

universal TUN driver

Frequently Asked Questions

FAQ

Universal TUN/TAP device driver Frequently Asked Question.

1. General questions.

[1.1 What is the TUN ?](#)

[1.2 What is the TAP ?](#)

[1.3 What platforms are supported by TUN/TAP driver ?](#)

[1.4 What is TUN/TAP driver used for?](#)

[1.5 How does Virtual network device actually work ?](#)

[1.6 What is the difference between TUN driver and TAP driver?](#)

[1.7 What is the difference between BPF and TUN/TAP driver?](#)

[1.8 Does TAP driver support kernel Ethernet bridging?](#)

1. General questions.

1.1 What is the TUN ?

The TUN is Virtual Point-to-Point network device.

TUN driver was designed as low level kernel support for IP tunneling. It provides to userland application two interfaces:

- /dev/tunX - character device;
- tunX - virtual Point-to-Point interface.

Userland application can write IP frame to /dev/tunX and kernel will receive this frame from tunX interface.

In the same time every frame that kernel writes to tunX interface can be read by userland application from /dev/tunX device.

1.2 What is the TAP ?

The TAP is a Virtual Ethernet network device.

TAP driver was designed as low level kernel support for Ethernet tunneling. It provides to userland application two interfaces:

- /dev/tapX - character device;
- tapX - virtual Ethernet interface.

Userland application can write Ethernet frame to /dev/tapX and kernel will receive this frame from tapX interface.

In the same time every frame that kernel writes to tapX

interface can be read by userland application from `/dev/tapX` device.

1.3 What platforms are supported by TUN/TAP driver ?

Currently driver has been written for 3 Unices:

Linux kernels 2.2.x, 2.4.x

FreeBSD 3.x, 4.x, 5.x

Solaris 2.6, 7.0, 8.0

1.4 What is TUN/TAP driver used for?

As mentioned above, main purpose of TUN/TAP driver is tunneling.

It used by VTun (<http://vtun.info>).

1.5 How does Virtual network device actually work ?

Virtual network device can be viewed as a simple Point-to-Point or Ethernet device, which instead of receiving packets from a physical media, receives them from user space program and instead of sending packets via physical media sends them to the user space program.

Let's say that you configured IPX on the `tap0`, then whenever kernel sends any IPX packet to `tap0`, it is passed to the application (VTun for example). Application encrypts, compresses and sends it to the other side over TCP or UDP. Application on other side decompress and decrypts them and write packet to the TAP device, kernel handles the packet like it came from real physical device.

1.6 What is the difference between TUN driver and TAP driver?

TUN works with IP frames. TAP works with Ethernet frames.

1.7 What is the difference between BPF and TUN/TAP driver?

BFP is a advanced packet filter. It can be attached to existing network interface. It does not provide virtual network interface.

TUN/TAP driver does provide virtual network interface and it is possible to attach BPF to this interface.

1.8 Does TAP driver support kernel Ethernet bridging?

Yes. Linux and FreeBSD drivers support Ethernet bridging.