

R tutorial

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What is R ?

- ▶ R is a programming language and software environment for statistical analysis, graphics representation and reporting. R was created by Ross Ihaka and Robert Gentleman at the University of Auckland, New Zealand, and is currently developed by the R Development Core Team.
- ▶ R is freely available under the GNU General Public License, and pre-compiled binary versions are provided for various operating systems like Linux, Windows and Mac.

Entering R environment

- ▶ In linux, start a new terminal and at the command prompt enter
\$: R
This will put you in the R environment with a '>' prompt
>
- ▶ cntrl +l to clear screen
- ▶ To exit the environment type
> q()

Variables

- ▶ A variable provides us with named storage that our programs can manipulate
- ▶ A valid variable name consists of letters, numbers and the dot or underline characters. The variable name starts with a letter or the dot not followed by a number.
- ▶ Which of the following are valid variable names ?
 1. `var_name2.`
 2. `var_name%`
 3. `2var_name`
 4. `.2var_name`
 5. `_var_name`

In R, a variable itself is not declared of any data type, rather it gets the data type of the R - object assigned to it. So R is called a dynamically typed language, which means that we can change a data type of the same variable again and again when using it in a program.

Basic arithmetics and functions I

Basic arithmetics

Operator	Description	Example
$x + y$	y added to x	$2 + 3 = 5$
$x - y$	y subtracted from x	$8 - 2 = 6$
$x * y$	x multiplied by y	$3 * 2 = 6$
x / y	x divided by y	$10 / 5 = 2$
$x ^ y$ (or $x ** y$)	x raised to the power y	$2 ^ 5 = 32$
$x \% \% y$	remainder of x divided by y (x mod y)	$7 \% \% 3 = 1$
$x \% / \% y$	x divided by y but rounded down (integer divide)	$7 \% / \% 3 = 2$

Basic numeric functions

Basic arithmetics and functions II

Functions	Descriptions	
abs(x)	absolute value	
sqrt(x)	square root	
ceiling(x)	ceiling(3.475) is 4 (integer on the right)	
floor(x)	floor(3.475) is 3 (integer on the left)	
trunc(x)	trunc(5.99) is 5 (remove decimal)	
round(x, digits=n)	round(3.475, digits=2) is 3.48	Experiment
cos(x), sin(x), tan(x)	trigonometric functions (x in radians)	
acos(x), cosh(x), acosh(x)	inverse trig functions	
log(x)	natural logarithm	
log10(x)	common logarithm	
exp(x)	e^x	

with negative numbers in floor(x),trunc(x),ceiling(x) Execute the following

```
> pi
> cos(3.14)
> cos(pi)
> acos(-1)
> tan(pi/2)
> sqrt(8)
> 8^(1/2)
> 8^(1/3)
> (-8)^(1/3)
> (-8+0i)^(1/3)
```

Data types

Most important data types include

Data Type	Example
Logical	TRUE, FALSE
Numeric	12.3, 5, 999
Integer	2L, 34L, 0L
Complex	$3 + 2i$
Character	'a' , '"good", "TRUE", '23.4'

Assignment

The variables can be assigned values using leftward, rightward and equal to operator. For example execute the following commands

```
> x=1.0  
>y <- 2+3i  
>"linux"->z
```

The variables x , y and z are the variables. In the last two cases the arrow must point to the variable direction

To see the value of the variable use the `print()` command

```
> print(x)  
[1] 1
```

You can get a list of the defined variables using `ls()` and remove any variable by `rm()`; eg. `rm(x)` removes x

Data Objects in R

The most important data objects in R are

1. Vectors
2. Matrices
3. Data Frames
4. Lists
5. Factors

Vectors

Vectors are ordered items of the same type. Most common are vectors of numbers or vectors of strings.

Vectors are created by the command `c()`.

```
a <- c(1,2,5.3,6,-2,4) # numeric vector
```

```
b <- c("one","two","three") # character vector
```

```
c <- c(TRUE,TRUE,TRUE,FALSE,TRUE,FALSE) #logical vector
```

Other ways of entering vectors

```
x<-2:10 # vector of numbers from 2 to 10
y<- seq(from = 2, by = -0.1, length.out = 4)
z<-rep(1:4, 2)
x<-rep(1:4, each=2)
y<-rep(1:4, each = 2, times = 3)
z<-rep(1:4, each = 2, len = 9)
w<-rep("x",4)
a<-c(rep("x",4),rep("y",3))
b<-c(rep(1:4,2),10,11)
c<-x=rep(c(1,4,2),2) # repeating a whole vector
```

the scan() function

The command `scan()` reads the input from the command line one by one. A blank line stops the scan

```
> x=scan() #reads keyboard input into vector x
```

By default the input is numeric. If we want to read in a vector of strings add the option `what="character"` or initialise by an empty character: `what=""` (empty quotes). No need to quote the individual inputs.

```
> x=scan(what="") #reads a vector x of strings
```

We can also read data from file in the current directory. Data may be a single column or row

```
> x=scan(file = "data.txt")  
> x=scan(file = "data.txt",what="")
```

If the file is not in the current directory we can give the full path to the file as argument to `file=` option

```
> x=scan(file = "/home/asok/RLab/data.txt",what="character")
```

If the data is a single line of comma separated items use `sep=` option (default is space)

```
> x=scan(file = "data.txt",what="", sep=",")
```

If the first few lines of the file are to be skipped use `skip=` option;

```
> x=scan(file = "data.txt",skip=2) # skips 2 lines (default 0)
```

type `help(scan)` for more options

Extracting data from a vector

If x is a vector $x[i]$ is the i -th element from the vector. eg. $x[2]$ is the second element.

Execute the following

```
> x=c(10,20,30,40,50)
```

```
> x[1]*x[3]
```

```
> x[2]+x[4]
```

etc Other options

how many elements?

```
length(x)
```

ith element

```
x[2] (i = 2)
```

all but ith element

```
x[-2] (i = 2)
```

first k elements

```
x[1:5] (k = 5)
```

last k elements

```
x[(length(x)-5):length(x)] (k = 5)
```

specific elements.

```
x[c(1,3,5)] (First, 3rd and 5th)
```

all greater than some value x

```
[x>3] (the value is 3)
```

maximum of x

```
max(x)
```

which indices have $x=2$

```
which(x==2)
```

The output of any of this can be saved as a new vector.

Try all these on the vector x created by

```
> x=rep(1:5, 3)
```

Naming elements of a vector

The elements of a vector can be given names using the `names()` function. The argument of the function is a vector. The names list is usually a vector of strings.

```
> x=c(10,20,30)
> print(x)
> names(x)=c("id1","id2","id3")
> print(x)
```

Now we can refer to the second element as either `x[2]` or `x["id2"]`

```
> print(x[2])
> print(x["id2"])
```

Operations on numeric vectors I

Suppose x and y are numeric vectors of same length then

$x*y, x+y, x-y, x/y$ does the respective operations element wise

If x and y are of incompatible length the elements of the shorter vector are repeated before applying the operation

If x is a vector and a is a number

$x*a$ multiplies each element of x with the number ' a ' successively

Similarly for $x+a, x-a, x/a, x^a$ etc.

Applying a numeric function, such as $\sin()$, on a vector executes it on all the elements of the vector. Execute the following commands

```
> y=rep(11:15,5)
```

```
> length(x)
```

```
> length(y)
```

```
> x+y
```

```
> x-y
```

```
> x*y
```

```
> x/y
```

```
> x+2
```

```
> (x+2)/3
```

```
> x^2
```

```
> sin(x)
```

```
> x=c(1,2,3)
```

Operations on numeric vectors II

```
> y=c(1,2,3,4,5)
```

> $x+y$ If x is a numeric vector The $\text{sum}(x)$ gives the sum of all the elements of x and $\text{mean}(x)$ gives the mean of the elements of x

Compare the outputs of the following

```
> x=rep(1:5,5)
```

```
> y=rep(11:15,5)
```

```
> sum(x)
```

```
> sum(y)
```

```
> sum(x+y)
```

```
> mean(x)
```

```
> mean(y)
```

```
> (x+y)/2
```

Can you see why $\text{sum}(x+y) = \text{sum}(x) + \text{sum}(y)$

Problems

- ▶ A family consists of two members A and B. The monthly cell phone bills of A and B in (in Rs.) for one year is as follows

A: 153 162 173 184 178 140 182 190 144 193 174 180

B: 220 221 240 271 211 236 240 271 211 275 282 231 Enter this data as two vectors in R.

Using appropriate R functions or operations calculate the following.

- (1) The total bill and average bill of the family for each month
 - (2) The yearly total and average bill of A and B
- ▶ Write a one-line command in R to find the sum of the squares of the first 100 natural numbers.
 - ▶ Let the vector X has the following elements
1, 8, 2, 6, 3, 8, 5, 5, 5, 5
Let X_i denote the i -th element of x . Use R to compute the following.
 - ▶ $(X_3 + X_4 + \cdots X_8)/10$
 - ▶ $(X_3^2 + X_4^2 + \cdots X_8^2)/10$
 - ▶ $\log_{10} X_i$ for each i
 - ▶ Find $(X_i - 4.4)/3.4$ for each i
 - ▶ Find $\sin(X_1^2) + \sin(X_2^2) + \cdots + \sin(X_{10}^2)$

Entering a matrix I

The basic syntax for creating a matrix in R is

```
matrix(data, nrow, ncol, byrow)
```

where

- ▶ **data** is the input vector which becomes the data elements of the matrix
- ▶ **nrow** is the number of rows to be created.
- ▶ **ncol** is the number of columns to be created.
- ▶ **byrow** is a logical clue. If TRUE then the input vector elements are arranged by row.

If **data** has the right number of elements one of **nrow** or **ncol** is enough Execute the following and check the resulting matrices

```
> x=c(3:14)
> M= matrix(x, nrow = 4)
> M = matrix(c(3:14), nrow = 4, byrow = TRUE)
> M= matrix(c(3:14), ncol = 4, byrow = TRUE)
> N=matrix(1:12,3,4,TRUE)
```

The last function is in an abbreviated form which should be entered in the order **matrix(data, nrow, ncol, byrow)**. 1:12 is an abbreviation for the vector **rep(1:12)** or **c(1:12)**

M[i,j] represents the element in the i-th row and j-th column of M
Thus **M[2,3]** is the element in the 2-nd row and 3-rd column of M

Entering a matrix II

$M[i,]$ represents the i th row & $M[, j]$ the j -th column, both vectors.

Similar to vectors, you can add names for the rows and the columns of a matrix using the commands `rownames()` and `colnames()`.

Each name is a vector of strings.

```
> rownames(M) = c("row1", "row2", "row3", "row4")  
> colnames(M) = c("col1", "col2", "col3")  
> M
```

The commands `rowSums()` gives the sum of the rows as a vector.

Similarly `colSums()` gives the sum of the columns

Augmenting a matrix

- ▶ If M is a matrix and x and y are vectors of suitable length, the command `rbind(M,x,y)` adds to the matrix M , the rows x and y in that order.
- ▶ We can also combine matrices $M1$, $M2$, etc of suitable sizes by `rbind(M1,M2,M3)` etc.
- ▶ `cbind(M,x,y)` does the same thing to columns.

Experiment with the following commands

```
> M= matrix(c(3:14), ncol = 4, byrow = TRUE)
> x=rowSums(M)
> y=colSums(M)
> M1=cbind(M,x)
> M2=rbind(y,M)
> N= matrix(c(3:14), ncol = 4, byrow = TRUE)
> rbind(M,N)
```

Matrix operations

If **M** and **N** are matrices **M+N**, **M-N**, **M*N**, **M/N** does the respective operations element wise, provided the matrices are of the same size.

If **M** is a matrix and **a** is a number **M+a**, **M-a**, **M*a**, **M/a**, **M^a** does the respective operation with **a** on each element of **M**

```
> M= matrix(c(3:14), ncol = 4, byrow = TRUE)
```

```
> N=M/2
```

```
> M+N
```

```
> M-N
```

```
> M*N
```

```
> M/N
```

```
> (M/N)-2
```

```
> M^2
```

Use **M %*% N** for ordinary matrix multiplication of conformable matrices or vectors and **t(M)** for transpose of **M**. **Other matrix operations**

t(A)

Transpose

diag(x) (x vector)

Creates diagonal matrix with x along diagonal

diag(A) (A vector)

returns a vector of diagonal entries of A

diag(k) (k integer)

creates a k x k identity matrix.

solve(A)

Inverse of A where A is a square matrix.

solve(A, b)

Returns vector x in the equation $b = Ax$

eigen(A)

Returns a list of eigen values and igen vectors

svd(A)

Singular value decomposition of A (as a list).

qr(A)

QR decomposition of A (as a list).

Lists I

Lists are the R objects which contain elements of different types like numbers, strings, vectors and another list inside it. A list can also contain a matrix or a function as its elements. List is created using `list()` function.

Create a list containing strings, numbers, vectors and a logical values.

```
> listdata = list("Red", "Green", c(21,32,11), TRUE, 51.23, 119.1)
> print(listdata)
```

Each item within the list can be accessed by its index

```
> listdata[2]
> listdata[3]
```

The list elements can be given names and they can be accessed using these names.

```
> listdata = list(c("Jan","Feb","Mar"), matrix(c(3,9,5,1,-2,8), nrow = 2),
list("green",12.3))
> listdata
```

```
> names(listdata) <- c("Months", "Matrix", "InnerList")
```

Each item within the list can be accessed by its name or index.

```
> listdata$Months
> listdata[1]
> listdata$Matrix
> listdata[2]
```

The `scan()` function can be used to read a simple list of vectors from a file.

Suppose we have a text file 'data.txt' containing the following

textid	name	age
10	Kumar	12/11/1971
11	Kraksh	01/06/1970
12	Pradeep	26/03/1972

Lists II

```
> newlist <- scan("data.txt", what=list(id=0,name="",date=""),skip=1)
```

```
> newlist
```

The whole data is read as a list. First column is read as a numeric vector and assigned the name 'id' within the list and can be accessed as `newlist$id`. Similarly for other columns.

```
> newlist <- scan("data.txt", what=list(id=0,name="",date=""),skip=1)
```

```
> newlist$date
```

In the above, date is stored just as a string, which is not good. For manipulating dates it should be stored in the correct format.

In R, dates are represented as the number of days since 1970-01-01, with negative values for earlier dates

You can use the `as.Date()` function to convert character data to dates. The format is `as.Date(x, "format")`

```
> dob <- as.Date(newlist$date, "%d/%m/%Y")
```

```
> dob # a vector of dates
```

If the dates are in correct format we can do various date operations

```
> dob[3]-dob[2]
```

```
> as.numeric(dob[3]-dob[2]) # no of days
```

Data frames I

- ▶ A data frame is like a matrix in that it represents a rectangular array of data, but each column in a data frame can be of a different mode, allowing numbers, character strings and logical values to coincide in a single object in their original forms.
- ▶ Data frames are similar to database tables. Each row of a data frame represents an observation; the elements in a given row represent information about that observation. Each column, taken as a whole, has all the information about a particular variable for the data set.
- ▶ Important;
 1. The column names should be non-empty.
 2. Each column should contain same number of data items.

Data frames are created by `data.frame()` function. The arguments are vectors, each with an assigned name.

```
> emp.data <- data.frame( id = c (1:5),  
  name = c("asok","kumar","syam","prakash","pradeep"),  
  salary = c(623.3,515.2,611.0,729.0,843.25),  
  entrydate = as.Date(c("2012-01-01", "2013-09-23",  
    "2014-11-15", "2014-05-11", "2015-03-27")))  
> emp.data
```

The structure of the data frame can be seen by using `str()` function.

```
> str(emp.data)
```


Data frames II

The statistical summary and nature of the data can be obtained by applying `summary()` function.

```
> summary(emp.data)
```

`emp.data$salary` or `emp.data[,3]` gives 3rd column. `emp.data[3]` gives the same in column format

```
> emp.data[3]
```

```
> emp.data$salary
```

```
> emp.data[,3]
```

`emp.data[1,]` extracts the first row.

```
> emp.data[1,] # extract the first row
```

```
> emp.data[1:2,] # extract the first 2 rows, returns a data frame
```

To add a new column just add the column vector using a new column name.

```
> emp.data$dept <- c("IT", "Operations", "IT", "HR", "Finance")
```

```
> emp.data
```

To add new rows create new data frame using the same name for columns and use `rbind()` function

```
# Create the second data frame
```

```
> emp.newdata <- data.frame( id = c(6:8),
```

```
  name = c("Rasmi", "Pranab", "Tusar"),
```

```
  salary = c(578.0, 722.5, 632.8),
```

```
  entrydate = as.Date(c("2013-05-21", "2013-07-30", "2014-06-17"))),
```

Data frames III

```
dept = c("IT", "Operations", "Fianance"))  
# Bind the two data frames.  
> emp.data <- rbind(emp.data, emp.newdata)
```

Creating data frame from external files I

If we have a data in a text file in free format with columns separated by space we can use `read.table()` function for reading the data.

Suppose we have a text file 'data.txt' containing the following information

#	textid, name and age of candidates		
10	Kumar	12/11/1971	
11	Kraksh	01/06/1970	
12	Pradeep	26/03/1972	

This can be read as a dataframe using

```
>mydf=read.table("data.txt")
```

```
>mydf
```

We see that the first line which begins with # is treated as a comment and hence ignored. The columns are automatically given names V1, V2, etc. If we want to skip a few lines at the beginning (which are not commented), use the `skip` option

```
>mydf=read.table("data.txt",skip=2) # skips the first 2 lines
```

If the data already contains names for columns, these can be read as names for the columns in the database using `header=TRUE`.

```
>mydf=read.table("data.txt",header=TRUE)
```

```
# the first row are names for columns
```

Creating data frame from external files II

If the data file does not have a header, but we want to supply names for the columns use the option `col.names` as a list.

```
>mydf=read.table("data.txt",col.names=c("ID", "Name", "DoB"))  
# the first row are names for columns
```

- ▶ Use `read.csv()` to read file with data where columns are separated by comma.
- ▶ Files containing fixed width records can be read using `read.fwf()`. The width of the columns have to be supplied as a vector through the `width=` option. eg.

```
>mydf=read.fwf("data.txt",width=c(4,10,10))
```

Input/Output redirection I

- ▶ All the commands in an R session can be stored in a file, say 'rsession.R' (the extension .R is preferable, not necessary), and executed all at once from R shell using the `source()` function.

```
>source("rsession.R")
```

This is similar to a normal C program session.

Useful for repeating the same analysis over and again.

- ▶ We can redirect all outputs of an R session to a file instead of the terminal using the `sink()` command.

```
>sink("output.txt",split=TRUE)
>sink()
```

`split=TRUE` shows the output on the terminal also.

`append=TRUE` appends to the file instead of overwriting. The last `sink()` gets the output back on terminal only.

- ▶ `print()`
A generic function for printing a single object to the terminal.

```
>print(x) # prints x
```

`print()` prints with indexes and quotes for strings.

`quote=FALSE` turns off quotes.

`digits=` specifies the number of significant digits to be printed.

Input/Output redirection II

- `cat()`-A more useful wrapper around `print()`
It combines several objects and then prints.
Prints strings without quotes and vectors without index.
Most useful for printing one line of text along with a vector

```
>x=c(1:5)
>cat("the vector x is", x,"\n")
>cat("the vector y is", format(y,digits=3),"\n")
```

The `"\n"` at the end starts a new line. Note the use of `format()`

`cat()` can also write to a file with the `file=` option. Use the `append=TRUE` option to append to the end of the file and `sep=","` option to separate the objects with coma.

```
>x=c(1:5)
>cat("the vector x is", x,"\n",file="out.dat",append=TRUE)
```

To write to the same file several times it is better to open a connection to the file and write the output to the connection:

```
con <- file("analysisReport.out", "a")
cat(data, file=con)  # 'data' is a vector
cat(results, file=con)  # 'results' is a vector
close(con)
```

The `"a"` signifies that connection is opened for appending in text mode (as against binary mode). In fact the above file command is a short form of `file(description="analysisReport.out", open="a")`

Input/Output redirection III

`cat()` is not useful for printing matrices, since it will combine its columns into a single vector before printing.

To print a vector like a table or matrix use `write()`. However, it must have a `file=` argument. `file=""` is terminal

```
> write(x, file="file.out", ncolumns=3, sep=",")  
# writes in 3 columns, comma separated.
```

For printing matrices and data frames use `write.table()`

```
> write.table(x, file="output.txt")  
# 'x' is a matrix or data frame
```

OPTIONS

`append=TRUE` (append to the file, not overwrite)

`sep="\t"` (separate columns by a tab)

`row.names=FALSE` (do not write row names)

`row.names=c("name1", "name2", ...)` (custom name for rows)

(similar options for `col.names`)

`quote=FALSE` (do not quote character strings)

Pie Charts I

The data consists of a single vector. Most common plots are

1. Pie Chart
2. Bar Charts
3. Histogram

Pie charts are created with the function `pie(x, labels=)` where `x` is a non-negative numeric vector indicating the area of each slice and `labels=` notes a character vector of names for the slices.

Simple Pie Chart

```
> slices <- c(10, 12, 4, 16, 8)
> lbls <- c("US", "UK", "Australia", "Germany", "France")
> pie(slices, labels = lbls, main="Pie Chart of Countries")
```

The `main=` option sets the label for the chart

An enhanced plot with custom colors and more information

More options

```
> slices <- c(10, 12, 4)
> lbls <- c("India", "China", "US")
> pct <- round(slices/sum(slices)*100)
> lbls <- paste(lbls, pct) # add percents to labels
> lbls <- paste(lbls,"%",sep="") # add % to labels
> pie(slices,labels = lbls, col=c("blue","red","black"), main="Pie Chart of Countries")
```


Pie Charts II

The `col=` option sets the colors of the divisions
check `help(pie)` for more options

Bar charts I

Create barplots with the `barplot(height)` function, where `height` is a vector or matrix.

- ▶ If `height` is a vector, the values determine the heights of the bars in the plot.
- ▶ If `height` is a matrix and the option `beside=FALSE` then each bar of the plot corresponds to a column of `height`, with the values in the column giving the heights of stacked sub bars
- ▶ If `height` is a matrix and `beside=TRUE`, then the values in each column are juxtaposed rather than stacked.

A simple bar plot

```
# Simple Bar Plot
```

```
>counts <- c(100,80,50)
>barplot(counts, main="Population",
  xlab="Countries",names.arg = c("China","India","US"))
```

`xlab=` sets label for x-axis

`names.arg=` sets labels for bars

Adding the option `horiz=TRUE` would plot the bars horizontally.

`Counts` is a matrix $\begin{pmatrix} 100 & 80 & 50 \\ 60 & 42 & 28 \end{pmatrix}$.

Each column is plotted as two stacked sub bars

```
# Bar plot of a matrix
```

```
>counts <- matrix(c(100,60,80,42,50,28),nrow = 2)
>barplot(counts, main="Total Population and female population",
```

Bar charts II

```
xlab="Countries",names.arg = c("China","India","US"))
```

Adding the option `beside=TRUE` would position the sub bars side by side.

Histograms I

Create histograms with the function `hist(x)` where `x` is a numeric vector of values to be plotted.

```
>x=rnorm(100) # 100 N(0,1) random numbers
```

```
>hist(x) # draws the histograms
```

OPTIONS

`probability=TRUE` plots probability densities instead of frequencies

`breaks=10` Number of bins 10; (suggestion only)

Plotting two-dimensional data I

If x and y are numeric vectors of same length `plot(x,y)` plots a scatter graph of x versus y

```
> x=seq(from=-3,to=3,by=0.1) # set up x vector
> y=dnorm(x) # y is a vector of N(0,1) values of points in x
> plot(x,y)
```

OPTIONS

Option `type=` can take any of the following values

- p points
- l lines
- o overplotted points and lines
- b, c points (empty if "c") joined by lines
- s, S stair steps
- h histogram-like vertical lines
- n does not produce any points or lines

If `type="l"` we can set the line type by `lty=` option, line width by `lwd=` option and line color by `col=` option. All of these accepts integer values. `col` also accepts values like "blue", "green" etc.

```
> x=seq(from=-3,to=3,by=0.1)
> y=dnorm(x)
> plot(x,y,type="l",lty=3,lwd=2,col="blue")
```

If `type="p"` we can set the point character type by `pch=` option which accepts an integer from 1 to 25 or a custom character like `pch="t"`.

Plotting two-dimensional data II

The size of character can be set as a character expansion factor by `cex=` option and line color by `col=` option.

```
> x=seq(from=-3,to=3,by=0.1)
> y=dnorm(x)
> plot(x,y,type="p",pch=3,cex=1.5,col="red")
```

Adding more graphs to a plot I

Some of the additional general options include

`xlim=c(-3,3)` X-axis extends from -3 to 3

`ylim=c(0,3)` Y-axis extends from 0 to 3

`xlabel="Time"` X-axis label is 'Time' (similarly `ylabel=`)

`font=` Integer specifying font to use for text. 1=plain, 2=bold,
3=italic, 4=bold italic

`text(2,3,"My text")` custom text at position (2,3)

Many of these options can be set globally using `par()` functions `lines(x,y)` or `points(x,y)` adds a line graph or a points graph to an existing graph without changing the axes or labels

```
> x=seq(from=-3,to=3,by=0.1)
```

```
> y=dnorm(x,0,0.5)
```

```
> plot(x,y,type = "l", col="red")
```

```
> lines(x,dnorm(x,0,1), col="blue")
```

```
> points(x,dnorm(x,0,3), pch="+", col="green")
```

```
> legend(1.5,0.7,c("SD=0.5","SD=1","SD=2"),lty=c(1,1,0),  
pch=c("","","+"), col=c("red","blue","green"))
```

The `legend()` function adds a legend to the graph at position (1.5,0.7)

Subplots I

A plot can be designed to have several subplots arranged like a matrix.

The function `mfrow=c(m,n)` sets up positions for $m \times n$ subplots within a single plot like an $m \times n$ array. This function must be set using `par()` function as

```
par(mfrow=c(m,n))
>x=seq(from=-3,to=3,by=0.1)
>par(mfrow=c(2,2))
>y=dnorm(x,0,0.5)
>hist(y)
>plot(x,y,type = "l")
>plot(x,dnorm(x,1),type="l")
>plot(x,dnorm(x,2),type="l")
>plot(x,dnorm(x,3),type="l")
```

In `par(mfrow=c(m,n))` the plots are arranged by row. If we want them arranged by column use `mfc col=c(m,n)` instead.

Problems for practice I

- ▶ The file 'smoker.csv' contains results of a survey conducted on 356 persons in a city. Each record contains the ID of the person, smoking habit (current-current smoker, former-former smoker, never-never a smoker) and his economic status(Low,middle,high). Write an R program to read the data and construct a two-way table of smoking status versus economic status. Also calculate the proportion of people belonging to each category. Write the output to a text file.

[Hint: You may use the `table()` function to construct the table. If `x` and `y` are vectors `table(x)` gives a frequency table of the items in `x` and `table(x,y)` constructs a two-way table of frequencies. The command `addmargins(tb)` calculates the marginal sums of the table object `tb`. The command `prop.table(tb)` calculates the proportion of each category.]

- ▶ write an R program to find the sum of the first n terms of the Fourier series

$$\frac{\pi}{2} + 2 \left[\frac{\sin x}{1} + \frac{\sin 3x}{3} + \frac{\sin 5x}{5} + \dots \right]$$

The program should include a function to evaluate the sum with n as an argument. Also plot the graphs of the sum for $n = 3, 10, 20$ and 50 .

- ▶ File 'sales.txt' contains data of price, discount factors and sales volume (number of units sold) of 3 items in three different Indian States. Read the data and compute the total sales bill of each item in each state. write the output with details in an output file

User defined functions I

The structure of a function is given below.

```
myfunction <- function(arg1, arg2, ... ){  
  statements  
  return(object)  
}
```

- ▶ **myfunction** is the name of the function
- ▶ **arg1, arg2** are arguments to the function
- ▶ the body of the function is enclosed in braces
- ▶ the **return** command returns the desired result

here is a function to find the sum of squares of its arguments

```
sumsquares<-function(x,y) {  
  z=x^2 +y^2  
  return(z) }
```

Once the above code is executed the function **sumsquares** is available. We may call it with scalar arguments or vector arguments (of compatible length) and accordingly it will return a scalar or vector.

```
u=sumsquares(2,3)  
print(u)  
a=1:3  
b=11:13  
v=sumsquares(a,b)  
print(v)
```

if,else I

Commonly used control structures include

- ▶ if, else
- ▶ for loop
- ▶ while loop

the syntax of an if statement is as follows

```
if (condition) {  
statements 1  
} else {  
statements 2  
}
```

- ▶ If the condition is true, statements 1 are executed
- ▶ If the condition is false, statements 2 are executed
- ▶ if want to execute only statements 1 if condition is true, the else part can be removed

if,else II

Example

```
x = 1:15  
if (sample(x, 1) <= 10) {  
  print("x is less than 10")  
} else {  
  print("x is greater than 10")  
}
```

If we execute the above code multiple times we might get different results depending on which value from the vector `x` is sampled.

For loop I

A for loop is used to iterate over a vector, in R programming. Usually used when the number of iterations is known in advance

Syntax of for loop

```
for (i in sequence) {  
  statement  
}
```

- ▶ **sequence** is a vector, usually of integers
- ▶ The index **i** takes values from the **sequence** successively and for each value of **i** the **statement** is executed once

Example 1: The following code counts the number of even numbers in the vector x.

```
x = c(2,5,3,9,8,11,6)  
count = 0  
for (i in x) {  
  if(i %% 2 == 0) count = count+1  
}  
print(count)
```

Example 2: A program to find the sum of the first hundred odd integers: $\sum_{i=1}^{100} (2i - 1)^2$

```
sum=0  
for (i in 1:100)
```

For loop II

```
{  
sum=sum+(2*i-1)^2  
}  
print(sum)
```

However, the same could be achieved in R without using for loop as follows

```
x=seq(from=1, by=2,length.out = 100)  
sum(x^2)
```

The usual practice in R is to avoid loops as far as possible.

While loop I

In R programming, while loops are used to loop until a specific condition is met.

Usually used when the number of iterations is not known in advance

Syntax of **while** loop

```
while (test-expression) {  
statement  
}
```

- ▶ **test-expression** is evaluated and the body of the loop is entered if the result is TRUE.
- ▶ The statements inside the loop are executed and the flow returns to evaluate the **test-expression** again.
- ▶ This is repeated each time until **test-expression** evaluates to FALSE, in which case, the loop exits.

Example 1: The following code prints the integers 1 to 5

```
i = 1  
while (i < 6) {  
  print(i)  
  i = i+1  
}
```

break and next |

A break statement is used inside a loop (for, while) to stop the iterations and flow the control outside of the loop.

Example 1: The following code will only print 1 and 2.

```
x = 1:5
for (val in x) {
  if (val == 3){
    break
  } print(val)
}
```

The loop terminates when it encounters the **break** statement. A **next** statement is useful when we want to skip the current iteration of a loop without terminating it. On encountering **next**, the R skips further evaluation and starts next iteration of the loop.

Example: Observe the change when **break** is replaced by **next** in the previous code. It prints the integers 1 to 5 skipping 3.

```
x = 1:5
for (val in x) {
  if (val == 3){
    next
  } print(val)
}
```