

# Pierre Philouze

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#### **PERSONALITY**

• Global Mindset / Adaptive

Lived in different countries

· Empathic / Sensitive

"Everything has an explanation"

• Observant / Curious

Inspiration from travels

Detail Oriented

"Small details make big projects"

#### **LANGUAGES**

- French Native
- English Fluent (TOEIC 905)

### **SOFTWARE**

- Adobe Suite Ai, Ps, Ae, Id, Lr
- Figma / Sketch UI / UX software
- Visual Studio Code Code editor
- Github Development platform
- Keynote Presentation software
- Webflow No code website builder

## **INTERESTS**

Photography

Canon EOS-80D, Olympus mju-II

Plants

Outdoor bonsai, indoor plants

Craft Arts

Kenta Anzai (ceramics), Makoto Azuma (flowers)

Outdoor

Bikepacking, running

## 2017 - 2019 - Shanghai, China

MASTER'S DEGREE, TRANSCULTURAL DESIGN

China Studio, L'École de Design Nantes Atlantique

Immerse in an unknown culture, learn, answer specific issues thanks to design solutions. End of studies project topic: How to balance culture and globalization in an international city like Shanghai.

2014 - 2017 - Nantes, France

BACHELOR'S DEGREE, INTERACTION DESIGN

<u>L'École de Design Nantes Atlantique</u>

Learn UI/UX design, web development, Human/Machines interactions, motion design.

2014 - Rennes, France

A-LEVELS DIPLOMA / FRENCH BACCALAURÉAT

Lycée Saint-Vincent

Scientific knowledge.

**WORK EXPERIENCE** 

2020 - Present - Amsterdam, Netherlands

THE THINGS INDUSTRIES

UI / UX Designer

IoT company offering LoRaWAN® network stack for integration with client solutions. Improve user journey toward the platform.

Work on a design system, update branding and graphics.

2019 (6 months) - Amsterdam, Netherlands

THE THINGS INDUSTRIES

UI / UX Designer Intern

End of studies internship in an IoT company offering LoRaWAN® network stack for integration with client solutions.

In charge of the UI of the websites, the branding of the company and graphism of an annual conference that gather 2500+ visitors.

2018 (1 month) – **Jingdezhen, China** 

THE OPPOSITE STUDIO

<u>Observer</u>

Studied the Chinese porcelain process and the traditional techniques.

Work with many artists from all over the world.

Experiment different approaches of porcelain work.

2017 (6 months) - Shanghai, China

CENTDEGRÉS CHINA

Graphic Designer Intern

International design agency specialized in perfumes and cosmetics. Photoshooting, magazine, packaging design, key visuals, brochures.

2016 (4 months) - Rennes, France

**CL CORPORATION** 

Interaction Designer Intern

Set up 4D immersive attractions.

Development of a 3D Pac Man controlled by your own body thanks to IoT devices.

Desk based experience coupled with the field implementation.