

Pierre Philouze

pierrephz.github.io/portfolio

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PERSONALITY

• Global Mindset / Adaptive

Lived in different countries

• Empathic / Sensitive

"Everything has an explanation"

• Observant / Curious

Inspiration from travels

Detail Oriented

"Small details make big projects"

LANGUAGES

- French Native
- English Fluent (TOEIC 905)

SOFTWARE

- Adobe Suite Ai, Ps, Ae, Id, Lr
- Figma / Sketch UI / UX software
- Visual Studio Code Code editor
- Github Development platform
- Keynote Presentation software
- Webflow No code website builder

INTERESTS

Photography

Canon EOS-80D, Olympus mju-II

Plants

Outdoor bonsai, indoor plants

Craft Arts

Kenta Anzai (ceramics), Makoto Azuma (flowers)

Outdoor

Bikepacking, running

2017 - 2019 - Shanghai, China

MASTER'S DEGREE, TRANSCULTURAL DESIGN China Studio, L'École de Design Nantes Atlantique

Immerse in an unknown culture, learn, answer specific issues thanks to design solutions.

End of studies project topic: How to balance culture and globalization in an international city like Shanghai.

2014 - 2017 - Nantes, France

BACHELOR'S DEGREE, INTERACTION DESIGN

L'École de Design Nantes Atlantique

Learn UI/UX design, web development, Human/Machines interactions, motion design.

2014 - Rennes, France

A-LEVELS DIPLOMA / FRENCH BACCALAURÉAT

Lycée Saint-Vincent

Scientific knowledge.

WORK EXPERIENCE

2020 - Present - Amsterdam, Netherlands

THE THINGS INDUSTRIES

UI / UX Designer

IoT company offering LoRaWAN® network stack for integration with client solutions. Improve user journey toward the platform.

Work on a design system, update branding and graphics.

2019 (6 months) - Amsterdam, Netherlands

THE THINGS INDUSTRIES

UI / UX Designer Intern

End of studies internship in an IoT company offering LoRaWAN® network stack for integration with client solutions.

In charge of the UI of the websites, the branding of the company and graphism of an annual conference that gather 2500+ visitors.

2018 (1 month) - Jingdezhen, China

THE OPPOSITE STUDIO

Observer

Studied the Chinese porcelain process and the traditional techniques.

Work with many artists from all over the world.

Experiment different approaches of porcelain work.

2017 (6 months) - Shanghai, China

CENTDEGRÉS CHINA

Graphic Designer Intern

International design agency specialized in perfumes and cosmetics. Photoshooting, magazine, packaging design, key visuals, brochures.

2016 (4 months) - Rennes, France

CL CORPORATION

Interaction Designer Intern

Set up 4D immersive attractions.

Development of a 3D Pac Man controlled by your own body thanks to IoT devices. Desk based experience coupled with the field implementation.