org/devicetree/usage-model.html>)

*“The “Open Firmware Device Tree”, or simply Devicetree (DT), is a data structure and language for describing hardware. More specifically, it is a description of hardware that is readable by an operating system so that the operating system doesn’t need to hard code details of the machine.”*

The kernel documentation is a really good source for a DT introduction. An overview of the device tree data format can be found on the device tree usage page at [devicetree.org](http://devicetree.org).

### **6.2 PHYTEC AM62L BSP Device Tree Concept**

The following sections explain some rules PHYTEC has defined on how to set up device trees for our AM62L SoC-based boards.

#### **6.2.1 Device Tree Structure**

- *Module.dtsi* - Module includes all devices mounted on the SoM, such as PMIC and RAM.
- *Board.dts* - include the module dtsi file. Devices that come from the AM62L SoC but are just routed down to the carrier board and used there are included in this dts.
- *Overlay.dtso* - enable/disable features depending on optional hardware that may be mounted or missing on SoM or baseboard (e.g SPI flash or PEB-AV-10)

From the root directory of the Linux Kernel our devicetree files for AM62 platforms can be found in `arch/arm64/boot/dts/freescale/`.

#### **6.2.2 Device Tree Overlay**

Device Tree overlays are device tree fragments that can be merged into a device tree during boot time. These are for example hardware descriptions of an expansion board. They are instead of being added to the device tree as an extra include, now applied as an overlay. They also may only contain setting the status of a node depending on if it is mounted or not. The device tree overlays are placed next to the other device tree files in our Linux kernel repository in the folder `arch/arm64/boot/dts/freescale/`.

Available overlays for am62lxx-libra-fpsc-1.conf are:

```
k3-am62l3-libra-fpsc-lvds-ac209.dtbo
```

Otherwise you can show the content of a FIT image including all overlay configs in the FIT image with this command in Linux:

```
host:~$ dumpimage -l /boot/fitImage
```

or in U-Boot:

```
u-boot=> load mmc ${mmcdev}:1 ${loadaddr} fitImage
u-boot=> iminfo
```

The usage of overlays can be configured during runtime in Linux or U-Boot. Overlays are applied during the boot process in the bootloader after the boot command is called and before the kernel is loaded. The next sections explain the configuration in more detail.

### Set \${overlays} variable

The \${overlays} U-Boot environment variable contains a number-sign (#) separated list of overlays that will be applied during boot. The overlays listed in the overlays variable must be included in the FIT image. Overlays set in the \$KERNEL\_DEVICETREE Yocto machine variable will automatically be added to the FIT image.

The \${overlays} variable can either be set directly in the U-Boot environment or can be part of the external `bootenv.txt` environment file. When desired to use the overlays variable as set manually in the U-Boot environment, disable bootenv by setting `env set no_bootenv 1` as the overlays variable may be overwritten during the execution of the boot script. By default, the \${overlays} variable comes from the external `bootenv.txt` environment file which is located in the boot partition. You can read and write the file on booted target from linux:

```
target:~$ cat /boot/bootenv.txt
overlays=conf-k3-am62l3-libra-rdk-fpsc-peb-eval-01.dtbo#conf-|dtbo-peb-av-10|
```

Changes will take effect after the next reboot. If no `bootenv.txt` file is available the overlays variable can be set directly in the U-Boot environment.

```
u-boot=> setenv overlays conf-|dtbo-peb-av-10|
u-boot=> printenv overlays
overlays=conf-|dtbo-peb-av-10|
u-boot=> boot
```

If a user defined \${overlays} variable should be directly loaded from U-Boot environment but there is still an external `bootenv.txt` available, the \${no\_bootenv} variable needs to be set as a flag:

```
u-boot=> setenv no_bootenv 1
u-boot=> setenv overlays conf-|dtbo-peb-av-10|
u-boot=> boot
```

More information about the external environment can be found in U-boot External Environment subsection of the [device tree overlay section](#).

We use the \${overlays} variable for overlays describing expansion boards and cameras that can not be detected during run time. To prevent applying overlays unset the overlays variable and set no\_bootenv to anything other than 0.

```
u-boot=> env delete overlays
u-boot=> env set no_bootenv 1
```

If desired to use the bootenv.txt file for setting U-Boot variables other than overlays and having overlays disabled, remove the overlays definition line from the bootenv.txt file instead of setting no\_bootenv.

### SoM Variants

Additional overlays are applied automatically to disable components that are not populated on the SoM. The detection is done with the EEPROM data (EEPROM SoM Detection) found on the SoM i2c EEPROM.

It depends on the SoM variant if any device tree overlays will be applied. To check if an overlay will be applied on the running SoM in U-Boot, run:

```
u-boot=> env print fit_extensions
```

If the EEPROM data is not available, no device tree overlays are applied.

To prevent application of the SoM variant related overlays the \${no\_extensions} variable can be set to 1 in the bootloader environment:

```
u-boot=> setenv no_extensions 1
u-boot=> boot
```

### 6.2.3 U-boot External Environment

During the start of the Linux Kernel the external environment `bootenv.txt` text file will be loaded from the boot partition of an MMC device or via TFTP. The main intention of this file is to store the \${overlays} variable. This makes it easy to pre-define the overlays in Yocto depending on the used machine. The content from the file is defined in the Yocto recipe `bootenv` found in meta-phytec: <https://git.phytec.de/meta-phytec/tree/recipes-bsp/bootenv?h=scarthgap>

Other variables can be set in this file, too. They will overwrite the existing settings in the environment. But only variables evaluated after issuing the boot command can be overwritten, such as \${nfsroot} or \${mmcargs}. Changing other variables in that file will not have an effect. See the usage during netboot as an example.

If the external environment can not be loaded the boot process will be anyway continued with the values of the existing environment settings.

### 6.2.4 Change U-boot Environment from Linux on Target

Libubootenv is a tool included in our images to modify the U-Boot environment of Linux on the target machine.

Print the U-Boot environment using the following command:

```
target:~$ fw_printenv
```

Modify a U-Boot environment variable using the following command:

```
target:~$ fw_setenv <variable> <value>
```

#### Caution

Libubootenv takes the environment selected in a configuration file. The environment to use is inserted there, and by default it is configured to use the eMMC environment (known as the default used environment).

If the eMMC is not flashed or the eMMC environment is deleted, libubootenv will not work. You should modify the `/etc/fw_env.config` file to match the environment source that you want to use.

## ACCESSING PERIPHERALS

To find out which boards and modules are supported by the release of PHYTEC's phyFLEX-AM62L FPSC BSP described herein, visit [our BSP](#) web page and click the corresponding BSP release in the download section. Here you can find all hardware supported in the columns "Hardware Article Number" and the correct machine name in the corresponding cell under "Machine Name".

To achieve maximum software reuse, the Linux kernel offers a sophisticated infrastructure that layers software components into board-specific parts. The BSP tries to modularize the kit features as much as possible. When a customized baseboard or even a customer-specific module is developed, most of the software support can be reused without error-prone copy-and-paste. The kernel code corresponding to the boards can be found in device trees (DT) in the kernel repository under `arch/arm64/boot/dts/freescale/*.dts`.

In fact, software reuse is one of the most important features of the Linux kernel, especially of the ARM implementation which always has to fight with an insane number of possibilities of the System-on-Chip CPUs. The whole board-specific hardware is described in DTs and is not part of the kernel image itself. The hardware description is in its own separate binary, called the Device Tree Blob (DTB) (section [device tree](#)).

Please read section [PHYTEC AM62L BSP Device Tree Concept](#) to get an understanding of our AM62 BSP device tree model.

The following sections provide an overview of the supported hardware components and their operating system drivers on the AM62 platform. Further changes can be ported upon customer request.

### 7.1 AM62L Pin Muxing

The AM62L SoC contains many peripheral interfaces. In order to reduce package size and lower overall system cost while maintaining maximum functionality, many of the AM62L terminals can multiplex up to eight signal functions. Although there are many combinations of pin multiplexing that are possible, only a certain number of sets, called IO sets, are valid due to timing limitations. These valid IO sets were carefully chosen to provide many possible application scenarios for the user.

Please refer to our [Hardware Manual](#) or the [TI AM62L Reference Manual](#) for more information about the specific pins and the muxing capabilities.

The IO set configuration, also called muxing, is done in the Device Tree. The driver `pinctrl-single` reads the DT's node `fsl,pins`, and does the appropriate pin muxing.

The following is an example of the pin muxing of the `UART0` device in `k3-am62l3-libra-rdk-fpsc.dtsi`:

```
main_uart0_pins_default: main-uart0-default-pins {
    pinctrl-single,pins = <
        AM62LX_IOPAD(0x01b4, PIN_INPUT, 0)      /* (D13) UART0_RXD */
        AM62LX_IOPAD(0x01b8, PIN_OUTPUT, 0)      /* (C13) UART0_TXD */
    >;
```

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```
bootph-all;
};
```

The first argument of the macro AM62LX\_IOPAD(pa, val, muxmode) is the pad offset address within the I/O controller (in this example 0x1b4, corresponding UART0\_RXD). The second argument (val) specifies the pad configuration, such as input/output and pull-up/pull-down. Third argument (muxmode) selects the functional mux mode for the pad, i.e. which peripheral signal is connected to it. In this case, 0 corresponds to the default mux option for UART0.

The device tree representation for UART0 pinmuxing: <https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dts#L150>

## 7.2 RS232

The FPSC Standard supports 3 UART units. On the Libra FPSC, TTL level signals of UART0 (the standard console) and WKUP\_UART0 are routed to a FT4232H UART to USB converter expansion. This USB is brought out at USB-C connector X14. UART4 is connected to a multi-protocol transceiver for RS-232 and RS-485, available at pin header connector *X27* at the RS-232 level, or at the RS-485 level. The muxing of the used transceivers is done by switch *S5* on the baseboard. For more information about the correct setup please refer to the phyFLEX-AM62L FPSC/Libra FPSC Hardware Manual section UARTs. The switch *S5* need to be set correctly.

- Display the current settings of a terminal in a human-readable format:

```
target:~$ stty -a
```

- With a simple echo and cat, basic communication can be tested. Example:

```
target:~$ echo 123 > /dev/ttys1
```

```
host:~$ cat /dev/ttysUSB
```

The device tree representation for RS232: <https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dts#L327>

## 7.3 Network

Libra FPSC-AM62L provides two ethernet interfaces. A gigabit Ethernet is provided by our module and board.

### Warning

The naming convention of the Ethernet interfaces in the hardware (ETH0 and ETH1) do not align with the network interfaces (end0 and end1) in Linux. So, be aware of these differences:

```
ETH1 = end0
ETH0 = end1
```

All interfaces offer a standard Linux network port that can be programmed using the BSD socket interface. The whole network configuration is handled by the systemd-networkd daemon. The relevant configuration

files can be found on the target in `/lib/systemd/network/` as well as the BSP in `meta-ampliphy/recipes-core/systemd/systemd-conf.`

IP addresses can be configured within `*.network` files. The interfaces are configured to static IP as default. The default IP address and netmask for end0 is:

```
end0: 192.168.3.11/24
```

To configure end0 to dynamic IP over DHCP, go to `/lib/systemd/network/*-end0.network` and delete the line:

```
Address=192.168.3.11/24
```

The DT Ethernet setup might be split into two files depending on your hardware configuration: the module DT and the board-specific DT. The device tree set up for the ethernet where the PHY is populated on the SoM can be found here: <https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l-phycore-fpsc.dtsi#L148>.

The device tree set up for EQOS Ethernet IP core where the PHY is populated on the Libra FPSC can be found here: <https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dts#L213>.

### 7.3.1 Network Environment Customization

#### U-boot network-environment

- To find the Ethernet settings in the target bootloader:

```
u-boot=> printenv ipaddr serverip netmask
```

- With your development host set to IP 192.168.3.10 and netmask 255.255.255.0, the target should return:

```
u-boot=> printenv ipaddr serverip netmask
ipaddr=192.168.3.11
serverip=192.168.3.10
netmask=255.255.255.0
```

- If you need to make any changes:

```
u-boot=> setenv <parameter> <value>
```

`<parameter>` should be one of `ipaddr`, `netmask`, `gatewayip` or `serverip`. `<value>` will be the actual value of the chosen parameter.

- The changes you made are temporary for now. To save these:

```
u-boot=> saveenv
```

Here you can also change the IP address to DHCP instead of using a static one.

- Configure:

```
u-boot=> setenv ip dhcp
```

- Set up paths for TFTP and NFS. A modification could look like this:

```
u-boot=> setenv nfsroot /home/user/nfssrc
```

Please note that these modifications will only affect the bootloader settings.

### Tip

Variables like nfsroot and netargs can be overwritten by the U-boot External Environment. For netboot, the external environment will be loaded from tftp. For example, to locally set the nfsroot variable in a `bootenv.txt` file, locate the `tftproot` directory:

```
nfsroot=/home/user/nfssrc
```

There is no need to store the info on the target. Please note that this does not work for variables like ipaddr or serveraddr as they need to be already set when the external environment is being loaded.

## Secondary Ethernet Interface Configuration in U-Boot

By default, U-Boot utilizes the Ethernet PHY located on the module. To use the network connection provided by the PHY on the carrier board, configuration changes are required.

To enable the secondary Ethernet interface in U-Boot, the active Ethernet connection must be adjusted. The IP address configuration in U-Boot may also need modification.

Configure the development host with IP address 192.168.4.10 and netmask 255.255.255.0. The target device must then be configured as follows:

```
u-boot=> setenv ethact eth1
u-boot=> setenv ipaddr 192.168.4.11
```

## Kernel network-environment

- Find the ethernet settings for end0 in the target kernel:

```
target:~$ ip -statistics address show end0
2: end0: <NO-CARRIER,BROADCAST,MULTICAST,UP> mtu 1500 qdisc mq state UP group default qlen 1000
    link/ether 50:2d:f4:19:d6:33 brd ff:ff:ff:ff:ff:ff
    RX: bytes packets errors dropped missed mcast
        0      0      0      0      0      0
    TX: bytes packets errors dropped carrier collsns
        0      0      0      0      0      0
```

- Temporary adaption of the end0 configuration:

```
target:~$ ip address add 192.168.3.11/24 dev end0
```

## 7.4 SD card

The AM62L supports a slot for Secure Digital cards to be used as general-purpose block devices. These devices can be used in the same way as any other block device.

**Warning**

These kinds of devices are hot-pluggable. Nevertheless, you must ensure not to unplug the device while it is still mounted. This may result in data loss!

After inserting an SD card, the kernel will generate new device nodes in /dev. The full device can be reached via its /dev/mmcblk1 device node. SD card partitions will show up as:

```
/dev/mmcblk1p<Y>
```

<Y> counts as the partition number starting from 1 to the max count of partitions on this device. The partitions can be formatted with any kind of file system and also handled in a standard manner, e.g. the mount and umount command work as expected.

**Tip**

These partition device nodes will only be available if the card contains a valid partition table ("hard disk" like handling). If no partition table is present, the whole device can be used as a file system ("floppy" like handling). In this case, /dev/mmcblk1 must be used for formatting and mounting. The cards are always mounted as being writable.

DT configuration for the MMC (SD card slot) interface can be found here: <https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l-phycore-fpsc.dtsi#L272> and <https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dts#L355>

DT configuration for the e.MMC interface can be found here: <https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l-phycore-fpsc.dtsi#L263>

## 7.5 e.MMC Devices

PHYTEC modules like phyFLEX-AM62L FPSC are populated with an e.MMC memory chip as the main storage. e.MMC devices contain raw Multi-Level Cells (MLC) or Triple-Level Cells (TLC) combined with a memory controller that handles ECC and wear leveling. They are connected via an SD/MMC interface to the AM62L and are represented as block devices in the Linux kernel like SD cards, flash drives, or hard disks.

The electric and protocol specifications are provided by JEDEC (<https://www.jedec.org/standards-documents/technology-focus-areas/flash-memory-ssds-ufs-emmc/e-mmc>). The e.MMC manufacturer's datasheet is relatively short and meant to be read together with the supported version of the JEDEC e.MMC standard.

PHYTEC currently utilizes the e.MMC chips with JEDEC Version 5.0 and 5.1

### 7.5.1 Extended CSD Register

e.MMC devices have an extensive amount of extra information and settings that are available via the Extended CSD registers. For a detailed list of the registers, see manufacturer datasheets and the JEDEC standard.

In the Linux user space, you can query the registers:

```
target:~$ mmc extcsd read /dev/mmcblk0
```

You will see:

```
=====
Extended CSD rev 1.7 (MMC 5.0)
=====

Card Supported Command sets [S_CMD_SET: 0x01]
[...]
```

### 7.5.2 Enabling Background Operations (BKOPS)

In contrast to raw NAND Flash, an e.MMC device contains a Flash Transfer Layer (FTL) that handles the wear leveling, block management, and ECC of the raw MLC or TLC. This requires some maintenance tasks (for example erasing unused blocks) that are performed regularly. These tasks are called **Background Operations (BKOPS)**.

By default (depending on the chip), the background operations may or may not be executed periodically, impacting the worst-case read and write latency.

The JEDEC Standard has specified a method since version v4.41 that the host can issue BKOPS manually. See the JEDEC Standard chapter Background Operations and the description of registers BKOPS\_EN (Reg: 163) and BKOPS\_START (Reg: 164) in the e.MMC datasheet for more details.

Meaning of Register BKOPS\_EN (Reg: 163) Bit MANUAL\_EN (Bit 0):

- Value 0: The host does not support the manual trigger of BKOPS. Device write performance suffers.
- Value 1: The host does support the manual trigger of BKOPS. It will issue BKOPS from time to time when it does not need the device.

The mechanism to issue background operations has been implemented in the Linux kernel since v3.7. You only have to enable BKOPS\_EN on the e.MMC device (see below for details).

The JEDEC standard v5.1 introduces a new automatic BKOPS feature. It frees the host to trigger the background operations regularly because the device starts BKOPS itself when it is idle (see the description of bit AUTO\_EN in register BKOPS\_EN (Reg: 163)).

- To check whether *BKOPS\_EN* is set, execute:

```
target:~$ mmc extcsd read /dev/mmcblk0 | grep BKOPS_EN
```

The output will be, for example:

```
Enable background operations handshake [BKOPS_EN]: 0x01
#OR
Enable background operations handshake [BKOPS_EN]: 0x00
```

Where value 0x00 means BKOPS\_EN is disabled and device write performance suffers. Where value 0x01 means BKOPS\_EN is enabled and the host will issue background operations from time to time.

- Enabling can be done with this command:

```
target:~$ target:~$ mmc --help
[...]
mmc bkops_en <auto|manual> <device>
    Enable the eMMC BKOPS feature on <device>.
    The auto (AUTO_EN) setting is only supported on eMMC 5.0 or newer.
```

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Setting auto won't have any effect if manual is set.

NOTE! Setting manual (MANUAL\_EN) is one-time programmable (unreversible) change.

- To set the BKOPS\_EN bit, execute:

```
target:~$ mmc bkops_en manual /dev/mmcblk0
```

- To ensure that the new setting is taken over and the kernel triggers BKOPS by itself, shut down the system:

```
target:~$ poweroff
```

### Tip

The BKOPS\_EN bit is one-time programmable only. It cannot be reversed.

### 7.5.3 Reliable Write

There are two different Reliable Write options:

1. Reliable Write option for a whole e.MMC device/partition.
2. Reliable Write for single write transactions.

### Tip

Do not confuse e.MMC partitions with partitions of a DOS, MBR, or GPT partition table (see the previous section).

The first Reliable Write option is mostly already enabled on the e.MMCs mounted on the phyFLEX-AM62L FPSC SoMs. To check this on the running target:

```
target:~$ mmc extcsd read /dev/mmcblk0 | grep -A 5 WR_REL_SET
Write reliability setting register [WR_REL_SET]: 0x1f
  user area: the device protects existing data if a power failure occurs during a write operation
  partition 1: the device protects existing data if a power failure occurs during a write operation
  partition 2: the device protects existing data if a power failure occurs during a write operation
  partition 3: the device protects existing data if a power failure occurs during a write operation
  partition 4: the device protects existing data if a power failure occurs during a write operation
--
  Device supports writing EXT_CSD_WR_REL_SET
  Device supports the enhanced def. of reliable write
```

Otherwise, it can be enabled with the mmc tool:

```
target:~$ mmc --help

[...]
mmc write_reliability set <-y|-n|-c> <partition> <device>
  Enable write reliability per partition for the <device>.
  Dry-run only unless -y or -c is passed.
  Use -c if more partitioning settings are still to come.
  NOTE! This is a one-time programmable (unreversible) change.
```

The second Reliable Write option is the configuration bit Reliable Write Request parameter (bit 31) in command CMD23. It has been used in the kernel since v3.0 by file systems, e.g. ext4 for the journal and user space applications such as fdisk for the partition table. In the Linux kernel source code, it is handled via the flag REQ\_META.

**Conclusion:** ext4 file system with mount option data=journal should be safe against power cuts. The file system check can recover the file system after a power failure, but data that was written just before the power cut may be lost. In any case, a consistent state of the file system can be recovered. To ensure data consistency for the files of an application, the system functions fdatasync or fsync should be used in the application.

#### 7.5.4 Resizing ext4 Root Filesystem

When flashing the SD card image to e.MMC the ext4 root partition is not extended to the end of the e.MMC. parted can be used to expand the root partition. The example works for any block device such as e.MMC, SD card, or hard disk.

- Get the current device size:

```
target:~$ parted /dev/mmcblk0 print
```

- The output looks like this:

```
Model: MMC Q2J55L (sd/mmc)
Disk /dev/mmcblk0: 7617MB
Sector[ 1799.850385] mmcblk0: p1 p2
or size (logical/physical): 512B/512B
Partition Table: msdos
Disk Flags:

Number  Start    End     Size   Type      File system  Flags
 1       4194kB  72.4MB  68.2MB primary   fat16        boot, lba
 2       72.4MB   537MB   465MB  primary   ext4
```

- Use parted to resize the root partition to the max size of the device:

```
target:~$ parted /dev/mmcblk0 resizepart 2 100%
Information: You may need to update /etc/fstab.

target:~$ parted /dev/mmcblk0 print
Model: MMC Q2J55L (sd/mmc)
Disk /dev/mmcblk0: 7617MB
Sector size (logical/physical): 512[ 1974.191657] mmcblk0: p1 p2
B/512B
Partition Table: msdos
```

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**Disk Flags:**

Number	Start	End	Size	Type	File system	Flags
1	4194kB	72.4MB	68.2MB	primary	fat16	boot, lba
2	72.4MB	7617MB	7545MB	primary	ext4	

- Resize the filesystem to a new partition size:

```
target:~$ resize2fs /dev/mmcblk0p2
resize2fs 1.46.1 (9-Feb-2021)
Filesystem at /dev/mmcblk0p2 is mounted on /; on-line resizing required
[ 131.609512] EXT4-fs (mmcblk0p2): resizing filesystem
from 454136 to 7367680 blocks
old_desc_blocks = 4, new_desc_blocks = 57
[ 131.970278] EXT4-fs (mmcblk0p2): resized filesystem to 7367680
The filesystem on /dev/mmcblk0p2 is now 7367680 (1k) blocks long
```

Increasing the filesystem size can be done while it is mounted. But you can also boot the board from an SD card and then resize the file system on the e.MMC partition while it is not mounted.

### 7.5.5 Enable pseudo-SLC Mode

e.MMC devices use MLC or TLC ([https://en.wikipedia.org/wiki/Multi-level\\_cell](https://en.wikipedia.org/wiki/Multi-level_cell)) to store the data. Compared with SLC used in NAND Flash, MLC or TLC have lower reliability and a higher error rate at lower costs.

If you prefer reliability over storage capacity, you can enable the pseudo-SLC mode or SLC mode. The method used here employs the enhanced attribute, described in the JEDEC standard, which can be set for continuous regions of the device. The JEDEC standard does not specify the implementation details and the guarantees of the enhanced attribute. This is left to the chipmaker. For the Micron chips, the enhanced attribute increases the reliability but also halves the capacity.

**Warning**

When enabling the enhanced attribute on the device, all data will be lost.

The following sequence shows how to enable the enhanced attribute.

- First obtain the current size of the e.MMC device with:

```
target:~$ parted -m /dev/mmcblk0 unit B print
```

You will receive:

```
BYT;
/dev/mmcblk0:63652757504B:sd/mmc:512:512:unknown:MMC S0J58X:;
```

As you can see this device has 63652757504 Byte = 60704 MiB.

- To get the maximum size of the device after pseudo-SLC is enabled use:

```
target:~$ mmc extcsd read /dev/mmcblk0 | grep ENH_SIZE_MULT -A 1
```

which shows, for example:

```
Max Enhanced Area Size [MAX_ENH_SIZE_MULT]: 0x000764
i.e. 3719168 KiB
--
Enhanced User Data Area Size [ENH_SIZE_MULT]: 0x000000
i.e. 0 KiB
```

Here the maximum size is 3719168 KiB = 3632 MiB.

- Now, you can set enhanced attribute for the whole device, e.g. 3719168 KiB, by typing:

```
target:~$ mmc enh_area set -y 0 3719168 /dev/mmcblk0
```

You will get:

```
Done setting ENH_USR area on /dev/mmcblk0
setting OTP PARTITION_SETTING_COMPLETED!
Setting OTP PARTITION_SETTING_COMPLETED on /dev/mmcblk0 SUCCESS
Device power cycle needed for settings to take effect.
Confirm that PARTITION_SETTING_COMPLETED bit is set using 'extcsd read' after power cycle
```

- To ensure that the new setting has taken over, shut down the system:

```
target:~$ poweroff
```

and perform a power cycle. It is recommended that you verify the settings now.

- First, check the value of ENH\_SIZE\_MULT which must be 3719168 KiB:

```
target:~$ mmc extcsd read /dev/mmcblk0 | grep ENH_SIZE_MULT -A 1
```

You should receive:

```
Max Enhanced Area Size [MAX_ENH_SIZE_MULT]: 0x000764
i.e. 3719168 KiB
--
Enhanced User Data Area Size [ENH_SIZE_MULT]: 0x000764
i.e. 3719168 KiB
```

- Finally, check the size of the device:

```
target:~$ parted -m /dev/mmcblk0 unit B print
BYT;
/dev/mmcblk0:31742492672B:sd/mmc:512:512:unknown:MMC S0J58X:;
```

## 7.5.6 Erasing the Device

It is possible to erase the e.MMC device directly rather than overwriting it with zeros. The e.MMC block management algorithm will erase the underlying MLC or TLC or mark these blocks as discard. The data on the device is lost and will be read back as zeros.

- After booting from SD card execute:

```
target:~$ blkdiscard -f --secure /dev/mmcblk0
```

The option `--secure` ensures that the command waits until the eMMC device has erased all blocks. The `-f` (force) option disables all checking before erasing and it is needed when the eMMC device contains existing partitions with data.

#### Tip

```
target:~$ dd if=/dev/zero of=/dev/mmcblk0 conv=fsync
```

also destroys all information on the device, but this command is bad for wear leveling and takes much longer!

### 7.5.7 e.MMC Boot Partitions

An e.MMC device contains four different hardware partitions: user, boot1, boot2, and rpmb.

The user partition is called the User Data Area in the JEDEC standard and is the main storage partition. The partitions boot1 and boot2 can be used to host the bootloader and are more reliable. Which partition the AM62L uses to load the bootloader is controlled by the boot configuration of the e.MMC device. The partition rpmb is a small partition and can only be accessed via a trusted mechanism.

Furthermore, the user partition can be divided into four user-defined General Purpose Area Partitions. An explanation of this feature exceeds the scope of this document. For further information, see the JEDEC Standard Chapter 7.2 Partition Management.

#### Tip

Do not confuse e.MMC partitions with partitions of a DOS, MBR, or GPT partition table.

The current PHYTEC BSP does not use the extra partitioning feature of e.MMC devices. The U-Boot is flashed at the beginning of the user partition. The U-Boot environment is placed at a fixed location after the U-Boot. An MBR partition table is used to create two partitions, a FAT32 boot, and ext4 rootfs partition. They are located right after the U-Boot and the U-Boot environment. The FAT32 boot partition contains the kernel and device tree.

With e.MMC flash storage it is possible to use the dedicated boot partitions for redundantly storing the bootloader. The Bootloader environment still resides in the user area before the first partition. The user area also still contains the bootloader which the image first shipped during its initialization process. Below is an example, to flash the bootloader to one of the two boot partitions and switch the boot device via userspace commands.

#### Via userspace Commands

On the host, run:

```
host:~$ scp <bootloader> root@192.168.3.11:/tmp/
```

The partitions boot1 and boot2 are read-only by default. To write to them from user space, you have to disable `force_ro` in the sysfs.

To manually write the bootloader to the e.MMC boot partitions, first disable the write protection:

```
target:~$ echo 0 > /sys/block/mmcblk0boot0/force_ro
target:~$ echo 0 > /sys/block/mmcblk0boot1/force_ro
```

Write the bootloader to the e.MMC boot partitions:

```
target:~$ dd if=/tmp/<bootloader> of=/dev/mmcblk0boot0
target:~$ dd if=/tmp/<bootloader> of=/dev/mmcblk0boot1
```

The following table is for the offset of the AM62L SoC:

SoC	Offset User Area	Offset Boot Partition	e.MMC Device
AM62L	32 kB	0 kB	/dev/mmcblk0

After that set the boot partition from user space using the `mmc` tool:

(for ‘boot0’) :

```
target:~$ mmc bootpart enable 1 0 /dev/mmcblk0
```

(for ‘boot1’) :

```
target:~$ mmc bootpart enable 2 0 /dev/mmcblk0
```

To disable booting from the e.MMC boot partitions simply enter the following command:

```
target:~$ mmc bootpart enable 0 0 /dev/mmcblk0
```

To explicitly enable booting from the e.MMC user area, run:

```
target:~$ mmc bootpart enable 7 0 /dev/mmcblk0
```

### Automatic failover

The ROM loader implements an automatic failover mechanism for e.MMC boot partitions. If booting from the primary partition fails, the system automatically attempts to boot from the secondary partition. This failover is indicated by a change in the boot message from `Boot Stage: Primary boot` to `Boot Stage: Secondary boot`. This functionality is limited to boot0 and boot1 partitions and does not apply to the user area.

## 7.6 SPI Master

The AM62L controller has MCSPI and an OSPI controllers included. The MCSPI controller supports four SPI channels with each up to 4 devices. The OSPI controllers supports Single/Dual/Quad/Octal mode data transfer (1/2/4/8 bidirectional data lines).

### 7.6.1 SPI NOR Flash

Libra FPSC is equipped with a QSPI NOR Flash which connects to the AM62L’s OSPI interface.

From Linux userspace, the NOR Flash partitions are accessible via `/dev/mtd<N>` devices where `<N>` is the MTD device number associated with the NOR flash partition to access. To find the correct MTD device number for a partition, run on the target:

```
root@am62lxx-libra-fpsc-1:~$ mtdinfo --all
Count of MTD devices:          5
Present MTD devices:           mtd0, mtd1, mtd2, mtd3, mtd4
Sysfs interface supported:     yes
```

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```

mtd0
Name: ospi.tiboot3
Type: nor
Eraseblock size: 131072 bytes, 128.0 KiB
Amount of eraseblocks: 4 (524288 bytes, 512.0 KiB)
Minimum input/output unit size: 1 byte
Sub-page size: 1 byte
Character device major/minor: 90:0
Bad blocks are allowed: false
Device is writable: true

mtd1
Name: ospi.tispl
Type: nor
Eraseblock size: 131072 bytes, 128.0 KiB
Amount of eraseblocks: 16 (2097152 bytes, 2.0 MiB)
Minimum input/output unit size: 1 byte
Sub-page size: 1 byte
Character device major/minor: 90:2
Bad blocks are allowed: false
Device is writable: true

mtd2
Name: ospi.u-boot
Type: nor
Eraseblock size: 131072 bytes, 128.0 KiB
Amount of eraseblocks: 32 (4194304 bytes, 4.0 MiB)
Minimum input/output unit size: 1 byte
Sub-page size: 1 byte
Character device major/minor: 90:4
Bad blocks are allowed: false
Device is writable: true

mtd3
Name: ospi.env
Type: nor
Eraseblock size: 131072 bytes, 128.0 KiB
Amount of eraseblocks: 2 (262144 bytes, 256.0 KiB)
Minimum input/output unit size: 1 byte
Sub-page size: 1 byte
Character device major/minor: 90:6
Bad blocks are allowed: false
Device is writable: true

mtd4
Name: ospi.env.backup
Type: nor
Eraseblock size: 131072 bytes, 128.0 KiB
Amount of eraseblocks: 2 (262144 bytes, 256.0 KiB)
Minimum input/output unit size: 1 byte
Sub-page size: 1 byte

```

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Character device major/minor:	90:8
Bad blocks are allowed:	false
Device is writable:	true

It lists all MTD devices and the corresponding partition names. The flash node is defined inside of the SPI master node in the module DTS. The SPI node contains all devices connected to this SPI bus which is in this case only the SPI NOR Flash.

The definition of the SPI master node in the device tree can be found here:

<https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dts#L335>

## 7.7 GPIOs

The Libra FPSC has a set of pins especially dedicated to user I/Os. Those pins are connected directly to AM62L pins and are muxed as GPIOs. They are directly usable in Linux userspace. The processor has organized its GPIOs into nine banks of 16 GPIOs each (up to 144 GPIOs). However, not all GPIOs are pinned out on the Libra FPSC board.

In Linux, the internal GPIO module is exposed as a single GPIO controller, represented by gpiochip0. This controller provides access to all available GPIOs on the device. On the Libra FPSC, this corresponds to 126 GPIO lines in total.

Accessing GPIOs from userspace will be done using the libgpiod. It provides a library and tools for interacting with the Linux GPIO character device. Examples of some usages of various tools:

- Detecting the gpiochips on the chip:

```
target:~$ gpiodetect
gpiochip0 [600000 gpio] (126 lines)
```

- GPIO expander

Beside the GPIOs of the AM62L SoC, the Libra FPSC has a GPIO expander, which adds more GPIOs to the system.

```
gpiochip2 [4-0020] (16 lines)
```

DT configuration for the GPIO expander can be found here:

<https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dts#L274>

- Show detailed information about the gpiochips. Like their names, consumers, direction, active state, and additional flags:

```
target:~$ gpioinfo -c gpiochip0
```

- Read the value of a GPIO (e.g GPIO 20 from chip0):

```
target:~$ gpioget -c gpiochip0 20
```

- Set the value of GPIO 20 on chip0 to 0 and exit tool:

```
target:~$ gpioset -z -c gpiochip0 20=0
```

- Help text of gpioset shows possible options:

```
target:~$ gpioset --help
Usage: gpioset [OPTIONS] <line=value>...

Set values of GPIO lines.

Lines are specified by name, or optionally by offset if the chip option
is provided.

Values may be '1' or '0', or equivalently 'active'/'inactive' or 'on'/'off'.

The line output state is maintained until the process exits, but after that
is not guaranteed.

Options:
  --banner           display a banner on successful startup
  -b, --bias <bias>    specify the line bias
                        Possible values: 'pull-down', 'pull-up', 'disabled'.
                        (default is to leave bias unchanged)
  --by-name          treat lines as names even if they would parse as an offset
  -c, --chip <chip>    restrict scope to a particular chip
  -C, --consumer <name> consumer name applied to requested lines (default is 'gpioset')
  -d, --drive <drive>   specify the line drive mode
                        Possible values: 'push-pull', 'open-drain', 'open-source'.
                        (default is 'push-pull')
  -h, --help          display this help and exit
  -l, --active-low    treat the line as active low
  -p, --hold-period <period>
                        the minimum time period to hold lines at the requested values
  -s, --strict         abort if requested line names are not unique
  -t, --toggle <period>[,period]...
                        toggle the line(s) after the specified period(s)
                        If the last period is non-zero then the sequence repeats.
  --unquoted          don't quote line names
  -v, --version        output version information and exit
  -z, --daemonize     set values then detach from the controlling terminal

Chips:
  A GPIO chip may be identified by number, name, or path.
  e.g. '0', 'gpiochip0', and '/dev/gpiochip0' all refer to the same chip.

Periods:
  Periods are taken as milliseconds unless units are specified. e.g. 10us.
  Supported units are 's', 'ms', and 'us'.

*Note*
  The state of a GPIO line controlled over the character device reverts to default
  when the last process referencing the file descriptor representing the device file
  ↵exits.
  This means that it's wrong to run gpioset, have it exit and expect the line to continue
  being driven high or low. It may happen if given pin is floating but it must be
  ↵interpreted
  as undefined behavior.
```

**Warning**

Some of the user IOs are used for special functions. Before using a user IO, refer to the schematic or the hardware manual of your board to ensure that it is not already in use.

### 7.7.1 GPIOs via sysfs

**Warning**

Accessing gpios via sysfs is deprecated and we encourage to use libgpiod instead.

Support to access GPIOs via sysfs is not enabled by default any more. It is only possible with manually enabling `CONFIG_GPIO_SYSFS` in the kernel configuration. To make `CONFIG_GPIO_SYSFS` visible in menuconfig the option `CONFIG_EXPERT` has to be enabled first.

You can also add this option for example to the defconfig you use in `arch/arm64/configs/` in the linux kernel sources. For our TI based releases, this could be for example `phytec_ti_defconfig`:

```
..
CONFIG_EXPERT=y
CONFIG_GPIO_SYSFS=y
..
```

Otherwise you can create a new config fragment. This is described in our Yocto Reference Manual.

## 7.8 ADC

The PHYTEC phyFLEX-AM62L FPSC includes general purpose Analog-to-Digital Converters (ADC) which can be used for interfacing analog sensors.

Reading the ADC values can be done through sysfs:

```
target:~$ cat /sys/bus/iio/devices/iio:deviceX/in_voltageY_raw
```

On Libra FPSC the ADC lines are accessible on X73 expansion connector:

ADC input	X73 pin
ADC_IN0	3
ADC_IN1	5
ADC_IN2	7
ADC_IN3	9
ADC_IN4	4
ADC_IN5	6
ADC_IN6	8
ADC_IN7	10

**Note**

On AM62L, only ADC\_IN0 to ADC\_IN3 are available for use. ADC\_IN4 to ADC\_IN7 are not connected internally. This limitation also applies to the current/voltage sensing functionality.

Additionally, there is a current and voltage sensing circuitry available on Libra FPSC. It is capable of measuring the input current consumption and supply voltage of the phyFLEX-AM62L FPSC SoM, as well as the Libra FPSC carrier board's 1.8V, 3.3V and 5V power rails.

The current-sensing circuitry uses four INA241A4QDDFRQ1 current-sense amplifiers (gain: 100 V/V), each paired with a 4 mΩ shunt resistor. Their outputs feed the ADC input channels ( $V_{ref} = 1.8$  V) through a 1:3 voltage divider. With this configuration, the resulting current resolution is 3.295898 mA/LSB.

The voltage-sensing circuitry uses simple 1:3.46 voltage dividers connected to the ADC input channels ( $V_{ref} = 1.8$  V). This yields a voltage resolution of 1.520508 mV/LSB.

Channel Function	ADC Input
SoM current sensing	ADC_IN0
SoM voltage sensing	ADC_IN1
Carrier board 5V rail current sensing	ADC_IN2
Carrier board 5V rail voltage sensing	ADC_IN3
Carrier board 3.3V rail current sensing	ADC_IN4
Carrier board 3.3V rail voltage sensing	ADC_IN5
Carrier board 1.8V rail current sensing	ADC_IN6
Carrier board 1.8V rail voltage sensing	ADC_IN7

Current scaling factor is available as a sysfs parameter `/sys/bus/iio/devices/iio:device1/in_current0_scale`.

The phyFLEX-AM62L FPSC SoM consumption can thus be measured with this simple script:

```
#!/bin/sh
RAW=$(cat /sys/bus/iio/devices/iio:device1/in_current0_raw)
SCALE=$(cat /sys/bus/iio/devices/iio:device1/in_current0_scale)
CURRENT=$(echo "$RAW * $SCALE" | bc -l)
printf "Current: %.3f mA\n" "$CURRENT"
```

### Note

Current scaling factor calculation depends on `CONFIG_IIO_RESCALE=y` kernel configuration.

In our BSP we also enable config option `CONFIG_SENSORS_IIO_HWMON=y` which provides hwmon interface to conveniently measure phyFLEX-AM62L FPSC SoM consumption directly via the sysfs parameter:

```
root@yocto-machinename:~$ cat /sys/class/hwmon/hwmon1/curr1_input
415
```

In the example output provided above, the current consumption measured was 415 mA @ 5V.

## 7.9 LEDs

If any LEDs are connected to GPIOs, you have the possibility to access them by a special LED driver interface instead of the general GPIO interface (section GPIOs). You will then access them using `/sys/class/leds/` instead of `/sys/class/gpio/`. The maximum brightness of the LEDs can be read from the `max_brightness` file. The brightness file will set the brightness of the LED (taking a value from 0 up to `max_brightness`). Most LEDs do not have hardware brightness support and will just be turned on by all non-zero brightness settings.

Below is a simple example.

To get all available LEDs, type:

```
target:~$ ls /sys/class/leds
led-1@ led-2@ led-3@ mmc1:@ mmc2:@
```

The Libra FPSC provides the following LED indicators: led-1, led-2 and led-3.

- To toggle the LEDs ON:

```
target:~$ echo 255 > /sys/class/leds/led-1/brightness
```

- To toggle OFF:

```
target:~$ echo 0 > /sys/class/leds/led-1/brightness
```

Device tree configuration for the User I/O configuration can be found here: <https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dts#L251>

## 7.10 I<sup>2</sup>C Bus

The AM62L contains several Multimaster fast-mode I<sup>2</sup>C modules. PHYTEC boards provide plenty of different I<sup>2</sup>C devices connected to the I<sup>2</sup>C modules of the AM62L. This section describes the basic device usage and its DT representation of some I<sup>2</sup>C devices integrated into our Libra FPSC.

The device tree node for i2c contains settings such as clock-frequency to set the bus frequency and the pin control settings including scl-gpios and sda-gpios which are alternate pin configurations used for bus recovery.

General I<sup>2</sup>C bus configuration from SoM (e.g. k3-am62l-phyflex-fpsc.dtsi): <https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l-phycore-fpsc.dtsi#L172>

General I<sup>2</sup>C bus configuration from carrierboard (e.g. k3-am62l3-libra-rdk-fpsc.dts) <https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dts#L233>

## 7.11 EEPROM

The system features two I<sup>2</sup>C EEPROM devices distributed across the SoM and carrier board:

On the phyFLEX-AM62L FPSC SoM:

- Board Detection EEPROM
  - Bus: I<sup>2</sup>C-1
  - Address: 0x50
  - Purpose: Factory configuration for board identification

Device Tree Reference for SoM EEPROMs: <https://github.com/phYTEC/linux-phYTEC-TI/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l-phycore-fpsc.dtsi#L249>

And on the Libra FPSC carrier board:

- Board Detection EEPROM
  - Bus: I2C-2
  - Address: 0x51
  - Purpose: Reserved for carrier board identification

Device Tree Reference for Carrier Board: <https://github.com/phYTEC/linux-phYTEC-TI/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dts#L238>

### 7.11.1 I2C EEPROM access

#### Warning

The first 1024 (0x400) bytes of the EEPROM area (bus: I2C-1 addr: 0x50) should not be erased or overwritten. As this will influence the behavior of the bootloader. The board might not boot correctly anymore.

#### EEPROM reading and writing in U-Boot

In U-Boot the i2c command can be used for EEPROM read and write operations.

First set the correct I2C bus, where the EEPROM is connected. *<bus-no>* is the I2C bus number of the EEPROM.

```
u-boot=> i2c dev <bus-no>
```

To read and print the first 32 bytes from EEPROM execute. *<addr>* is the I2C address of the EEPROM.

```
u-boot=> i2c md <addr> 0x00 0x20
```

To read the first 32 bytes from EEPROM into memory (loadaddr) execute:

```
u-boot=> i2c read <addr> 0x00 0x20 $loadaddr
```

To write 0xff to the 32 bytes at offset 0x100 execute:

```
u-boot=> i2c mw <addr> 0x100 0xff 0x20
```

To write 32 bytes to offset 0x100 to EEPROM from memory (loadaddr) execute:

```
u-boot=> i2c write $loadaddr <addr> 0x100 0x20
```

#### EEPROM reading and writing in Linux

Reading and writing can also be done via sysfs in Linux. For this, find the correct path in sysfs first. It follows this logic: /sys/class/i2c-dev/i2c-<bus-no>/device/<bus-no>-<addr>/eeprom <bus-no> is the bus number of the EEPROM <addr> is the address of the EEPROM in 4 digits hex.

To read and print the EEPROM content as a hex number, execute:

```
target:~$ hexdump -C <EEPROM-sysfs-path>
```

or:

```
target:~$ dd if=<EEPROM-sysfs-path> | od -x
```

To fill the EEPROM with zeros leaving out the EEPROM data use:

```
target:~$ dd if=/dev/zero of=<EEPROM-sysfs-path> seek=1 bs=256
```

### 7.11.2 EEPROM SoM Detection

The I2C EEPROM, populated on the phyFLEX-AM62L FPSC, is addressable over I2C address 0x50 on bus 1. PHYTEC uses this 32 byte data area to store information about the SoM. This includes PCB revision and mounting options.

The EEPROM data is read at a very early stage during startup. It is used to select the correct RAM configuration. This makes it possible to use the same bootloader image for different RAM sizes and choose the correct DTS overlays automatically.

#### Warning

The first 1024 (0x400) bytes of the EEPROM area (bus: I2C-1 addr: 0x50) should not be erased or overwritten. As this will influence the behavior of the bootloader. The board might not boot correctly anymore.

SoMs that are flashed with data format API revision 2 will print out information about the module in the early stage.

### 7.11.3 Rescue EEPROM Data

The hardware introspection data is pre-programmed on the EEPROM data spaces. If you accidentally delete or overwrite this data, please contact our support team.

## 7.12 RTC

RTCs can be accessed via `/dev/rtc*`. Because PHYTEC boards have often more than one RTC, there might be more than one RTC device file.

- To find the name of the RTC device, you can read its sysfs entry with:

```
target:~$ cat /sys/class/rtc/rtc*/name
```

- You will get, for example:

```
rtc-rv3028 0-0052
snvs_rtc 30370000.snvs:snvs-rtc-lp
```

#### Tip

This will list all RTCs including the non-I<sup>2</sup>C RTCs. Linux assigns RTC device IDs based on the device tree/aliases entries if present.

Date and time can be manipulated with the `hwclock` tool and the date command. To show the current date and time set on the target:

```
target:~$ date
Thu Jan 1 00:01:26 UTC 1970
```

Change the date and time with the date command. The date command sets the time with the following syntax “YYYY-MM-DD hh:mm:ss (+|-)hh:mm”:

```
target:~$ date -s "2022-03-02 11:15:00 +0100"
Wed Mar 2 10:15:00 UTC 2022
```

#### Note

Your timezone (in this example +0100) may vary.

Using the date command does not change the time and date of the RTC, so if we were to restart the target those changes would be discarded. To write to the RTC we need to use the `hwclock` command. Write the current date and time (set with the date command) to the RTC using the `hwclock` tool and reboot the target to check if the changes were applied to the RTC:

```
target:~$ hwclock -w
target:~$ reboot
.
.

target:~$ date
Wed Mar 2 10:34:06 UTC 2022
```

To set the time and date from the RTC use:

```
target:~$ date
Thu Jan 1 01:00:02 UTC 1970
target:~$ hwclock -s
target:~$ date
Wed Mar 2 10:45:01 UTC 2022
```

### 7.12.1 RTC Wakealarm

It is possible to issue an interrupt from the RTC to wake up the system. The format uses the Unix epoch time, which is the number of seconds since UTC midnight on 1 January 1970. To wake up the system after 4 minutes from suspend to ram state, type:

```
target:~$ echo "+240" > /sys/class/rtc/rtc0/wakealarm
target:~$ echo mem > /sys/power/state
```

#### Note

Internally the wake alarm time will be rounded up to the next minute since the alarm function doesn't support seconds.

## 7.12.2 RTC Parameters

RTCs have a few abilities which can be read/set with the help of `hwclock` tool.

- We can check RTC supported features with:

```
target:~$ hwclock --param-get features
The RTC parameter 0x0 is set to 0x71.
```

What this value means is encoded in kernel, each set bit translates to:

#define RTC_FEATURE_ALARM	0
#define RTC_FEATURE_ALARM_RES_MINUTE	1
#define RTC_FEATURE_NEED_WEEK_DAY	2
#define RTC_FEATURE_ALARM_RES_2S	3
#define RTC_FEATURE_UPDATE_INTERRUPT	4
#define RTC_FEATURE_CORRECTION	5
#define RTC_FEATURE_BACKUP_SWITCH_MODE	6
#define RTC_FEATURE_ALARM_WAKEUP_ONLY	7
#define RTC_FEATURE_CNT	8

- We can check RTC BSM (Backup Switchover Mode) with:

```
target:~$ hwclock --param-get bsm
The RTC parameter 0x2 is set to 0x1.
```

- We can set RTC BSM with:

```
target:~$ hwclock --param-set bsm=0x2
The RTC parameter 0x2 will be set to 0x2.
```

What BSM values mean translates to these values:

#define RTC_BSM_DISABLED	0
#define RTC_BSM_DIRECT	1
#define RTC_BSM_LEVEL	2
#define RTC_BSM_STANDBY	3

### Tip

You should set BSM mode to DSM or LSM for RTC to switch to backup power source when the initial power source is not available. Check **RV-3028** RTC datasheet to read what LSM (Level Switching Mode) and DSM (Direct Switching Mode) actually mean.

DT representation for I<sup>2</sup>C RTCs: <https://github.com/phYTEC/linux-phYTEC-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l-phycore-fpsc.dtsi#L257>

And the addions on the carrierboard: <https://github.com/phYTEC/linux-phYTEC-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dts#L228>

## 7.13 USB Host Controller

The USB controller of the AM62L SoC provides a low-cost connectivity solution for numerous consumer portable devices by providing a mechanism for data transfer between USB devices with a line/bus speed of up to 480 Mbit/s (High-Speed ‘HS’). The USB subsystem has two independent USB controller cores. Both cores are capable of acting as a USB peripheral device or a USB host. Each is connected to a USB 2.0 PHY.

The unified BSP includes support for mass storage devices and keyboards. Other USB-related device drivers must be enabled in the kernel configuration on demand. Due to udev, all mass storage devices connected get unique IDs and can be found in `/dev/disk/by-id`. These IDs can be used in `/etc/fstab` to mount the different USB memory devices in different ways.

DT representation for USB Host: <https://github.com/phYTEC/linux-phYTEC-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dts#L382>

## 7.14 CAN FD

The Libra FPSC has two CAN interfaces supporting CAN FD. They are supported by the Linux standard CAN framework which builds upon then the Linux network layer. Using this framework, the CAN interfaces behave like an ordinary Linux network device, with some additional features special to CAN. More information can be found in the Linux Kernel documentation: <https://www.kernel.org/doc/html/latest/networking/can.html>

### Note

The switches S6 and S7 are switching the 120 Ohm bus termination resistors. For proper functionality of the CAN FD interface, the bus needs to be terminated. If no external bus termination resistors are mounted, the switches S6 (for CAN FD1) and S7 (for CAN FD2) need to be set to ON.

- Use:

```
target:~$ ip link
```

to see the state of the interfaces. The two CAN interfaces should show up as `main_mcan0` and `main_mcan1`.

- To get information on `main_mcan0`, such as bit rate and error counters, type:

```
target:~$ ip -d -s link show main_mcan0
```

The information for `main_mcan0` will look like:

```
4: main_mcan0: <NOARP,UP,LOWER_UP,ECHO> mtu 72 qdisc pfifo_fast state UP mode DEFAULT group 0
    ↳ default qlen 10
        link/can  promiscuity 0 allmulti 0 minmtu 0 maxmtu 0
        can <FD> state ERROR-ACTIVE (berr-counter tx 0 rx 0) restart-ms 0
            bitrate 800000 sample-point 0.800
            tq 12 prop-seg 39 phase-seg1 40 phase-seg2 20 sjw 10 brp 1
            m_can: tseg1 2..256 tseg2 2..128 sjw 1..128 brp 1..512 brp_inc 1
            dbitrate 800000 dsample-point 0.800
            dtq 50 dprop-seg 9 dphase-seg1 10 dphase-seg2 5 dsjw 2 dbrp 4
            m_can: dtseg1 1..32 dtseg2 1..16 dsjw 1..16 dbrp 1..32 dbrp_inc 1
            clock 80000000
            re-started bus-errors arbit-lost error-warn error-pass bus-off
```

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```

      0      0      0      0      0      0      0      numtxqueues 1
→numrxqueues 1 gso_max_size 65536 gso_max_segs 65535 tso_max_size 655
RX: bytes packets errors dropped missed mcast
 0      0      0      0      0      0
TX: bytes packets errors dropped carrier collsns
 0      0      0      0      0      0

```

The output contains a standard set of parameters also shown for Ethernet interfaces, so not all of these are necessarily relevant for CAN (for example the MAC address). The following output parameters contain useful information:

can0	Interface Name
NOARP	CAN cannot use ARP protocol
MTU	Maximum Transfer Unit
RX packets	Number of Received Packets
TX packets	Number of Transmitted Packets
RX bytes	Number of Received Bytes
TX bytes	Number of Transmitted Bytes
errors...	Bus Error Statistics

The CAN configuration is done in the systemd configuration file `/lib/systemd/network/11-main_mcan.network`. For a persistent change of (as an example, the default bitrates), change the configuration in the BSP under `./meta-ampliphy/recipes-core/systemd/systemd-conf/11-main_mcan.network` in the root filesystem and rebuild the root filesystem.

```

[Match]
Name=main_mcan*

[CAN]
BitRate=800000
DataBitRate=800000
FDMode=yes

```

The bitrate can also be changed manually, for example, to make use of the flexible bitrate:

```

target:~$ ip link set main_mcan0 down
target:~$ ip link set main_mcan0 txqueuelen 10 up type can bitrate 500000 sample-point 0.75
→dbitrate 4000000 dsample-point 0.8 fd on

```

You can send messages with cansend or receive messages with candump:

```

target:~$ cansend main_mcan0 123#45.67
target:~$ candump main_mcan0

```

To generate random CAN traffic for testing purposes, use cangen:

```

target:~$ cangen

```

`cansend --help` and `candump --help` provide help messages for further information on options and usage.

**Warning**

The mcp2518fd SPI to CANfd supports only baudrates starting from 125kB/s. Slower rates can be selected but may not work correctly.

Device Tree CAN configuration of k3-am62l3-libra-rdk-fpsc.dts: <https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-rdk-fpsc.dts#L306>

## 7.15 Video

### 7.15.1 Videos with Gstreamer

One example video is installed by default in the BSP at */usr/share/qtphy/videos/*. Start the video playback with one of these commands:

```
target:~$ gst-launch-1.0 playbin uri=file:///usr/share/qtphy/videos/caminandes_3_llamigos_720p_
↳ vp9.webm
```

- Or:

```
target:~$ gst-launch-1.0 -v filesrc location=/usr/share/qtphy/videos/caminandes_3_llamigos_720p_
↳ vp9.webm ! decodebin name=decoder decoder. ! videoconvert ! waylandsink
```

- Or:

```
target:~$ gst-play-1.0 /usr/share/qtphy/videos/caminandes_3_llamigos_720p_vp9.webm --videosink_
↳ waylandsink
```

## 7.16 Display

The Libra FPSC supports up to 3 different display outputs. The following table shows the required extensions and devicetree overlays for the different interfaces. For the alpha release, we have included overlay for **powertip,ac209** LVDS display. The name can be found on the back of the display.

**Note**

Currently only LVDS1 (onboard LVDS) is supported

Interface	Expansion	devicetree overlay
LVDS1	Libra FPSC	k3-am62l3-libra-fpsc-lvds-ac209.dtbo

The default interface is LVDS1 (onboard LVDS).

### 7.16.1 Qt Demo

With the **phytec-qt6demo-image**, Weston starts during boot. Our Qt6 demo application named “qtphy” can be stopped with:

```
target:~$ systemctl stop qtphy
```

- To start the demo again, run:

```
target:~$ systemctl start qtphy
```

- To disable autostart of the demo, run:

```
target:~$ systemctl disable qtphy
```

- To enable autostart of the demo, run:

```
target:~$ systemctl enable qtphy
```

- Weston can be stopped with:

```
target:~$ systemctl stop weston
```

#### Note

The Qt demo must be closed before Weston can be closed.

### 7.16.2 Backlight Control

If a display is connected to the PHYTEC board, you can control its backlight with the Linux kernel sysfs interface. All available backlight devices in the system can be found in the folder /sys/class/backlight. Reading the appropriate files and writing to them allows you to control the backlight.

#### Note

Some boards with multiple display connectors might have multiple backlight controls in /sys/class/backlight. For example: backlight0 and backlight1

- To get, for example, the maximum brightness level (max\_brightness) execute:

```
target:~$ cat /sys/class/backlight/backlight/max_brightness
```

Valid brightness values are 0 to <max\_brightness>.

- To obtain the current brightness level, type:

```
target:~$ cat /sys/class/backlight/backlight/brightness
```

- Write to the file brightness to change the brightness:

```
target:~$ echo 0 > /sys/class/backlight/backlight/brightness
```

turns the backlight off for example.

For documentation of all files, see <https://www.kernel.org/doc/Documentation/ABI/stable/sysfs-class-backlight>.

Device tree description of LVDS-0 can be found here: <https://github.com/phytec/linux-phytec-ti/tree/v6.12.35-11.01.05-phy/arch/arm64/boot/dts/ti/k3-am62l3-libra-fpsc-lvds-ac209.dtso#L16>

## 7.17 Power Management

### 7.17.1 CPU Core Management

The AM62L SoC can have multiple processor cores on the die. The AM62L, for example, has 2 ARM Cores which can be turned on and off individually at runtime.

- To see all available cores in the system, execute:

```
target:~$ ls /sys/devices/system/cpu -1
```

- This will show, for example:

```
cpu0    cpu1    cpufreq  
[...]
```

Here the system has four processor cores. By default, all available cores in the system are enabled to get maximum performance.

- To switch off a single-core, execute:

```
target:~$ echo 0 > /sys/devices/system/cpu/cpu1/online
```

As confirmation, you will see:

```
[ 110.505012] psci: CPU1 killed
```

Now the core is powered down and no more processes are scheduled on this core.

- You can use top to see a graphical overview of the cores and processes:

```
target:~$ htop
```

- To power up the core again, execute:

```
target:~$ echo 1 > /sys/devices/system/cpu/cpu1/online
```

## 7.18 Thermal Management

### 7.18.1 Kernel

The Linux kernel has integrated thermal management that is capable of monitoring SoC temperatures, reducing the CPU frequency, driving fans, advising other drivers to reduce the power consumption of devices, and – worst-case – shutting down the system gracefully (<https://www.kernel.org/doc/Documentation/thermal/sysfs-api.txt>).

This section describes how the thermal management kernel API is used for the AM62L SoC platform. The AM62 has internal temperature sensors for the SoC.

- The current temperature can be read in millicelsius with:

```
target:~$ cat /sys/class/thermal/thermal_zone0/temp
```

- You will get, for example:

```
49530
```

This translates to 49.53°C

There can be a number of trip points registered by the thermal kernel driver:

Table 1: Type of trip points

Type	Description
pas-sive	Mitigate heat by scaling down performance without active cooling.
active	Implement more aggressive cooling methods to prevent the system from reaching critical temperatures.
hot	Signals a state where the system is getting warm but hasn't reached critical levels yet.
criti-cal	Protect the hardware from potential damage due to extreme temperatures by forcing shutdown.

Number of trip points, their type and values differ depending on the CPU variant and CPU grade. For example:

```
target:~$ cat /sys/class/thermal/thermal_zone0/trip_point*
2000
125000
critical
```

This is a critical trip point which will cause the system to shutdown when the temperature reaches 125°C.

The kernel thermal management uses these trip points to trigger events and change the cooling behavior. The following thermal policies (also named thermal governors) are available in the kernel:

Table 2: Type of thermal governors

Governor	Description
step_wise	Default on most SoCs. Increases/decreases cooling device state step by step as temperature crosses trip points.
bang_bang	Simple on/off control: turns cooling device fully on above threshold, fully off below.
user_space	Userspace daemon controls cooling states via sysfs. Kernel only reports temperatures.
fair_share	Distributes cooling demand proportionally among available cooling devices.
power_allocate	More advanced: allocates cooling power budget dynamically (uses power models).

## 7.19 Watchdog

The PHYTEC AM62L modules include a hardware watchdog that is able to reset the board when the system hangs. The watchdog is started on default in U-Boot with a timeout of 60s. So even during early kernel start, the watchdog is already up and running. The Linux kernel driver takes control over the watchdog and makes sure that it is fed. This section explains how to configure the watchdog in Linux using systemd to check for system hangs and during reboot.

### 7.19.1 Watchdog Support in systemd

Systemd has included hardware watchdog support since version 183.

- To activate watchdog support, the file `system.conf` in `/etc/systemd/` has to be adapted by enabling the options:

```
RuntimeWatchdogSec=60s  
ShutdownWatchdogSec=10min
```

*RuntimeWatchdogSec* defines the timeout value of the watchdog, while *ShutdownWatchdogSec* defines the timeout when the system is rebooted. For more detailed information about hardware watchdogs under systemd can be found at <http://0pointer.de/blog/projects/watchdog.html>. The changes will take effect after a reboot or run:

```
target:~$ systemctl daemon-reload
```