

NPTEL MOOC, JAN-FEB 2015
Week 3, Module 6

DESIGN AND ANALYSIS OF ALGORITHMS

Directed acyclic graphs (DAGs)

MADHAVAN MUKUND, CHENNAI MATHEMATICAL INSTITUTE
<http://www.cmi.ac.in/~madhavan>

Tasks with constraints

- * For a foreign trip you need to

- * Get a passport

- * Buy a ticket

- * Get a visa

- * Buy travel insurance

- * Buy foreign exchange

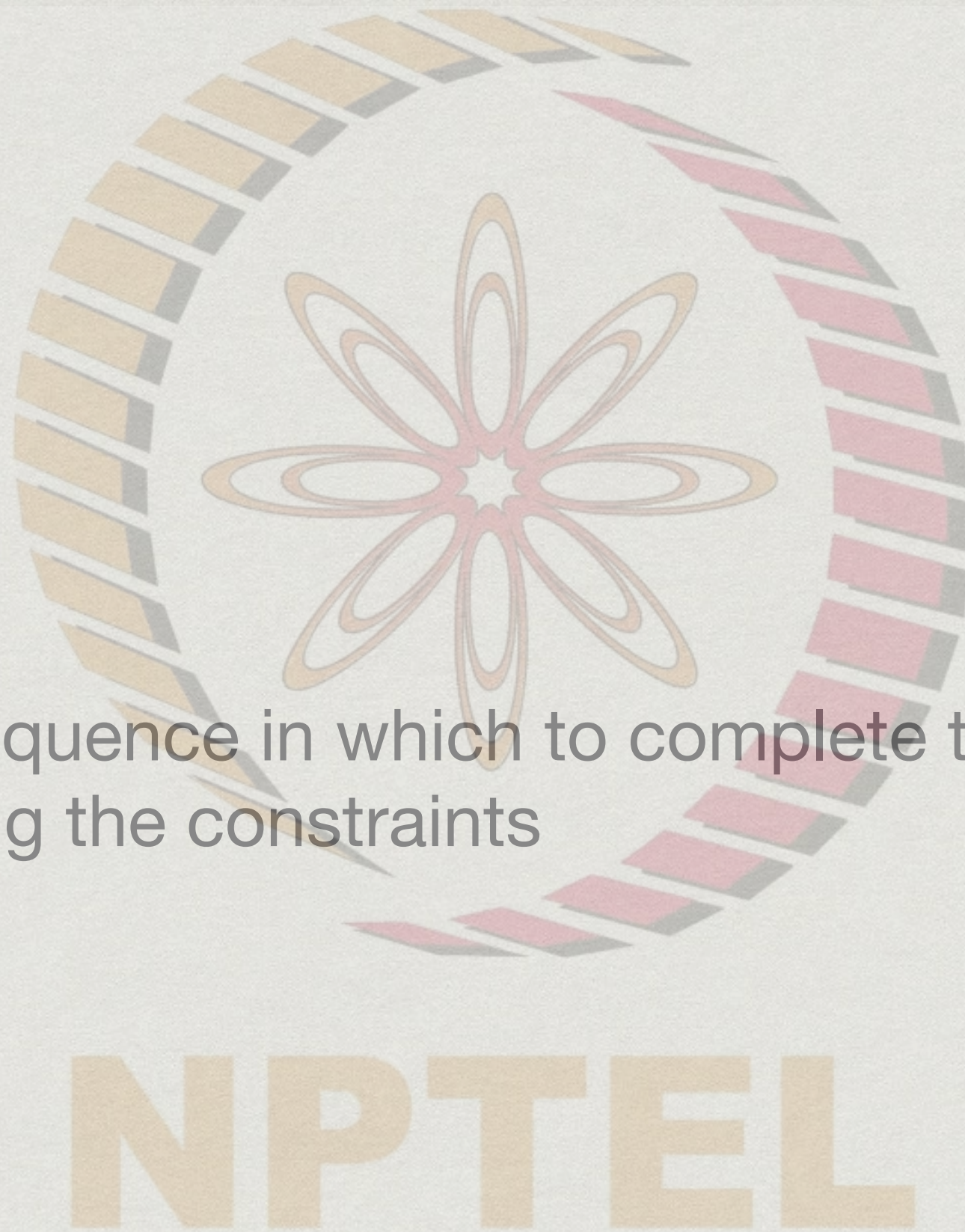
- * Buy gifts for your hosts

Tasks with constraints

- * There are constraints
 - * Without a passport, you cannot buy a ticket or travel insurance
 - * You need a ticket and insurance for the visa
 - * You need the visa for foreign exchange
 - * You don't want to invest in gifts unless the trip is confirmed

Goal

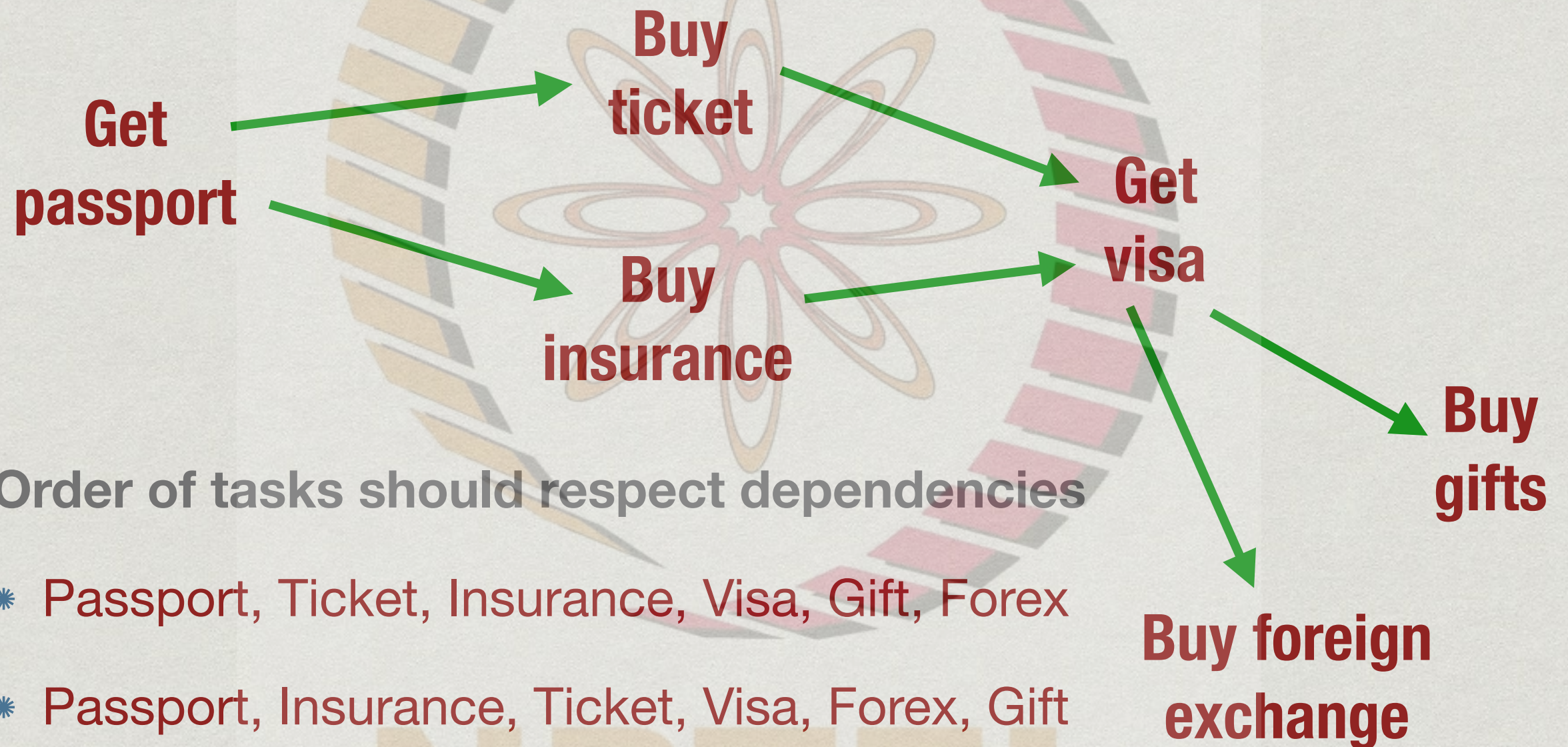
- * Find a sequence in which to complete the tasks, respecting the constraints



Model using graphs

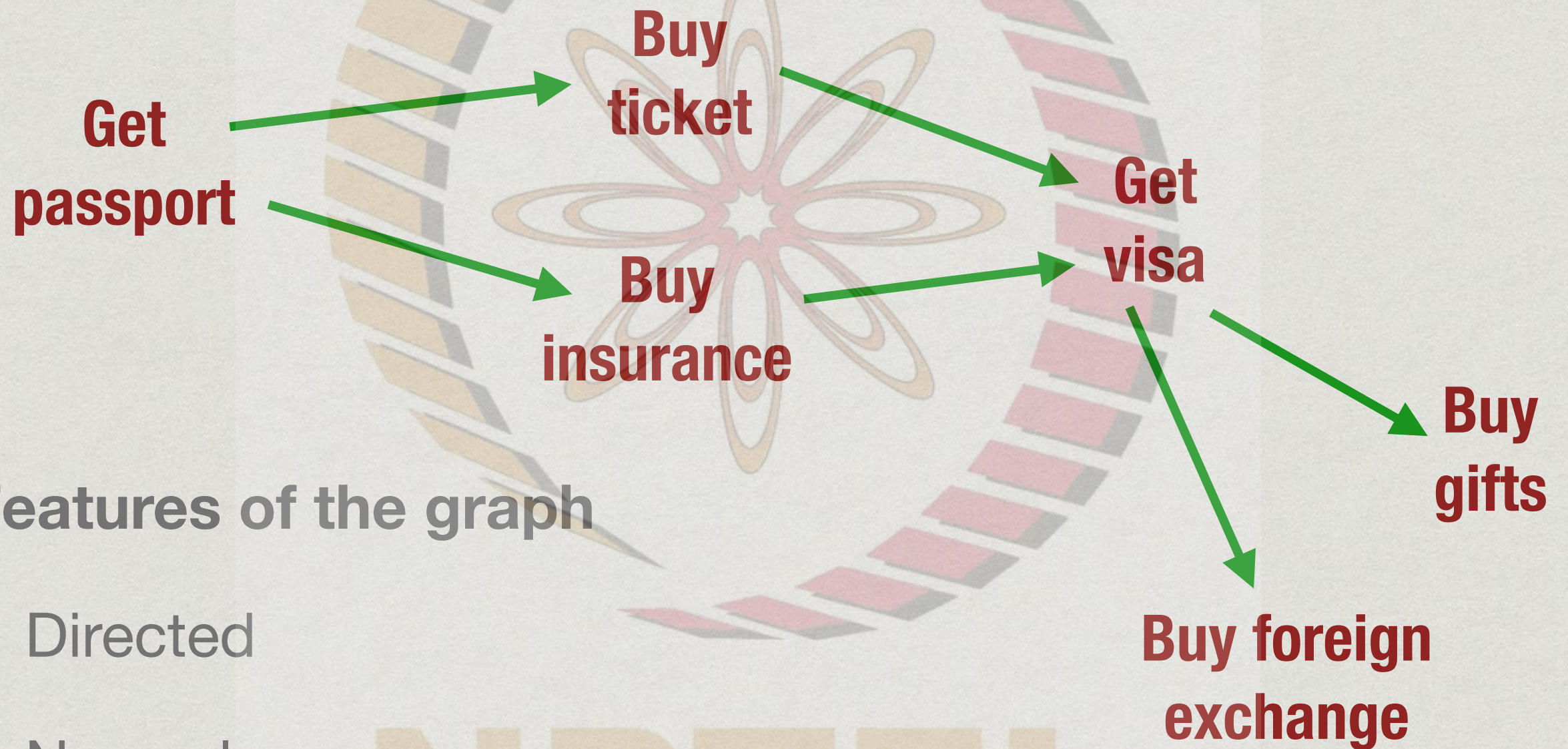
- * Vertices are tasks
- * Edge from Task1 to Task2 if Task1 must come before Task2
- * Getting a passport must precede buying a ticket
- * Getting a visa must precede buying foreign exchange

Our example as a graph



- * Passport, Ticket, Insurance, Visa, Gift, Forex
- * Passport, Insurance, Ticket, Visa, Forex, Gift
- * Passport, Ticket, Insurance, Visa, Forex, Gift
- * Passport, Insurance, Ticket, Visa, Gift, Forex

Our example as a graph



Features of the graph

- * Directed
- * No cycles
- * Cyclic dependencies are unsatisfiable

Directed Acyclic Graphs

- * $G = (V, E)$, a directed graph
- * No cycles
 - * No directed path from any v in V back to itself
- * Such graphs are also called DAGs

NPTTEL

Topological ordering

- * Given a DAG $G = (V, E)$, $V = \{1, 2, \dots, n\}$
- * Enumerate the vertices as $\{i_1, i_2, \dots, i_n\}$ so that
 - * For any edge (j, k) in E ,
j appears before k in the enumeration
- * Also known as **topological sorting**

Topological ordering

- * **Observation**

- * A directed graph with cycles cannot be topologically ordered
- * Path from j to k and from k to j means
 - * j must come before k
 - * k must come before j
 - * Impossible!

Topological ordering

- * **Claim**

- * Every directed acyclic graph can be topologically ordered

- * **Strategy**

- * First list vertices with no incoming edges
- * Then list vertices whose incoming neighbours are already listed
- * ...

Topological ordering

- * **indegree(v)** : number of edges into v
- * **outdegree(v)**: number of edges out of v

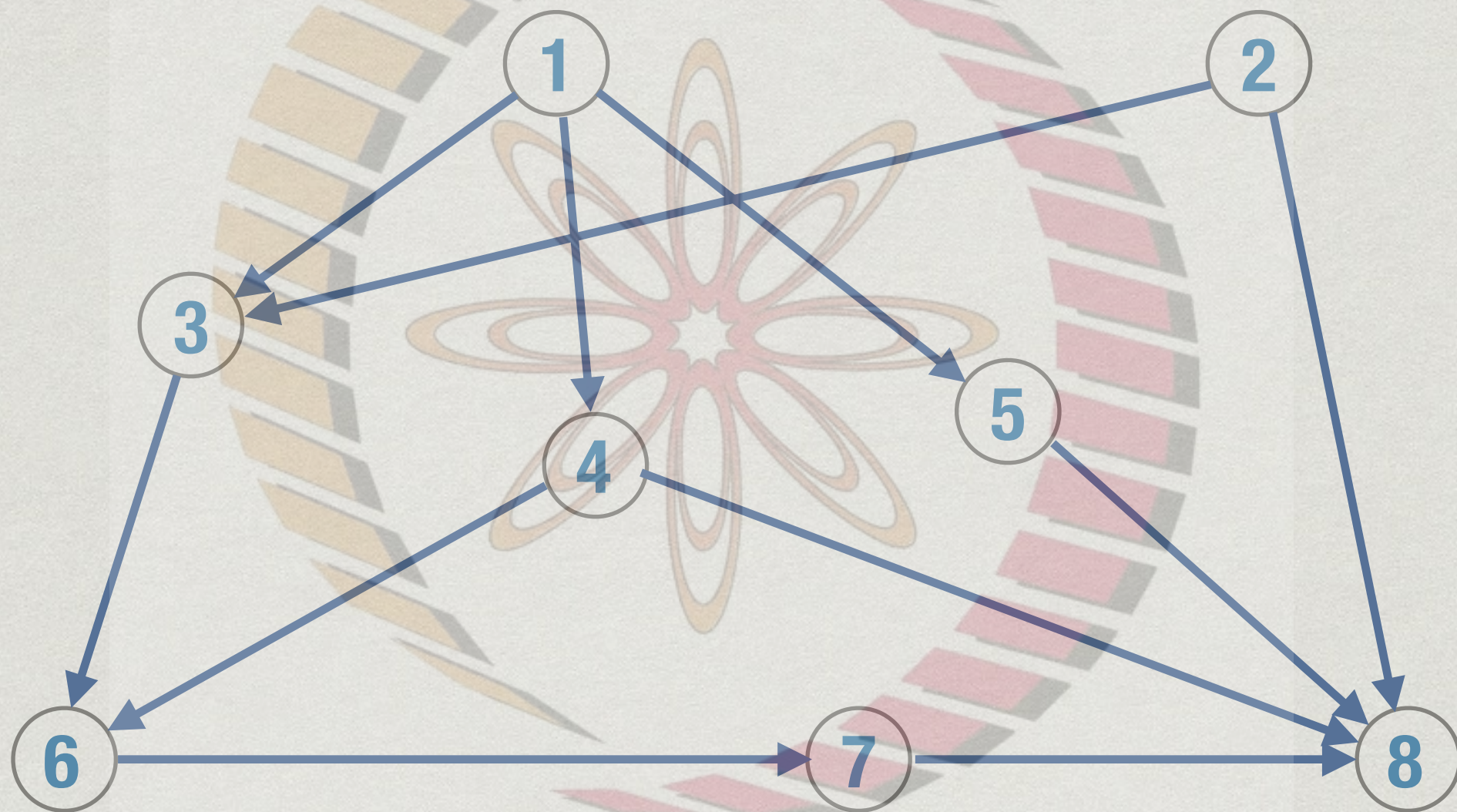
NPTTEL

Topological ordering

- * **indegree(v)** : number of edges into v
- * **outdegree(v)**: number of edges out of v
- * Every dag has at least one vertex with indegree 0
 - * Start with any v such that $\text{indegree}(v) > 0$
 - * Walk backwards to a predecessor so long as $\text{indegree} > 0$
 - * If no vertex has indegree 0, within n steps we will complete a cycle!

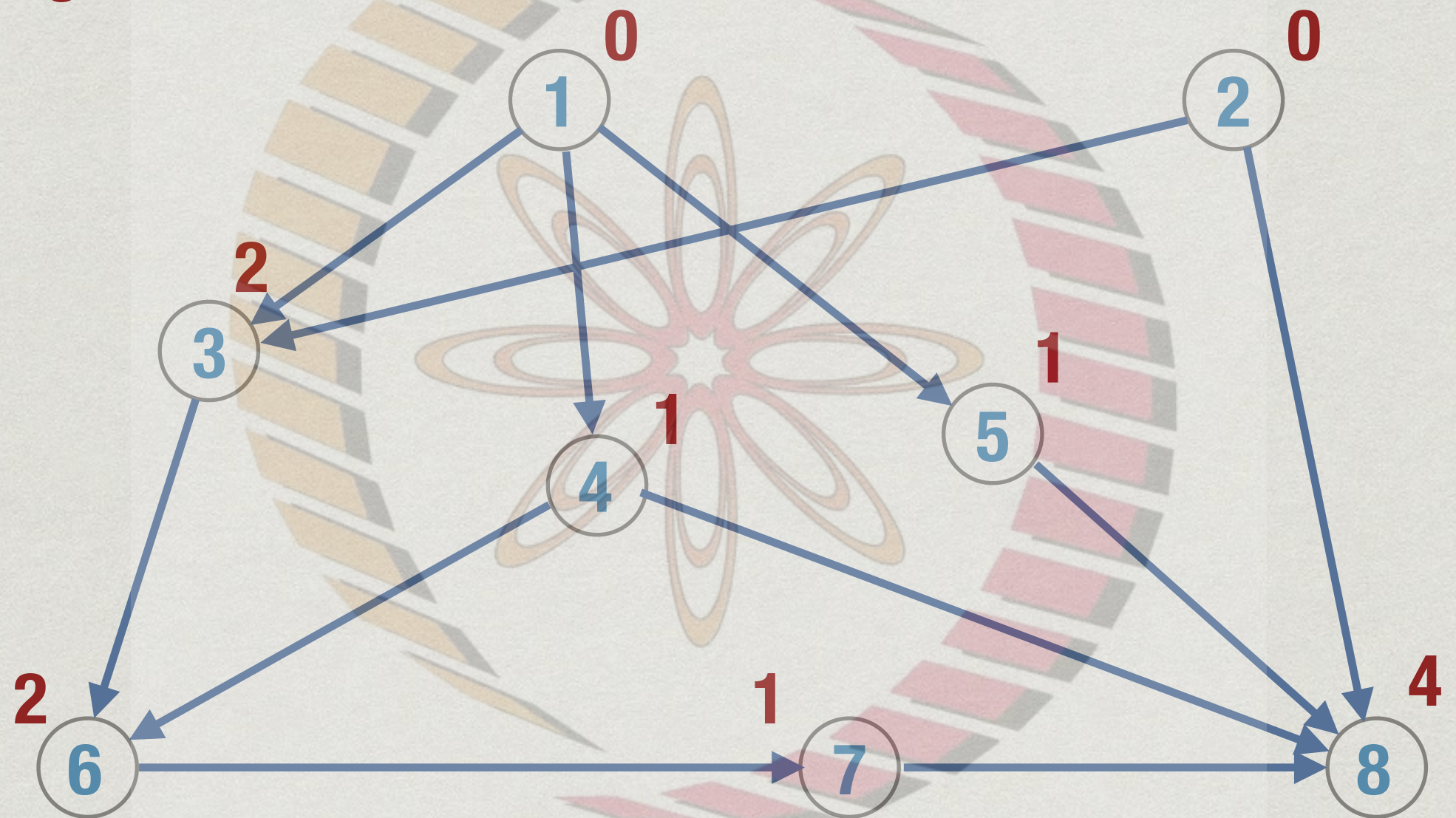
Topological ordering

- * Pick a vertex with indegree 0
 - * No dependencies
 - * Enumerate it and delete it from the graph
- * What remains is again a DAG!
- * Repeat the step above
 - * Stop when the resulting DAG is empty



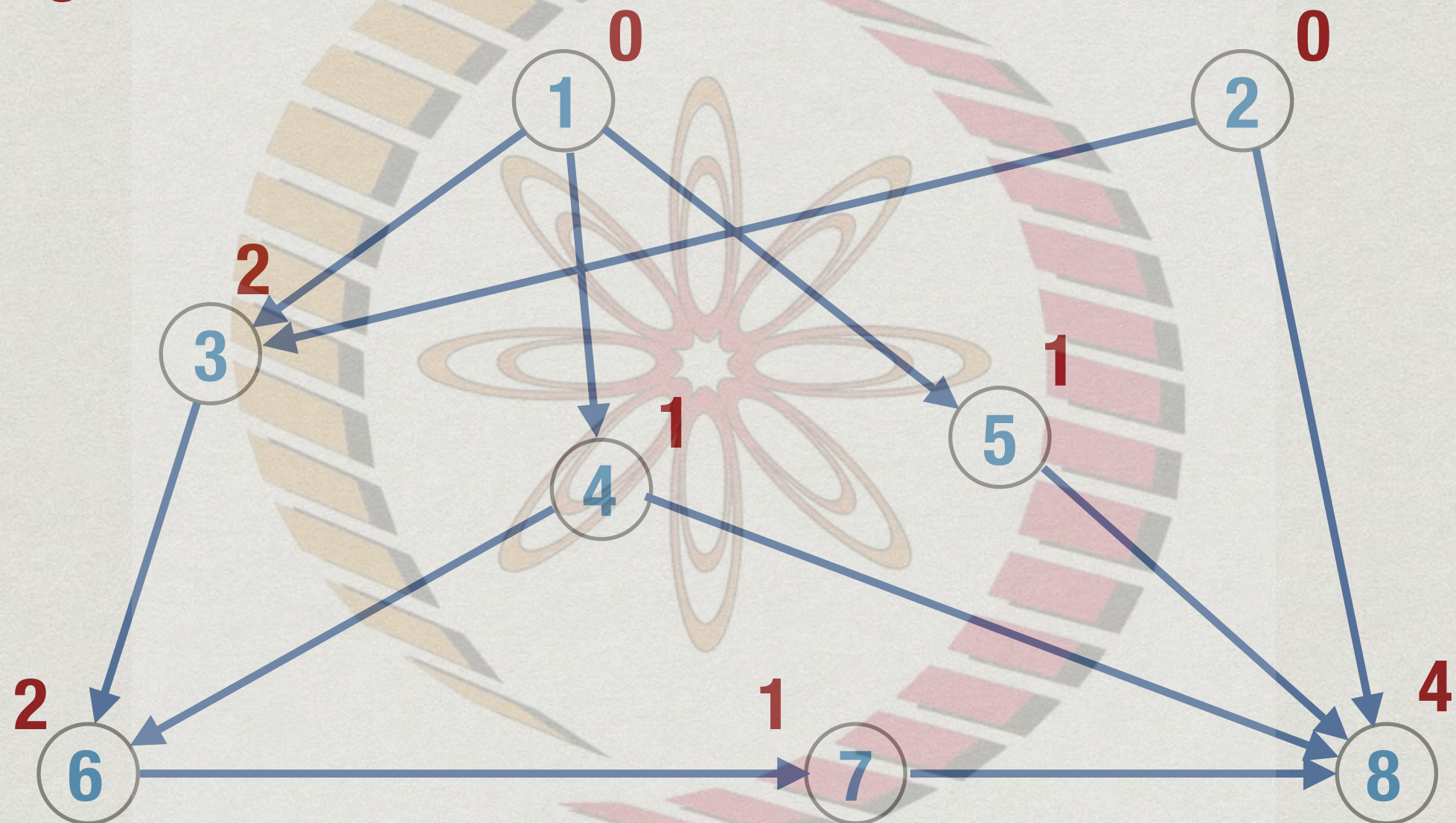
NPTEL

Indegree

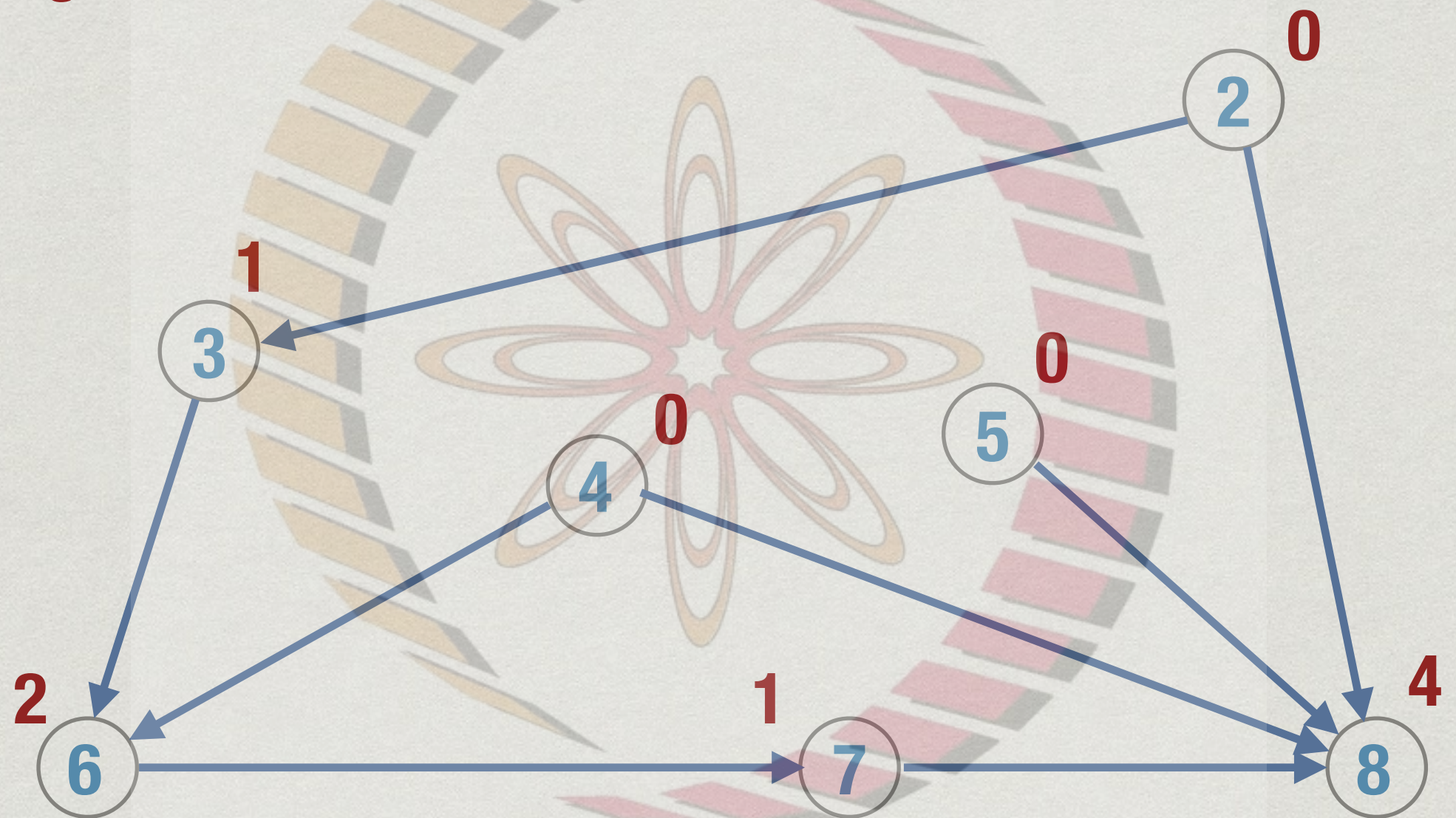


NPTTEL

Indegree

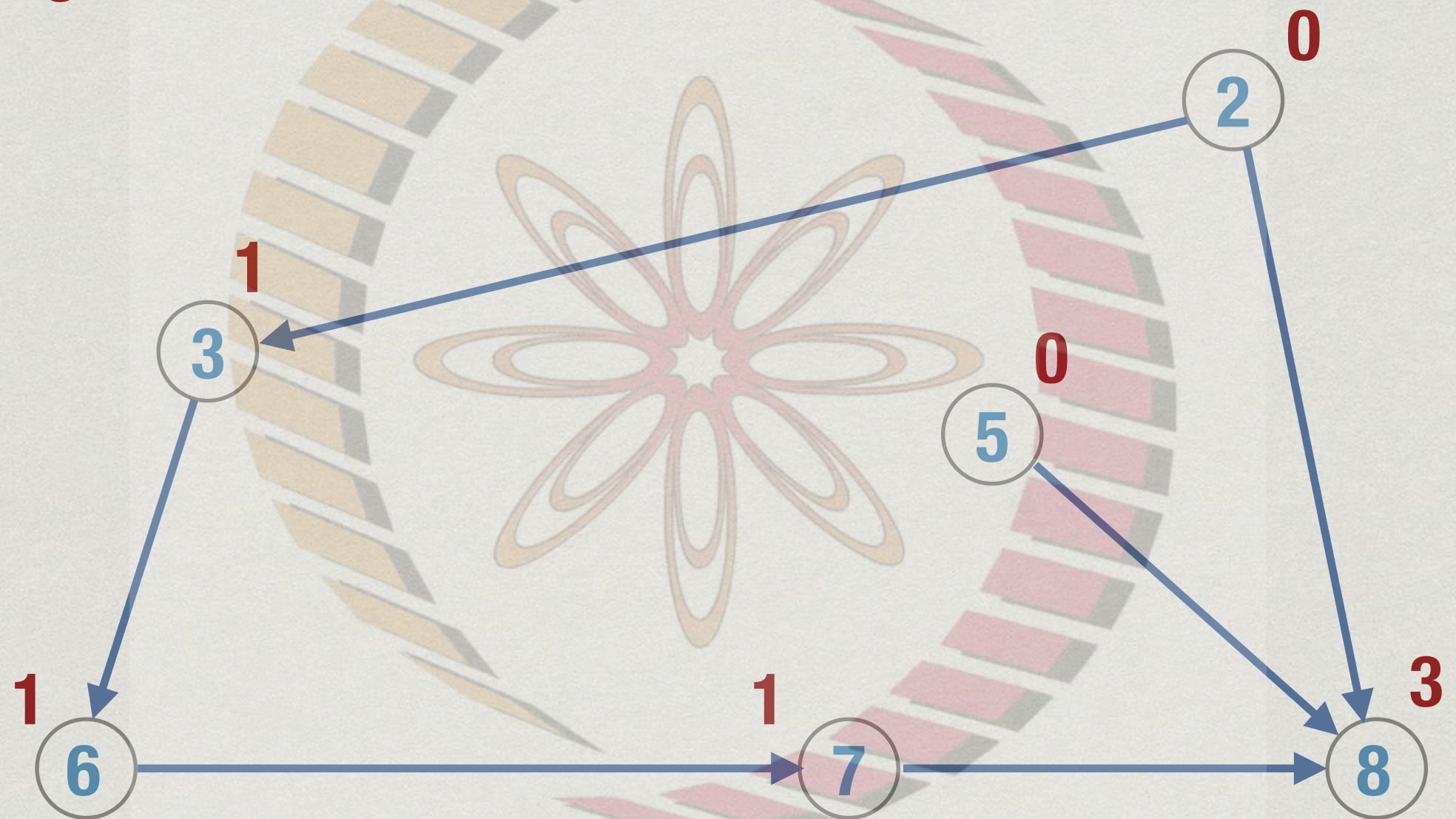


Indegree



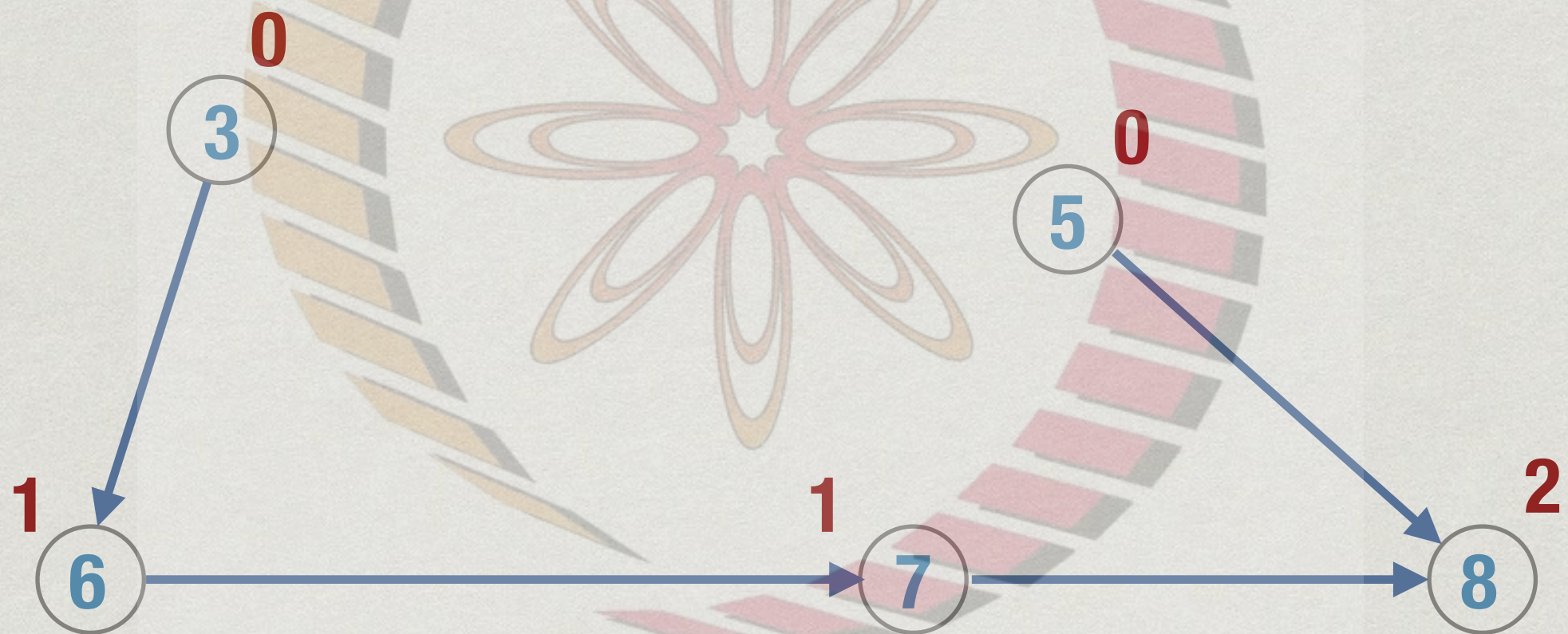
1							
---	--	--	--	--	--	--	--

Indegree



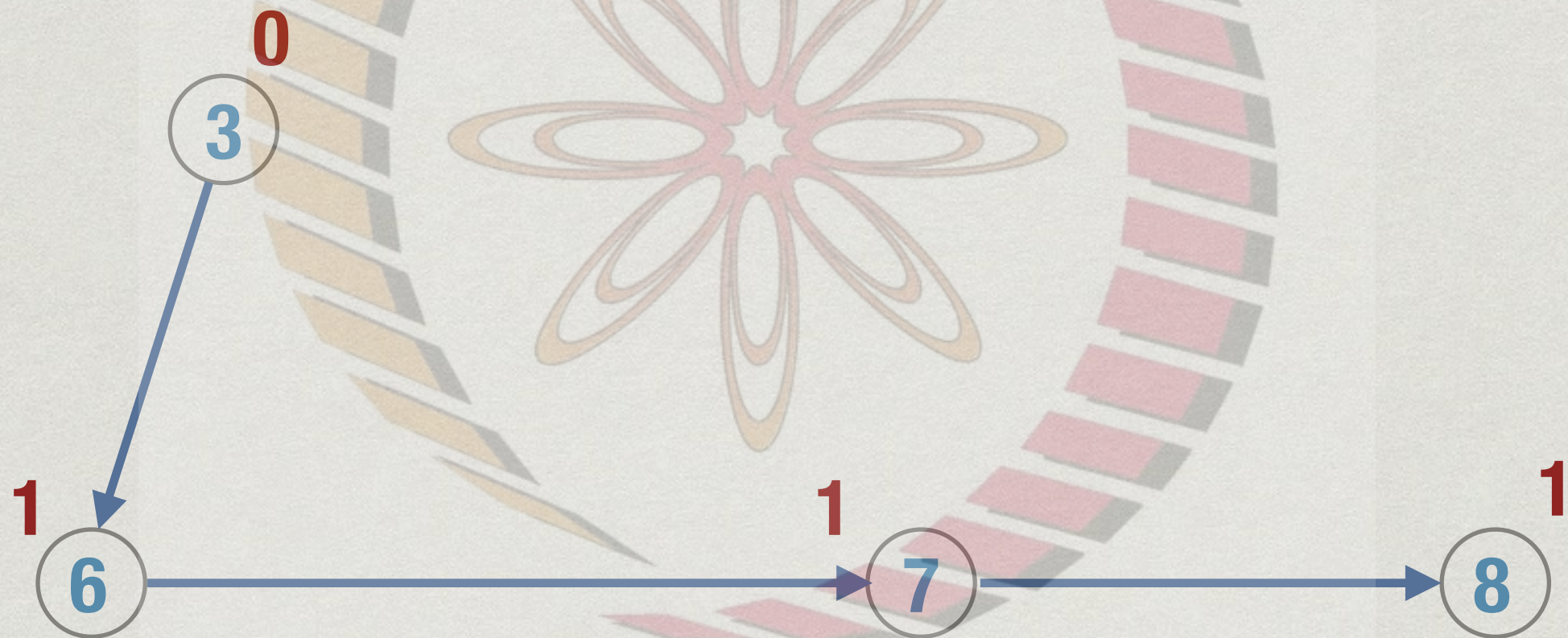
1	4						
---	---	--	--	--	--	--	--

Indegree



1	4	2					
---	---	---	--	--	--	--	--

Indegree



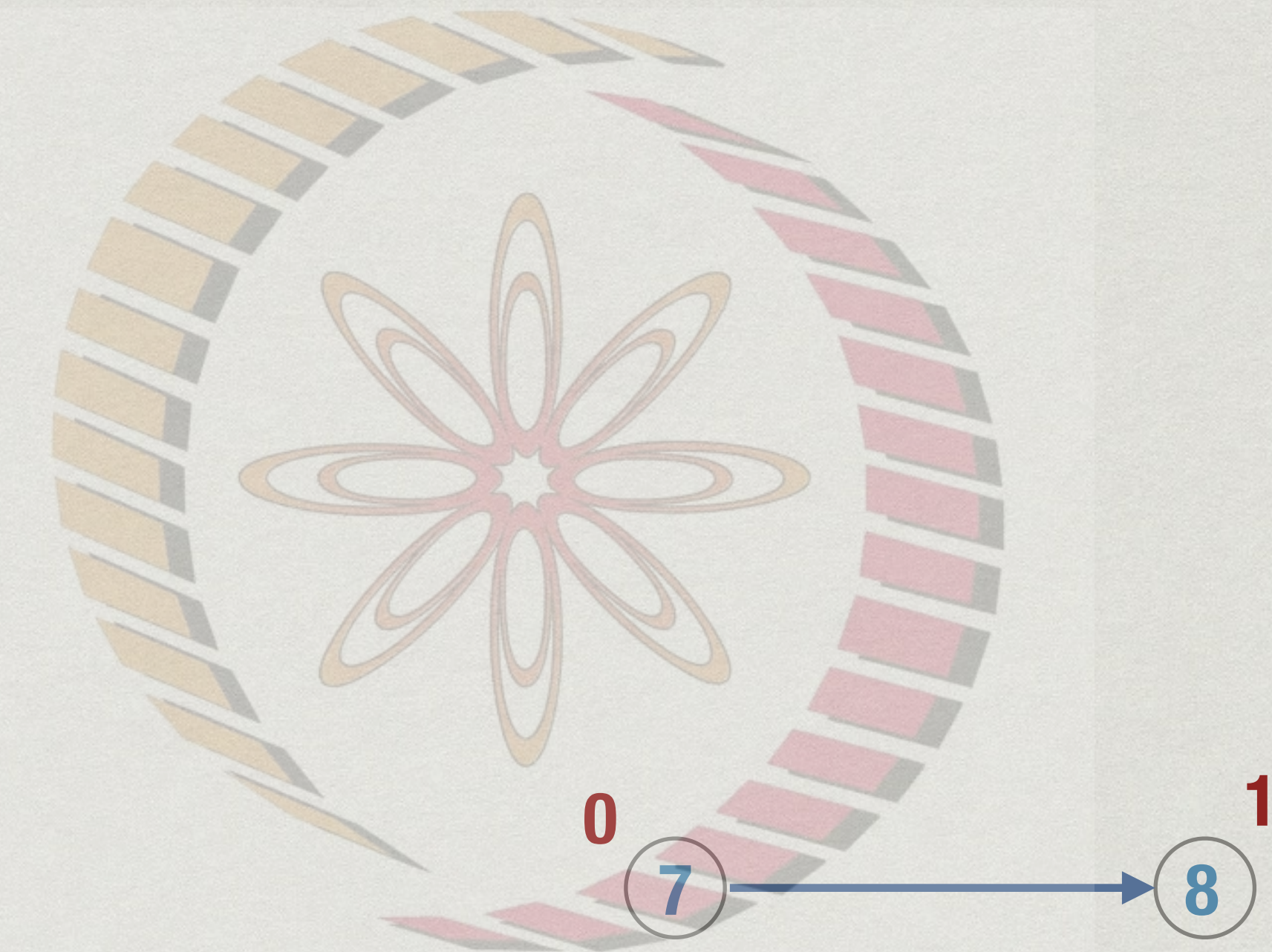
1	4	2	5				
---	---	---	---	--	--	--	--

Indegree



1	4	2	5	3			
---	---	---	---	---	--	--	--

Indegree



1	4	2	5	3	6		
---	---	---	---	---	---	--	--

Indegree



8⁰

1	4	2	5	3	6	7	
---	---	---	---	---	---	---	--

Indegree



1	4	2	5	3	6	7	8
---	---	---	---	---	---	---	---

Topological ordering

```
function TopologicalOrder(G)
  for i = 1 to n
    indegree[i] = 0
    for j = 1 to n
      indegree[i] = indegree[i] + A[j][i]

  for i = 1 to n
    choose j with indegree[j] = 0
    enumerate j
    indegree[j] = -1
    for k = 1 to n
      if A[j][k] == 1
        indegree[k] = indegree[k] - 1
```


Topological ordering

- * Complexity is $O(n^2)$
- * Initializing indegree takes time $O(n^2)$
- * Loop n times to enumerate vertices
 - * Inside loop, identifying next vertex is $O(n)$
 - * Updating indegrees of neighbours is $O(n)$

Topological ordering

- * Using adjacency list
 - * Scan lists once to compute indegrees — $O(m)$
 - * Put all indegree 0 vertices in a queue
 - * Enumerate head of queue and decrement indegree of neighbours — $\text{degree}(j)$, overall $O(m)$
 - * If $\text{indegree}(k)$ becomes 0, add to queue
- * Overall $O(n+m)$

Topological ordering revisited

```
function TopologicalOrder(G) //Edges are in adjacency list
    for i = 1 to n { indegree[i] = 0 }

    for i = 1 to n
        for (i,j) in E //proportional to outdegree(i)
            indegree[j] = indegree[j] + 1

    for i = 1 to n
        if indegree[i] == 0 { add i to Queue }

    while Queue is not empty
        j = remove_head(Queue)
        for (j,k) in E //proportional to outdegree(j)
            indegree[k] = indegree[k] - 1
            if indegree[k] == 0 { add k to Queue }
```