
CS 249: Assignment 8

Abstract Classes and Interfaces

Theory Questions (16%)

1. (2%) Draw the UML diagrams for the following:

- **Interface: Loadable**

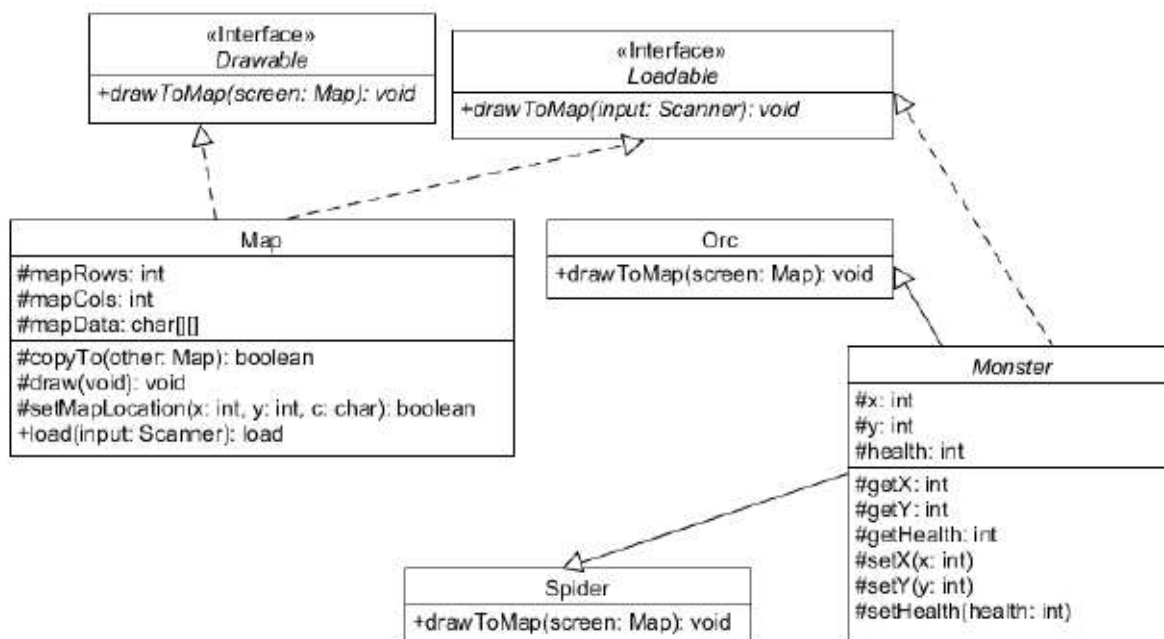
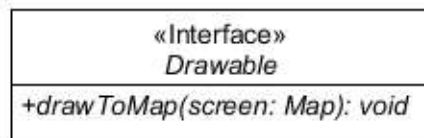
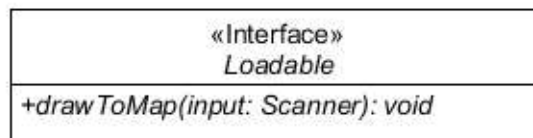
- *Abstract methods:*

- * void load(Scanner input) throws Exception

- **Interface: Drawable**

- *Abstract methods:*

- * void drawToMap(Map screen)



2. (2%) Draw the UML diagrams for the following.

SHOW THE RELATIONSHIPS BETWEEN THESE CLASSES AND THE INTERFACES Loadable AND Drawable. If a method has a concrete implementation, list it in the class diagram (e.g., draw() for Orc and Spider).

- **Abstract Class: Monster**

- implements Drawable and Loadable
- Data fields:
 - * int x (default: 0)
 - * int y (default: 0)
 - * int health (default: 100)
- Methods:
 - * PROTECTED No-arg constructor (does nothing)
 - * PROTECTED constructor that takes x, y, and health
 - * Getter/setter methods for all data fields
 - * Concrete implementation of Loadable methods
 - * (NO concrete implementation of Drawable)

- **Class: Orc**

- extends Monster
- Data fields: None
- Methods:
 - * No-arg constructor (does nothing)
 - * Constructor that takes x, y, and health (calls super constructor from Monster)
 - * Concrete implementation of Drawable

- **Class: Spider**

- extends Monster
- Data fields: None
- Methods:
 - * No-arg constructor (does nothing)
 - * Constructor that takes x, y, and health (calls super constructor from Monster)
 - * Concrete implementation of Drawable

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3. (2%) Given an **abstract class** BakedGood, is the following code legal? If not, why not?

```
BakedGood b = new BakedGood ();
```

No, abstract classes cannot have implementations.

4. (2%) Given an **abstract class** BakedGood and a class Muffin that extends BakedGood, is the following code legal? If not, why not?

```
BakedGood b = new Muffin ();
```

b is implementation of Muffin class

5. (2%) Given an **interface** Edible and a class Muffin that implements Edible, is the following code legal? If not, why not?

```
Edible e = new Muffin ();
```

Interfaces should be implemented in Class declaration.

6. (2%) A class can implement more than one Java interface.

(a) True

(a) True

(b) False

7. (2%) A Java interface can have private methods.

(a) True

(b) False

(b) False

8. (2%) All data fields defined in a Java interface are public, static, and final.

(a) True

(a) True

(b) False