

```

import javax.swing.*;
import java.awt.*;
import java.awt.event.*;

```

```

class SwingDemo {

```

```

    SwingDemo() {

```

```

        JFrame jfrm = new JFrame("Divider App");

```

```

        jfrm.setSize(275, 150);

```

```

        jfrm.setLayout(new FlowLayout(1));

```

```

        jfrm.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

```

```

        JLabel jlab = new JLabel("Enter the divider and dividend");

```

```

        JTextField ajtf = new JTextField(8);

```

```

        JTextField ljtft = new JTextField(8);

```

```

        JButton button = new JButton("Calculate");

```

```

        JLabel err = new JLabel();

```

```

        JLabel alab = new JLabel();

```

```

        JLabel llab = new JLabel();

```

```

        JLabel anslab = new JLabel();

```

```

        jfrm.add(err);

```

```

        jfrm.add(jlab);

```

```

        jfrm.add(ajtf);

```

```

        jfrm.add(ljtft);

```

```

        jfrm.add(button);

```

```

        jfrm.add(alab);

```

```

        jfrm.add(llab);

```

```

        jfrm.add(anslab);

```

1-1000
1: 100
1: 100
1: 100
1: 100
1: 100
1: 100

ActionListener l = new ActionListener() { ; (event) object for . myff

public void actionPerformed (ActionEvent evt) {

System.out.println ("Action event from a text field");

} ;

ajff . add ActionListener (l);

ljff . add ActionListener (l);

button . add ActionListener (new ActionListener() {

public void actionPerformed (ActionEvent evt) {

try {

int a = Integer.parseInt (ajff.getText());

int b = Integer.parseInt (ljff.getText());

int ans = a/b;

alab . set Text ("In A = " + a);

lbal . set Text ("In B = " + b);

anslab . set Text ("In Ans = " + ans);

}

catch (NumberFormatException e) {

alab . set Text ("");

lbal . set Text ("");

anslab . set Text ("");

err . set Text ("Enter only integers!");

}

catch (ArithmeticException e) {

alab . set Text ("");

lbal . set Text ("");

anslab . set Text ("");

err . set Text ("B should be Non zero!");

} } };

ifrm . set Visible (true); } ()

```
}  
public static void main (String args []) {  
    SwingUtilities.invokeLater (new Runnable () {  
        public void run () {  
            new Swing Demo ();  
        }  
    });  
}
```

OUTPUT - i ()

Enter (divisor and dividend)

120

30

Calculate

A = 120

B = 30

(A + " = A n / ")

Explanation -

Import statement -

java . Swing - imports from Swing toolkit (i.e. graphics user interface)
java . awt - imports from abstract window toolkit providing GUI components .
java . event - imports classes for handling (button) clicks

Classes -

Swing Demo - Main class for defining the app's logic .

JFrame - A top level window container

JLabel - A non editable text label to disp info

JTextField - User input

JButton - Button that triggers actions .

FlowLayout - A manager that arranges components in a horizontal flow .

Action Listener - An interface for handling action events .

Function -

- new JFrame ("Divides App"); new JFrame with specified title.

- set Size (275, 150) - Sets the initial size of the frame.

- setLayout - sets layout manager to FlowLayout.

setDefaultCloseOperations - Terminates when frame is closed.

new JLabel - Creates a label within the given text

JTextField - Creates field with 8 columns for input.

JButton - Creates button with the given text.

ActionListener - Attached to component to handle action event.

ActionEvent - The method called when action event occurs.

SwingUtilities - Schedules a runnable task to be executed on EDT.


20.02.21