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The Boolean Satisfiability

**Problem** 

# Propositional formula

#### **Definition**

Let  $\mathcal V$  be a finite set of Boolean valued variables. A *propositional formula* on  $\mathcal V$  is defined inductively as follows:

- each of the constants false, true is a propositional formula on V;
- if  $\phi$  and  $\phi'$  are propositional formulas on  $\mathcal V$  then  $\neg \phi$ ,  $\phi \wedge \phi'$ ,  $\phi \vee \phi', \phi \Leftrightarrow \phi', \phi \rightarrow \phi'$  are propositional formulas on  $\mathcal V$  as well.
- ullet An assignment on  ${\mathcal V}$  is any map from  ${\mathcal V}$  to  $\{\mathit{false}, \mathit{true}\}$



# Satisfiability

#### **Definition**

Let V be a finite set of Boolean variables and let  $\phi$  be a propositional formula on V.

- An assignment  $\mathbf{v}$  on  $\mathcal{V}$  is a satisfying assignment for  $\phi$  if we have  $\mathbf{v}(\phi) = true;$
- The propositional formula  $\phi$  is said satisfiable if there exists a satisfying assignment for  $\phi$ .
- Deciding whether or not a propositional formula is satisfiable is called the Boolean satisfiability problem, denoted by SAT.

# Conjunctive normal form

#### Literals

A literal (a, b, ...) is either a boolean variable x or this negation  $\neg x$ 

#### Clauses

A clause *C* is a disjunction of literals *i.e*:

$$C = a \lor b \lor .. \lor z$$

#### **Formula**

A formula  $\Phi$  is a conjunction of clauses *i.e.* 

$$\Phi = C_1 \wedge C_2 \wedge ... \wedge C_m$$

## Example

$$\Phi = (a \vee \neg b) \wedge a \wedge (\neg a \vee \neg b)$$



# Resolution of a **SAT** formula

Let 
$$\Phi_1 = (a \vee \neg b) \wedge a \wedge (\neg a \vee \neg b)$$

## Resolution

$$a = ?$$

$$b = ?$$



## Resolution of a SAT formula

Let 
$$\Phi_1 = (a \vee \neg b) \wedge a \wedge (\neg a \vee \neg b)$$

### Resolution

$$b = ?$$



## Resolution of a SAT formula

Let 
$$\Phi_1 = (a \vee \neg b) \wedge a \wedge (\neg a \vee \neg b)$$

#### Resolution

- a = True
- b = False
- $\Phi_1$  is SAT  $\odot$



## Another resolution of a **SAT** formula

Let 
$$\Phi_2 = (a \vee \neg b) \wedge b \wedge (\neg a \vee \neg b)$$

### Resolution

$$a = ?$$

$$b = ?$$



## Another resolution of a SAT formula

Let 
$$\Phi_2 = (a \vee \neg b) \wedge b \wedge (\neg a \vee \neg b)$$

#### Resolution

$$a = ?$$

$$b = True$$



## Another resolution of a **SAT** formula

Let 
$$\Phi_2 = (a \vee \neg b) \wedge b \wedge (\neg a \vee \neg b)$$

#### Resolution

$$a = \odot$$

$$b = True$$



# Complexity and restricted versions

## **Complexity**

- First known **NP-complete** problem, as proved by *Stephen Cook* in 1971 and *Leonid Levin* in 1973;
- Every decision problem in NP can be reduced to the SAT problem;
- Cook's reduction preserves the number of accepting answers.

#### Some restricted versions

- 3-SAT: each clause is limited to at most 3 literals → NP-complete
- 2-SAT: each clause is limited to at most 2 literals → Polynomial
- MAX-SAT: the problem of determining the maximum number of clauses that can be made true by an assignment. → APX-Complete



# Complexity and restricted versions

#### Some resctricted versions

- 3-SAT: each clause is limited to at most 3 literals → NP-complete
- 2-SAT: each clause is limited to at most 2 literals → **Polynomial**
- MAX-SAT: the problem of determining the maximum number of clauses that can be made true by an assignment. → APX-Complete

#### MAX-SAT

$$\phi = (x_0 \vee x_1) \wedge (x_0 \vee \neg x_1) \wedge (\neg x_0 \vee x_1) \wedge (\neg x_0 \vee \neg x_1)$$

 $\phi$  is not satisfiable  $\odot$ . However, there exists an assignation of  $\phi$  s.t 3 of 4 clauses are true.

Therefore, if this formula is given as an instance of the MAX-SAT problem, the solution to the problem is  $3 \odot$ .



# **Applications**

# Example of a application (in real life)

## The Sudoku problem

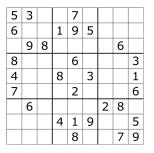


Figure 1: A typical Sudoku puzzle

#### Rules

The objective is to fill a  $9\times9$  grid with digits so that each column, each row, and each of the nine  $3\times3$  subgrids that compose the grid contain all of the digits from 1 to 9.

#### Reduce Sudoku to SAT

Goal: Reduce an instante of Sudoku to an instance (formula)  $\phi_G$  of SAT

#### Rules

- <u>Definedness</u>: each <u>cell</u>, each <u>row</u>, each <u>column</u> and each <u>block</u> having <u>at least</u> one number from 1 to n;
- Uniqueness: same but with at most one number from 1 to n.



#### Rules

- <u>Definedness</u>: each <u>cell</u>, each <u>row</u>, each <u>column</u> and each <u>sub-grid</u> having <u>at least</u> one number from 1 to n;
- Uniqueness: same but with at most one number from 1 to n.

Variable  $s_{xyz}$  is assigned true *iff* the entry in row x and column y is assigned to number z.

Definedness

Uniqueness

#### Rules

- <u>Definedness</u>: each cell, each row, each column and each sub-grid having at least one number from 1 to n;
- Uniqueness: same but with at most one number from 1 to n.

	Definedness	Uniqueness
Cell	$\bigwedge_{x=1}^{9} \bigwedge_{y=1}^{9} \bigvee_{z=1}^{9} s_{xyz}$	$\bigwedge_{x=1}^{9} \bigwedge_{y=1}^{9} \bigwedge_{z=1}^{8} \bigwedge_{i=z+1}^{9} \left( \neg S_{xyz} \vee \neg S_{xyi} \right)$

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Row	$\bigwedge_{y=1}^{9} \bigwedge_{z=1}^{9} \bigvee_{x=1}^{9} s_{xyz}$	

#### Rules

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Row	$\bigwedge_{y=1}^{9} \bigwedge_{z=1}^{9} \bigvee_{x=1}^{9} s_{xyz}$	$\bigwedge_{y=1}^{9} \bigwedge_{z=1}^{9} \bigwedge_{x=1}^{8} \bigwedge_{i=x+1}^{9} (\neg s_{xyz} \vee \neg s_{iyz})$	
Column	$\bigwedge_{x=1}^{9} \bigwedge_{z=1}^{9} \bigvee_{y=1}^{9} s_{xyz}$	$\bigwedge_{x=1}^{9} \bigwedge_{z=1}^{9} \bigwedge_{y=1}^{8} \bigwedge_{i=y+1}^{9} (\neg s_{xyz} \vee \neg s_{xiz})$	

#### Rules

- <u>Definedness</u>: each cell, each row, each column and each sub-grid having at least one number from 1 to n;
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Cell	$\bigwedge_{x=1}^{9} \bigwedge_{y=1}^{9} \bigvee_{z=1}^{9} s_{xyz}$	$\bigwedge_{x=1}^{9} \bigwedge_{y=1}^{9} \bigwedge_{z=1}^{8} \bigwedge_{i=z+1}^{9} (\neg s_{xyz} \vee \neg s_{xyi})$	
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Sub-grid	$\bigwedge_{i=0}^{2} \bigwedge_{j=0}^{2} \bigwedge_{x=1}^{3} \bigwedge_{y=1}^{3}$	Not enough space to write it down	
	$\bigvee_{z=1}^{9} s_{(3i+x)(3j+y)z}$	but you have the idea ©	

Table 1: Rule table

# What do we get ?

## The same Soduko problem solved



Figure 2: A typical Sudoku puzzle

## **Steps**

- 1. Create the SAT formula using the different rules seen above;
- 2. Give this formula to a SAT solver;
- 3. Interpreting the result (i.e  $s_{134} = true$  means there is a 4 in the 1<sup>st</sup> line and 3<sup>rd</sup> column.)



# Tseytin tranformation

#### **Problem**

How to transform any logical formula into CNF?

## The tseytin transformation

Consider the following formula Φ:

$$\Phi = ((p \lor q) \land r) \to (\neg s)$$

Consider all subformulas (without variables):

$$\begin{array}{c}
\neg s \\
p \lor q \\
(p \lor q) \land r) \\
((p \lor q) \land r) \to (\neg s)
\end{array}$$



# Tseytin tranformation

$$\Phi = ((p \lor q) \land r) \to (\neg s)$$

Introduce a new variable for each subformula:

$$X_1 \leftrightarrow \neg S$$

$$X_2 \leftrightarrow p \lor q$$

$$X_3 \leftrightarrow X_2 \land r$$

$$X_4 \leftrightarrow X_3 \rightarrow X_1$$

Conjunct all substitutions:

$$x_4 \land \left(x_4 \leftrightarrow x_3 \rightarrow x_1\right) \land \left(x_3 \leftrightarrow x_2 \land r\right) \land \left(x_2 \leftrightarrow p \lor q\right) \land \left(x_1 \leftrightarrow \neg s\right)$$

All substitutions can be transformed into CNF, e.g:

$$x_{2} \leftrightarrow p \lor q \equiv (x_{2} \rightarrow (p \lor q)) \land ((p \lor q) \rightarrow x_{2})$$
$$\equiv (\neg x_{2} \lor p \lor q) \land ((\neg p \land \neg q) \lor x_{2})$$
$$\equiv (\neg x_{2} \lor p \lor q) \land (\neg p \lor x_{2}) \land (\neg q \lor x_{2})$$

# Polynomial-time Reduction

#### **Definition**

Problem Y is polynomial-time reductible to problem X if arbitraty instances of problem Y cans be solved using:

- Polynomial number of standard computational steps;
- Polynomial number of calls to the algorithm that solves problem X.

We note that  $Y \leq_p X$ 

# Consequences of $Y \leq_p X$

- if X can be solved in polynomial-time, then Y can alors be solved in polynomiam time;
- If Y cannot be solved in polynomial-time, then X cannot be solved in polynomial time.



## Claim

 $3-SAT \leq_p INDEPENDENT-SET$ 

#### **Proof**

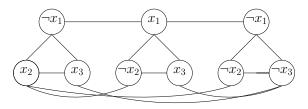
Given an instance  $\Phi$  of 3-SAT, we construct an instance (G,K) of INDEPENDENT-SET that has an independent set of size k iff  $\Phi$  is satisfiable.



## Claim 3-SAT $\leq_p$ INDEPENDENT-SET

#### Construction

- G contains 3 vertices for each clause, one for each literal;
- Connect the 3 literals in a clause in a triangle;
- Connect literal to each of its negations.



$$\Phi = \left(\neg x_1 \vee x_2 \vee x_3\right) \wedge \left(x_1 \vee \neg x_2 \vee x_3\right) \wedge \left(\neg x_1 \vee \neg x_2 \vee \neg x_3\right)$$

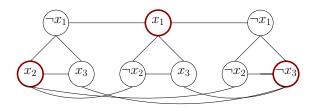
## Claim

 $3-SAT \leq_p INDEPENDENT-SET$ 

#### Proof of if-part

Let s be independent set of size k.

- S must contrain exactly one vertex in each triangle;
- Set these literals to true;
- Truth assignment is consistent and all clauses are satisfied.



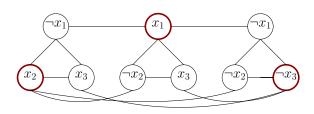
$$\Phi = \left( \neg x_1 \vee x_2 \vee x_3 \right) \wedge \left( x_1 \vee \neg x_2 \vee x_3 \right) \wedge \left( \neg x_1 \vee \neg x_2 \vee \neg x_3 \right)$$

#### Claim

 $3-SAT \leq_p INDEPENDENT-SET$ 

**Proof of only-if part**Given satisfying assignment, select one true literals from each triangle.

This is an independent set of size k.



$$\Phi = \left( \neg x_1 \vee x_2 \vee x_3 \right) \wedge \left( x_1 \vee \neg x_2 \vee x_3 \right) \wedge \left( \neg x_1 \vee \neg x_2 \vee \neg x_3 \right)$$



# Many other applications

## **Example of applications**

- Cryptography;
- Planification:
- Resolving software package dependencies

How do SAT solvers work?

## The naive method

## Using a truth table

The most obvious way to solve a SAT problem is to go through the truth table of the problem.

## **Example**

$$\Phi = (a \lor b) \land (\neg a \lor \neg b)$$

а	b	a∨b	$\neg a \lor \neg b$	Ф
true	true	true	false	false
true	false	true	true	true
false	true	true	true	true
false	false	false	true	false

 $\implies$  Complexity :  $0(2^n)$ 

# The DPLL algorithm (1962)

The Davis–Putnam–Logemann–Loveland (DPLL) algorithm is a complete, backtracking-based search algorithm for deciding the satisfiability of propositional logic formulae  $\Phi$ 

## **Major innovations**

- Unit propagation
- Pure literal elimination
- Backtracking

# Unit propagation

#### Unit propagation

If a clause is a **unit clause**, i.e. it contains only a single literal *I*, We can apply the following two rules:

- Every clause (other than the unit clause itself) containing / is removed;
- in every clause that contains  $\neg I$ , this literal is deleted.

## **Example**

$$\Phi = (a \lor b) \land (\neg a \lor c) \land (\neg c \lor d) \land a$$

$$a \lor b$$
 $\neg a \lor c$ 
 $\neg c \lor d$ 
 $a$ 

The following set of clauses can be simplified by unit propagation because it contains the unit clause a.

# Unit propagation

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### **Example**

$$c$$
 $\neg c \lor d$ 
 $a$ 

The following set of clauses can be simplified by unit propagation because it contains the unit clause c.

### Unit propagation

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If a clause is a **unit clause**, i.e. it contains only a single literal *I*, We can apply the following two rules:

- Every clause (other than the unit clause itself) containing / is removed;
- in every clause that contains  $\neg I$ , this literal is deleted.

### **Example**

С

d

а

The following set of clauses can be simplified by unit propagation because it contains the unit clause contains the unit

### Pure literal elimination

#### Pure literal elimination

If a literal / occurs with only one polarity in the formula, it is called **pure**. Pure literals can always be assigned in a way that makes all clauses containing them true.

### Example

$$\phi = (a \lor b) \land (\neg a \lor c) \land (\neg c \lor d \lor b) \land a$$

We have the following variable assignment:

Let's take the following  $\mbox{ formula }\Phi,$  represented by a set of clauses :

$$a \lor b \lor c$$

$$a \lor \neg b \lor \neg c$$

$$a \lor b \lor \neg c$$

$$\neg a \lor \neg b \lor c$$

### **Action taken**

First of all, we choose arbitrarily a variable

$$a \lor b \lor c$$
  
 $a \lor \neg b \lor \neg c$   
 $a \lor b \lor \neg c$   
 $\neg a \lor \neg b \lor c$ 



### **Action taken**

We make a **choice**, the variable takes the value  $\mathbf{0}$ . Some clauses become **true**  $\checkmark$ .

$$a \lor b \lor c$$

$$a \lor \neg b \lor \neg c$$

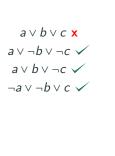
$$a \lor b \lor \neg c$$

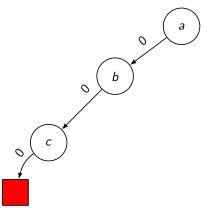
$$\neg a \lor \neg b \lor c \checkmark$$



#### Action taken

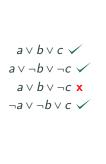
After severals decisions, we have a conflict conflit x

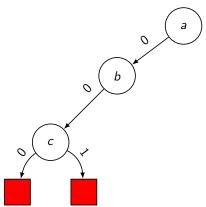




#### **Action taken**

We make an backtrack to the upper level and try to assign the variable by the **opposite** value.

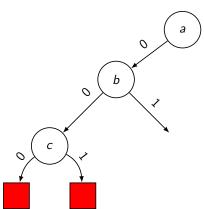




#### **Action taken**

Actions are repeated until all clauses are true or have gone through the tree.

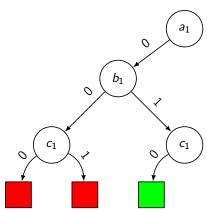




#### Action taken

Actions are repeated until all clauses are true or have gone through the tree.





### DPLL algorithm

### Satisfiability

- To prove the satisfiability, it is enough to find an assignment of the variables valid.
- To prove the non-satisfiability, one must go through the tree entirely.

```
    function DPLL(a set of clause Φ)

        if \Phi is a consistent set of literals then
 3:
             return true;
        end if
 4:
        if \Phi contains an empty clause then
             return false:
 6.
        end if
 7.
        for every unit clause L in \Phi do
9:
             \Phi \leftarrow unit\text{-}propagate(L, \Phi);
        end for
10:
        for every literal l that occurs pure in \Phi do
11.
             \Phi \leftarrow pure-literal-assign(l, \Phi);
12:
13:
        end for
14:
        l \leftarrow choose-literal(\Phi);
        return DPLL(\Phi \wedge l) or DPLL(\Phi \wedge \bar{l});
15:
16: end function
```

## Algorithme CDCL (conflict-driven clause learning)

#### **Innovations**

• Learning phase: Thanks to the resolution rule, we can create new clauses, which are called learned clauses;

## Resolution rule [Robinson '65]

Let  $C_1$  and  $C_2$  two clauses such that:

$$C_1 = a \lor b \lor c \lor d$$
  
 $C_2 = \neg d \lor e \lor f$ 

We apply the resolution rule on d:



## Resolution rule [Robinson '65]

More formally,

Let  $C_1$  and  $C_2$  be two clauses, the resolution rule gives us:

$$(C_1 \vee x) \wedge (C_2 \vee \neg x) \vdash C_1 \vee C_2$$

We call  $C_1 \vee C_2$  the resolvent of  $C_1 \vee x$  and  $C_2 \vee \neg x$ .

## Resolution rule [Robinson '65]

More formally,

Let  $C_1$  and  $C_2$  be two clauses, the resolution rule gives us:

$$(C_1 \vee x) \wedge (C_2 \vee \neg x) \vdash C_1 \vee C_2$$

We call  $C_1 \vee C_2$  the resolvent of  $C_1 \vee x$  and  $C_2 \vee \neg x$ .

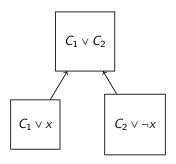


Figure 3: Graphical representation of the resolution

## Algorithme CDCL (conflict-driven clause learning)

#### **Innovations**

- Learning phase: Thanks to the resolution rule, we can create new clauses, which are called learned clauses;
- non-chronological backtracking: It becomes possible to go back to a decision more old than the last decision:
- restarts: It is permitted for the solver to start the search again at any time.

### modern SAT solvers

```
\Phi: set of initials clauses \Sigma: set of learnts clauses.
```

### Algorithm 1 modern SAT solvers

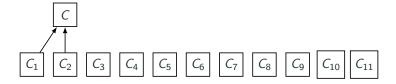
```
While \Box \notin \Phi \cup \Sigma do
C \leftarrow learntClause()
\Sigma = \Sigma \cup C
If Full(\Sigma) Then
\Delta = DeleteClause(\Sigma)
\Sigma = \Sigma \backslash \Delta
End If
End While
```

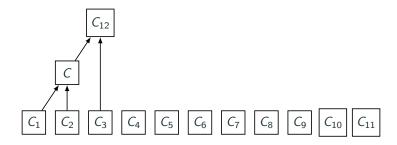
Our work

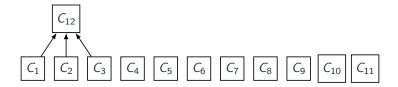
### Formula

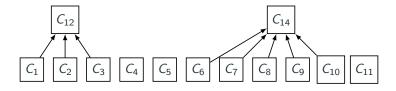
Let  $\Phi = C_1 \wedge C_2 \wedge ... \wedge C_{11}$ , s.t.  $\forall i \in [1..11], C_i$  any clause.

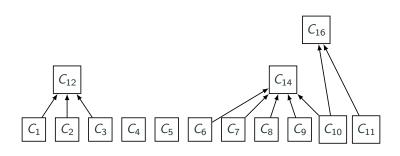


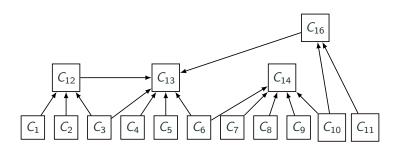


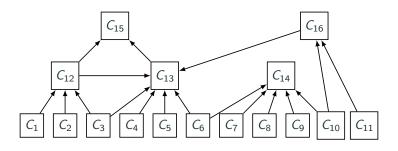


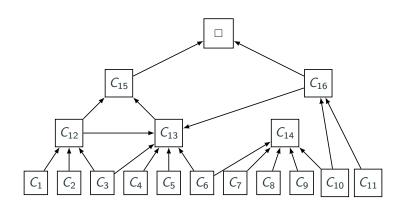










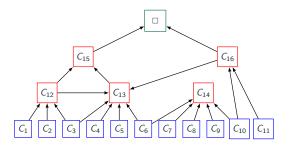


### Resolution graph

### **Definition**

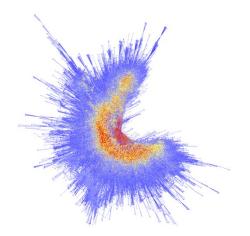
The resolution graph is a directed acyclic graph (or **DAG**) such that:

- Leaves are **initials** clauses;
- Internal nodes are learnts clauses;
- The root is the **empty** clause.



We call it the proof produced by the SAT solver.

## Representation of a real proof



**Figure 4:** Force-Directed layout of the Dependency Graph for the benchmark een-pico-prop-05. The color shows the **degree** of each node.

#### Information

#### **Formula**

# clauses:

55585

# variables:

50076

### Conflicts

# conflicts:

59792

CPU time: 6s

### Graph

# vertices:

51274

# edges:

960620

# Examples of SAT solvers

### Pysat: A toolkit for SAT-based prototyping in Python

### **PySAT**

PySAT is a Python (2.7, 3.4+) toolkit, which aims at providing a simple and unified interface to a number of state-of-art SAT solvers.

#### **Pros:**

- In Python;
- Great documentation;
- Easy to install (pipinstallpython SAT)

### (Major) Cons:

Less powerful than other solvers

## Pysat: A toolkit for SAT-based prototyping in Python

```
>>> from pysat.solvers import Glucose3
>>> g = Glucose3()
>>> g.add_clause([-1, 2])
>>> g.add_clause([-2, 3])
>>> print g.solve()
>>> print g.get_model()
...
True
[-1, -2, -3]
```

Figure 5: Trivial example using PySAT

### Glucose

#### Glucose

Glucose is a winning award SAT solvers developped in LaBRI and CRIL by Laurent Simon and Gilles Audemard.

### **Pros:**

- Developped in LaBRI ©
- Powerful;
- Relatively easy to implement.

### Glucose

```
./glucose ~/Desktop/These/Benchs-POS14/2008-satrace/satelited/een-pico-prop05-75.satelited.cnf.gz
 This is glucose 4.0 -- based on MiniSAT (Many thanks to MiniSAT team)
  Number of variables:
                             18188
    Number of clauses:
                             87504
   Parse time:
                             0.05 s
   Preprocesing is fully done
   Eliminated clauses:
                             0.01 Mb
   Simplification time:
                             0.05 s
                -----[ MAGIC CONSTANTS ]------
  | Constants are supposed to work well together :-)
   however, if you find better choices, please let us known...
   Adapt dynamically the solver after 100000 conflicts (restarts, reduction strategies...)
   - Restarts:
                               - Reduce Clause DB:
                                                            - Minimize Asserting:
    * LBD Queue
                                 * First
                                               2000
                                                              * size < 30
                                               300
                                                              * 1bd < 6
     * Trail Queue :
                                 * Inc
     * K
                     0.80
                                 * Special :
                                              1000
     * R
                                 * Protected : (1bd)< 30
  RESTARTS
                                    ORIGINAL
                                                                LEARNT
                                                                                 | Progress
        NB Blocked Avg Cfc
                               Vars Clauses Literals
                                                                     LBD2 Removed
                                                      Red Learnts
                        263
                              18131
                                      87321
                                             328060 I
                                                             5160
                                                                     2076
                                                                            4716 | 0.236 % |
        89
                85
                              18119
                                      87230
                                             327836
                                                        3
                                                             8927
                                                                     3811
                                                                            10918
                                                                                   0.302 %
       129
                161
                       232
                              18113
                                      87198
                                            327772 İ
                                                            18921
                                                                     5193
                                                                            10918
                                                                                   0.335 %
       200
                227
                        200
                              18111
                                      87186
                                             327748
                                                            19552
                                                                     5975
                                                                            20285
       243
                        205
                              18108
                                      87165
                                             327694 i
                                                            29479
                                                                     6770
       324
                376
                       185
                              18108
                                      87165
                                             327694
                                                            26139
                                                                     7200
                                                                            33625
       418
                486
                              18105
                                      87149
                                             327621
                                                            35439
                                                                     7494
                                                                            33625 I
                                                                                   9.379 %
                    : 451 (167 conflicts in avg)
 blocked restarts
                    : 419 (multiple: 149)
c last block at restart : 451
c nb ReduceDB
c nb removed Clauses
                    : 33625
c nb learnts DL2
                    : 7613
c nb learnts size 2
                    : 2311
c nb learnts size 1
c conflicts
                    : 75590
                                   (28861 /sec)
 decisions
                    : 338134
                                   (0.00 % random) (129101 /sec)
c propagations
                    : 22747444
                                   (8685068 /sec)
c nb reduced Clauses
c CPU time
                    : 2.61914 s
s UNSATISFIABLE
```

Conclusion

Thank you!
Questions? ©