

# Hydradancer

**Using USB3 to improve USB hacking with Facedancer**

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# What's USB

# Universal Serial Bus: some facts

- USB 1.0 released in 1996
- Universal: power, data, "just works"
- Non-profit organization
- Apple, HP, Intel, Microsoft, Renesas, STMicroelectronics, Texas Instruments, ...



**USB-C®**



**USB4®**



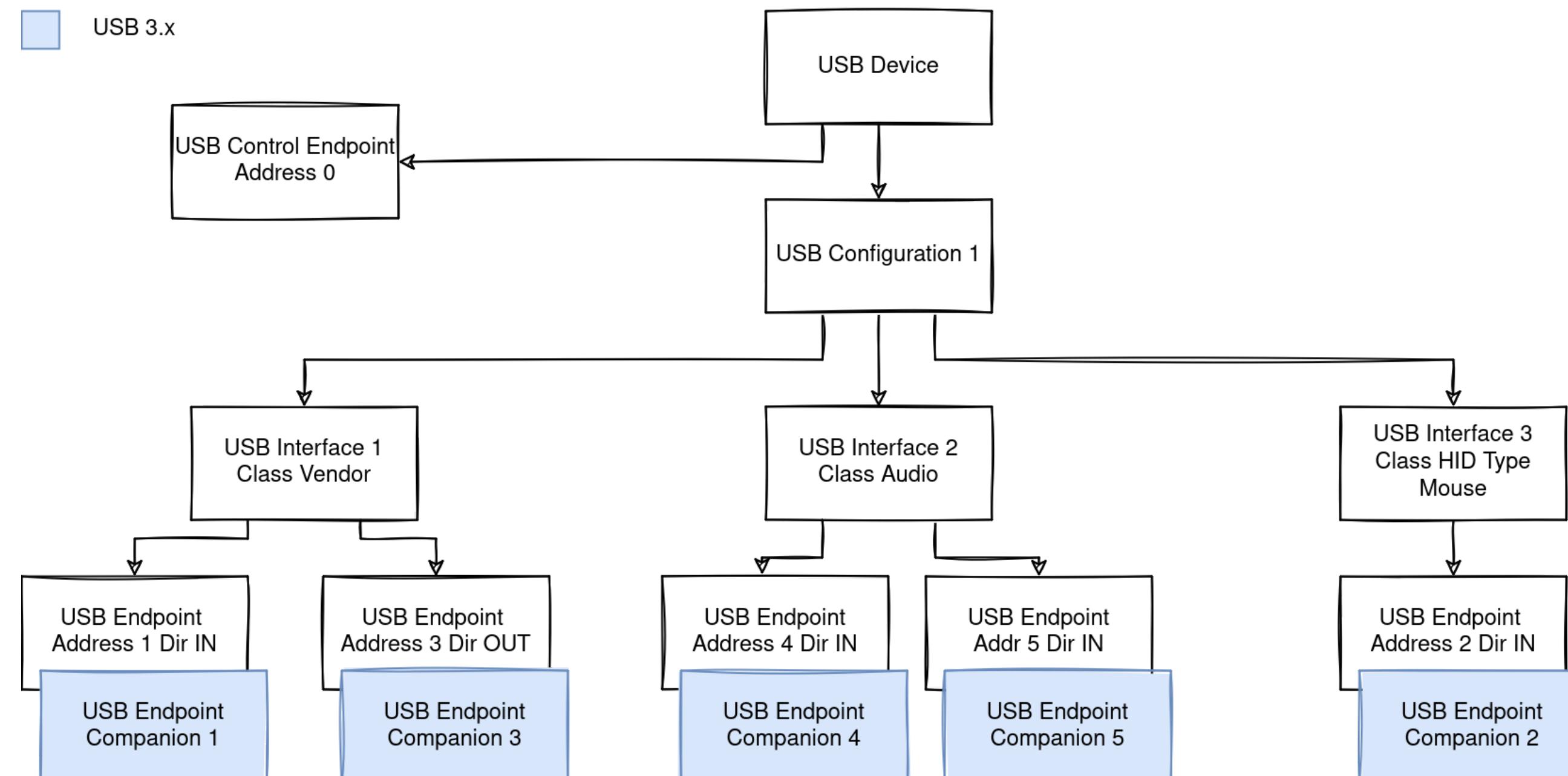
# Facedancer: creating USB peripherals in Python



## Facedancer's history

- Created in 2012 by Travis Goodspeed
- Now maintained by Great Scott Gadgets (GreatFET, HackRF, ...)
- Recently released v3.0 with a new API !

# USB Descriptors



*USB Descriptors*



## DEMO: USB mouse goes crazy

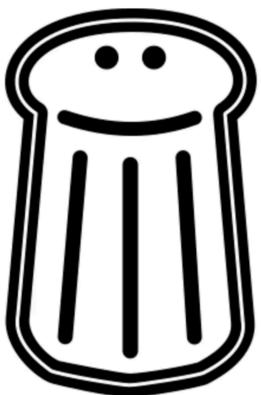
```
class CrazyMouse(USBDevice):
    def __init__(self):
        super().__init__(
            vendor_id=0x610b,
            product_id=0x4653,
            product_string="Non-suspicious mouse"
        )

        configuration = USBConfiguration()
        self.add_configuration(configuration)

        interface = USBInterface()
        configuration.add_interface(interface)

        in_endpoint = USBEndpoint(number=3, direction=USBDirection.IN)
        interface.add_endpoint(in_endpoint)

    def handle_data_requested(self, endpoint: USBEndpoint):
        logging.info(f"Sending mouse data {data} on {endpoint}.")
```



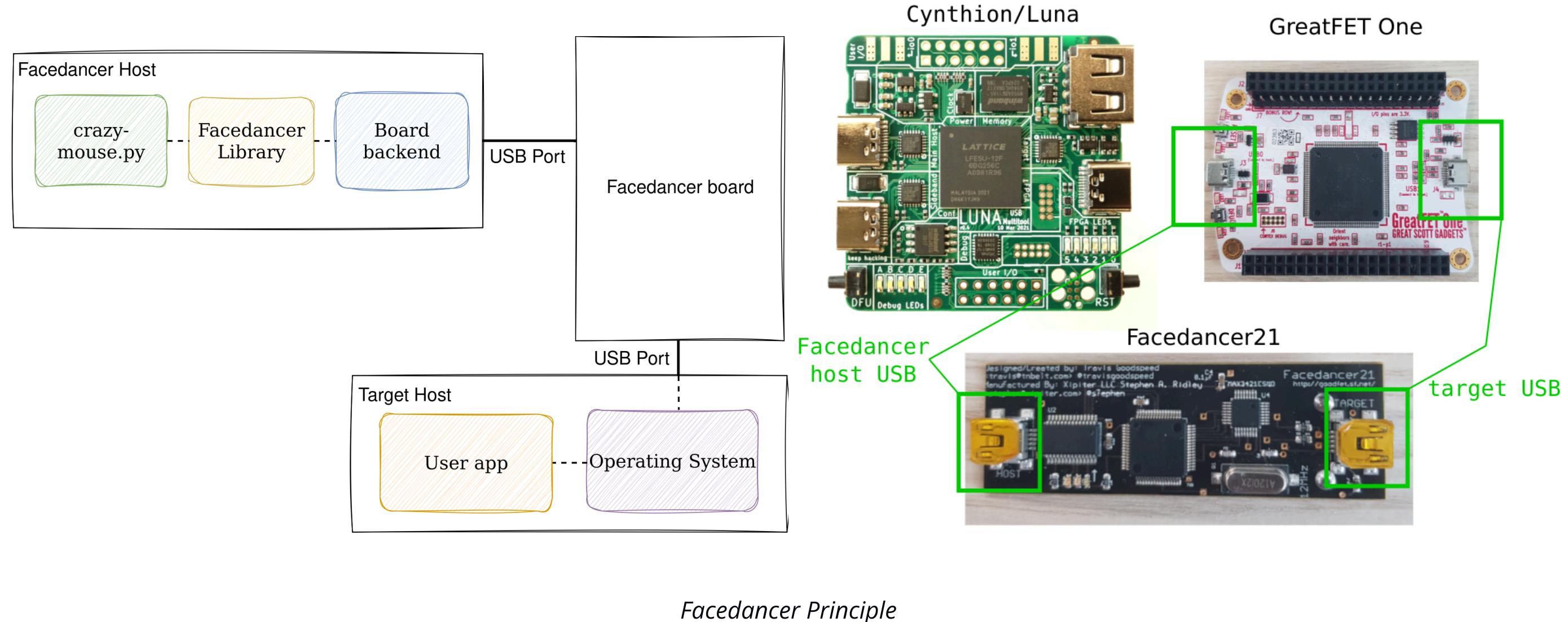
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conference**  
**> Lille, France**  
**Polytech school**  
**> July 3-5 2024**

Register here (free and required)

▶ 0:07 / 0:52



# How it works



**Hydradancer: more stability and speed for Facedancer**



## USB protocol speeds

- USB2: LS (Low-speed, ~200KB/s), FS (Full-speed, ~1.5MB/s), HS (High-speed, ~50MB/s)
- USB3: SuperSpeed (5Gb/s), SuperSpeed+ (10Gb/s), ...
- USB4: up to 120Gb/s



# Current limitations of Facedancer

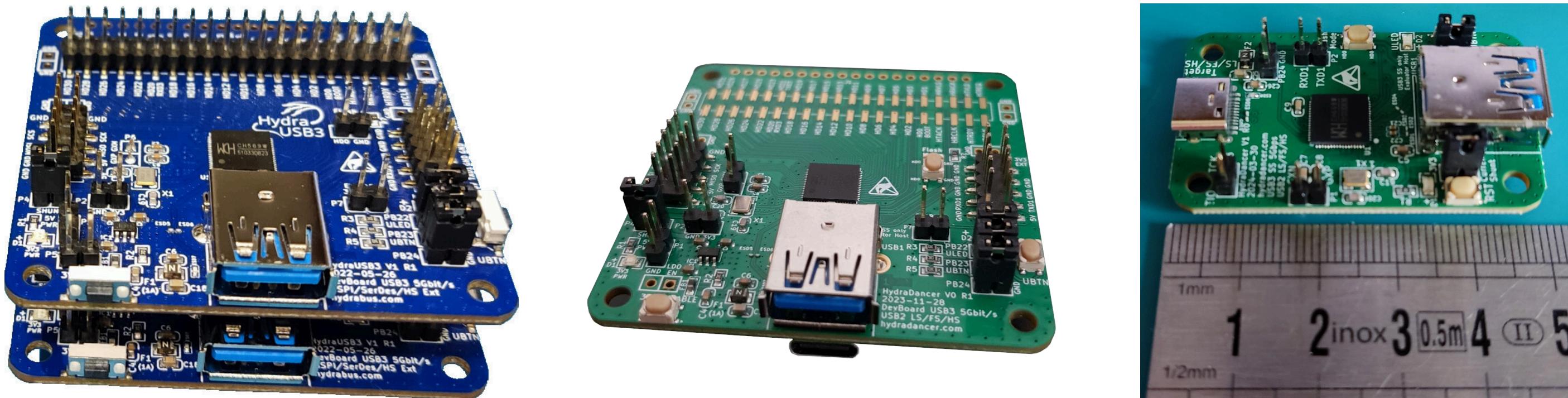
<b>Board</b>	<b>Maximum speed</b>	<b>Number of endpoints (not EP0)</b>	<b>Host mode</b>
Facedancer21/Raspdancer	USB2 Full-speed	EP1 OUT, EP2 IN, EP3 IN	yes
GreatFET One	USB2 Full-speed	3 IN / 3 OUT	yes
<b>Hydradancer</b>	USB2 High-speed	5 IN / 5 OUT	no
(Cynthion/LUNA)(delivery June 2024)	(USB2 High-speed)	(15 IN / 15 OUT)	(yes)

*Facedancer backends functionalities*

	<b>Write average estimate</b>	<b>Read average estimate</b>
<b>GreatFET One Full-speed (one by one) (git-v2021.2.1-64-g2409575 firmware)</b>	32.42±0.85 KB/s	33.07±1.10 KB/s
<b>Facedancer21 Full-speed (2014-07-05 firmware)</b>	0.697±0.000 KB/s	0.682±0.000 KB/s

*Facedancer backends speeds*

# From HydraUSB3 to the new Hydradancer dongle

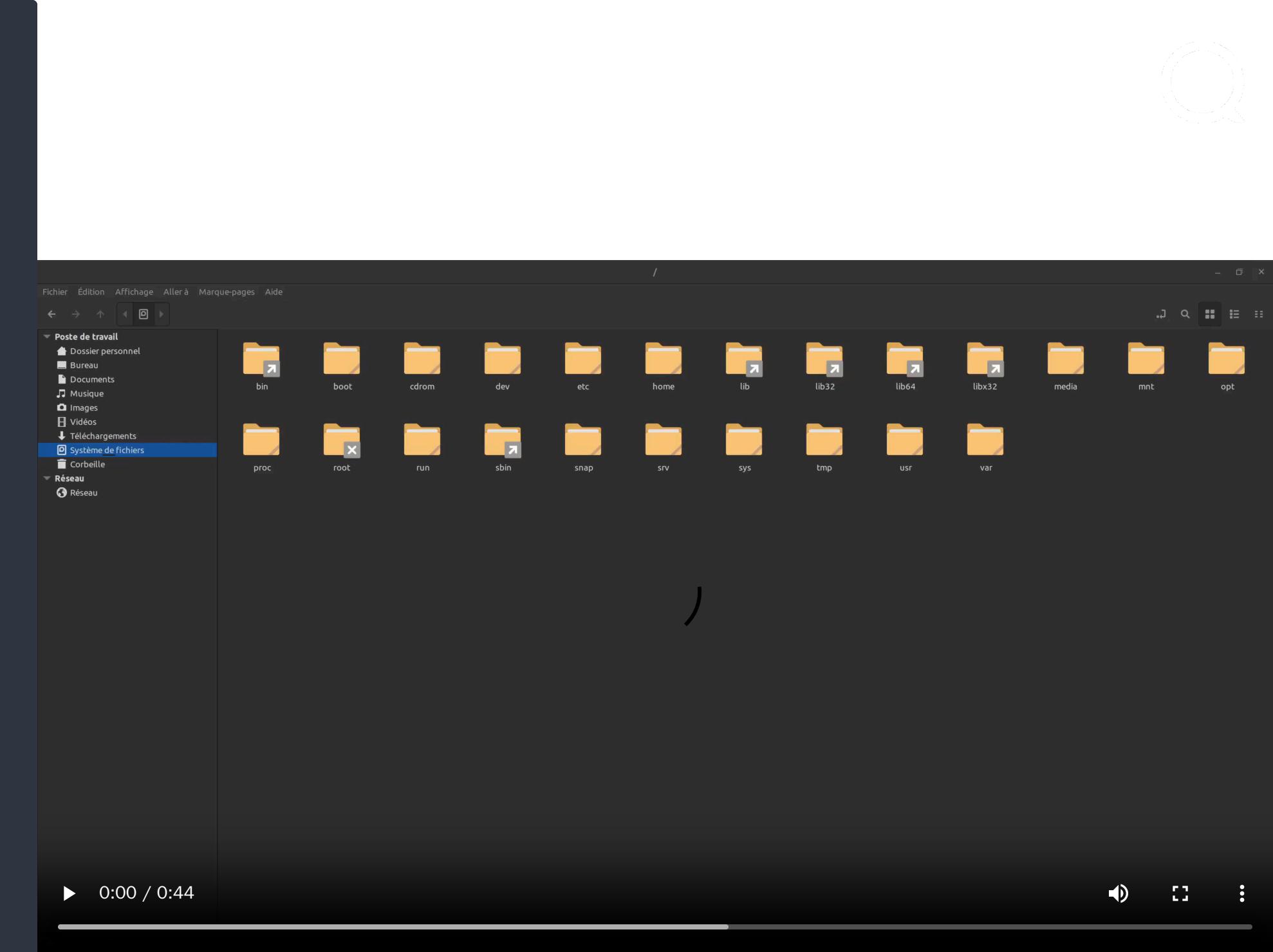


Boards created by Benjamin Vernoux. Dual-HydraUSB3/Hydradancer prototype/Hydradancer dongle

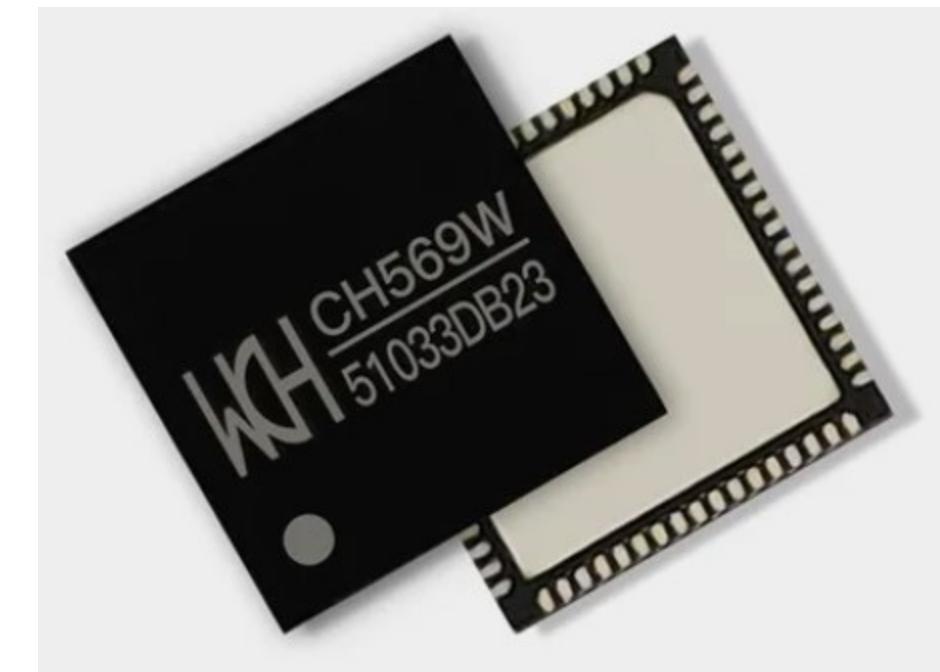
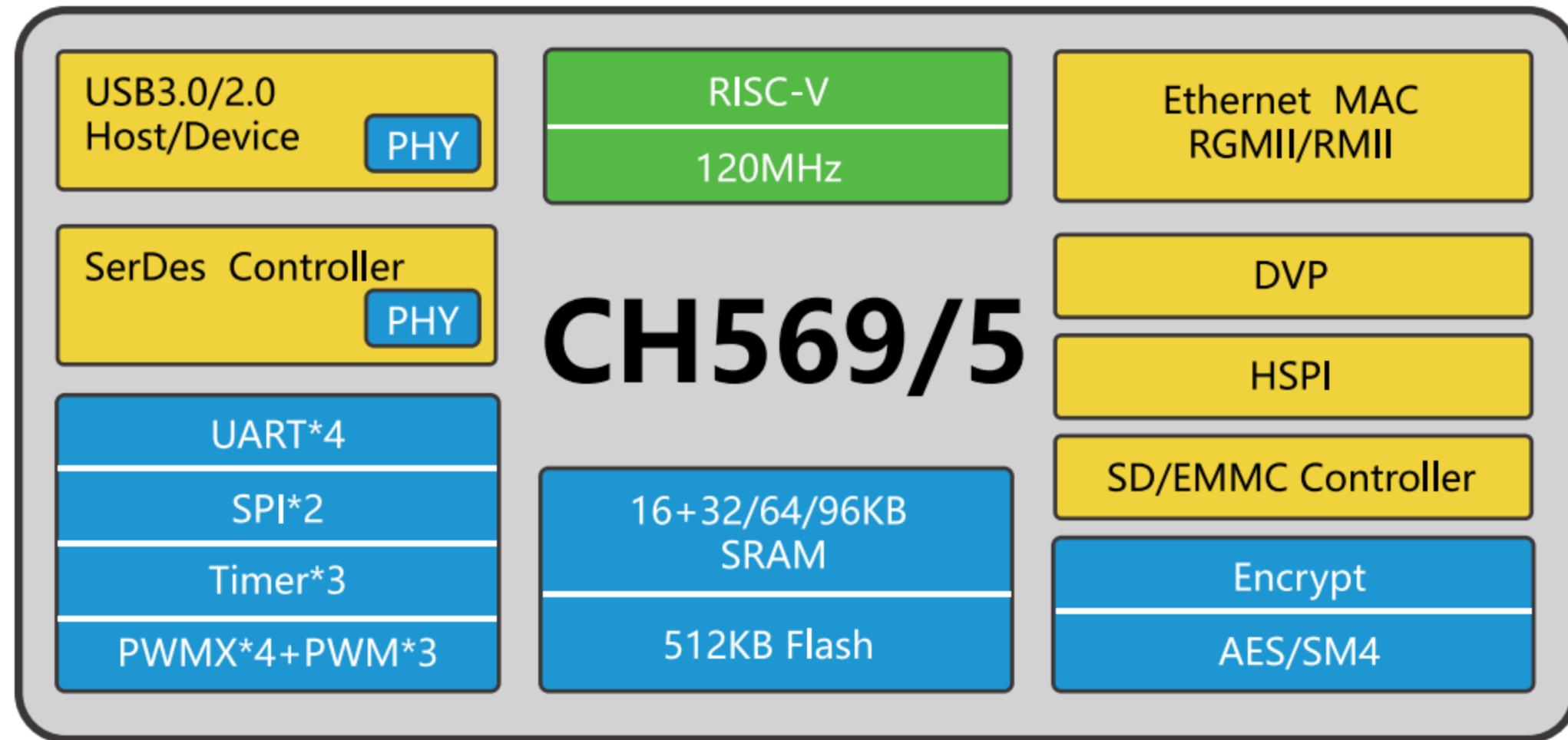
## DEMO: mass storage proxy, high-speed



```
# python3 ./examples/usbproxy.py
```



# WCH-CH569W: why?



<https://www.wch-ic.com>

## WCH-CH569W: why??

- No USB3 or SerDes documentation (examples, binary blobs)

Please refer to and call the provided subroutine library for specific applications.

*Extract from the USB3 section of the CH569 datasheet*

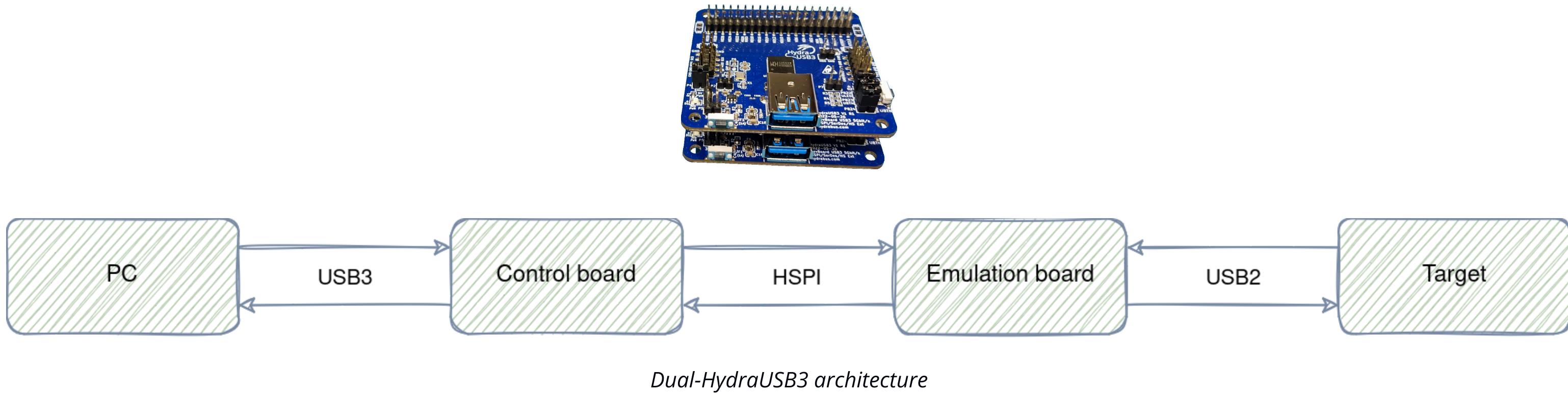
- Undocumented behavior of USB2 and HSPI hardware
- No international forums
- Incomplete examples
  - no USB2 FS/LS
  - no variable size packets in USB3
  - no examples of NAK



## wch-ch56x-bsp and wch-ch56x-lib

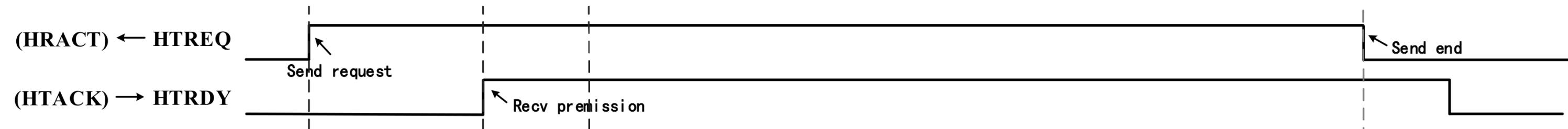
- wch-ch56-bsp: "Reverse Engineering of advanced RISC-V MCU with USB3 & High Speed peripherals"  
Benjamin Vernoux, GreHack2022
  - Unified SDK with open-source USB3/SerDes Interrupt Handlers
  - Various examples and tests
- wch-ch56x-lib: Pushing the limits of the CH569 by experimentation and testing
  - Higher-level SDK: USB abstraction, extended USB3/USB2 functionnalities, interrupt processing queue, logging
  - Additionnal tests

# First architecture: dual-HydraUSB3



# HSPI (High-Speed Parallel Interface) issues

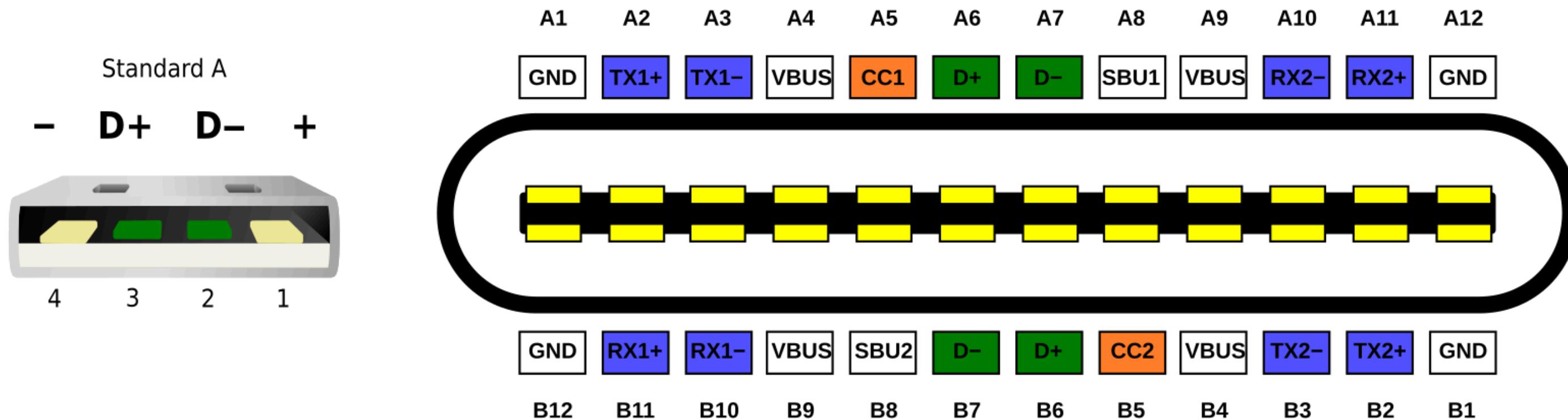
Hardware does not wait during interrupt, even if it's technically possible



*HSPI timing diagram, WCH CH569 Datasheet*

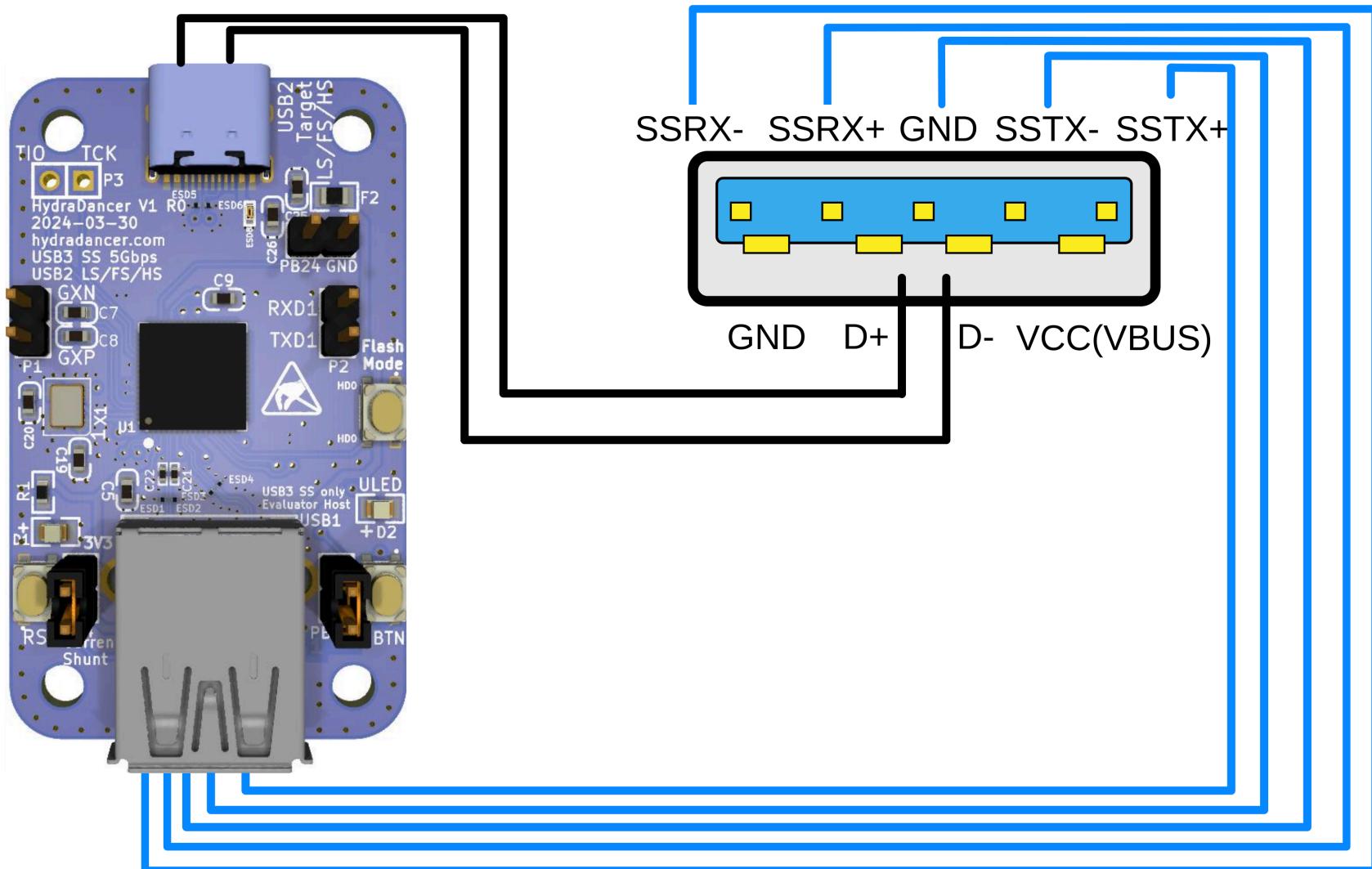
# Type-C

- **USB-C Configuration, USB PD (Power Delivery)**
- **USB 1.x/2.x**
- **USB 3.x/4.x/Alternate modes  
(HDMI/DisplayPort/Thunderbolt/MHL)**



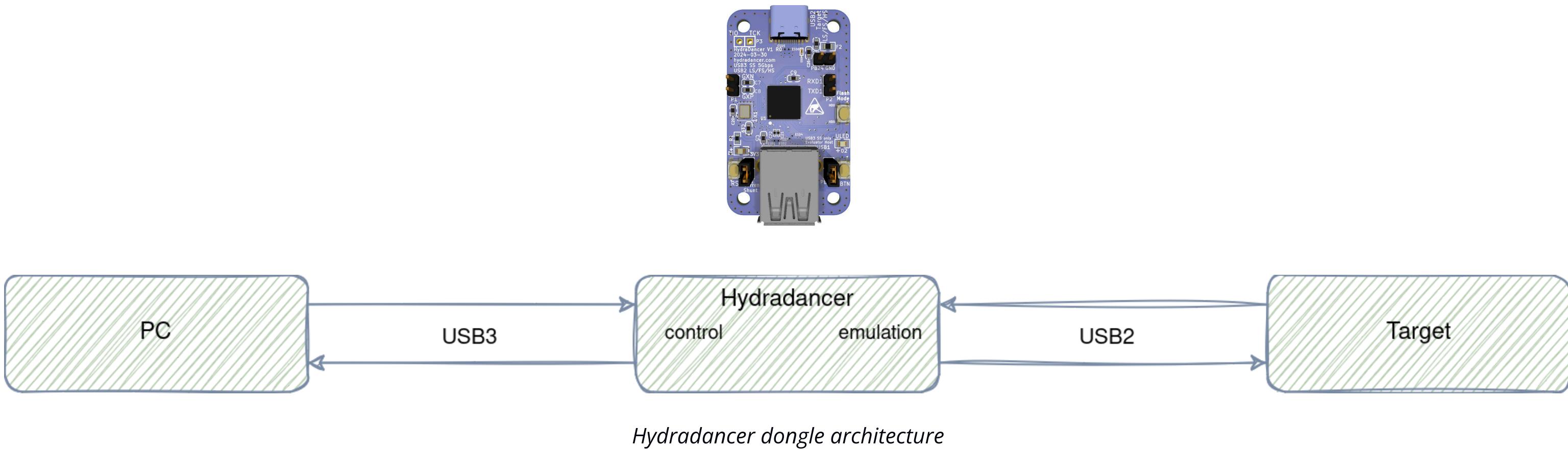
USB-C: CC BY-SA 4.0, Wikipedia, Chindi.ap ; USB-A: CC BY-SA 3.0, Wikipedia, Simon Eugster

# Splitting the USB3 connector in two

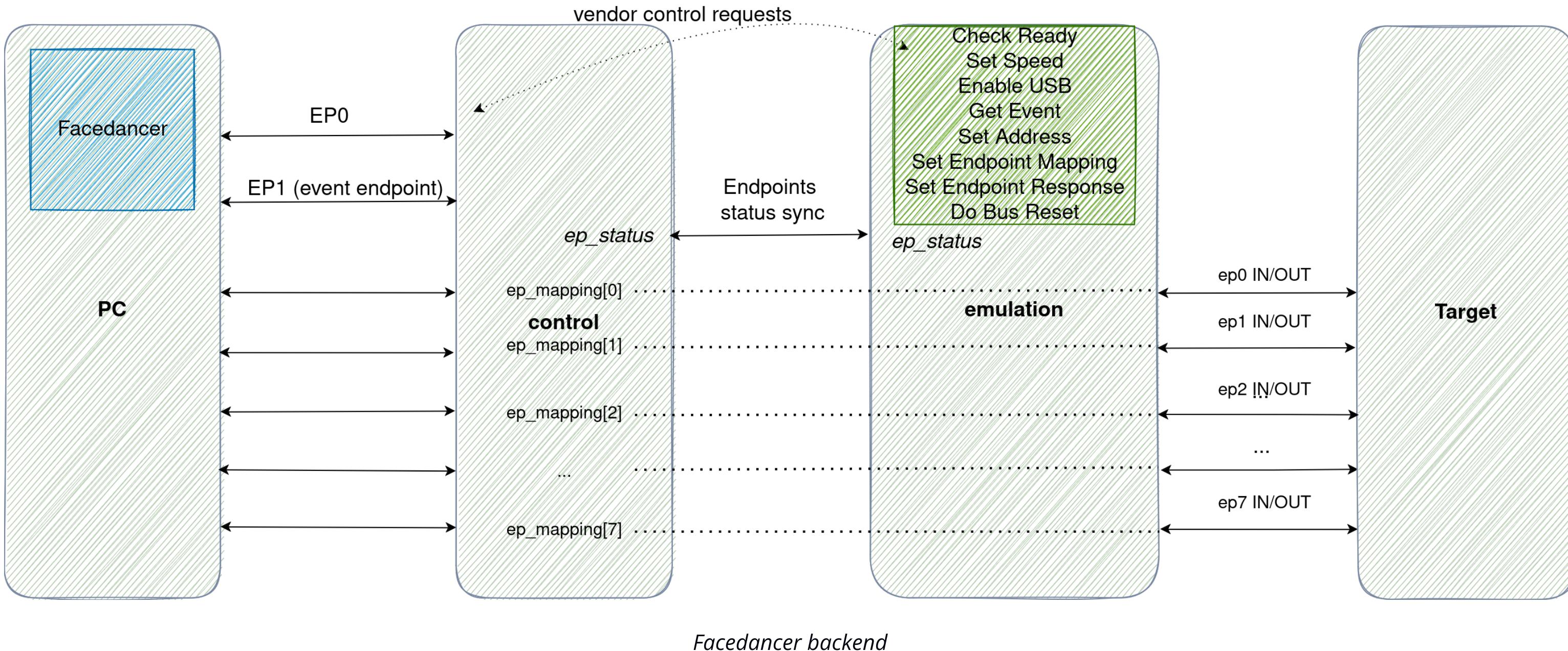


*"Regular" USB3 to USB3-only and USB2 connectors*

# New architecture: Hydradancer dongle



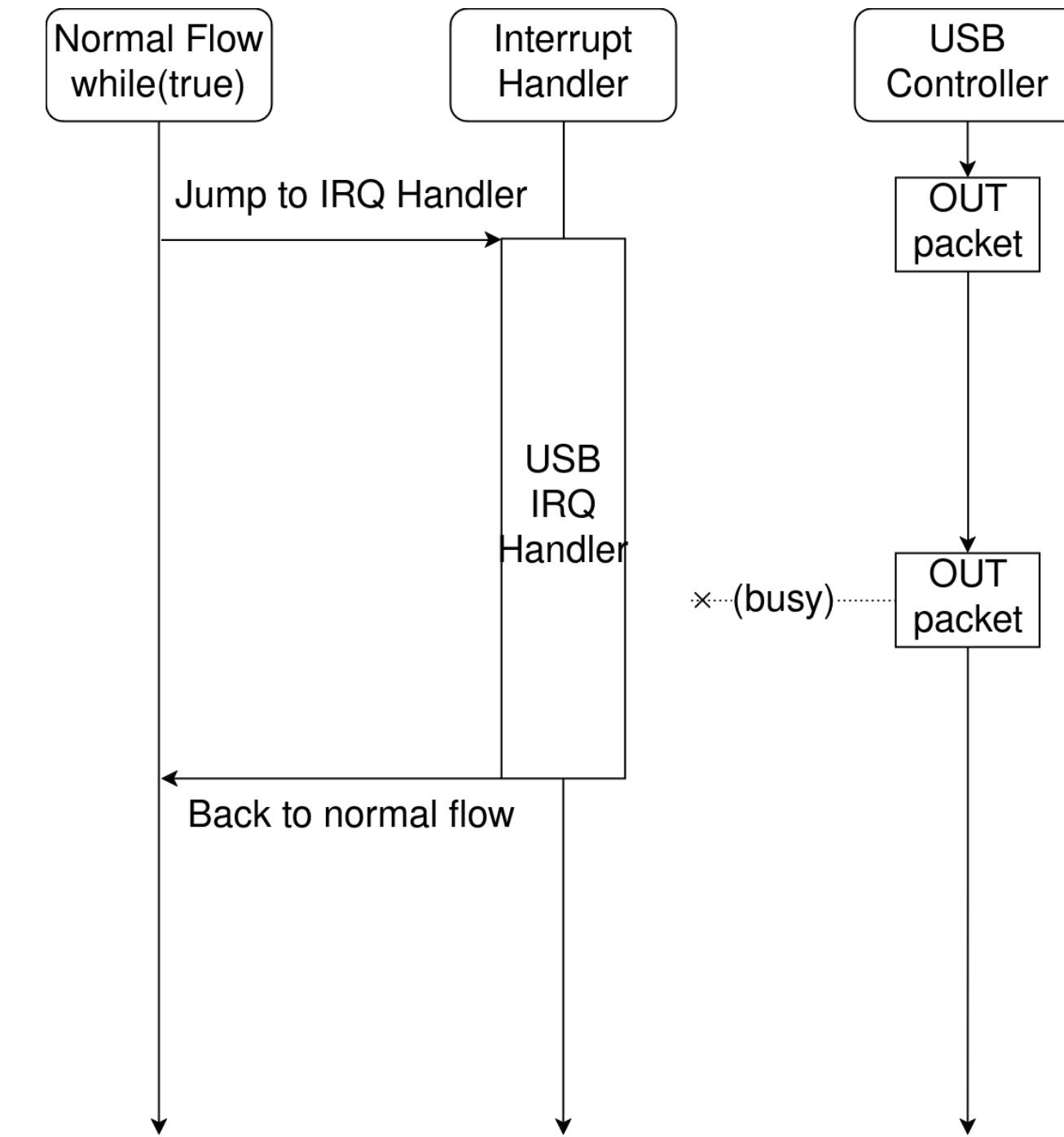
# New architecture: more details



# Interrupt hell

Saving time for interrupts to happen

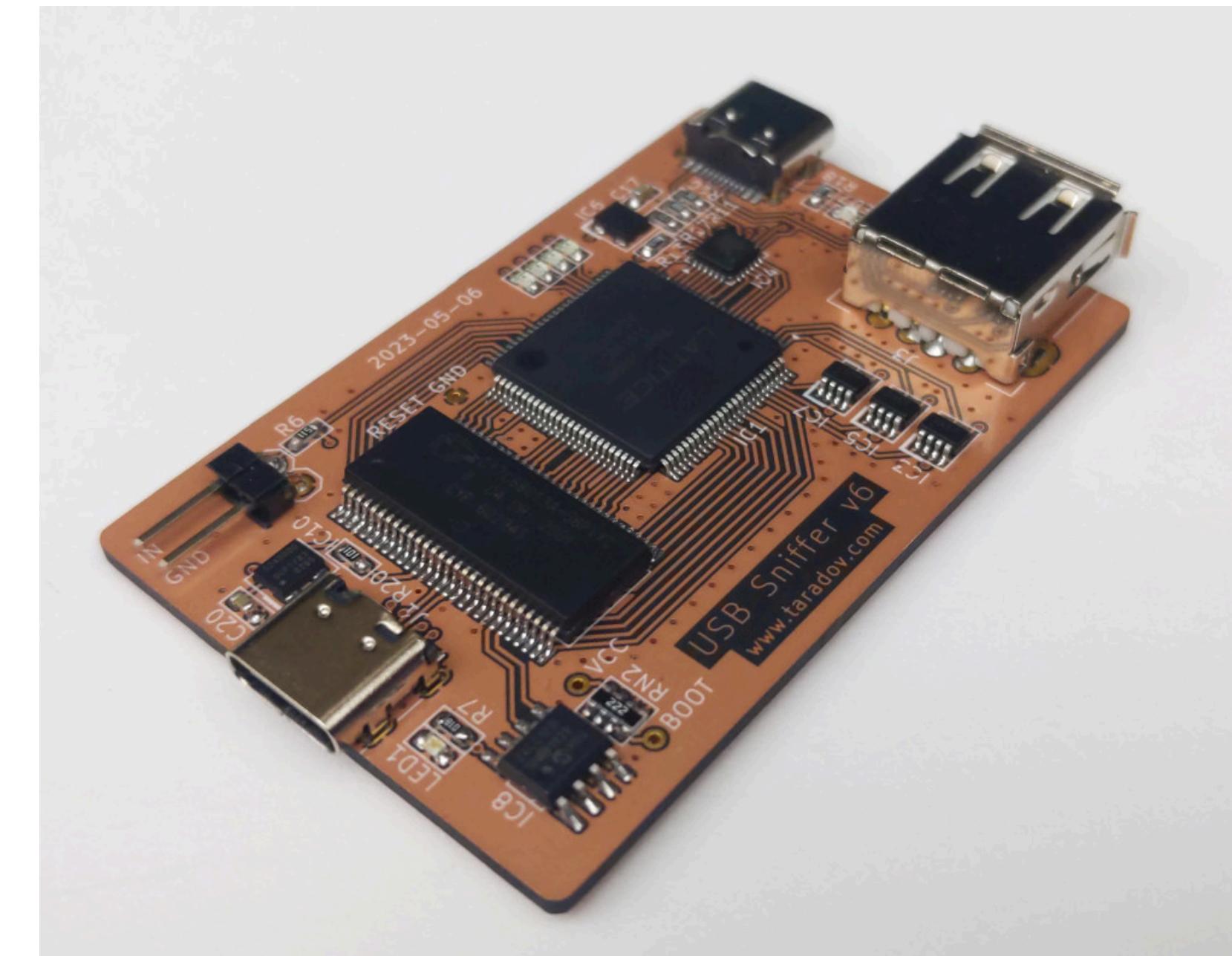
- Zero-copy (no memcpy)
- Store data, handle in normal flow
- Hardware busy while in interrupt



*Dealing with interrupts*

# Debugging USB on the WCH CH569

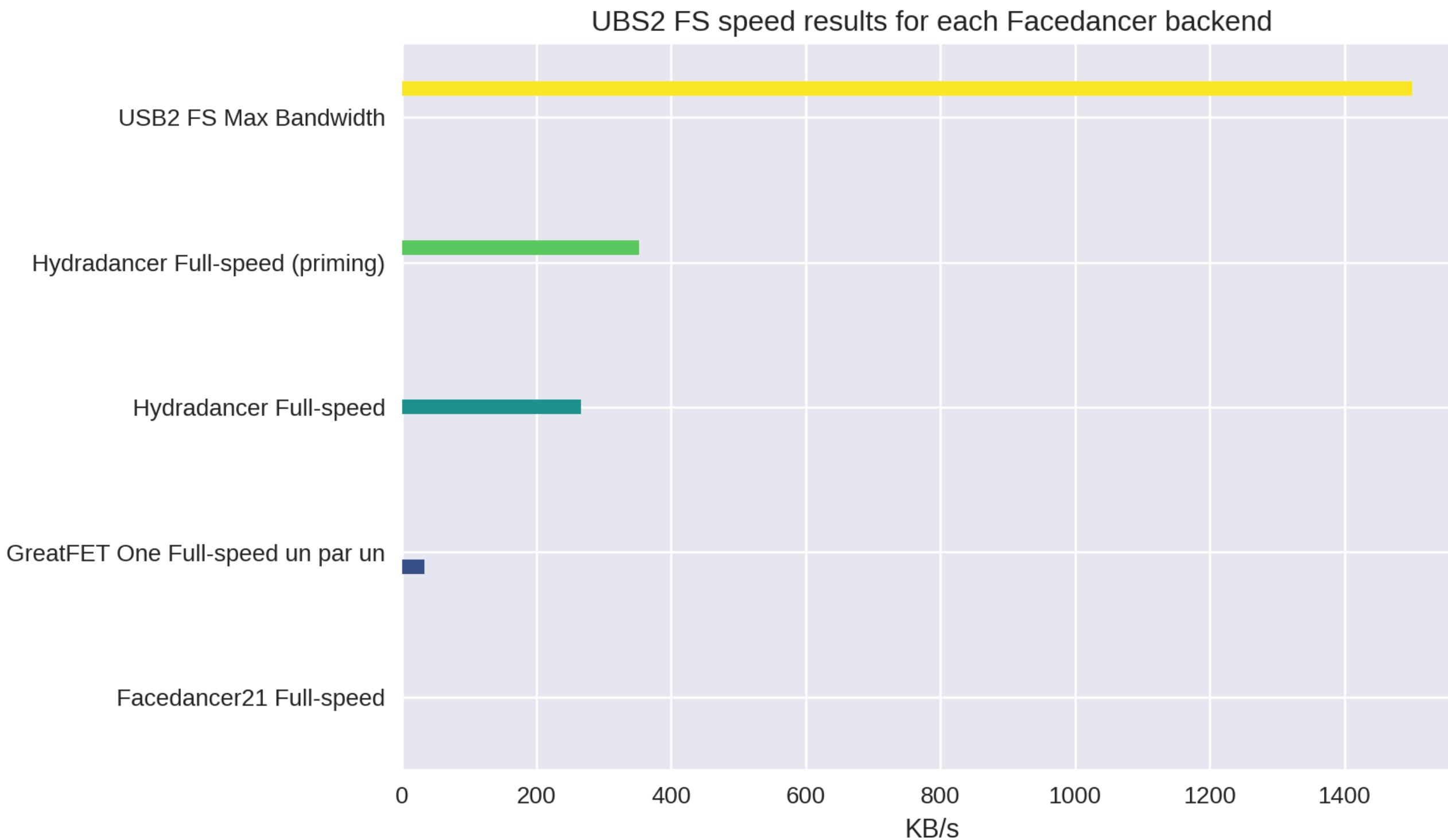
- USB protocol analyzer required
    - A.Tadarov USB Sniffer (\$60), open-source, Wireshark plugin
    - Beagle USB 480 (\$\$\$\$1,295)
  - Wireshark/usbmon: USB transfers (not packet level)
  - lsusb -v -d vid:pid
  - dmesg
  - udevadm monitor
  - UART logs, beware the interrupts



<https://github.com/ataradov/usb-sniffer>



## Results and comparison: speedtests





## Results and comparison: speedtests

	Write average estimate	Read average estimate
<b>Hydradancer High-speed</b>	$3911 \pm 151$ KB/s	$2653 \pm 96$ KB/s
<b>Hydradancer High-speed (priming)</b>	$3788 \pm 194$ KB/s	$2962 \pm 118$ KB/s
<b>Hydradancer Full-speed (priming)</b>	$369.80 \pm 2.46$ KB/s	$352.35 \pm 6.66$ KB/s
<b>Hydradancer Full-speed</b>	$369.66 \pm 4.98$ KB/s	$266.64 \pm 7.32$ KB/s
<b>GreatFET One Full-speed (one by one) (git-v2021.2.1-64-g2409575 firmware)</b>	$32.42 \pm 0.85$ KB/s	$33.07 \pm 1.10$ KB/s
<b>Facedancer21 Full-speed (2014-07-05 firmware)</b>	$0.697 \pm 0.000$ KB/s	$0.682 \pm 0.000$ KB/s



## Pull-request, fixing bugs

- ↳ [Hydradancer fixes for Facedancer #92](#) : fix for bugs encountered while playing with Facedancer
- ↳ [New Hydradancer backend for Facedancer #93](#) : based on the above branch/PR. Adds the new Hydradancer backend
- ↳ [New mouse peripheral and tests #94](#) : a mouse peripheral implemented when starting with Facedancer, speed and loopback tests that could need more polish

<https://github.com/greatscottgadgets/facedancer/issues/95>

# USB as a pentester target: probing hosts for supported peripherals



## Existing tools

- [umap2](#): host fuzzing and scanning.  
Includes many peripherals BUT buggy, unmaintained for 3 years, same for the [kitty](#) fuzzing framework.  
Facedancer files included in project, not as Python module.
- [nu-map](#): umap2 translation to modern Facedancer (Facedancer as Python module), "from friends of @greatscottgadgets".  
Fuzzing framework still unmaintained, mostly same bugs and incomplete.

**There's a need for new fuzzing and scanning tools based on Facedancer!**



## USBScan: unreleased Python tool to scan USB hosts

- Fixed umap2 peripherals
- Fixed bugs in Facedancer (PR merged)
- Inject detection in the `USBDevice` object, "transparent"
- JSON-based
- USB classes/devices lists from [linux-hardware.org/usb.org](http://linux-hardware.org/usb.org)
- USB class/device/vendor scan

# When is a USB peripheral trully handled by the system? Some hints

- Successful configuration is not enough: any USB peripheral can do it
- Detection based on Class/Vendor/Reserved requests
- Detection based on endpoint activity (excluding priming)

**Table 9-2. Format of Setup Data**

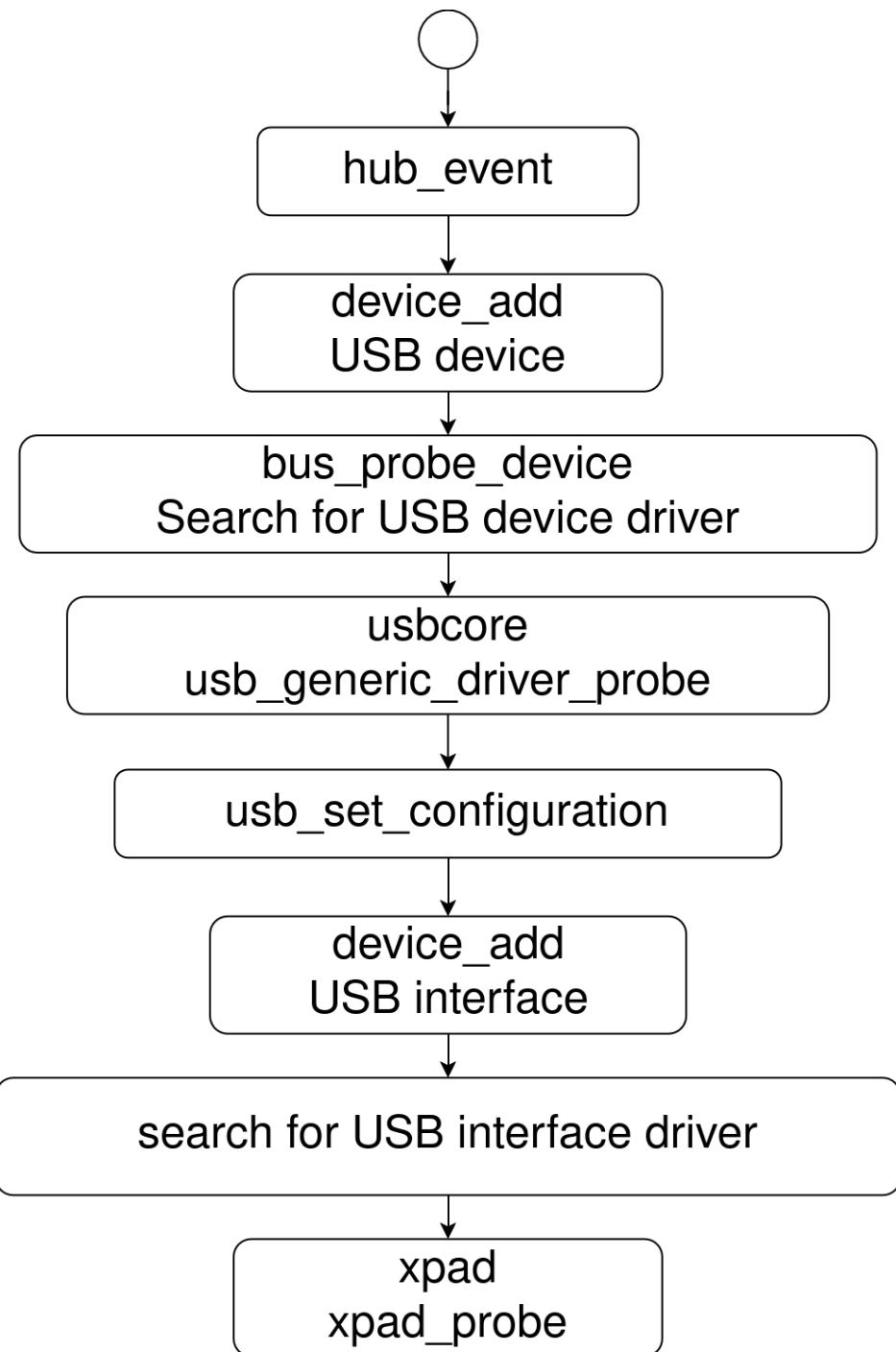
Offset	Field	Size	Value	Description
0	<i>bmRequestType</i>	1	Bitmap	Characteristics of request: D7: Data transfer direction 0 = Host-to-device 1 = Device-to-host D6...5: Type 0 = Standard 1 = Class 2 = Vendor 3 = Reserved D4...0: Recipient 0 = Device 1 = Interface 2 = Endpoint 3 = Other 4...31 = Reserved

*USB 2.0 specification, 9.3*

## DEMO: scan of a computer

```
{ "supported":false,"usb2_speed":1,"interface_class_code":0,"interface_subclass_code":0,"interface_protocol_code":0,"device_class":0,"device_subclass":0,"device_protocol":0},  
{ "supported":false,"usb2_speed":1,"interface_class_code":1,"interface_subclass_code":0,"interface_protocol_code":0,"device_class":0,"device_subclass":0,"device_protocol":0},  
{ "supported":false,"usb2_speed":1,"interface_class_code":1,"interface_subclass_code":0,"interface_protocol_code":0,"device_class":1,"device_subclass":0,"device_protocol":0},  
{ "supported":true,"usb2_speed":1,"interface_class_code":1,"interface_subclass_code":1,"interface_protocol_code":0,"device_class":0,"device_subclass":1,"device_protocol":0},  
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{ "supported":false,"usb2_speed":1,"interface_class_code":88,"interface_subclass_code":0,"interface_protocol_code":0,"device_class":88,"device_subclass":0,"device_protocol":0},  
{ "supported":false,"usb2_speed":1,"interface_class_code":88,"interface_subclass_code":66,"interface_protocol_code":0,"device_class":0,"device_subclass":66,"device_protocol":0},  
{ "supported":false,"usb2_speed":1,"interface_class_code":88,"interface_subclass_code":66,"interface_protocol_code":0,"device_class":88,"device_subclass":66,"device_protocol":0}
```

# Not a silver bullet: xpad, the Linux driver for XBox controllers



```
static int xpad_probe(struct usb_interface *intf, const struct usb_device *udev)
{
    struct usb_device *uudev = interface_to_usbdev(intf);
    struct usb_xpad *xpad;
    struct usb_endpoint_descriptor *ep_irq_in, *ep_irq_out;
    int i, error;

    if (intf->cur_altsetting->desc.bNumEndpoints != 2)
        return -ENODEV;

    [...]
}
```

*Simplified Linux USB driver stack*

# Conclusion

- Renewed interest in Facedancer: v3.0, USB2 High-Speed with Cynthion and Hydradancer
- [https://github.com/HydraDancer/hydradancer\\_fw](https://github.com/HydraDancer/hydradancer_fw): open to contributions and issues
- <https://twitter.com/hydrabus>: Hydradancer dongle will be announced there
- USBScan: might be open-sourced
- We need new USB fuzzing tools based on Facedancer!

## Thanks! Questions?



 quarkslab

 tfuchs@quarkslab.com

# raw-gadget: USB3 in Facedancer one day?



## What's raw-gadget?

- raw-gadget: used in Google's syzkaller to fuzz the Linux USB drivers
- Similar to `usbfs` driver/libusb but for USB devices
- Not yet USB3, but not limited by technology
- Need a UDC (USB Device Controller) in your system

## raw-gadget and Facedancer



There's a prototype Facedancer backend!