A Framework for Flexible and Scalable Replica-Exchange on Production Distributed Cl

Melissa Romanus, Ole Weidner, Shantenu Jha Electrical and Computer Engineering, Rutgers University Piscataway, NJ 08854

shantenu.jha@rutgers.edu

Brian K. Radak, Emilio Gallicchio, Tai-Sung Lee, Darrin M. York, Peng He, Nan-Jie Deng, Dai Wei, Ronald M. Levy BioMaPS Institute for Quantitative Biology and Department of Chemistry and Chemical Biology, Rutgers University Piscataway, NJ 08854

emilio@biomaps.rutgers.edu, york@biomaps.rutgers.edu, ronlevy@lutece.rutgers.edu

ABSTRACT

Replica-Exchange represent a powerful class of algorithms that are used for enhanced configurational and energetic sampling in a range of physical systems. Computationally they represent a type of applications with multiple scales of communication; at a fine-grained level there is often communication with a replica, typically an MPI process. At a coarse-grained level - both temporally as well as in data amount exchanged, the replicas communicate with other replicas. In this paper, we outline a novel framework that we have developed that supports the large-scale and flexible execution of a number of replicas. The framework is flexible in the sense that it supports different coupling schemes between the replicas, and is agnostic to the specific underlying simulation – classical or quantum, single-core simulation or a parallel simulation. As a measure of the scalability of the framework, we measure the number of nanoseconds simulated a day, as a function of the number of replicas. In spite of the increasing communication and coordination requirements as a function of the number of replicas, our framework supports the execution of a thousand replicas without significant overhead. Furthermore, as representative of the efficiency of the framework, the number of nanoseconds simulated in twenty-four hours as a function of replicas remains essentially constant. Although there are several specific aspects that will benefit from further optimization, a first working prototype has the ability to fundamentally change the scale of replica-exchange simulations possible on pro-

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duction distributed cyberinfrastructure such as XSEDE, as well as support novel usage modes on these infrastructure. This paper also represents the release of the framework to the broader biophysical simulation community and provides details on its usage.

Categories and Subject Descriptors

H.4 [Information Systems Applications]: Miscellaneous; D.2.8 [Software Engineering]: Metrics—complexity measures, performance measures

General Terms

Experience, Technology

Keywords

 $\ensuremath{\mathsf{HPC}}, \ensuremath{\mathsf{Distributed}}$ Computing, IMPACT, AMBER, MD, Large Scale, XSEDE resources

1. INTRODUCTION

Parallel Replica Exchange (RE)[10, 5, 1, 15] denotes a family of advanced conformational sampling algorithms widely employed in molecular simulations of chemical and biological systems. The key aspect of RE algorithms is that multiple molecular dynamics (MD) threads (referred to as replicas) each assigned to a different thermodynamic or potential energy state of the system, are executed in parallel and, further, replicas travel in configurational space as well as in state space by communicating and stochastically exchanging their state assignments with those of other replicas. Exchanges are controlled by microscopic reversibility requirements ensuring that feasible thermodynamic ensembles are sampled at each state. It has been shown in many contexts[18, 16, 2, 12, 19, 14, 7] that RE moves enhance conformational mixing relative to multiplexed serial conformational sampling algorithms based on teams of noncommunicating MD threads. Replica exchange algorithms

indeed provide some of the most powerful conformational sampling tools available, yielding converged results orders of magnitude faster than conventional approaches.

The advantages of RE approaches are however partly counterbalanced by the additional complexities inherent in instating and maintaining a communication framework among the MD threads. In practice this requirement has historically discouraged large scale deployment of RE on XSEDE. In our view this is not necessarily due to lack of suitable hardware and networking resources, but rather to the lack of suitable software technologies capable of efficiently harnessing this latent computational power.

Although the coupling between replicas is conceptually simple and relatively "easy", replica-exchange applications represent the general challenge of scaling many loosely-coupled simulations. The challenge arises from the fact that although most communication is internal to the individual replicas which are large-scale MPI-style simulations, there exist a less frequent but often a slow communication mode which increases in complexity, importance and cost as the number of replicas increases. Providing an approach that works across multiple replica sizes, replica numbers and coupling schemes both a software and conceptual challenge. The state of replicas is typically changing and they often change depending upon the outcome of the an exchange. Furthermore, resource assignment and scheduling is typically required after an exchange. Thus there is a need for finer grained resource management than is typically provided by the batch-queue level resource management.

To address some of these issues, there has been recent progress towards asynchronous RE formulations based on a pilot-job framework, that can support dynamic and scalable resource execution and management, and thereby provides the basis for a flexible and scalable formulation of replicaexchange on XSEDE. These developments are the subject of this report.

Many applications areas, such as the ones illustrated here. benefit greatly from multi-dimensional RE implementations employing hundreds to thousands of replicas. However, current implementations of the replica exchange method in use by the computational chemistry community are severely limited in terms of it scalability and control when many replicas are involved. In conventional implementations of RE[11], simulations progress in unison and exchanges occur in a synchronous manner whereby all replicas must reach a predetermined state (typically the completion of a certain number of MD steps), before exchanges are performed. This synchronous approach has a number of severe limitations. Firstly, sufficient dedicated computational resources must be secured for all of the replicas before the simulation can begin execution. Secondly, the computational resources must be statically maintained until the simulation is completed. Thirdly, failure of any replica simulation typically causes the whole calculation to abort. The reliance on a static pool of computational resources and zero fault tolerance prevents the synchronous RE approach from being a feasible solution for large scale RE deployments.

As earlier prototypical implementations of asynchronous RE (aRE) algorithms[9] have illustrated, the replica exchange method itself does not impose the restriction that exchanges should occur synchronously across all threads and that all of the MD threads should run at the same time. The basic idea of asynchronous RE is to allow pairs of replicas to per-

form exchanges independently from the other replicas. This paradigm lends itself naturally to implementations based on the pilot-job framework described below, which, while already extensively employed to automate the asynchronous execution of independent ensembles, as shown in this work, can be effectively employed to manage inter-communicating MD threads.

In this work we present ASyncRE, an asynchronous RE software utility deployed built on the BigJob/SAGA distributed computing environment on XSEDE capable of scaling to arbitrarily large numbers of replicas. Illustrative applications of the software to large-scale multi-dimensional RE problems are presented and analyzed.

2. SCIENTIFIC PROBLEM

The conformational sampling problem in molecular simulations can be described as the problem of efficiently drawing samples \boldsymbol{x} from the canonical distribution of the chemical system:

$$p(x; \beta, \theta) = \frac{\exp[-U(x; \beta, \theta)]}{Z}, \qquad (1)$$

where x represents the configuration of the system (atomic coordinates), Z denotes the configurational partition function, $\beta = 1/k_BT$ is the inverse (absolute) temperature, and $U(x; \beta, \theta) = \beta V(x; \theta)$ is the dimensionless potential energy of the system. $U(x; \beta, \theta)$ depends linearly on the inverse temperature and on the potential energy parameters (e.g. the atomic charges or parameters of any biasing potentials), collectively denoted as θ (more generally, $U(x; \beta, \theta)$ also depends on the applied pressure or component chemical potentials when using the isobaric or (semi-)grand canonical ensembles, respectively).

In conventional MD-based sampling implementations, x evolves in time with fixed model parameters. Slow convergence is the main issue of concern with methods of this kind as it is notoriously difficult to achieve equilibration within the time scale afforded by even the fastest supercomputers. Fortunately, great progress has been achieved in recent years with the development of generalized ensemble formulations, which now allow modeling of complex biochemical processes with unprecedented fidelity. This sampling enhancement is achieved via a random walk, not only in conformational space, but also in parameter space.

Amongst generalized ensemble sampling algorithms, replica exchange molecular dynamics (REMD) remains one of the most convenient and effective due to its broad applicability and amenability to nearly all parallel computing architectures. The core concept of REMD is that multiple replicas traveling in conformational space are additionally enabled to move in parameter space by exchanging state parameters amongst each other. The first and most widely employed RE scheme is temperature REMD (T-REMD) in which inverse temperatures β_i are exchanged. T-REMD accelerates interconversions between stable states of the system by letting replicas temporarily visit high temperatures where barrier crossings are more rapid. However, REMD schemes can involve exchanges of any number of state parameters. For example, schemes involving the exchange of more than one parameter are often referred to as multi-dimensional REMD schemes.[15]

Any REMD scheme is required to satisfy microscopic reversibility. In the present context this is ensured by struc-

turing exchanges so that permutations of state parameters assigned to replicas are distributed according to the discrete unnormalized probability distribution:[4]

$$p(\lbrace j_M \rbrace) = \exp \left[-\sum_{i=1}^{M} U(x_i; \beta_{j_i}; \theta_{j_i}) \right]$$
 (2)

where $\{j_M\}$ denotes one of the M! permutations of a vector of M states, x_i is the atomic configuration of replica i, and β_{j_i} and θ_{j_i} are the inverse temperature and potential parameters assigned to replica i.

In this work we analyze four science application areas that benefit from the application of multi-dimensional REMD protocols. The first is the modeling of binding between a guest molecule (cyclooctanol) and a host (β -cyclodextrin) to form a supramolecular complex in solution.[8] In this case the dimensionless energy is:[6]

$$U(x; \beta, \lambda) = \beta V_0(x) + \beta \lambda u(x) \tag{3}$$

where $V_0(x)$ is the potential energy when the host and the guest are separated, u(x) is the interaction energy between the host and the guest, and λ is an alchemical parameter ranging between 0 and 1. This systems is modeled by multi-dimensional RE with up to 192—replicas corresponding to all possible combinations of 8 temperatures distributed between 300 and 600K and 24 λ 's ranging between 0 and 1. The purpose of the sampling along λ is to enhance mixing of conformations along the alchemical pathway while high temperatures enhance sampling at each alchemical stage.

The second application studied by multi-dimensional RE is the folding of the TrpCage mini-protein. In this case the dimensionless potential energy function is

$$U(x; \beta, \lambda) = \beta V(x) + \beta w_{Go} V_{Go}(x)$$
 (4)

where V(x) is the unbiased potential energy, $V_{\rm Go}$ is a biasing potential favoring the formation of natively folded conformations,[17] and $w_{\rm Go}$ is an energy weight ranging between 0 (no bias) to 0.42 in this case (maximal bias). This system is studied with up to 336 replicas corresponding to all possible combinations of 24 temperatures between 300 and 600K and 14 values of $w_{\rm Go}$ between 0 and 0.42. The purpose of this protocol is to bias the system so as to enhance the rate of folding and unfolding at multiple temperatures.

The last two applications employ multi-dimensional replica exchange umbrella sampling (RE-US), but in two quite different scenarios, thus demonstrating the broad applicability of the approach. In all RE-US simulations, the dimensionless potential energy can be written as

$$U(x;\beta,\lambda) = \beta V_0(x) + \beta \sum_{n=1}^{N} W_n(x_n)$$
 (5)

where $V_0(x)$ is the unbiased potential and $W_n(x_n)$ is a bias potential applied to the *n*th bias coordinate in order to localize sampling to high energy regions of configuration space that might not otherwise be sampled. For convenience (as is typical) we choose $W_n(x_n)$ to have a harmonic form.

In the first RE-US scheme, the well-known alanine dipeptide model for protein the backbone is examined, and conformational biases are applied to the ϕ/ψ torsion angles. The complete range of 360 degrees is divided into 15 degree intervals for both angles, resulting in 576 replicas. Although this is a common test case for enhanced sampling protocols,

we increase the demand here by treating the solvent bath explicitly. The second application is a phosphoryl transfer reaction in solution, a prototype reaction for multiple protein and ribonucleic acid enzymes. Biases are applied to the breaking and forming bonds. The chemically reactive solute is treated quantum mechanically, whereas the solute is treated by classical molecular mechanics.

Due to numerous calculations needed in quantum calculations and the unfavorable scaling of these calculations (unlike classical force fields, quantum potentials cannot be described as pair-wise interactions), it is extremely difficult to sample over the conformational space to obtain sufficient and meaningful ensembles. Hence the advantages of a RE-US approach are especially important in QM simulations, such as the example system presented here. RE-US is one of the most promising ways to increase the feasible application of quantum potentials via increased sampling efficiency.

2.1 Computational Requirements

As introduced above and further elaborated below, in order to efficiently perform large scale RE calculations of this kind on XSEDE we adopt an asynchronous formulation of RE, which, unlike conventional synchronous implementations, requires only a fraction of the computing resources nominally required by the application [(number of replicas) times (number of CPU cores per replica)]. Furthermore the loss of computing resources does not cause termination of the application. Conversely, it allows the expansion of the application dynamically as new resources become available.

In the current implementation, communication between pairs of replicas is achieved through a shared filesystem while they are temporarily checkpointed and not actively running. This approach has the advantage of being very general and well supported by BigJob. It also does not require source code modification of legacy MD kernels.

3. SOFTWARE ENVIRONMENT

XSEDE is inherently a complex infrastructure with heterogeneous resources. In order to harness the power of such a distributed environment, we utilize Pilot-Jobs. A Pilot-Job is a mechanism by which a proxy for the actual simulations is submitted on the resource to be utilized; this proxy agent in turn, is given responsibility to convey to the application the availability of resources and also influence which tasks are executed. The abstraction of a Pilot-Job generalizes the reoccurring concept of utilizing a placeholder job as a container for a set of compute tasks; instances of that placeholder job are commonly referred to as Pilot-Jobs or pilots.

In general, Pilot-Abstractions provide a suitable means to marshal heterogeneous sets of both compute and data resources and support the efficient utilization of different kinds of commercial as well science cloud resources. Pilot-Abstractions have been extensively used on both HPC and HTC infrastructures for a range of application scenarios as a resource management abstraction to, (i) improve the utilization of resources, (ii) to reduce wait times of a collection of tasks, (iii) to facilitate bulk or high-throughput simulations where multiple jobs need to be submitted which would otherwise saturate the queuing system, and (iv) as a basis to implement application specific execution, scheduling and policy decisions

The P* model [13], a model for Pilot-Abstractions, worked

to clearly define the computation and data components of a distributed application as 'compute units' and 'data units' in the context of Pilot-Jobs and Pilot-Data. A compute unit describes a self-containing piece of work, e.g. a computational task that potentially operates on a set of input data, while a data unit is a container for a logical group of data that is often accessed together or comprises a larger set of data; e.g. a data file or chunk.

3.1 BigJob: A Pilot-based Framework

BigJob is a pilot-job system implementation which provides a framework for running many types of distributed applications – including but not limited to very-large scale parallel simulations, many small high-throughput simulations, or ensemble-based workflows. Consistent with the P* model, BigJob (BJ) provides a unified runtime environment for Pilot-Jobs on heterogeneous infrastructures. For this purpose, BigJob provides a higher-level, unifying interface to heterogeneous and/or distributed data and compute resources. The framework is accessed via the Pilot-API, which provides two key abstractions: Pilot-Job and Pilot-Data.

Applications can specify their resource requirements using a Pilot description. In the compute case, the user typically specifies the application to run as well as the number of cores required by their application. Pilots are started via the Pilot-Compute Service. BigJob eliminates the need to interact with different kinds of compute resources, e. g. batch-style HPC/HTC resources as well as cloud resources, and provides a unified abstraction for allocating resources.

BigJob has seen its widest usage across the heterogeneous resources that XSEDE provides. Simple installation into user space on any resource that supports Python 2.5 or greater makes the uptake of BigJob easy for the end user. BigJob supports thousands of jobs and millions of SUs on XSEDE. It has been at the heart of two recent and successful ECSS projects.

3.2 SAGA: Interoperability Layer

In order for BigJob to work on heterogeneous resources, it requires an interoperability layer which provides access to a variety of middleware. This is achieved through the use of The Simple API for Grid Applications (SAGA). SAGA defines a high-level access mechanism for distributed infrastructure components like job schedulers, file transfers, and resource provisioning services. Given the heterogeneity of distributed infrastructures, SAGA provides a much needed interoperability layer that lowers the complexity and improves the simplicity of using distributed infrastructure whilst enhancing the sustainability of distributed applications, services, and tools.

SAGA is an Open Grid Forum (OGF) recognized standard (GFD.90). It allows developers of distributed applications to construct higher-level functionality and abstractions, such as gateways, workflows, application management systems, and runtime environments. The key advantages to running with SAGA on XSEDE is that users do not need to worry about the individual batch queueing systems implemented on the various machines. Using the SAGA API and appropriate job adaptors, the different submission mechanisms for these queueing systems is handled on the SAGA backend, which is transparent to the user.

The SAGA API has been used to provide almost complete coverage over nearly all grid and distributed computing

middleware/systems, including but not limited to Condor, Genesis, Globus, UNICORE, SGE, LSF/PBS/Torque, and Amazon EC2.

3.3 Deployment of BigJob

SAGA and BigJob are lightweight enough that they can be easily installed into the home directory of a user using the Python Package Index (PyPi). SAGA is packaged within BigJob, so users do not have to worry about installing two separate modules.

Since the main deployment is on XSEDE, we do not recommend altering the default PYTHONPATH of the machines. Instead, we encourage users to use a virtual environment. A virtual environment allows a user to create a local Python software repository in his or her home directory that behaves exactly like the global Python repository, except that it grants the user write access to it. In order to use the virtual environment, the Python version must be greater than 2.4. Since some XSEDE machines use Python 2.4 as the default python version, it may be required to load a python module file before installing BigJob.

After activating the virtual environment, the BigJob python package can be installed by typing:

easy_install bigjob

In addition to the BigJob package, the BigJob python dependencies, including the SAGA package, are also installed. The SAGA package includes the proper adaptors for a wide variety of middleware systems. This allows the user to submit jobs to any of the XSEDE batch queuing systems.

BigJob requires SSH password-less login to the machines and a redis server running either locally or on a remote server. The redis server is used for coordination of the pilotjob and its compute and data units. For the purposes of this project, we utilize a private redis server hosted on a virtual machine at Indiana University. In order to provide a more seamless uptake of BigJob by users, we will provide an open-access redis server available on XSEDE. This avoids the overhead of new users having to start a redisserver on an XSEDE machine's head node or on their local machines. This effort is currently underway with XSEDE ECSS staff to make the server only accessible to registered users of XSEDE.

After following the aforementioned steps, users will be able to write their own BigJob submission scripts using Python. These scripts can range from simple ensemble-based simulations to more complicated workflows based on the users' needs.

3.4 Async Replica-Exchange

ASyncRE is a Python package to perform file-based asynchronous parallel replica exchange molecular simulations. The current implementation is aimed at computer clusters managed by a queuing system and supported by a shared filesystem. The BigJob distributed computing infrastructure is used for job launching and monitoring.

The ASyncRE package includes a core module which performs common tasks such as job staging through BigJob and exchanging of parameters among replicas. Support for arbitrary MD engines and RE schemes are introduced through user-provided modules (Figure 1). Currently, MD engine modules are available for the AMBER and IMPACT MD programs. A similar modular mechanism provides support

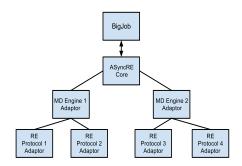


Figure 1: The structure of the ASyncRE library. The ASyncRE Core module implements all of the general-purpose facilities to start and monitor replicas via BigJob, and coordinates replica exchanges. Routines implemented in adaptor modules perform functions specific to particular combinations of MD engines and RE schemes such as AM-BER+umbrella sampling or IMPACT+BEDAM.

for arbitrary RE schemes (temperature, Hamiltonian, etc.), including arbitrary multidimensional combinations of these (such as 2D RE temperature/Hamiltonian). The software is currently distributed with modules for multi-dimensional RE umbrella sampling with AMBER[3], and BEDAM λ -RE alchemical binding free energy calculations with the IMPACT MD engine .

The BigJob-based Asynchronous Replica-Exchange based framework is (ASyncRE) is available for public download at: https://github.com/saga-project/asyncre-bigjob

The algorithm implemented by ASyncRE can be summarized as follows:

- 1. Job files and executables for the replicas are set up as appropriate for the MD engine/RE scheme combination as specified by the user-provided module/script. Typically this is accomplished by parsing a set of template input files according to the thermodynamic and potential energy settings which distinguish one replica from another. Each replica lives in a separate subdirectory of the working directory. These replica subdirectories are named r0, r1, ...,r<M-1>, where M is the number of replicas.
- 2. Periodically, a randomly chosen subset of the replicas are submitted to BigJob for execution and enter a "R" (running) state. When a replica completes a run (of length specified in the MD engine input file), referred to in what follows as a "cycle", it enters a "W" (waiting) state which makes it eligible for exchange of thermodynamic and other parameters with other replicas and for the initiation of a new run cycle.
- 3. Periodically, exchanges of thermodynamic parameters are performed between the replicas in the waiting state based on the appropriate replica exchange rules (as specified in user modules) based on their thermodynamic states (temperature for example), or potential energy settings, together with the necessary structural and energetic information obtained from the MD engine output files.

Internally a dictionary named status is used to keep track of the status of the replicas (the current cycle, thermody-

namic state, running status, etc.) The status of the application is check-pointed periodically using pickle. When restarting a previously stopped job, the 'status' data structure is restored from this file and the calculation proceeds from where it was left off.

An important feature of ASyncRE is the use of a "run buffer" to hide latencies involved in the management of replica exchanges. Basically, ASyncRE submits subjobs to BigJob in excess of the compute resources allocated. The result is that the submission of a replica to BigJob for execution in general does not imply immediate execution; rather, the replica is packaged in a BigJob compute unit which is ready to begin execution as soon as BigJob can gather sufficient CPU resources for it. In this way BigJob does not have to wait for a replica to be prepared for a run cycle before it can execute it; replicas are launched from a pool of replicas already prepped for execution.

3.4.1 AsyncRE Installation

Following the installation of BigJob (see above) in the virtual user Python environment, ASyncRE is installed using PyPi as follows:

```
pip install numpy
pip install configobj
pip install async_re -0.1.0.tar.gz
```

numpy and configobj are currently required dependencies that will be installed automatically after the ASyncRE software will be integrated into the PyPi archive.

async_re-0.1.0.tar.gz is the current Python distribution package for ASyncRE. The library will be soon made available publicly through github.

In addition to installing the package in the virtual environment, it is convenient to maintain a copy of the ASyncRE modules, scripts, and examples in an easy-to-access location, such as:

```
cd ~/src
tar zxvf async_re -0.1.0.tar.gz
```

Current application-level class files (such as amberus_async_re.py behave as executable scripts when launched directly (see below). Documentation files can be found in the doc subdirectory and sample files in the examples subdirectory of the package directory.

3.4.2 ASyncRE Execution

A typical sequence of commands to initiate an ASyncRE run on XSEDE is as follows:

```
ssh <cluster_head_node>
source ~/.bigjob/bin/activate
cd <working_directory>
python amber_us.py control_file.cntl\
> LOG 2>& &
```

The second command above activates the virtualenv Python environment (see above). amber_us.py is a simple user-provided python script that loads the appropriate modules and launches the asynchronous RE simulation. For example for AMBER/umbrella sampling it is:

```
import sys
from amberus_async_re \
```

```
import amberus_async_re_job
# Parse control file
usage = "%prog <ConfigFile>"
if len(sys.argv) != 2:
    print "Please specify ONE input file"
    sys.exit(1)
commandFile = sys.argv[1]
# initializes asynchronus RE simulation
rx = amberus_async_re_job\
    (commandFile, options=None)
rx.setupJob()
# starts submitting replicas to BigJob
rx.scheduleJobs()
```

A control file (control_file.cntl above) containing keyword/value pairs is used for setting ASyncRE runtime parameters. An example of a control file for AMBER umbrella sampling simulations is:

```
#-Main settings
ENGINE = 'AMBER'
RE\_TYPE = 'AMBERUS'
RE\_SETUP = 'yes'
VERBOSE="yes"
ENGINE\_INPUT\_BASENAME = 'DMP\_US'
ENGINE_INPUT_EXTFILES =\
 'DMP_US.parm7, DMP_US_0.rst7'
#-RE/simulation settings
FORCE\_CONSTANTS = \
'5.0,5.0:5.0,5.0:5.0,5.0:5.0,5.0'
BIAS_POSITIONS = \setminus
'275.,275.:275.,280.:280.,285.:285.,280'
#-BigJob settings
WALL_TIME=200
COORDINATION_URL="redis://<redis_server>
RESOURCE_URL="pbs://localhost"
QUEUE="batch"
BJ_WORKING_DIR='/home/user/amber_us/agent'
TOTAL_CORES=16
SUBJOB_CORES=8
```

A detailed description of these settings is provided in the ASyncRE user documentation.

The command above causes, among other things, the submission of a job to the local queuing system named bliss_job. Execution terminates after a specified amount of wall-clock time. The internal state of the simulation is check-pointed periodically and at the end of execution so that it can be restarted at a later time. Failed runs are automatically detected and the relevant replicas are reset and restarted.

The ASyncRE package is users-extensible. Users are free to implement RE modalities not natively supported by the current ASyncRE package (see details on writing extension modules in the ASyncRE documentation). Scripts that implement user-provided RE schemes are typically preceded by customized classes/methods (usually overrides of ones inherited from the main class). An example of a custom script application is:

```
import sys, math, os, ...
from amber_async_re import pj_amber_job

class myREscheme_async_re_job(pj_amber_job):
```

```
def _checkInput(self):
    ...
    def _buildInpFile(self, replica):
    ...
    def ...
    ...

if __name__ == '__main__':
    # Parse control file
    usage = "%prog <ConfigFile>"
    if len(sys.argv) != 2:
        print "Please specify ONE input file"
        sys.exit(1)
    commandFile = sys.argv[1]
    # initializes asynchronus RE simulation
    rx = myREscheme_async_re_job\
(commandFile, options=None)
    rx.setupJob()
    # starts submitting replicas to BigJob
    rx.scheduleJobs()
```

4. LARGE-SCALE REPLICA EXCHANGE ON XSEDE: EXPERIMENTS AND RESULTS

4.1 Performance Model

Like many complex distributed applications, replica exchange consists of multiple individually developed components that are combined and orchestrated to carry out the application workload. In our implementation of the replica exchange workflow, we identify three distinct components: (1) BigJob as the underlying PilotJob system, (2) ASyncRE as the replica exchange application framework, and (3) AMBER / IMPACT as the application kernels.

Each of the three component has its own performance characteristics and can introduce overhead to the overall application. We define overhead from an application perspective as the fraction of the application runtime that is not spent on running the application kernels, but on application management logic, communication and coordination.

From an application point of view, the most important performance metric is throughput, which is defined as nanoseconds of model simulation time achieved per hour compute time on a given number of CPU cores. This is equivalent with the time to completion (TTC) for a specific number of steps (s). On the lowest level, TTC is the sum of the queue waiting time and the application runtime:

$$TTC_s = T_O^O + T_X$$

However, if the overall runtime of the simulation is sufficiently long, T_Q becomes negligible. We split up T_X into application kernel runtime T_R and overhead. Since overhead can occur in all three components, we define T_{BJ}^O as the overhead introduced by BigJob, T_{RE}^O as the overhead introduced by the AsyncRE package, and T_K^O as the overhead introduced in the application kernel itself:

$$TTC_s = T_R + T_{BJ}^O + T_{RE}^O + T_K^O$$

Application kernel overhead occurs for example if the kernel supports thread-level parallelism but doesn't scale lin-

early with the number of threads. Overhead in ASyncRE occurs when the framework executes management tasks, e.g., finding matching exchange partners for a set of replicas and no computation happens during that time. Lastly, we consider BigJob overhead as the time that is spent by BigJob on the placement and monitoring of subjobs during which no computation occurs. This includes network round-trip time for communication via Redis.

To measure the different aspects of application overhead, instrumentation of all three components is necessary. This is still work in progress and the experiments and results described below only implement probes on a very high level. Nevertheless, the model helps us to reason about the observed differences in application performance. Detailed measurements and instrumentation of BigJob and ASyncRE are planned for the future.

4.2 Systems Investigated

Four physical model systems were investigated, two each with the IMPACT and AMBER MD engines. These systems represent broad classes of problems of chemical interest, namely binding, "large scale" macromolecular folding, "small scale" conformational changes, and chemical (i.e. bond breaking/forming) events. Briefly, the systems are as follows:

IMPACT (implicit solvent)

- 1. Host/guest binding of cyclooctanol/ β -cyclodextrin. The exchange parameters are all permutations of the system temperatures and an alchemical parameter coupling the host/guest interactions.
- 2. Folding of the TrpCage mini-protein. The exchange parameters are all permutations of the system temperature and the coupling weight of a Go-type biasing potential.

AMBER (explicit solvent)

- 1. Umbrella sampling of the backbone conformational space (i.e. the ϕ/ψ torsions) of alanine dipeptide. The exchange parameters are all permutations of harmonic biasing potentials on each torsion.
- 2. Hybrid quantum mechanical/molecular mechanical umbrella sampling of phosphoryl transfer in 2-hydroxy ethyl ethyl phosphate, a model reaction for base catalyzed RNA cleavage. The exchange parameters are all permutations of harmonic biasing potentials on the breaking and forming bonds.

4.3 Experimental Configuration

Multiple RE simulations were performed on each system in one of three different modes intended to probe various scaling aspects of ASyncRE and BigJob. All runs were given a wall time of one hour (with appropriate extrapolations). The three modes were as follows:

- I (IMPACT systems 1-2, MM) Fixed Pilot size, fixed Pilot runtime, and varying number of replicas in proportion to the number of cores per replica
- II (AMBER system 1, MM-US) Fixed Pilot size and approximately fixed cycle length (in CPU time) while varying the number of concurrent jobs (*i.e.* the number of cores per job) and the simulation time of each cycle.

Table 1: IMPACT I Small System, 384 Core BigJob, 60 minute run time

Number of	Cores/replica	time/cycle	Throughput
Replicas		(min)	(ns/day)
768	1	4.2	945
384	2	2.6	880
192	4	1.5	708

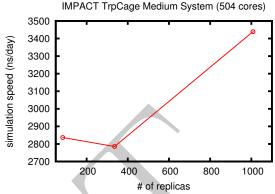


Figure 2: Scaling results for ASyncRE/BigJob for the folding of the TrpCage protein. Each run consisted of 504 cores divided amongst differing numbers of replicas. The maximum throughput is obtained $3.5\mu s/day$ with the largest number of replicas.

III (AMBER system 2, QM/MM-US) Fixed replica count (192) while varying the Pilot size

4.4 Results

Table 1 reports the main results for the cyclooctanol/ β cyclodextrin system. In this test the number of replicas was varied from 768 to 192 by increasing the level of parallelism of the IMPACT MD kernel (from 1 core per replica to 4), while the size of the BigJob was kept fixed at 384 cores (half of the CPU cores required to run all of the replicas at once). With 1 core per replica and 768 replicas the measured throughput is 954 ns/day to be compared with the nominal maximal throughput of 1,300 ns/day corresponding to uninterrupted MD at the measured MD CPU speed (4.2 minutes for 10ps per replica). The ratio of the observed throughput over the maximum (73%) measures the overhead imposed by replica exchange coordination $(T_{BJ}^O + T_{RE}^O \text{ above})$. We see that the throughput (expressed in simulation time per day) is reduced from 945 ns/day with 768 replicas to 708 ns/day with 192 replicas. The reduction is due in large part to parallelization overheads in going from 1 core per replica, as it can be deduced from the time required to complete one MD cycle (10,000 MD steps in this case). The parallel efficiency is approximately 76 and 67% with 2 and 4 cores, respectively, which is reasonable for this very small chemical system. The replica exchange coordination overhead remains approximately constant; for the test with 192 replicas for example the throughput is 76% of the maximum similar to the 73% measured with 768 replicas. This indicates that the ASyncRE+BigJob is capable of handling this rather high replicas turn over (up to 4,000 subjob launches per hour) quite efficiently.

The ASyncRE results for the folding of the TrpCage miniprotein (Fig. 2) confirm the general trends observed for the

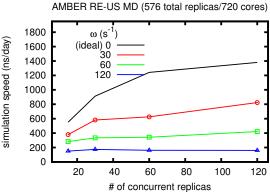


Figure 3: Scaling results for ASyncRE/BigJob with the AMBER MD engine employing a scalable molecular mechanics force field. Each run consisted of 720 cores divided amongst differing numbers of replicas (the pool of potential replicas was fixed at 576) and coordination frequencies (ω , *i.e.* the frequency with which simulations are started/stopped and exchanged). Ideal performance (black line) would be obtained if there is no overhead in launching or coordinating simulations ($\omega=0$). Increasing the frequency with which replicas are "launched" results in diminished performance, although the penalty for doing so appears to be fairly uniform at higher frequencies (blue line).

smaller host-guest system above. For this case IMPACT's parallel efficiency is more favorable due to the greater number of atoms. It has been possible to test with the maximum number of cores per replica (12) allowed by the hardware. As expected maximum throughput $(3.5\mu\text{s}/\text{day})$ is obtained with serial replica execution with the largest number of replicas (1008). The maximum throughput in this case is 4.7 $\mu\text{s}/\text{day}$ yielding a replica exchange overhead of 75% similar to the host-guest system above. With the largest core count the throughput is 2.8 $\mu\text{s}/\text{day}$, lower than the observed maximum, but yielding a 6-fold speed up in terms of single-replica MD throughput.

Standard REMD simulations employing molecular mechanics (MM) force fields offer parallel scaling in both the number of replicas and the number of processors allocated to each replica. An optimal scheme would balance the efficiency gains of both types of scaling in order to produce the most simulation time in real time. In order to assess the efficiency of ASyncRE/BigJob in combination with the AMBER MD engine, a fixed size pilot job of 720 cores was allocated (AMBER system 1 under Experimental Configuration) with various numbers of cores allotted to each simulation. In this scheme, the number of simulations being coordinated in REMD varies, as well as the simulation rate (in ns/day) attained by each replica. In order to probe the efficiency with which ASyncRE/BigJob coordinates simulations, the length of each simulation cycle (alternatively the frequency with which simulations are coordinated) was fixed in real time by varying the simulation time per cycle (Figure 3). Ideal performance would be obtained if there is no overhead in coordinating simulations. However, some cost must be incurred both in starting, stopping, and restarting simulation cycles as well as in coordinating exchanges amongst stopped replicas, and the cost of this overhead is expected to increase as the frequency with which it is incurred increases.

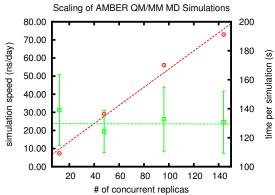


Figure 4: Scaling results for ASyncRE/BigJob with the AM-BER MD engine employing a serial quantum mechanical/molecular mechanical potential. The total number of cores allocated for the full REMD run was varied, while each simulation was run on a single core. As should be expected, performance (as measured in ns/day) increases linearly (red fit line) with the number of simulations running at any given point in time. It is perhaps relevant to note that the performance of individual simulations is also quite consistent at different core counts (green fit line), verifying that the linear scaling is in fact representative of an increase in the number of simulations running and not just an increased core count.

As seen in Figure 3, this cost does indeed result in diminished output (as measured in ns/day) as the coordination frequency increases. However, for a fixed coordination interval, the overhead appears to level out as a function of the number of simulations being coordinated. This means that, at present, one can generally increase the number of replicas being simulated with only a minor hit to performance.

Although in general one wants to produce as much simulation time as possible, it is worthwhile to note that not all simulation time is equal, in the sense that multiple short simulations do not usually contain as much statistical information as a single short simulation. In fact, the basic aim of REMD is to increase the statistical power of multiple simulations by facilitating the exchange of information between them in a concerted fashion. This should be kept in mind when analyzing performance graphs, as one might be tempted to run as many small simulations as possible in an attempt maximize simulation speed. For real applications and performance optimizations, other more physically and statistically relevant metrics must be employed, but these are beyond the scope of the present work.

The efficiency of many advanced simulation models, including quantum mechanically based methods, is fundamentally difficult or impossible to improve by parallelization. However, RE-US provides a general tool for increasing the efficiency of such simulations anyway, by increasing the statistical power of the short trajectories that can still be obtained in a reasonable time frame. In the present work, scaling in this way would rely exclusively on the ability of ASyncRE/BigJob to handle hundreds or thousands of concurrent simulations. As a test of this (and as a basic sanity check), the performance benefit of increasing the pilot size was checked in conjunction with the AMBER MD engine running a serial quantum mechanical/molecular mechani-

cal potential with RE-US (AMBER system 2 under Experimental Configuration). As seen in Figure 4 performance increases linearly with the core count and there is no apparent cost for coordinating additional simulations. Although this may become an issue when individual simulation cycles become shorter (Figure 3), this is fortunately not often the case for such poorly (or non-) scaling simulation methods.

5. DISCUSSION

This paper demonstrates the ability to run replica-exchange simulations for both classical MM (IMPACT and AMBER) and QM/MM kernels with thousands of replicas using a single general purpose framework. The work in this paper represents how algorithmic advances coupled with infrastructural advances enable scientific simulations at very-large scales. We measure the impact of large-scales using the number of nanoseconds simulated per day, which even accounting for the relatively small system sizes, is still impressive and arguably unprecedented. In order to successfully manage large number of replicas, the framework requires the need for dynamic execution and advanced resource management, for which we use BigJob - a flexible and scalable Pilot-job as the underlying capability. We have developed the framework into a general-purpose library and have made is publically available for other users of replica-exchange on XSEDE resources.

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