

10420 CS410001 – Computer Architecture 2016

Project #3

1. Project Objective

- a. Based on the single-cycled CPU simulator from project #1, implement a MIPS CPU simulator with memory hierarchy, Translation-Lookaside Buffer (TLB), and virtual page table mechanism. The **memory size**, **page size**, **cache total size**, **block size** and **set associativity of the cache** should be **configurable**.
- b. Design and submit your own test case to verify the functionality of the memory hierarchy configuration.

2. Project Description

The simulator is similar to that of project 1 except the following:

- a. Name the executable **CMP** (which stands for Cache_Memory_Page_table).
- b. All data accesses from instructions are using **virtual addressing**
- c. Both instruction cache and data cache have only one level and your simulator should cover both caches.
- d. Cache Organization
 - i. Both instruction cache and data cache adopt **write-back/allocate** policy.
 - ii. The cache miss replacement policy for both caches: for the cache line under consideration, replace the **least indexed invalid** set if exists; otherwise, replace the **Bits-Pseudo LRU** set. Details of Bits-Pseudo LRU can be found in Appendix E.
 - iii. The **default** instruction cache is of **16 bytes**, **4-way associative**. The **block size** for **instruction cache** is **4 bytes**.
 - iv. The **default** data cache is of **16 bytes**, **direct map**. The **block size** for **data cache** is **4 bytes**.
- e. Cache Initialization

The valid bit of each cache block is set to be false before the simulation starts. All other contents are initialized as “don’t care” (x’s).
- f. TLB Organization
 - i. There should be two TLBs, one for IPageTable and one for DPageTable.
 - ii. The TLBs is **fully-associative** and its size is a quarter of the page table size, i.e., $\text{\#TLB_entries} = 1/4 * (\text{\#page_table_entries})$.
 - iii. TLBs adopt the LRU replacement policy. In other words, replace the least indexed invalid entry if exists; otherwise, replace the LRU entry.
- g. TLB Initialization

The valid bit of each page table block is initialized to be false before simulation begins. All other contents are “don’t care” (x’s).

10420 CS410001 – Computer Architecture 2016

h. Page Table Organization

- i. Although theoretically we should have page table cover full 32-bit virtual space, for simplicity of verification you are required to calculate the page table size from the given disk size specified in this project, i.e.,
$$\#page_table_entries = disk_size / page_size.$$
- ii. You have to map virtual address (VA) to physical address (PA)
- iii. At page fault, we assume that the virtual address (VA) is exactly the disk address.
- iv. The **default instruction page** size is **8 bytes** and the **default data page** size is **16 bytes**.

i. Page Table Initialization

The valid bit of each page table block is initialized to be false before simulation begins. All other contents are “don’t care” (x’s).

j. Memory Organization

- i. Both instruction memory and data memory adopt **write-back/allocate** policy.
- ii. Memory replacement policy for page faults: If memory space is available, place data to the first available page closest to the page #0; otherwise, replace the **LRU** set. Pick the **least indexed** set to be the victim in case of tie.
- iii. The **default instruction memory** size is of **64 bytes** and the **default data memory** size is of **32 bytes**.

k. Memory Initialization

All initial memory contents are 0x00000000_h.

l. Disk Initialization

- i. Assume that both the instruction disk and data disk are of **1K bytes size**.
- ii. All other memory contents whose addresses not specified by the image file are assumed to be of value 0x00000000_h.

m. Configurability

The executable takes arguments from the command line. **All size related parameters should be of power of two, and the exponent should be great than 1 (2^n , $n > 1$).** Note that if no command line parameters are set, the default configuration is taken for simulation. Other specifications are the same as *project_1.pdf*. The parameters should be of the following order:

- i. The instruction memory (I memory) size, in number of bytes
- ii. The data memory (D memory) size, in number of bytes
- iii. The page size of instruction memory (I memory), in number of bytes
- iv. The page size of data memory (D memory), in number of bytes
- v. The total size of instruction cache (I cache), in number of bytes
- vi. The block size of I cache, in number of bytes
- vii. The set associativity of I cache

10420 CS410001 – Computer Architecture 2016

- viii. The total size of data cache (D cache), in number of bytes
- ix. The block size of D cache, in number of bytes
- x. The set associativity of D cache

3. Input and Output Format

Input: Same as that of Project 1. Please refer to the specification of Project 1 and *Appendix B*, “*Sample Input*.”

Output: For each test case, **report.rpt** and **snapshot.rpt** should be generated.

a. **snapshot.rpt**

The requirement is the same as that for project 1. Please refer to *project_1* and *Appendix C-1*, “*Sample Output for Project 1*.”

b. **report.rpt:**

- For details please refer to *Appendix C-3*, “*Sample Output for Project 3*.”
- report.rpt should contain the following information for total memory access: total hit /miss number of I-cache, D-cache, I-pagetable, D-pagetable, I-TLB, D-TLB.

4. Test Case Design

- a. Design a test case for the default configuration or other legal configuration to verify if your simulator handles every cache event correctly.
- b. The following testcases are **invalid**:
 - i. i-memory & d-memory address overflow
 - ii. i-memory & d-memory misaligned
 - iii. Simulation cycles over 500,000

5. Modularization

On top of the same design of Project 1, you can add a file named as `cmp.c` to implement your cache, TLB, page table related functions.

6. Grading Policy

- a. Mostly are same as Project 1, with each testcase (open, hidden, student testcase) testing with **three different configurations**: default configuration and two other configurations.
 - i. 10% discount if you fail one of them
 - ii. 19% discount if you fail both of them
 - iii. 0 point if you fail all of them
- b. Demo will focus on:
 - i. Detail design of your program
 - ii. Basic organization of TLB, page table, and memory
 - iii. Project report

10420 CS410001 – Computer Architecture 2016

7. Etiquette

- a. Do not plagiarize others' works, or you will fail this course.**
- b. No acceptance of late homework.**
- c. Please constantly check the class website announcements for any possible updates.**