

Graph Theory Homework 2

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Submission instructions

- Copy and number the questions into your Jupyter Python Notebook. For submission, you only need to submit a zipped file named “StudentName_ID.zip” containing: (1) your Jupyter Python Notebook file: ‘StudentName_ID.ipynb’, which includes all comments and codes of the homework exercises below, and (2) the graph data to load when running the Jupyter Python Notebook.
- If you have any questions, you can contact me via kamard@itu.edu.tr

1 Bellman-Ford shortest path algorithm[20%]

The Bellman-Ford algorithm is a generalization of Dijkstra’s algorithm to directed graphs with no negative cycles. Given a weighted matrix \mathbf{A} of a directed graph \mathbf{G} , an element $\mathbf{A}(i, j)$ denotes the weight of the edge *from* node i *to* node j .

- (1.1) Explain the key steps of Bellman-Ford algorithm (one-by-one). [5%]
 - (1.2) Write a function called *BellmanFordAlgo* that takes (i) \mathbf{A} and (2) a starting node ID as inputs, and outputs an array as in Graph Theory Blink 5.4^a, where each row represents a node in the graph \mathbf{G} and comprising three columns (nodes, shortest distance from source input node, previous node). [10%]
- Use of external libraries is not allowed. Code it up from scratch.**
- (1.3) Run your function in the Jupyter Notebook on the input adjacency matrix \mathbf{A} (see **Fig. fig:1**) and display the output array. You can find the data inside ‘Exercise_1_data’ folder. [5%]

2 Global efficiency, diffusion efficiency and graph morphospace [40%]

This part is related to lectures 5 and 6, in particular Graph Theory Blink 6.6:

<https://www.youtube.com/watch?v=FX3Dp4ZlgzQ&list=PLug43ldmRSo3MV-Jgjr30E5SpwNKkjTvJ&index=28>

Check the notes below the videos for more helpful information including:

http://basira-lab.com/wp-content/uploads/2019/11/GT_lectures_5_6_2019.pdf

^a <https://www.youtube.com/watch?v=FwxKQC-iYUg&list=PLug43ldmRSo3MV-Jgjr30E5SpwNKkjTvJ&index=21>

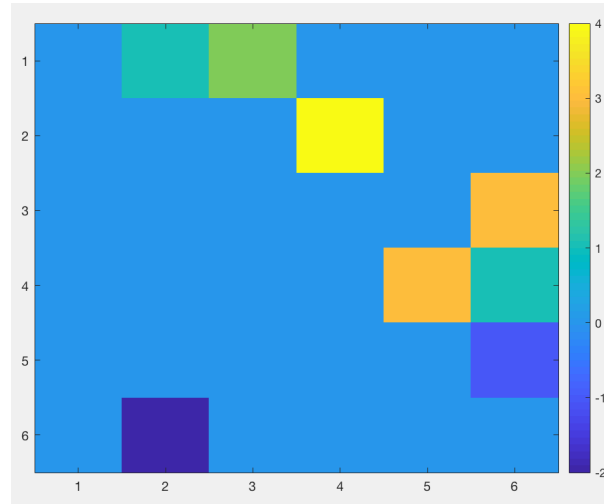


Fig. 1: The weighted adjacency matrix \mathbf{A} of the directed graph \mathbf{G} .

- (2.1) Write a function *globalEfficiency*, which inputs a graph adjacency matrix \mathbf{A} and outputs the global efficiency value. [5%]
- (2.2) Write a function *diffusionEfficiency*, which inputs a graph adjacency matrix \mathbf{A} and outputs the diffusion efficiency value. [5%]
- (2.3) Create a scatter plot where x-axis represents threshold value $\alpha \in [0 : 0.1 : 0.9]$ (0.1 denotes the threshold step size) and the y-axis represents the global efficiency E_{glob} of brain graph adjacency matrices ‘Exercise_2_data/ brainGraph1.mat’ and ‘Exercise_2_data/ brainGraph2.mat’ (Fig. fig:2). By thresholding each adjacency matrix at different threshold values $\alpha \in [0 : 0.1 : 0.9]$, examine how its global and diffusion efficiencies change. Use two different colors to compare the change in global efficiency across both brain graphs. [5%]
- (2.4) In a second figure, plot the diffusion efficiency E_{diff} of both matrices against α . [5%]
- (2.5) What conclusions can you derive from previous plots? Compare diffusion and global efficiencies within a single graph and across both graphs. [5%]
- (2.6) Plot a morphospace^b [1] for the set of thresholded brain graphs at $\alpha \in [0 : 0.1 : 0.9]$, where the x-axis denotes E_{diff} and y-axis denotes E_{glob} . Use two different colors to compare the two thresholded graph sets derived from each brain graph, respectively. [10%]
- (2.7) Discuss the information flow efficiency for both brain graphs based on your morphospace plot. [5%]

^b <https://www.youtube.com/watch?v=FX3Dp4ZlgzQ&list=PLug43ldmRS03MV-Jgjr30E5SpwNKkjTvJ&index=28>

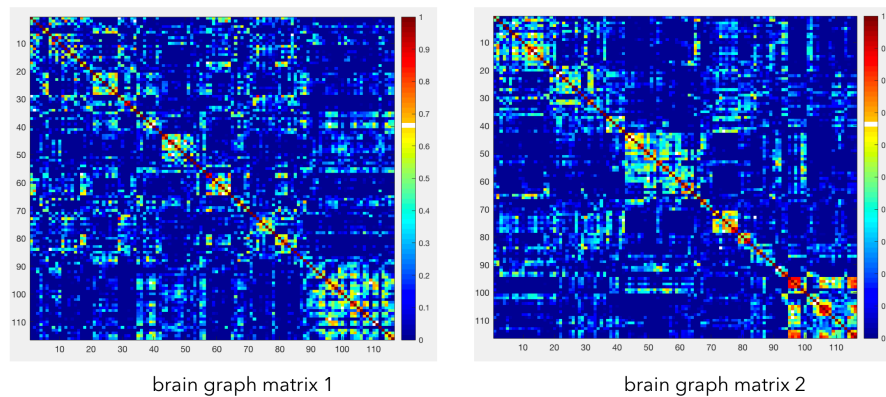


Fig. 2: *The weighted functional connectivity matrices of two brain graphs.*

3 Graph self-diffusion for image segmentation [2] [40%]

This part is related to lecture 7: <https://www.youtube.com/watch?v=h-ru40T6SGU&list=PLug43ldmRS03MV-Jgjr30E5SpwNKKjTvJ&index=29> and the research paper on ‘Affinity learning via self-diffusion for image segmentation and clustering’ by Wang et al. [2].

- (3.1) Write a function called *selfDiffuse* that takes (i) a weighted graph adjacency matrix (i.e., similarity matrix) \mathbf{W} and outputs the diffused matrix \mathbf{W}^* (check algorithm fig:3.). Make sure that your algorithm automatically sets the optimal number of diffusion iterations t^* as explained in the paper [2]. [10%]
- (3.2) Run *selfDiffuse* on both brain graph adjacency matrices ‘Exercise.2_data/ brainGraph1.mat’ and ‘Exercise.2_data/ brainGraph2.mat’. For each brain graph, visualize both original and diffused matrices. [10%]
- (3.3) Given the 2 images taken from the Berkeley Segmentation Data Set^c, generate the segmentation maps of each image using the Normalized Cut Python code <https://github.com/marktao99/python/blob/master/CVP/samples/ncut.py>. Display each original image and its corresponding output segmentation map. [10%]
- (3.4) For each image, change the Normalized Cut Python by applying *selfDiffuse* to the similarity matrix \mathbf{W} , then use \mathbf{W}^* to perform the normalized cut and output the image segmentation map. For each image, display 5 different normalized cut segmentation maps when varying the diffusion threshold from $t = 1$ to $t = 2 \times t^*$ (similar to **Fig** 1 in [2] and **Fig** fig:4 below). [10%]

^c <https://www2.eecs.berkeley.edu/Research/Projects/CS/vision/grouping/resources.html>

1. Computing the smoothing kernel:

$$P = D^{-1}W$$

where D is a diagonal matrix with $D(i, i) = \sum_{k=1}^n W(i, k)$.

2. Performing smoothing for t^* steps:

$$W_t = W_{t-1}P + I.$$

3. Self-normalization: $W^* = W_t * D^{-1}$

Figure 2: Algorithm of self-diffusion (SD).

Fig. 3: *Graph self-diffusion algorithm to implement [2].*

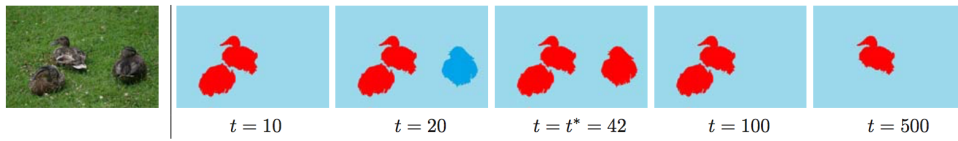


Fig. 4: *A qualitative comparison of segmentation results via self-diffusion w.r.t. different number of iterations [2].*

References

1. Goni, J., Avena-Koenigsberger, A., de Mendizabal, N.V., van den Heuvel, M.P., Betzel, R.F., Sporns, O.: Exploring the morphospace of communication efficiency in complex networks. *PLoS One* **8** (2013) e58070
2. Wang, B., Tu, Z.: Affinity learning via self-diffusion for image segmentation and clustering. 2012 IEEE Conference on Computer Vision and Pattern Recognition (2012) 2312–2319