



# Lecture 6: HeapSort

# PRIORITY QUEUE

A data structure *implementing a set  $S$*  of elements, each associated with a *key*, supporting the following operations:

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  - **extract\_max( $S$ )** : return element of  $S$  with largest key and remove it from  $S$
  - **increase\_key( $S, x, k$ )** : increase the value of elements of elements  $x$ 's key to new value  $k$

(assumed to be as large as current value)



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 $A[i] \geq A[2i+1]$  ,  $A[i] \geq A[2i+1]$  ,



# WHAT IS HEAP?

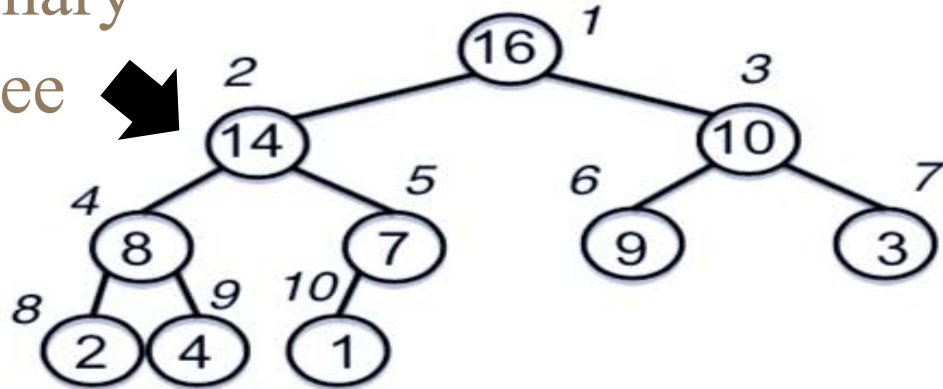
- Implementation of a priority queue
- An *array*, visualized as a nearly complete *binary tree*
- **Max Heap Property:** The key of a node is  $\geq$  than the keys of its children  
 $A[i] \geq A[2i+1] , A[i] \geq A[2i+1]$
- **Min Heap Property:** the key of a node is  $\leq$  than the keys of its children  
 $A[i] \leq A[2i+1] , A[i] \leq A[2i+1]$

# HEAP AS A TREE

- Root of tree: first elements in the array, corresponding to  $i=1$
- $\text{parent}(i) = i/2$ : returns index of node's parent
- $\text{left}(i) = 2i$  : returns index of node's left child
- $\text{Right}(i) = 2i+1$  returns index of node's right child

Binary

Tree



Corrosponding array

1	2	3	4	5	6	7	8	9	10
16	14	10	8	7	9	3	2	4	1

height of a binary heap is  $O(\log n)$



# HEAP OPERATIONS

- `max_heapify`: correct a single violation of the heap property in a sub tree at its root



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- `build_max_heap`: produce a **max heap** from an **unordered array**

other operations : `insert`, `extract_max`, `heap sort`

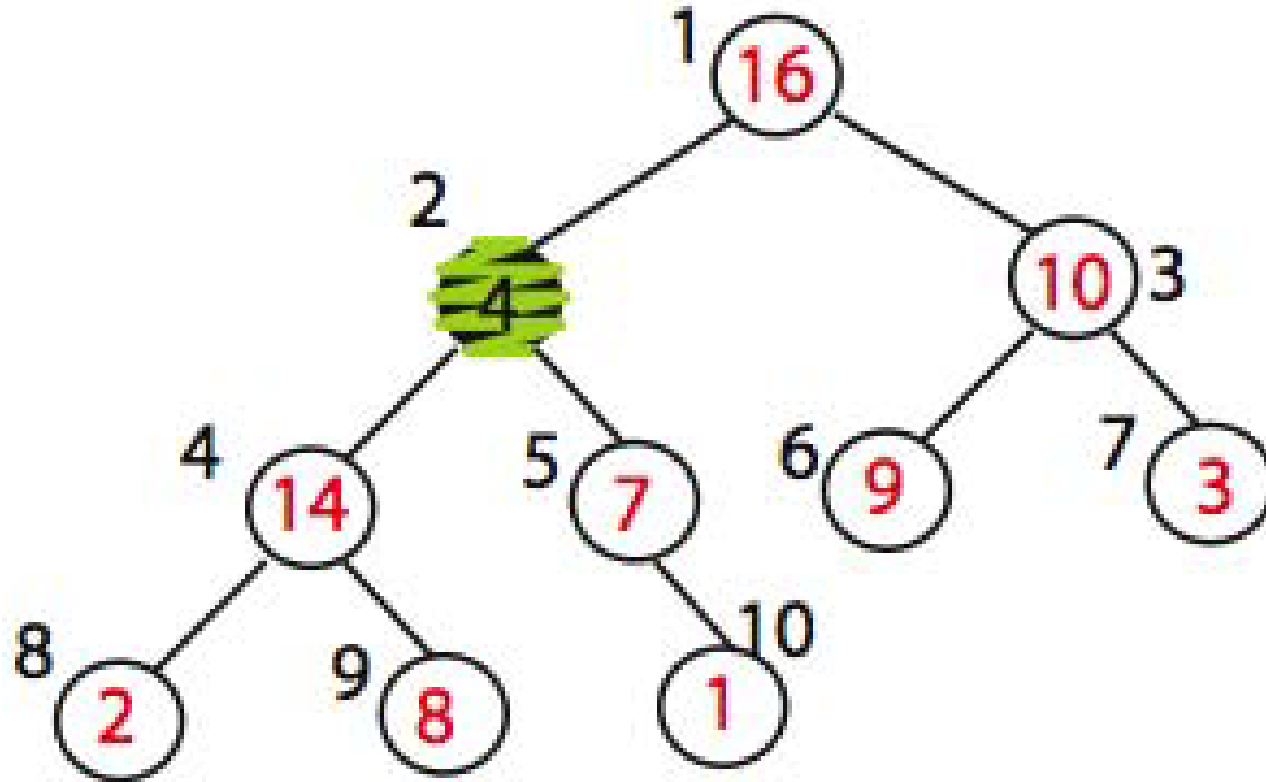
# MAX\_HEAPIFY

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- **Assume that the trees rooted at  $\text{left}(i)$  and  $\text{right}(i)$  are max-heaps**
- *If element  $A[i]$  violates the max-heap property, correct violation by “trickling” element  $A[i]$  down the tree, making the sub tree rooted at index  $i$  a max-heap*

# Example of Max\_heapify

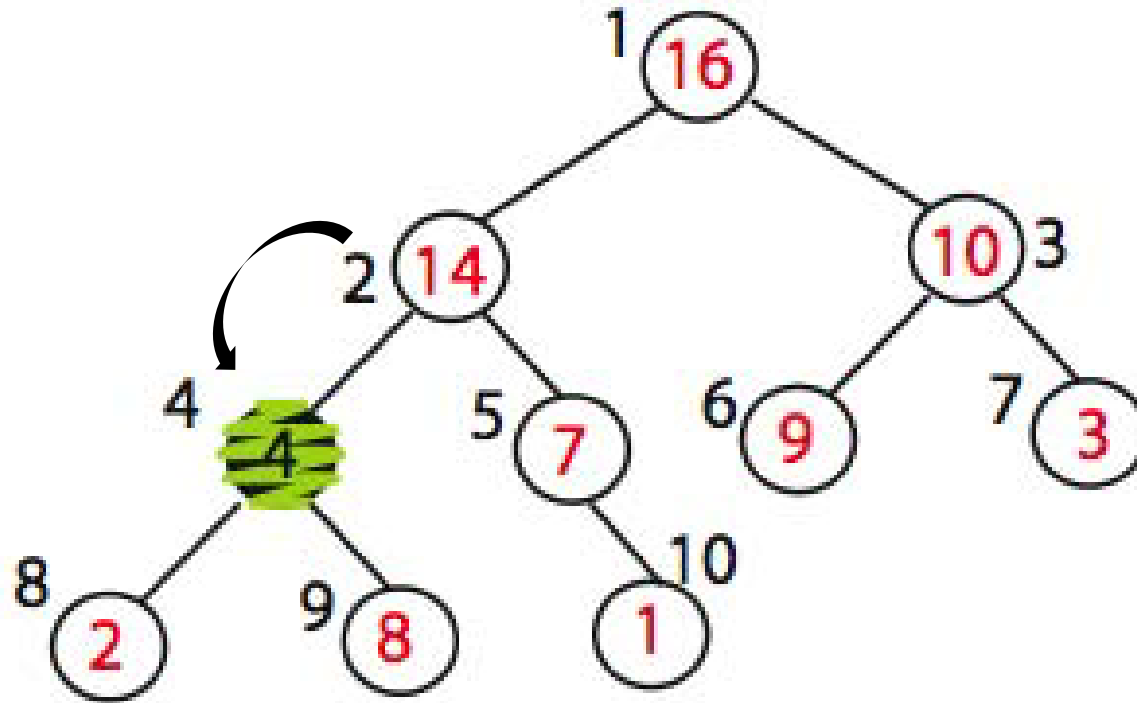


MAX\_HEAPIFY (A,2)  
heap\_size[A] = 10

Node 10 is the left child of node 5 but is drawn to the right for convenience

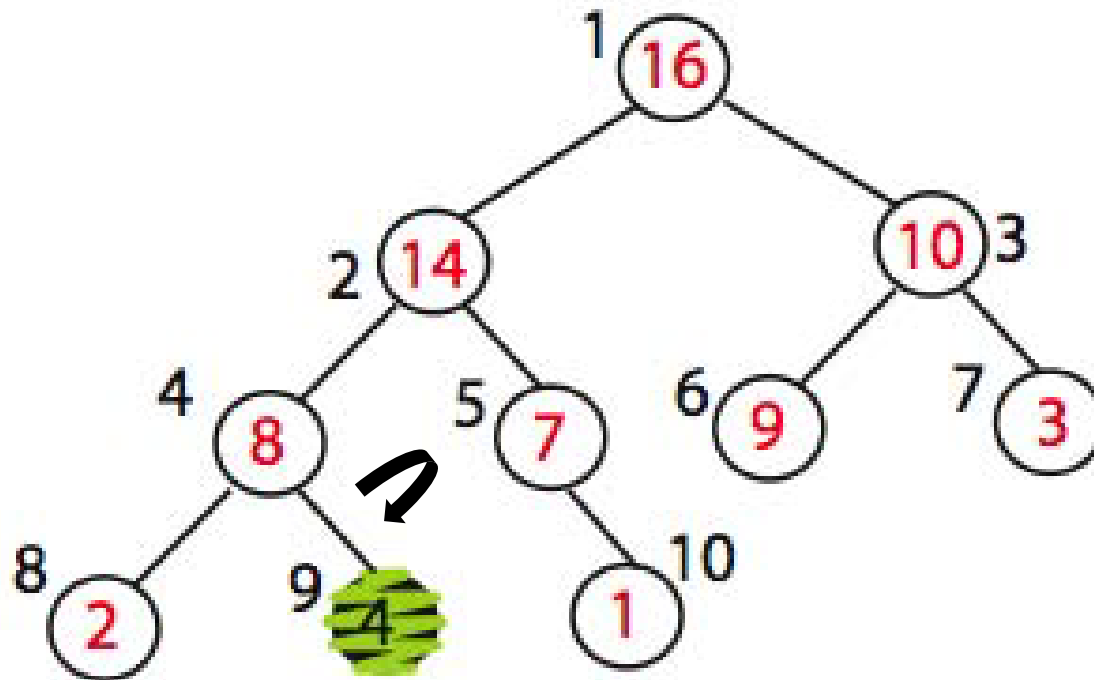


# Example of Max\_heapify



Exchange A[2] with A[4]  
Call MAX\_HEAPIFY(A,4)  
because max\_heap property  
is violated

# Example of Max\_heapify



Exchange A[4] with A[9]  
No more calls

Time= ?     $O(\log n)$

# Max\_Heapify

$l = \text{left}(i)$

$r = \text{right}(i)$

if ( $l \leq \text{heap-size}(A)$  and  $A[l] > A[i]$ )

then  $\text{largest} = l$     else  $\text{largest} = i$

if ( $r \leq \text{heap-size}(A)$  and  $A[r] > A[\text{largest}]$ )

then  $\text{largest} = r$

if  $\text{largest} \neq i$

then exchange  $A[i]$  and  $A[\text{largest}]$

$\text{Max\_Heapify}(A, \text{largest})$

“pseudo Code”

# Build\_Max\_Heap(A)

Converts  $A[1 \dots n]$  to a **Max heap**

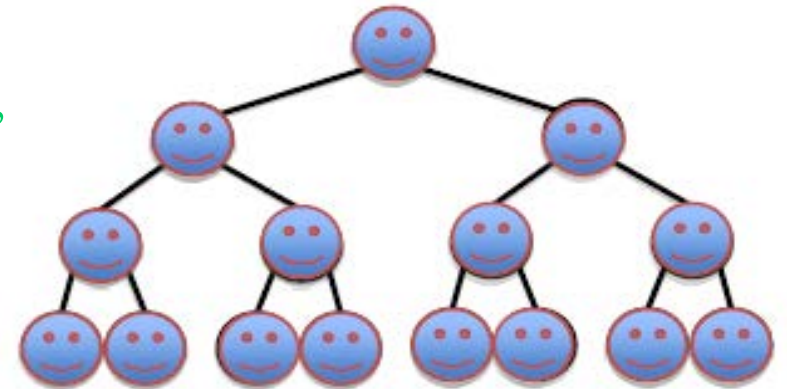
**Build\_Max\_Heap(A):**

for  $i = n/2$  downto 1

do

**Max\_Heapify(A, i)**

Call “Max\_heapify function”



**Q.** Why start at  $n/2$ ?

Because elements  $A[n/2 + 1, \dots, n]$  are all leaves of the tree  $2i > n$ , for  $i > n/2 + 1$

Time=?  $O(n \log n)$  via simple analysis

# Build\_Max\_Heap(A)

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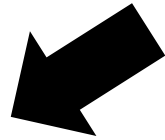
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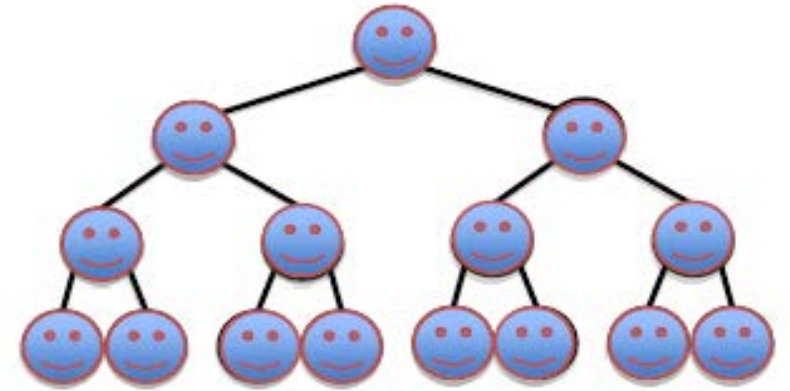
do

**Max\_Heapify(A, i)**

Call “Max\_heapify function”



Observe however that Max\_Heapify takes  $O(1)$  for time for nodes that are one level above the leaves, and in general,  $O(l)$  for the nodes that are  $l$  levels above the leaves. We have  $n/4$  nodes with level 1,  $n/8$  with level 2, and so on till we have one root node that is  $\log n$  levels above the leaves.



# Build\_Max\_Heap(A)

Converts  $A[1 \dots n]$  to a **Max\_heap**

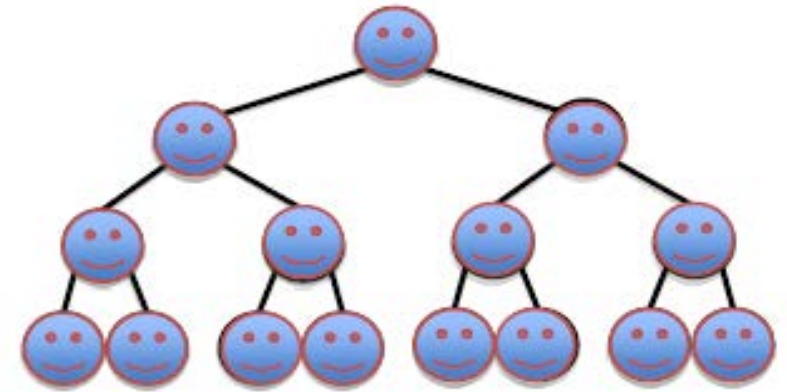
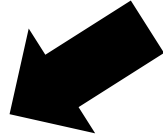
Build\_Max\_Heap(A):

for  $i = n/2$  down to 1

do

**Max\_Heapify(A, i)**

Call “Max\_heapify  
function”



**Total amount of work** in the **for loop** can be summed as:

$$n/4 (1 c) + n/8 (2 c) + n/16 (3 c) + \dots + 1 (\lg n c)$$

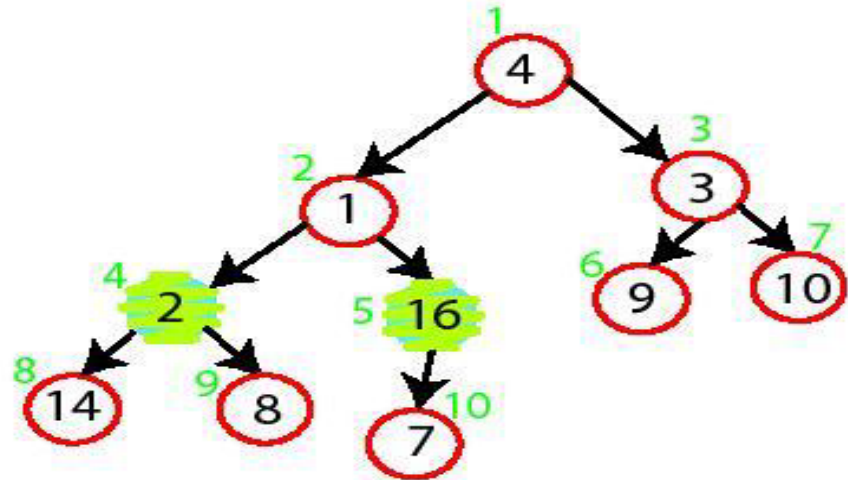
Setting  $n/4 = 2^k$  and simplifying we get:

$$c 2^k (1/2^0 + 2/2^1 + 3/2^2 + \dots (k+1)/2^k)$$

The term in brackets is bounded by a constant!

This means that Build\_Max\_Heap is  **$O(n)$**

# Build\_Max\_Heap Demo



A

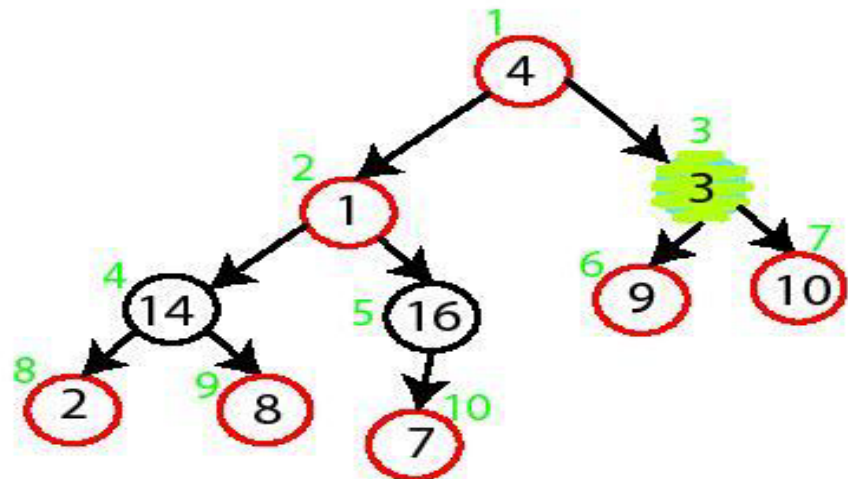
4	1	3	2	16	9	10	14	8	7
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MAX-HEAPIFY (A,5)

no change

MAX-HEAPIFY (A,4)

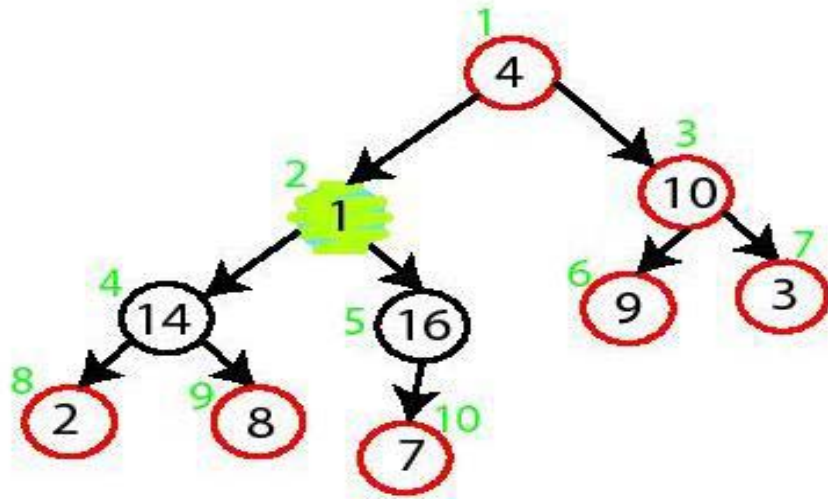
Swap A[4] and A[8]



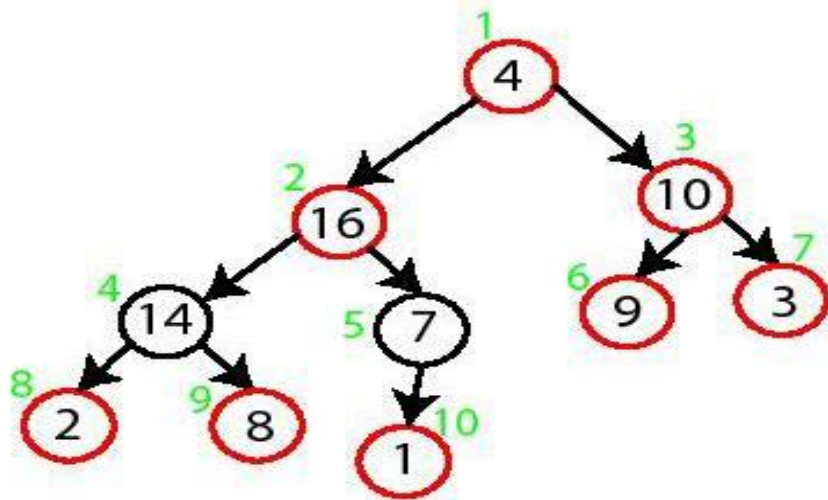
MAX-HEAPIFY (A,3)

Swap A[3] and A[7]

# Build\_Max\_Heap Demo



MAX-HEAPIFY (A,2)  
Swap A[2] and A[5]  
Swap A[5] and A[10]



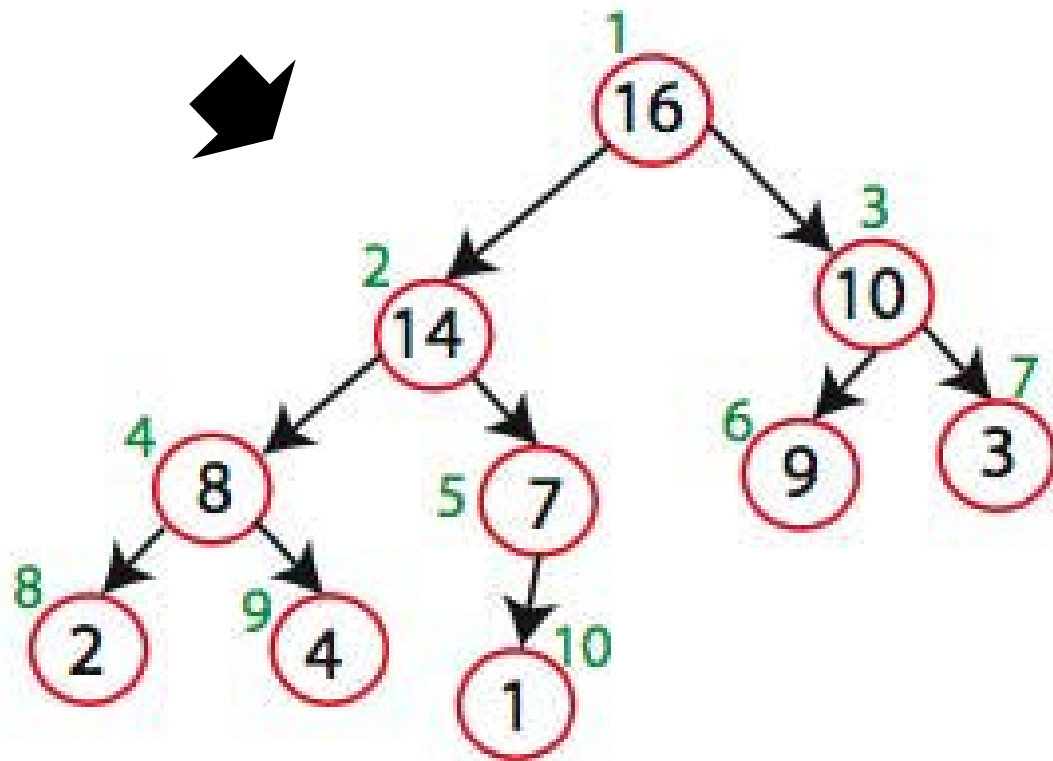
MAX-HEAPIFY (A,1)  
Swap A[1] with A[2]  
Swap A[2] with A[4]  
Swap A[4] with A[9]



# Build\_Max\_Heap

A 

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# Heap-Sort

Sorting Strategy:

1. Build Max Heap from unordered array;

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Run **max\_heapify** to fix this.

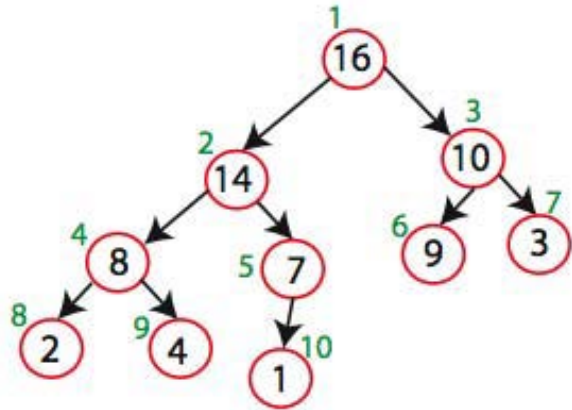
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6. Go to Step 2 unless heap is empty.

# Example of Heap-Sort

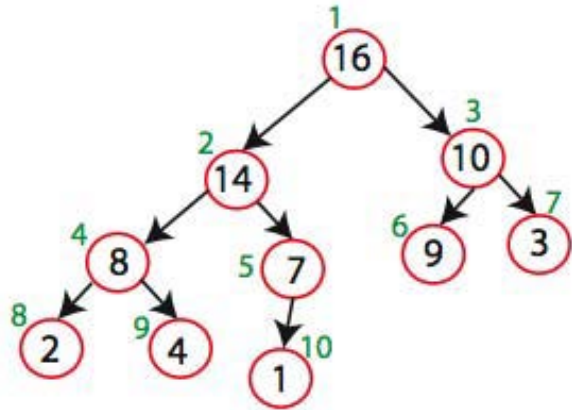
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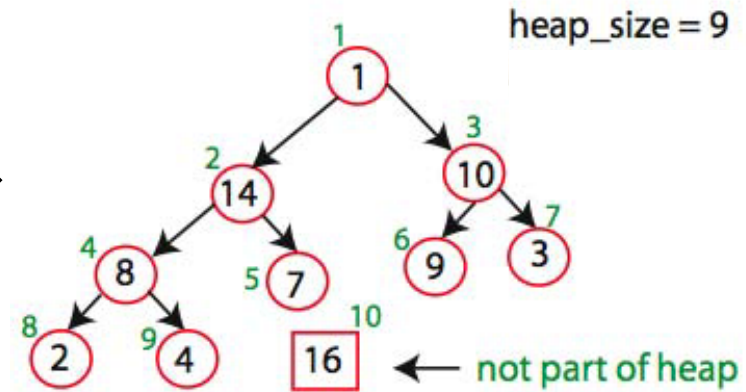


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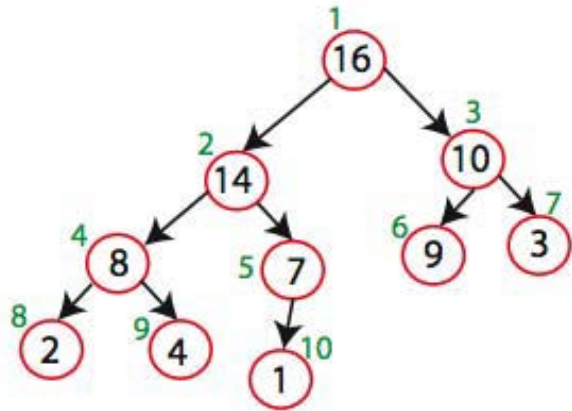


Swap A[10] and A[1]

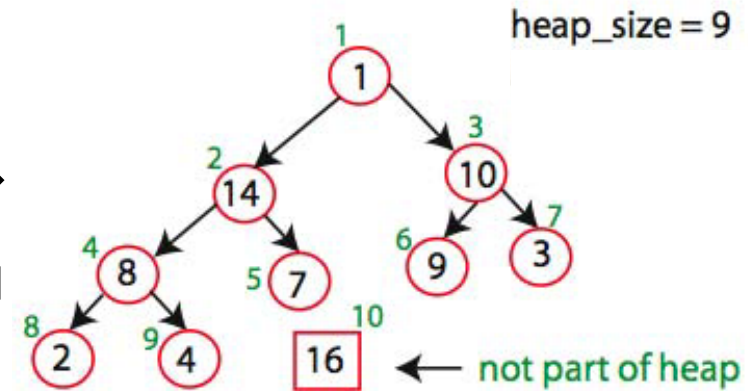


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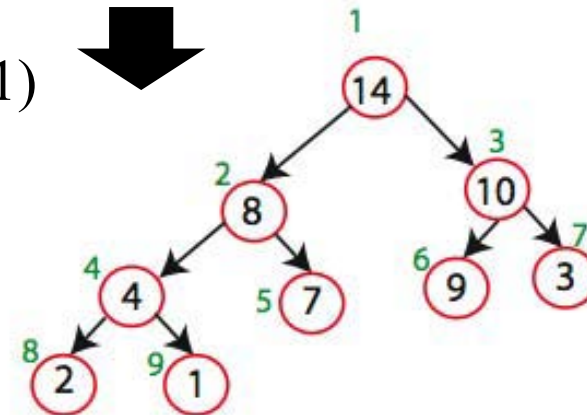
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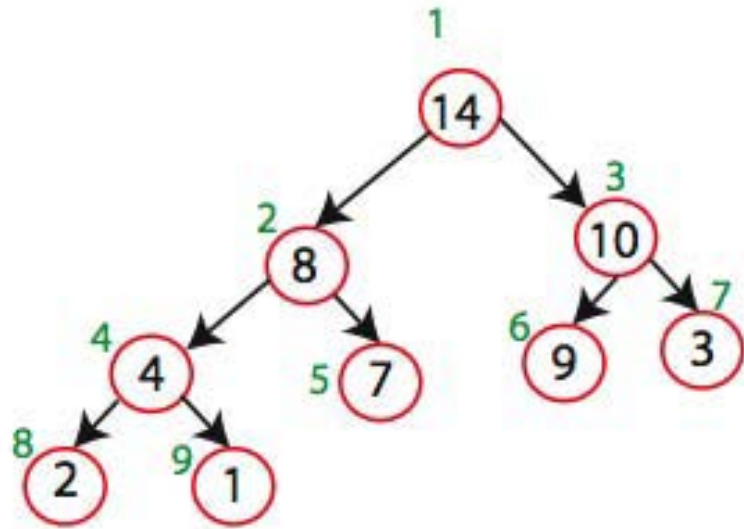
Swap  $A[10]$  and  $A[1]$



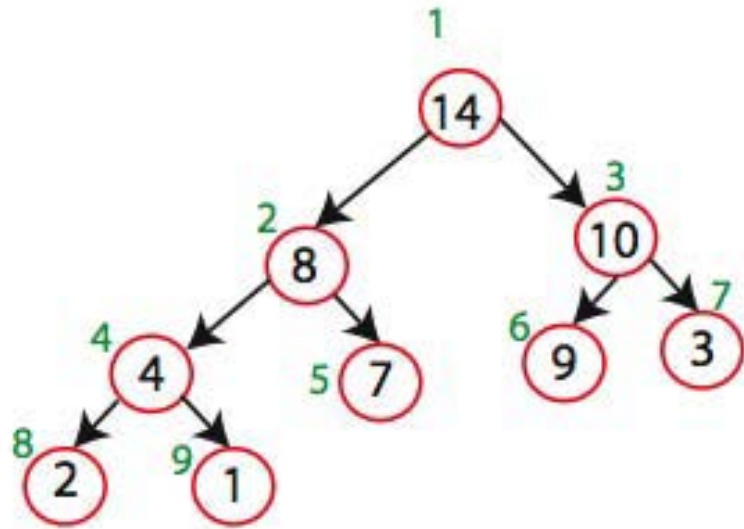
Max\_heapify(A,1)



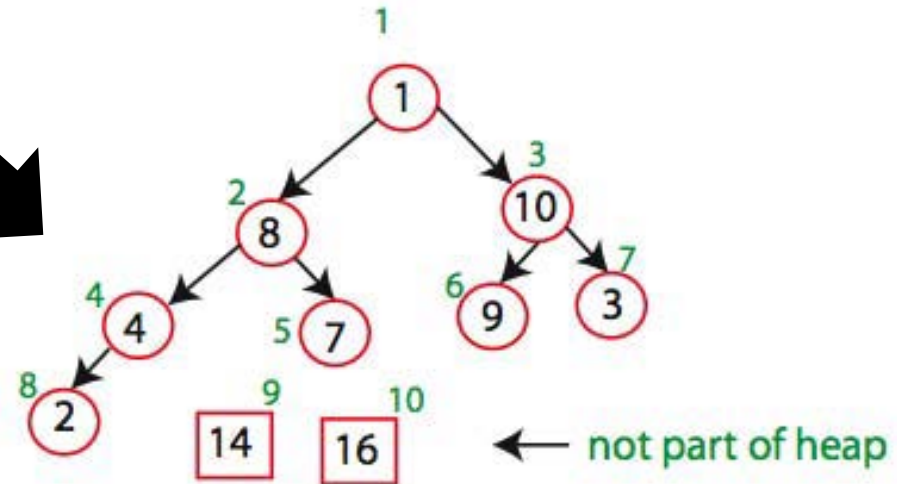
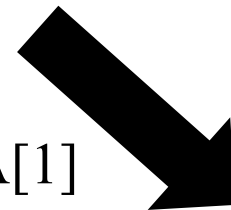
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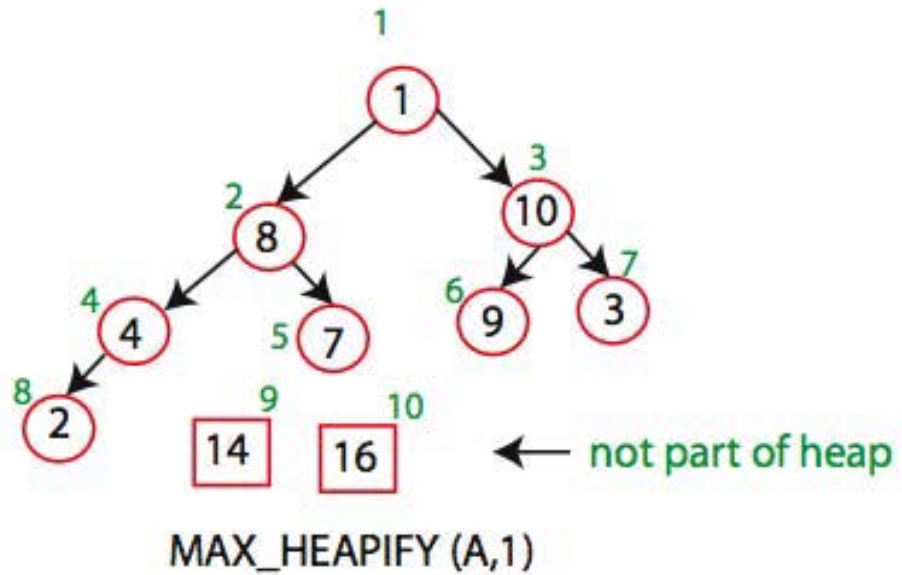


Swap A[9] and A[1]

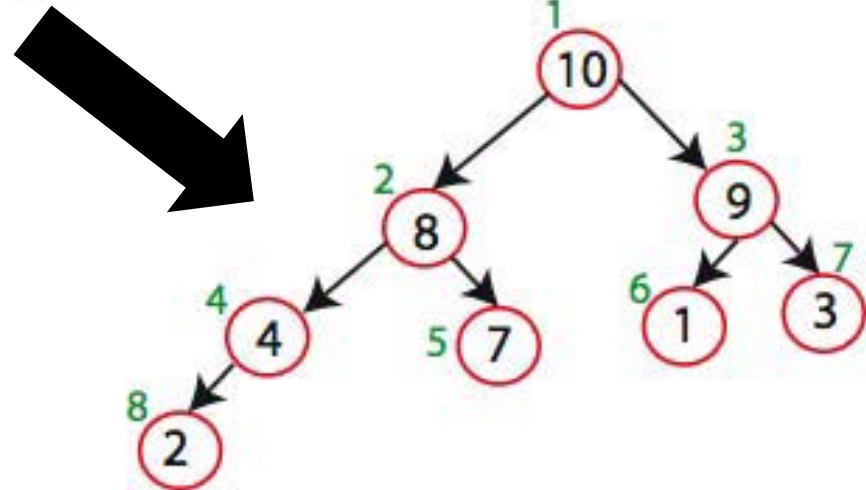
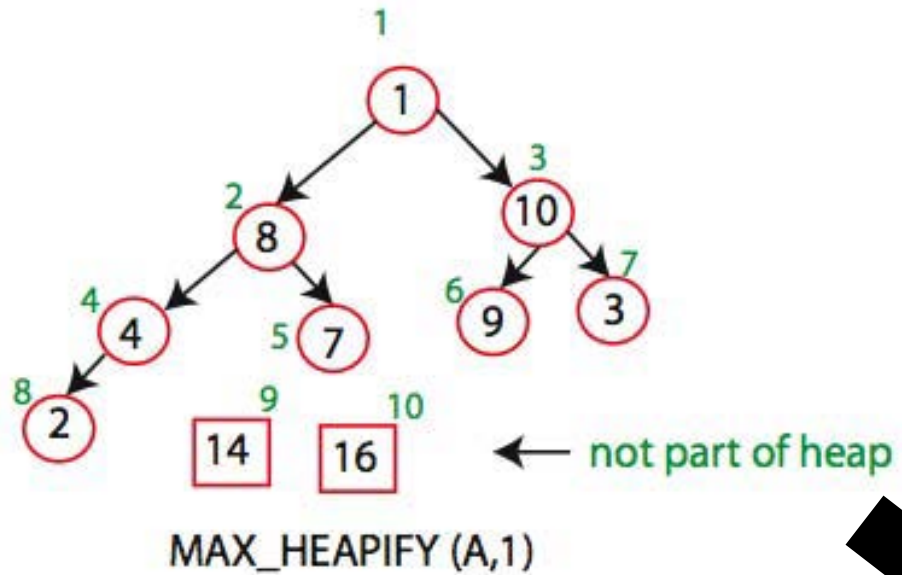


MAX\_HEAPIFY (A,1)

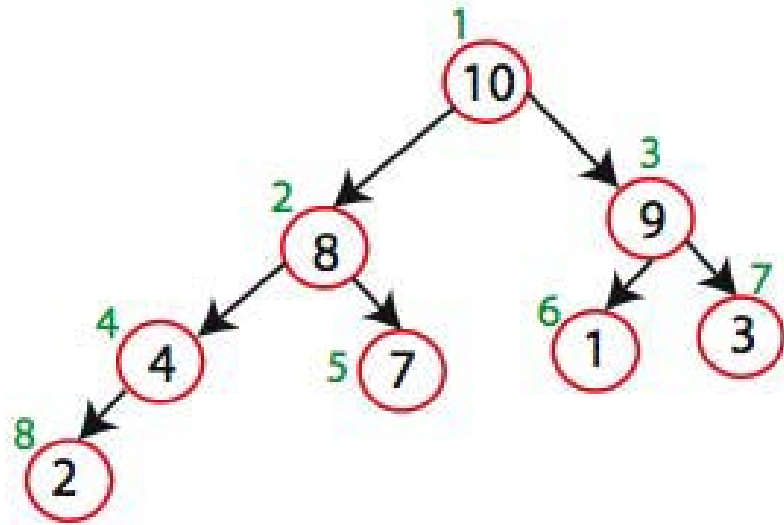
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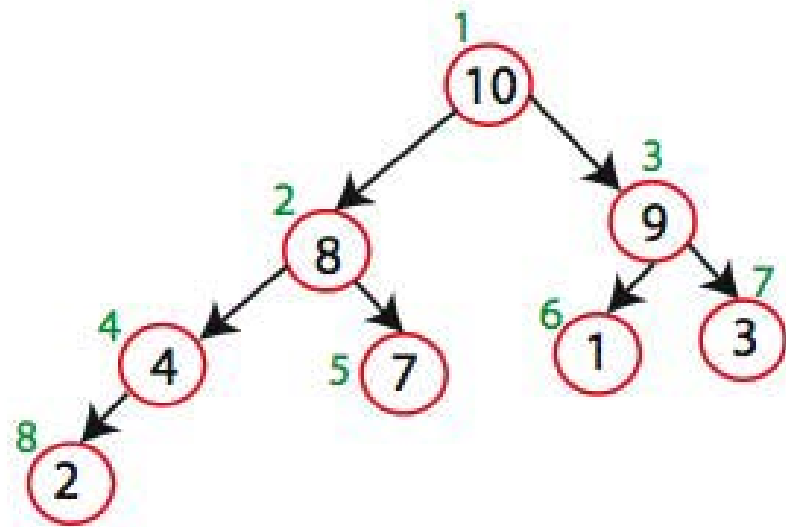
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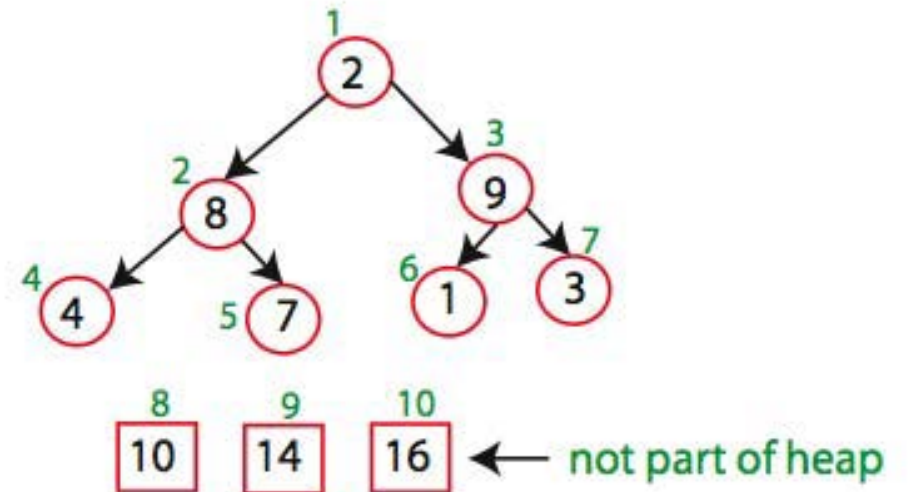
# Example of Heap-Sort



# Example of Heap-Sort



Swap  $A[8]$  and  $A[1]$





# Heap-Sort

Running time:

After  $n$  iterations the **Heap** is empty every iteration involves a swap and a **max\_heapify** operation; hence it takes  $O(\log n)$  time

Overall  **$O(n \log n)$**