[20 points] 11.2 Contrast the performance of the **three** techniques for allocating disk blocks (contiguous, linked, and indexed) for both **sequential and random** file access. You must elaborate to receive full credit.

- Contiguous Sequential Works very well if the file is stored contiguously. And as for Sequential access - Simply involves traversing the contiguous disk blocks. • Contiguous Random -Works very well as you can easily determine the adjacent disk block containing the position you wish to seek to.
- 2. Linked Sequential Satisfactory as you are simply following the links from one block to the next.
 - Linked Random **Poor** as it may require traverse the links to several disk blocks until you arrive at the intended seek point of the file.
- 3. Indexed Sequential Works well as sequential access simply involves sequentially accessing each index.

Indexed Random - **Works well** as it is easy to **determine the index** associated with the disk block containing the position you wish to seek to

[10 points] 11.8 Consider a file system that uses inodes to represent files. Disk blocks are 8 KB in size, and a pointer to a disk block requires 4 bytes. This file system has 12 direct disk blocks, as well as single, double, and triple indirect disk blocks. What is the maximum size of a file that can be stored in this file system?

2.1 [5 points]

What are the inode values of file1.txt and file2.txt? Are they the same or different? Do the two files have the same—or different— contents?

yes file1.txt and file2.txt share the **same** inode value of 8624860860.

And they share the same contents

2.2 [5 points]

Next, edit file2.txt and change its contents. After you have done so, examine the contents of file1.txt. Are the contents of file1.txt and file2.txt the same or different?

```
Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ echo 'hello world'> file2.txt
[Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ diff file1.txt -y file2.txt
hello world
Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$
```

Well, they contents will be **the same**

This is because they share the same data on the disk. Changes to the data of either one of these files will change the contents of the other.

2.3 [5 points]

Next, enter the following command which removes file1.txt:

```
rm file1.txt
```

Does file2.txt still exist as well?

```
[Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ rm file1.txt [Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ ls file2.txt file3.txt Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ ■
```

Then, the file2.txt still exist.

This is because if we delete one of the files, we're deleting one of the **links** to the data. Because we created another link manually, we still have a pointer to that data

2.4 [5 points]

Now examine the man pages for both the rm and unlink commands. Afterwards, remove file2.txt by entering the command

```
strace rm file2.txt
```

The strace command traces the execution of system calls as the command rm file2.txt is run. What system call is used for removing file2.txt?

In fact, while **rm uses the unlink() system call for its main purpose**, it uses many more calls as well.

```
("/bin/rm", ["rm", "file2.txt"], [/* 71 vars */]) = 0
brk(NULL)
                                    = 0x1a27000
access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)
mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1,
0) = 0x7f23920ad000
access("/etc/ld.so.preload", R OK) = -1 ENOENT (No such file or directory)
open("/etc/ld.so.cache", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=107829, ...}) = 0
mmap(NULL, 107829, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f2392092000
close(3)
                                   = 0
access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)
open("/lib/x86_64-linux-gnu/libc.so.6", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0755, st_size=1868984, ...}) = 0
mmap(NULL, 3971488, PROT_READ|PROT_EXEC, MAP_PRIVATE|MAP_DENYWRITE,
3, 0) = 0x7f2391ac0000
mprotect(0x7f2391c80000, 2097152, PROT NONE) = 0
mmap(0x7f2391e80000, 24576, PROT_READ|PROT_WRITE,
MAP_PRIVATE|MAP_FIXED|MAP_DENYWRITE, 3, 0x1c0000) = 0x7f2391e80000
mmap(0x7f2391e86000, 14752, PROT_READ|PROT_WRITE,
MAP_PRIVATE|MAP_FIXED|MAP_ANONYMOUS, -1, 0) = 0x7f2391e86000
close(3)
                                   = 0
```

```
mmap(NULL, 4096, PROT READIPROT WRITE, MAP PRIVATE MAP ANONYMOUS, -1,
0) = 0x7f2392091000
mmap(NULL, 4096, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1,
0) = 0x7f2392090000
mmap(NULL, 4096, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1,
0) = 0x7f239208f000
arch_prctl(ARCH_SET_FS, 0x7f2392090700) = 0
mprotect(0x7f2391e80000, 16384, PROT_READ) = 0
mprotect(0x60d000, 4096, PROT_READ)
mprotect(0x7f23920af000, 4096, PROT_READ) = 0
munmap(0x7f2392092000, 107829)
open("/usr/lib/locale/locale-archive", O RDONLY|O CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=10505632, ...}) = 0
mmap(NULL, 10505632, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f23910bb000
close(3)
                                      = 0
brk(NULL)
                                       = 0x1a27000
brk(0x1a48000)
                                       = 0x1a48000
ioctl(0, TCGETS, {B38400 opost isig icanon echo ...}) = 0
newfstatat(AT_FDCWD, "file2.txt", {st_mode=S_IFREG|0664, st_size=4, ...},
AT_SYMLINK_NOFOLLOW) = 0
                                      = 1000
geteuid()
newfstatat(AT_FDCWD, "file2.txt", {st_mode=S_IFREG|0664, st_size=4, ...},
AT_SYMLINK_NOFOLLOW) = 0
faccessat(AT_FDCWD, "file2.txt", W_OK) = 0
unlinkat(AT_FDCWD, "file2.txt", 0)
                                   = 0
Iseek(0, 0, SEEK_CUR)
                                       = -1 ESPIPE (Illegal seek)
close(0)
                                      = 0
close(1)
                                      = 0
close(2)
                                      = 0
                                      =?
exit_group(0)
+++ exited with 0 ++
```

2.5 [10 points]

A soft link (or symbolic link) creates a new file that "points" to the name of the file it is linking to. In the source code available with this text, create a soft link to file3.txt by entering the

following command:

```
ln -s file3.txt file4.txt
```

After you have done so, obtain the inode numbers of file3.txt and file4.txt using the command

```
ls -li file*.txt
```

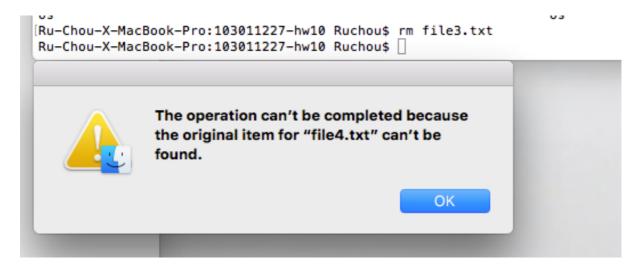
Are the inodes the same, or is each unique? Next, edit the contents of file4.txt. Have the contents of file3.txt been altered as well? Last, delete file3.txt. After you have done so, explain what happens when you attempt to edit file4.txt.

```
[Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ ls file3.txt [Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ ln -s file3.txt file4.txt [Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ ls file3.txt file4.txt [Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ ls -li total 8 8624864453 -rw-r--r- 1 Ruchou staff 13 Nov 29 11:34 file3.txt 8624864509 lrwxr-xr-x 1 Ruchou staff 9 Nov 29 11:35 file4.txt -> file3.txt Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ ■
```

First of all, the inodes are **different**.

```
Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ echo 'os' > file4.txt
Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ diff file3.txt file4.txt
Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$ diff file3.txt -y file4.txt
os
os
Ru-Chou-X-MacBook-Pro:103011227-hw10 Ruchou$
```

Secondly, after modifying the content of file4.txt, and the corresponding file3.txt is **changed too.**



Lastly, after deleting the file3.txt, the file4.txt can not be edited. This is because a symbolic

link is like a shortcut from one file to another. The contents of a symbolic link are the address of the actual file or folder that is being linked to.

After entering the rm – removes each given FILE including symbolic links, unlike hard links, removing the file (or directory) that a symlink points to will break the link. It's a broken symlink, however — a symbolic link which points to something that no longer exists.

Another difference between a hard link and a symbolic link is that a hard link must be created against a file that already exists whereas a soft link can be created in advance of the file it is pointing to existing