ROBERT ROSS

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PROFILE

Quick Learning, Hard Working, and Adaptive undergraduate student at Rochester Institute of Technology

SKILLS & ABILITIES

Operating Systems – Windows NT, 2000, XP, 7,8/8.1,10, Debian 5.0+, Ubuntu 9.04+, Mac OSX 10.4+, Android 2.2+.

Languages – C/C++, Java 1.5+, Bash, Batch, HTML5, CSS3.

Applications – Office Suite (2003+:Word, Excel, PowerPoint, Outlook, OneNote), Blender, Visual Studio .NET (2008+), IntelliJ (12+), Android Studio.

Other Skills & Abilities – Hardware troubleshooting, Systems Administration, Networking.

WORK EXPERIENCE

SALES ASSOCIATE STAPLES
JUNE 2014 – AUGUST 2014

Assisted customers to find what they needed quickly and effortlessly. Provided thoughtful and helpful customer service.

EDUCATION

ROCHESTER INSTITUTE OF TECHNOLOGY, HENRIETTA, NY.
BS IN COMPUTER SCIENCE

Current Student. Started in fall of 2014, expecting to graduate in 2018. Relevant courses I have taken include Computer Science for Advanced Placement Students, Intro to Software Engineering, Mechanics of Programming, and Computer Science Theory.

LEADERSHIP

In various classes at Rochester Institute of Technology including but not limited to Intro to Software Engineering and Ap Computer Science, I learned the concepts of leadership and how to apply them in a group situation.

SIDE PROJECTS

Rogue (Java) – A game project undertaken with a friend to learn about the fundamentals of game programming, game theory, and optimal code design. Originally developed in Java with Java2D, then overhauled to Java with Slick2D. Worked on in Early 2014. Team Project.

Vitality (**Java)** – An open source game I undertook to enhance my understanding of object oriented design, proper use of abstraction, and other ideas found in large projects. Written in Java with LibGDX. Worked on in late 2014. Single Project.

WEBSITES

Bitbucket - My preferred code revision website. https://bitbucket.org/eyesoftware

Personal – http://www.robertross.me