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KMM: Your Swiss Army Knife for Kernel Modules on Kubernetes

Quentin Barrand (@qbarrand)
Hersh Pathak (@hershpa)

Agenda

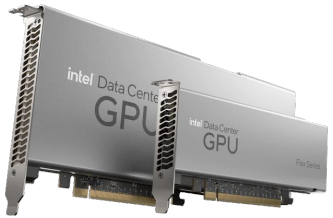
- Kernel Modules
- KMM Operator
- Use Case: Enabling Intel GPUs in Kubernetes
- Demo: Stable Diffusion text-to-image with KMM enabled Intel GPU
- Looking ahead: KMM 2.0
- Q&A

Why do I need kernel modules?

Kernel Modules?

Code written in C that extends the functionality of the kernel without the need to reboot the system

- Hardware drivers, virtual filesystems, additional system calls
- Built for a specific kernel version
- Can be loaded into and unloaded from the system
- Must be signed for Secure Boot systems



Pain points

- Ideally, all kernel modules should be contributed upstream, but...
  - It is a long way to the kernel!
  - Latest hardware or A/B testing often require out-of-tree kmods
- Using kernel modules in production can be risky
  - Built for a specific ABI, need to rebuild when it changes
  - What if some symbol changes due to a critical CVE?
- How do we deploy modules on nodes?
  - Node customization is usually difficult to maintain

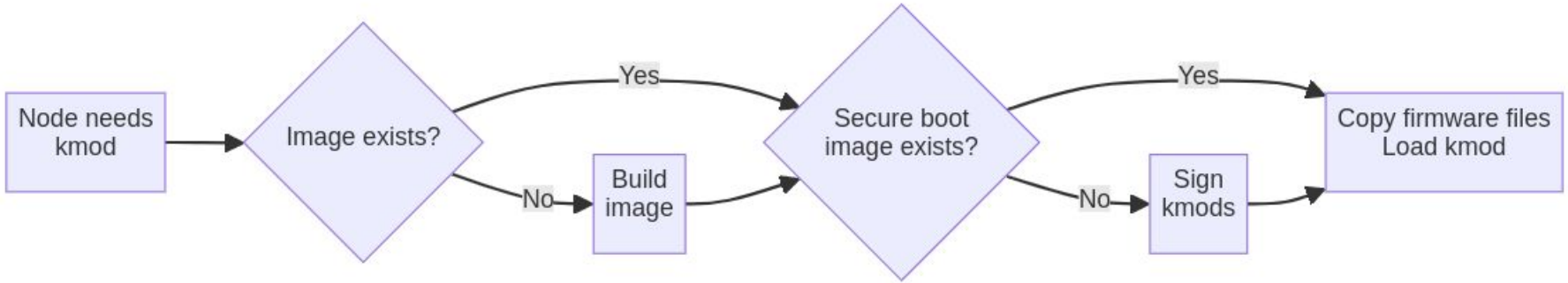
Enter KMM

Kernel Module Management operator

A standard consumption model for kernel modules on Kubernetes

- A SIG-Node project that builds, signs and loads kmods on your nodes
  - Monitors kernel versions in your cluster and loads modules as needed
  - Also runs your device plugin
- kmod images: a vehicle for kernel modules
  - Standard container images containing `.ko` files, firmwares and `modprobe`
  - One image can contain kmods for several kernel versions
- The `Module` custom resource maps kernel versions with kmod images
  - `literal` or `regexp`
  - One `Module` can accommodate many distros and kernel versions
  - You can use pre-built images for some kernels and build them for others!

KMM workflow



The simplest Module

```yaml
apiVersion: kmm.sigs.x-k8s.io/v1beta1
kind: Module
metadata:
  name: my-kmod
spec:
  moduleLoader:
    container:
      modprobe:
        moduleName: my_kmod

      kernelMappings:
        - literal: 6.0.15-300.fc37.x86_64
          containerImage: some.registry/org/my-kmod:6.0.15-300.fc37.x86_64

        - regexp: '^.+\fc37\.x86_64$'
          containerImage: 'some.other.registry/org/my-kmod:${KERNEL_FULL_VERSION}'

  selector:
    node-role.kubernetes.io/worker: ""
```

Building kmod images in-cluster

- Lazy builds, only once for all nodes
- Kaniko with user-provided Dockerfiles in ConfigMaps
- Build arguments and secrets are supported
  - Kernel version, module name and namespace provided by default

```yaml
build:
  dockerfileConfigMap:
    name: my-kmod-dockerfile

  buildArgs: # Optional
    - name: ARG_NAME
      value: some-value

  secrets: # Optional
    # Mounted at /run/secrets/some-kubernetes-secret
    - name: some-kubernetes-secret

  baseImageRegistryTLS: # Optional
    insecure: false
    insecureSkipTLSVerify: false
```

Signing kmods in-cluster

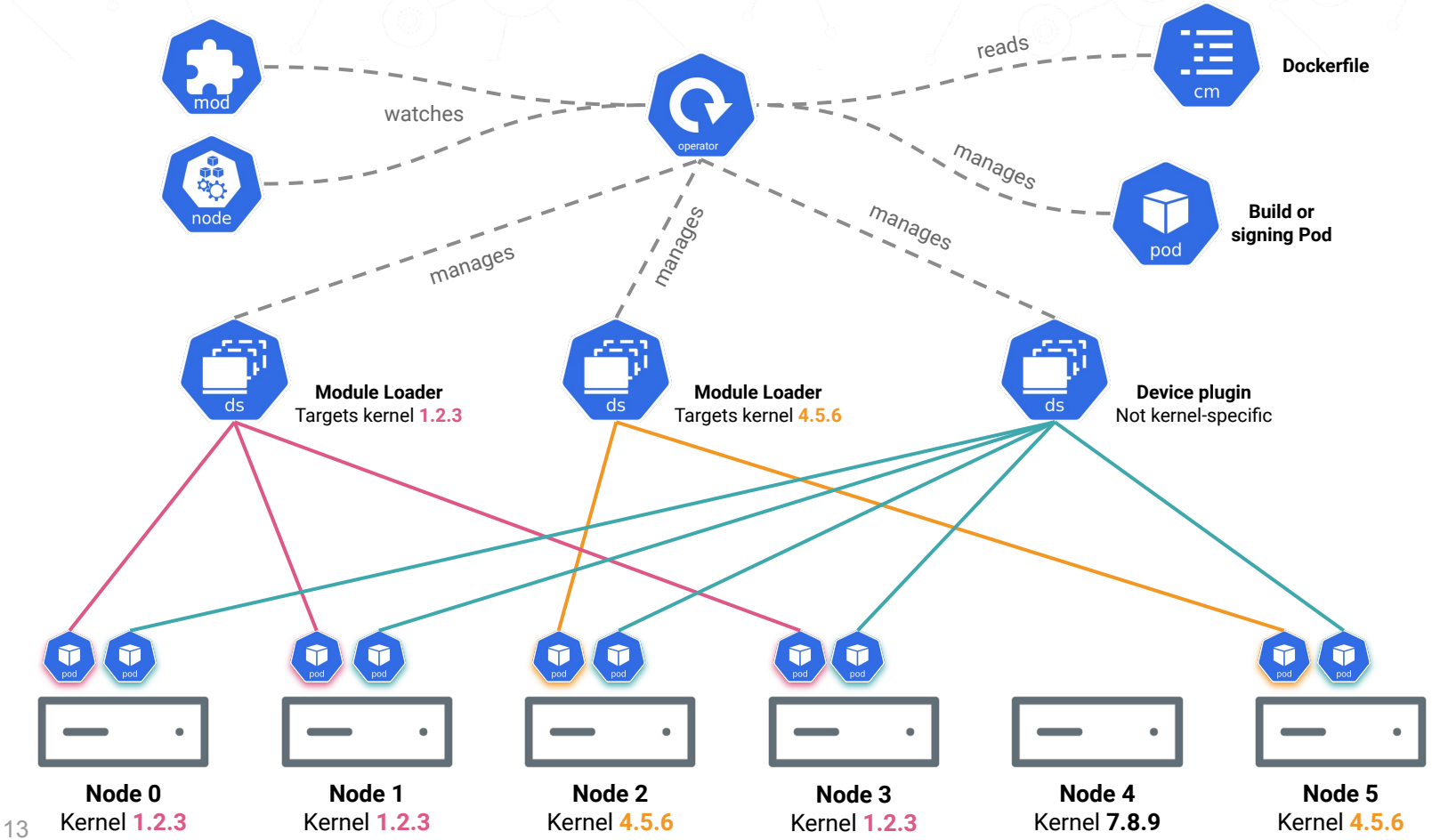
- A requirement for Secure Boot
- User-provided keys
- Implemented as a container image build with Kaniko

```
sign:
  certSecret:
    name: cert-secret  # Required

  keySecret:
    name: key-secret  # Required

  filesToSign:
    - /opt/lib/modules/${KERNEL_FULL_VERSION}/my-kmod.ko

  registryTLS:
    insecure: false
    insecureSkipTLSVerify: false
```


mod
node
watches
operator
reads
cm
Dockerfile
manages
pod
Build or signing Pod
manages
manages
manages
ds
Module Loader
Targets kernel 1.2.3
ds
Module Loader
Targets kernel 4.5.6
ds
Device plugin
Not kernel-specific
pod
Node 0
Kernel 1.2.3
Node 1
Kernel 1.2.3
Node 2
Kernel 4.5.6
Node 3
Kernel 1.2.3
Node 4
Kernel 7.8.9
Node 5
Kernel 4.5.6

More features...

- Labeling nodes whenever modules are loaded
- Copies binary firmwares to the nodes
- Unloading any in-tree kmod before loading the out-of-tree one
- Soft dependencies (`softdep`)
- Preflight checks
- Custom kmod upgrade workflow

Use Case: Enabling Intel GPUs in Kubernetes

KMM + Intel GPU Use Case

- Use Case:
  - AI driven landscape demands latest HW enabling.
  - Latest drivers for optimal workload performance.
  - Chicken/Egg problem, delay between HW and SW readiness.
- **Problem:** No scalable, facilitated approach exists.
- **Production Environment:** Latest HW not truly “enabled” on Day 1.
  - Non-trivial HW/SW configuration
  - Complex node and kernel customization

KMM + Intel GPU Use Case

- **Why solve it today?** Leading edge XPU devices require enabling out-of-tree drivers to use XPUs
  - XPU Kernel drivers unavailable in OS distributions
  - Journey to upstream
  - Downstream lag
- **Goal:** Shift-left, HW and SW ready on Day 1
- **Impact:** KMM **accelerates** XPU enabling and **time to market**. Unlock optimized workloads and enable use case driven development.

Looking Ahead: KMM + Driver CI Pipeline

KMM powers a upcoming in-house Driver CI pipeline.

Pipeline addresses two scenarios:

1. New driver available
2. New kernel version

Future work: Facilitating seamless driver upgrades.

Value: Customers can enable GPUs in seconds with pre-built images.

1. Deploy pre-built image with KMM
2. GPU device plugin extends GPU resource for workload consumption.

Demo: Enabling Intel GPUs with KMM on Kubernetes

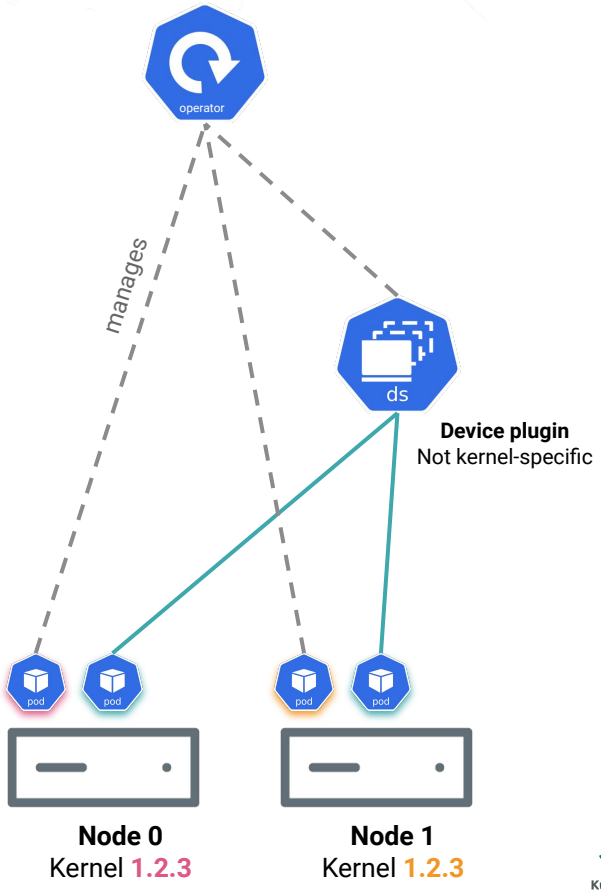
Demo: Enabling Intel GPUs with KMM

- Single node minikube cluster
  - 4th Gen Intel Xeon + Intel GPU Flex 170 on DevCloud
  - Ubuntu® 22.04 Server (5.15 generic)
- One Jupyter Pod
  - OpenVINO
  - Runtime libraries
  - 20 cores, 64G RAM
- Build and load the driver with KMM
- Run a text-to-image notebook w/ Stable Diffusion with OpenVino on CPU & GPU

Demo code on GitHub:

Looking ahead: KMM 2.0

- Long-running DaemonSets
  ➡️ short-lived Worker Pods
  - Pull kmod image, run `modprobe`, exit
  - Better reliability
  - Lower footprint
- Improved binary firmware support
  - Worker Pod sets the lookup path via sysfs
- Coming later this month!



Wrapping up

- KMM is a Kubernetes operator that loads kernel modules on nodes
  - Can also build kmods and sign them for Secure Boot
- A standard consumption model
  - Flexible API that addresses multiple kernels and distros at once
  - Labels nodes whenever modules are loaded
- v1.1 available now
  - 2.0 coming in November with a much smaller footprint; stay tuned!
- Visit the Intel booth for more demos!

Questions? Comments? Suggestions?
We love feedback and contributions!

Join us at:

#sig-node-kmm on Slack

kmm.sigs.k8s.io

github.com/kubernetes-sigs/kernel-module-management

github.com/intel/intel-technology-enabling-for-openshift

intel.github.io/intel-technology-enabling-for-openshift/

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