

FOP Status

Current Status of FOP

\$Revision: 961399 \$

Table of contents

1 Status.....	2
2 Development Status.....	2
2.1 Status of the individual components.....	2

1. Status

[last updated 5 July 2010]

FOP version 0.95 was released on 5 August 2008. FOP version 1.0 was released in July 2010.

2. Development Status

The FOP code base is gradually evolving, from version 0.90 released on 22 November 2005, to version 1.0 released in July 2010. Further releases in the 1.x series may be expected.

FOP releases before version 0.90 were based on a different code base. The last release in that series was version 0.20.5, released on 18 July 2003. This series is no longer maintained.

If you're looking for a long-term road-map we have to disappoint you. This is Open Source and we're mostly volunteers working in their free time. What we have is an idea where we want to go. How fast we get there depends on the available time, on how well our ideas work out while developing and on you! There's a [document in the Wiki](#) where ideas for new developments may be registered and documented.

2.1. Status of the individual components

Not all the components of FOP currently have the same quality. The following table tries to give you an overview:

Component	Status
API	stable
FO Tree	stable
Layout Engine	stable
Area Tree	stable
Intermediate Format Support	stable (could use a speed upgrade)
PDF (Library and Renderer)	stable (SVG: stable)
PostScript	stable (SVG: stable with restrictions)
Java2D, AWT, Bitmap Renderers	stable
Text Renderer	stable (not much feedback)
RTF Handler	beta, restricted functionality compared to PDF/PS
PCL Renderer	stable (not much feedback)
AFP Renderer	status unknown (not much feedback)

SVG Renderer	non-functional in sandbox, help needed
Font Support	stable
Image Support	beta (recently rewritten)
Hyphenation Subsystem	stable