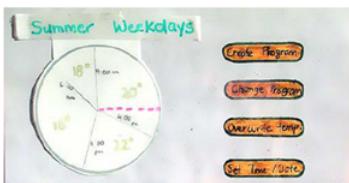


CS147 Assignment 2: Prototyping

Student: Lao Thao

Last saved: Thu Oct 11 23:31:37 2012



Show more assignment details

Write down your Point of View and express your problem clearly.

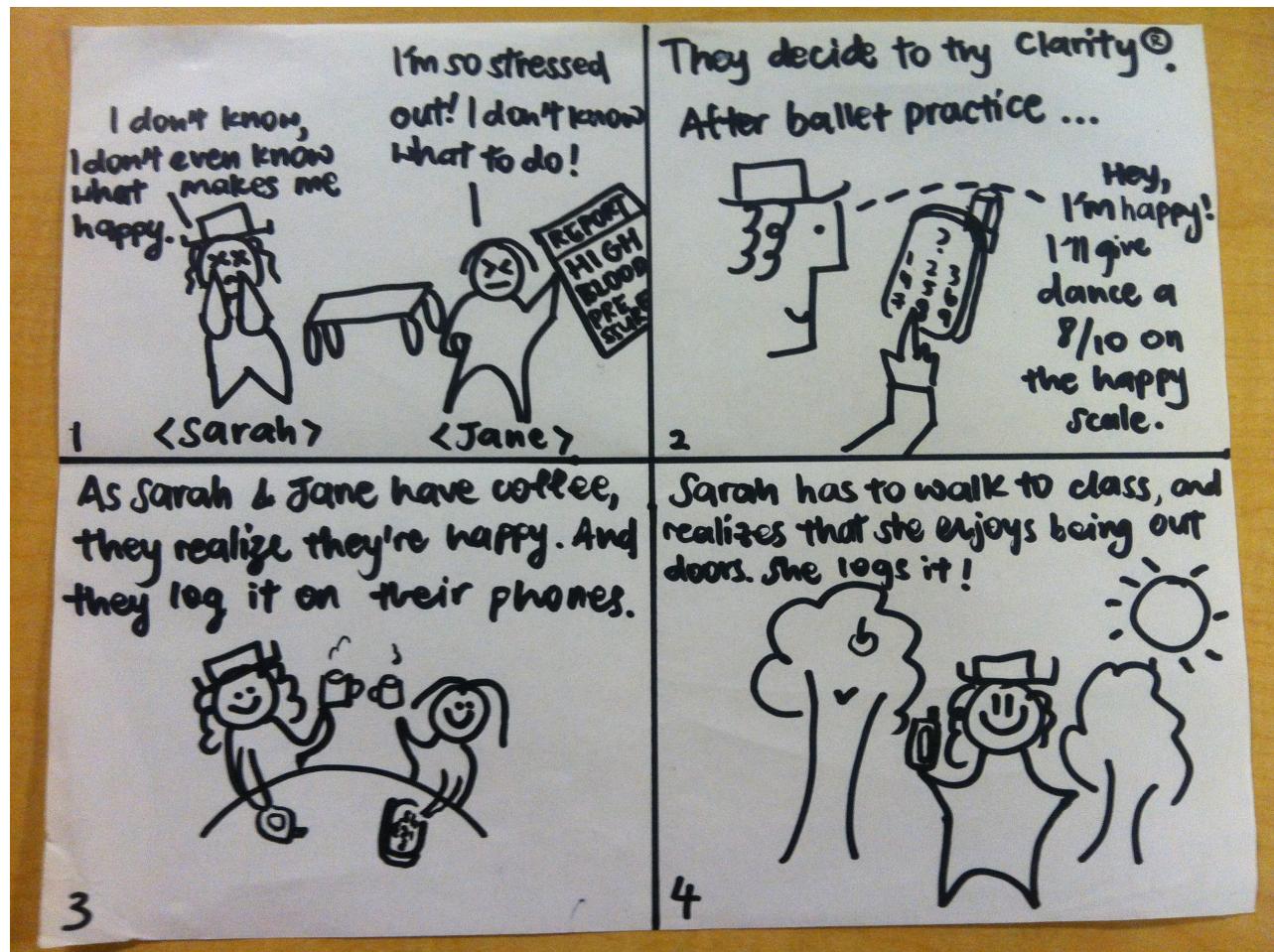
Design Brief: Responsible

Point of View:

We allow ourselves to clutter our lives with our immediate to-dos and goals, often neglecting to remember the moments of happiness that we can be grateful for. Keeping track of these moments can help us appreciate them, grow in self-awareness and be happier. Everyone being happier makes the world a happier place.

Upload a comprehensive set of digital photos or scans of both your storyboards.

Storyboard 1: Clarity





Storyboard 2: ClarifyWe

Upload pictures and captions of your paper prototypes.

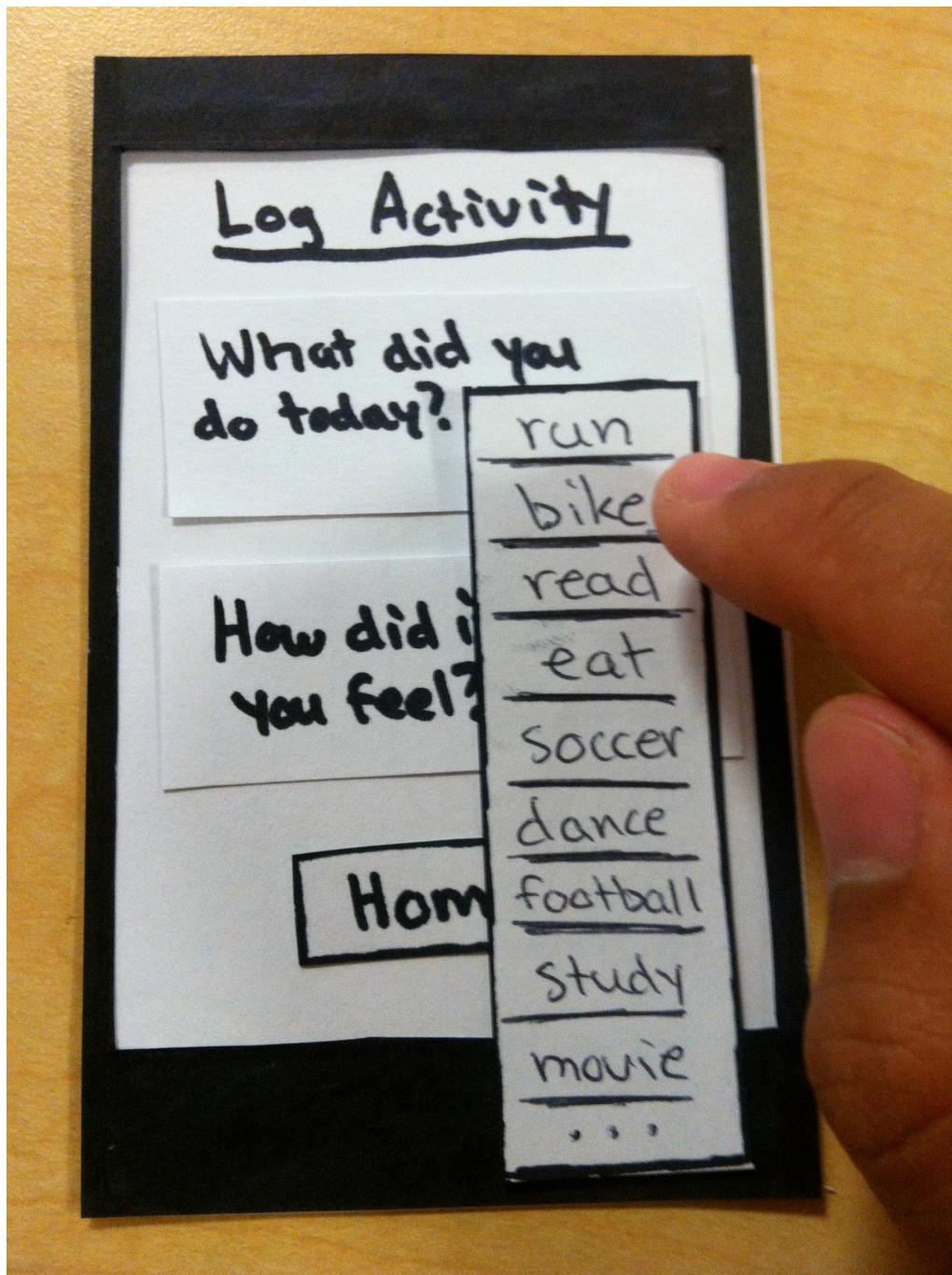
Prototype 1:

Simple home page for Clarity app. User taps to navigate.



Profile picture and current happiness level of user. A higher level indicates more happiness.

The "Log Activity" screen allows a user to add a recent activity.



Drop down menus help the user choose an activity and rate how it changed the user's happiness level.



The "Recommendations" screen keeps track of the activities that made the user happy, and uses the user's happiness level to find similar users and make recommendations using the activities that made the other users happy.

A connection to social media allows the user to filter friends that the recommender system uses in order to make suggestions.

Prototype 2:



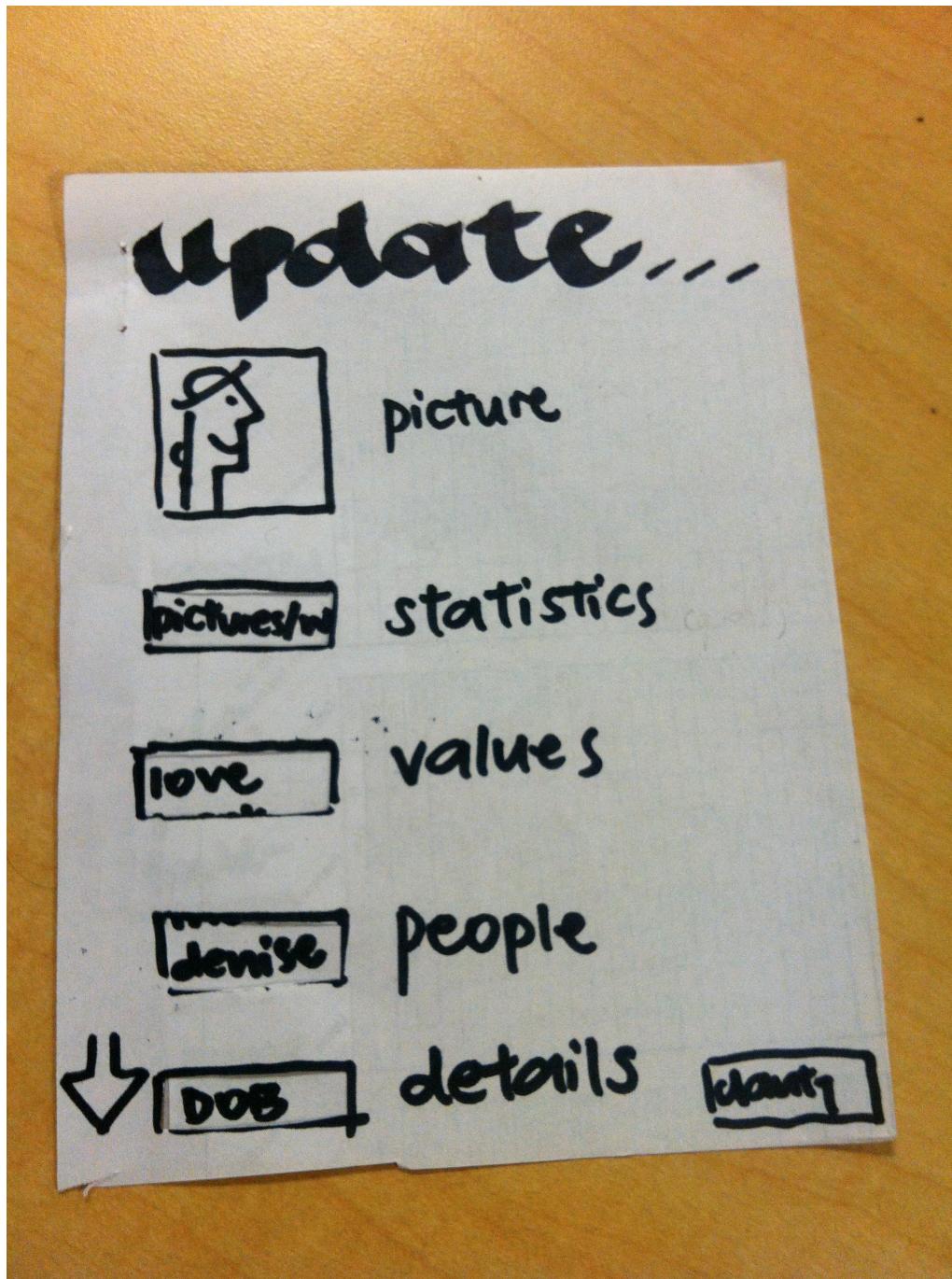
Welcome page to Clarity app.

Menu page.



"Share a Story" leads to a page of 4 lenses.

A pop up appears when a user's finger clicks over "journal", as quick-display.



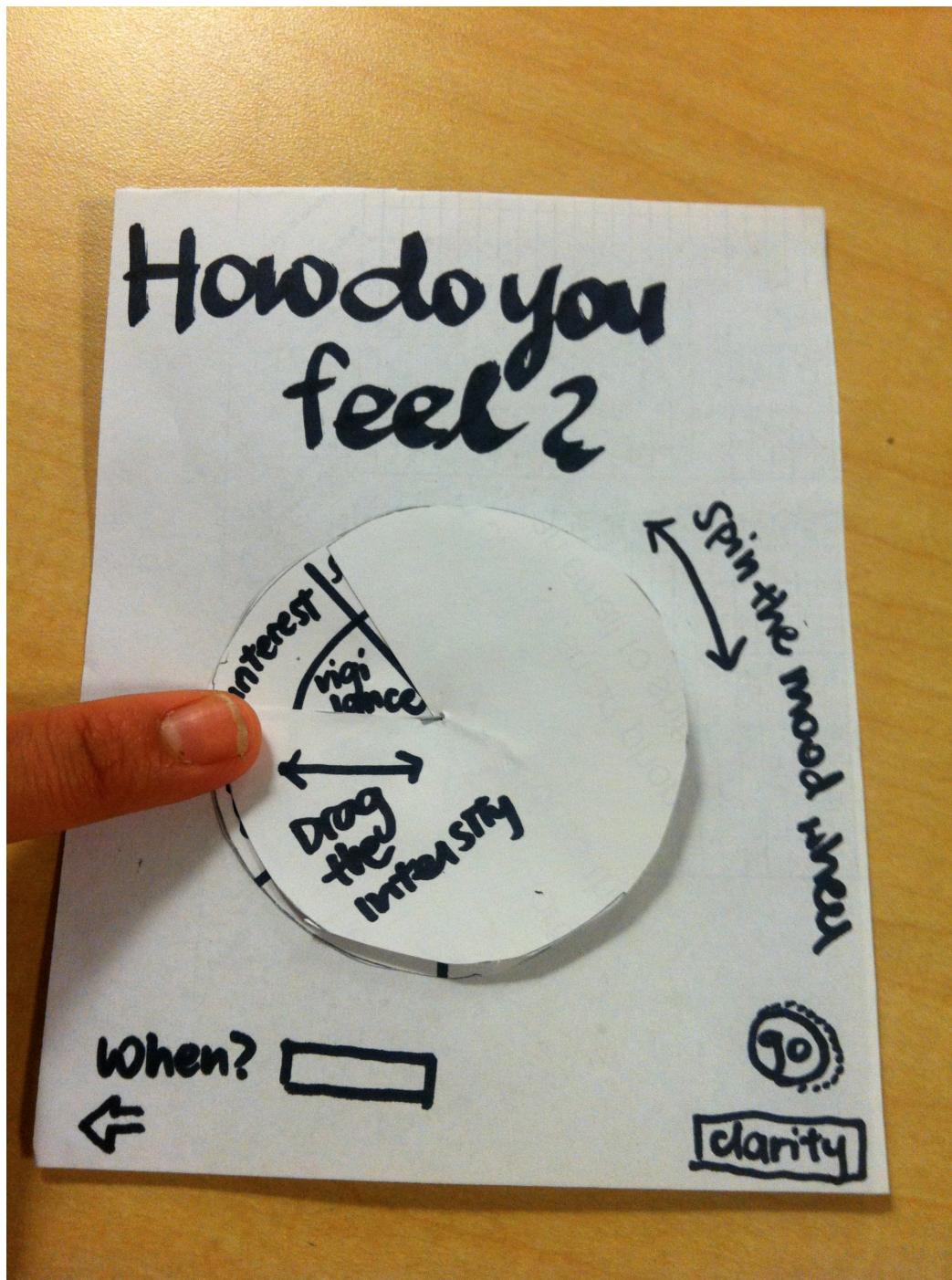
Update screen helps the user self-log heuristics of well-being and goals.

A wizard can "scroll" up and down.



"Activity" takes us to boxes of categories and actions.

A pop up appears when a user's finger clicks over "Faith", as quick-display.



"Log Your Feelings" brings user to a gradiated mood wheel.

