

視訊通訊 final project – Motion Interpolation

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1. Problem Definition

Implement “Motion Interpolation”:

- (1) Add new frames between old ones so as to double the frame rate.
- (2) Code working on CIF, QCIF files and written in python.

2. Algorithm

Assumption:

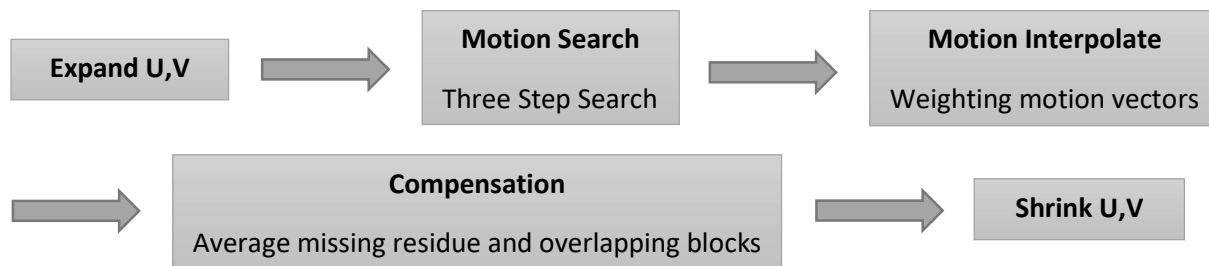
Any motion between two consecutive original frames is rectilinear and uniform.

Linear motion compensated interpolation

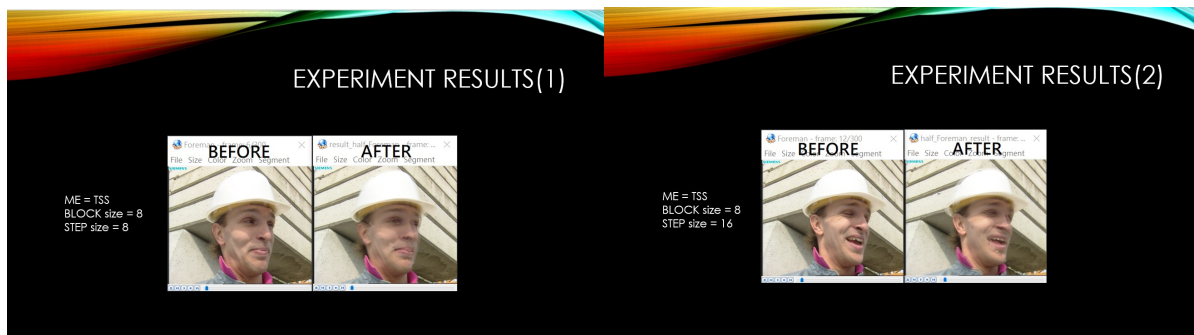
$$MAD(i, j) = \left(\frac{1}{N * N} \right) * \left[\sum_{x=0}^{N-1} \sum_{y=0}^{N-1} |f_{k-1}(x, y) - f_{k+1}(x+i, y+j)| \right]$$
$$V(MV_x, MV_y) = \arg \min \{MAD(i, j)\}$$
$$f_k(x, y) = \frac{1}{2} \left\{ f_{k-1}(x, y) + \left[f_{k+1} \left(x - \frac{MV_x}{2}, y - \frac{MV_y}{2} \right) \right] \right\}$$

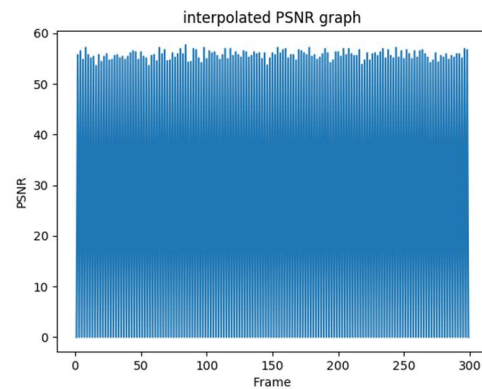
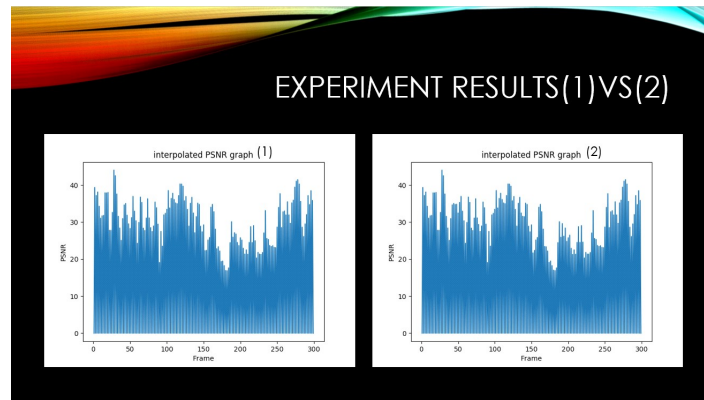
f_k is the interpolating frame. $MV_{x,y}$ is the vector between f_{k-1} and f_{k+1} .

Flow Chart:



3. Experiment Results





4. Discussions

- (1) Limitations of generating unknown part
- (2) Referencing more frames to confirm accurate vectors
- (3) A useful algorithm of motion search considered
- (4) No machine learning :
 - > each video can be interpolated fast
 - > Still owns its mediate accuracy PSNR
 - > Can implement and test on different sets of videos without model