

ROBERT ROSS

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PROFILE | Quick Learning, Hard Working, and Adaptive undergraduate student at Rochester Institute of Technology

SKILLS & ABILITIES | **Operating Systems** – Windows NT, 2000, XP, 7,8/8.1,10, Debian 5.0+, Ubuntu 9.04+, Mac OSX 10.4+, Android 2.2+.

Languages – C/C++, Java 1.5+, Bash, Batch, HTML5, CSS3, JQuery .

Frameworks & Libraries – LibGDX, Bootstrap.

Applications – Office Suite (2003+:Word, Excel, PowerPoint, Outlook, OneNote), Blender, Visual Studio .NET (2008+), IntelliJ (12+), Android Studio.

Other Skills & Abilities – Hardware troubleshooting, Systems Administration, Networking.

WORK EXPERIENCE | **IS SUPPORT INTERN INGRAM MICRO**
JUNE 2016 – AUGUST 2016

At the time I worked there Ingram Micro was an industry leader, being a fortune 62 company. It specializes in distribution and cloud services for major technology companies such as Samsung and Apple. While there assisted the Information Services department, doing mock up websites and eventually helping to implement them.

SALES ASSOCIATE STAPLES
JUNE 2014 – AUGUST 2014

Assisted customers to find what they needed quickly and effortlessly. Provided thoughtful and helpful customer service.

EDUCATION | **ROCHESTER INSTITUTE OF TECHNOLOGY, HENRIETTA, NY.**
BS IN COMPUTER SCIENCE

Current Student. Started in fall of 2014, expecting to graduate in 2018. Relevant courses I have taken include Computer Science for Advanced Placement Students, Intro to Software Engineering, Mechanics of Programming, Concepts of Computer Systems, Introduction to Algorithms, and Computer Science Theory.

SIDE PROJECTS | **ChiPP8 (C++ .net)** – An open source Chip8 emulator written in C++.net with Visual Studio 2015. Graphics were handled with SDL while the emulator logic was abstracted away so theoretically any front end could be developed for it without altering the emulation code. Can be found on my Github and was a single person project.

Vitality (Java) – An open source game I undertook to enhance my understanding of object oriented design, proper use of abstraction, and other ideas found in large projects. Written in Java with LibGDX. Worked on in late 2014. Single Project.

WEBSITES | **Github** – <https://github.com/piexil/>
Bitbucket (No longer used) - <https://bitbucket.org/eyesoftware>
Personal – <http://www.robertross.me>