- b. Define 'paging in virtual memory' and explain with neat sketch.
- 32. a. Explain the various disk scheduling techniques.

(OR)

b. Define 'file and file system' and explain the various file organizations with examples.

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Reg. No.								
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## **B.Tech. DEGREE EXAMINATION, DECEMBER 2018**

1st to 6th Semester

	15CS302J - OPER (For the candidates admitted during the	ATING SYSTEMS	0017 2019)
Note:	(1 or she canadates admitted daring the	academic year 2015-2010 to 2	.017-2016)
(i)	<b>Part - A</b> should be answered in OMR sheet over to hall invigilator at the end of 45 <sup>th</sup> minut	e.	MR sheet should be handed
(ii)	Part - B and Part - C should be answered in a	inswer booklet.	
Time:	Three Hours		Max. Marks: 100
		× 1 = 20 Marks) L Questions	
1	. The API gives a program access to the	resources	
	(A) Software	(B) Hardware	
	(C) Process	(D) Application	

2. The primary job of an operating system is to \_\_\_\_\_.(A) Command resources (B) Manage resources

(C) Provide utilities (D) Be user friendly

3. Privilege instructions are executed in \_\_\_\_\_.

(A) User mode (B) Kernel mode

(C) System mode (D) Server mode

4. Which is a system call used to create a new process?

(A) Create () (B) Open () (C) Fork () (D) New ()

(D) 10

5. Thread is a \_\_\_\_ process.

(A) Heavy weight

(B) Light weight(D) Multi

6. A collection of program, data, stack and attributes is referred as

(A) Process state

(B) Process block

(C) Process control

(C) Uni

(D) Process image

7. \_\_\_\_\_ program switches the processor from one process to the other

(A) Spawning(C) Dispatcher

(B) Trace(D) Preemption

8. The state in which the thread waits until the processor is made available

(A) Standby

(B) Ready

(C) Running

(D) Waiting

9.		` '	To detect deadlock To solve deadlock
10.		(B)	non preemptive? Round robin Priority
11.	` /	(B)	went the occurrence of  Hold and wait  Non preemption
12.	\ / I	` '	Event blocks Condition variable
13.	The system spends most of its time swapp called  (A) Simple paging  (C) Thrashing		pieces rather than executing instructions is  Virtual memory paging Segmentation
14.			
15.	Physical memory is broken into fixed sized (A) Frames (C) Segments	(B)	ks called Pages Tracks
16.	The is used as an index into the pag  (A) Page offset  (C) Page count	(B)	le. Page number Page bit
17.	A is a collection of related fields to program.  (A) Database  (C) Record		can be treated as a unit by some application  File  Table
18.	When to users keep a sub directory in their  (A) Tree structure (C) Two level directory structure	(B)	directories, the structure being referred to is  Cyclic graph directory structure  Acyclic graph directory
19.	The set of tracks that are at one arm position (A) Magnetic disks (C) Cylinders	(B)	ke up Electrical disks Assemblies

20.	RAID level	is also known as block in	nterleaved parity	organization as	nd used block
	level striping and k	eeps a parity block on a sep	arate disk		
	(A) 1	(B	3) 2		
	(C) 3	(D	0) 4		

## $PART - B (5 \times 4 = 20 Marks)$ Answer ANY FIVE Questions

- 21. Discuss the objectives of operating system.
- 22. Compare user level threads and kernel level threads.
- 23. Write short notes on dispatcher program.
- 24. Define 'mutual exclusion' and mention its requirement.
- 25. Discuss the process control block with a neat diagram.
- 26. Mention the function of partitioning.
- 27. Write briefly about disk scheduling.

## $PART - C (5 \times 12 = 60 Marks)$ Answer ALL Questions

28. a. Explain in detail about the basic elements of an operating system.

(OR)

- b. Define interrupts and explain its types.
- 29. a. Explain five-state process model with its transition diagram.

- b. Mention the types of threads and explain it with combined approaches.
- 30. a. Write short notes on mutual exclusion and semaphores.

(OR)

b. Consider the following five processes, with the length of CPU burst time given in milliseconds. Consider the FCFS, non-preemptive SJF and round robin (quantum = 1 ms) scheduling algorithms. Which algorithm give the minimum average waiting time? Discuss it.

	Process	Arrival time	Burst time
	A	0	3
	В	2	6
	С	4	4
	D	6	5
	E	8	2

31. a. Explain fixed and dynamic partitioning with suitable examples.

(OR)

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