

NeuerUserDialog::NeuerUserDialog

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graph LR; A[NeuerUserDialog::NeuerUserDialog] --> B[User::getRaceAuthority]; A --> C[User::getUsertype]; A --> D[Ui_NeuerUserDialogClass::setupUi]; D --> E[Ui_NeuerUserDialogClass::retranslateUi];
```

User::getRaceAuthority

User::getUsertype

Ui_NeuerUserDialogClass::setupUi

Ui_NeuerUserDialogClass::retranslateUi