



Pierre Philouze

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PERSONALITY

- **Global Mindset / Adaptive**

Lived in different countries

- **Empathic / Sensitive**

“Everything has an explanation”

- **Observant / Curious**

Inspiration from travels

- **Detail Oriented**

“Small details make big projects”

LANGUAGES

- **French** – Native

- **English** – Fluent (TOEIC 905)

SOFTWARE

- **Adobe Suite** – Ai, Ps, Ae, Id, Lr

- **Figma / Sketch** – UI / UX software

- **Visual Studio Code** – Code editor

- **Github** – Development platform

- **Keynote** – Presentation software

- **Webflow** – No code website builder

INTERESTS

- **Photography**

Canon EOS-80D, Olympus mju-II

- **Plants**

Outdoor bonsai, indoor plants

- **Craft Arts**

Kenta Anzai (ceramics), Makoto Azuma (flowers)

- **Outdoor**

Bikepacking, running

2017 - 2019 – Shanghai, China

MASTER'S DEGREE, TRANSCULTURAL DESIGN
China Studio, L'École de Design Nantes Atlantique

*Immerse in an unknown culture, learn, answer specific issues thanks to design solutions.
End of studies project topic: How to balance culture and globalization in an international city like Shanghai.*

2014 - 2017 – Nantes, France

BACHELOR'S DEGREE, INTERACTION DESIGN
L'École de Design Nantes Atlantique

Learn UI/UX design, web development, Human / Machines interactions, motion design.

2014 – Rennes, France

A-LEVELS DIPLOMA / FRENCH BACCALAURÉAT
Lycée Saint-Vincent

Scientific knowledge.

WORK EXPERIENCE

2020 - Present – Amsterdam, Netherlands

THE THINGS INDUSTRIES
UI / UX Designer

*IoT company offering LoRaWAN® network stack for integration with client solutions.
Improve user journey toward the platform.
Work on a design system, update branding and graphics.*

2019 (6 months) – Amsterdam, Netherlands

THE THINGS INDUSTRIES
UI / UX Designer Intern

*End of studies internship in an IoT company offering LoRaWAN® network stack for integration with client solutions.
In charge of the UI of the websites, the branding of the company and graphism of an annual conference that gather 2500+ visitors.*

2018 (1 month) – Jingdezhen, China

THE OPPOSITE STUDIO
Observer

*Studied the Chinese porcelain process and the traditional techniques.
Work with many artists from all over the world.
Experiment different approaches of porcelain work.*

2017 (6 months) – Shanghai, China

CENTDEGRÉS CHINA
Graphic Designer Intern

*International design agency specialized in perfumes and cosmetics.
Photoshootings, magazine, packaging design, key visuals, brochures.*

2016 (4 months) – Rennes, France

CL CORPORATION
Interaction Designer Intern

*Set up 4D immersive attractions.
Development of a 3D Pac Man controlled by your own body thanks to IoT devices.
Desk based experience coupled with the field implementation.*